

Albemarle District 2026 Fall Camporee

Leader's Guide

Are You Smarter Than A (fellow) Scout?



Tidewater *Council*
Boy Scouts of America

WELCOME

A camporee is many things -- camping fun for youth, the thumping of hundreds of feet on the way to an evening campfire, and the blue smoke from fires cooking stew or ham and eggs. It's the ripple of wind-blown flags in the morning sun. It's catching the idea of teamwork in a patrol.

A camporee can be a perfect showplace for the Scouting program and, therefore, go far beyond just being a gathering of youth. A camporee starts with the recognition that a patrol is the basic camping unit. The patrol demonstrates its very best camping techniques and shares its experiences with other patrols. The camporee involves the type of equipment that can be carried in a pack by youth and can be set up entirely by them, allowing them to be completely self-sufficient for a self-reliant experience.

This year Albemarle District will hold it's Fall Camporee October 9-11 at Camp Maple in Currituck County. This year's theme is Are You Smarter Than a ___ Scout. The Camporee will have a strong competition portion and be based upon the skills obtained in the Scouts BSA handbook. Each patrol/crew should be around 5 to 8 youth participating.

We hope that your Scouts are challenged while having fun. Event activities are listed below in the leader's guide. Please note that station availability may change due to lack of station coordinators and/or volunteers.

We hope that your unit will have a fun and exciting Camporee experience. Please register as early as possible so that we can plan accordingly. Registration is online only and can found at

<https://scoutingevent.com/596-AlbemarleFallCamporee2026>. Questions, please contact camporee chair.

Ray Bland at raybee01@hotmail.com.

Thank you!

Ray Bland
Albemarle District Fall Camporee Chair

REGISTRATION INFORMATION

Participation of all Troops, Crews, Ships and Posts is encouraged.

You must register online at <https://scoutingevent.com/596-AlbemarleFallCamporee2026>

Early registration deadline is / .-.2-0.04 . The early registration cost for Scouts and Adults is \$20.00 per person. A \$5.00 late fee will be applied to all late registrants after 10/04/2026 . Registration may be added to the roster at a cost based on registration date, but a troop must be registered before check in.

ARRIVAL/CHECK-IN

Check-in starts at 5:00 PM. No one is to enter camp before 5:00 PM. All persons arriving at camp will be asked the questions on the medical screening questionnaire attached at the end of the guide. If anyone is found to have symptoms of COVID as defined by the questionnaire, no one in the vehicle will be allowed to enter camp. The group will be required to leave immediately. This includes the drivers who are only transporting participants to camp. Please review the program health/safety/security needs of both the Camporee and your unit, well in advance, to ensure participant understanding.

Please ensure that all participants are registered and they are up to date with their Youth Protection Training, and that they bring all the necessary permission slips, medical forms, medications, and unit roster. The unit roster must be presented at check-in; updated unit rosters will be turned in at the Scoutmaster/SPL meeting Friday night.

Units will be guided by camp staff on parking of cars and unit trailers. Please do not park on the grass unless directed by staff to do so.

GENERAL RULES/GUIDELINES

1. All Scouts, Scouters and visitors must adhere to the Scout Oath, Law and Outdoor Code.
2. Sheath knives, fireworks, pets, firearms, electronic games, radios, TV's and other electronic entertainment ARE NOT permitted.
3. Personal firearms, ammunition, bows and arrows are not permitted in camp.
4. Alcohol and illegal drugs are strictly prohibited.
5. Scouts are not permitted to leave the boundaries of the campground.
6. The buddy system shall be used, at all times, during the Camporee.
7. Unit leaders are responsible for their Scouts and visitors.
8. All outbuildings not a part of the Camporee are off limits.

HEALTH AND SAFETY

Handwashing:

Event or activity staff will clearly indicate to attendees the locations of hygiene facilities. Program areas and facilities that do not have water sources will be furnished with adequate supplies of hand sanitizer. Handwashing stations will be in all campsites, and it is important for handwashing to be a practice within each unit. Campsite handwashing stations will be the responsibility of each unit.

MEDICAL SERVICES

According to BSA policy, all Scouts and leaders should complete an Annual Health and Medical Record form (*parts A&B only*) for all scouting activities. **IT IS THE RESPONSIBILITY OF THE UNIT** to obtain and maintain copies of these forms for members of their unit for all activities they conduct. Medical forms will NOT be collected at check in. All prescription drugs are kept and administered by the unit. It is to be kept in a secure location out of the reach of scouts. By law, medications must be in a container with a typed label from the pharmacy. Medications should be given only in accordance with the label. Handwritten changes cannot be accepted.

All units should bring a unit first aid kit and treat injuries within their capabilities. Units must report all injuries and other medical situations to the *Camp medic*, even those they treat themselves. The unit is responsible for completing an incident report.

STAFF

Weekend events are staffed by volunteers. The Boy Scouts of America is a volunteer run program. **Each unit in attendance is asked to provide at least one adult to assist at activity stations during program on Saturday.** Every unit that participates in an event is expected to provide adult leaders to help facilitate their troop programing, cracker barrels, etc. as needed.

LEADERSHIP

All unit leaders are responsible for the conduct of scouts and any visitors. Two-deep leadership in compliance with Youth Protection Guidelines and the Guide to Safe Scouting is required. You know your scouts. If they need chaperones to go to the bathroom, then provide them.

LEAVING THE CAMP

Anyone leaving the camp **at any time** during the event must sign out with a member of the Camporee Committee and sign in upon their return. Temperature of each person must be taken when they return to camp. We strongly discourage Scouts from leaving camp during the event. Scouts may only leave with a parent, guardian or other individual designated in writing by a parent. Photo IDs are required. Adults leaving camp must ensure that the unit still has two-deep leadership.

ATTIRE

Scouts and Scouters are expected to travel in their Class A uniforms. Uniforms are to be worn properly for morning and evening flag ceremonies, the Saturday night campfire, Scout's Own on Sunday and at other appropriate times as announced. Scouts may dress in their activity uniform during activities. Scouts are expected to wear scout appropriate tee shirts and shorts (when weather permits). When standing, a scout's fingertips should touch the hem of the shorts.

FIRES & COOKING

Ground fires are prohibited. Units are allowed to have aboveground fires only. *LEAVE NO TRACE* guidelines shall always be followed. Fire extinguishers are required in cooking areas.

WATER

Potable water is not available on-site.

TRASH DISPOSAL

All participants shall practice Leave No Trace principles to the maximum extent possible. If you packed it in you pack it out! Clean up all trash – even if it is not yours.

LATRINES

Porta-potties will be provided for all youth (male and female) and adults. These facilities are to be kept as clean or cleaner than your bathrooms at home. **A SCOUT IS CLEAN.**

MONEY & VALUABLES

Radios, CD players, video games, and other personal electronic devices distract from the camping experience and provide an inviting target for theft. **Do not bring them into camp.** Youth campers are not permitted to have two-way radios or pagers in camp, as these have proven to be highly disruptive of the camp routine.

Each scout and adult is responsible for the safeguarding of his or her money and personal property. It is recommended that expensive cameras, watches, etc. be left at home. Regardless, all items should be clearly marked with name and unit number.

PETS

No pets are allowed in camp. Please ensure that anyone planning to attend with your unit during the weekend is also aware of this rule.

SMOKING

Anyone under 21 years old is prohibited from using tobacco in any form while at camp, this includes e-cigarettes and vaping. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be disposed of properly.

INITIATIONS and HAZING

Corporal punishment, hazing, and initiation of any sort are not permitted in the Boy Scouts of America.

BAD WEATHER

Be Prepared. There is no rain date. All units should be prepared for foul weather.

PHOTO RELEASE INFORMATION

During the weekend, photographs or video footage may be taken for promotional purposes. If a parent does not wish for their child to be photographed, the unit leader must notify the camporee staff at the time of check-in on Friday night. Unit leaders should have a signed letter or form from a parent stating that permission is not given for the scout to be photographed or filmed. **PLEASE SHARE THIS INFORMATION WITH PARENTS.**

EVENT DETAILS

At each station, the patrol will have to complete a task or challenge. The patrols will have a limited amount of time to complete that challenge. Once a station has been completed, the patrol will be given the next station. Patrols will be crisscrossing the area so following the patrol that just departed the station might not be the correct path. A master plan of who is supposed to be where will be provided to each station. Scoring will be done with a passport that can record what score was received at each station. Additional points will be given based on the patrol method and the Scout Law.

Saturday Activities –

- Compass Skill Activity
- Knot Tying Skill Activity
- Lashing Skill Activity
- First Aid Skill Activity
- Fire Building Skill activity
- Details later
- Details later
- Skits and songs – Is your crew or patrol a bunch of thespians-in-waiting? Our campfire needs great skits and songs to add to the Saturday evening program. Appropriate points are awarded for all patrols or crews that participate. Please remember, only Scout appropriate skits and songs should be presented to the campfire coordinators.
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CAMPOREE UNIT EVENTS

Unit campsites will be judged during the day on Saturday while patrols and crews are participating in morning and afternoon events. In terms of preparation and planning for the camporee, judges MAY be evaluating campsites based upon the following criteria:

- Neatness and organization.
- Food and cooking area clean and properly stored.
- Campsite clear of hazards.
- Unit equipment properly displayed or stored.
- National and Unit flag present and properly displayed.
- Duty Rosters are clearly displayed.
- Gateway

Please note that Judges will not open tents to inspect inside them unless the tent is open and a free line-of-sight into the tent is available. Remember, messy tents visible to the judges can knock points off for neatness and organization. Gateways will not be judged until the afternoon activities session to allow adequate time for set-up before judging but will be included in the final score for each campsite. The Unit that has the highest score among all the camporee participants will be recognized during the Camporee Awards.

CAMPOREE PATROL/CREW SCORING AND AWARDS

Scoring will be handled at each station during the weekend. Scorecards should be handled by each Patrol doing the competition. Scorecard are to turned in on Saturday night after flags. It is the responsibility of the Patrol to keep up with and turn in the scorecards.

SCHEDULE OF EVENTS

Friday, October 09, 2026

5:00 PM – 8:30 PM	Unit Check-in, Site Assignment, Unit Set-up
9:00 PM	OA Meeting – all OA members please attend
9:30 PM	Scoutmaster and Senior Patrol Leader Meeting
10:00 PM	Cracker Barrel for SMs and SPLs
11:00 PM	Lights Out/Quiet in Camp

Saturday, October 10, 2026

7:00 AM	Breakfast
8:30 AM	Assembly; Opening Flags
9:00 – 11:45 AM	Morning Activity Sessions
11:45 AM	Break for Lunch
1:30 – 4:30 PM	Afternoon Activity Sessions
5:00 PM	Dinner; Scorecards due to Camporee HQ; Late cards not accepted
7:15 PM	Flag Lowering
7:30 PM	Campfire Program and OA Callout
9:00 PM	Cracker Barrel (supplied by Units) at District site
11:00 PM	Lights out/Quiet in Camp

Sunday, October 11, 2026

7:00 AM	Breakfast
9:15 AM	Flag Raising/Church Service/Awards
10:00 AM	Flag Lowering
10:15 AM	Pack Up/Camp Inspection/Safe trip home
11:00 AM	Camp Closed

Unit Roster

This form is to be turned in at check in.

Unit: _____ Leader: _____

Youth Leader: _____

[illegible]

PLEASE USE THE BELOW MEDICAL SCREENING CHECKLIST PRIOR TO CAMP:

(These questions must also be asked upon arrival at the event/ activity)

- ☐ Yes ☐ No Have you been in contact with anyone who has COVID-19 or is otherwise sick?
- ☐ Yes ☐ No Have you or anyone you have been in close contact with traveled on a cruise ship, internationally, or to an area with a known communicable disease outbreak in the last 14 days?

If the answer is "yes" to either of these questions, the participant must stay home.

- ☐ Yes ☐ No Are you in a higher-risk category as defined by the CDC guidelines?
- If the answer is "yes" to this question, we recommend that you stay home. Should you choose to participate, you must have approval from your healthcare provider and then proceed to the symptom decision tree below.

If the above answers are "no," proceed to this symptom decision tree.

