



Camp James Ray

Cub Scout and Webelos/AOL Resident Camp Program Guide



Program Overview

We want to welcome you to Resident Camp at Camp James Ray. We are proud to deliver a camp experience that focuses on the fundamental skills that have made Scouting the successful program that it has been for over 100 years. Scouts will spend their days wandering through the oak, hickory, and Texas cedar trees, hiking, and discovering their place in the natural world. The Camp James Ray staff continues to build a reputation for providing an exciting experience that every Scout will remember. Whether it's shooting targets at the archery and BB ranges, jetting down the water slide, or practicing swimming skills at the Sanford Aquatics Center, learning conservation skills at the Nature Center, or canoeing on Lake Texoma. Scouts will never forget the fun and experience they gained at Camp James Ray.

We look forward to seeing you at Camp James Ray this summer!

Mike Henrichsen

Camp Director

CUB AND WEBELOS/ARROW OF LIGHT RESIDENT CAMP PROGRAM AREAS

NOTE: Cub Scout campers (going into 2nd/3rd grades) do not need to select classes. Their classes will be on a rotation schedule at each of the program areas.

Sanford Aquatics Center

WEBELOS/ARROW OF LIGHT/CUBS: Scouts have the opportunity to practice swimming skills, ride two amazing water slides and soak up the rays, with sunscreen on of course, in the 128,000-gallon pool.

Waterfront

WEBELOS/ARROW OF LIGHT ONLY: Hosted on our very own Lake Texoma, Scouts can learn canoeing, rowing, and seamanship.

Communications and Technology

WEBELOS/ARROW OF LIGHT/CUBS: Scouts can explore a wide range of subjects from the world of robotics and its effects on society, to conducting experiments and engineering a project. Scouts may practice search and rescue while learning about radio technologies or learn the art of designing games and challenge their leaders to one they make themselves.

Field Sports/BMX

WEBELOS/ARROW OF LIGHT: An obstacle course, a bouldering wall, BMX! What more adventure could you ask for? Scouts will learn about sports safety, and teamwork, and push themselves further than they thought they could while mastering all our Field Sports/BMX area has to offer.

CUBS: Ultimate Frisbee, a bouldering wall, and every Scout's favorite game... Gaga Ball!!! These are just a few of the activities Scouts have a chance to enjoy while enjoying our Field Sports area.

Handicraft

WEBELOS/ARROW OF LIGHT/CUBS: Scouts will get down and dirty and learn how to make useful and decorative objects with their hands.

Nature

WEBELOS/ARROW OF LIGHT: For the budding Ecologist or the Scout who thinks that shiny rock is cool, Nature has something for everyone. Learn about everything around you, from

the ground you walk on to the woods you walk through; even the snakes, spiders, and other critters whose environment we share.

CUBS: Scouts have a chance to learn about many different animals and their vital role in our lives. If the mood strikes our furry, feathered, and/or reptilian friends, they may even get a chance to pet and feed them.

Outdoor Skills

WEBELOS/ARROW OF LIGHT/CUBS: The Outdoor Skills program area is where Scouts are taught skills that will enable them to “Be Prepared” while learning cooking, first aid, and other essential outdoor skills.

Target and Range Sports

WEBELOS/ARROW OF LIGHT/CUBS: The Scouts will practice their skills in BB guns, bow and arrows, and wrist rockets (a type of slingshot). Then you will test your aim safely and effectively.

OPEN TIME ACTIVITIES

You do not have to sign up for Open Areas.

Afternoons during summer camp are some of the most fun times on camp. There are opportunities for Scouts to try their hand at a myriad of fun and different activities. We pride ourselves on offering activities Scouts can't usually take part in at other times of the year. Many program areas offer "Open Time" where Scouts can participate in that area's activities without having to sign up for a class.

Open Target and Range Sports

Scouts have a chance to practice their skills on the archery and BB gun ranges. Wrist rockets (a type of slingshot) will also be available to shoot on the BB gun range.

Open Swim

Scouts and adult leaders will have the chance to enjoy our nice pool after a long and hot day. With two water slides and nice cool water, it's guaranteed to be a refreshing time. (All pool activities are weather permitting as assessed by our trained lifeguard staff)

Open Boating

(Webelos/Arrow of Light sessions only) Scouts get more time to hone their naval skills.

Adult leaders also have the opportunity to learn how to Kayak or use the Stand-Up Paddle Boards during their free time (first come first serve).

(All boating activities are weather permitting as assessed by our trained lifeguard staff and trained aquatics director)

Open Nature

Stop by the Nature Center and visit the critters!

Open Field Sports (not staffed)

Tether Ball, Gaga Ball, Horseshoes, Human Foosball, Disc Golf and the Bouldering Wall are all available during Open Time.

Cub Daily Schedule

Day 1 – Sunday

12:30 PM – Check-In (Dining Hall)
Camp Tour
Swim Checks
Campsite Set-Up

6:05 PM – Gathering & Flag Ceremony

6:15 PM – Dinner

7:30 PM – Opening Campfire

10:30 PM – Lights Out

Day 3 - Tuesday

7:30 AM – Check-Out (Dining Hall)
Campsite Inspection
Pick up Grab & Go Breakfast

7:50 AM – Gathering & Flag Ceremony
(limited staff)

9:00 AM – Check-Out Ends

Notes about camp departure:

The safety of our campers and staff is a priority, as well as the enjoyment of the program areas. If any Unit or individual chooses to leave camp before the scheduled morning check-out day, the **ONLY** times the gate will be opened to enter camp and drive to the campsite will be between the hours of 12 noon– 1 p.m. and 4:15-5:30 p.m.

There will be no driving in camp during program hours except as necessary by staff or in case of an emergency. Please “be prepared” and plan accordingly.

The front gate is now closed each night from 11 p.m. – 6 a.m. If anyone must leave camp between these times, they must speak to the Camp Director before departure to get the gate code for reentry.

Day 2 - Monday

7:30 AM – Leaders’ Meeting

7:50 AM – Gathering & Flag Ceremony

8:00 AM – Breakfast

9:00 AM – Session 1

Group 1 – Target & Range Sports
Group 2 – Field Sports
Group 3 – Nature

10:00 AM – Session 2

Group 1 – Outdoor Skills
Group 2 – Field Sports
Group 3 – Nature

11:00 AM – Session 3

Group 1 – Field Sports
Group 2 – Nature
Group 3 – Comm/Tech

12:15 PM – Lunch

1:00 PM – Shoes-Up Time

2:00 PM – Session 4

Group 1 – Nature
Group 2 – Comm/Tech
Group 3 – Target & Range Sports

3:00 PM – Session 5

Group 1 – Comm/Tech
Group 2 – Target & Range Sports
Group 3 – Outdoor Skills

4:00 PM – Open Areas (not Waterfront)

6:05 PM – Gathering & Flag Ceremony

6:15 PM – Dinner

7:30 PM – Evening Activity – Pool Party

10:30 PM – Lights Out

Webelos/Arrow of Light Daily Schedule

Day 1 – Sunday or Wednesday

12:30 PM – Check-In (Dining Hall)
Camp Tour
Swim Checks
Campsite Set-Up

6:05 PM – Gathering & Flag Ceremony

6:15 PM – Dinner

7:30 PM – Opening Campfire

10:30 PM – Lights Out

Day 3 – Wednesday Or Saturday

7:30 AM – Check-Out (Dining Hall)
Campsite Inspection
Pick up Grab & Go Breakfast

7:50 AM – Gathering & Flag Ceremony
(limited staff)

9:00 AM – Check-Out Ends

Day 2 & 3 – Monday/Tuesday or Thursday/Friday

7:30 AM – Leaders' Meeting

7:50 AM – Gathering & Flag Ceremony

8:00 AM – Breakfast

9:00 AM – Session 1

10:00 AM – Session 2

11:00 AM – Session 3

12:15 PM – Lunch

1:00 PM – Shoes-Up Time

2:00 PM – Session 4

3:00 PM – Session 5

4:00 PM – Open Areas

6:05 PM – Gathering & Flag Ceremony

6:15 PM – Dinner

7:30 PM – Evening Activity – Pool Party

10:30 PM – Lights Out

IMPORTANT NOTES REGARDING CAMP DEPARTURE:

The safety of our campers and staff is a priority, as well as the enjoyment of the program areas. If any unit or individual will need to leave camp before the scheduled morning camp check-out on the last day, the only times that the gates will be opened to enter camp and drive to the campsite will be between the hours of 12 noon–1 p.m. or 4:15-5:30 p.m.

There will be no driving in camp during program hours except as necessary by camp staff or in case of an emergency. Please “be prepared” and plan accordingly.

The front gate is now closed each night from 11:00 p.m. - 6:00 a.m. If anyone must leave camp and return between these times, they will have to speak with the camp director prior to departure to get the gate code for reentry.

Program and Adventures for Webelos and Arrow of Light

Course	Capacity	Fee	Notes
Aquatics			
Aquanaut – boating	20		<p>Scouts must attempt the BSA swim test prior. Down at the waterfront your Scouts will learn about boating safety, the parts of a canoe and paddle, how to select the proper paddle and – with adult supervision – paddle a canoe!</p> <p>*Completion of Aquanaut - Pool will result in the completion of the Aquanaut Adventure. *</p>
Aquanaut – swimming	20		<p>Scouts must attempt the BSA swim test prior.</p> <p>The pool portion of the Aquanaut adventure focuses on developing swimming skills by teaching your Scout various swim strokes and learning about safety procedures for water activities.</p> <p>*Completion of Aquanaut - Boating will result in the completion of the Aquanaut adventure. *</p>
Learning to Swim	10		<p>MEANT FOR NON-SWIMMERS.</p> <p>Scouts will receive hands-on instruction with aquatics staff in this introductory class focusing on getting your Scout used to and getting comfortable in the water, as well as practicing basic swimming skills.</p>
First Aid/First Responder	20		<p>Learn how and when to apply first aid in your effort to be more prepared for anything that happens. You will be making a personal First Aid Kit.</p>

Comm/Tech

Engineer	20		Scouts will have the opportunity to learn about the world of engineering! They will learn about different types of engineers in our society, examine blueprints and design, build, and test their own creation.
My Community	20		Learn about different functions in our government and how you can participate!
Robotics	15	\$10	A just-for-fun activity where Scouts will learn the basics of robotics – what it is and how it moves. They will also have the opportunity to construct a simple robot.

Field Sports

BMX	20 with a max of 5 from one unit		Your Scout can bike through our very own BMX course with big jumps, turns and more! Before riding, your Scout will learn about proper biking technique and properly applying safety gear. (You may bring your own bike and protective equipment if it is in good repair and the Guide to Safe Scouting is followed.)
Personal Fitness	20		Scouts will learn to work out and keep your body fit in a safe manner while having fun!
Stronger, Faster, Higher	20		Scouts will learn the importance of exercise by doing a series of exercises and recording their results so improvement can be shown. They also learn important skills like stretching before being active in sports to prevent injury.
Pickleball	12		Scouts will learn the rules of pickleball on our shiny new courts, learning sportsmanship and team playing!

Handicraft

Art Explosion	20		Allow your creativity to “explode” during this class filled with painting, drawing and more! Go on a gallery walk filled with different types of art, create a self-portrait and use your skills to draw or paint “beautiful” Camp James Ray. This is a fun time with opportunities for your Scout to use their creativity to create their own works of art.
Duct Tape Adventure	20	\$5	Whether it be a Duct Tape Wallet, a Duct Tape Bookmark or your own creation, your Scout will learn how to make cool crafts they can take home and show off!
Let’s Build It	20	\$5	Scouts will learn how to use different tools to and use tools safely. Each Scout will be creating a project in the process.

Nature

Earth Rocks	20		Scouts will learn about geology, rocks, minerals, geological features and building materials used in their own homes. They will learn about rock hunts, identifying different rocks and the different uses rocks and minerals have in our daily lives.
Into the Wild	20		Scouts will learn about different native animals and about the ecosystems they live in. Scouts will also discuss and learn about understanding the balance of nature.
Into the Woods	20		Scouts will learn about forestry, as well as about native species of trees and plants, how to identify them and how they impact the environment. They will also visit the nature center.
Webelos Walkabout	20		Scouts will be taking a short walk, learning how to plan, and be prepared for the weather and other situations that can happen.

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Outdoor Skills			
Castaway	20		Demonstrate how to light a fire, build a shelter, learn about an outdoor survival kit, ways to treat drinking water, what to do if lost in the woods and learn the qualities of a good leader.
Cast Iron Chef	20		Learn to plan and budget a menu, learn different methods of food preparation, and learn how to build a fire in an appropriate outdoor location.
High Tech Outdoors/Estimation	20		Your Scout will be learning how to use technology when planning for outings, develop a basic outline in estimating general measurements.
Let's Camp Webelos/Outdoor Adventure	20		Participate in a campout, set up tents, learn about extreme weather conditions, learn the bowline knot, recite the Outdoor Code and the Leave No Trace Principles.
Target & Range Sports			
Archery	16		Scouts will have the opportunity to work towards meeting the requirements to earn the shooting sports rank level patch and discipline pins. This will allow Scouts to focus and master their archery skills.
BB Guns	16		Scouts will have the opportunity to work towards meeting the requirements to earn the shooting sports rank level patch and discipline pins. This will allow Scouts to focus and master their BB gun skills.
Open Shoot			Open to those who want more practice or just enjoy the shooting sports area. This will be the only opportunity for Scouts to continue to work on their Target and Range Sports Award for their rank.

Class Sign-Up Times

Area	Class Name	9:00 AM	10:00 AM	11:00 AM	2:00 PM	3:00 PM	4:00 PM
Aquatics	Aquanaut Swimming	x	x	x	x		
Aquatics	Learn To Swim					x	
Aquatics	First Aid	x				x	
Aquatics	Aquanaut Boating	x	x	x	x	x	
Aquatics	Open Swim						x
Aquatics	Open Boating						x
Target & Range Sports	BB Guns	X	X	X	X	X	
Target & Range Sports	Archery	X	X	X	X	X	
Target & Range Sports	Open Shoot						X
Nature	Into the Woods		X	X		X	
Nature	Into the Wild	X		X	X		
Nature	Earth Rocks	X	X		X	X	
Nature	Webelos Walkabout	X		X			
Nature	Open Nature						X
Comm/Tech	Robotics		X	X		X	
Comm/Tech	Engineer	X			X		
Comm/Tech	My Community		X	X		X	
Handicraft	Art Explosion	X		X		X	
Handicraft	Duct Tape Adventures	X		X			
Handicraft	Let's Build It		X		X		
Outdoor Skills	Cooking	X	X			X	
Outdoor Skills	Castaway				X		X
Outdoor Skills	Outdoor Adventures	X	X		X		
Outdoor Skills	High Tech and Estimation				X		X
Field Sports	BMX		X	X		X	
Field Sports	Stronger Faster Higher	X			X		
Field Sports	Pickleball						X
Field Sports	Personal Fitness	X			X		
Field Sports	Open Field Sports						X

Map of Camp James Ray



MAP NOT TO SCALE
March 2017