

October 25[™] – 27[™] 2024

Introduction

This Cub Scout Family Camping Weekend is an opportunity to experience Scouting with others!

There will be a variety of STEM activities to include things for nature enthusiasts, fishermen, and more. The program schedule is jam packed with activities; however, if a Scout tires out or a program doesn't interest you, feel free to do your own thing. However, please try not to arrive late to sessions, as safety briefings must start on time.

Participants are invited to camp from Friday evening through Sunday, or any portion in between. Families are welcome to arrive on Friday to set-up camp and relax (this makes Saturday easier). Likewise, after a day of activity on Saturday, you are welcome to take it easy Saturday night and make your way home on Sunday A.M.

No food will be provided this weekend. Campers have the benefit of creating a thrilling menu of steak and crab legs or keeping it simple. Regardless, be prepared to clean up what you bring. Please check the program schedule when planning your meals to ensure you have enough time to prepare, eat, and tidy up.

Programing:

**Camping and Campsites will be by Pack. Each pack will be assigned an area and should have a designated campsite entrance, gathering area, washing station, cooking and eating area, and tent area.

**Friday Night – Movie Night at 7pm

** There are Five session slots on Saturday for Scouts and families to attend with their pack. Packs will be assigned session times upon arrival. There will be Fishing – Cooking – Crafting – Rockets - and More. Unit leaders must attend the sessions with their units and help the Volunteer Session Leaders run safe and engaging programs.

** Saturday Evening

We will be taking away the last session to allow for campsite decorating as well and preparation for Campsite o Treat.

Campfire Program to follow Campsite o Treat!

Plan ahead for a skit or run-on for an exciting and engaging campfire program!!

Stay Tuned for more updates!

General Information

FAMILY CAMP INFORMATION

When — October 25 – 27 2024 - Be prepared. There is no rain date for this event. All units should prepare for foul weather.

What- An opportunity to practice Scout skills for the weekend and enjoy some time in the great outdoors with the family.

Who - All Cub Scouts, siblings and parents or guardians of Cub Scouts.

Where - Currituck County Rural Center: 184 Milburn Sawyer Road, Powells Point, NC 27966

Contact - Nicole Bowling - docsbear@gmail.com

How to Register - Registration is set-up on Blackpug at

https://www.scoutingevent.com/596-24Cuboree

Cost - \$40 per family if paid in full by 10/14/24; \$50 per family if paid after 10/14/24.

We will also offer T-Shirts and a model rocket this year for an additional cost per person. Shirts range from \$12-\$16 depending on size. Shirts can only be ordered for registrations completed and paid for by September 30th, We will not be able to add to order after that date. Rockets will be \$15 for rocket and ignitor, This is the same rocket that new youth will be receiving at registration.

THERE WILL BE NO ON-SITE REGISTRATION

Program Schedule

Friday		
	5:00-7:00 PM Optional Check-in (for Friday night campers)	
	7:00-8:30	Movie Night
	9:00-10:00	Leader Meeting and Cracker Barrell (one leader per unit)
Saturday		
	6:00-8:00 AM Breakfast Time	
	7:00-8:00	Optional Check-in (for Saturday arrivals)
	8:15-8:30	Flag Raising & Session Assignments
	8:30-9:30	Session #1
	9:45-10:45	Session #2
	11:00-12:00 PM Session #3	
	12:15-1:30	Lunch Time (In Campsites)
	1:45-2:45	Session #4
	3:00-4:00	Session #5
	4:15-5:15	Open Session
	5:30-6:45	Dinner Time (In Campsites)
	7:00-8:30	Campfire Program
	9:30	In bed 9:30 pm Lights Out (Uber Quiet, No Noise)
Sunday	8:00-8:45 AM	Breakfast
	9:00-9:20	Scouts Own Service at the Flags

9:30-12:00 Pack-up and Check-out with Admin

Check-in

Plan on arriving between 5:00 PM and 7:00 PM on Friday (if you choose to camp Friday evening). If you plan to arrive on Saturday, please show up prepared for the program and complete your registration between 7:00 AM and 8:00 AM and be ready for the 8:15 AM flag raising ceremony.

Upon arriving

Check-in at the CHECK IN BOOTH at the entrance. Staff will verify the number of campers with your contingent, confirm paperwork is in order, and assign you to a campsite. Please then immediately find your Pack Leader and let them know of your arrival.

For camper safety, during program sessions absolutely no vehicles will be allowed into camp unless they are packing or unpacking campsites during the following times: Friday 5-7 PM, Saturday 7-8 AM or 5:30 to 7 PM, and Sunday after 9:30 AM. Vehicles are only allowed on paved road and must be in the designated parking areas.

Check-out

Contingents may check-out after the conclusion of program on Saturday evening or stay until Sunday morning. Please come to INFORMATION AND FIRST AID to checkout and have your camping area checked for cleanliness and please let your unit leader know of your departure. Please check out by NOON on Sunday.

Adult Leadership

The Boy Scouts of America is a volunteer run program. Weekend events are staffed by volunteers. Every unit

that participates in this event is expected to provide some form of contribution to the success of the event and activities conducted. The event staff counts on each unit to have at least one adult leader to help facilitate the session programming or help with the information/medical tent.

Emergency Procedures Safety

It is essential for everyone's safety that every member of your unit fully understands that these procedures exist - their life, your life, or someone else's life could depend on it. Please be sure to follow only instructions delivered by the staff chain of command. Likewise, if an emergency arises, or is brought to your attention, please notify the nearest staff member immediately so that we may launch the appropriate procedures. Do not attempt to resolve an emergency alone. Notify the nearest staff member.

Fires, Stoves, Tents & Open Flames

For safety reasons, there are to be **no open flames in tents**. This ban on open flames in tents includes a ban on the use of matches, candles, kerosene, propane, or liquid lanterns in tents. Lighting in tents is to be provided by battery-powered lanterns or flashlights only. It is, however, acceptable to use a lantern under a dining fly. All cooking stoves are to be attended while they are burning. Fires are only to be built in portable **(elevated) above ground fire pits** and **must be extinguished so that they are cold to the touch when unattended.** Spraying aerosol cans of any type (insecticide, deodorant, hair spray, etc.) are also prohibited in tents. The propellants in these products will damage the waterproofing treatment on the canvas or other materials.

Youth Protection Policies

Leaders are asked to review the Guide to Safe Scouting before attending camp and ensure compliance by their unit with policies as detailed in the Guide, particularly with respect to youth protection policies. Failure to comply with Guide to Safe Scouting and youth protection policies will result in disciplinary action. Key portions of the youth protection policies found in the Guide to Safe Scouting are reproduced below. Other Guide to Safe Scouting policies are also contained elsewhere in this guide.

Adult leaders must always respect the privacy of youth members and protect their own privacy. Except in emergencies, adults and youth may not enter each other's designated sleeping and shower areas. No Scout may share a tent with an adult who is not their own parent or guardian.

Medical Matters

Medicals

According to BSA policy, all Scouts and leaders should complete an Annual Heath and Medical Record form (parts A&B only) for all Scouting activities. This is just the health history form (excluding the physician's portion). IT IS THE RESPONSIBILITY OF THE UNIT to obtain and maintain copies of these forms for members of their unit for all activities they conduct. Medical forms will NOT be turned in at check-in. The official BSA form is located here: https://www.scouting.org/health-and-safety/ahmr/

Prescription Medications

All prescription drugs are kept and administered by the unit. It is to be kept in a secured location out of the reach of the children. If medication requires refrigeration, it can be checked in with the Health Officer at check-in. Provide a list of medication, dosage, and to whom you are administering medication to when you check in with the Health Officer. By law, medications must be in a container with a typed label from the pharmacy. Medications will be given only in accordance with the label. Handwritten changes will not be accepted.

Medical Treatment

The cost of medical treatment away from camp will be billed to the camper's primary insurance carrier. Registered Tidewater Council units are covered by supplemental insurance, which covers certain deductibles and other expenses for injuries and illnesses incurred at camp. Parents must make arrangements for treatment of pre-existing conditions. Tidewater Council's policy does not cover out-of- council units; those units need to submit a certificate of insurance from their home council or unit prior to arriving at camp.

Before You Leave Home

Check to make sure you have all of the following: Medicals:

Check for completeness of parts A & B only.

*These will be the responsibility of the unit

Fees Paid: Final payment is to be made.

Other: Review packing checklists and make sure Scouts have any special equipment needed for

programs, and applicable unit equipment is packed.

Alcoholic Beverages & Drugs

Alcohol and illegal drugs are strictly prohibited. Prescription drugs must be kept by the unit in a secured location out of the reach of the children.

Cell Phone Policy

We request that Scouts and adults not take cell phones to program sessions or, at the very least, to turn them off during sessions. Use of cell phones during program sessions is inconsiderate to other participants and, in some cases can be extremely dangerous (Scouts using axes, climbing, lighting fires, etc., should not be distracted by a ringing phone).

Electronic Devices

Radios, cell phones, CD players, video games, and other personal electronic devices detract from the camping experience and provide an inviting target for theft. **Do not bring them into camp.** If you permit them during travel to and from camp, please leave them in the car during your stay at camp. Youth campers are not permitted to have two-way radios or pagers in camp, as these have proven to be highly disruptive of the camp routine.

Initiations, Hazing & Military Training

Corporal punishment, hazing, initiation of any sort, and military training and drill are not permitted in the Boy Scouts of America.

Leaving the Site

Anyone leaving the camp **at any time** during the event must sign out at the camp Information and First Aid Station and sign in upon their return. We strongly discourage Scouts from leaving camp during the event. Scouts may only leave with a parent, guardian or other individual designated in writing by a parent. Photo IDs are required. An adult unit leader must accompany a Scout to the office to check out. Adults leaving camp must ensure that the unit still has two-deep leadership.

Money & Valuables

Each family is responsible for the safeguarding of their money and personal property. It is recommended that expensive cameras, watches, and personal entertainment devices be left at home. Regardless, all items should be clearly marked, with name and unit number.

Pets

No pets are allowed in camp. Please ensure that anyone planning to visit your unit during the week is also aware of this rule, with the exception of documented service animals.

Restricted Areas

Campers and families are restricted to their campsites, program areas while in use, and designated trails. Scouts and campers must be under direct supervision of their parents or unit leaders at all times. Please respect private property and locked camp facilities that are not in use. Restricted areas are noted on your camp map.

Smoking /Vaping

Anyone under 21 years old is prohibited from using tobacco in any form while at camp. Adults who smoke/vape must do so out of sight of any youth members. Smoking/vaping is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle.

Trailers

During check-in, every unit is permitted to have one trailer at the perimeter of their campsite until checkout.

Uniform and Dress Code

The BSA field uniform (sometimes referred to as the Class-A uniform) is the encouraged uniform for **flag ceremonies**. Pack Class-B T-shirts are encouraged for all other parts of the program. Shirts that promote alcohol, tobacco, or are otherwise inconsistent with Scouting values are not allowed.

Not having a uniform should not prevent any Scout from attending camp; however, every effort should be made to ensure that every Scout has one, using every means available: unit and council fundraising activities, financial assistance from your chartered organization, recycling "experienced" uniforms, etc.

Closed-toe shoes must be worn at all times.

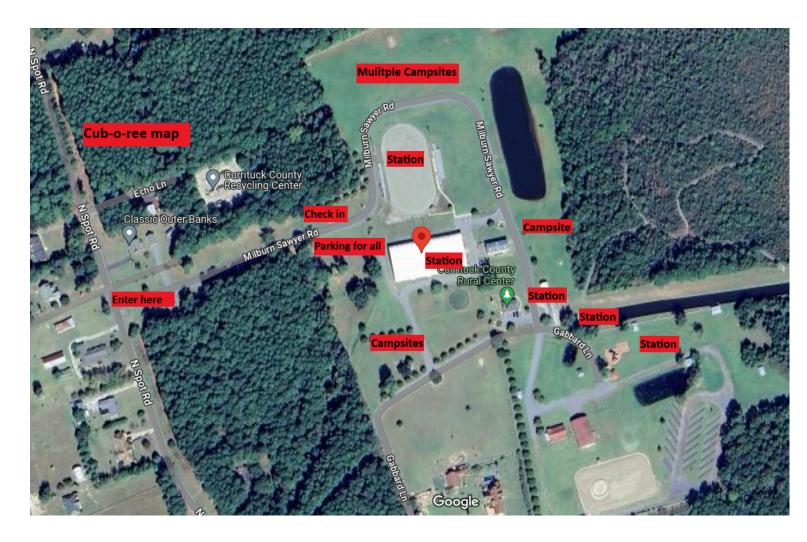
Weapons, Knives, Full Axes, Fireworks, Firearms

Personal firearms, ammunition, bows, and arrows are not permitted in camp. Also, no water guns are permitted at camp. Pocket Knives may be carried by adult leaders and any Scout who has earned the Whittling Chip. Fireworks of any kind are prohibited in camp.

Photo Release Information-

During the course of the weekend, photographs or video footage may be taken for promotional purposes. If a parent does not wish for their child to be photographed, you must notify the council office prior to your unit's arrival at camp. The parent must provide a signed letter stating that their child is not to be photographed. We will depend on the unit leader to make us aware of any individuals that may not be photographed once they arrive on the property. **PLEASE SHARE THIS INFORMATION WITH PARENTS.**





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