

Shenandoah Area Council Day Camp Activity Guide 2026 July 13-17 2026



Registration Opens: April 14, 2026
Early Bird Discount Ends: May 29th, 2026
Late Fee Begins: June 22, 2026
Registration Closes: June 29, 2026, no walk in's will be permitted.

\$165 per participant (Cub Scout)-Regular Price
• **\$115 per additional** (each additional Cub Scout or sibling)
Save \$25 Early Bird Discount- If registered and paid in full by June 8, 2026
\$25 Late Fee- June 22, 2026

** Volunteer Adult Staff will receive a \$90 discount on one youth participant using code Eva9t0 **

Lion and Tiger Adult Partner: In Lion (kindergarten) and Tiger (first grade) dens, each Scout is required to have a parent or other caring adult with them at all meetings and activities. For each Lion and Tiger registered for this event, an adult partner (parent or guardian) is required to register and attend.

FOR MORE INFORMATION OR TO REGISTER
WWW.SACSCOUTING.ORG

Summer Day Camp 2026

**Camp Theme:
Hometown Heroes!**



REGISTER ONLINE AT: www.sac-bsa.org/daycamp

Activity Date: 07/13/2026 to 07/17/2026 Registration Deadline: 06/29/2026

LATE FEE: \$25 per person (if not paid in full by 07/01/2025)

REGISTRATION CLOSURES: 06/29/2026, - No Walk In's

STAFF

Camp Director - Heather Leese (717) 319-0179

Program Director - Michael McDonald (215) 264-3059

Health Officer - Linda Zittle (301) 992-7852

Important Medical Information: Each participant (youth and adult) MUST have a copy of the Annual Health Form Parts A and B with them when they check in at camp. This can be downloaded at:

<http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>

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Why Day Camp?

Cub Scout Day Camp is an exciting part of the year-round Cub Scout program. Cub Scout Day Camp encourages the participation of Den and Pack leaders and strengthens packs so that all kids benefit and grow with a good outdoor experience. The daily program will be centered on Cub Scout achievements and electives as they relate to the Day Camp theme and outdoor program. Kids and their leaders will have FUN, ADVENTURE, AND NEW EXPERIENCES!

Camp Schedule

Monday-Thursday

8:45 am-9:00 am	Registration/Check-in
9:00 am-9:15 am	Opening Flags and Announcements
9:15 am-- 10:15 am	Session 1 rotation
10:15 am –11:15 am	Session 2 rotation
11:15 am-12:15 am	Session 3 rotation
12:15 am-12:45 pm	Lunch
12:45 pm – 1:15 pm	Turtle Time
1:15pm- 1:45pm	STEM/Team Building
1:45 pm-2:45pm	Session 4 rotation
2:45 pm-3:45 pm	Session 5 rotation
3:45 pm-4:00 pm	Closing Flags

TUESDAY and THURSDAY
Fishing will be conducted for half of the scouts in the morning sessions, and the other half for the afternoon sessions.

Friday

8:45 am-8:55 am	Registration/Check-in
9:00 am – 9:15 am	Opening Flag and Announcements
9:15 am-- 10:00 am	Session 1 rotation
10:00 am –10:40 am	Session 2 rotation
10:40 am-11:25 am	Session 3 rotation
11:25 am-11:55 pm	Session 4 rotation
11:55 pm –12:25 pm	Lunch
12:25 pm-12:45 pm	Turtle Time
12:45 pm-2:00 pm	Firetruck Presentation
2:00 pm-2:30 pm	Clean Up camp
2:30pm-4:00pm	Closing Campfire program/dismissal

Station Activities include Crafts, Cub Shooting Sports (BB, Archery and Slingshot), Fishing, Games, Special Presenters and much more!

Welcome to Cub Scout Day Camp!

You, the adult den leader, adult volunteers, & station leaders, are a very important part of Cub Scout Day Camp. The contents of this booklet will help you understand what happens at camp and what your role is.

We would like to take this opportunity to extend our sincere thanks to you for taking the time to be with us and help us during our Cub Scout Day Camp operation. We feel confident that you will have a most enjoyable time with us, and we will do anything we can to help make your task an easier one.

Described below, very briefly and generally, are our expectations of you. Please read this information carefully. Please feel free to ask any questions you might have.

1. Station Leaders need to arrive at 8:00 AM each day.
2. Den Leaders should arrive at 8:15 AM each morning. This will give us time to review the previous day, as well as go over the current day's events. Any changes to the schedule will be announced prior to the opening of camp each day. Den Leaders should check in w/ Day Camp Director at the Camp Administration Area.
3. Upon arrival, Den Leaders, please prepare your den site.
4. Station Leaders and den aides/chiefs will assist your den at each of the stations.
5. The "buddy system" will be used at all times throughout the camp.
6. Always share any concerns and/or problems promptly with the Camp Director or Program Director.
7. Everyone is asked to be conscious of safety measures at all times. Maintaining orderliness during all activities, and helping keep the camp area clean will assist with this effort.

We look forward to sharing a fun-filled experience with you!

REGISTRATION

Questions concerning registration are to be directed to the Shenandoah Area Council Service Center via email sac@scouting.org or by calling 540-662-2551. Reservations must be made online by the reservation deadline. To avoid LATE FEE's, registration must be completed and payment in full must be received before the posted deadline dates.

HOW TO REGISTER FOR EVENTS & ACTIVITIES

The Shenandoah Area Council website allows your unit or family to create an account on our Tentaroo system and register for various events & activities online. With this online account, you can manage your reservations, scouts, and leaders attending, and sign up scouts for specific events.

Questions concerning reservations may be directed to the Shenandoah Area Council Service Center by calling 540-662-2551 or email sac@scouting.org.

[Getting Started on Tentaroo](#) – use this link: https://youtu.be/vQnrz7_zvcc

Use the above link to access a video on how to get started with using the Tentaroo online system including help with creating an account and overview of options.

[Event Registration on Tentaroo](#) – use this link: <https://youtu.be/K6tYAo1qj3M>

Use the above link to access a video on how to register for an event using the Tentaroo online system including help with how to create a Unit, Family, or individual participant reservation for various events and activities. You will learn how to create a registration, sign up participants for specific activities or classes, modify reservations or registrations, and downloadable reports available.

PAYMENTS:

Payment may be made to the Shenandoah Area Council, BSA through the online Tentaroo system with an electronic check or credit card (*convenience fees apply*) or by check or money order.

Mail payments to: Shenandoah Area Council
107 Youth Development Ct.
Winchester, VA 22602
(*include unit #, council and activity name on the check*).

REFUND POLICY: (*review a copy of the complete refund policy available for download online*)

Refund requests will be considered on a case-by-case basis. A \$5 cancellation fee, per person, will be subtracted from ALL refunds to cover processing costs. Fees may be applied to another individual attending the same event, camp or activity if arranged prior to the event. Fees cannot be rolled over to a future event or activity. All individual refunds are to be requested in writing, and can be sent by mail, email, or fax. Refund requests made more than 7 days after an event will NOT be considered. Refunds requested due to medical reasons and other unforeseen circumstances will be reviewed on an individual basis and may require additional documentation. When the request is received in relation to the start of the event, camp, or activity there will be a determination as to the amount of the refund.

Pro-Rated Refund Schedule: o 30 days or more – Full Refund, less \$5 cancellation fee. o 15-29 days – 75% Refund, less \$5 cancellation fee. o 8-14 days – 50% Refund, less \$5 cancellation fee. o 4-7 days – 25% Refund, less \$5 cancellation fee. o 72 hours or less – NO REFUND

DAY CAMP RULES

1. Parents/guardians are to remain with their child(ren) until their Den Leader arrives.
2. If a child arrives late to Day Camp, or will be dismissed before 4:00 PM, the parent/guardian **MUST** sign in/out at the Camp Administration station.
3. The "Buddy System" is in effect **at all times**. **NO** Scout should go anywhere in camp without their buddy!
4. Rocks and sticks are to remain on the ground, unless an adult asks a scout to pick them up. Please do not pick up wildlife or throw items at them.
5. Knives, flammable objects, electronic devices, or other inappropriate items are forbidden, except for use by authorized Day Camp staff. They will be confiscated by a staff member and turned into Administration for pick up after Camp.
6. No running in Day Camp, except in designated areas at designated activities.
7. Bathroom facilities are to be used appropriately: use only enough toilet paper as necessary, turn off faucets, leave the bathroom neat and clean.

REMEMBER! Leave the bathroom the way you would like to find it!

8. Be considerate of all staff, den leaders, and fellow campers.
9. Footwear: All campers, scouters, staff and visitors are required to wear closed-toe shoes while at camp.

"A Scout always leaves an area better than they found it."



BSA NATIONAL RULES & GUIDELINES:

Leadership:

Volunteers are ALWAYS welcome. The minimum leadership requirement for any unit or family attending a Scouting activity or event is two registered adults who must be at least 21 years of age or older. No exceptions are allowed. Parents or guardians visiting for the day are welcome as guests, and highly encouraged.

No One-on-One Contact:

One-to-one contact between adults and youth members is not permitted. In situations that require a personal conference, the meeting is to be conducted in view of other adults and youth.

Respect of Privacy:

Adult leaders must respect the privacy of youth members in situations such as changing into swimming suits using the bathroom at camp and intrude only to the extent that health and safety requires. Adults must also protect their own privacy in similar situations.

Abuse:

Cub Day Camp is a SAFE HAVEN for all who visit. Adult and unit leaders are not to use physical, mental, or verbal abuse on youth. This includes any threatening manner toward any youth or other person. This policy also pertains to youth-on-youth abuse. ***Any actions or suspected behavior of this type is to be reported immediately to the Camp Director. It is the policy of the Boy Scouts of America that any suspected abuse of any kind be reported to the appropriate authorities.***

Bullying:

Bullying always involves one person or group trying to intimidate a target(victim) – often repeatedly. It might involve a physical act: hitting, kicking, biting, or shoving. It might also involve verbal or emotional abuse: teasing, put-downs, name-calling, hazing, hurtful joking, or intimidation. Bullies also sometimes use racial or sexual slurs or make threatening gestures. Bullying in all forms is prohibited from Scouting. ***Unit leaders are responsible for disciplining their Scouts if issues of bullying arise including within their unit and between multiple units.***



Parent/Guardian Responsibilities

ABSENTEEISM

If a Cub Scout is absent from Day Camp on a day for which they are registered, a parent or authorized adult must notify the Day Camp staff. If a scout is absent from your den, please notify the Camp Director. They will contact the scout's family to determine if the scout is late or not attending.

LATE ARRIVALS

All late arrivals should report to the Camp Director's Station. They will be signed into Day Camp and escorted to the current location of their den to participate in the den's activities.

EARLY PICKUP

If a cub scout must be picked up before the regular dismissal time, parents/authorized adult should check in at the Camp Director's Station, where they must be officially signed out. Parents/Authorized Adults should not look for the scout in their den or in the day camp area.

Den Leaders should never release a scout early unless they receive authorization from the Camp Director. This is for the scouts protection and is required by Day Camp.

HELPFUL HINTS

The Camp Director and Program Director will be available throughout the day in the camp area. If you have something you want to discuss, please see one of these people. **We want to assist you in any way we can.**

LUNCHES

Each person will provide their own lunch. It is recommended that all lunches be nonperishable.

Den leaders should be aware of allergies within their dens. Please check with Day Camp Administration and Camp Medical Staff if you have any questions.

NOTE: Peanut Butter is discouraged because some youth and adults have severe allergic reactions to peanuts and peanut products.

Individuals may bring drinks in plastic bottles or sealed juice cartons.

No glass bottles are permitted in Day Camp. Broken glass is a health hazard.

No cans are allowed in the Day Camp. Open cans have sharp edges that are a health hazard.

Day Camp Staff

This year's **Day Camp Staff** will be identifiable by **the Color of their T-Shirt**. Each member of the Day Camp Staff is knowledgeable about the day camp program. The day camp staff includes a nationally trained Day Camp Director and Program Director.

Station Leader

A Station Leader shall:

- Lead a station by delivering a high quality program specific to the station in which they have been assigned.
- Be trained in the specifics of the station they are running.
- Be viewed as the expert when visiting a station.
- Request help from **den leaders** to keep the scouts on-task and assist the scouts in activities performed at the station.

Station Helpers

A station helper will assist the station leader in the delivery of the program specific to the station in which they have been assigned.

Range Safety Officers

Range and Target activities at day camp are BBs, Slingshot, and Archery. Range officers shall:

- Be in charge of the shooting sport assigned to them.
- Command all range and target activities. Commands of the range officer **MUST** be followed at all times.
- Direct participants and adults who do not follow the directions of the range officer will be asked to leave the area.
- Make safety their number one priority.
- Be concerned with all other camper safety.

Stress Management

Day Camp is a long week! You will walk many miles a day, sometimes in the blazing heat! It will be important for you to continually evaluate your stress level.

- First & foremost, NEVER be ashamed to admit you need a break.
- If you find you are "on your last nerve", please contact a member of the Administration Staff We will take over your den (or station) responsibilities and give you a breather.
- NEVER walk away from your den and leave the kids unattended.
- NEVER wait until you "lose your cool" to ask for a break. This makes it a negative experience for everyone.
- Most importantly, remember it is okay to ask for help!

If you see another den leader or adult volunteer who is suffering from stress overload, please do the following:

- DO NOT approach the adult yourself. We do not want to pit den leader against den leader, den leader against station leader, etc.
- Contact a member of the Administration Staff immediately who will evaluate the situation.

Den Leader

The den leader shall:

- Assist and supervise the scouts in the den.
- Assist in program areas as needed so that the scouts make the most of their time.
- Be concerned with camper safety.
- Be knowledgeable of the Cub Scout program.
- Bring a ton of patience and a smile to camp each day!

Assistant Den Leader

Assist the den leader in carrying out den activities.

Medical

- A medical staff will be onsite the week of camp
- Medical assistance may ONLY be provided by the medical staff
- All medical assistance and first aid MUST BE completely documented.
- Only in the event of an emergency should anyone other than the medical staff try to administer first aid within the limits of your qualifications.

Facilities

- Maintain a safe and sanitary operating environment for the day camp program.
- Ensure water stations are adequately supplied.
- Ensure waste management procedures are followed.

DEN LEADER RESPONSIBILITIES

1. *Supervise the kids in your den!!*
2. Take attendance each morning and return it to the Camp Administration station.
3. Turn in your Den Leader packet each morning
4. Set up your den site to be ready for the scouts before the opening ceremony
5. Attend the Den Leader meeting each morning
6. Assist the scouts in picking a den cheer, creating a den flag, and keeping your den site clean. Make sure that the scouts have their water bottles at all times outside. Make sure all water bottles and nametags are turned in at the end of each day after closing.
7. **STAY WITH THE SCOUTS AT ALL TIMES** ... there must always be an adult with your den.
8. Ensure that everyone in your den drinks plenty of water throughout the day.
9. Report any injury or illness to the Camp First Aid station **IMMEDIATELY! ESCORT** the person to the Camp First Aid station or **SEND FOR** the first aider if the individual should not be moved.
10. Change stations when you hear the whistle blast or call over the radio.
11. Three (3) blasts from the whistle or an air horn indicates an emergency. Be alert and follow staff directions.
12. **BE POSITIVE! (A Scout is Cheerful!)**
13. Please be sure to talk with one of the Camp Directors if you are experiencing difficulty at all, e.g., behavioral issues, personality conflicts, etc...
14. **ENJOY BEING WITH THE SCOUTS AND HAVE FUN!!**

**SMILE, IT WILL MAKE US FEEL BETTER, AND...
IT WILL MAKE YOU FEEL BETTER TOO!!!**

Camp Program Specific Information

DEN BOX

This container will be placed in the assigned den area. The den box will contain the attendance sheet to be turned in each morning to the Administration area, den leader binder and the scouts water bottles. The Den Leader Binder will have a den roster of the scouts with allergies, elective adventure worksheets, a list of songs, a list of graces, and the den schedule for the day. You may also store such other materials as you need for the den there during the week.

**The den box must be emptied of all personal items on Friday afternoon prior to closing of the day camp.

**Please leave in the Den Box any items belonging to Day Camp provided initially with the Den Box.

DEN FLAG

Each den will make their own flag. Day one crafts will supply materials for decorating the den flag. The den will decide upon a design for their flag which will include their den number or den name. Please decorate the den flag according to the day camp theme.

**The flag will be carried everywhere the scouts go. The Den Leader may determine who carries the flag, but you are encouraged to let each scout have several opportunities to carry the flag.

LOST AND FOUND

Items that have been labeled with a name are returned as soon as possible. Items without names will be retained at the Camp Administration station until Day Camp is completed. Any items left unclaimed will be given to charity. PLEASE check the Lost and Found area before the end of Day Camp, even if you didn't "lose" anything.

FLAG CEREMONY

There will be a flag ceremony at the opening of Day Camp each morning to raise the flag. There will be a flag ceremony each afternoon of Day Camp to lower the flag.

- All dens should be in place at least ten (10) minutes before the ceremony begins. Please be prompt in your attendance at these ceremonies.
- Opening and Closing ceremonies will be held on the Flag Grounds.
- Opening ceremonies will be held at 9:00 AM. After flag raising, any camp announcements will be presented.
- Closing ceremonies will be held beginning at 3:50 PM. Camp announcements will begin at 2:50 PM. After the flag is lowered, all dens will return to their den areas for dismissal from Day Camp at 4:00 PM. Day Camp will close at 4:30 PM.

GOOD SPIRIT, GOOD TURN, GOOD SCOUT AWARDS

Special awards will be presented to the DENS that show good spirit, do good turns, and act as good scouts. These are earned by participating in singing songs (loudly), giving den yells (enthusiastically) as the den moves from station to station, and other spirit-related activities.

**Den "goodies" may be given by the Camp Director and the Program Director.

MOM'S AND DAD'S/Guardian's PARTICIPATION

We encourage all parents to participate in at least one day of camp with their Cub. It's FUN, and NO SCOUTING EXPERIENCE is needed.

The Pack of the kids attending must furnish one adult for every four kids each day.

These parents will share the scouts den schedule each day as the dens explore nature, participates in archery and BBs, play games, do crafts, and other fun activities.

The scouts will be placed in Day Camp dens by Rank.

Parents must sign in at the Camp Director's Station and receive a wrist band on the day(s) they attend day camp.

PARKING

Parking will not be permitted within the Day Camp site limits. Only emergency vehicles and designated Day Camp vehicles will be permitted to enter the Day Camp site limits.

Day Camp Staff will park in their designated area.

Parents and visitors will park in their designated area.

SCHEDULES

All schedules are subject to change based on weather conditions, special events, etc. Attendance at the morning meetings will provide updates on the day's activities.

A schedule for each day will be placed in the Den Box each morning.

SMOKING

Smoking/vaping is **not** permitted in the Day Camp.

SAFETY

The most important consideration of the Day Camp Staff is the safety of the scouts and adults while attending Cub Scout Day Camp. Always be concerned about safety wherever you go on Day Camp grounds.

TRANSPORTATION

Each parent is responsible for arranging transportation for their scouts to and from the Day Camp site. A transportation form is required for each child attending the camp.

All persons authorized to transport a scout to/from Day Camp must be identified on the transportation form.

The transportation form will be checked by the Den Leader when someone unknown to the Den Leader attempts to check a scout out of Day Camp. Identification will be requested from the individual attempting to check a scout out of camp, if unknown to the Den Leader.

SETUP/TEARDOWN

Setting up and taking down Day Camp requires a tremendous effort.

Den Leaders and their assistants and any parent volunteers are requested and encouraged to participate in this activity to make this process flow smoothly.

Setup will occur on the Sunday before Day Camp opens.

Teardown begins on Friday Afternoon and proceeds until done. This includes returning Day Camp equipment to the trailer.

THINGS CUB SCOUTS SHOULD BRING

- Lunch – nonperishable
- Poncho/Raincoat
- Extra pair of socks. Kids will be getting wet at the fire truck on Friday during Day Camp!
- Sunscreen - Kids must be able to put on themselves.
- Drinks for lunch in unopened plastic bottles or juice cartons
- We request/recommend that you do not bring sodas or carbonated or caffeinated drinks because they can cause dehydration.

THINGS DEN LEADERS SHOULD BRING

- Wagon to carry den supplies around to camp station
- Sunscreen
(**NOTE:** Adult leaders may not put sun screen on a kid except for their own child.)
- Insect repellent
- Miscellaneous: pencils, permanent marker, paper, scissors, etc
- Supplies for decorating the den flag

UNIFORMS & DRESS CODE AT CAMP

Each camper and staffer will be provided with a camp t-shirt and water bottle, which will need to be utilized each day at camp as our uniform.

SPECIAL NEEDS

Scouting America recognizes that no two young people are exactly alike. If there is a Scout or adult with special needs and would like to know the accommodations available and/or talk to someone about making their experience successful, please notify our staff at <https://www.sacscouting.org/SpecialNeeds>.

INTERNET & PHONES

Adult staff members will be allowed cell phones for emergency use. A land line is available at the Greencastle Sportsman Association building for emergency use only. For youth protection purposes, campers and youth staff will not be permitted cell phones on them during camp hours.

BATHROOMS

Bathrooms are located in the clubhouse. Campers and staff MAY NOT be in the bathrooms together. Youth and adult staff must check before entering.

Health and Safety

Medical/FIRST AID INSTRUCTIONS

FIRST AID is the immediate and temporary care given to the victim of an accident or sudden illness until the services of a physician may be obtained.

Cub Scout Day Camp first aid staff are trained to recognize and be first responders in life threatening emergencies.

****The Camp Director is responsible for locating the nearest emergency care facility, telling them when camp is operating, and making arrangements to get professional help quickly if it is needed.**

Each person at Day Camp (campers, parents, den leaders, assistant den leaders, and station managers) **must have a medical form on file with the Camp First Aid station**, if they spend time at the camp. These forms identify health concerns and give the Director the necessary information to contact health providers and family if the need should arise. If a scout has special needs, the Camp Director should be notified so arrangements can be made for them to have the best possible experience at day camp.

If a camper becomes ill while at camp, the Camp Health Officer and Camp Director(s) will decide if and when they should go home or to a medical facility. The Camp Director(s) will contact parents if needed.

The Camp Health Officer and/or first aiders will supervise the cleaning and bandaging of minor cuts and scrapes and will apply ice to bee stings, bumps, and bruises. **The Camp Health Officer and/or first aid staff will not administer medication of any kind unless it is supplied by the family with written instructions from a physician.** Please do not ask for medication.

The Camp Health Officer and first aid staff will be located at the Camp First Aid Station, so they can be quickly located by everyone. Some first aiders may work in an activity area, but must be able to leave if necessary.

INJURIES

ALL INJURIES, HOWEVER MINOR, MUST BE REPORTED TO THE CAMP MEDICAL OR FIRST AID STAFF AND EXAMINED BY THEM.

Bring, do not send, the injured scout to the Camp Medical Station. If the scout cannot be moved, send the Den Chief, another adult, or a buddy team of scouts to the Camp Medical Station to ask for assistance.

MEDICATIONS

Medications, which have been indicated on the medical forms, must be turned into the Camp Medical Staff at the beginning of the week or daily, as appropriate. Refrigeration will be provided for medications that require it.

****Each medication must be accompanied by a Physician's instruction on dosage and administration. Any child receiving medication must be escorted to the Camp Medical Station to receive it.**

EMERGENCY PLAN

In case of emergency, a signal of three blasts from a whistle or an air horn (*blast, blast, blast, pause, blast, blast, blast*) will be sounded. This signal will continue until all campers and adults are accounted for.

The 2-Blast Signal: Storm or Other Hazard

“When two horn blasts blow, to shelter we must go.”

A signal of two blasts from the air horn (*blast, blast, pause, blast, blast*) indicates a thunderstorm or other potential hazard is approaching and everyone at camp should head immediately to the Main Pavilion.

Do not stop under trees or the tent shelters. Avoid walking near high or metal objects (stay 100 feet away if possible).

The 3-Blast Signal: Lost Camper Alert

“When the horn blasts three, stop and sit where you be.”

Upon hearing the signal, you are to gather your den at your present location and remain there until the all clear is announced. The 3- blast signal indicates that a camper is unaccounted for and may be lost or missing. At this signal, all dens should stop their movement so that camp staff may conduct a search for the camper that is unaccounted for.

DO NOT RETURN TO THE MAIN PAVILLION OR LEAVE YOUR PRESENT LOCATION

Each den leader will take attendance and give the den count to the Camp Director. For example, Den 3 has 8 kids and 3 leaders present and accounted for. Leaders will be asked to account for the location and status of any scout or adult at that time.

RAIN/STORM PROCEDURES

Rain (sometimes heavy) and fast moving storms are a fact of life during the summer months. It is likely that it will rain and/or storm at least once during Day Camp.

All activities will continue during light drizzle or rain. All campers & staff should have a poncho that is carried with them as they move from station to station. It may be carried in the den wagon, if the den leader chooses to bring one.

During heavy rain/storm/lightning, two (2) air horn blasts will be sounded over the camp. All individuals should move, in an orderly manner, to the designated area.

The Camp Director will indicate an "all clear" status and resumption of activities, when possible.

If you are caught outside during a sudden storm or lightning, DO NOT seek shelter under Camp Station canopies. Seek shelter in the nearest large enclosed building or, if not available the next best shelter you can find but nothing metal.

LOST CAMPER PROCEDURES

If a scout gets lost, the following procedures must be followed:

1. Identify the lost person:
 - a. name, age
 - b. clothing worn when last seen
 - c. area last seen in and by whom
 - d. circumstances – activity in which involved
 - e. possible misunderstandings or quarrels
2. Notify the Camp Director immediately, even if you suspect a false alarm.
3. Backtrack – two (2) people (two staff members) will be sent back to the area where the missing person was last seen to call out and look in surrounding area. Have them report back with a messenger as to the situation at their earliest opportunity so that the next steps can be taken.
4. Assemble camp and conduct a den roll call. Be certain no one is missing. Keep each group together.
5. Under **NO** circumstances should Cub Scouts be sent out looking for a lost person.
6. The Camp Director(s) will organize search parties and/or call for outside help as needed.

If an Adult Volunteer or Staff Member should become lost:

1. If you should become lost, take it easy. Try backtracking a short distance.
2. Keep your group together.
3. If you cannot find a recognizable landmark or are unsure of your direction, STOP! Conserve your energy.
4. Make your group as comfortable as possible.
5. Every 5 minutes or so, shout out 'HELP' three (3) times in a row. Help will get to you. It may take a little time.
6. Be patient.
7. Respond vocally to any shout or whistle.

REMEMBER – All persons are checked out of Day Camp each afternoon. If you are not checked out, search procedures will be started. This applies to campers AND staff.

FATALITY

If a fatality occurs, the Den Leader or an Adult Leader should notify the Camp Director and Day Camp Staff immediately.

Witnesses to the incident should be segregated and remain at the location. The Shenandoah Area Council Scout Executive and Pennsylvania State Police will be notified immediately. The parents will be notified as soon as possible.

Everyone else should immediately return to the den areas.

Official BSA procedures will be implemented. While in the Day Camp Area, **no one** is allowed to talk to the media.

Only the Shenandoah Area Council Scout Executive (or their designated representative) is allowed to talk to the media.

It is recommended that individuals do not talk to the media once leaving day camp.

The Day Camp will be **closed**. The Day Camp staff will start notification of parents according to the Camp Registration Forms.

FIRE PRECAUTIONS

1. All fire extinguishers will be checked daily by the Camp Director, Program Director, or designated staffer.
2. No open flames, including lanterns, are allowed under tarps or tents.
3. Cooking and program fires are only large enough for their purpose. Flammable materials (leaves, papers, etc.) are to be moved 10 feet from the fire area.
4. All fires are to be put dead out at night and when not attended.
5. Report all fire hazards to the Camp Directors.
6. Fires should be attended to only by Day Camp Staff Members.

In Case of Fire:

1. Evacuate all persons from the area
2. Notify the Camp Director and/or Program Director immediately.
3. Take attendance of each den/station
4. Using staff personnel, start fighting the fire with available tools ONLY IF you believe it will not be hazardous to personnel.
5. If the fire looks as if it cannot be contained easily, evacuate all personnel immediately.
6. Keep the roads clear of vehicles. All persons are to give right of way to emergency vehicle.

Den: _____
(to be filled out by camp staff)

Cub Scout Day Camp Pick Up Authorization Form

Who will pick up your scout each day?

Please list all possible pick-up persons. Campers cannot be released to persons not on this list without verbal and written consent of the authorized parent/guardian. Please include parent and guardian names on the list. *If campers are not picked up on time, staff will call in the order they are listed on this form.*

I authorize the following persons to pick up my child, _____ (first and last name) from Shenandoah Area Council Cub Day Camp at Greencastle Sportsmans Association.

- 1. Name: _____ Contact phone: _____
- 2. Name: _____ Contact phone: _____
- 3. Name: _____ Contact phone: _____
- 4. Name: _____ Contact phone: _____

Date

Parent or Guardian Signature

Emergency contact number for _____ (parent/guardian) during camp hours: _____

CAMPER SIGN OUT SHEET
(please have ID to show your child's den leader at pick up)

Monday _____

Tuesday _____

Wednesday _____

Thursday _____

Friday _____

Please bring this form the first day of camp

Storing Food at the Proper Temperature Fact Sheet

Here are some recommended temperature requirements for storing food:

Care must be taken to ensure that food is stored at the proper temperature. If not, quality and safety will suffer. Food that was received frozen should be stored at temperatures that will keep it frozen. While most fresh potentially hazardous food should be stored at 41°F (5°C) or lower, others may have different temperature requirements.



Product	Storage Temperature
Fresh meat	Store at an internal temperature of 41°F (5°C) or lower.
Fresh poultry	Store at an internal temperature of 41°F (5°C) or lower.
Fresh fish	Store at an internal temperature of 41°F (5°C) or lower.
Live shellfish	Store at a temperature of 45°F (7°C) or lower.
Eggs	Store at an air temperature of 45°F (7°C) or lower.
Dairy	Store at an internal temperature of 41°F (5°C) or lower.
Ice cream and frozen yogurt	Store at a temperature between 6°F and 10°F (-14°C and -12°C).
ROP food (MAP, vacuum packed, and <i>sous vide</i>)	Store at temperatures recommended by the manufacturer or at 41°F (5°C) or lower.
Canned and dry food	Store at a temperature between 50°F and 70°F (10°C to 21°C).

DIRECTIONS TO

Greencastle Sportsman Association

3260 Sportsman Road
Greencastle, Pa 17225

From 81N:

- Take Exit 3 for 11 N
- Turn left onto 11 N Molly Pitcher Highway
- Turn left onto Williamson Ave
- Turn left onto Sportsman Road
- Turn left into Greencastle Sportsman Club

