

# 2026 Colonial America 250- Camporee Eagle Trail & Iron Horse Districts Leader's Guide



**March 27-29, 2026  
Camp James Ray Scout Reservation  
2026 Mill Creek Road  
Pottsboro, Texas 75076**

## **Event Contacts**

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# 2026 Colonial America 250 - Camporee

## Eagle Trail & Iron Horse Districts

Get ready to go back in time - Colonial Style and help celebrate 250 years of America at 2026 Colonial - Camporee! We are excited to share in this adventure! Please take the time to familiarize yourself and your adult leaders with the information contained in this packet.

Our staff has developed an exciting, competitive, and outstanding Camporee with a Campfire program, including an Order of the Arrow Ceremony and Call-out!

### Registration Fee:

All registration must be completed and paid by March 23, 2026 at \$20 per Scout and \$10/Scouter.

**NO LATE REGISTRATIONS WILL BE ACCEPTED.**

### Membership/Participants

All participants of the Camporee must be registered members of Scouting America. All Units should attend this once-a-year camping event. The Troop must present a **roster printed from [myscouting.org](http://myscouting.org) and highlight the scouts and scouters that are in attendance at Camporee.** This allows us to verify that everyone in attendance is registered with BSA.

### Date and Arrival Time:

**Check-in and campsite assignments will begin at 6:00pm on Friday, March 27, 2026.** Please plan to attend the Leader's Meeting for all Scoutmasters and SPL's at 9:30pm at the porch of the Activity Building where any last-minute changes to the program schedule will be discussed. How the rotations will work will also be discussed. Unit Chaplains & Unit Chaplain Aids will meet at 9:30pm on Friday as well to plan the Scout's Own Service for Sunday.

### Patches

Each registered Scout and Scouter will receive a patch at check-out.

### Two-deep Leadership

All units attending the Camporee must comply with the BSA policy requiring that "two registered adult leaders or an adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, are required for all trips and outings." For any female troops, at least one of the leaders must be an over 21 years old female.

### Uniforms

Minimum uniform standards for Friday evening and Saturday through dinner will consist of long or short pants, a Scouting T-shirt and closed toe shoes. Field (Class "A") uniforms are the appropriate dress for the Saturday campfire program.

## Parking

All cars and trucks must be parked in the Parking Lot by Friday night, no exceptions. Unit trailers can be parked in the campsites and the towing vehicle may stay if it is attached. **No vehicles are allowed to drive around camp on Saturday.** Only properly marked Staff or Handicapped vehicles will be permitted in camp. Vehicle permits will be provided at check-in for those allowed to travel into the Camp.

## Campsites

Each Unit will be assigned a campsite adequate for the number of Scouts indicated on your Unit Registration form. Campsites may be shared with other units. Be reminded to have a First Aid Kit, Trash Bags, Patrol Duty Roster, Meal Planner, Unit Duty Roster and Consent to treat forms in your campsite.

## Tents

Units must furnish their own tents. The tent platforms may be used but do not hang hammocks from the platform frames. Hammocks must NOT be more than 4 feet off the ground.

## Cooking and Sanitation

Units are to provide all their own meals, ice, stove fuel, wood and/or charcoal. Meals will be cooked and eaten in the campsites. There is typically a single campfire ring in each campsite. Please plan to use the ring or a metal plate for your Dutch oven cooking. No ground fires outside the fire ring. Units are encouraged to use charcoal or stoves (liquid or propane). BSA rules for handling of liquid or gas fuels should be followed (Guide to Safe Scouting). Please use Leave No Trace principles when preparing your meals and cleaning after your meals.

## Garbage

We strive to make Camporee events Zero Waste. Plan ahead to minimize garbage. All trash should be bagged and placed in the large BLUE trash bins in the parking lot before you leave.

## Latrines

Please keep latrines in good shape and respect others. Latrines are spread throughout the camp. Latrines will be checked as part of the check-out procedure. Units camping near latrines are responsible for the cleaning.

## Health/First Aid

Units have the responsibility to bring and use their own first aid kits. We will have a medic available for major first aid problems and emergencies 24 hours per day. *The First Aid Station will be marked with a Red Cross Flag.* Please be sure to advise your patrol members of its location, to be announced at Friday's SM/SPL Meeting and the Saturday morning Flag ceremony. The First Aid Station is near the parking lot.

## Health and Medical Record

The Unit Leader must have a copy of the Annual Health and Medical Record, Parts A & B for each Scout & Scouter participating in this Camporee. A copy of this form will be examined by our Health and Safety Officer at check-in. These forms must be kept onsite by the Troop during the Camporee. (Form can be found at the [scouting website](#)).

## Check-out

Final check-out for everyone is to begin at 9:00 am Sunday. Units camping near Latrines are responsible for cleaning them before checkout. You must check-out at Headquarters when you are departing the property.

## Troop Competitions and Activities:

All activities are designed to be fun with the purpose of practicing scout skills. Each activity will be staffed by volunteer troop leaders, Scouts and OA members who will provide needed supplies, instructions and scoring.

**Patrols will be competing against patrols and we will be assigning you a patrol number for the competitions. Patrol sizes will be roughly 8-12 scouts per patrol.** For Example: If you are a troop of 19 scouts, you will have 2 patrols for your unit to compete. One with 9 scouts and the other 10 scouts and these patrols do not need to be their typical unit patrols. It is up to you on how you divide into patrols. If you have 52 scouts - you will have 3 patrols of 10, and 2 patrols of 11;

Prior to arriving at Camp we will let you know how many patrols your unit will be divided into and the expected number per patrol. Each patrol will be assigned to an Activity Group and you are expected to stay with your Activity Group. The Activity Groups are to help manage the amount of participants at a particular station, especially the ranges.

### Here is the current list of Competition Activities:

1. **The Battalion (Archery)**
2. **Continental Army (Rifle)**
3. **Colonial Engineering Challenge**
4. **Kitchen Cook House (Fire Building Skill Drill)**
5. **Betsy Ross (Patrol Flag Making)**
6. **Old Glory (Flag Retirement/Etiquette)**
7. **Tournament Games - Gaga Ball, Volleyball & Human Foosball**

### Here is the list of the Participation Activities - these are still worth points

1. **War Clubs (Tomahawks)**
2. **Infinity (Shotgun)**
3. **Brigade (Muzzle Loading)**
4. **Colonial Village**
5. **Patrol Flag**

### **The Battalion (Archery) - Best Overall Patrol Event**

Event: Archery

Scoring: Scoring based on Target hit and location on the target. Based on highest individual score from patrol.

### **Continental Army (Rifle) - Best Overall Patrol Event**

Event: Rifle shooting with .22 at 50 feet.

Scoring: Target Scored for each participant and the highest patrol participant gets recorded.

### **Colonial Engineering Challenge Best Overall Patrol Event**

Each patrol will get the same supplies to build their structure that must be able to bear weight.

Scoring: How many books can your structure hold

**Kitchen Cook House (Fire Building Skill Drill) - Best Overall Patrol Event**

Event: Build a Fire and you must pop kernels into popcorn.

Scoring: quickest

**Betsy Ross (Patrol Flag Making) Best Overall Patrol Event**

Event: Make a patrol flag – must contain patrol name, patrol number & signatures of patrol members

Scoring: participation, legibility of patrol name, most creative in incorporating the Camporee theme

**Old Glory (Flag Retirement/Etiquette)**

Event: Flag Retirement and take a flag etiquette quiz

Scoring: Fastest to finish the quiz with the most correct answers

**Tournament Games - Gaga Ball, Volleyball & Human Foosball) Best Overall Patrol Event**

Event: Each Patrol during their assigned rotation time will participate in tournament games;

Scoring: Winner of each station per game type gets points;

**SHOTGUN/Muzzle Loading - each unit will be given tickets based on half the number of scouts in**

**attendance. For Shotgun** - a scout will get 3 rounds to shoot at the shotgun range and the rounds are for 1 scout (and cannot be divided into 3 scouts using one shell each). If you have 16 scouts attending - you can only have tickets for 8 scouts; Your time at shotgun/muzzle loading is during your rifle timeslot. Of those 8 tickets - 6 can be used for shotgun and 2 for muzzle loading.

**Saturday Founders Feast Dutch Oven Cook-off**

This will be an opportunity for all units to demonstrate their special Founders Feast Style Dutch oven recipes. All Units may cook a Founders Feast type desert or a main course dish, it is up to you! We will have a registration for all units competing in the Founders Feast Dutch Oven Cook-off, to fill in at check-in on Friday night. This should be completed and turned into the Activity Center by 7:00pm on Saturday to be eligible for prizes. Prizes will be awarded for: Best Scout Entry, Best Adult Scouter Entry, and Overall Winner!

## Patrol Groups

Patrols will be competing against patrols and we will be assigning you a patrol number for the competitions. Patrol sizes will be roughly 8-12 scouts per patrol. For Example: If you are a troop of 19 scouts, you will have 2 patrols for your unit to compete. One with 9 scouts and the other 10 scouts and these patrols do not need to be their typical unit patrols. It is up to you on how you divide into patrols. If you have 52 scouts - you will have 3 patrols of 10, and 2 patrols of 11;

See Below the Patrol Numbers assigned to your units and the number of scouts that should be in each patrol.

Patrol #	Troop #	# of Scouts		Patrol #	Troop #	# of Scouts
1	ET 624F	6		26	IH 982 G	9
2	ET 624F	7		27	IH 1218 G	10
3	ET 1299	9		28	IH 1218 G	9
4	ET 1299	10		29	IH 1260 G	9
5	ET 1299	10		30	IH 1260 G	9
6	ET 1299	10		31	IH 2605 B	9
7	ET 1299	9		32	IH 2605 B	9
8	ET 1914	8		33	IH 2605 B	9
9	ET 1914	8		34	IH 2605 G	9
10	IH 77	10		35	IH 2605 G	9
11	IH 77	10		36	IH 4018	7
12	IH 88	5		37	IH 4018	8
13	IH 111	7		38	IH 4018	8
14	IH 111	7		39	SE 141B	4
15	IH 178	8		40	LH 1499 B	7
16	IH 178	7		41	LH 1499 B	6
17	IH 178	8		42	LH 1499 G	9
18	IH 296	10		43	LH 1499 G	8

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19	IH 296	10		44	ETT 1814 B	6
20	IH 298	10		45	LS 229 B	4
21	IH 298	10				
22	IH 298	10				
23	IH 298	10				
24	IH 298	11				
25	IH 982 G	8				

**LEADER INFORMATION**

**A. LEADER MEETING**

The Scoutmaster and SPL must attend the Leader Meeting at 9:30pm on Friday. At that time, any questions on check-in materials received or on the schedule of activities will be discussed. Additional information on activities or schedule changes will also be presented at this time.

**B. ORDER OF THE ARROW**

The OA representatives from the 2 OA Chapters will be available to update membership and organize those who are ready for OA Callout and Brotherhood. Brotherhood forms are to be turned in at the OA Trading Post.

**C. TRADING POST**

The OA will have a trading post open throughout the day selling, drinks & snacks for \$1 each. So please let your scouts know so they can bring money.

**E. OPENING**

We will have an opening ceremony including flag raising and invocation on Saturday morning. We are asking that every Troop carry their Patrol flags to this ceremony and to be in scout activity uniforms.

**F. BUFFALO SOLDIER HISTORICAL INTERPRETATION**

At the flag pole we will have a Buffalo Soldier Historical Interpretation.

**G. SKIT AND SONG SIGNUP**

We have some America 250 type songs that we need song leaders for, so please sign-up during the leaders meeting Friday night.

**H. MAIN CAMPFIRE**

We anticipate another spectacular and dynamic campfire Saturday evening. There will also be plenty of skits and songs, so bring a chair and be prepared for a good time! Awards will be presented for all the hard work

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and fun the Scouts participated in during the day. The 2 OA Chapters representing Eagle Trail and Iron Horse Districts of the Mikanakawa Lodge of the Order of the Arrow will be there to lead us in an Order of the Arrow Call-Out Ceremony following the conclusion of Campfire.

### **I. AWARDS**

Awards will be awarded for all Patrols attending and participating at the Camporee for all events based on how well they complete their skills as a team as well as Patrol spirit. Each Competition Station will have a 1st Place Patrol Award and Honorable Mentions for 2<sup>nd</sup> and 3<sup>rd</sup> places for each competition event. We will also have 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place awards for TOP OVERALL PATROLS!

### **J. SUNDAY SERVICE**

Scout's Own Service will be lead by the Unit Chaplain Aids at the Chapel Sunday AM. Take this time to reflect on everyone's experience at the Camporee Campout. Chaplain Aid Meeting will follow closing flags at 5:15pm at the flag poles.

# 2026 Colonial America 250- Camporee

## Eagle Trail & Iron Horse Districts

### Camporee Schedule: (TENTATIVE SCHEDULE - SUBJECT TO CHANGE)

Final Schedule and Map will be distributed at the Leader's Meeting on Friday Night.

#### **Friday, March 27, 2026**

- 6:00 pm – 9:00 pm      Check in at Headquarters and then Campsite setup  
                                 Shotgun Bracelet purchases during Check-In
- 9:30 pm – 10:15 pm      Scoutmaster and SPL Meeting at Activity Building Porch.
- 9:30 pm                  Chaplain Aids & Chaplain meeting - to determine Sunday's Scouts Own Service - Activity Building
- 11:00 pm                Quiet Time - Scouts in tents and quiet

#### **Saturday, March 28, 2026**

- 7:00 – 7:45 am      **BREAKFAST** at Campsites
- 8:00 am              Camporee Opening & Flag Raising (BSA Activity Uniform & Patrol Flags) Opening Flags
- 8:30 am - 12:20 pm      4 Morning Station Rotations
- 12:30 pm            Brotherhood Letters turned into the Trading Post
- 12:30 pm – 1:20 pm      **LUNCH at Campsites**
- 1:30 pm – 4:20 pm      3 Afternoon Station Rotations
- 4:30pm              Activity Leads Turn Score Sheets into Headquarters
- 4:30pm - 5:10 pm Buffalo Soldier Historical Interpretation at Flag Poles
- 5:15 pm              Closing Flags
- 5:15 pm              OA Brotherhood Walk
- 5:20 pm              Chaplain Aid Meeting (immediately following the Closing Flags)
- 5:30 pm – 7:00 pm      **DINNER at Campsites**
- 7:00 pm              Drop off Dutch oven entries & Judging at Activity Building
- 7:30 pm              Camporee Campfire & Camporee Awards at Sports Field (Bring a Chair)  
                                 OA Call Out following Campfire  
                                 Troops may provide a song/skit
- 11:00 pm            Quiet Time

#### **Sunday, March 29, 2026**

- 7:00 – 8:15 am      **BREAKFAST** at Campsites & Clean-Up
- 8:30 am              Interfaith Service at Chapel
- 9:00 am – 10:00 am    Break Camp, Clean-Up, & Checkout



# Camp James Ray Information Sheet



## Fires:

- Currently there is \_\_\_\_ Burn Ban in effect in Grayson County
- Fires must be completely extinguished and cold when leaving campsites

## Vehicles:

- Only one vehicle and one vehicle attached to a trailer may be left in each reserved campsite
- Please make sure the road is not blocked when loading and unloading all vehicles

## Trash:

- A Scout is **CLEAN**.
- Please police all trash and place in trash cans in respective day use areas
- Campsite Trash should be taken to the **Parking Lot Blue Dumpster**.

## **Emergencies:**

### **Fire & Ambulance Service**

- In the unlikely event that fire or ambulance services are needed, send a runner to the Camporee Headquarters, so that an emergency call can be placed and the Camporee Director can be notified immediately.
- Contact your district Camp Director in case of emergency. See directory.
- Do Not use a cell phone to call 911, it will reach out to Oklahoma

### **Camp Emergencies**

- Only the Camp Directors or the Camp Ranger can declare an emergency in camp. This could include, but is not limited to, thunderstorms, tornados, lost camper, or another camp-wide emergency. Medical and non-medical emergencies should be reported to Unit and Camporee leaders. Camporee Leaders will report the emergency to the Camp Director / Ranger.

### **Severe Weather**

- In case of severe weather, a siren will sound from headquarters. Staff will also announce in campsites, program areas, etc. as needed. All participants will report to the east side of the dining. Leaders will then be given situation specific instructions.

### **Check Out:**

- **Check out is conducted on the Honor System and must be completed by 10AM Sunday.** Please ensure that all Fires are completely out, cold to the touch and that all trash is taken to the **Parking Lot blue dumpsters**.
- **Check-out at headquarters to get your patches.**

**Main Gate closes after 11pm and must be unlocked by Rangers**

**Yellow Gate Code is \_\_\_\_\_**

**Please feel free to contact us to request additional information and ask questions. We look forward to seeing you at the Beautiful Camp James Ray.**

**Head Ranger Heath Spindle: 903-640-6057 Email: [heath.spindle@scouting.org](mailto:heath.spindle@scouting.org)**