

SCOUTING AMERICA TIDEWATER COUNCIL
TIDEWATER AMERICAN
ADVENTURE
2026 CAMPORALL LEADERS' GUIDE



PIPSICO SCOUT RESERVATION
APRIL 17-19, 2026

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TIDEWATER AMERICAN ADVENTURE

AMERICA'S 250TH ANNIVERSARY CELEBRATION

PIPSICO SCOUT RESERVATION - APRIL 17-19, 2026

Tidewater Council welcomes you to the 2026 Camporall, our special event designed to help our Scouts BSA, Venturing, Sea Scouting, and Exploring members celebrate America 250!

This special "Tidewater American Adventure" weekend celebrates the 250th anniversary of the Declaration of Independence and the unique history of the United States of America. Since Pipsico Scout Reservation is just across the river from Jamestown, the first English-speaking settlement in the "New World," there is no better place to celebrate and participate. We thank you in advance for your assistance and support in making this a fun and memorable event.

Theme - What We Are Celebrating

The theme for this Camporall is "Tidewater American Adventure." Each activity during the event will recognize a particular historical era or event in the history of the United States since Independence Day 1776. Scouts can share, apply, and learn Scouting skills and leadership individually or in patrols. To maximize their experience, Scouts are encouraged to use their teambuilding and planning skills in preparation for and during the Camporall.

Location, Date, Time & Fees

Where: Pipsico Scout Reservation, 57 Pipsico Rd., Spring Grove, VA 23881
[What3words: ///comforted.camera.illustrates]

When: April 17-19, 2026 (Check-in begins Friday at 5:00 PM)

Fees: Youth Ages 10-20: \$35.00, Adults: \$28.00. Youth & Adult Staff: \$25
Adult/Youth Day Visits: \$25

After April 6: Scout: \$45.00, Adult Leader: \$38, Day Visitor: \$35. Staff: No late fee

Registration

Register / Pay online by [clicking here](#). Transactions and reservations are not complete until payment is posted. Before arriving at the event, please complete the registration process by entering the names of all participants, both youth and adults, attending (this will speed up check-in on Friday). The unit's registration contact will be responsible for communicating directly with the unit about any event changes or updates, so please ensure that all information is entered for that individual. An invoice will be mailed upon a unit's completed registration.

Bring a copy of this invoice with you to present upon arrival on Friday evening. If members of your unit plan to arrive at separate times, please ensure that each vehicle has a copy of your roster form available at check-in. Parking will be limited, so carpooling is recommended.

Check-in

Normal check-in will be from 5:00 PM to 8:00 PM on Friday. Check-in will be at the Burton Center, the building adjacent to the parking lot in Camp Lions. Please do not arrive earlier than 5:00 PM, as there will

be no one to check you in. You may NOT enter the campsites before check-in. Everyone must check in upon arrival and will be provided with campsite information and updates to the Camporall schedule (available for scanning with your smartphone). The event staff must have an accurate record of who is on the property and where they will be camping. If you arrive late, you must check in at the Burton Center.

For the safety of Scouts walking through camp, only vehicles with an authorized pass will be allowed inside the yellow gates, and only temporarily to unload gear. No one under 21 can drive within the camp while the event is in progress. All vehicles are to remain in the parking lot unless otherwise authorized by the Camporall Camp Director, Ranger, or Staff Advisor. Any additional gear or Scouts will have to hike in or use one of the available carts at the Burton Center. Work vehicles with event approval and a pass will be allowed to drive in camp during day hours only.

The yellow gate at the Burton Center is now electronic and cannot be opened manually. To gain entrance with your pass, you must enter the Burton Center, where a staff member will open the gate for you. Once the gate is opened or closed, please do not stop in its path. The gate will close on your vehicle. Upon exiting the camp, the sensor will open the gate as you approach.

Campsite Assignments

You may choose a campsite preference upon registration and payment; however, final campsite assignments will be made after registration closes. We will notify you of your final campsite assignment via a separate email using your unit's registration contact information.

Good Turn Project – Helping Our Military Families

The Uniformed Service Organization (USO) of Hampton Roads has asked us to support our military members and their families. Right now, we have service members deploying on very short notice (like packing a bag and being ready to jump on a flight in 24 hours). The USO is also supporting service members and family members that are being evacuated from the Middle East area and resettling in our Hampton Roads area on very short notice, having left many of their personal belongings behind at their Middle East duty stations & assignments. These care packages will also be used at local USO offices and available to members and families stopping by the USO in the airport and other military facilities on their way to their next assignment.

How your unit can participate:

- Prepare individual care packages in gallon sized zip lock bags containing mostly toiletry kits with basic items like toothpaste, toothbrushes, deodorant, shave cream, razor, sun block, bug repellent, floss, ChapStick, etc. as much as you can fit.
- Optionally, include a note, in an envelope to a service member with an uplifting message and thanking them for their service.
- Bring the care packages to the Camporall. They will be collected at Friday's check-in and taken to the USO office for further distribution to those that have a need.

Check-Out

Check-out will be on Sunday morning, beginning at 10:00 AM. Unit leaders should check out at the Burton Center. Please ensure that you leave your camping area in better condition than you found it, that your latrine is swept clean, and that toilet lids are down.

Cooking

All units are expected to cook their own meals, **except for Saturday lunch**. A grab-and-go lunch (turkey sandwich, chips, cookie, juice box) will be offered on Saturday and is included in the event fee for all participants and visitors.

Early Departures

If you need to leave early, please stop by the Burton Center and let the staff know in advance. Any participant leaving camp, whether returning or not, must check out at the Burton Center. If returning after temporarily departing, check in at the Burton Center.

Group Gatherings (Alumni and Friends)

Affiliate groups such as a Gathering of Eagles, Wood Badge alums, James E. West Fellows, Camp Staff alums, or other Scout groups are invited to organize separate gatherings during the Camporall. Be sure to get in touch with Rick McIlrath ASAP at 2026twc@gmail.com or (757) 285-8891 if you are arranging an alum gathering so that space can be reserved for your group. Attendees must register online, either with their unit or individually, and pay the appropriate fee.

Latrines

Portable toilets will be available in certain areas in addition to the designated campsite facilities. Each unit should bring toilet paper, *just in case*. Please be considerate of others and keep campsite latrines, restrooms, and portable toilets clean. Restrooms and portable toilets will be clearly designated as “Men” or “Women.” Clearly labeled handicapped facilities will also be available.

Visitors

All-day visitors (not camping) must register at the same time as the unit registers online. Visitors must leave the camp by 9:30 PM each night. Visitors who are not registered with Scouting America must always be escorted by an adult from the associated unit and may not stay overnight on camp property.

Activity Schedule

Friday, April 17 – Arrival & Opening

- 5:00–8:00 PM Check-in & campsite assignment
Groups arrive and are directed to campsites. Each member receives a passport booklet, station token bag, and patch voucher.
- 6:00 PM Dinner (provided by unit - optional). Staff Dinner in Dining Hall
- 8:00 PM Opening Welcome Message – Amphitheater
- 9:00 PM Leader / Senior Patrol Leader Meeting - Dining Hall
- 7:30-9:30 PM Evening Carnival and Music DJ – Amphitheater and Activity Field
- 9:30 PM Staff Meeting – Dining Hall
- 10–11:00 PM Staff preps for Saturday activities
- 11:00 PM Taps / Lights out

Saturday, April 18 – Full Day of Activities & Stage Show

- 7:00 AM Reveille / Breakfast (unit-prepared) Staff breakfast in Dining Hall
- 8:15 AM Flags / Announcements, Activities Kickoff (Staff)
- 8:30-11:45 AM Program Areas Open**
- 12:00–12:30 PM Lunch “on the go” – Sack lunch pickup near the Dining Hall for all participants and staff
- 12:30-5:00 PM Program Areas Open**
- 1:00-5:00 PM EXPO, Vendors, Static Displays (Awesome Field and nearby)
- 1:30 PM Council Key 3 “State of the Council” and General Q&A at Adult Amusements pavilion
- 3:00-4:00 PM Visit by General George Washington at Dining Hall Amphitheater
- 4:15 PM Optional Patch Trading (Dining Hall Porch)
- 5:30 PM Dinner/Cleanup (Troop/Crew-prepared) Staff dinner in Dining Hall
- 6:30 – 7:00 PM Pre-Show Entertainment - Amphitheater

7:00-9:30 PM Evening Show & Awards Assembly - Amphitheater
9:30-11:00 PM Unit time
11:00 PM Taps / Lights out

Sunday, April 19 – Wrap-Up & Departure

7:00 AM Reveille & Flags
7:15 AM Scouts Own Worship Service -Dining Hall Porch
8:00 AM Breakfast & campsite cleanup
9:00 AM Closing Flag & Overall Awards, Closing reflections / Final America 250 tribute
10:00 AM Final unit campsite breakdown
12:00 PM Unit departure / Staff meeting

Program Schedule Notes:

- All activities will be repeated throughout the program hours to ensure that Scouts have a chance to participate in as many activities as possible during the day..
- Navy Flyover times to be announced.

Program Activity Areas

The Camporall program will offer a variety of options for unit, patrol, individual Scout, and even adult leader participation. The program activities are distributed throughout Camp Lions (see the Camp Lions Map of Activities on page 16), and each unit should decide on its interests.

Most activities will be available during the , but some sports and field competitions will occur at specific times during the day and will require teams to sign up in advance. More information and sign-up forms will be included in this Guide and provided to registered units as they are developed.

Camporall Activity Features, Competitions, and Challenges

Friday Night Carnival and Music

Theme: Hollywood, Roaring '20s / Location: Activity Field next to OA Shelter

The Camporall activities will kick off with a Welcome Announcement on the Show stage. After the rally, Scouts can head to the Lions activity field for a carnival atmosphere, where interactive inflatable games will challenge them and let them blow off steam after the trip to camp. A local DJ will be on-site to create a festive atmosphere with popular music and sing-alongs.

Roundtable with General George Washington

Theme: "American Revolution" / Location: Dining Hall Porch/Amphitheater

A member of the Colonial Williamsburg Foundation Performing Arts team will appear and give a patriotic message Saturday afternoon. Scouts will have the opportunity to ask questions about our early history and hear answers from the perspective of one of our founding fathers. Time to be announced.

Good Turn Project – Helping Our Military Families

Theme: "Hands Across America, USO, Peace Corps" / Location: To Be Announced

Units will be asked to help during the day on Saturday to gather all donations and prepare them to be dropped off at the USO office. See the previous section on the Good Turn Project for more detail.

Branding Station and Frontier Games

Theme: "Chisholm Trail Cattle Drive" / Location: Axe Yard

Participants will have the opportunity to get their hats, belts, and other items branded with a unique Pipsico/America 250 cattle brand and to try their hand at games of the American Frontier.

EXPO – Conservation Groups, Vendors, and Associations

Theme: “Chicago World Exhibition 1893” / Location: Awesome Field

Featuring: Ben & Jerry’s Ice Cream Truck. Other local universities, colleges, and other community groups and vendors will present their programs and other offerings.

EXPO – Military Exhibits

Theme: TBA / Location: Awesome Field

Featuring: Navy EOD exhibit and demonstrations. Virtual welding simulation. Navy Aviation flyover.

Local military facilities and groups will be invited to present their programs. Special demonstrations and displays will be announced during the day.

Field Sports & Tournaments

Theme: “USA Olympics” / Location: Activity Field

Scouts, units, and patrols can participate in individual, patrol, and unit competitions at Lions Field, including Volleyball, Catch and Throw, and Basketball Throw.

Climbing and Rappelling

Location: Lions Climbing Tower

Scouts will be able to safely try their hand at climbing the tower’s side and learn and practice proper rappelling techniques. How high can you go?

Memorabilia Experience

Theme: “Colonial Barter System” / Location: End of OA Shelter

Youth (and adults) will have the opportunity to learn what makes a good patch and how to trade patches and other memorabilia ethically. Actual patch trading will be limited to a designated time during the afternoon.

Iron Chef Cooking Competition

Theme: “Classic American BBQ” / Location: Dining Hall

As part of the Adult Amusements activity, adult unit representatives may compete in an “Iron Chef” competition to demonstrate their cooking skills by preparing, in camp, their choice of a main meal or dessert. See “MORE ABOUT OTHER PROGRAM COMPETITIONS AND AWARDS” section below for details.

Saturday Adult Leader Amusements

Theme: “Old Guys Rule” / Location: Pavilion next to Trading Post

Adult leaders will be able to take a break and participate in leisure activities, games, fellowship, and amusements. Units should bring their adult leaders to join us for a game of corn hole, light refreshments, and to chat with other leaders.

SPECIAL ACTIVITY: The Council Key 3 will host a “status of the council” presentation and general Q&A. Specific time will be announced on Friday at Check In. All leaders are invited.

Saturday Camporall Pre-Show

Theme: Minute to Win It / Location: Amphitheater

Gather before the show in the Dining Hall amphitheater for some fun game and entertainment. The youth staff will get you charged up and ready for the kickoff of the Saturday Camporall Show.

Saturday Camporall Show

Theme: Hollywood, Roaring ’20s, America 250 / Location: Amphitheater

The Saturday activities will close with the big Camporall show, featuring entertainment by the awesome youth staff, final wide-game competitions, presentations of various awards and recognitions, and

culminating in an “America 250” patriotic presentation and celebration. Also, during the day, there will be additional entertainment around the camp and on the stage. Times will be announced.

Scout Skills Competition

Theme: “Oregon Trail” / Location: Heritage Field

Patrols will demonstrate various First Class Scout skills and overcome challenges along the trail for a score. Limit of nine patrols per activity period. First-come, first-served. Patrols will compete in:

- Identify the Tracks Challenge (know your animals)
- Smoke Signal Challenge (signal for help)
- Pioneering First Aid (treat an injury)
- Camp Tent Setup (prepare for weather)
- Orienteering and Scouting Trivia Challenge (get your compass skills ready)

Shooting Sports

Theme: “Wild West” / Location: Shooting Sports Areas

Scouts may participate in Rifle, Shotgun, Muzzleloader, Archery shooting sports competitions, including “Cowboy Action.” Scouts will compete for the highest score in several categories, with a limit of 25 Scouts per activity period.

SPECIAL NOTE: Cowboy Action participation is limited to those Scouts 14 years of age or older OR age 13 AND completed eighth grade AND with a completed and signed parent/guardian permission form presented at Friday night check-in. NO LATER THAN Friday check-in, the unit leader will sign up and attest to the Scout meeting requirements for those Scouts who wish to participate. Sign-up forms for Cowboy Action will also be provided at check-in. **Parent/Guardian Permission Form and Sign-Up Form is attached at Attachment #1.**

STEM Challenges

Theme: “Space Race” / Location: OA Shelter

Scouts and patrols will compete in various STEM-related challenges and learn about some STEM-related merit badges they might wish to earn with their units when they return home. Limit of eight patrols per activity period, first-come, first-served. Patrols will be challenged and compete in:

- Bridge Blitz Challenge
- Catapult Accuracy Content
- NASA Escape Room
- Egg Drop Competition
- Marble Maze
- Spaghetti Tower

Sunday Scouts’ Own Worship Service

Theme: “A Scout is Reverent” / Location: Dining Hall Porch

Gregson Welcome Center and OA Museum Tours

Location: Brian Gregson Welcome Center

The Gregson Center and OA Museum will be open between 8:30 AM to 5:00 PM Saturday. A Shuttle Service will be available. Times of pickup at the Burton Center will be available at Friday check-in. Scouts and leaders are invited to visit the Center and participate in museum tours.

More About Other Program Competitions and Awards

Below are general information items and details on competitions that units may optionally participate in and should prepare for before arriving at the event. Detailed information on signing up for these competitions will be sent to unit leaders upon registration.

Campsite Inspection

Inspections of unit campsites and maintaining the site during the event and upon departure will be the responsibility of the unit leader. An inspection sheet for the unit's use will be provided upon check-in.

Iron Chef Cooking Competition

Adult leaders are encouraged to take part in the Saturday Outdoor Cooking Competition as part of the "Adult Amusements" activities. Prepare and enter your best dish into the contest. Please note that all entries must be cooked entirely at camp. Entry may be either a main dish or a dessert. A winner will be selected for each category. Dish presentation for 5-7 judges will be at the Dining Hall at 5:00 PM or 6:00 PM (your choice). Units can sign up to compete at check-in. Who will reign supreme?

Awards

Three top awards and participation ribbons will be presented at the Saturday show, one award for each program (Scouts BSA, Venturing, Sea Scouting, and Exploring):

- Scout Spirit
- Iron Chef Cooking Competition
- Wide Game
- Shooting Sports
- STEM Challenges
- Scout Skill Challenge
- Field Sports and Tournaments
- Adult Leader Amusements

Wide Game

The Camporall youth staff will conduct the Camporall Wide Game. Additional information and game rules will be available at check-in.

Friday Night Carnival and Music

The Camporall activities will kick off with a Welcome Rally at the Amphitheater. After the welcome, Scouts can head to the Activity Field to continue to enjoy interactive inflatables - challenging them and letting them blow off steam after the trip to camp. A local DJ will be on-site to create a festive atmosphere with popular music and sing-alongs.

Saturday Night Campfire Program and Show

Every unit is expected to attend the exciting entertainment program on Saturday night. This camporee will feature a variety of acts and entertainment on the event stage. The show program will include a professional magician, a local rock band, the final Wide Game competition finalists, a presentation of Camporall awards, and will end with an America 250 celebration. If you have an accomplished musician or band in your unit, we may be able to include them in the show. Contact Ralph Ingraham (ralph.ingraham01@gmail.com) for more information.

Saturday Additional Available Program Features

Archery, shooting sports, and the climbing tower will be available to all Scouts on a first-come, first-served basis throughout the day. Additional information will be provided in program updates to the registered units for Scouts who wish to participate in shooting sports. There will also be displays and giveaways by several local vendors. A list of vendors and exhibits will be provided in the *Electronic Knapsack (EK)* and unit update Zoom calls.

Sunday Worship Services

A Scouts' Own Service will be conducted for all campers on Sunday morning. An "official Field Uniform" (referred to as a "Class A" uniform) is required for attendees. No unit may check out until worship services have ended and a final campsite inspection has been completed.

Gregson Welcome Center and OA Museum Tours

The Brian Gregson Welcome Center and the OA Museum will be open for all participants to enjoy on Saturday of the event. Guided tours will also be available. Transportation will be provided by the Camporall Shuttle Service. The Transportation schedule and Museum Opening/Closing times will be posted at check-in Friday night.

Youth Protection and Safe Scouting

Uniform

Units are encouraged to wear the "official Field Uniform" (referred to as a "Class A" uniform) during Check-in and Check-out. At all other times, participants may wear an activity uniform ("Class B"), consisting of a unit or camp T-shirt with Scout pants or shorts. Leaders must monitor their units to ensure that clothing reflects good taste and Scouting standards.

Buddy System

- Female youth must have a female youth buddy.
- Male youth must have a male youth buddy.
- During group activities outside the campsites in the general program areas of camp, between reveille and lights out, a male youth may join two females, or a female youth may join two males, in small or large groups, in clear sight of program participants. A single female and a single male are not permitted to be buddies alone.
- Youth (under 18) and adult (18 or over) buddies are strictly not allowed at anytime, anywhere on the property, unless specifically directed by event leadership, and then only temporarily under adult supervision to ensure safety during weather events or other emergencies.
- NOTE: During Saturday program hours, the Buddy System is not required for activities held in general program areas where large groups are gathered, and all activities are in plain view. This distinction applies to events such as training sessions, games, ceremonies, meals, the Camporall shows, and other similar group activities.

Curfew / Quiet Time / Lights Out

- Quiet hours are from 11:00 PM to 7:00 AM. Scouting America Camping Standards state that all youth should have the opportunity to rest for 8 hours. Campers must remain in their designated campsites during this time except to use restroom facilities and then only with a buddy.

Driving Age

Scouting America has set the driving age at 18. Youth under 18 are not permitted to have passengers or drive on camp under any circumstances, unless specifically authorized by either the Camp Ranger or a

designated professional staff member. We understand the challenge this creates, but this rule must be enforced for Scouting America insurance to cover Scouts and Scouters.

Youth Protection Policies and Procedures

Leaders are asked to review the *Guide to Safe Scouting* (<https://www.scouting.org/health-and-safety/gss/>) before attending camp and to ensure their unit complies with the policies detailed in the Guide, particularly regarding youth protection. Failure to comply with the *Guide to Safe Scouting* and youth protection policies will result in disciplinary action. Key portions of the youth protection policies found in the *Guide to Safe Scouting* are reproduced below.

Adult leaders must respect the privacy of youth members and protect their own privacy at all times. Except in emergencies, adults and youth may not enter each other's designated sleeping and shower areas. Two registered adult leaders 21 years of age or over are required to attend this event. At least one (1) female adult over the age of 21 is required whenever female youth are present. No Scouts BSA youth may share a tent with an adult, regardless of whether or not they are their own parent or guardian. Separate tenting arrangements must be provided for male and female youth. Youth sharing tents must be no more than two years apart in age.

Reporting Youth Protection policy violations or suspected violations

As required by Scouting America's youth protection policies, any member observing or suspecting a youth protection violation should first take immediate action to ensure that all youth involved are safe and then immediately contact any council professional staff member on site (e.g., Scout Executive, Camp Ranger, Camporall Staff Advisor, or any other professional staff member on site). If a professional staff member is not present, then report it immediately to the Camporall Camp Director, who will take further action.

Pipsico Scout Reservation Facility Policies

General Rules

- Follow the Scout Oath and Law
- Follow the *Guide to Safe Scouting*
- All camping will utilize Leave No Trace techniques.
- No open fires are permitted except in designated campfire rings.
- Scouts are not to roam through the campsites.
- Unit leaders are responsible for their units at all times.
- All vehicles are to be parked in the designated parking areas.
- Members will remain in their unit area between taps and reveille unless on authorized errands.
- No one will enter another unit's camping area without permission.
- Campers are expected to conduct themselves in a manner that will bring credit to their unit and Scouting.
- Currently, no program activities are planned for the Lake Beazley fishing pier and the lake shore. Therefore, these areas will be closed during the Camporall.

Camera surveillance on Pipsico Scout Reservation

To ensure the safety of all on the property and to deter unauthorized entry, movement, and exit, cameras monitored by professional staff have been placed in various outdoor locations around the camp.

Beazley Aquatics area (including pool and showers)

The Beazley Aquatics Center, swimming pool, and showers will be open throughout the event. S.A.F.E. Guarding Youth (SGY) policies must be strictly applied in this facility.

Burton Center and Dining Hall

The Burton Center and Glanville/Duncan Dining Hall will be closed to all participants except cook crew (with sufficient adult supervision) and Camporall staff between 11:00 PM and 7:30 AM. Exceptions, such as preparing for the next day's program, must be arranged with the Camporall Camp Director and only when sufficient adult supervision is present in the building.

Campsites

Campers need to provide their own tents and bedding. All Pipsico tents and cots are in storage for the winter. Sites will be assigned based on registration date, unit size, and whether the unit has a trailer. Units are encouraged to set up their campsite with their unit identification number, an American flag, a unit flag, and patrol flags.

Campsite 11 Adirondacks

The Adirondacks will be closed, always locked, and not used.

Camp Rotary, Bill Hill (Campmaster Building), Camp Kiwanis, the Barn, Maintenance Buildings, and adjacent facilities (e.g., K Building and OA Shelter)

Unless used for designated program activities, assigned Camporall staff, or specifically authorized for temporary use in support of program activities, these camps and adjacent facilities are closed to all participants.

Parking and Vehicles in Camp

Absolutely no vehicles are permitted on the grass fields or inside campsites. Gear is to be unloaded at campsite entrances, and all vehicles shall be returned to the parking lot immediately upon completion of unloading. Please make every effort to unload completely before setting up. Trailer parking is available at certain campsites (please note on the registration form if your unit plans to bring a trailer). All parking for Base Camp will be at the Burton Center parking lot, the overflow lot next to the lake, or the barn, if required. If overflow parking at the barn is used, a shuttle service will be instituted. Arrangements will be available for Special Needs Visitors and Scouts and Scouters, as requested.

Restricted Areas

The following areas are off limits to all campers: The ranger's home and maintenance areas, camp staff living areas, the kitchen and food storage areas (except for authorized adult volunteers), any program area where staff is not present, and the cliffs along the James River. Scouts may visit the waterfront for beachcombing or fishing only when staff members are present or when accompanied by an adult leader. ALL WATERFRONT AREAS ARE STRICTLY OFF LIMITS AFTER DUSK.

Shelters, Jim Gray Bowl, and Waters Chapel

The Jim Gray Bowl and Waters Chapel may be used only for scheduled program events. Gatherings during the day will follow all youth protection restrictions described above, particularly for shelters situated along the roadside or near campsites when not in use for program activities. Shelter lighting will remain on during all hours of darkness, typically sunset to sunrise or as otherwise directed by the Camporall Camp Director.

Staff Cabins

The Camporall Camp Director and event Staff Advisor will decide who may use the cabins in the staff loop and who may use cabins A, B, & C. Each cabin will be designated for youth use by gender and age, and occupants will be clearly visible and listed on the door or a clipboard outside the cabin. The Camporall Camp Director will have a list of these designations for reference.

The ages of occupants in a single cabin must be no more than two years apart. No one else is allowed in a cabin they are not assigned to at any time. A violation would constitute grounds for dismissal from camp and for being sent home. The Staff Center, if open, may be used with the Camporall Camp Director's permission for gathering, provided buddy system rules are followed.

Trading Post

The Trading Post will be open during this event. Cash, MasterCard, and Visa are accepted for all transactions.

Water and Bath Facilities

Drinking water is available within every campsite and most program areas. Hot showers (both male and female) are available at the Central Showers by Campsite 9 and the Beazley Aquatics Center. Primary restroom facilities are the latrines within each campsite. Private, enclosed, and locking toilet facilities are available at the Central Showers house, the Beazley Aquatics Center, the Staff Center, and the Burton Center.

Lake Beazley and Fishing Pier

The lake, bridge, fishing pier and other areas around the lake are not included in any scheduled or programmed activities during the Camporall. Should participants wish to take advantage of any fishing activity during the event, they must provide their own gear and it will be the unit's responsibility to provide qualified and trained adult supervision as well as to ensure compliance with all Safe Scouting policies, including those associated with activities near water.

General Policies

Alcoholic Beverages & Drugs

The possession of alcohol and illegal drugs is prohibited for all participants, including those assigned to cabins. All individuals' prescription drugs must be kept and administered by each individual. (See the Prescription Medications section below.)

Electronic Devices

Radios, CD players, video games, and other personal electronic devices detract from the camping experience and make a tempting target for theft. Do not bring them to camp. If you permit youth to use them on the way to and from camp, please leave devices in the car during your stay at camp. Youth campers are not permitted to have two-way radios or pagers in camp, as these devices have proven highly disruptive to the camp routine. Smartphones may be used with the unit leader's permission; however, as a courtesy to others, phones should not be used during program sessions.

Emergency Procedures

Pipsico Scout Reservation maintains emergency procedures that meet and, in some cases, exceed the standards set by Scouting America. It is essential for everyone's safety that every member of your unit fully understands that these procedures exist — their life, your life, or someone else's life could depend on it. Please follow only instructions issued by the staff chain of command. Likewise, if an emergency arises or is brought to your attention, please notify the nearest staff member immediately so we can initiate the appropriate procedures. Do not attempt to resolve an emergency on your own. Notify the nearest staff member. **If an emergency arises, an alarm will sound** from the program administration building (Burton Center). When this alarm is sounded, all units and participants are required to assemble at Awesome Field in front of the flagpoles and await further instructions.

Fires, Stoves, Tents & Open Flames

Fires will be authorized depending on the status of State and City fire prohibitions in effect for the weekend of the event. All fires are only permitted in the fire rings at each campsite. The staff will update

units on the current fire policy at check-in. Units must post water buckets or a fire extinguisher in the fire area. Cutting live trees, shrubs, or vegetation is prohibited. Wood is available in the Axe Yard at no cost. Wood not used should be returned.

For safety reasons, there are to be **no open flames in tents**. This ban on open flames in tents includes matches, candles, kerosene, propane, and liquid lanterns. Lighting in tents must be provided only by battery-powered lanterns or flashlights. It is, however, acceptable to use a lantern under a dining fly. All cooking fires, campfires, and stoves must be attended while burning. Fires must be extinguished so that they are cold to the touch.

Liquid Fuels

Only Adult leaders may use stoves and lanterns requiring liquid fuel. Extra fuel must be properly stored in a locked container.

Medical Forms

According to Scouting America policy, all Scouts and leaders must complete the Annual Health and Medical Record form (Parts A and B only) for all Scouting activities. Parts A and B are just the health history form (excluding the physician's portion). IT IS EACH INDIVIDUAL'S RESPONSIBILITY to obtain and maintain copies of these forms for their records and to provide them to the unit leadership for filing in unit records. Medical forms should be brought to camp for reference in the event a medical need arises. Get the official Scouting America Annual Health and Medical Record form at: http://www.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf.

Medical Treatment

All participants must report all injuries and other medical conditions to the camp staff at the Health Lodge, even if they treat themselves. A certified medical physician will always be on duty at the Health Lodge or within the camp. If necessary, the camp staff will contact emergency medical services and ambulance services using 911.

Prescription Medications

All prescription drugs are kept and administered by the individual except as follows: medication considered as a narcotic, opioid, or any medication requiring refrigeration can be given to the Health Officer at check-in. By law, medications must be in a container with a pharmacy-issued label.

Money & Valuables

Each Scout is responsible for the safeguarding of their money and personal property. It is recommended that expensive cameras, watches, and personal entertainment devices be left at home. Regardless, all items should be clearly marked with their name. Tidewater Council will not be responsible for personal items that are lost, stolen, or damaged on-site.

Pets and Service Animals

No pets are allowed in camp. Please ensure that anyone planning to visit you or your unit during the weekend is also aware of this rule. Service animal use **MUST** be coordinated with staff before arrival.

Smoking & Vaping

Anyone under 21 years old is prohibited from using tobacco in any form (including E-cigarettes and Vaping products) while at camp. Adults who smoke must do so out of sight of any youth member. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle.

Taps/Lights Out

A Scout is courteous. All Scouts should be in their designated campsites at 10:45 PM to wind down the day's activities. Taps and lights out are at 11:00 PM, and all campers should be in their designated camping area. Adult leaders must ensure that fires and lanterns are extinguished, that all youth have retreated to their tents or designated cabins, and that everyone is quiet from 11:00 PM to 7:00 AM.

Trailers

If your unit plans to bring a trailer, please provide this information on the registration form. Specific campsites have been designated for unit use when a unit has a trailer. The requesting unit is permitted to have one trailer in the designated area at the perimeter of their campsite until check-out. Trailers are NOT to be parked past the wooden posts located around the perimeter of each campsite.

Trash Disposal

Participants should practice Leave No Trace principles to the maximum extent practicable. If you pack it in - you must pack it out! All units are expected to police their camping area and remove and place all trash in the dumpsters located behind the dining hall or at the front of camp near the barn. Trash that does not fit in the dumpsters becomes the unit's responsibility to remove from the campground. Do not pile trash next to the dumpsters. If the dumpsters are full at check-out, units MUST pack out their trash and dispose of it properly.

Weapons, Knives, Full Axes, Fireworks, & Firearms

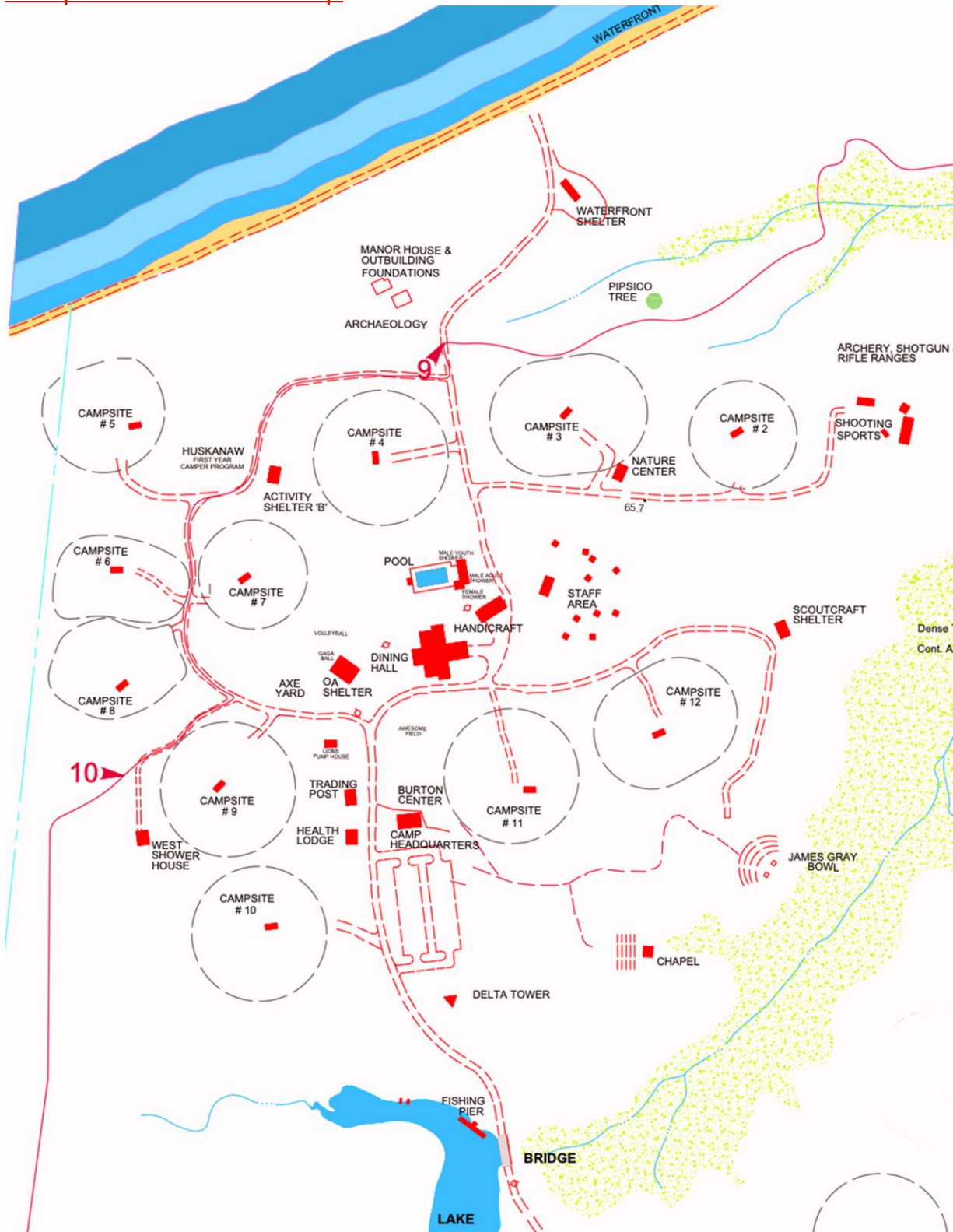
Pipsico provides all necessary and appropriate equipment for our shooting programs. Personal firearms, ammunition, bows, and arrows are not permitted in camp. Also, no water guns are permitted at camp.

Pocketknives may be carried by adult leaders and any Scout who has earned the Totin' Chip or Whittling Chip. Fireworks & firearms of any kind are prohibited in camp. Law Enforcement Officers (LEOs) or military personnel participating in exhibits, please address any special requirements with the Camporee staff before arriving at camp.

General Rules And Regulations Not Covered Elsewhere

- Print and bring this Leaders' Guide to the Camporall or have an electronic copy available in camp during the event.
- Scouts, leaders, and visitors are expected to conduct themselves in a manner that will bring credit to their unit, our council, and Scouting America.
- All Scouts will operate under the leadership methods for their programs.
- Unit leaders are always responsible for the behavior and well-being of their units.
- With prior staff approval, unit leaders may use two-way radios on General Mobile Radio Service (GMRS) frequencies, provided they do not interfere with camp radio frequencies.
- Cutting live trees by any Scout, adult, or visitor is not permitted.
- Defacing, destroying, or "trashing" the property of other people, Tidewater Council, Scouting America, or the Pipsico Scout Reservation facilities shall be grounds for immediate dismissal.
- Roughhousing and horseplay are forbidden. Anyone engaging in wrestling, fighting, playing "manhunt," or similar activities will be immediately dismissed from the camp.

Camp Lions Activities Map



Attachment #1

Attachment #1. Cowboy Action Permission Form and Unit Signup

PIPSICO SCOUT RESERVATION

SCOUT COWBOY ACTION SHOOTING PROGRAM PARTICIPATION AND HOLD HARMLESS AGREEMENT

Camp Lions (Scouting America Tidewater Council) will be conducting a Scout cowboy action shooting program. In this program, Scouts will shoot a rifle, pistol, and shotgun under the supervision of an NRA Range Safety Officer and NRA certified instructors. Scouts will be required to wear eye protection and hearing protection at all times while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).

I, the undersigned, give my child, _____, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

For safety, my child and I agree that he/she will do the following or he/she will be removed from the program. I understand that any additional cost associated with participation in this program will not be refunded if my child is removed for not following the rules below.

1. Complete a range safety briefing.
2. Wear all safety gear at all times while on the range.
3. Follow all the safety rules provided in the briefing.
4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).
5. Do not handle the firearms until instructed to do so by the instructor(s).
6. Is 14 years of age, or 13 and has completed the eighth grade, as of the start of the class and will be in full compliance with all local, state, and federal guidelines, including age restrictions and original equipment manufacturer standards.

Participant signature _____ Date: _____

Parent/guardian signature _____ Date: _____

Parent/guardian printed name _____ Date: _____

Home phone _____ Cell phone _____

Email address _____

Attachment #1

CAMPOREE UNIT COWBOY ACTION PARTICIPATION AND SIGN UP

NOTE: This form will be accepted ONLY at Friday Check in. Units who have youth who meet the requirements for participation in the Cowboy Action shooting event during the Camporall should use this form to attest to the listed scouts as meeting the requirements for participation. Refer to the “PIPSICO SCOUT RESERVATION SCOUT COWBOY ACTION SHOOTING PROGRAM PARTICIPATION AND HOLD ARMLESS AGREEMENT” and qualifications summarized below (download “Cowboy Action Parent Permission Form” on Black Pug registration link).

I attest to the youth below meeting requirements for participation in the Cowboy Action Program.

Unit: _____ . Printed Name of Responsible Unit Leader: _____

Signature: _____

Scout Name	Age as of 4/18/26	Current Scout Rank

QUALIFICATIONS AND OTHER REQUIREMENTS FOR PARTICIPATION

- 1. Permission form signed by Parent/Guardian**
2. Complete a range safety briefing.
3. Always wear all safety gear while on the range.
4. Follow all the safety rules provided in the briefing.
5. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).
6. Do not handle the firearms until instructed to do so by the instructor(s).
7. Is 14 years of age, or 13 and has completed the eighth grade, as of the start of the class and will be in full compliance with all local, state, and federal guidelines, including age restrictions and original equipment manufacturer standards.