

# **2025 Drones Over Texas Camporee**

## **Eagle Trail, Iron Horse, Lone Star Districts**

### **Leader's Guide**



**April 11-13, 2025**  
**Camp James Ray Scout Reservation**  
**2026 Mill Creek Road**  
**Pottsboro, Texas 75076**

#### **Event Contacts**

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# **2025 Drones Over Texas Camporee**

## **Eagle Trail, Iron Horse, Lone Star Districts**

Get ready to Hoover with us at Camporee! We are excited to share in this adventure! Please take the time to familiarize yourself and your adult leaders with the information contained in this packet.

Our staff has developed an exciting, competitive, and outstanding Camporee with a Campfire program, including an Order of the Arrow Ceremony and Call-out!

### **Registration Fee:**

All registration must be completed and paid by April 7, 2025 at \$18 per Scout and \$10/Scouter.

### **NO LATE REGISTRATIONS WILL BE ACCEPTED.**

### **Membership/Participants**

All participants of the Camporee must be registered members of Scouting America. All Units should attend this once-a-year camping event. The Troop must present a **roster printed from [myscouting.org](https://myscouting.org) and highlight the scouts and scouters that are in attendance at Camporee.** This allows us to verify that everyone in attendance is registered with BSA.

### **Date and Arrival Time:**

**Check-in and campsite assignments will begin at 6:00pm on Friday, April 11, 2025.** Please plan to attend the Leader's Meeting for all Scoutmasters and SPL's at 9:30pm at the porch of the Activity Building where any last-minute changes to the program schedule will be discussed. How the rotations will work will also be discussed. Unit Chaplains & Unit Chaplain Aids will meet at 9:30pm on Friday as well to plan the Scout's Own Service for Sunday.

### **Patches**

Each registered Scout and Scouter will receive a patch at check-out.

### **Two-deep Leadership**

All units attending the Camporee must comply with the BSA policy requiring that "two registered adult leaders or an adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, are required for all trips and outings." For any female troops, at least one of the leaders must be an over 21 years old female.

### **Uniforms**

Minimum uniform standards for Friday evening and Saturday through dinner will consist of long or short pants, a Scouting T-shirt and closed toe shoes. Field (Class "A") uniforms are the appropriate dress for the Saturday campfire program.

## **Parking**

All cars and trucks must be parked in the Parking Lot by Friday night, no exceptions. Unit trailers can be parked in the campsites and the towing vehicle may stay if it is attached. **No vehicles are allowed to drive around camp on Saturday.** Only properly marked Staff or Handicapped vehicles will be permitted in camp. Vehicle permits will be provided at check-in for those allowed to travel into the Camp.

## **Campsites**

Each Unit will be assigned a campsite adequate for the number of Scouts indicated on your Unit Registration form. Campsites may be shared with other units. Be reminded to have a First Aid Kit, Trash Bags, Patrol Duty Roster, Meal Planner, Unit Duty Roster and Consent to treat forms in your campsite.

## **Tents**

Units must furnish their own tents. The tent platforms may be used but do not hang hammocks from the platform frames. Hammocks must NOT be more than 4 feet off the ground.

## **Cooking and Sanitation**

Units are to provide all their own meals, ice, stove fuel, wood and/or charcoal. Meals will be cooked and eaten in the campsites. There is typically a single campfire ring in each campsite. Please plan to use the ring or a metal plate for your Dutch oven cooking. No ground fires outside the fire ring. Units are encouraged to use charcoal or stoves (liquid or propane). BSA rules for handling of liquid or gas fuels should be followed (Guide to Safe Scouting). Please use Leave No Trace principles when preparing your meals and cleaning after your meals.

## **Garbage**

We strive to make Camporee events Zero Waste. Plan ahead to minimize garbage. All trash should be bagged and placed in the large BLUE trash bins in the parking lot before you leave.

## **Latrines**

Please keep latrines in good shape and respect others. Latrines are spread throughout the camp. Latrines will be checked as part of the check-out procedure. Units camping near latrines are responsible for the cleaning.

## **Health/First Aid**

Units have the responsibility to bring and use their own first aid kits. We will have a medic available for major first aid problems and emergencies 24 hours per day. *The First Aid Station will be marked with a Red Cross Flag.* Please be sure to advise your patrol members of its location, to be announced at Friday's SM/SPL Meeting and the Saturday morning Flag ceremony. The First Aid Station is near the parking lot.

## **Health and Medical Record**

The Unit Leader must have a copy of the Annual Health and Medical Record, Parts A & B for each Scout & Scouter participating in this Camporee. A copy of this form will be examined by our Health and Safety Officer at check-in. These forms must be kept onsite by the Troop during the Camporee. (Form can be found at the [scouting website](#)).

## **Check-out**

Final check-out for everyone is to begin at 9:00 am Sunday. Units camping near Latrines are responsible for cleaning them before checkout. You must check-out at Headquarters when you are departing the property.

## **Troop Competitions and Activities:**

All activities are designed to be fun with the purpose of practicing scout skills. Each activity will be staffed by volunteer troop leaders, Scouts and OA members who will provide needed supplies, instructions and scoring.

**Patrols will be competing against patrols and we will be assigning you a patrol number for the competitions. Patrol sizes will be roughly 8-12 scouts per patrol.** For Example: If you are a troop of 19 scouts, you will have 2 patrols for your unit to compete. One with 9 scouts and the other 10 scouts and these patrols do not need to be their typical unit patrols. It is up to you on how you divide into patrols. If you have 52 scouts - you will have 3 patrols of 10, and 2 patrols of 11;

Prior to arriving at Camp we will let you know how many patrols your unit will be divided into and the expected number per patrol. Each patrol will be assigned to an Activity Group and you are expected to stay with your Activity Group. The Activity Groups are to help manage the amount of participants at a particular station, especially the ranges.

**Here is the current list of Competition Activities:**

- |  |  |
|--|--|
| 1. Spotters (Archery)                                      | 7. Flyer Saucer Games (Tournament Games -                  |
| 2. Homing Torpedoes (Rifle)                                | Gaga Ball, Volleyball & Human Foosball)                    |
| 3. Fire Works (Fire Building Skill Drill)                  | 8. Quad Copter Races (Stretcher Races)                     |
| 4. Unmanned Aircraft (Orb Obstacle Course)                 | 9. Robotic Races (Chariot Races)                           |
| 5. Flag Traffic Control (Patrol Flag Making)               | 10. Scuds (Rock Throwing)                                  |
| 6. Reconnaissance Aircraft (Water Rocket with an egg drop) | 11. Straggler (Traditional Obstacle Course Built by Units) |

**Here is the list of the Participation Activities - these are still worth points**

- |  |                                |
|--|--------------------------------|
| 1. Little Blobby (Camping Ice Cream)         | 6. Insect Like (Spider Web)    |
| 2. Choppers & Rocketiers (Rocket Bowling)    | 7. Meteoroids (Ball Maze Race) |
| 3. Heavier than an Aircraft (Backpack Relay) | 8. UFOs (Tomahawk Throw)       |
| 4. Sonic (Leaf Blowing Mini Golf)            | 9. First Aid Moulage           |
| 5. Wish Tweet Whistle (Human Tic-Tac-Toe)    |                                |

### **Spotters (Archery) *Best Overall Patrol Event***

Event: Archery

Scoring: Scoring based on Target hit and location on the target. Based on highest individual score from patrol.

### **Homing Torpedoes (Rifle) *Best Overall Patrol Event***

Event: Rifle shooting with .22 at 50 feet.

Scoring: Target Scored for each participant and the highest patrol participant gets recorded.

### **Fire Works (Fire Building Skill Drill) *Best Overall Patrol Event***

Event: Build a Fire and you must pop kernels into popcorn.

Scoring: quickest

### **Unmanned Aircraft (Orb Obstacle Course Race) *Best Overall Patrol Event***

Event: Each Patrol member guide an orb through the obstacle course.

Scoring: Patrol average and speed

**Flag Traffic Control (Patrol Flag Making) Best Overall Patrol Event**

Event: Make a patrol flag – must contain patrol name, patrol number & signatures of patrol members

Scoring: participation, legibility of patrol name, most creative in incorporating the theme

**Reconnaissance Aircraft (Water Rocket with an egg drop) Best Overall Patrol Event**

Items needed: 2 liter bottles, straws, balloons & eggs, supplies provided

Event: Building and Launching Rocket with a Rover attached carrying an egg

Scoring: Farthest rocket launch, successful landing of the rover without cracking the egg

**Flyer Saucer Games (Tournament Games - Gaga Ball, Volleyball & Human Foosball) Best Overall Patrol Event**

Event: Each Patrol during their assigned rotation time will participate in tournament games;

Scoring: Winner of each bracket of each game type; 8 Station Winners for Gaga Ball return at 4:55pm for Championship Tournament

**Quad Copter Races (Stretcher Races) Best Overall Patrol Event**

Event: Timed Race

Scoring: Fastest patrol time

**Robotic Races (Chariot Races) Best Overall Patrol Event**

Event: Create a Chariot using your lashings skills

Scoring: Fastest patrol time

**Scuds (Rock Throwing) Best Overall Patrol Event**

Event: Rock Throwing

Scoring: Furthest Distance

**Straggler (Traditional Obstacle Course Built by Units) Best Overall Patrol Event**

Event: Traveling through all the obstacles provided by the units

Scoring: Fastest Patrol Average

**Campsite Inspection**

- Each campsite will be inspected and you will be inspected as a troop but the troop points will be given to each patrol within the troop for district awards only;
- For EXAMPLE: Max points is 120 for a troop; Troop earns 92 points and has 3 patrols. Each patrol will get 92 points.
  - Campsite: Site Selection, Tents & Flys Set-Up Correctly, Camp Gadgets, Duty Roster
  - Patrol Equipment: Duty Roster, & Menu, Patrol Gear (stored correctly), Water Jugs (With lids on)
  - Patrol Kitchen: Cooking Area (utensils & equipment clean), Food Stored Properly, Garbage Container (available and in use)
  - Personal Equipment: Gear Stored Neatly, Packs off ground

**SHOTGUN - NOT FOR POINTS this is for the experience ONLY - \$3 for 3 shotgun shells for 1 scout (cannot be divided into 3 scouts using one shell each)** - to be purchased Friday Night (we will only sell units half the amount of scouts they have attending). If you have 16 scouts attending - you can only buy slots for 8 scouts; Your time at shotgun is during your rifle timeslot.

## Saturday Dutch Oven Cook-off

This will be an opportunity for all units to demonstrate their special Dutch oven recipes. All Units may cook a desert or a main course dish, it is up to you! We will have a registration for all units competing in the Dutch Oven Cook-off, to fill in at check-in on Friday night. This should be completed and turned into the Activity Center by 7:00pm on Saturday to be eligible for prizes. Prizes will be awarded for: Best Scout Entry, Best Adult Scouter Entry, and Overall Winner!

## Patrol Groups

**Patrols will be competing against patrols and we will be assigning you a patrol number for the competitions. Patrol sizes will be roughly 8-12 scouts per patrol.** For Example: If you are a troop of 19 scouts, you will have 2 patrols for your unit to compete. One with 9 scouts and the other 10 scouts and these patrols do not need to be their typical unit patrols. It is up to you on how you divide into patrols. If you have 52 scouts - you will have 3 patrols of 10, and 2 patrols of 11;

See Below the Patrol Numbers assigned to your units and the number of scouts that should be in each patrol.

Patrol #	Troop #	# of Scouts		Patrol #	Troop #	# of Scouts
1	ET 131	10		26	IH 77	9
2	ET 131	9		27	IH 77	9
3	ET 358 B&G	8		28	IH 111	11
4	ET 1299	11		29	IH 178	9
5	ET 1299	10		30	IH 178	9
6	ET 1299	10		31	IH 178	8
7	ET 1299	10		32	IH 289	8
8	ET 1299	10		33	IH 289	8
9	ET 1914	9		34	IH 289	8
10	ET 1914	8		35	IH 289	8
11	ET 1914	8		36	IH 296	8
12	TV 6052	8		37	IH 296	7
13	LS 123 B	8		38	IH 298	11
14	LS 293 B&G	9		39	IH 298	10
15	LS 303	10		40	IH 298	10
16	LS 303	9		41	IH 298	10
17	LS 406 B	8		42	IH 982 G	12
18	LS 406 B	8		43	IH 1218 G	9
19	LS 406 B	7		44	IH 1218 G	10
20	LS 406 G	13		45	IH 1218 G	9
21	LS 413 B	8		46	IH 1260 G	10
22	LS 413 B	7		47	IH 2022	7
23	LS 413 G	7		48	IH 2022	7
24	LS 531	9		49	IH 4018	8
25	IH 51	8		50	IH 4018	7

## **LEADER INFORMATION**

### **A. LEADER MEETING**

The Scoutmaster and SPL must attend the Leader Meeting at 9:30pm on Friday. At that time, any questions on check-in materials received or on the schedule of activities will be discussed. Additional information on activities or schedule changes will also be presented at this time.

### **B. ORDER OF THE ARROW**

The OA representatives from the 3 OA Chapters will be available to update membership and organize those who are ready for OA Callout and Brotherhood. Brotherhood forms are to be turned in at the OA Trading Post.

### **C. TRADING POST**

The OA will have a trading open throughout the day selling, drinks & snacks for \$1 each. So please let your scouts know so they can bring money.

### **E. OPENING**

We will have an opening ceremony including flag raising and invocation on Saturday morning. We are asking that every Troop carry their Patrol flags to this ceremony and to be in scout activity uniforms.

### **F. SKIT AND SONG SIGNUP**

Each troop will need to complete and turn in a signup form for performing in the campfire by 2p on Saturday. These forms will be available at the leader meeting Friday night. Scoutmasters need to check the skit ahead of time to make sure it is scouting appropriate and will be fun for all!

### **G. MAIN CAMPFIRE**

We anticipate another spectacular and dynamic campfire Saturday evening. There will also be plenty of skits and songs, so bring a chair and be prepared for a good time! Awards will be presented for all the hard work and fun the Scouts participated in during the day. The 3 OA Chapters representing Eagle Trail, Iron Horse and Lone Star Districts of the Mikanakawa Lodge of the Order of the Arrow will be there to lead us in an Order of the Arrow Call-Out Ceremony following the conclusion of Campfire.

### **H. AWARDS**

Awards will be awarded for all Patrols attending and participating at the Camporee for all events based on how well they complete their skills as a team as well as Patrol spirit. Each Competition Station will have a 1st Place Patrol Award and Honorable Mentions for 2<sup>nd</sup> and 3<sup>rd</sup> places for each competition event. We will also have 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place awards for TOP OVERALL PATROLS!

### **I. SUNDAY SERVICE**

Scout's Own Service will be lead by the Unit Chaplain Aids at the Chapel Sunday AM. Take this time to reflect on everyone's experience at the Camporee Campout.

# **2025 Drones Over Texas Camporee**

## **Eagle Trail/Iron Horse/Lone Star Districts**

### **Camporee Schedule: (TENTATIVE SCHEDULE - SUBJECT TO CHANGE)**

Final Schedule and Map will be distributed at the Leader's Meeting on Friday Night.

#### **Friday, April 11, 2025**

6:00 pm – 9:00 pm	Check in at Headquarters and then Campsite setup Shotgun Bracelet purchases during Check-In
9:30 pm – 10:15 pm	Scoutmaster and SPL Meeting at Activity Building Porch.
9:30 pm	Chaplain Aids & Chaplain meeting - to determine Sunday's Scouts Own Service - Activity Building
11:00 pm	Quiet Time - Scouts in tents and quiet

#### **Saturday, April 12, 2025**

7:00 – 7:45 am	<b>BREAKFAST</b> at Campsites
8:00 am	Camporee Opening & Flag Raising (BSA Activity Uniform & Patrol Flags)Opening Flags
8:30 am - 12:20 pm	4 Morning Station Rotations
12:30 pm	Brotherhood Letters turned into the Trading Post
12:30 pm – 1:20 pm	<b>LUNCH at Campsites</b>
1:30 pm & 3:30 pm	Brotherhood Walks
1:30 pm – 5:20 pm	4 Afternoon Station Rotations
4:55pm	8 Winners of Each Rotation of Gaga Ball return for Championship Tournament
5:00 pm	Songs/Skits Form turned into Trading Post
5:30 pm	Activity Leads turn in score sheets to Headquarters
5:30 pm – 7:00 pm	<b>DINNER at Campsites</b>
7:00 pm	Drop off Dutch oven entries & Judging at Activity Building
7:15 pm	Camporee Campfire & Camporee Awards at Sports Field (Bring a Chair) OA Call Out following Campfire Troops may provide a song/skit
11:00 pm	Quiet Time

#### **Sunday, April 13, 2025**

7:00 – 8:15 am	<b>BREAKFAST</b> at Campsites & Clean-Up
8:30 am	Interfaith Service at Chapel
9:00 am – 10:00 am	Break Camp, Clean-Up, & Checkout





## Camp James Ray Information Sheet



### Fires:

- Currently there is \_\_\_\_ Burn Ban in effect in Grayson County
- Fires must be completely extinguished and cold when leaving campsites

### Vehicles:

- Only one vehicle and one vehicle attached to a trailer may be left in each reserved campsite
- Please make sure the road is not blocked when loading and unloading all vehicles

### Trash:

- A Scout is **CLEAN**.
- Please police all trash and place in trash cans in respective day use areas
- Campsite Trash should be taken to the Parking Lot Blue Dumpster.

### Emergencies:

#### Fire & Ambulance Service

- In the unlikely event that fire or ambulance services are needed, send a runner to the Camporee Headquarters, so that an emergency call can be placed and the Camporee Director can be notified immediately.
- Contact your district Camp Director in case of emergency. See directory.
- Do Not use a cell phone to call 911, it will reach out to Oklahoma

#### Camp Emergencies

- Only the Camp Directors or the Camp Ranger can declare an emergency in camp. This could include, but is not limited to, thunderstorms, tornados, lost camper, or another camp-wide emergency. Medical and non-medical emergencies should be reported to Unit and Camporee leaders. Camporee Leaders will report the emergency to the Camp Director / Ranger.

#### Severe Weather

- In case of severe weather, a siren will sound from headquarters. Staff will also announce in campsites, program areas, etc. as needed. All participants will report to the east side of the dining. Leaders will then be given situation specific instructions.

### Check Out:

- **Check out is conducted on the Honor System and must be completed by 10AM Sunday.** Please ensure that all Fires are completely out, cold to the touch and that all trash is taken to the Parking Lot blue dumpsters.
- **Check-out at headquarters to get your patches.**

Main Gate closes after 11pm and must be unlocked by Rangers

Yellow Gate Code is \_\_\_\_\_

Please feel free to contact us to request additional information and ask questions. We look forward to seeing you at the Beautiful Camp James Ray.

Head Ranger Heath Spindle: 903-640-6057 Email: [heath.spindle@scouting.org](mailto:heath.spindle@scouting.org)