



# 2026 Cyberquipe

A Virtual Summer Camp Experience  
**Leader/Participant Guide**



*The mission of Scouting America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.*

 Cyberquipe Camp Director  
**Karen Yoder**



**Website**  
<https://www.sacscouting.org/cyberquipe>



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# Mission & Goals

## Scouting America Mission Statement

The mission of Scouting America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

## Scouting America Vision

Scouting America will prepare every eligible youth in America to become a responsible, participating citizen and leader who is guided by the Scout Oath and Law.

## The Scout Oath

On my honor, I will do my best  
To do my duty to God and my Country  
and to obey the Scout Law;  
To help other people at all times;  
To keep myself physically strong,  
mentally awake and morally straight

## The Scout Law:

A Scout is Trustworthy, Loyal, Helpful,  
Friendly, Courteous, Kind, Obedient,  
Cheerful, Thrifty, Brave, Clean and Reverent

## Scouting: A Program for Everyone

The programs offered by the Shenandoah Area Council at Cyberquipe are open to all registered Scouts BSA members. In 2025, we welcomed scouts from 33 of the 50 United States and 2 other countries from around the world.

Rules for acceptance and participation are the same for everyone, regardless of race, ethnicity, gender, sexual orientation, age, socio-economic status, religion, physical ability, or political belief.

## Camp Administration Summary

Cyberquipe is owned and operated by the Shenandoah Area Council, Scouting America. It is administered by a Camp Director during the summer months, trained and certified by The National Camping School of Scouting America. The camp is supervised by the Council Executive Board through the Council Camping and Outdoor Programs Committee.

## For information concerning Cyberquipe, contact:

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<https://www.sacscouting.org/cyberquipe>



# Greetings From Cyberquipe



Thank you for choosing Camp Cyberquipe operated by the Shenandoah Area Council for your 2026 virtual summer camping experience. We offer this leader/participant guide to help everyone get just as excited and ready for camp as we are! This guide is the primary resource for planning your camp experience. Please read through this guide thoroughly, and share it with parents and scouts.

Cyberquipe will utilize Black Pug for camp registration. Troops & individuals will select their preferred week and choose the appropriate program for each of their scouts through this system. If you do not have a Black Pug account with us (Shenandoah Area Council), you will need to create an account and sign up at: <https://www.sacscouting.org/cyberquipe>

**All scouts MUST complete the “BSA Digital Safety” Video before their week of camp** at <https://www.scouting.org/training/youth/scouts-bsa/>. It does expire after a year but scouts can 'recharge' it by watching a couple of new videos and reviewing the expectations with troop leaders. The Shenandoah Area Council takes the safety and security of everyone seriously and will do everything possible to provide a positive online learning environment.

Scouts can also sign up individually if their own troop has decided not to participate. In this case, the parent or guardian will act as the leader and have access to completed blue cards.

**It is HIGHLY ENCOURAGED to experience this "virtual" camp in the outdoors. If you are able to do so safely, we want everyone to CAMP outside the entire week. Get your troop or patrol together for the week, camp in your backyard...however you can...GET OUTDOORS!**

## Program Highlights

- 42 merit badge/advancement class offerings including up to 11 Eagle Required Merit Badges each week. Each scout will be given the **opportunity to take up to 5 Merit Badge classes per week.**
- There are 20 NEW Merit Badge offerings in 2026!
- Scouts will **submit all completed requirements through each individual Merit Badge Google Classroom.** It is recommended that scouts show **proof/evidence of completed requirements through the following ways: photo, video, document, screenshot,** etc. The preferred way to submit requirements is to upload evidence into Google Classroom for the specific badge.
- We will offer newer scouts the opportunity to work on advancement. There will be a “Trail to First Class” that will focus on advancement requirements in 2nd class & 1st class ranks
- Scouts will be given the opportunity for virtual meet & greets, games, virtual campfires and other fun activities designed for Scouts to get to know others and have a good time outside of Merit Badge classes.
- Spirit Day will continue this summer. Wednesday is Spirit Day and will be loaded with fun. There are some “oooooh, ahhhhh, special, & very special” bling awards for individual participation!
- Virtual Campfires each week!
- **THIS IS A VIRTUAL SUMMER CAMP not just Merit Badges! JOIN IN THE FUN!**

All the information you will need is in this guide. It may not be traditional summer camp, but we will have a blast with plenty of fun, advancement and learning all while putting that ever important "outing" in scouting! After you read through this guide, if you still have any questions concerning your summer adventure, please do not hesitate to contact us.

**Merit badge selection will open on Tuesday, April 1, 2026**

**Adult leadership is a MUST and we need adults/parents on all Google Meet meetings with merit badge instructors.** Adults/parents and leaders are instrumental to keep everyone on track and motivated to complete work on time throughout the week.

# Safeguarding our Youth



Cyberquipe Virtual Scout Camp takes our responsibility for the welfare of the youth very seriously. In accordance with Shenandoah Area Council Executive Board policy, any adult working with a scout must be registered as a merit badge counselor with Scouting America and have current Safeguarding Youth Training, even if they are a parent of a scout. Copies of Safeguarding Youth Training Certificates will be kept on file at the SAC Scout Service Center. All of our MB counselors are 100% trained.

## Safeguarding Youth Procedures

The following barriers to abuse within scouting are used at camp to ensure the safety of our youth campers. We expect everyone to follow these guidelines at all times:

- All Safeguarding Youth policies still apply in an online environment. Ensure you always have two-deep leadership for online activities and meetings. Our ban on one-on-one contact between an adult leader and youth applies to all interactions – whether in person, online, through a web conference, over the phone, via email, text or in any other form. **Scouts MUST include an adult in any communications (emails) with Merit Badge Counselors or scout leaders.**
- All aspects of the scouting program are open to observation by parents. Scouting America suggests parents take part in online activities and meetings. Parents won't have direct access to Google Classroom unless sitting in with their scout. Parents should have access to their scouts username and password so that they can check on their scouts progress and monitor their use. By using the Cyberquipe Gmail accounts, we have access to counselor and scout email archives. **Scouts and counselors MUST interact using Cyberquipe accounts ONLY.**
- Use business-oriented conference platforms instead of platforms with other primary purposes (such as gaming).
- Examples of business-oriented conference platforms: Zoom, Skype, GoToMeeting. We will be using Google Meet. **We require that a parent/guardian or other adult be present in the home and within earshot of all Google Meets.** Counselors will ask if a parent or guardian is available.
- Examples of platforms that are **NOT** recommended: Discord, Roblox, and Twitch.
- Please review the terms of service, safety and privacy features, and data collection policies of any platform you use, and review the BSA Digital Privacy and Social Media Guidelines.
- **Cyberquipe DOES NOT record Google Meets.**
- Call recording is subject to various legal requirements under U.S. law and the laws of individual states, some of which require all parties to a call consent to recording. Considering those potential regulatory risks, the BSA DOES NOT authorize the recording of online meetings/activities.

All the Scouting America policies concerning online Safety of Scouts can be found at:

<https://www.scouting.org/health-and-safety/safety-moments/digital-safety-and-online-scouting-activities/>

# Use of AI or LLMs

It is expected that scouts only take credit for the work that is their own. A Scout follows the scout Oath and Law. Deliberately copying or using the direct work of others, including that of artificial intelligence (AI) large language models (LLM), such as ChatGPT or other AI tools, is considered dishonest, plagiarism, or forgery. As scouts use photos or other media online, they need to be aware of copyright law and the appropriate ways to use original work responsibly. When anyone uses someone else's photo, video, music, or other original work from the internet, it is important that credit is given to the original creator of the material. Just like you would not want someone to use your hard work and claim it as their own, people who have material posted online deserve the same respect and recognition.

LLMs (large language models) are developed to use natural language processing to create humanlike conversational dialogue. These language models can respond to questions and compose various written content, including articles, social media posts, essays, code and email messages. AI tools can also generate text, images, code, music, video and other creative content. If and when a counselor authorizes the use of this type of application for scouts to create responses to assignments, the use of LLM technologies must be cited. As technology and regulations surrounding AI continue to rapidly change, scouts are expected to maintain high standards of integrity by following the Scout Oath and Law.

If a Merit Badge Counselor detects the use of AI or LLMs in a scouts requirement submissions, the scout will be asked to resubmit the requirement using their own words, submitting a video of the requirement response or a live google meet with the counselor and another adult leader.

# 2026 Fees & Payments

**Participant Cost**—\$125 per Youth Scout (Both weeks just \$190)

- Includes up to **5 Merit Badges**
- **BLING BOX** (including shipping costs)
  - Camp T-shirt
  - 2026 Camp Patch
  - Pocket Knife
  - Historic/Trading Patch
  - Camp Holograph Cyberquipe Sticker
- Access to **ALL THE FUN!**
- Spirit Day Fun w/ prizes
- Virtual Campfires (3 evenings each week)
- Google Platform Account including Google Drive w/ limited storage and access w/ Cyberquipe.org Gmail account

**Merit Badge Kits** (if they apply for the badge)

- Electronics - \$8.00
- Woodcarving - \$8.00
- Stamp Collecting - \$5.00

**Adult “Bling Box”** (optional) —\$50 each (including shipping costs)

- Camp T-shirt
- 2026 Camp Patch
- Pocket Knife
- Historic/Trading Patch
- Camp Holograph Cyberquipe Sticker

**Questions on Fees & Payments:**

- When is money due?
  - The full payment is due at the time of registration.
- **Are there any extra fees?**
  - A \$50 late fee if registering after May 31, 2026 (3 weeks before the close of registration)
- **Can I sign up for an extra week?**
  - Absolutely. Scouts can sign up for one or both virtual weeks. A Scout can earn up to 5 merit badges each week. The cost of the 2nd week for a scout is just \$65 for a total for the two weeks being \$190. The other programming stays mostly the same and there is no discount for additional weeks. Scouts will receive ONE BLING BOX for both weeks.
- **What is the cancellation policy?**
  - Refunds are only given on a case-by-case basis. A letter requesting a refund must be submitted to the Camp Director **BEFORE the start date of camp** for consideration. Registrations are transferable to other weeks if there is room. Cyberquipe is Non-refundable after boxes are shipped! When requesting a refund you must complete the REFUND REQUEST form found on our website at: <https://www.sacscouting.org/cyberquipe>



# Advancement Program

Cyberquipe and this virtual advancement platform offers programs for Scouts of all levels including Lakusin (first year camper), and merit badges for all skill levels. The following are suggestions when selecting a program.

## Crossovers/1st-Year Campers

Choose the "Trail to 1st Class" program and a few easier, entry-level merit badges. You will have the next seven years to earn all the merit badges that interest you. Your scouting world opens up after you get through the first few ranks. We encourage you to concentrate on rank advancement if you are new to the Scouts BSA program. Our suggestion is to select 1-2 advancement classes and a up to three easier merit badges. You can only select up to five total programs. Also, the easier merit badges like Indian Lore or Leatherworking will assist younger scouts in learning how merit badges work. This program, modeled after our acclaimed Lakusin model, will get a new scout off to the best start possible on the Eagle Trail.

## 2nd & 3rd-Year Scouts

If you have not completed your 1st Class rank, we recommend that you register for the 1st Class Rank Class. Summer camp is the perfect environment to get caught up with rank and we want to ensure that opportunity happens for you virtually. We also suggest that you choose from merit badges in that medium range. If you want to reach up and do a more difficult badge, consider selecting another one that is a little easier. Remember, you will be doing requirements for up to five badges across 5 days, so you do not want to bite off more than you can chew. Choose some fun, more obscure merit badges that your troop may not be able to deliver easily.

## Older Scouts

You know what to do. You also know what is involved with obtaining most merit badges. Concentrate on those Eagle required merit badges you don't have yet. Then, concentrate on those areas you may find interesting. This would be a great way to explore some career paths and get a taste for areas before getting to those college choices that are right around the corner.

## Accommodating Special Needs

We are committed to fully including all scouts in all aspects of the camp program. Often, meeting the needs of all campers and leaders requires minor adaptations of our instructional plans. One-on-one instruction, and other provisions can be made for scouts or leaders because of physical disabilities, learning disabilities, medical conditions, religious practices or other special needs. Unit leaders or parents should contact the Camp Director in advance to outline the specific needs of scouts and leaders in their units.

## Advancement Staff

Our virtual merit badge and advancement team are highly qualified scouters. ALL of our counselors are volunteers who work in our community (many are teachers). They have taken time out of their busy schedules to both help the Shenandoah Area Council and provide you a fun, interesting, meaningful experience. Please show them your gratitude when working on your program.



# Scoutmaster Approval

The Guide to Advancement requires Scouts to get approval before starting a Merit Badge. In following the Guide to Advancement, Scouts will be REQUIRED to gain approval and share that approval with Cyberquipe. Each Merit Badge Google Classroom will have and “assignment” posted for scouts to upload the screenshot of their approval. DO NOT EMAIL the approval to the Cyberquipe Camp Director. There are a few ways that scouts can share the approval with Cyberquipe.

- The first way is to have your unit leader go into Scoutbook and approve the badge(s) you will be taking. Then, screenshot the approval from Scoutbook.
- The second way is to have your scoutmaster or a unit leader email the approval **to you**.

Once you have gained the approval, you will upload a screenshot of that approval into the “assignment” in the Google Classroom for that Merit Badge. Each Counselor must have evidence of the approval for their specific badge.

## How do you share with your counselor?

You will upload the approval into Google Classroom for each badge **WHEN CAMP BEGINS**. Again, **DO NOT attempt to share the approval with the Camp Director BEFORE CAMP OR via email to the counselor**. There will be an “assignment” posted in each Google Classroom for scouts to upload the approval.

Be sure to list all the badges in the email that you want approval for and the Scoutmaster must be clear that all are approved in the email reply.

## Scoutbook Approval

Citizenship in Society MB Counselor

Karen Yoder  
As Alexander's merit badge counselor you are the only one authorized to approve their work on this badge.  
Use the comments section below to leave notes to Alexander's parents, or other Scout leaders.

Initial Unit Leader Signature  
Signed by Karen Yoder

Print Blue Cards

Earned  
Counselor Approved on May 1, 2023 by Karen Yoder  
Master Completed on May 1, 2023 by Alex Yoder  
Leader Approved on May 1, 2023 by Sean Williams  
Master Awarded on Oct 28, 2023 by Sean Williams

"Discussion" requirements will be either with a counselor and another individual (in small group (of Scouts), depending upon your preference.

1. Before beginning work on other requirements for this merit badge:

(a) Research the following terms, and then explain to your merit badge counselor how you understand them.

Identities

Start Another Merit Badge

By Name By Date

John's Merit Badges

- Entrepreneurship  
Version 2014  
Unit leader signature: [redacted]
- Amer. Heritage  
Version 2016  
Unit leader signature: [redacted]
- Chemistry  
Version 2015  
Unit leader signature: [redacted]
- Energy  
Version 2025  
Unit leader signature: [redacted]
- Water Sports  
Version 2017
- Space Exploration  
Version 2020
- Archaeology  
Version 2021  
Unit leader signature: [redacted]

## Email Approval

Scoutmaster Approval for Cyberquipe

To: [redacted]

Good morning Caleb I approve you to work on all 5 of those merit badges  
SM T19

Get Outlook for iOS

From: [redacted]

Sent: Wednesday, July 16, 2025 11:09:16 AM

To: [redacted]

Subject: Scoutmaster Approval for Cyberquipe

Good morning, Mr. [redacted]

I am writing to get permission to do Cyberquipe. Below I have listed the merit badges that I am doing.

Citizenship in the Community  
Electronics  
Entrepreneurship  
Salesmanship  
Sustainability

# Rank Advancement

Because of both virtual limitations and the fact that your own troop's leadership team must approve all advancement the following apply:

- Not all requirements can be done virtually.
- Cyberquipe will not "sign off" on completion. Instead, we will offer you a report through Black Pug that will share the skills completed to show your scoutmaster. You may still have to demonstrate the skills you learned to have troop leadership sign off on the rank requirements.
- There will be no virtual scoutmaster conferences or boards of review conducted by our staff.

Rank	Targeted Requirements
Second Class	Req. 1b, 2adefg, 3acd, 4, 5acd, 6bcde, 8b, 9ab
First Class	Req. 1b, 2abcd, 3abcd, 5abcd, 6bcd, 7abcdef, 9b

## Merit Badge Offerings & Prerequisites for MB's

On the following pages of the participant guide, you will find the badges that will be offered in Week 1 - July 19-25 and Week 2 - July 26-Aug. 1.

Any **prerequisites** that scouts complete before camp begins **MUST be uploaded to the Google Classroom for that badge ONCE CAMP BEGINS**. Evidence of the requirements will have to be shown through photo, video, or google application that can be shared with the Merit Badge Counselor in the Merit Badge's Google Classroom upon start of Cyberquipe. **DO NOT SHARE prerequisite requirements with the Camp Director or attempt to share before the opening day of Cyberquipe. They MUST be shared with the Merit Badge Counselor in Google Classroom.**

Counselors will work with scouts on requirements **until August 15, 2026 for ALL badges**. **EACH counselor will provide a FINAL DATE that they are willing to accept badge requirements**. Counselors of badges with 3 month requirements will work with scouts for those 3 months following the close of camp. It is Cyberquipe's goal to provide scouts with the time needed to complete badges.

# Merit Badges Offered



All merit badges offered will follow the most up-to-date requirements found in the 2026 Scouts BSA Requirements Book. Please have your parents approval for Online research and **YOU MUST check with your Scoutmaster for approval BEFORE starting ALL Merit Badges. Counselors will ask for proof of Scoutmaster's Approval.**

Week 1 - July 19		Week 2 - July 26	
35 Badges Offered 11 Eagle Required Badges		36 Badges Offered 11 Eagle Required Badges	
Astronomy	Law	Animation	Health Professions
Bugling	Moviemaking	Archeology	Home Repairs
Citizenship in the Community	Painting	Astronomy	Law
Citizenship in the Nation	Personal Fitness	Bird Study	Moviemaking
Citizenship in the World	Personal Management	Citizenship in the Community	Painting
Coin Collecting	Pets	Citizenship in the Nation	Personal Fitness
Communication	Photography	Citizenship in the World	Personal Management
Cooking	Public Speaking	Coin Collecting	Public Speaking
Cybersecurity	Reading	Communication	Reading
Electricity	Salesmanship	Cybersecurity	Salesmanship
Electronics	Scouting Heritage	Electricity	Scholarship
Engineering	Signs, Signals & Codes	Electronics	Scouting Heritage
Entrepreneurship	Stamp Collecting	Emergency Preparedness	Signs, Signals & Codes
Environmental Science	Sustainability	Engineering	Stamp Collecting
Family Life	Traffic Safety	Entrepreneurship	Sustainability
First Aid	Wilderness Survival	Environmental Science	Textile
Genealogy	Woodcarving	Family Life	Traffic Safety
Home Repairs		First Aid	Woodcarving

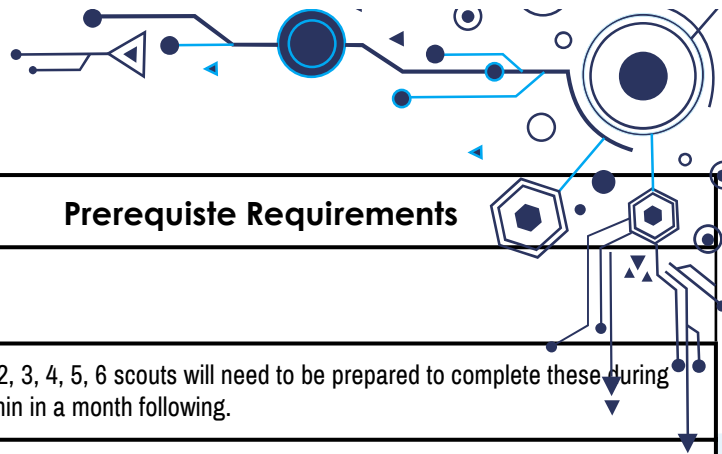
# Prerequisites for MB's



**ANY prerequisites that are started or completed MUST SHOW EVIDENCE via photo or video of completion AND UPLOADED into the badges Google Classroom.**

Badge	Difficulty	Prerequisite Requirements
Animation	Difficult	None
Archeology	Difficult	Lots of research and a presentation. May require working with a local archaeologist or other qualified instructor to complete some requirements.
Astronomy	Medium	None
Bird Study	Easy	Requirements 8 and 9 can be started.
Bugling	Medium	Must have a bugle, cornet or trumpet to play for this badge. Requirement 6.
Citizenship in the Community	Time Consuming	Req 3a—Attend IN PERSON a Town/City Council or School Board meeting
Citizenship in the Nation	Time Consuming	Requirement 7 NOTE: This badge requires significant research and investigation and detailed responses.
Citizenship in the World	Time Consuming	None. NOTE: This badge requires significant research and investigation and detailed responses.
Coin Collecting	Medium	Requirements 4 and 7.
Communication	Difficult	Requirements 5 and 8.
Cooking	Medium	Req 5 & 6. Parental supervision is mandatory while cooking or using a knife. Recommended for Scouts 13+ only
Cybersecurity	Difficult	None. Please read the requirements carefully before registering for this badge. MUST have a computer or laptop to demonstrate skills.
Electricity	Medium	None. Scouts will need the following materials: battery, wire, switches, magnet, bulb. Check the requirements for other materials that may be needed.
Electronics	Medium	Acquire (try to borrow) a soldering iron (not a soldering gun) and a solder vac or solder wick. These will be needed to complete the solder/desolder requirements
Emergency Preparedness	Difficult	Requirement 9 - First Aid MB must be earned prior to Camp. Family meetings required.
Engineering	Medium	4 - Visit with an Engineer - show evidence of this visit through photo or video.
Entrepreneurship	Medium	3 - Identify and interview an individual who has started a business
Environmental Science	Difficult	Find out all about your physical world. Research, studies and experiments take up significant time. This is a difficult MB, high school age is highly recommended. **Our hardest MB, especially virtually**
Family Life	Time Consuming	Requirement 3 - 90 day log of chores.
First Aid	Time Consuming	Requirement 2a - *Must complete ALL 1st aid requirements through First Class Rank* You'll need extra victims (friends) to complete some of the requirements.
Genealogy	Medium	None. Must do a little research.

# Prerequisites for MB's continued



Badge	Difficulty	Prerequisite Requirements
Health Care Professions	Medium	Requirement 9
Home Repairs	Time Consuming	For requirements 2, 3, 4, 5, 6 scouts will need to be prepared to complete these during Cyberquipe or within in a month following.
Law	Difficult	Requirements 6 and 7 can be done prior to camp.
Moviemaking	Difficult	None
Painting	Medium	Best if you have projects and equipment/supplies available for Req #3 for approval and able to complete
Personal Fitness	Difficult	None. Time will be given to complete 12 week fitness program tracking.
Personal Management	Difficult	Requirement 2 - 13 week log of income, expenses & savings. Requirement 8 - Lists, schedules, time management logs. Logs can be done pre or post camp.
Pets	Easy	MUST HAVE A PET to complete this badge. Requirement 1 - Evidence you have cared for a pet for 4 months.
Photography	Easy	Will need a device to take photos and access to photography software.
Public Speaking	Medium	Requirement 4 can be done prior to camp. There are 3 speeches/talks that are required. All will require evidence through video of a portion of them &/or photo.
Reading	Easy	Requirement 1 - Visit to a library to complete the requirements. Requirement 6 - Devote 4 hours of service in one of 5 ways.
Salesmanship	Medium	Requirement 5 - Can be done before or during camp. Requirement 6 - Can be done before or during camp.
Scholarship	Easy	Requirement 3 - Get a note from the principal of your school. If home-schooled obtain a note from a parent or guardian.
Scouting Heritage	Medium	None
Signs Signals & Codes	Easy to Medium	Requirement 7 - can be done before or during the weeks of camp.
Stamp Collecting	Easy	Requirements 7 & 8 can be started Events: <a href="https://stamps.org/events">https://stamps.org/events</a>
Sustainability	Difficult	Requirement 8a
Textile	Medium	None
Traffic Safety	Medium	None
Wilderness Survival	Difficult	None
Woodcarving	Medium	Totin' Chip required. Parental and/or qualified supervision and proper safety equipment required for Requirements 4 and 7

# Spirit Day



Sinoquipe has always had FUN in the middle of the week. Camp Cyberquipe will continue that tradition. Once again we will take that wonderful mid-week break from badges to offer our Spirit Day “funtivities”! On Wednesday, you will have the choice of foregoing work on badge requirements. Instead it will be a day of nothing but fun and outdoor activities! These “funtivities” range from troop/patrol competitions, individual accomplishments, talent, and many other hoops you must jump through to gain points. Basically keep track of everything you do, have fun and you get points. More on points later.

## THEME:

Scouts should be prepared to dress for Spirit Day with a theme. Your theme can be chosen by your troop or an individual scout. Just about any theme is a valid theme (TV show, movie, book, color, sports team, etc.); however, please avoid inappropriate or questionable concepts. The theme doesn't have to be scouting, but it does need to be scouting appropriate. Sample themes from prior years have included: superheroes, Hawaii, pirates, budget superheroes, food, red, injured people, search and rescue, the Jersey shore (beach apparel, not the reality show), etc. Get a good group or individual photo or video to upload on our virtual Padlet Wall.



Making a meal

Camping outdoors



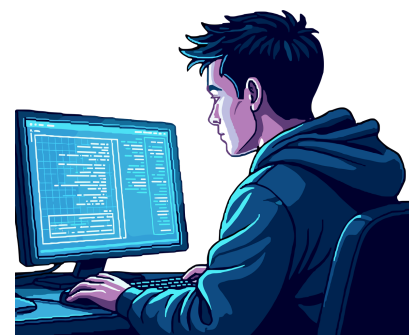
Polar Plunge Indoors

Dress in theme /  
Go on a hike



## POINTS:

As scouts and leaders go about on Spirit Day having fun and participating in the events, each scout will earn their own points. Some events will award more points than others, but points are awarded for every event. Just keep in mind this simple Q&A: “Are you having fun? Then, you get points.” The Spirit Awards will be given to the scouts who gain the most points during Spirit Day throughout the various contests, videos and events. The winner of the Spirit Award not only gets bragging rights (like you need more than that), but will get Spirit Day Certificate & a PRIZE! Spirit Day winners will be announced at the Wednesday evening Google Meet/Virtual Campfire.



# Virtual Campfires



Our local Scout Troops hold campfire programs for Cyberquipe virtually through a Google Meet on Monday, Tuesday and Wednesday of each week of camp. Virtual Campfires include:

- Time to come together to meet and interact virtually with Cyberquipe scouts from across the country & world.
- Learn a skill taught by our local Troops
- Sing a few Scouting songs
- Watch a skit put on by our local troops
- Play a game with fellow scouts
- Enjoy seeing some scouts around a campfire



Join us at 8 PM EST on Monday, Tuesday & Wednesday of each week of camp for some laughter, connections with fellow scouts and learning!



# Scouting America



## Photo & videography message

By submitting my video or photos I hereby assign and grant to the Shenandoah Area Council and Scouting America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/ videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release Scouting America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/ electronic representations and/or sound recordings without limitation at the discretion of the BSA and I specifically waive any right to any compensation I may have for any of the foregoing.



# Sinoquipe

Sinoquipe Scout Reservation is located in the mountains of south central Pennsylvania. Sinoquipe Summer camp offers over 40 merit badges and our Lakusin program for first year Scouts and Trailblazer second year Scout program plus lots of Evening Activities to Choose From! What does Sinoquipe offer? See below.

- Air Conditioned Dining Hall
- 10 Acre Lake
- Canoeing, Kayaking & Row boating, paddleboarding
- Swimming Pool / Swimming & Lifesaving
- Discover Scuba / Scuba PADI Certification
- Lakusin First Year Camper Program
- Trail Blazer Second Year Camper Program
- Adventure Programs (full week)
- White Water Rafting
- Air Conditioned Leaders Lounge w/WIFI
- Single person bathroom & showers
- Range & Target Activities
- Rifle, shotgun, archery, cowboy action
- Outdoor skills
- STEAM
- Handicraft
- Eagle badges
- Leader Training Programs
- Spirit Day Activities & Competition
- Several Day Trip Excursions available
- Transportation from local airport and train stations
- Average Temperatures mid 80's day / upper 50's night

Plus so much MORE to discover!

Come join us for a Week at Camp Sinoquipe in 2027!

<https://www.campsinoquipe.org/summercamp>



# Testimonials

Cyberquipe began in 2020 as a way to give scouts an opportunity for summer camp during the height of the COVID-19 pandemic. It has evolved into so much more for scouts across the country and the world.

Well structured.

We've done Cyberquipe for two years now and have never had any issues with any of the multiple badges earned. It usually takes a few weeks after it ends for all things entered into the blue cards. Mrs Yoder is on top of things!

My Scout had a great experience with Cyberquipe last summer. I highly recommend it!

Quality programming for the scouts and timely feedback. A great way for scouts to accompany their in person scouting adventures and goals.

I wanted to take the time and express my gratitude towards the virtual program your council has put together and carried on over the last few years. My son went from "virtual???" to "thanks Dad I enjoyed it". The videos on youtube and camping indoors (Texas heat....) made it feel more like a summer camp. Thank you for your team's time and energy towards putting together an enjoyable online summer camp experience.

Easy to coordinate with merit badge counselors, great way to teach scouts, along with videos, quizzes, questionnaires. Virtual meetings to coordinate, very well organized.

I love that even though the camp was virtual, we still had a spirit day and a way to share what we were doing for spirit day and during the week.

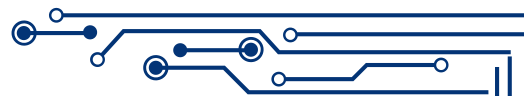
LIKED BEING ABLE TO GO AT MY OWN PACE

I just wanted to say "thank you" to you and the whole team who put this together. This is a great program for families that have a lot going on. My son was really thrilled with the classes. With this being his first year doing the Cyberquipe, I think he took on more than he could handle. But, we are happy with what he did. Next year, he will choose a lighter schedule.

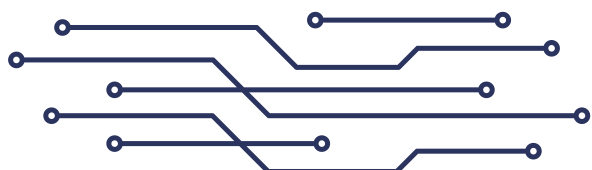
My scout did Cyberquipe and was very pleased with everything. The Google classrooms were set up well and each requirement/assignment was clear. The evening live stream campfires were a big hit and he got everything signed off through the week with a blue card available within two weeks. The organizer was also very responsive and patient while he was learning the platform and how everything worked. This was a good alternative to the week long in person camping.

Quality counselors

# Frequently Asked Questions



<p><b>What is the difference between signing up as a troop or as an individual?</b></p>	<p>Blue Card access mostly. If signing up as a troop, a leader will have access to all blue cards. If signing up as an individual, the family must print off blue cards from their account to give to troop leadership.</p>
<p><b>How does Cyberquipe work?</b></p>	<p>Scouts will receive a Cyberquipe gmail account a few days before camp begins.</p> <p>IT IS A MUST that all Cyberquipe Scouts use the Cyberquipe Gmail Account to access ALL THINGS CYBERQUIPE.</p> <p>Scouts will not be able to access Google Classroom or other fun activities without the Cyberquipe Gmail Account.</p>
<p><b>Can scouts who will be in another time zone or another country participate in Cyberquipe?</b></p>	<p>Yes! As long as scouts have internet access, they can participate in Cyberquipe. All Google Meets and times will be held in Eastern Daylights Time (EDT) Zone. In the past 2 years we have had scouts participate in Cyberquipe from more than 35 states as well as the following countries: Germany, El Salvador, United Arab Emirates, &amp; Poland.</p>
<p><b>How will Merit Badges be completed?</b></p>	<p>Each merit badge is presented in a virtual classroom setting on Google Classroom. Instructors will have a schedule to work on throughout the week that depending on the MB might include lecture, links to other videos, links to articles, and/or links to MB worksheets. Scouts will complete the requirements and upload their finished requirements to Google Classroom for credit. If you need help or need to meet with an instructor, they will set up a Google Meet (like Zoom) to help you. Make sure you have an adult/guardian in the room with you when on this call.</p>
<p><b>What are the times for the Merit Badges?</b></p>	<p>There are no specific times. We have scouts joining us from across the country and the world.</p> <p><u>EXCEPT:</u></p> <p>We provide a google meet (for each badge) at the beginning of each week (Sunday or Monday) where counselors share requirements, resources and expectations.</p> <p>There are specific times for those opening meets. A schedule for those meets will be shared after the close of registration (about 3 weeks before camp begins).</p> <p>These google meets are NOT mandatory but highly encouraged to attend.</p> <p>Some counselors provide a midweek (Wed or Thurs) google meet check in and time for scouts to make presentations for requirements.</p> <p>Our counselors communicate via email, Google Classroom and Google Meet upon request and as needed.</p> <p>2 DEEP LEADERSHIP is a MUST within a Google Meet and all communications.</p> <p>A parent/guardian MUST be present for the Google Meets for scouts.</p>
<p><b>How many merit badges can you earn each week?</b></p>	<p>You can earn 5 Merit Badges per week of Cyberquipe.</p> <p>Some scouts have tried to complete 4 or 5 Eagle Required badges in a week. Eagle Required badges take much more time and effort to complete. A majority of scouts cannot complete 4-5 Eagle required badges within the week of camp.</p> <p>We recommend taking NO MORE than 3 Eagle Required badges per week. We want scouts to enjoy the week of Cyberquipe.</p>



# Frequently Asked Questions



<p><b>Will merit badges be completed or just partials?</b></p>	<p>In most cases, so long as the scout watches all material and communicates work to MB team, they will be completed. Some, like Family Life, have time prerequisites (journals and such). Scouts will get partials if these prerequisites are not completed. Also if scout does not finish all the assignments for the week, they will get a partial.</p>
<p><b>What if a scout is not able to finish the badge within the week of Cyberquipe?</b></p>	<p>Merit Badge Counselors will provide a date to scouts at the end of each week of Cyberquipe. The date the counselor shares with the scouts will be the last &amp; final time the Counselor will be willing to work with scouts from Cyberquipe.</p> <p>Cyberquipe requires our counselors to work with scouts until August 15th. Most counselors will give scouts till the end of August to complete requirements. Some badges that have a 3 month requirement, counselors will work with scouts until the 3 months is up, which is typically through end October or the beginning of November.</p> <p>Please be respectful of the date that the counselors share as the last date they will accept requirements.</p>
<p><b>When will the Bling Boxes be mailed to Cyberquipe Scouts?</b></p>	<p>Our hope is to have all Bling Boxes mailed to Cyberquipe Scouts by the week of July 11, 2025, so that scouts will receive their box in plenty of time for camp.</p> <p>For those scouts registered before June 14th, Bling Boxes will be mailed out the last week of June.</p> <p>For those scouts registered AFTER June 14th, Bling Boxes will be mailed out AFTER the Registration CLOSE DATE.</p>
<p><b>How will scouts retrieve blue cards?</b></p>	<p>Whoever registered the scout for the week(s) of camp will log-in to Black Pug (where the scout was registered for camp). Even if you don't have an account and registered using a guest account, you can "Search" for the "Activity". Once logged into your account, you will go to "Activity" to see the Activities in which your scouts has been registered. You can click on the registration to "view registration". Then, you will see a "report" tab at the top. Click on the "Report" tab and then click on the printer icon to print the report (Blue Card Report) you want. You can access these reports at anytime during camp.</p> <p>See the video link here for more information on how to access the Blue Card Report in Black Pug: <a href="#">LINK to DIRECTIONS.</a></p>
<p><b>Do your counselors enter requirements directly into Scoutbook?</b></p>	<p><b>No.</b> Our counselors have a heavy load working with scouts from across the country and world within a short 2 week period of time. Our counselors will not and should not be expected to connect to every scout they work with in Scoutbook with in the period of 2 short weeks of Cyberquipe.</p> <p>Counselors share the completed requirements with the Camp Director and the Camp Director posts the completed requirements and badges to Black Pug (registration platform). Cyberquipe Families and Scout Leaders will use the reports from Black Pug to enter information into Scoutbook for the scouts in their Troop.</p>
<p><b>Why does the Blue Card not show the actual date of completion of the badge?</b></p>	<p>Entering the completion date into Black Pug or other platforms reflects the date of entry into the platform not the actual completion date of the merit badge. Scouts are completing the badges over a period of several months especially for those working on badges that require a 3 month or 12 week log. The actual date that they finished the badge or that the counselor completed reviewing the requirements and signing the scout off is often unknown. The date on the badge will be the date that the completed badge is entered into the Black Pug platform.</p>

