

Arrow of Light/5th Grade

Our Cuboree allows some parts of various Adventures to be completed while participating in our event. While the entire adventure may not be able to be completed, we have compiled a list of requirements your Scout will have the opportunity to complete. **Please speak with your Den Leader/ Cub Master for how they would like to record completions.**

- Bobcat (Required): can be completed at morning Flag Ceremony
 - ☐ Requirement 3: Recite the Scout Oath and Scout Law with your Patrol
- Duty to God (Required) can be done if the opportunity presents itself during the event.
 - ☐ Requirement 2: Carry out an act of kindness
- Outdoor Adventurer (Required) can be done in preparation for Cuboree and by camping
 - ☐ Requirement 1: Learn about the Scout Basic Essentials.
 - Before event
 - ☐ Requirement 2: Determine what you will bring on an overnight campout — including a tent and sleeping bag/gear — and how you will carry your gear.
 - Before event
 - ☐ Requirement 3: Review the four points of the BSA SAFE Checklist and how you will apply them on the campout.
 - Before event
 - ☐ Requirement 4: Locate the campsite where you will be camping on a map.
 - ☐ Requirement 5: With your patrol or a Scouts BSA troop, participate in a campout.
 - ☐ Requirement 6: Upon arrival at the campout determine where to set up your campsite: kitchen, eating area, tents, and firepit. Help the patrol set up the patrol gear before setting up your own tent.
 - ☐ Requirement 7: Explain how to keep food safe and the kitchen area sanitary at the campsite. Demonstrate your knowledge during the campout.
 - ☐ Requirement 8: After your campout, discuss with your patrol what went well and what you would do differently next time. Include how you followed the Outdoor Code and Leave Not Trace Principles for Kids.
 - After event

- Personal Fitness (Required) can be done in preparation of event and by cooking in campsite.
 - ☐ Requirement 1: Plan a balanced meal that you would eat when camping. Prepare that meal using the gear you would use on a campout.
 - ☐ Requirement 4: Review your BSA Annual Health and Medical Record with your parent or legal guardian. Discuss your ability to participate in Arrow of Light patrol and pack activities.
- Estimations (Elective) can be done throughout the day and during meals in campsite
 - ☐ Requirement 1: Estimate food measurements
 - ☐ Requirement 2: Estimate the time of day.
 - ☐ Requirement 3: Estimate the height of a distant object.
 - ☐ Requirement 4: Estimate the distance between two points.
- Fishing (Elective) can be done at Planet Hook'd and in preparation (#2)
 - ☐ Requirement 1: Make a plan to go fishing. Determine where you will go and what type of fish you plan to catch. All of the following requirements are to be completed based on your choice.
 - Blue Gill Pond at Camp Wisdom commonly has sunfish, bass, and catfish
 - ☐ Requirement 2: Use the [BSA SAFE Checklist](#) to plan what you need for your fishing experience.
 - ☐ Requirement 3: Describe the environment where the fish might be found.
 - ☐ Requirement 4: Make a list of the equipment and materials you will need to fish.
 - This may be done before event
 - ☐ Requirement 5: Determine the best type of knot to tie your hook to your line and tie it.
 - There may not be opportunity to tie your own knot
 - ☐ Requirement 6: Choose the appropriate type of fishing rod and tackle you will be using. Have an adult review your gear.
 - Rod and tackle will be provided
 - ☐ Requirement 7: Using what you have learned about fish and fishing equipment, spend at least one hour fishing following local guidelines and regulations.
 - Time may not allow for the full hour of fishing
- High Tech Outdoors (Elective) Can be done before camping

- ☐ Requirement 1: With an adult, use a weather app or website to see the forecast for an outdoor activity and discuss any preparation needed to accommodate the weather.
- ☐ Requirement 4: Think of a way technology can improve camping gear used on one of your outdoor activities.

Range and Target Activities

Slingshot:

NOTE: When the word ‘demonstrate’ is used in a requirement, a simple demonstration made by the Cub Scout showing their understanding will serve as meeting that requirement. Where the word ‘discover’ is used in a requirement, explanation accompanied by visual aids will serve as meeting that requirement. When appropriate, some demonstrations/discussions can be held away from the firing line. Each Cub Scout should do their best based on their physical abilities.

Requirements:

- ☐ 1) Identify and wear appropriate safety gear.
- ☐ 2) Recite the safety rules for using a slingshot.
- ☐ 3) Demonstrate proper range commands and explain them to an adult or to another Scout
- ☐ 4) Explore the parts of a slingshot and their proper usage.
- ☐ 5) Discover the types of ammunition that may be used and types that may not be used.
- ☐ 6) Discover the types of targets that may be used and types that may not be used.
- ☐ 7) Shooting Requirements:
- ☐ Shoot 5 shots at a target. Repeat three times and do your best to improve your score each time. Shoot at least 20 shots.
- ☐ 8) Discuss how to put away and properly store your slingshot and shooting equipment after use.

Archery

NOTE: When the word ‘demonstrate’ is used in a requirement, a simple demonstration made by the Cub Scout showing their understanding will serve as meeting that requirement. When appropriate, some demonstrations/discussions can be held away from the firing line. Each Cub Scout should do their best based on their physical abilities.

Requirements:

- ☐ 1) Identify and wear appropriate safety gear.

- ☐ 2) Demonstrate the archery range safety rules and whistle commands
- ☐ 3) Demonstrate proper range commands and explain them to an adult or to another Scout.
- ☐ 4) Identify the main parts of your shooting equipment and how to properly use them.
- ☐ 5) Demonstrate proper stance and shooting techniques. (
- ☐ 6) Shooting Requirements:
- ☐ Shoot 5 arrows at target. Repeat 4 times and try to improve your score. A minimum of 25 arrows are shot.
Note: The arrows do not have to be shot in one session but may be spread across multiple sessions. Keep count of arrows shot by your child and add with other events where archery is presented.
- ☐ 7) Demonstrate how to safely retrieve your arrows.
- ☐ 8) Discuss how to put away and properly store your archery shooting equipment after use.

BB:

NOTE: When the word 'demonstrate' is used in a requirement, a simple demonstration made by the Cub Scout showing their understanding will serve as meeting that requirement. Where the word 'discover' is used in a requirement, explanation accompanied by visual aids will serve as meeting that requirement. When appropriate, some demonstrations/discussions can be held away from the firing line. Each Cub Scout should do their best based on their physical abilities.

Requirements:

- ☐ 1) Explain what you should do if you find a gun. Recite the 4 safety reminders.
- ☐ 2) Identify and wear the appropriate safety gear.
- ☐ 3) Demonstrate proper range commands and explain them to an adult or another scout.
- ☐ 4) Show how to use the safety mechanism.
- ☐ 5) Demonstrate how to properly load, fire, and secure your BB gun.
- ☐ 6) Demonstrate prone, bench and sitting positions for shooting a BB gun.
 - Note: this is a demonstration requirement and not mandatory as a shooting requirement.
- ☐ 7) Shooting Requirements:
- ☐ Shoot 5 shots at a target. Repeat three times and do your best to improve your score each time. Shoot at least 20 BBs.
- ☐ 8) Discuss how to put away and properly store your BB gun and shooting equipment after use.