

LEGENDS OF THE SEA



2023



Green Mountain Council



**Summer
Camp
Guide**

Greetings from Mt. Norris Scout Reservation! We are thrilled you are joining us at Mt. Norris for summer camp in 2023. We have been working hard over the winter to provide another outstanding resident camp experience for all Vermont Scouts as well as friends from other Councils. Thank you for being here with us.

Whether a leader, Cub Scout, or SBSA family, this guide will help get you ready for an amazing summer camp experience. There will be many procedures we will share in common (such as dining and safety procedures) but each has their own separate program plan. As always, if you have any questions PLEASE ASK. We want everyone to feel fully prepared for summer camp.

When Mt. Norris Scout Reservation was established in 1949, the vision of the Council was to provide Scouts with a top-shelf camping experience. That goal remains the same in 2023! Whether at camp with Cub Scouts or Scouts BSA, our Staff will work hard to provide an outstanding program for all our campers. We will be safe, make amazing memories, and have FUN! This year we have many returning Staff members – more than $\frac{3}{4}$ are coming back to serve our campers again this summer. That is a true testament to their commitment to the campers, the program, and Mt. Norris.

The members of Council Executive Board, Mt. Norris Scout Reservation Alumni Association, Camp Ranger, Ajapeu Lodge Order of the Arrow brothers, & many important benefactors have continued to make significant investments in our camp this off-season. Most importantly, many of **you** have participated in the process of rebuilding and redefining this great place, for it is **your** camp. As we continue to improve the Program, we are also very interested in improving the facilities as well and would encourage you to invest your time, talent &/or treasure to find an area to assist us this summer or in the off season. If you have a skill, materials that can be used for a project, or have some extra time to put into our Camp, please contact Kevin Macy (Alumni Assoc President) at mtnorrisalumni@gmail.com or myself at alisonvt12@gmail.com. We don't want to miss a chance to take advantage of your talents. Too often we hear, "I wish I had known, I have that at home,' or 'I can do that. Too bad I don't have my tools'".

On behalf of our entire Green Mountain Council Summer Camp Staff and the leadership of the Green Mountain Council, we look forward to welcoming you to camp in 2023. We are committed to offering the best customer service and program support possible for you and your Scouts as you prepare for a great summer camp experience at Mt Norris Scout Reservation! Looking forward to seeing all of you on the shores of beautiful Lake Eden.

Yours in Scouting,



Alison Hampson, Camp Director camp.director@scoutingvermont.org 802-495-1120

TABLE OF CONTENTS

GENERAL CAMP INFORMATION.....	1
PRE-CAMP LEADER MEETING.....	1
CAMP PROPERTY.....	1
CAMP STAFF.....	1
CAMP RANGER.....	1
CAMP ACCREDITATION	1
DRIVING DIRECTIONS.....	2
COMMUNICATIONS TO AND FROM CAMP	3
UNIFORMING.....	3
TRADING POST.....	4
DINING / FOOD SERVICES	4
FLAG CEREMONIES.....	5
PROVISIONAL CAMPERS.....	5
VENTURING.....	5
CAMP FEES.....	7
SUMMER CAMP FEE SCHEDULE	7
Deposit.....	7
Campership Deadline.....	7
Full Fee.....	7
Multi-Camp Discount	8
Sibling Discount.....	8
New Scout Registrations	8
Complimentary T-shirt	8
CAMPSITES and SUPPLIES	8
CAMPSITE RESERVATIONS	9
CAMP CHECK-IN PROCESS.....	10
GENERAL POLICIES and PROCEDURES.....	12
TRANSPORTATION	12
VEHICLES IN CAMP.....	12
FIREARMS, AMMUNITION, and ARCHERY EQUIPMENT	12
CAMP HEALTH OFFICER	12
MEDICAL INFORMATION	13
PHYSICAL EXAMINATIONS and ANNUAL HEALTH AND MEDICAL RECORD.....	13

DRUGS, MEDICATIONS, and ROUTINE DRUG ADMINISTRATION RECORD	14
SCOUT EARLY RELEASE PROCEDURE	14
HEALTH AND SAFETY.....	15
ALCOHOL, DRUGS and TOBACCO	15
LIQUID FUEL.....	15
VALUABLES	15
ELECTRONICS	15
TAPS.....	16
EMERGENCY PROCEDURES	17
GENERAL PROCEDURES.....	17
Lost Bather.....	17
Fire.....	17
Lost Person Procedure	18
Serious Injury or Death	18
Child Abuse	18
WEATHER RELATED EMERGENCIES.....	18
Flood.....	18
Lightning Storm.....	18
Tornado.....	19
High Winds.....	19
Hailstorm	19
Earthquake.....	19
YOUTH PROTECTION GUIDELINES.....	20
ADULT SUPERVISION.....	20
ACCOMMODATIONS	20
TENTING.....	20
CAMP PROGRAM	21
PROGRAM PHILOSOPHY	21
SOME DOS AND DON'TS ON CAMP PROGRAMMING	21
CUB SCOUTS	22
PROGRAM ROTATION	22
EVENING EVENTS.....	22
Opening Campfire	22
First Year Campfire.....	22

Bear Bags	22
Webelos Storytime	23
AOL Cookout	23
Staff Visits	23
Leader Cracker Barrel.....	23
AOL Campout.....	23
Closing Campfire	23
CAMP THEME.....	23
SPECIAL DAYS.....	24
Eagle Day	24
OA Day	24
PACK PROJECTS.....	24
PERSONAL EQUIPMENT LIST - CUBS	25
SCOUTS BSA	26
YOUTH LEADERS' COUNCIL	26
FIRST CLASS ADVENTURE	26
SCHEDULE	27
SCUTS BSA SUMMER CAMP GENERAL SCHEDULE.....	28
EVENING AND OUTPOST ACTIVITIES.....	29
SELECTING MERIT BADGES	30
MERIT BADGE PREREQUISITES.....	30
MERIT BADGE OFFERINGS	32
PROGRAM AREAS.....	33
SCOUTCRAFT.....	33
HANDICRAFT	33
ECOLOGY.....	33
CLIMBING.....	34
SHOOTING SPORTS	34
WATERFRONT	35
BSA AWARDS	36
World Conservation Award.....	36
National Outdoor Award.....	36
BSA Distinguished Conservation Service Award.....	36
CONSERVATION PROJECTS.....	36

LEADERS PROGRAM.....	37
SCOUTMASTER'S MERIT BADGE.....	37
ORDER OF THE ARROW IN CAMP.....	37
OTHER CAMP AWARDS.....	38
Patrol Spirit award.....	38
Tournament of Power Award:.....	38
Scoutmaster Cook-off.....	38
EMPLOYMENT.....	39
COUNSELOR-IN-TRAINING (CIT) PROGRAM.....	39
LEADER'S PRE-CAMP CHECKLIST.....	40
TROOP EQUIPMENT LIST.....	41
TROOP LEADER RECOMMENDED TO BRING.....	42
PERSONAL EQUIPMENT LIST – SCOUTS BSA.....	43
PROHIBITED ITEMS.....	44
APPENDICES.....	45
MEDICATION.....	Error! Bookmark not defined.
EARLY RELEASE.....	46
ALUMNI.....	47
FRONTIERS CAMP.....	49
Document History.....	Error! Bookmark not defined.

GENERAL CAMP INFORMATION

PRE-CAMP LEADER MEETING

Mandatory for at least 1 Leader from each Unit:

For all who attend Summer Camp can be prepared, the camp leadership will conduct 1 Zoom meeting to help answer any questions units may have. We will record the Zoom meeting and provide access on the camp website should no one from the unit be able to attend. However, we strongly encourage attendance by at least one unit leader at the live zoom so any questions can get asked and answered.

Zoom meeting

Monday, May 15 at 8:00 pm

Contact Camp Director Alison Hampson (802-495-1120) or the Council Service Center in Waterbury, VT (802-244-5189) with questions/additional information related to the camp program, registration, and operation.

CAMP PROPERTY

Mt. Norris Scout Reservation (MNSR) is owned and operated by the Green Mountain Council (GMC) of the Boy Scouts of America (BSA). Our scenic 1,000 plus acre property has been enjoyed by generations of Scouts and Scouters as a beautiful summer retreat for more than 70 years. With shoreline access to Lake Eden, trails to the summit of Mt Norris, and our enthusiastic and qualified staff, we strive to offer exciting and unique camping opportunities to Scouts from around the world.

CAMP STAFF

MNSR does its best to hire the most qualified Scouts and adults available to serve on our camp staff. They are chosen for their knowledge of camp life, sense of Scouting's values and are committed to help your Scouts and unit succeed. Area directors hold a valid certificate of training from BSA's National Camping School or equivalent skills. In 2023, we have approximately 75% of our Camp Staff from last year returning – that is a great start to an amazing summer camp experience for all campers.

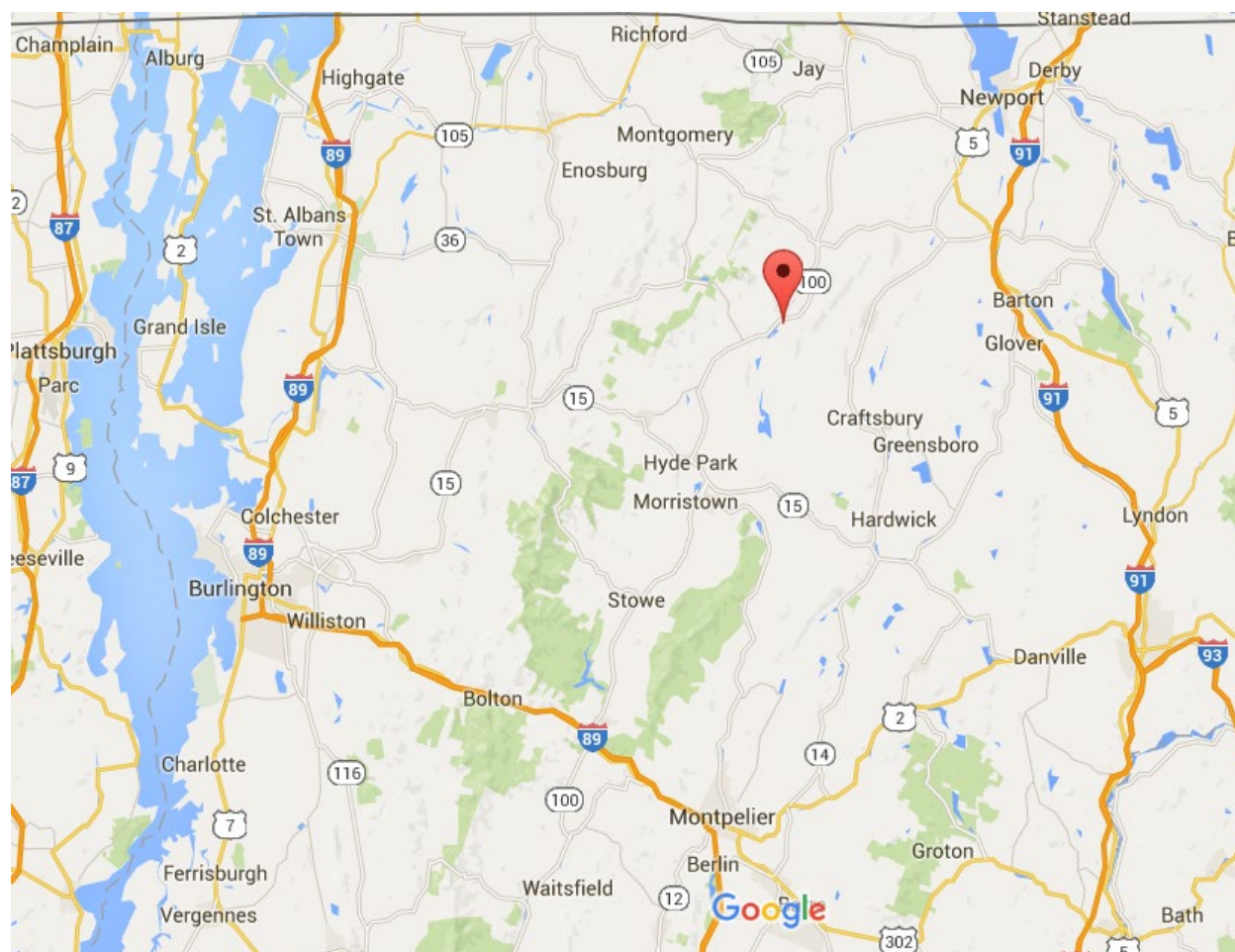
CAMP RANGER

MNSR has a full-time year-round ranger living on site who oversees all property maintenance. He also overseeing programs at camp during the off season – such as our very popular and often sold-out Winter Trek weekends. He holds a certification from the BSA National Camp School Ranger Section and works closely with the Mt Norris Alumni Association on a variety of camp projects.

CAMP ACCREDITATION

MNSR is licensed to operate by the State of Vermont, Agency of Human Services and receives formal authorization to operate from the Boy Scouts of America. The Vermont State Department of Health, the BSA's Regional Visitation Team, and the GMC's Camping and Properties Committees certify that the camp adheres to all current health and safety guidelines. As a result of the hard work of many helping hands, MNSR has consistently received BSA national camp accreditation.

DRIVING DIRECTIONS



From Interstate 89, take the **VT-100 exit, Exit 10** toward US-2/Waterbury/Stowe. Continue to **VT-100 north** to Morrystown, about 20 miles. In Morrystown enter the roundabout and take the 3rd exit onto **VT-15/VT-100**. Within two miles, enter another roundabout and take the **1st exit onto VT-100** heading north. In 12.6 miles the sign for MT Norris Scout Reservation is on your right and marks Boy Scout Camp Road. Turn right onto Boy Scout Camp Road and follow it to the large parking lot at the dining hall. For safety, please drive **5 MPH** once you have entered camp property.

COMMUNICATIONS TO AND FROM CAMP



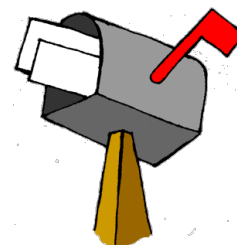
In an emergency parents should call the Council Service Center 802-244-5189 between the hours of 9:00 AM and 5:00 PM, Monday through Friday.

Outside those hours, call 802-495-1120 (Camp Director) or 802-635-7415 (Camp Office – you will likely need to leave a message).

AT&T is the only reliable cell phone service in camp.

Wi-Fi is intermittently available at the camp office and on the porch. It is intended for use by leaders for necessary communication and access, and not for recreational use (no youth access). This resource is needed to operate camp and for other necessary functions. We thank you for your cooperation limiting its use.

Outgoing mail should be left in the mailbox on the porch of the camp office. A staff member will take it to the post office when picking up the day's incoming mail.



Incoming Mail to Scouts and leaders is distributed to their units by the site guides when it arrives. Mail usually takes two to three days to reach the camp. Mail should be addressed to campers as follows:

Individual's name
C/o Mount Norris Scout Reservation
Unit ###, _____ Campsite
242 Boy Scout Camp Road
Eden Mills, VT 05653

** Please confirm the final Campsite assignment before sending mail – it may not be what was originally indicated by the Unit Leaders. Campsite assignments are finalized by the Camp Director based upon the final numbers attending each week and the needs of the camp as a whole. Should mail not connect with the intended camper during their week, the staff will do our best to forward to the unit after camp.

UNIFORMING

One of the METHODS by which Scouting achieves its aims is the uniform. We ask that Scouts and Leaders wear their complete Cub Scout or SBSA uniform for evening retreat, at Vespers, and at the opening and closing campfires.



Appropriate activity uniforms (a Scout t-shirt with Scout shorts or pants) should be worn to breakfast and during the day's activities. Shirts and closed-toe shoes are always required. Open-toed shoes are only permitted in the shower house, at the waterfront and in your tent (travel to and from these exceptions require closed-toed shoes or sneakers and shirts to be worn).

TRADING POST

It's difficult to say how much money a Scout should bring to camp to spend at the trading post. The amount they will spend depends on what merit badge books and materials they'll need and how much they are likely to spend on snacks and souvenirs.

In general, merit badge books cost \$5.00 and handicraft merit badge kits are about \$7 to \$10. Additional Camp T-shirts are around \$15.00 & Projects are from \$10 - \$25. We suggest \$60-\$75 as a reasonable amount, and request **it is in smaller bills; tens, fives, and ones**, to facilitate making change. We've worked hard to increase the amount & quality of items at the Trading Post. Suggestions for next year are always welcome.

A reminder that trading post accounts CANNOT be set up for units or scouts. The trading post does accept cash, checks and VISA, MasterCard and Discover credit cards.

Ammunition: Due to a continuing national shortage and escalating costs, we are again utilizing a debit card system for rounds at the ranges. The cost will be as follows:

\$0.20 per round for rifle (10 or 50 per card)

\$0.50 per round for shotgun (including the clay – 5 or 10 per card).

Shooting Sports Merit Badges: Scouts participating in a Shooting Sports Merit Badge will be given a reasonable supply with which to qualify. Should additional rounds be required or desired, a card can be purchase at the Trading Post and brought to the firing range.

Open Shoot: During open program area time, we welcome and encourage individuals, patrols, or units to bring a debit card purchased at the Trading Post with them to the Range and enjoy the Rifle and/or Shotgun ranges.

DINING / FOOD SERVICES



Our Nutritionist approved menu and experienced chef prepared meals will be served from our Flynn Lodge dining hall. To better plan for the dietary needs and comfort of our campers, we are asking to be informed at the time of registration and the information included in Black Pug of any allergies or medical needs of the camper (NOT WHEN ARRIVING AT CAMP).

Knowledge of this information prior to camp will allow us to review our dining program and initiate a dialogue with the parent/guardian to provide the most appropriate solutions. All dietary requirements (vegetarian, religious, etc.) need to be communicated to the camp prior to your arrival. If we believe that we will be unable to accommodate one of your

allergies or requests, we will let you know. In cases of significant allergies, a camper may need to bring food from home (storage can be provided).

Breakfast and Dinner: We will be serving breakfast and dinner in the dining hall in 2 shifts. Information about when your unit will eat will be provided Sunday evening at the Leader Meeting. The menu will be posted on the camp website by June 1. One shift will be a mix of Cub Scouts and SBSA, and the other only SBSA. If a SBSA unit prefers to eat with the Cub Scouts please let the Camp Director know so we can plan for that. Breakfast and dinner will be served cafeteria style.

Lunch: Lunch will again be “grab and go” style as was the case in 2021 and 2022. Lunches will typically be sandwiches prepacked into crates with fruit, desserts, condiments, chips, etc. for pick up by Units between 11:00 am and 12:00 pm. Since each unit will have its own schedule, you can choose what time works best for lunch. The crate will travel to wherever the unit chooses to eat and be returned to the dining hall by 2:00 pm for preparation for the following day. There will be plenty of food in the crate so no worries about hungry campers!

Cub Scouts depart after lunch on Friday afternoon, and SBSA on Saturday morning after a grab and go continental breakfast (bagels, muffins, fruit).

If you prefer to cook your meals in your campsite, please give us advance notice so that we can make sure we have the food needed. It is the responsibility of the unit to plan these meals, and the kitchen staff will do their best to provide the needed food.

OUTPOST COOKING: ALL units cook one dinner in their sites – both SBSA and Cub Scouts. We will be providing the food and as always, units are invited to add to / embellish / supplement as desired – we hope to see some creativity and fun happening with this. SBSA Units will also prepare the following morning breakfast in their site with food provided by the dining hall.

FLAG CEREMONIES

Flag ceremonies will be held before breakfast and dinner. The exact schedule for these ceremonies will be shared at the Sunday evening Leader Meetings based upon Program schedules each week.

PROVISIONAL CAMPERS

At MNSR we firmly believe that all Scouts who want to attend camp should be able to, no matter what week their unit is coming. Scouts are welcome to attend Mt. Norris as patrols, groups of friends, or on their own. Solo “Troops,” or groups with 10 or more Scouts will stay in their own campsites with a camp assigned Scoutmaster aged 21+ years and an assistant Scoutmaster aged 18+ years. Smaller groups or individual solo Scouts will be placed with a host troop in that unit’s campsite. Solo Scouts have the same opportunities as any other Scout in camp during the week.

VENTURING



Venture crews are welcome at MT Norris for all weeks. Venturers who earned First Class rank as registered Boy Scouts are qualified until their 18th birthday to continue with Boy Scout advancement and are eligible to earn any of the offered merit badges.

Coed Venturing crews are required to have at least one male and one female advisor, each of whom must be at least 21 years of age. Venturers must have a same-gender buddy. Provisional Venturers must also have a buddy of the same gender.

CAMP FEES

2023 SUMMER CAMP FEE SCHEDULE

We are pleased to announce our fees for our 2023 Green Mountain Council resident camping program. We will be offering a complimentary camp t-shirt for all scouts and leaders that pay their full camp fee by June 15, 2023 AND who have a size indicated in Black Pug. On June 15 we will be pulling from Black Pug shirt sizes, so it is critical to enter that information before that date.

Green Mountain Council 2022 Summer Camp Fees:

Co-Op Member Fee: \$460

Regular Fee (Early Bird) - \$500 (Paid in full by April 30)

Full Fee - \$530 (if full payment is not made by April 30)

Adults - \$125 per adult over and above the free leader formula

1-4 Scouts: Leader fee is \$125 per Leader

5-16 Scouts: 2 Leaders Free, all others are \$125 each

17-24 Scouts: 3 Leaders Free, all others are \$125

25+ Scouts; 4 leaders free, all others \$125

Daily Fee (for leaders in camp partial weeks): \$25

½ Week Cub Scout Option (Tigers, Wolves, Bears): \$350

Deposit

Full payment of the regular fee (\$500) must be made for each scout and be received in our Council Service Center no later than **April 30, 2023**. Scouts that do not make the full payment by April 30, 2023 will pay the Full Fee (\$530).

Campership Deadline

The campership deadline for all camps is April 1, 2023. Our application can be found at <https://www.scoutingvermont.org/camperships.html> and award decisions will be made and reported to families no later than April 15, 2023.

Full Fee

If you did not make the complete regular payment by 4/30/23, the full fee for each camp is \$530 and is due no later than June 15, 2023.

Multi-Camp Discount

We are not offering this discount in 2023, we but encourage families to apply for Camperships.

Sibling Discount

We are not offering this discount in 2023, we but encourage families to apply for Camperships.

New Scout Registrations

Any new scout (registered in Cub Scouts or Scouts BSA after the deposit deadline of April 30) can attend any Green Mountain Council Resident Summer camp at the regular fee rate of \$500.

Complimentary T-shirt

We are again offering a complimentary t-shirt for all scouts and leaders registered for a full week of camp and have **paid their weekly fee in full by June 15, 2023, AND A SIZE ENTERED IN BLACK PUG**. We cannot order shirts if we do not have size information – there will be some available in the Trading Post but it is the responsibility of the unit to provide this shirt size information.

Scouts and leaders attending GMC Summer Camp must have their full week fee paid and registration information (including t-shirt size) uploaded into Black Pug by June 15, 2023. Complimentary Leaders T-shirts will be provided for those leaders spending the entire full week. Please enter eligible leader(s) into Black Pug with their respective shirt size. Note: Leaders who split weeks will receive just one shirt. Additional camp T-shirts will be available for sale at the Trading Post or purchased ahead of time.

Out of council units must have proof of accident and sickness insurance. Units can get this information from their local Council Service Center. If your Council does not provide this, it can be purchased for \$5.00 per person from the Green Mountain Council Service Center. Green Mountain Council units already have this insurance.

If a unit or Scout cancels after May 1st, the unit forfeits \$100 per Scout. No fees will be refunded after June 15th except in extreme cases (i.e. death, hospitalization – having to attend summer school or a sporting event is not an extreme case). Please remember this money has already been invested by that time in June.

Deposits and paid fees are non-refundable but can be transferred to another NEW Scout not already on a unit's roster. Fees CANNOT be combined and credited to another Scout who is already signed up to attend camp.

FOR THE LATEST INFORMATION GO TO:

<https://www.scoutingvermont.org/reservations.html>

CAMPSITES AND SUPPLIES

Mt. Norris is very well equipped with campsite equipment. Each site has a rake, shovel, hose, broom, and scrub brush as well as a 7'-6" x 9'-6" wall tent for every two Scouts with cots. The Belvidere and Stratton campsites have lean-tos with bunks for up to four Scouts. Additional equipment or supplies may be requested for use through the Camp Commissioner or Camp Director and can be picked up at the quartermaster's shed behind the dining hall. Most sites have canvas cots but come prepared with your own sleeping pad or air mattress for additional comfort. There is not electricity in any of the campsites.

Campsite tents and equipment are a major expense in the operation of summer camp, and we strive to maintain and upgrade as funds allow. Campsite equipment will be inspected and logged upon your arrival in camp and again before you check-out on Saturday. While we do not anticipate any problems, if necessary, your unit will be held responsible for the replacement cost of damaged equipment on a case-by-case basis.

CAMPSITE RESERVATIONS

A unit may reserve its week at camp with a \$100.00 deposit (please refer to the Camp Fees section). This deposit is non-refundable but may be applied toward summer camp fees. Please remember that each campsite may have to be shared by one or more troops. Should this occur, we will contact units sharing sites to coordinate arrival times and any other necessary arrangements. We will always make our best effort to provide the campsite of choice, but it is at the discretion of the Camp Director and the needs of the camp to make a final determination.

	CAMPSITE	ACCOMMODATIONS	CAPACITY*
SCOUTS BSA	Ascutney	Tents on outriggers	24
	Bromley	Tents on outriggers	24
	Equinox	Tents on outriggers and a cook-shack	20
	Jay Peak	Tents on outriggers	24
	Mt. Ellen	Tents on outriggers and a cook shack	24
	Mt. Mansfield	Tents on outriggers and a cook shack	32
	Okemo	Tents on outriggers (more remote)	16
	Sugarbush	Tents on outriggers & Leader's cabin	16
CUBS	Belvidere	Adirondack Lean-to's	32
	Mad River	4 – 4 person Cabins / 6 Tents	28
	Stratton	Adirondack Lean-to's	32

* Units may also bring personal/unit tents for both leaders and Scouts as an overflow option. Unit or personal tents are welcome, and most sites have room to accommodate them.

CAMP CHECK-IN PROCESS

Check-in at camp occurs on Sunday and can last a couple of hours, including a tour of the camp. To help move the process along, we recommend that the Scouts are already dressed in their swimsuits. Every camper will need to do a swim test on Sunday if they plan to use the waterfront if they have not done so before arriving at Mt. Norris. Due to the nature of the lake environment, **the camp does not accept pre-tests unless conducted by the camp aquatics staff.**

To make this process as smooth as possible, we have developed the following procedure:

Units arrive at MNSR on Sunday at or after 1:00 p.m. Please make every effort to arrive as a troop. If you need to arrive earlier than 1:00 p.m., please contact us in advance to make arrangements. A Troop Guide will be assigned to your unit and meet you in your site. Lunch will not be available on Sunday – please bring a brown bag lunch or eat before arriving at camp.

Campers and leaders will report directly to their campsite. We will not be asking units to wait in the parking lot for check in but to proceed directly to their assigned site. A team of administrative and medical staff will come to you and review all paperwork and medical forms for the unit. Once your entire unit is present, the Troop Guide may begin the tour of camp. All areas of Camp can be toured but swim tests cannot be completed before the check in with the Medical Staff.

All Scouts and leaders must have a current and complete Annual Health and Medical Record (A, B & C). You can download, fill out, and print your own copy by following this link: <https://www.scouting.org/health-and-safety/ahmr/>

* You must download the form - data will be lost if not downloaded prior to entering information.

All persons taking any prescription medication must fill out the appropriate number of Routine Drug Administration forms (found in the Appendix – print clearly), prior to check-in so that they may be reviewed by the Health Officer. This will significantly expedite the check-in process! Please present all necessary medical paperwork AND MEDICATIONS in an original pharmacy container at check in to be reviewed by the health officer.

After the tour and swim checks, Scouts and leaders are invited to settle in and relax at their campsites until 5:30 p.m. at which time the entire camp will gather on the parade field outside of the dining hall. All should be in full field uniform. There will be important information shared, and the first flag ceremony of the week.

Sunday evening meeting: There will be a round table (meeting) of adult leaders and Senior Patrol Leaders (SPLs) to meet with key camp staff members and review details for the upcoming week. This will be at 7:00 on the porch outside of the office.

Opening campfire for the entire camp is at 8:00 p.m. Sunday evening in the Council Campfire Ring. **Taps and lights-out at 10:00 p.m.**

GENERAL POLICIES AND PROCEDURES

TRANSPORTATION

<https://www.scouting.org/health-and-safety/gss/gss11/>

Transportation to and from camp is the responsibility of the unit. We suggest drivers be selected well ahead of departure. Cars should not be overloaded and must be adequately insured.

You must carry at least Vermont state minimums on your auto insurance policy, which are \$25,000/\$50,000/\$10,000.

VEHICLES IN CAMP

All vehicles must be parked in the dining hall parking lot for the week (or in other areas as directed by the Camp Ranger or Camp Director). For safety reasons, and in accordance with National BSA guidelines, only camp vehicles may be operated on camp roads. Only vehicles needed for mobility transportation will be allowed in a campsite after initial camper and equipment drop off Sunday afternoon. Unit trailers are allowed in site. Speed limit in camp is SLOW! Please keep all vehicles operating on camp property below 10 MPH.

FIREARMS, AMMUNITION, AND ARCHERY EQUIPMENT

Ample equipment is available for all shooting sports programs offered as part of the camp program. Scouts and leaders **may not bring private firearms, ammunition, nor archery equipment** from home for use at summer camp. These will be confiscated and stored until your unit leaves camp on Saturday.



CAMP HEALTH OFFICER

All first aid emergencies must be reported to the camp Health Officer immediately. Our Health Officer is specially trained in First Aid and OSHA Blood-borne Pathogens procedures and has developed a plan to work with the local agencies that provide emergency services to the camp. In an emergency, the camp Health Officer working with the Camp Director and Camp Ranger, will assume responsibility for the scene and will be in charge of the emergency scene until the arrival of outside emergency medical services.

MEDICAL INFORMATION

PHYSICAL EXAMINATIONS AND ANNUAL HEALTH AND MEDICAL RECORD



The Scouting adventure, camping trips, high-adventure excursions, and having fun are important to everyone in Scouting---and so is your safety and well-being. Completing the Annual Health and Medical Record is the first step in making sure you have a great Scouting experience.

The Boy Scouts of America requires that everyone who participates in a Scouting event have an annual medical evaluation by a certified and licensed health-care provider – a physician (MD or DO,) nurse practitioner, or physician assistant.

Following in-processing the camp health officer will keep a copy of the health and medical records locked in the health lodge. One step in your unit's out-processing is to retrieve these records. Camp staff and unit leaders must make every effort to always protect the privacy of unit participants by protecting their medical information.



Anyone staying at MNSR longer than 72 consecutive hours must provide a complete Annual Health and Medical Record upon arrival.

Please note that this record is available as a fillable PDF, and members are requested to fill it out on their computer, then print the record (rather than printing the record and filling it out by hand). Doing this will improve the readability and accuracy of each member's medical information and speed up in-processing. You can find a copy of this form in the appendix of this Leader's Guide or online at:

<http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>

In order to save any information you add to the form, you must download and save the form first. Information is not saved when editing online.

Parts A and B are to be completed at least annually by participants in all Scouting events. This health history, parental/guardian informed consent and release agreement, and talent release statement are to be completed by the participant and parents/guardians. (We will accept immunization records as attachments)

Part C is the physical exam that is required for participants in any event that exceeds 72 consecutive hours, for all high-adventure base participants, or when the activity is strenuous and demanding. Service projects or work weekends may fit this description.

Part C is to be completed and signed by a certified and licensed health-care provider – physician (MD-DO), nurse practitioner or physician assistant. It is important to note that the height/weight limits must be strictly adhered to when the event will take the unit more than 30 minutes away from an emergency vehicle, accessible roadway, or when the program requires it, such as backpacking trips, high-adventure activities and conservation projects in remote areas.

DRUGS, MEDICATIONS, AND ROUTINE DRUG ADMINISTRATION RECORD

The camp health officer must review all medications during check-in. Prescribed, self-administered medications for severe allergies, heart conditions, etc. must be reported to the camp Health Officer. Any medicine needed in an emergency may be carried by the Scout or leader (i.e. inhalers, epi pens). All other medicine will either be locked in the health lodge and dispensed by the camp Health Officer or, if a non-controlled substance, will be administered and logged/documentated by the Unit Leader(s). A lockable box will be provided to Units requiring them.

Please advise us in writing a few weeks in advance of camp if you have any unusual medical requirements. Do not think your child will be fine without medicine for a week: make sure they have an adequate supply to last Sunday – Saturday. You **SHOULD NOT STOP** taking any maintenance medication unless instructed to do so by your doctor. As a reminder, we have had extensive experience with families who believed that Scout Camp would be a good time to give their Scout “a vacation from medication”. Especially in the case of medications for attention deficit disorders, this practice has not resulted in a good week for the Scout in question, his unit, peers and fellows, or the camp as a whole. **We strongly discourage this practice unless endorsed by the Scout’s medical provider.** Scouts taking any prescription medication will be interviewed by a qualified camp staff member upon arrival.

Note: **All medications must be in their original containers and presented to the Health Officer at the Medical check in on Sunday.**

To facilitate the check-in process, parents need to fill out the appropriate Routine Drug Administration Record for their children. The camp Health Officer will review and sign this form after completing an interview with the camper. Care in filling this form out will help move in-processing along. A fillable PDF version is available online. Go to:

www.scouting.org/filestore/HealthSafety/pdf/RoutineDrugAdministrationRecordRevised2011.pdf

SCOUT EARLY RELEASE PROCEDURE

To ensure Scouts leave camp with an approved guardian any Scout leaving camp early must have a signed Scout Release Request. This form must be completed and signed by the unit leader, parent, and camp administration. We recommend all units stay in camp until Saturday morning to receive the full benefits of their week at camp. This form is available in the appendix.

HEALTH AND SAFETY

ALCOHOL, DRUGS AND TOBACCO

Alcohol, marijuana, and illegal drugs are not permitted in camp. Any person found in possession or under the influence of alcohol, marijuana, or illegal drugs will be escorted out of camp. According to Youth Protection Guidelines, such instances will be reported to the scout executive for appropriate action. Any minor found in possession or under the influence will face similar consequences after a conference between the unit leader, camp director, and the minor's parent or guardian. It is the policy of the Boy Scouts of America and the Green Mountain Council that no one under the age of 21 years old may possess or use tobacco or vaping products. This includes but is not limited to, cigarettes, electronic cigarettes, cigars, pipes, snuff, chewing tobacco or any other form of tobacco. The unit leader in such instances should take appropriate disciplinary action. Smoking is permitted in designated areas only! Please ask the Camp Commissioner or Camp Director for these locations.



LIQUID FUEL

Liquid fuel policies of the Green Mountain Council and the Boy Scouts of America permit the use of white gas and pressurized fuels for camp stoves, lanterns, etc. All use of fuel must be under the direct supervision of an adult and bulk quantities of liquid fuels (greater than a backpacking MSR bottle) must be stored in a secure flammable storage facility. See the Camp Ranger with any questions.

VALUABLES

Make sure all valuables are locked in your vehicle or in a secure location in your campsite. Although theft is uncommon, it is still possible. The best policy is to limit the amount of valuables brought to camp. MNSR and the Green Mountain Council are not responsible for any damage to or loss of personal or unit equipment.

ELECTRONICS



Electronic devices, including cell phones and pagers, are not to be used by staff or Scouts in the program areas, in the dining hall, during Vespers, or during other ceremonies except in an emergency. Scouts may only use electronic devices (including cell phones and pagers) in their campsites under the following conditions: they have permission of their Leaders, they have earned the Computer Chip, and their use does not interfere with the good order and discipline of the camp.

TAPS

All Scouts must be in their own campsite by 10:00 p.m. each night unless participating in a program activity. After 10:00 p.m., the noise levels should be such that allows other campers to sleep without being disturbed. It is recommended that each unit sets a specific time for Scouts to be in their tents and to have lights out. Each day at this time each unit must do a head count and report any discrepancies to the camp director immediately.



Any Scout or leader willing to sound taps, reveille, or perform during the flag ceremonies, should contact the program director.

EMERGENCY PROCEDURES

****A test of the camp's emergency alert system will be conducted during your first day at camp. This will be explained and demonstrated Sunday before dinner at the whole camp retreat. ****

GENERAL PROCEDURES

- In case of an emergency in camp, a siren will sound.
- All Scouts & leaders must report to the main parade ground on the south side of the dining hall.
- Staff report to the porch by the Camp Office.
- Adult unit leaders will conduct a roster check (not just a head count) as Scouts assemble.
- The Camp Commissioner or Program Director will perform staff roster checks.
- Instructions will be given to unit leaders.
- After 10:00 pm, the alarm will not sound and a runner will be sent to the site to do a roster check.

Lost Bather

- See general procedures above.
- Waterfront director runs "Lost Bather Drill" until the swimmer is accounted for.
- Camp Health Officer is notified and immediately goes to the Waterfront
- Camp Director sends a staff member to the "lost bather" site and other staff members to all areas in camp looking for the "lost bather".

Fire

- See general procedures above.
- Staff members assume responsibilities for the safety of the campers and leaders and lead them to safety. **Campers and staff should not fight fires unless they are easily contained; otherwise, leave the task to professional fire fighters.**
- The Camp Leadership and Health Officer are notified immediately in case of fire.
- Camp Leadership determines if additional outside help is needed to combat the fire upon report from the area where the fire occurs.

Lost Person Procedure

- Report any person whom you suspect to be missing immediately to the Camp Director or a senior staff member. Do not delay reporting a missing/lost person. One of your leaders should wait in your site in case the missing person returns.
- The Camp Director will institute search procedures using the camp staff and; if need be, notify outside help.

Serious Injury or Death

- The Camp Director **MUST** be notified as quickly as possible after the accident or discovery of the situation. Medical help will be dispatched.
- **All external communications will be handled through the Camp Director and Scout Executive.**

Child Abuse

- Notify the Camp Director immediately upon suspicion. The report is to be kept confidential.
- Give the Camp Director as much information as you know.
- Do not conduct a personal investigation yourself; protect the dignity and privacy of all involved.
- If the child is in imminent danger, call 911.

WEATHER RELATED EMERGENCIES

Troops will be instructed as necessary depending on conditions. See list below.

Flood

- See general procedures on top of page.
- When storm is over, resume activities.
- Camp staff should be prepared to act at any time during flood danger.

Lightning Storm

- Report back to campsite unless already in a sheltered space.
- Take cover and stay low.
- When the storm is over, resume activities.
- Firefighting teams should be prepared to act at any time during storm.
- No aquatics or showers during thunderstorms.

Tornado

- See general procedures.
- Staff will be dispatched to campsites to make leaders aware of the situation and have troops report to the dining hall; keep everyone inside.
- Open windows and doors in dining hall.

High Winds

- See general procedures.
- Staff will be dispatched to campsites to make leaders aware of the situation and have troops report to the dining hall; keep everyone inside.
- People will be allowed to leave only when the U.S. Weather Bureau has declared the situation safe.

Hailstorm

- Take cover in the nearest shelter or tent and let the storm run its course.

Earthquake

- Report to your campsite.
- Staff will be dispatched to campsites to make leaders aware of the situation.
- Camp leadership will update participants based upon information from USGS through NOAA.

YOUTH PROTECTION GUIDELINES

Summer camp is an integral part of Scouting's outdoor program. It is in the camp atmosphere and outdoor program that character building and citizenship purposes are best taught. If you have any concerns about Youth Protection in camp, contact the camp director immediately.

The following policies have been adopted by the Boy Scouts of America to provide security for the youth in our program. In addition, they serve to protect adult leadership from situations in which they are vulnerable to allegations of abuse.

All Adults (anyone 18+) attending camp are required to have current Youth Protection certification & all Youth Protection guidelines must be strictly adhered to.

ADULT SUPERVISION

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided.

All adults accompanying a Scouting unit who are present at the activity for 72 total hours or more must be registered as leaders. The 72 hours need not be consecutive.

One-on-one contact between adult leaders and youth members is prohibited both inside and outside of Scouting.

ACCOMMODATIONS

Separate accommodations for adult males and females and youth males and females are required.

TENTING

- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.
- Youth sharing tents must be the same gender and no more than two years apart in age.
- Youth and adults tent separately, including parent/child for SBSA Camp. Parents may tent with their child for Cub Scout camp.
- Spouses may share tents.

CAMP PROGRAM

PROGRAM PHILOSOPHY

It is the mission of the Green Mountain Council, Boy Scouts of America to prepare young people to make moral and ethical choices over their lifetime by instilling in them the values found in the Scout Oath and Law, and providing opportunities for achievement, advancement, and leadership skills.

Summer Camp provides the place, the leadership, and the programs to achieve the aims of Scouting. Summer camp provides an organized setting for a Scout to learn and practice these skills. Under the unit's leadership and with camp staff support, Scouts are able to enjoy and experience a wide range of activities. The camp staff exists to serve your troop and to help your Scouts get the best possible experience at camp. Keep in mind, however, that the staff supplements your Unit leadership -- it is not a substitute for it.

At the Green Mountain Council camps, we believe a good program reflects the needs, interests, and goals of the individual, den/patrol, and unit. We strive to achieve a good balance of advancement, outdoor skills, adventure, and learning activities to complement your year-round program.

SOME DOS AND DON'TS ON CAMP PROGRAMMING

- DO set the tone that will give your unit real class. Insist on good manners, good fellowship, clean sportsmanship, clean fun, and a clean camp.
- **DO require patrols or dens to plan and carry out activities they plan.**
- DO have enough programs to keep everyone busy.
- DO allow for and suggest some things to be done with a pal or two.
- DO be sure there is personal achievement, advancement, and **FUN** in the program.
- DO keep in personal touch with what's going on in the unit.
- **More than anything else, DO have fun!**
- DON'T allow too much advancement to be planned by the individual Scout. Camping should be relaxing and fun, too.
- DON'T be alarmed if things happen that are not in the schedule. Some circumstances warrant changes in plans.
- DON'T judge the success of camp solely by advancement. Ask: did the Scout have fun?
- DON'T give Scouts a title and a camp leadership job and then do it all yourself.
- DON'T permit a camp violation or error in operation to persist or continue. Stop and show – correct the situation. A Scout camp is an outdoor classroom. Be kind but firm when necessary.
- ***Do enjoy yourself and don't hesitate to ask for help!!!***



CUB SCOUTS

The Green Mountain Council Summer Camp Staff is ready to welcome Cub Scouts, their families, and leaders to Mt. Norris Scout Reservation for the 2023 Summer Camp season! We are happy you are joining us and we look forward to creating many happy memories with our younger campers. While Scouts BSA will be in camp along with the Cub Scouts, each will have their own program and schedule.

PROGRAM ROTATION

The main part of your day at camp will be spent rotating through our different program areas. By Sunday evening after check-in when everyone's rosters have been finalized your campsite will be broken into rank based dens. These dens are the unit that will rotate through program areas together. This is done for a few reasons. The first is to manage the numbers of campers in each program area at a time. By keeping a den's size in the right spot, we maximize the quality of our classes and increase the hands-on time each camper has to participate - for example shooting time at the Archery and BB Gun ranges. This way the program content and teaching methods used can be tailored to age appropriate and rank specific targets.

Each program period is generally 35 minutes long, with a ten-minute passing time in between to travel from one to the other. From Monday through Thursday there are four periods in the morning period and four in the afternoon period.

Program Areas: BB Gun, Scoutcraft, Handicraft, Archery, Nature, Waterfront, Free Periods

Below is a general schedule that the Cub Scout campers will follow during their week.

EVENING EVENTS

Opening Campfire

On Sunday evening the entire camp staff puts on a show to welcome you to camp and set the tone and atmosphere for the rest of your week with us. Songs, skits, stories and surprises included. Fair warning leaders - audience participation is highly likely.

First Year Campfire

One evening all first-year campers, scouts and leaders alike will be guided from their campsite to the ceremonial fire ring by members of the Order of the Arrow. A unique campfire program is held just for you, including camp lore and SBSA origin stories, and some of our favorite skits/songs reserved solely for this event. Most importantly your official welcome into the Green Mountain Council Camping family a bond that will last a lifetime.

Bear Bags

Campers of Bear rank will gather at Scoutcraft for a special event just for them. The proceedings are a surprise, but I can say it will be instructional, fun, safe, and... bear related.

Webelos Storytime

We all love a loud and boisterous campfire. One of the greatest joys of camp life is the sense of camaraderie that comes with laughing and singing around the embers with your friends. When you get to be an older more seasoned camper however you are ready for the next step. The Webelos will have a (slightly) quieter, but equally enjoyable campfire. We tell you our favorite campfire stories, give you a try at our best riddles/games, let you in on camp legends and secrets only entrusted to older scouts, and teach you the all-important art of a properly made s'more.

AOL Cookout

An evening time extension of the AOL program. On Tuesday while the rest of us head to Dinner in the Dining Hall, the AOL Patrols will go instead to the Scoutcraft area. There they will get lessons from the masters in all aspects of outdoor cooking, and the chance to cook their own meal over the campfire.

Staff Visits

One special (yes, we said that!) evening during the week, the staff will come visit your campsite to share snacks and fellowship.

Leader Cracker Barrel

While the staff are in your sites, leaders are welcome to come meet with the senior staff. A mid-week check in to talk about how your week is going and a few minutes of adult time to recharge you for the second half of camp.

AOL Campout

The famous AOL campout! One night our AOL Patrols and staff will head into the woods and spend the night in the wild at a special site all their own. A classic camp experience for our oldest campers.

Closing Campfire

On Sunday, you are welcoming day to camp, the staff entertained you. Now with nearly a week of experiences under your belt it's your turn to entertain the rest of camp.

CAMP THEME

Our theme for this year is **LEGENDS of the SEA!** The Staff is going all out to prepare a swashbuckling great time for each camper and leader in camp. There will be themed activities and items in the Trading Post, good natured competitions – you know there will be a peg leg race – and plenty of costuming around camp. While we are not celebrating pirates, we will have a good natured, high seas adventure together this summer.

SPECIAL DAYS

Eagle Day

Cub Scouts are just beginning their journey to Eagle but it's never too late to learn about this lofty and impressive achievement. We will be having our Eagle Scout Recognition Day each week when there will be special exhibits and programs set up for the youth. Cub Leaders who are Eagle Scouts are encouraged to wear their neckerchiefs and join us for Color Guard.

OA Day

On OA day at camp, the flag ceremony will include a quick introduction to the Order of the Arrow to spark the Cub Scout imagination for the future. Adult Members of the order are encouraged to wear their sash throughout the day.

PACK PROJECTS

Just ask ... we've plenty of things to do around Camp!

PERSONAL EQUIPMENT LIST - CUBS

This is a suggested list of equipment for an enjoyable stay at camp. It does get rather cool in the evenings and each Cub Scout should be prepared for this. Also, footlockers are recommended over duffel bags and packs, as they are easier to keep organized, can be locked, and may slide right under the bunks. It is a good idea to label items with your name and Pack number.

CLOTHING	USEFUL EQUIPMENT
Complete Scout Uniform	Sunglasses
Underwear & socks	Sunscreen
T-Shirts	Daypack
Hats (for sun and for warmth)	Utensils & Mess Kit
Long pants and Shorts	Water bottles
Beach Towel	Flashlight and extra batteries
**Swimwear (see note below)	Scout Handbook
Jacket / warm hoodie	Writing implements
Raingear	Compass
Tissues / handkerchief	Insect repellent
Shower shoes / extra sneakers	Camp Chair
Hiking boots / comfortable walking shoes	First Aid Kit
	Trading Post money
BEDDING & OTHER ITEMS	OPTIONAL EQUIPMENT
Sleeping bag or warm blankets	Camera
Foam or air pad for comfort	Sewing kit
Pillow	Fishing gear
Soap & Towel (for shower and swimming)	Stationery and Stamps
Toothbrush and toothpaste	
<p>A note on swimwear: Swimwear should be “comfortable, functional, and appropriate for the specific aquatic activity”. The activities that Scouts participate in at the Waterfront during summer camp require swimwear that will provide comfortable movement and that will remain reliably in place and not hamper movement. If there is any question or concern, please see the Camp Director. You can also read the BSA policy on swimwear recommendations here.</p>	



SCOUTS BSA



YOUTH LEADERS' COUNCIL

Scouting is a Youth Led, Youth Run organization. As such, it is important that each unit have a Senior Patrol Leader or other youth representative for camp. This youth leader will meet at various times during the week with the Program Director in order to share information and discuss any questions, concerns, or needs. Camp leadership is working to make your week in camp as fun and effective as possible, and the input of youth leadership is important to that end. This council will work on camp-wide program and activities, as well as the Friday closing campfire. Your troop youth leadership decides a significant part of the day-to-day program opportunities. They are strongly encouraged to bring new suggestions and ideas to the table.

FIRST CLASS ADVENTURE

First Class Adventure is a program for FIRST YEAR SCOUTS and is designed to teach the skills necessary to complete the Tenderfoot, Second Class, and First Class requirements. This is accomplished through a progression of skill training done in the First Class Adventure training area.



The Scoutmaster can use the program two ways. The First Class Adventure program will be held in two distinct time periods. A Scout cannot sign up for both time periods. There will be a morning and afternoon session offered. The skills will be taught at the scheduled times so there can be a progression of learning; however, if a Scout has the skills for Tenderfoot and Second Class, they can work on First Class skills any time during the week. The skills are taught to the Scouts, but it is up to the Troop Leaders' Council to test those skills. Of course, some of our schedule is weather dependent, but we will try to adhere to the following schedule:

Monday we will practice how to raise, lower and fold the American flag. Each FCA Scout will get an opportunity to participate in a morning or evening flag ceremony before a meal.

Tuesday and Tuesday evening, there will be a campfire just for the FCA Scouts, and they will get a chance to sleep overnight in a tent that they help pitch.

Wednesday we do Totin' Chip and Firem'n Chit.

Thursday the Aquatics requirements (Scouts WILL get wet).

Friday an optional 5-mile hike with a trail snack leaving early in order to return in time for lunch. It is highly recommended that Scouts attend the 5-mile hike as several different requirements will be completed. However, it is a somewhat demanding hike and is not for those with more limited mobility or endurance. Our Staff will do their best to make it accessible for any Scout who wants to try. Scouters and older Scouts interested in helping with the hike are also invited to join. Also, each Scout or Scouter that climbs Mt Norris, will receive a special patch as a thank you for joining in on the adventure!



SCHEDULE

Summer camp is an opportunity for Scouts to work on advancement requirements that are often difficult to accomplish outside of camp, for Scouts at any stage of their Scouting trail. However, we hope their time at camp will not solely focus on earning merit badges but that time will be left for other activities and making new friends. A lot of good things happen at summer camp other than advancement.

Mt. Norris has a program schedule that fits in as much “fun with a purpose” as possible and at the same time provides flexibility enough to serve participants of various ages, experience, and skills. We are continuing to work on an efficient schedule that maximizes available program area time.

Mornings start early at 6:30 am with the newly restructured “Polar Bear” challenge. Each morning there will be a different program area to visit. Then, from approximately 9:00 a.m. until noon are program blocks I, II and III. Some morning programs, merit badges, or activity sessions will be three hours and take all three blocks, others will take an hour or just one block. Afternoons from 2:00 p.m. until 4:00 p.m. will be activity block IV and V. We recognize some merit badges will not take more than one block and are generally flexible when it comes to when merit badges are offered. Always communicate your needs with our area directors. If a badge ends earlier than expected or a Scout finds themselves with free time during a merit badge period, the area directors or the program director can help them find if another class is available.

In addition to the 1:00-2:00 p.m. Siesta time, there is an open period from 4:00-5:00 p.m. Generally, this period has various program areas open up for additional activities (open ranges, open boating/swimming, tomahawk throwing, etc.), as well as additional merit badge work as needed. Evenings from 7:00 p.m. until 9:00 p.m. will have multiple activities of varying duration depending on the weekday and the activity.

Flag ceremonies will take place before morning program and before dinner. Throughout the week, we will schedule activities that strengthen the patrol method, such as competitions to enhance team building and to strengthen the bond between Scout Troops from around the state and the region.

SCOUTS BSA SUMMER CAMP GENERAL SCHEDULE

(Exact times and weekly schedule is under final preparation)

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday		
6:30am		Polar Bear						
7:00am		Reveille						
8:15am		Morning Colors & Breakfast				In-Site Breakfast		
8:30am						Special Sessions		
9:00am		MB Session I						
9:30am								
10:00am		MB Session II						
10:30am								
11:00am		MB Session III				Lunch		
11:30am								
12:00pm		Lunch						
12:30pm						Lunch		
1:00pm	Siesta							
1:30pm	Check-In					Camp-Wide Programs		
2:00pm		MB Session IV						
2:30pm								
3:00pm		MB Session V						
3:30pm								
4:00pm		Open Period						
4:30pm								
5:00pm								
5:30pm					SBSA Dinner			
6:00pm	Evening Colors and Dinner							
6:30pm					SBSA Closing Campfire			
7:00pm	Evening Activities							
7:15pm								
7:30pm								
8:00pm	Opening Campfire					See you next year! (Saturday morning departure)		
8:30pm								
9:00pm								
9:30pm								
10:00pm	Taps & Lights Out							

EVENING AND OUTPOST ACTIVITIES

If there is interest and the leadership is available, outpost camping can be arranged. Starting Tuesday evening, Scouts may sign up for an outpost adventure. These adventures will not interfere with the normal daily schedule. Scouts will leave camp before dinner and head to a campsite “somewhere” on Mt. Norris property. All gear (tents, stoves, food, and personal gear) will be delivered to the site. Scouts will be given a GPS and a waypoint. They must navigate to the designated campsite. They will prepare their dinner, enjoy a night in the woods camping out, have breakfast in the morning, and then return to camp before the daily activities start. In order to schedule an overnight, please see the Program Director as early as possible during the week to organize.

Evening activities: A variety of activities will be planned for after dinner. These may include but are not limited to:

Sunset Cruise on Lake Eden: Sign-up as an individual or Troop. Enjoy the evening canoeing or kayaking around the shore of Lake Eden. These cruises are available to both Scouts and Scouters, provided they have passed a Swimmer’s test.

Game Night: Join your friends old and new to enjoy a variety of games. Bring your own or grab one from the camp supply. The dining hall will be the center of activity for this fun evening.

Disco Bouldering: A camper favorite, come climb with Stew and crew for some groovy moves on the wall.

Leader Activities: There are new challenges in the works – more details to come!

Look for updates each day on the big white board!

This is the schedule from 2022 We are changing things up in a big way for 2023!

Monday	Tuesday	Wednesday	Thursday	Friday
Troop Cookoff	Evening Cruise	OA Service Project &	In-Site Dinners	In-Site Breakfast
Staff Hunt	FCA Campfire &	Cracker Barrel		Mt. Norris Hike
Dining Hall	Overnight	Scout’s Own		Open Areas
Presentation		Game / Movie Night		Camp-Wide Derby

Luau Day

The tackier the Hawaiian shirt, the better!

OA Day

Wear your sash and join the various activities during the day!

Throwback Thursday

Perfect day to wear your snazzy vintage digs!

Daily Activities:

Polar Bear – Tournament of Power – Silk Screening / Tie Dye – Open Swim – Open Climb – Open Shoots

Each Week:

Totin’ Chip Training – Tomahawk Throw – Outpost Trip to Partridge – Let’s Go Fishing!

SELECTING MERIT BADGES

A Scout is at camp to have fun, not to be frustrated with incomplete merit badges. Camp is about each scout having fun, learning leadership skills, advancing in rank and learning new skills. Please make sure the Scouts and leaders keep this in mind as they choose MBs.

Selecting merit badges depends on a variety of factors: the Scout's age, abilities, and the troop's year-round program. A review of individual Scout advancement desires and needs is suggested to be completed by late April. If a unit does not participate in the pre-registration process Mt. Norris cannot guarantee a Scouts desired merit badge session will be available. During these planning sessions, distribute and discuss the degree of difficulty and the list of suggested requirements to be completed at home. Scouts should be instructed to choose through the list of available merit badges that he or she wants to earn during their week at camp.

NEW IN 2023: We are adding several new Merit Badges in 2023 such as Pottery, Scouting Heritage, Geocaching, more Eagle required Merit Badges, and Collections – this list will be updated by April 1, 2023.

MERIT BADGE PREREQUISITES

The staff at MT Norris takes pride in the fact that every skill needed for a badge at camp is truly mastered. No merit badge requirements can be waived to make up for the fact that it cannot be completed in a camp situation. Every skill must be met for the merit badge to be earned, including those requirements that cannot be done at camp.

It is recommended that Scouts complete any requirements that they can before arriving at camp, particularly requirements that require extensive writing, extended record keeping, visits to specific events or places, etc. Scouts should bring their work or proof of their work to camp. Only in a few circumstances should unit leaders expect Scouts to complete written reports, letters, etc. while at camp. Please advise your Scouts that these need to be completed and brought to camp for submission to the appropriate merit badge counselor.

A list of merit badges with prerequisites is below. Scouts should familiarize themselves with the requirements for the merit badges they sign up for and complete prerequisites before coming to camp. Just because a merit badge does not have prerequisites listed below does not mean there might not be written work, research, or requirements that could be completed at home or with their unit more easily than at camp. For example, many badges require the Scout to research jobs in the field related to the merit badge. While this *can* be completed at camp, it would be better to complete requirements like this beforehand.

- Astronomy: 5b, 9
- Camping: 8d, 9a-b
- Cooking: 4a-e, 5a-h, 6a-f, 7
- Emergency Preparedness: Have the First Aid MB, 2c, 6c, 9b
- Environmental Science: 3e(1), 3f(1), 6
- Fish and Wildlife Management: 6b, 8
- Geology: 4b, 6d
- Leatherwork: 5a
- Lifesaving: Have the Swimming MB
- Orienteering: 9, 10

- Personal Fitness: 7, 8, 9
- Photography: Have a current Cyber Chip, 8
- Space Exploration: 8

SPECIALTY WEEKS:

Because we are not offering our traditional “Specialty Week 5” we are adding in some of those opportunities throughout the 4 weeks. With the exception of NYLT Week 4, these will occur during regular program times. They could be a great second week for campers as well.

Weeks 1 and 3:

STEM Splash: If you have an interest in STEM or Engineering, this could be just your thing! The STEM Splash program will be run both of these weeks, with additional science oriented merit badge offerings (such as Nuclear Science or Chemistry). This will take place during regular program time, allowing for participation in other camp activities.

Week 2:

Aquatics Specialty Week - Our highly talented and energetic Aquatics Staff is offering some additional water-based opportunities just this one week. They will include BSA Lifeguarding, Watersports Merit Badge, Motorboating Merit Badge, and Scuba Merit Badge. So if water is your thing, this could be a fabulous week to be at camp!

Week 4:

NYLT (National Youth Leadership Training) will run during this last week of camp. Participating in this high-quality program does not allow for participation in other activities happening in camp. While it is running at the same time as resident camp, it will be an entirely different program, separate from the camp structure. The registration is available on the Council calendar (Black Pug).

2023 MERIT BADGE OFFERINGS

2022 MERIT BADGE OFFERINGS *

(*Subject to change based on Scout participation level and/or staffing – all updates will be on the MT Norris webpage.)

AQUATICS	HANDICRAFT	ECOLOGY	SCOUTCRAFT	SHOOTING SPORTS	SPECIAL PROGRAM	EAGLE REQUIRED
Canoeing▲	Art	Astronomy	Camping*	Archery	Chess	Camping*
Kayaking▲	Basketry	Environmental Science* ♦ ∞ ▲	Cooking*	Rifle	Climbing	Cooking*
Lifesaving*▲	Leatherwork	Fish & Wildlife Management ♦ ∞	Orienteering▲	Shotgun	Emergency Preparedness*▲	Environmental Science*
Paddleboard +	Photography	Geology ∞	Pioneering		Entrepreneurship	Emergency Preparedness*
Snorkeling +	Sculpture	Nature ∞	Wilderness Survival▲		First Aid*	First Aid*
Small Boat Sailing▲	Wood Carving	Soil & Water Conservation ♦ ∞	Exploration		Personal Fitness*	Lifesaving*
Swimming*▲		Space Exploration	Public Health		Signs, Signals, and Codes	Personal Fitness*
Rowing▲		Weather ∞			Architecture	Swimming*
		Forestry				Sustainability*
		Sustainability♦				

- * Eagle Required
- + Certifications
- ♦ World Conservation Award Requirements
- ▲ National Outdoor Award Requirements
- ∞ BSA Distinguished Conservation Service Award

PROGRAM AREAS

SCOUTCRAFT

	Mon	Tues	Wed	Thurs
I	Camping		Camping	
	Cooking			
II	Orienteering		Exploration	
	Cooking (cont.)			
III	Public Health		Fishing	
	Pioneering			
IV	Wilderness Survival			
	Cooking			
V	Wilderness Survival			
	Cooking (cont.)			

HANDICRAFT

	Mon	Tues	Wed	Thurs
I	Wood Carving		Photography	
	Leatherwork		Leatherwork	
II	Wood Carving (cont.)		Photography (cont.)	
	Leatherwork (cont.)		Leatherwork (cont.)	
III	Art		Sculpture	
	Basketry			
IV	Basketry			
	Leatherwork			
V	Sculpture		Art	
	Photography			

ECOLOGY

	Mon	Tues	Wed	Thurs
I	Environmental Science			
	Soil and Water			
II	Environmental Science (cont.)			
	Mammal Study		Forestry	
III	Nature			
	Space Exploration		Fish and Wildlife	
IV	Sustainability			
	Weather			
V	Sustainability (cont.)			
	Astronomy		Mammal Study	

CLIMBING

	Mon	Tues	Wed	Thurs
I	Climbing			
II	Climbing			
III	Climbing			
IV	Climbing			
V	Climbing			

SHOOTING SPORTS

	Mon	Tues	Wed	Thurs
I	Archery			
	Rifle Shooting			
	Shotgun Shooting			
II	Archery			
	Rifle Shooting			
	Shotgun Shooting			
III	Archery			
	Rifle Shooting			
	Shotgun Shooting			
IV	Archery			
	Rifle Shooting			
	Shotgun Shooting			
V	Archery			
	Rifle Shooting			
	Shotgun Shooting			

WATERFRONT

	Mon	Tues	Wed	Thurs
I	Lifesaving			
	Swimming		Swimming	
	Canoeing		Kayaking	
	Paddle Boarding		Snorkeling	
II	Lifesaving (cont.)			
	Swimming (cont.)		Swimming (cont.)	
	Canoeing (cont.)		Kayaking (cont.)	
	Paddle Boarding (cont.)		Snorkeling (cont.)	
III	Lifesaving (cont.)			
	Swimming (cont.)		Swimming (cont.)	
	Canoeing			
	Kayaking			
IV	Small Boat Sailing			
	Kayaking		Canoeing	
	Rowing		Paddle Boarding	
	Swimming			
V	Small Boat Sailing (cont.)			
	Kayaking (cont.)		Canoeing (cont.)	
	Rowing (cont.)		Paddle Boarding (cont.)	
	Swimming (cont.)			

BSA AWARDS

There are various awards available from the BSA that are not often mentioned as a part of advancement, but are easily attainable by most scouts during their time in Scouting with a little planning. It is possible you have earned some of these awards without even knowing you completed all the requirements. Particularly, older scouts who have completed First Class and are looking for new activities and merit badges to take may be interested in undertaking some of these awards, many of which one can make progress towards while at camp. A selection of these awards with relevant Merit Badges offered at camp are listed below. Ask your leaders or check the complete requirements on Scouting.org and see if you are interested in working on any of these.



World Conservation Award

This award can be completed by earning the following badges: Environmental Science or Sustainability, Soil & Water Conservation or Fish & Wildlife Management, and Citizenship in the World, as well as completing 3 hours of conservation work. Two of these Merit Badge requirements, as well as a conservation project, can be completed during your time at camp.



National Outdoor Award

If you have attended Philmont or another High Adventure base, you have probably already earned the Hiking section of this award. If you have completed Cooking, First Aid, and Pioneering merit badge, and been to camp for at least two years, you have probably completed the Camping section of this award. Strides towards the Conservation and Aquatics sections of the award can also be made here at camp. Various Merit Badges working towards various sections of this award have been noted in the Merit Badge table above.



BSA Distinguished Conservation Service Award

This new award replaces the William T Hornaday Award. While more intensive than the World Conservation Award, requiring 7 total Merit Badges and two planned conservation projects closer to the level of an Eagle project in intensity, this new award earns the Scout a medal and a knot, and is a much less achieved honor available to both Youth and Adults. Several of the required Merit Badges are offered here at camp, and you can ask the Ecology or Program Director for more information.

CONSERVATION PROJECTS

Each troop is encouraged to participate in a conservation project at camp. A list of conservation projects has been compiled according to the Camp Conservation Plan. Please seek out the camp commissioner or Camp Ranger for a project. Projects include erosion control, stream improvement, forestry, perimeter trail development, and wildlife

habitat enhancement. Please receive approval for all site improvements from the Camp Commissioner or Ranger before beginning any project(s).

This year Mt. Norris Scout Reservation will be assisting the greater Lake Eden community by assisting in removal of invasive species in the water surrounding our camp. This is an important mission, not only to keep our beautiful lake healthy but to be good neighbors to the surrounding residents and communities. If you have Scouts who are willing to assist in this challenging and worthy work, please let the Camp Director know.

LEADERS PROGRAM

In general, most activities available to Scouts are available to leaders as well, including a weekly horseshoe tournament. Adults are eligible to earn the Mile Swim and Polar Bear patch. In addition, some adult leader trainings might be available; such as Safe Swim Defense, Safety Afloat, Introduction to ILST, and others.

Leaders 18 and over can earn the Scoutmaster's merit badge.

SCOUTMASTER'S MERIT BADGE

New and Improved!! We are going to offer willing leaders in camp the opportunity to participate in the ever popular and now even better Scoutmaster's merit badge. This special merit badge is only available to adult leaders that attend resident camp.

The purpose of this program is three-fold. We realize that there are troops that come to camp with many leaders. Many of these leaders may have spare time during camp and are always up for the challenge to "do a good turn daily." And, as the staff at Mt. Norris may fluctuate each week, some areas may need another hand depending on camp numbers.

To receive this award, there are requirements just like the Boy Scout merit badges. Completed requirements need to be kept track of and signed off by the appropriate staff member. These signed sheets should be handed in to the Program Director by Friday morning. Adult leaders that take part in this program will receive their award at the closing ceremony on Friday.

ORDER OF THE ARROW IN CAMP



The Order of the Arrow (OA) is an honor society for Scouts elected by their peers because of demonstrated leadership and camping ability. There are representatives of the Brotherhood in camp. They are available to talk to you and your Scouts about the Order of the Arrow. The Order of the Arrow service project will occur on Wednesdays during siesta, and Wednesday evenings the OA hosts a cracker barrel. Members of the OA who have been an Ordeal member for at least 10 months may complete their Brotherhood conversion in camp on Wednesday night. Ask the OA Camp Chief for more information and to sign up.

OTHER CAMP AWARDS

In addition to Campsite inspections, back again this year are our competition awards. More to come, but some will be as follows:



Patrol Spirit award

Each patrol will be given a piece of blank wood to design for their patrol. It will be hung up on our bulletin board. At the end of the week, the staff will judge most unique and best overall.

Tournament of Power Award:

A bracket Gaga ball competition for bragging rights

Scout Leader Sing Off:

One of our new evening activities will be karaoke – yes, you too can bring your best singer to compete for bragging rights (and a small prize). Leave your dignity at the door and grab the microphone!

The Staff is busy developing new and fun challenges for both campers and leaders ... check back soon for the most current list! It is going to be LEGEDARY!

EMPLOYMENT

Are you bored and looking for something to do this summer? Do you like working with other Scouts teaching new skills? Maybe a job at Mt Norris, is what you are looking for. If you like a high-energy, fast-paced week full of fun, here is a link to our summer camp application. Scouts age 16 and older can enjoy a fun paying job for the summer.

http://www.scoutingvermont.org/uploads/4/7/2/2/47226097/gmc_staff_application.pdf

What's that? You're not 16 yet? How about a Counselor in Training (CIT) job? See the description below. You can use the same application.

COUNSELOR-IN-TRAINING (CIT) PROGRAM

The CIT (Counselor-in-Training) program is for Scouts who are 14 (supporting the Cub Scout Program) or 15 (supporting the SBSA program) years of age by June 1st. Scouts interested in participating in the program should submit a staff application to the Camp Director. The program is geared to recruit potential staff members and expose them to the many facets of the summer camp program while preparing them for positions as staff members. The training syllabus is developed to teach them the various skills needed to be a successful staff member. Part of the training involves working alongside the program staff in their assigned areas. Time is allotted for work on merit badges.

The program runs over a single week period. Scouts who successfully complete the Counselor-In-Training program may be invited to return for a 2nd week. At the end of the period, an evaluation of the CIT will be conducted to determine their qualification for future work at camp as a staff member.

LEADER'S PRE-CAMP CHECKLIST

Check off this list as you complete each task as part of your planning.

- Working with your unit committee, recruit and train assistant camp leaders.
- Attend one of the scheduled 'pre-camp' leaders meeting.
- Schedule your troop's parents' night and present Camp information.
- Using pre-registration materials, make sure all Scouts register for activity sessions by **June 15th**. Black Pug is used to register Scouts and Scouters for daily activities.
- Be sure to enter shirt sizes for any qualifying camper (they will not be ordered otherwise).
- Complete a roster of all Scouts going to camp. Do you have all the last-minute ones?
- Names, addresses, and phone numbers of all parents. Do you know where they can be reached in an emergency?
- Health and medical record forms, drug administration record, and a copy (both sides) of medical insurance card for each Scout and leader. No Scout or adult may register or remain in camp without one. Medical forms need all immunization dates, parent, and doctor signatures.
- All transportation arrangements made both to and from camp.
- Troop camping and program equipment (including troop tents, flags, tarps, and cooking equipment)
- Each Scout is properly equipped (See checklist! Have an equipment check just before camp! Discourage Scouts from being over-equipped.).
- All pre-camp program planning is completed, and leader has necessary information and records--Scout advancement goals--troop analysis (which youth leaders are going to camp, number of patrols, who cannot swim, etc.)
- Camping patrols have elected their leaders.
- All parents aware of plans--date, time, and place of departure, return date, time, and place of arrival, mailing and phone information, visiting day rules, etc.
- All Scouts and leaders properly uniformed (have summer uniform inspection at a troop meeting prior to camp). Leader has sufficient funds for emergencies.
- Troop First Aid Kit in good condition and ready to go.
- All tent assignments made on patrol basis (plan on 2-person tents).
- Troop SPL (or camp SPL elected) will be in camp.
- Balance of all fees paid.
- Troop committee has contacted parents of all Scouts not signed up for camp.
- Final Troop leaders' meeting; check on any last-minute program changes and updates.
- All papers ready.

TROOP EQUIPMENT LIST

Already in campsites:

- Two-person canvas wall tents on a platform
- Dining fly or pavilion
- Multi-spigot washstand (cold water)
- Bulletin board
- Campfire area
- Shovel
- Scrub-brush
- Cots
- Picnic Table(s)
- Latrine
- Flagpole
- Rake
- Hose

Available from the Quartermaster

- Toilet paper
- Latrine cleaning supplies
- Binder twine (for improvements)
- Dutch Ovens (limited quantities)
- Bow Saws
- Rakes
- Shovels
- Just ask! We want to help.

Suggested troop equipment to bring

- U.S. flag for Flagpole
- Troop flag
- First Aid kit
- Lantern (battery)
- Saws & axes
- Dutch oven, reflector oven
- Spices
- Percolating coffee pot
- Merit Badge book library
- Leaders Guide
- Tents, if exceeding capacity in other sites or preferred to canvas/lean to
- Stew pot
- Cooking utensils

TROOP LEADER RECOMMENDED TO BRING

- Recipes and supplies for Scoutmaster Cook Off
- Alarm clock (wind-up / battery)
- Radio for weather reports
- Lawn chair - portable
- Lantern
- Clipboard
- Thumb tacks
- Troop merit badge pamphlets
- Troop advancement reports
- Medical forms, copies for all
- Camp payment receipts
- Troop checkbook
- Troop insurance information (out of Council units)
- Pre-camp planning paperwork
- Have vacation phone number of any parent/spouse who will be away during camp

It is advisable to bring 2 copies of each medical form: one to turn in and a copy for your reference.

Planning brings a good camp experience!

PERSONAL EQUIPMENT LIST – SCOUTS BSA

This is a suggested list of equipment for an enjoyable stay at camp. It does get rather cool in the evenings and each Scout should be prepared for this. Also, footlockers are recommended over duffel bags and packs, as they are easier to keep organized, can be locked, and may slide right under the bunks. It is a good idea to label items with your name and troop number.

CLOTHING	USEFUL EQUIPMENT
Complete Scout Uniform	Sunglasses
Underwear & socks	Sunscreen
T-Shirts	Daypack
Hats (for sun and for warmth)	Utensils & Mess Kit
Long pants and Shorts	Water bottles
Beach Towel	Flashlight and extra batteries
**Swimwear (see note below)	Scout Handbook
Jacket / warm hoodie	Writing implements
Raingear	Compass
Tissues / handkerchief	Insect repellent
Shower shoes / extra sneakers	Camp Chair
Hiking boots	First Aid Kit
	Trading Post money
BEDDING & OTHER ITEMS	OPTIONAL EQUIPMENT
Sleeping bag or warm blankets	Camera
Foam or air pad for comfort	Sewing kit
Pillow	Fishing gear
Soap & Towel (for shower and swimming)	Stationary and Stamps
Toothbrush and toothpaste	Bible / prayer book
<p>A note on swimwear: Swimwear should be “comfortable, functional, and appropriate for the specific aquatic activity”. The activities that Scouts participate in at the Waterfront during summer camp require swimwear that will provide comfortable movement and that will remain reliably in place and not hamper movement. If there is any question or concern, please see the Camp Director. You can also read the standard from BSA National here.</p>	

PROHIBITED ITEMS

The Camp Leadership reserves the right to confiscate and prohibit items from either campers or adults. These items include:

- Fireworks
- Pets
- Alcohol / Marijuana
- Firearms
- Archery equipment
- Ammunition
- Illegal Drugs
- Chain Saws
- Knives with blades over 3 1/2" or fixed blades

Troop leaders are responsible for the supervision of their troop's youth and are not permitted to leave camp for the purpose of consuming alcoholic beverages, nor return after consuming alcoholic beverages.

APPENDICES

ROUTINE DRUG ADMINISTRATION

Routine Drug Administration Record

<https://filestore.scouting.org/filestore/HealthSafety/pdf/RoutineDrugAdministrationRecordRevised2011.pdf>

Please follow this link to the fillable pdf and bring with medical form to camp on Sunday (or upon arrival)

EARLY RELEASE

Scouts desiring to leave camp prior to the unit's departure or not as a part of the unit must have a release signed by their parents and approved by the unit leader. Scouts will normally be permitted to leave only when accompanied by their parents. The form below must be used in handling all such departures.

In an emergency, it may not be possible for a parent or parents to sign the release. In this event, sufficient information must be recorded attesting to the telephone call or means of communication by which word arrived asking for the release of the Scouts. This information should document the person from whom the call was received, verify telephone confirmation of the parent asking for release of the Scout, and give detailed reasons for the requested release.

Request is made that _____

Home address _____

District _____ Unit # _____ Campsite _____

Be permitted to leave the unit for the following reason(s):

The Scout is to leave on: Date _____ Time _____

Accompanied by _____

The Scout is to return on: Date _____ Time _____

In signing this request for release, the BSA, the Green Mountain Council, the troop leaders and the Scout's parents or guardians mutually acknowledge that there will be no refund of the camp fee; and that the BSA or its representatives shall not be liable for any loss or injury to the Scout's person or property. The request is made by (parents' or guardians' signature required except as noted for emergency departure requests)

Parent or guardian signature(s) _____

Address _____

Telephone # (H) _____ (W) _____ Request made (date & time) _____

Unit Leader's signature of approval _____

On-Site Release

Before leaving camp, Scout must check-out with their unit Leader and the Camp Headquarters.

Approvals

Signed: _____ Unit Leader, Unit # _____ Date: _____

Signed: _____ Camp Headquarters, Date: _____

Keep the original for use at time of release. Give parents a photocopy.

ALUMNI

Mt. Norris Scout Reservation Alumni Association, Inc. (MNSRAA)

MNSRAA has raised and invested over \$180,000.00 into MNSR since 2004



Just a few other visible Alumni Association projects include:

- Reopening of 2 dormant campsites – Okemo and Mad River
- New campfire seating and wood shed
- Shotgun Range expanded shelter and installation of Archery Range
- New red steel roofs on:
Maple staff cabin, camp director's cabin, Belvidere and Mt. Mansfield latrines, Mt. Ellen cook shack, Shotgun Range shelter, Handicraft, and Winter Trek woodshed
- New Shotgun and Archery Range storage sheds
- New Waterfront Dive Shack
- New summer firewood wood shed
- New Scoutcraft fire pits and ax yard
- New waterfront buddy boards
- Ga-Ga pit
- Central camp and camp site bulletin boards
- Traffic barriers for the parking lot
- 15 new picnic tables and 27 campfire benches
- New ice machine for the kitchen/dining hall
- New MNSR entrance sign

Established as a 501(c)(3) volunteer organization in 2004, the Statement of Purpose is to support the Green Mountain Council in developing and sustaining Mt. Norris Scout Reservation as a premier, four season camp to the benefit of all Scouts and adult leaders. Can you help us meet one or more of our 2020 objectives?

mtnorrisalumni@gmail.com mtnorrisalumni.weebly.com



Mt. Norris Scout Reservation Alumni Association, Inc.

113 Center Road, Essex Junction, VT 05452

mtnorrisalumni@gmail.com

<http://mtnorrisalumni.weebly.com>

*Bylaws, Article V, Section 5.1 Members: Any person who supports the purpose of the [alumni association] may become a member and shall be entitled to all benefits of membership, subject to responsibilities of membership, as established by the Board of Directors. **Make checks payable to MNSRAA.** All donations are tax deductible. Less than \$5 of your dues goes to administrative and promotional expenses. One hundred percent of all donations go to fund camp improvement and maintenance projects. Your involvement and volunteer labor is of great value as well.*

Membership Application

Applicant Information

Full Name: _____ Date: _____
 Last First M.I.

Address: _____
 Street Address Apartment/Unit #

City State ZIP Code

Phone: _____ Email _____

- I would like to become a member. Enclosed please find my annual dues for \$25.00
- Enclosed is an additional **unrestricted** donation: \$ _____
- Enclosed is an additional **restricted** donation for: _____ :\$ _____

Total Enclosed: \$ _____

Scouting History (optional)

___ Cub Scout ___ Webelos ___ Boy Scout ___ Explorer ___ Venture ___ Adult Leader

Troop affiliation (if applicable): _____

FRONTIERS CAMP

Frontiers Camp

Frontiers Camp is a unique and very popular BSA resident summer camp experience. Here, campers are immersed in the activities of American Frontiersmen of the mid-1800s. This 8 day and 7 night theme-based camp is a one of a kind adventure experience which promotes the values of the Scout Oath and Law while including frontier skills and a rendezvous lifestyle. The Frontiers Camp program includes four different programs based on years of attendance. Programs include merit badges, Vermont hunter safety programs, rifle, bow, trapper programs, Let's Go Fishing, BSA rank advancement, frontiersman projects, traditional BSA skills, history and stories, historically accurate rendezvous contests of physical skill, numerous craft projects, active games, fun campfires, great meals, and much more.

