

BRSR 2026 Merit Badges

Merit badge registration opens on March 1 for weeks 1 and 2, and on March 15 for weeks 3, 4, and 5. Units will sign their Scouts up for badges through Black Pug, our online registration system. We suggest making use of the Parent Portal option to allow your scouts' parents to assist in that process.

MERIT BADGE SCHEDULE						
Time	Nature	Handicraft	Scoutcraft	Range & Target	Eagle's Nest	Waterfront
9:00 AM	Env. Science (9-11)	Art / Animation	Fishing / Fish & Wildlife	Archery	Camping	Canoeing
	Nature / Weather	Amer. Indian Culture	Pioneering (9-11)	Rifle (9-11)	Cit. in World	Swimming
	Space Ex / Astronomy	Leatherwork	Wilderness Survival	Shotgun (9-11)	Communication	Lifesaving (9-11)
	Engineering	Woodcarving	Public Health		E. Prep	
		Game Design			First Aid	
10:00 AM	Env. Science (cont.)	Basketry	Fishing / Fish & Wildlife	Archery	Camping	Canoeing
	Reptile & Amphibian	Chess	Pioneering (cont.)	Rifle (cont.)	Cit. in Nation	Swimming
	Space Ex / Astronomy	Leatherwork	Geocaching/Orienteering	Shotgun (cont.)	Cooking (10-12)	Lifesaving (cont.)
	Bird Study	Woodcarving	Signs & Signals / Search & Rescue		First Aid	
					Per. Fitness/Athletics (10-12)	
11:00 AM	Forestry / Soil & Water	Art / Animation	Fishing / Fish & Wildlife	Archery	Cit. in Nation	Canoeing
	Geology	Chess	Geocaching/Orienteering	Rifle (11-3:30)	Communication	Kayaking
	Nature / Weather	Leatherwork	Backpacking	Shotgun (11-3:30)	Cooking (cont.)	Learn to Swim
	Bird Study	Woodcarving			Per. Fitness/Athletics (cont.)	
		Model Design				
12:00 - 2:00 PM						
Lunch & Siesta						
No Afternoon Classes on Friday						
2:00 PM	Env. Science (2-4:50)	Art / Animation	Fishing / Fish & Wildlife	Archery	Camping	Kayaking
	Space Ex / Astronomy	Amer. Indian Culture	Geocaching/Orienteering	Rifle (cont.)	Cooking (2-4:50)	Lifesaving (2-4:50)
	Reptile & Amphibian	Leatherwork	Robotics	Shotgun (cont.)	E. Prep	Swimming
	Chemistry	Woodcarving			Per. Fitness/Athletics (2-4:50)	Rowing
		Model Design				
3:30 PM	Env. Science (cont.)	Basketry	Geocaching/Orienteering	Archery	Cooking (cont.)	Kayaking
	Geology	Chess	Electronics / Electricity		Cit. in World	Lifesaving (cont.)
	Nature / Weather	Leatherwork	Wilderness Survival		First Aid	Swimming
	Forestry / Soil & Water	Woodcarving	Signs & Signals / Search & Rescue		E. Prep	Canoeing
		Game Design			Per. Fitness/Athletics (cont.)	

All badges will be taught based on the requirements found in the most recent edition of the Scouting America requirement book. If a Scout wishes to complete the merit badge at camp, then that Scout must provide evidence of completing the listed prerequisites (i.e. examples of their work or a note from their Scoutmaster). Prerequisites will be listed on the Leaders Guide and Black Pug before March 1.

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EVENING PROGRAM SCHEDULE				
Program Area	Monday	Tuesday	Wednesday	Thursday
Brownsea Island	Stave Decorating	Cracker Barrel		BSI Games
Eagle's Nest	Eagle Roundtable	Fingerprinting	American Heritage	
Handicraft	Photography	Tie-Dye	Chess Tournament	Open Handicraft
Nature	Nature Show	Frog Hike	Nature Meet & Greet	Mammal Study
Scoutcraft	Totin' Chip	Scout Trivia	Wilderness Survival	Cardboard Boat Race
Range & Target	Open Ranges	Cowboy Action		Open Ranges
Waterfront	Open Swim		Open Swim	Sharks & Minnows
Misc.			Commissioner Campfire / Mountaineer Program Demos	OA Cracker Barrel

Merit badges available as part of our evening programs are listed above in bold text. Scouts may register for these badges ahead of time on Black Pug, but pre-registration is not required. These badges accept walk-ins at camp. The other evening activities do not require any registration.