



Adventure & Activity Schedule

Beginning on April 19th at 12pm individual youth can begin the process to sign up for Adventures and activities. Youth must be paid in full to access this step.

Below is a schedule by Cub Scout rank for each day while they are at camp. The day is broken into six time blocks. Each time block has one or more Adventures or activities to choose from. Most have capacity limits, most can be completed in one day, some will require two days. There will be other "open" activities available throughout the day that do not require signing up in advance. On Wednesday, all Scouts will take advantage of open program area activities in the morning and Spirit Day activities in the afternoon. (Note: schedule subject to change without prior notice)

Sign up your Scouts for the Adventures or activities they want to participate under the Pack's registration on the Shenandoah Area Council Black Pug registration system. Additional instructions on how to sign up can be found [HERE](#). Scroll down the page for a video on SELECTING CLASSES AND MANAGING SCHEDULES. If you have any questions or need some assistance please contact us at crecampdirector@scouting.org

Tiger		STEAM/ Handicraft			Citizenship/ Aquatics		ODS/ Nature
		Session 1 9-9:45	Session 2 10-10:45	Session 3 11-11:45	Session 4 2-2:45	Session 5 3-3:45	Session 6 4-4:45
FULL WEEK	Monday	Archery or BB	Archery or BB	Slingshot or Climbing	Stories and Shapes Designed by Tiger* Fish On	Tiger Tag Tigers in the Water	Let's Camp Tiger Sky is the Limit
	Tuesday	Slingshot or Climbing	Slingshot or Climbing	Archery or BB	Curiosity Intrinsic & Magical Mysteries Designed by Tiger* Floats and Boats	Tiger Tag Tigers in the Water	Let's Camp Tiger Sky is the Limit
	Wednesday	Nature Walks & Open Program Area Activities			Spirit Day Activities		
	Thursday	Archery or BB	Archery or BB	Slingshot or Climbing	Stories and Shapes Fish On Floats and Boats	Tiger Tag Tigers in the Water	Let's Camp Tiger Sky is the Limit
	Friday	Slingshot or Climbing	Slingshot or Climbing	Archery or BB	Curiosity Intrinsic & Magical Mysteries Fish On Floats and Boats	Tiger Tag Tigers in the Water	Let's Camp Tiger Sky is the Limit

SIGN UP FOR ONE of the options listed in each timeblock for each day or participate in a variety of open activities that are available

* Two days are required to complete these adventures, scheduled Monday/Tuesday or Thursday/ Friday

Wolf		ODS/ Nature			STEAM/ Handicraft		Citizenship/ Aquatics
		Session 1 9-9:45	Session 2 10-10:45	Session 3 11-11:45	Session 4 2-2:45	Session 5 3-3:45	Session 6 4-4:45
FULL WEEK	Monday	Archery or BB	Archery or BB	Slingshot or Climbing	Let's Camp Wolf Paws on the Path	Code of the Wolf Adventures in Coins Air of the Wolf	Cubs Who Care Paws for Water
	Tuesday	Slingshot or Climbing	Slingshot or Climbing	Archery or BB	Finding Your Way Champions for Nature	Digging in the Past Adventures in Coins A Wolf Goes Fishing	Cubs Who Care Paws for Water
	Wednesday	Nature Walks & Open Program Area Activities			Spirit Day Activities		
	Thursday	Archery or BB	Archery or BB	Slingshot or Climbing	Let's Camp Wolf Paws on the Path	Code of the Wolf Adventures in Coins Air of the Wolf	Cubs Who Care Paws for Water
	Friday	Slingshot or Climbing	Slingshot or Climbing	Archery or BB	Finding Your Way Champions for Nature	Digging in the Past Adventures in Coins A Wolf Goes Fishing	Cubs Who Care Paws for Water

					Citizenship/ Aquatics	ODS/ Nature	STEAM/ Handicraft	
Bear		Session 1 9-9:45	Session 2 10-10:45	Session 3 11-11:45	Session 4 2-2:45	Session 5 3-3:45	Session 6 4-4:45	
F U L L W E E K	Day							
	H A L F	Monday	Slingshot or Climbing	Slingshot or Climbing	Archery or BB	Roaring Laughter Marble Madness Bears Afloat* Salmon Run*	Let's Camp Bears Whittling* Balancing Bears Champions for Nature	Forensics* Surper Science Baloo the Builder A Bear Goes Fishing
	W E E K	Tuesday	Archery or BB	Archery or BB	Slingshot or Climbing	Roaring Laughter Marble Madness Bears Afloat* Salmon Run*	Let's Camp Bears Whittling* Balancing Bears Champions for Nature	Forensics* Surper Science Baloo the Builder A Bear Goes Fishing
	W E E K	Wednesday	Nature Walks & Open Program Area Activities			Spirit Day Activities		
	W E E K	Thursday	Slingshot or Climbing	Slingshot or Climbing	Archery or BB	Roaring Laughter Marble Madness Bears Afloat* Salmon Run*	Let's Camp Bears Whittling* Balancing Bears Champions for Nature	Forensics* Surper Science Baloo the Builder A Bear Goes Fishing
	W E E K	Friday	Archery or BB	Archery or BB	Slingshot or Climbing	Roaring Laughter Marble Madness Bears Afloat* Salmon Run*	Let's Camp Bears Whittling* Balancing Bears Champions for Nature	Forensics* Surper Science Baloo the Builder A Bear Goes Fishing

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		STEAM/ Handicraft	Citizenship/ Aquatics	ODS/ Nature				
Webelos		Session 1 9-9:45	Session 2 10-10:45	Session 3 11-11:45	Session 4 2-2:45	Session 5 3-3:45	Session 6 4-4:45	
F U L L W E E K	Day							
	H A L F	Monday	Art Explosion* Modular Design* Catch the Big One* Build it*	Aquanaut* Paddle Onward*	Chef's Knife* Webelos Walkabout** Tech on the Trail*	Archery or BB	Slingshot or Climbing	Service/Conservation Projects
	W E E K	Tuesday	Art Explosion* Modular Design* Catch the Big One* Build it*	Aquanaut* Paddle Onward*	Chef's Knife* Webelos Walkabout** Tech on the Trail*	Archery or BB	Slingshot or Climbing	Service/Conservation Projects
	W E E K	Wednesday	Nature Walks & Open Program Area Activities			Spirit Day Activities		
	W E E K	Thursday	Art Explosion* Modular Design* Catch the Big One* Build it*	Aware and Care Aquanaut* Paddle Onward*	Let's Camp Webelos* Chef's Knife* Earth Rocks	Archery or BB	Slingshot or Climbing	Service/Conservation Projects
	W E E K	Friday	Art Explosion* Modular Design* Catch the Big One* Build it*	Aware and Care Aquanaut* Paddle Onward*	Let's Camp Webelos* Chef's Knife* Earth Rocks	Archery or BB	Slingshot or Climbing	Service/Conservation Projects

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** Participating in an overnight Outpost on Wednesday is required to complete this adventure

		ODS/ Nature	STEAM/ Handicraft	Citizenship/ Aquatics				
AOL		Session 1 9-9:45	Session 2 10-10:45	Session 3 11-11:45	Session 4 2-2:45	Session 5 3-3:45	Session 6 4-4:45	
F U L L W E E K	Day							
	H A L F	Monday	Knife Safety* Outdoor Adventure** Into the Wild	Engineer* Fishing* Estimations	First-aid* Swimming* Paddle Craft*	Slingshot or Climbing	Archery or BB	Service/Conservation Projects
	W E E K	Tuesday	Knife Safety* Outdoor Adventure** Into the Woods	Engineer* Fishing* Estimations	First-aid* Swimming* Paddle Craft*	Slingshot or Climbing	Archery or BB	Service/Conservation Projects
	W E E K	Wednesday	Nature Walks & Open Program Area Activities			Spirit Day Activities		
	W E E K	Thursday	High Tech Outdoors* Knife Safety* Into the Wild	Engineer* Fishing* Estimations	First-aid* Swimming* Paddle Craft*	Slingshot or Climbing	Archery or BB	Service/Conservation Projects
	W E E K	Friday	High Tech Outdoors* Knife Safety* Into the Woods	Engineer* Fishing* Estimations	First-aid* Swimming* Paddle Craft*	Slingshot or Climbing	Archery or BB	Service/Conservation Projects

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