# 2024 Spring Camporee #2 Leaders & Participant Guide

"Game On"



April 26-28, 2024

Hosted by Rising Sun and Duck Creek Districts

Circle Ten Council Boy Scouts of America

This weekend, you have an amazing opportunity to partake in a wide variety of competitions against other patrols in the Districts. While competing, it's imperative that we constantly exercise the Scout Oath and Scout Law. Good sportsmanship from all teams will make all the competitions that much more fun. During the Camporee, we hope that everyone will enjoy the awesome program we have put together.

# 2024 Spring Camporee #2 Leaders & Participant Guide

Location: Trevor Rees-Jones Scout Camp

11217 FM 2970 Athens, TX 75741

Dates: Friday, April 26th, 6 PM - Sunday, April 28th, 10:00 AM

Cost: \$25 - Youth

\$10 - Adult

Registration Deadline: April 19, 2024

Food: Units will be responsible for their own food

Patch: One to each registered person

Campsite Assignment: At check-in

#### **Contact information:**

Camporee Chair

Jon Blount, 214-796-3310, jebmlb@msn.com

Camporee SPL

Brian Smith, Jr. (Rising Sun District) Corban Robbins (Duck Creek District)

Camporee Adult Leads

Kathy Davis, 214-773-4895, kdavis.scouting.com Jen Seida, 972-533-0600, jenrzen@gmail.com

Camporee District Executive

Frank Griffin, 214-902-6789, frank.griffin@scouting.org

Camp Ranger

Ben Brown, 469-644-0410, benjamin.brown@scouting.org

**Arrival of Scouts** – Registrations/Check-in opens at 6:00 pm on Friday at Headquarters. A map of the campgrounds showing the camping and activity locations will be provided at registration. Please send only 1 Scoutmaster and SPL to check-in.

**SPL/Unit Leader Meeting** – There will be a brief informational meeting at 10:00 p.m. on Friday evening in the dining hall. Please send the unit's <u>Senior Patrol Leader</u>, or <u>acting Senior Patrol Leader</u>, <u>Crew President</u> or <u>acting Crew President</u>, and the unit's <u>Scoutmaster/Crew Advisor</u> or <u>acting adult unit leader</u> to attend the meeting. All units must be represented at the meeting; final schedule of events, checkout procedures information, and other important information will be distributed at this meeting.

**Parking** – Vehicles can come into camp to unload only and then it must be moved to the parking area. All vehicles will park in the designated parking area to limit site damage. No vehicles except trailers and the vehicles towing them, will be allowed to be left at campsite area. Handicapped documented vehicles will have special exception and will be given a pass to place on their dashboard at check-in.

**Uniform** - Field uniforms (Class A) are required for transportation to and from the event. Activities for which you will be in uniform are Saturday evening campfire, Sunday morning worship (Interfaith Worship Service), and opening and closing flag ceremonies. For other activities, a Class "B" activity t-shirt is appropriate.

**Medical Forms** - Each unit is responsible for having a medical form (BSA form #680-001, parts A and B) for each of its participants (youth and adults) with them at camp. In the event of an emergency, the medical form should be provided to appropriate medical personnel.

Checkout/Departure from Camp - All Scouts and Scouters will leave their areas as clean as or cleaner than we arrived. A Camporee official will be available to check your campsite/latrines/campfires in order to be released to leave camp. You must complete the event evaluation form and have a successful inspection in order to receive your unit patches. All closing envelopes which will contain your patches, will be available at HQ upon departure.

**Campsites** – Campsites will be assigned based on pre-registration of unit size and within their District's assigned camping area. The remainder of units will be assigned a site Friday evening and the size of the assigned site will depend on the number of participants, on a first come, first-serve basis.

**Tents** - Units must furnish their own tents.

**Low Impact Camping** - Each unit is expected to abide by the BSA low impact camping guidelines. Your campsite should be as though no camping took place. (Leave No Trace) Rules for use of our camp prohibit damaging or cutting vegetation in the area. **Ground fires are NOT PERMITTED. Above Ground fires in a fire pit are approved.** There are a limited number of stationary grills and fire rings. Campfires must never be unattended.

**Menus, and Duty Roster** - Menus and duty rosters should be posted in the campsite. Mark menus and rosters with unit number and patrol name. Please secure all food at night.

Menus should reflect recommended amounts for all food groups. Food should be stored properly, reflecting all Food Safety Guidelines (Cooked/Ready to Eat Foods, food should not be stored with Raw/Uncooked Foods, Foods that need Refrigeration should be properly stored.)

**Garbage Disposal** - There is NO garbage dumpster at camp. It is each unit's responsibility to make sure their trash is deposited off property.

**Water** – Water will be provided at each activity area. Plan to have your own water coolers at your campsite. Water is available at all campsites.

**Latrines** -Latrines will be inspected Sunday prior to units being authorized to leave camp.

**OA Brotherhood Walk** -A Brotherhood walk will be held in the afternoon before dinner.

**Saturday Night Ceremony/Campfire** – Each unit should complete the enclosed campfire skit form and submit it to HQ upon arrival at camp. The camp director will review the information and if the skit meets the requirements listed, your unit will be added to the program in random order. Additionally, an OA call out will occur after the program has concluded. All scouts and scouters are required to be in Field Uniform (Class A) for the campfire. OA Arrowmen are encouraged to wear sashes.

**Sunday Interfaith Worship Service:** Camporee staff will conduct an Interfaith Worship Service on Sunday morning at the Chapel Pavilion. All Scouts and Scouters are encouraged to attend. Please no camp breakdown or activities during the worship service.

**Awards:** The first place team in each competition will be announced at the closing campfire. All points from each competition will be totaled and an

overall first, second and third place teams will also be announced. All ties will be decided by how the unit worked together as a Team.

#### TRJ Regulations:

- Generators are not permitted for use in campsites.
- "Tent Ditching" (digging trenches around tents) is prohibited
- All trash must be removed from camp by each Unit. Trash pickup is not available.
- Smoking is permitted only in designated areas (e-cigs are included). No cigarette butts are to be left on the ground. Tobacco use and vaping by anyone under the age of 18 is strictly prohibited. Adults are encouraged to refrain from smoking/vaping in view of scouts.
- Pets are not allowed anywhere on camp property.
- Prohibited items: Alcohol, firearms, fireworks, non-medically prescribed drugs.

### **Safety & Conduct**

- 1. "<u>Safety First</u>" is the most important concern. All participants are asked to be mindful that excessive roughhousing and careless behavior can lead to accident and even injury. Please have fun but take care of yourselves and others. Prevent mishaps before they occur. Each leader and participant are asked to be observant for safety issues in the activity area surrounding them, and report or correct any concerns.
- 2. Participants are reminded to use the Scout Oath, the Scout Law, and the Outdoor Code to guide behavior at all times.
- 3. The buddy system will be in place and enforced at all times.
- 4. NO Alcoholic beverages are to be consumed by anyone related to the Camporee at any time during this event. Offenders will be asked to leave.
- 5. **First Aid** will be located at HQ, and BSA regulations require ALL accidents, injuries illnesses must be reported there.
- 6. Three (3) long blasts on the air horn will always mean seek shelter with your units.
- 7. We are renting this facility, and as scouts we are required to act in a scout-like manner.
  - a) Please clean up after yourself and do not leave debris on the ground in your campsite.
  - b) All campsites must be clean and well organized at all times.
  - c) Help keep our port-a-lets clean.
  - d) If you see any trash, pick it up and put it where it belongs, whether it's yours or not.
- 8. One final note about behavior. We will be under watchful eyes by Adult Leaders. How we behave reflects on each of the Districts, Circle Ten Council, and all of Scouting.

# Camporee Schedule

<u>Date</u> <u>Event</u>

Friday, April 26, 2024

6:00 PM - 9:30 PM Check-in/Registration @ Headquarters and set up

camp

10:00 PM SPL/Leader Meeting @ Dining Hall

11:00 PM Lights Out

Saturday, April 27, 2024

6:00 AM - 8:00 AM Reveille and breakfast in campsites

8:30 AM Opening Ceremony, Flag and Announcements @

Flags/Dining Hall

9:00 AM Morning Events

Noon Lunch in campsites

1:00 PM Afternoon events and campsite inspection begin
4:30 PM Brotherhood Walk / Camp-Wide Sharks & Minnows

5:00 PM Flag Ceremony / Announcements

5:30 PM - 7:30 PM Supper in campsites

8:00 PM Campfire Program / Awards Presentation / OA

Callout

11:00 PM Lights Out

**Sunday, April 28, 2024** 

7:30 AM – 8:30 AM Reveille and breakfast in campsites

9:00 AM Interfaith Scout Service

9:30 AM Closing ceremony

10:00 AM Check Out

No Vehicles allowed in campsites until 8:00 AM

# **Competition and List of Events**

After the opening flag ceremony, scouts will locate and report to the various events.

#### **Competition Outline**:

The competition will consist of multiple activities to determine the most amazing unit in Rising Sun and Duck Creek District, and any other participating district.

#### **Events**:

- 3D-Archery Big Game Hunter:
  - Patrols will walk down the designated pathway with their bows. There will be spots along the pathway with 3D animal targets.
- Angry Birds SlingShot:
  - Patrols will be able to build their own structures using the boxes provided and knock over the structures using foam balls.
- Blind Pac-Man Maze:
  - In a recreation of the famous Pac-Man maze, all but one member of the patrol will be blindfolded. The non-blindfolded patrol member will guide the other patrol members through the maze to collect various objects. Once all objects have been collected, the non-blindfolded patrol member must guide all other patrol members out of the maze.
- Pancake Flipper:
  - Patrols will work together and will race to cook pancakes, flip the cooked pancake over a rope, and catch it on a plate.
- River Crossing:
  - Patrols will work together and race their "rafts" across the "river" from the starting line to the finish line without falling off.
- Rifle (HALO):
  - Normal rifle station where patrols will practice their skills in accuracy and groupings with 10 shots per person.
- Shotgun (Duck Hunt):
  - Normal shotgun station where patrols will practice their skills in a "hunting" situation like in the infamous game Duck Hunt with 5 shots per person.
- Tomahawks (Axe Master):
  - Normal tomahawk station where patrols will practice their axe throwing skills like simulated in RDR II.

All ranges will be staffed with NRA certified Instructors and Range Safety Officers. All ranges will be operated in accordance with National Shooting Sports policies.

# **Campfire Skit**

Unit #:
Skit Director:
Skit Name:
# of Participants:
Brief overview of skit (print legibly):
Rules:

- Skit must be Scout appropriate
- Skit must be no longer than four (4) minutes

This form **must** be turned in at registration upon arrival

## **OA Callout Form**

Please complete and turn in at registration upon arrival

BSA ID #	Name	Address	Phone
Unit #		Unit Leader:	

# **Camporee Campsite Inspection**

	Unit Number	Campsite Name	Total Points
1.			ge containers set up, closed and and equipment clean, neat and (Maximum 15 Points)
2.	Tents pitched properly Tents in their assigned		g orderly with no nuisance noise kes & ropes. (Maximum 15 Points)
3.	Unit Gateway and camp	osite improvement	s following Camporee theme.
	Theme Material Flags	scout made	tached/secured ce gateway and/or accessories (Maximum 15 Points) ne entrance to your camp site)
4.		cess and in plain v	view. First Aid properly marked, All Scouts know locations. (Maximum 15 Points)
5.	Troop and U.S. Flags di	splayed	(Maximum 15 Points)
6.	Cooking areas safely la	id out and firefigh	ting equipment available. (Maximum 10 Points)
7.	Patrol Menus and Roste	ers posted with na	mes and tasks spelled out. (Maximum 10 Points)
8.	(Twenty-Five poin	•	etc. (Maximum 5 Points) ch car in the camping area) ly.
			Total Points

### **Camporee Gateway Competition**

Troop # \_\_\_\_\_ Site # \_\_\_\_\_ Total Score \_\_\_\_\_

- 1. **Operability:** the gateway could be operable in some way, for example: turnstile, swinging gate, drawbridge, etc.
- 2. **Lashings:** the gateway must include examples of Square Lashes, Diagonal Lashes and Shear Lashes.
- 3. **Flags:** both the troop flag and the American flag must be properly displayed as an integral part of the gateway.
- 4. **Safety:** gateways must be safe.
- 5. **Ideals of Scouting:** gateways must reflect scouting valves.

Gateways will be evaluated and scored on the following criteria:

#### **Points Category Notes**

- 10 Scale Model Points based on overall quality.
  - 5 Bill of Materials Points based on accuracy and completeness.
- 10 Lashings in use.
- 20 Operability Points based on ease of operation and inventiveness.
- 15 Flag Display Proper display of troop and American flags.
- 20 Lashing Quality. Are lashings made properly and are they durable?
- 20 Design Quality Points based on imagination and execution.

#### 100 Total

#### **Extra**

- 5 Doorbell or Chime Audio method for asking: May we come in?
- 5 Scoutmaster Photograph on gateway
- 5 Inventive Decoration Go wild!

# Survey

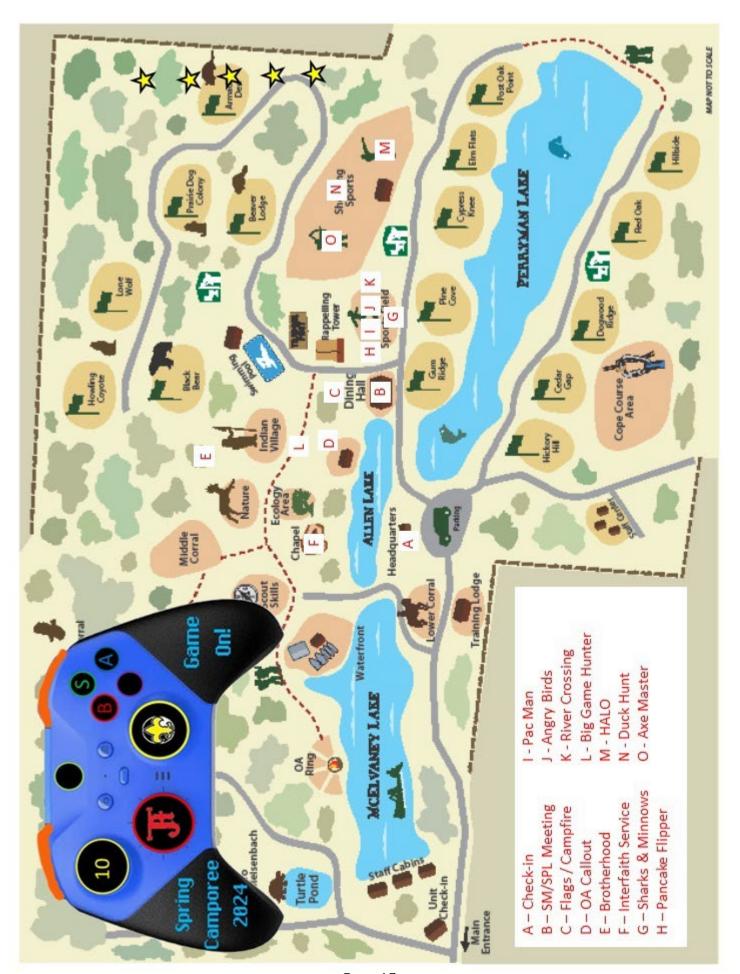
	Rate the following on a scale of 1-6 with as follows:			
	1-Very Poor, 2-Poor, 3-Fair, 4-Good, 5-Very Good, 6-Excellent			
#	Items	Scale	Adult Rating	Scout Rating
1	Check in was smooth, well organized	1 to 6		
2	We found our campsite adequate for our use	1 to 6		
3	Our campsite was large enough to accommodate us	1 to 6		
4	First aid needs were cared for promptly and with compassion	1 to 6		
5	The program was well organized and went off well	1 to 6		
6	Contests were judged fairly and awards were presented	1 to 6		
7	My Scouts enjoyed this event and will attend next year	1 to 6		
8	My Adults enjoyed this event and will attend next year	1 to 6		
9	This event showed a great deal of planning	1 to 6		
10	There were adequate materials for all the programs activities	1 to 6		
11	Check out was easy and we received our patches with no problems	1 to 6		
12	In thinking about the whole experience, how would you rate the event	1 to 6		
13	Our campsite was left clean and all our trash is going to be carried out by our unit	Yes/No		
14	We were pre-registered for this event	Yes/No		
	Any Additional comments would be helpful: <i>on the back</i>			

# Circle Ten Council Arrival Checklist

One checklist per unit, filled out and ready to hand in at check-in. Make additional copies as needed. PLEASE PRINT.

	5.1.					
Activity & Location:		100	Date:	Unit #:	Circle one: Pack Troop Crew Ship Post	Crew Ship Post
Leader in Charge (Print Name):			Leader	Leader Cell Number:	District:	34
All leaders are <u>required</u> to provide a copy of the Health Statement below to all participants and to the Statement of Health (all participants) and Commitment to Transport (parents/guardians).	a copy of the hicipants and	Health Statent Commitment	ient below to all p to Transport (pan	participants and receive confire ents/guardians).	of the Health Statement below to all participants and receive confirmation from them that they have read and agree is) and Commitment to Transport (parents/guardians).	re read and agree
			HEALTH STATEMENT	ATEMENT		
Statement of Health I have confirmed that all participants (youth and adult) listed below do not have any communicable illness.	rts (youth and	adult) listed b	selow do not have	s any communicable illness.		
Commitment to Transport   have confirmed with all parents/guardians of the youth listed below that they understand and agree that any time during the event/camp that the	puardians of th	e youth listed	below that they	understand and agree that an	y time during the event/camp th	at the
participant below is attending, they may be called on to transport that person from camp for medical reasons. They commit to being available for the duration of the participant's time during the event/camp by phone should they need to be contacted by the event/camp staff. Furthermore, upon consultation with event/camp management, they agree to pick up the participant within 8 hours of being contacted. They will also provide a secondary contact to the leader to be prepared for unforeseen circumstances.	y may be calle event/camp ree to pick up istances.	d on to transp by phone shor the participar	oort that person in uld they need to b it within 8 hours (	rom camp for medical reasons be contacted by the event/cam of being contacted. They will a	. They commit to being available in staff. Furthermore, upon consiso provide a secondary contact	e for the duration sultation with to the leader to
Leader Signature:		9	Leader Name (Printed):	:(pa	Date:	
PARTICIPANT NAME Please PRINT Gearly	уоитн /Арист	Health Status Confirmed	Agreed to Commitment to Transport	Parent/Guardian Name PRINT NAME	Parent/Guardian Cell #	Relationship to Participant
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PARTICIPANT NAME Please PRINT Clearly	уоитн /ADULT	Health Status Confirmed	Agreed to Commitment to Transport	Parent/Guardian Name PRINT NAME	Parent/Guardian Cell #	Relationship to Participant
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