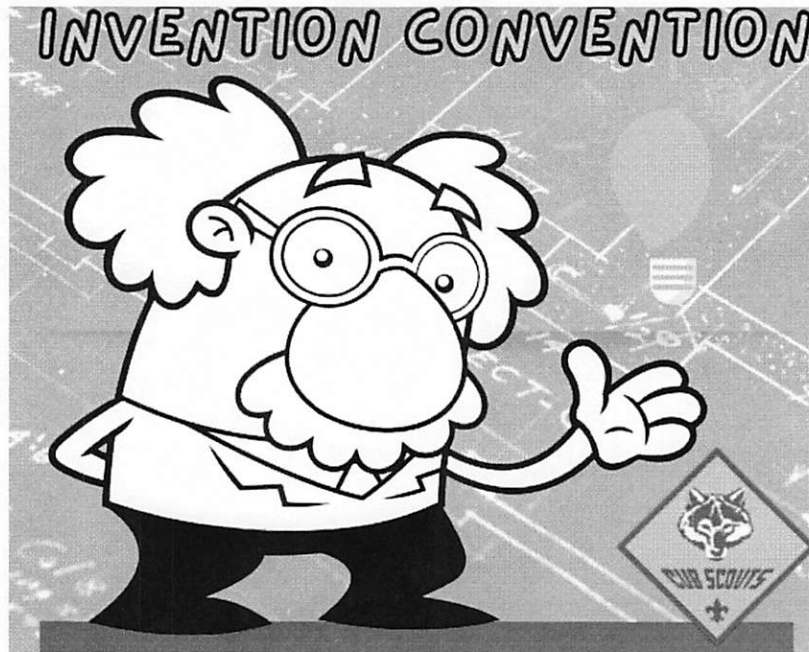


Golden Eagle Twilight Camp

INVENTION CONVENTION



Camp Director

—Sarah Anderson

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Program Director:

Heather May

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Purpose: The purpose of Cub Scout Day Camp is to have an enjoyable and unique experience in scouting as a Cub Scout; to encourage teamwork and self-reliance in accordance with scouting standards; to increase each scout's awareness of their individual value; to encourage an appreciation of our heritage and environment; to promote interest in continuing in the scouting outdoor program by means of example and camp experience; and to provide an opportunity for Cub Scouts and adults to have fun with a purpose!

Theme: This year the theme is "Invention Convention!" We have some fun and challenging things for the scouts to complete throughout camp. We will learn about inventions and become inventors ourselves. Be ready to let your imagination run wild!

Values: Operating a Cub Scout day camp is a valuable activity for many reasons. Day camp:

- Has a primary goal of helping packs succeed.
- Strengthens den/pack organization for better year-round operation.
- Provides continuation of the Cub Scouting program during the summer and the opportunity for units
- to earn the Summertime Fun Adventure and the Cub Scout Outdoor Activity Award, and to work toward qualifying for the Journey to Excellence.
- Is an excellent medium for attaining the aims of Scouting America: character development, citizenship training, and personal fitness.
- Is a valuable aid in the progression from Cub Scouting to Scouting.
- Meets individual Scouts needs and interests by offering a meaningful and educational Cub Scouting program.
- Helps to recruit new youth in the den and pack during the summer.
- Provides a method of recruiting, training, and inspiring present and future Cub Scout leadership.
- Promotes fun and adventure with a purpose— the reasons why Cub Scouts join and why they remain Cub Scouts. The need for a summer program of this type is evident. Few communities provide adequate facilities for activities for scouts in the first through fifth grades. By establishing a day camp program, Scouting America can lead the way in meeting this need.

2024 Golden Eagle Twilight Camp Adventure Listing

Tiger: Designed by Tiger

Wolf: Air of Wolf

Bear: Baloo the Builder

Webeles: Modular Design

Arrow of Light: Engineer

Cubs will work on above belt loops during Twilight Camp. Contact Program Director for what is completed during camp.

Dates and Times of Camp:

Day Camp at Greggton United Methodist Church will run June 17-21
1101 Pine Tree Rd., Longview, TX 75604
Camp runs from 5:00pm – 9:00pm

What to Bring to Camp:

- Medical forms (Parts A & B)
- Towel
- Bug Spray
- Sun Screen
- Cub Scout 10 Essentials

Leader Expectations:

Each Pack must be under the leadership of at least one registered adult over 21 years old. The unit leader or anyone serving as a unit leader must be at least 21 years of age and a registered member of the BSA. Additional adults may be registered Scouters 18 years of age and older or parents of participating youth members. All adults at camp must have a medical form turned into the camp health officer.

It is vital that there be two adults in camp at all times for each Pack. When necessary to rotate adults; be certain there are always two adults and one registered leader in camp to comply with youth protection guidelines.

Day camp youth to adult ratio:

Youth	Adults
1 to 6	2
7 to 12	3
13 to 18	4
18 to 24	5

Key Duties of Adult Leaders:

- Remain in camp with youth all day long
- Help each youth with program activities
- Encourage the Scouts to “do their best”
- Observe advancement opportunities and sign appropriate book sections
- Oversee actions of youth and assure that youth:
 - Wear shirts, closed toed shoes and socks at all times
 - Use the buddy system at all times
 - Know and abide by camp boundaries

Leaders also:

- Use nicotine products (including e-cigarettes and vapors) only in designated areas, always out of the view of youth
- Set the example. Maintain cleanliness
- Report all hazards and problems to the Camp Director
- Report all injuries and illnesses to the Camp Health Officer immediately

Payments and Refunds:

The cost of camp is \$100 per scout

All dues must be paid by May 31st to qualify for the early bird incentive. If you work the full 5 days, you receive 50% off regular price for your children/dependents during early registration.

Early Bird Incentive:

Packs that have all youth paid for by May 31st will qualify for the early bird incentive of \$75 per registered scout. After May 31st the cost of camp is \$100.

Refund Policy:

Planning and purchasing for camp happens long before camp begins and is based on your reservation of spaces at camp. Consequently, refunds are made as follows:

- Cancellations on or before May 31st; all fees paid are transferable within the reservation. If the entire unit reservation is canceled, the \$10 per scout is forfeited.
- Cancellations within two weeks of camp will have no refunds unless the scout in question finds themselves in one of the following circumstances:
 - Family moves out of council due to an unforeseen circumstance
 - There is a death or serious illness in their immediate family requiring attendance.
 - They become ill and unable to attend camp. Last minute cancellations due to chronic conditions may not meet the criteria of becoming ill.

The request for a refund form when dropping a youth within two weeks of camp must be turned into the camp director upon your arrival.

If a refund is granted, it will be for fees paid minus the \$25 deposit and will be mailed to the Pack committee chair in October.

Medical forms/Medications/Emergency Information:

Medical forms are needed for all youth and adults at camp and are readily available at the following link [Medical Form](#)

Every precaution is taken to ensure a healthy and safe camping experience for all campers attending East Texas Area Council summer camps. All camps operate a well-equipped health lodge that is administered by a qualified camp health officer for any accidents or medical problems that may arise. In the event of a medical emergency, special arrangements have been made with the local hospitals for the treatment of more serious cases. If such treatment is required, every effort will be made to help the unit leader notify the campers' parents.

In the unlikely event of a very serious injury or illness requiring immediate specialized medical attention, the care of your youth will be turned over to the local emergency medical service that may require the use of ground or air ambulance service at their discretion.

Youth or leaders needing additional medical attention on or off property will be billed (by medical office or hospital) for services rendered at their expense. All expenses associated with this additional treatment become the responsibility of the youth's parent or guardian, preferably handled through their personal health insurance or supplemental unit accident insurance. All medical services provided by the camp health officer are at no cost.

Parking: Please park safely while also using your best judgment.

Camp Dens: Please remember that we have designed the program so that the scouts will have the maximum amount of fun and learning while at camp. With that in mind, we will do our best to split up the Scouts to insure that all youth are participating in activities with peers of similar age.

Den Stuff: Each camp den will come up with a den yell to use in response to roll call and as a spirit call. This also is lots of fun for the Scouts! Your den will be asked to prepare a skit or song to present during the Friday campfire.

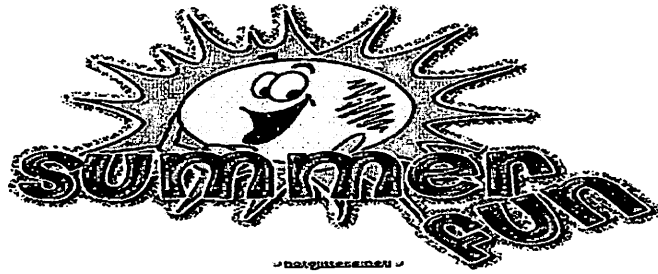
The Importance of Water: You must hydrate! Make sure you are drinking half your body weight in ounces a day. There will be water available throughout the events for this purpose. Each scout and adult will be provided their own water bottle by the camp. Each station will be reminding scouts to drink water as well.

Campfire Program: On Friday the scouts will put on a campfire program. Each den will present a skit or a song and the staff will also provide some entertainment. Awards and recognition will be presented along with camp patches. Medical forms are also returned at this time.

We Are Excited You Are Coming!!!

If you are still unsure about some things, please bring your questions to the Camp Director. Please keep in mind that the information in this packet is preliminary and is subject to change. When you arrive at camp you will be given the most recent map and schedule. Be sure to use the information you are given at camp as it may have changed at the last minute. Remember to pass this information along to all adults who will be attending with your group.

Thank you to all of you who have volunteered your time and skills to help us. We could not do this without all of your help. The memories you make for these scouts will last a lifetime. It does not matter if you are in camp for one day or the whole week. You are appreciated and the time and fun you put into camp will not be forgotten.



Twilight Camp Schedule

Camp Schedule	
Start Time	Activity
5:15	Arrive at Camp
5:30	Opening Flag
5:35	Station 1
6:05	Station 2
6:35	Station 3
7:05	Snack Time
7:25	Station 4
7:55	Station 5
8:25	Closing
8:30	Camp Dismissed

Camp Schedule - Last Day	
Start Time	Activity
5:15	Arrive at Camp
5:30	Opening Flag
5:35	Station 6
6:05	Station 7
6:35	Camp Dinner
7:25	Campfire Program
8:25	Closing
8:30	Camp Dismissed