



2024 Three Rivers District Fall Camporee

Spook-O-Ree

Event Guide

Izaak Walton League

October 25th – 27th

Are you prepared to have a spooktacular time? Then you have come to the right camporee. This year Three Rivers District of Tidewater Council promises to give you the fright of the season with the Spook-O-Ree Camporee. This Camporee promises to be a great one. We ordered extra ghosts, and hunted down some zombies, all so that each scout that comes can have a great time.

Camporee Staff:

Camporee Chairman:	Bob Fisher
Camporee Assistant Chairman:	
Activities Chairman:	
Camp Inspections Chairman:	Chuck Kelley
OA Chairman:	Ben Bowser

Event Details:

Date:	October 25 th – 27 th
Location:	Izaak Walton League
Cost:	Youth & Adult \$10

Registration:

All units will register via BlackPug:
Day-of-event or on-site registrations will NOT be accepted.
For registration questions, contact Bob Fisher at RGF2112@outlook.com or 757-813-0383.

Campsite Assignments:

The Camporee team will assign campsites based on registration date and the size of the unit. More than one unit may be assigned to a campsite.
Please note there is no Power available if required for medical purposes, you will need to provide your own power supply.

Events:

Zombie EMS:

Get your first aid skills ready. A scout has been injured and you must perform first aid on an injury. One issue, the first aid supplies are locked up, you will need to go to the orienteering course to get the combination to unlock the medical supplies.

The Gate Keeper:

Your camp will need an entry way at the front of your camp to keep the zombies out. Use your best pioneering skills to build an entry way into your camp.

Pumpkin Putting:

Try to putt a pumpkin as close to the pin as you can.

Campsite Decoration:

Decorate your site and get it ready for the Cub Scouts to Trick or Treat in the evening.

Campsite Inspection:

The campsite will be inspected, and points will be earned for proper organization and setup.

Cauldron Cookoff:

Scoutmasters will provide a sample of their best Chili on Saturday evening for judging.
Meals are due at 6PM at the Shelter

Preparation for Arrival

Please review the administrative procedures and the program health/safety/security needs of both the Camporee and your unit, well in advance, to ensure participant understanding. Please ensure that all participants are registered Scouts, registered adult leaders, or parents/guardians. Please ensure all attending adult leaders are up-to-date with their Youth Protection Training. Please ensure that you have and bring all the necessary permission slips, medical forms, medications, and unit roster.

Check-in

Check-in will begin at 5:00 pm. (NO EARLY CHECK-IN) All units must check-in at the entry to the camp to receive their campsite assignment, event paperwork, and turn in their unit rosters. All Units are required to attend the leaders' meeting on Friday evening during which time updated unit rosters will be turned in.

Medical

It is the Unit's responsibility to have an Annual Health and Medical Record (Sections A & B only) and a unit-provided Activity Permission Slip for each participant. The Camporee Staff will only verify that these forms are in the possession of the unit leader. Individuals without medical forms will not be allowed to stay. All medications, including over-the-counter and prescription medications, brought to camp are the responsibility of the unit leader.

Parking

Park **ONLY** in designated parking area. Units will be allowed to drive to the campsite area to drop off gear. Driving inside the campsites is not permitted. Trailers may be parked at the entrance to the campsites for the duration of the Camporee.

Leaders' Meeting

The Leaders' Meeting will be held on Friday night at the Shelter. Each Unit's senior youth leader and one adult leader are required to attend the meeting. The meeting will take place at the Shelter at 9:00 pm on Friday night.

Visitors

Visitors and families are welcome and encouraged to visit the Camporee on Saturday. Visitors must depart camp following the campfire. All visitors must check-in on Saturday at the shelter.

Awards

Camporee Patch – A patch will be distributed to recognize all Scouts and adults who have qualified or participated in the Camporee. One patch per paid Scout or adult is included in the registration fee.

Three Rivers District Traveling Trophy – Recognition will be given to the Units based on their campsite inspection score, competition events' scores, and display of Scout Spirit. Awards will be announced at Sunday Morning Colors.

Scouts' Own Service

A Scouts' Own worship service will be held Sunday. All Scouts and adults are encouraged to attend.

Clean-up & Check-out

All units are expected to clean their campsite area and latrine. Additionally, all units will be assigned a program area to help clean. Prior to departure all units will check-out with camporee staff. Please do not leave camp before your site has been inspected.

First Aid

Units are expected to provide their own first aid for minor problems. For more serious problems or injuries, notify the Health & Safety Chairman.

Emergency Situations

In the event of an emergency during the Camporee (extreme weather, lost Scout, etc...), the Camporee Staff will utilize an air horn as the emergency signal. If the horn is heard, all campers should immediately report to the shelter for a headcount by their units. Units will notify the Camporee Staff if they are missing any youth and emergency measures will be taken from there. In the case of extreme weather, the same shelter will be used as the gathering location.

Inclement Weather

Be Prepared. There is no rain date for the Camporee. All units should prepare for foul weather.

Guide to Safe Scouting The Guide to Safe Scouting guidelines will always be followed. Two registered adult leaders, or one registered leader and a parent of a participating Scout or other adult, one of whom must be 21 years of age or older, are required for all trips and outings. Appropriate adult leadership must be present for all overnight Scouting activities.

Off-Limit Areas

The following areas are off-limits during the Camporee: Wetlands and other locations designated by the Camporee Staff.

General Restrictions

- Sheath knives, fireworks, pets, personal firearms, personal ammunition, personal bows/arrows, alcohol, and illegal drugs are **prohibited** in camp. Electronic games, radios, walkie-talkies, TVs and tape/CD/DVD/MP3 players, etc. are not permitted.
- Smoking: Anyone under 18 years old is **prohibited** from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle. This includes E-cigarettes and Vaping products.
- Scouts are not permitted to roam through campsites during scheduled activities. Scouts are not permitted to leave the boundaries of the Camporee site. No riding in the back of pick-up trucks.

Uniforms

The Field Uniform (Class A) will be properly worn (shirts buttoned and tucked in) for the following events: check-in, check-out, and campfire. Scouts should wear their Activity Uniform (Class B) for Saturday's competition events. Class B's include Scout shorts and/or pants (if the youth have them), along with either a unit T-shirt, or other Scouting T-shirt.

Footwear

Close-toed shoes or boots are to be worn at all times in order to prevent foot injuries. We insist that everyone wear shoes at all times. Sandals that cover the toes and have heel straps are allowed. Flip-flops are not appropriate footwear at the Camporee and are prohibited.

Garbage Disposal

All refuse and trash will be placed in plastic garbage bags (provided by the unit) and taken with you when you leave camp.

Latrines/Bathrooms

Shower facilities are not available, porta potties will be provided for use during the Camporee.

Fires & Cooking

A Scout is careful with fire. All fires must be in an above ground fire pit (provided by the unit). All fires must be kept in moderation. Lanterns can be used in the campsites if elevated off the ground. All units should plan to cook using propane stoves or fully contained charcoal grills elevated off of the ground. Dutch oven or charcoal cooking will be allowed if the charcoal is raised off the ground. Do not dig into the ground to form fire pits. For safety, you should establish a properly marked ax yard. The Camporee Staff will update units on the current fire policy (restrictions) at check-in.

Meals

Meals are the responsibility of each unit, and no supplies will be provided by the Camporee Staff.

Leave No Trace

We will be practicing all seven principles of Leave No Trace during the Camporee. Trash receptacles will be provided for campers to discard waste appropriately in the program areas. Campsite trash/garbage should be disposed of by the unit.

Water

Water is available at the maintenance building next to the shelter and units must bring their own water containers to transport water to their site for use. Scouts are recommended to carry their own water bottle during Saturday's activities.

Taps

Scouts and adults are asked to observe quiet time after taps. Taps is at 10:30 pm nightly.

Changes/Revisions to Leaders' Guide

Any changes or revisions made to the Camporee Event Guide will be distributed to the units registered. Final event schedules will be distributed at the Friday night Leaders' Meeting.

2024 Fall Camporee Schedule of Events

Friday Oct 25, 2024

5:00 PM	Camp opens; Check-in at tent at the entrance of Scouts camp.
9:00 PM - 9:30 PM	Leaders' Meeting – OA Shelter
10:00 PM	Quiet Time
10:30 PM	TAPS – lights out.

Saturday Oct 26, 2024

7:00 AM	Reveille and Breakfast in campsite
8:30 AM - 8:45 AM	Morning Colors/Opening Ceremony – at shelter
9:00 AM - 12:00 PM	Activities
12:00 PM -1:30 PM	Lunch in campsite
12:00 PM -1:30 PM	Camp Inspections start
1:30 PM - 4:30 PM	Activities
4:45PM	Evening Colors – At shelter
5:00 PM - 6:00 PM	Unit Activity time (AOL visitation the Scout units) Units can invite AOLs to eat with Troop's if they want.
6:00 PM - 7:00 PM	Dinner (at your unit).
6:00PM	Scoutmaster cookoff judging at the shelter
7:15 PM – 7:45PM	Cub Scout Trick or Treat through the Scouts Units
8:00 PM - 9:30 PM	Camp wide social hosted by the OA
10:00 PM	Quiet Time
10:30 PM	TAPS – Lights Out

Sunday, Oct 27, 2024

7:00 AM	Reveille and Breakfast in campsite
8:00 AM	Scout's Own Service – at fire ring
8:30 AM - 9:00 AM	Morning Colors/Closing & Awards – at shelter
9:00 AM - 11:00 AM	Break Camp/clean-up Campsite/Clean-up Assigned Program Area/Final Campsite Inspection/Check-out
12:00 PM	Camp Closed

Note: Schedule subject to change

Unit Roster

Unit: _____

Unit Leader (On site): _____

SPL/Youth Leader: _____

Contact Cell Number: _____

Members:

Members:

Unit Adults:
