



**NATIONALLY
ACCREDITED
CAMPS**

2024

SCOUTS BSA SUMMER CAMP LEADER'S GUIDE



**CIRCLE TEN COUNCIL
BOY SCOUTS OF AMERICA**



Table of Contents

Circle Ten Summer Camps	5
Welcome to the 2024 camping season!	5
Saturday Departure	5
Camper Equipment Checklist	6
What to Bring to Camp	6
Hammocks	7
Bicycles	7
Cots	7
Personal Possessions	7
Personal Boats at Camp Constantin	7
Unit Equipment Checklist	8
Special Notes	9
Scouts BSA Program Overview	11
Note on Merit Badge Fees	11
OA events and Scoutmaster information	12
Arrival and Departure Procedures	13
Check-in	13
IMPORTANT NOTES	15
Adult Supervision	15
Commissioner Service	15
Campsites	16
Tents	16
Campsite Pavilions	16
Vehicles in Camp	16
Trash Collection	17
Wi-Fi at Camp	17
Swim Tests	17
Transportation	18
Check-out	18
Trading Post & Other Notes	20
Spending Money	20



First Aid.....	20
Buddy System.....	20
Rest at Camp	20
Scout's Own Interfaith Service	20
Conservation and Camp Improvement Projects	21
Camp Tents.....	21
Meals & Table Waiters	21
Dining Hall Etiquette.....	21
Table Waiters	21
Program at Meals.....	21
Table Waiter Responsibilities	22
Table Waiter Duties.....	22
Special Meals	22
Health and Safety	23
Guide to Safe Scouting.....	23
Alcohol, Illegal Drugs, and Controlled Substances.....	23
Tobacco	23
Prescription/Non-Prescription Medication	23
Drinking Water	23
Staff Housing.....	23
Camp Curfew	23
Firearms, Ammunition, Fireworks, Bows and Arrows	23
Fires, Liquids and Propane Fuels	24
Transportation	24
Vehicles in Camp	24
Closed - toe Shoes	24
Rest at Camp	24
Homesickness	24
Health Lodge	25
You Must Check Out of Camp.....	25
Medical Insurance	25
Policy on Insurance Claims.....	25
Camp Emergencies.....	26



Inclement Weather.....26

Heat Alert26

Visitors26

2024 CAMP CONSTANTIN JACK D. FURST AQUATICS BASE..... 29

General Information..... 30

 Mailing Address 30

 Emergency Telephone Number..... 30

 Camp Headquarters' Hours..... 30

 Camp Leadership..... 30

Legacy of Scout Camping at Possum Kingdom Lake 31

Summer Camp Leaders' Meetings..... 32

Camp Constantin Meetings..... 32

Program Overview 33

New for 2024 34

 Merit Badges34

 Program34

Special Opportunities for Scouts 15+ years of age..... 34

Daily Schedule 36

Bathhouse Schedule & Rules..... 37

Fun & Games 38

Weekly Schedule 39

Additional Scheduling Information 40

2024 Trevor Rees-Jones Scout Camp..... 42

General Information..... 43

 Mailing Address 43

 Emergency Phone Number..... 43

 Camp Headquarters' Hours..... 43

 Camp Leadership..... 43

Summer Camp Leaders' Meetings..... 46

Camp TRJ Meetings 46

Program Overview 47

New at TRJ for 2024..... 48

Merit Badge/Activity Changes 48



COPE.....	48
Aquatics Center	48
ATV	49
Fishing.....	49
Horse Program.....	49
Adult Opportunities	50
Daily Schedule	51
DAILY EVENTS	52
APPENDIX I: CHECK-IN CHECKLIST	54
Unit Paperwork	54
Youth Paperwork	54
Cowboy Action Shooting Release.....	55
Adult Paperwork	56
APPENDIX II: ADULT TRAINING INSTRUCTIONS	57
Youth Protection Training.....	57
Hazardous Weather Training	57
Adult In-State Compliance Form	58
Adult in Camp State Compliance Form	59



CIRCLE TEN SUMMER CAMPS

WELCOME TO THE 2024 CAMPING SEASON!

We are very excited about our 2024 camping season and sincerely hope you and your units are as well.

The primary purpose of camp is for Scouts to have FUN! While advancement is undoubtedly an important aspect of the camping experience, we must ensure that our Scouts can engage in many programs that they will enjoy. As an example, for Scouts BSA, we designed makeup day on Friday morning to help our Scouts catch up when they miss some requirements because they were experiencing other activities and programs at camp.

This guide contains important information *for leaders* about camp and how to prepare for summer camp to make it more enjoyable for your Scouts. For details about *each camp* see the section for Camp Constantin or Trevor Rees-Jones Scout Camp.

For program offerings, see the individual camp [Program Guide](#) available on March 1, 2024. Classes open for selection online on March 15.

With all the program upgrades the last few summers, it is VITAL that your unit takes time to discuss program offerings with its Scouts and allows them to make choices based on current offerings.

Scouts who participate in activities of their choosing and have fun at camp will stay in Scouting and return to camp.

Saturday Departure

For Scouts BSA, we will complete camp on Saturday morning with a grab-and-go breakfast and ask troops to leave before 10:00 a.m.

And as always: THE *BEST* IS YET TO COME!



CAMPER EQUIPMENT CHECKLIST

We strongly suggest that you label each item of clothing and equipment (including the water bottle) with the Scout's name and troop number. This helps staff return lost items.

What to Bring to Camp

One of the Methods of Scouting is uniform. The BSA uniform builds individual and unit pride. The dress of a unit reflects the leader's attitude toward wearing the BSA uniform. We encourage all Scouts to arrive at camp and depart in their Field Uniform (Class A). We also wear the Field Uniform for evening flags and for dinner. We wear our OA sashes on Friday, and for any OA ceremonies. At other times, Scouts should wear their activity uniform (Class B).

Scout Uniform

- o Official shirt
- o Official shorts/long pants
- o Scout belt
- o Scout socks (2 pair)
- o Scout hat (if part of troop uniform)
- o Camp uniform (USED DAILY – 6 DAYS)
- o Camp or troop t-shirts
- o Socks (3 – 5 pair)
- o Swimsuit
- o Raincoat or poncho
- o Underwear
- o Hiking shoes and tennis shoes (closed-toe)

Necessary Equipment

- o Bath towel and soap with container
- o Shower shoes (closed-toe)
- o Toothbrush and toothpaste
- o Comb or brush
- o Drinking cup
- o Water bottle
- o Lightweight sleeping bag or 2 sheets and 1 blanket
- o Cot or sleeping pad (Camp **does not** provide cots)
- o Sleepwear
- o Flashlight (extra batteries)
- o Religious materials
- o Scout Handbook
- o Small backpack (book bag)
- o Notebook paper and pencil or pen
- o Insect repellent (non-aerosol)
- o Hat or cap
- o Sunscreen
- o COMPLETED Annual Health and Medical Record (A, B, & C)
 - including doctor's signature on Part C
- o Individual First Aid kit

Optional Equipment

- o Wristwatch
- o Sunglasses
- o Musical instrument
- o Sewing kit
- o Pocket knife
- o Binoculars
- o Clothesline (and clothes pins)
- o Work gloves
- o Battery operated fan and extra batteries
- o Survival kit (for Wilderness Survival merit badge)
- o Fishing pole and tackle (license if 17 or older)
- o Spending money
- o Ear plugs
- o Water shoes
- o Day pack or fanny pack
- o Camp box or locker with lock
- o Small rug or mat
- o Camp chair
- o Long jeans for horseback riding (camp specific)
- o \$50-\$60 in spending money for trading post

NOT SUGGESTED

- o Cell phone
 - o Other electronic devices
 - o Collections of value
 - o Other valuables
- ### DO NOT BRING
- o Fireworks
 - o Firearms
 - o Valuables
 - o Alcohol or drugs
 - o Sheath knife
 - o Pets (including parents' night)



Hammocks

We do permit hammocks at camp. Mount them no higher than a Scout is tall. Do not mount hammocks on top of each other. Hang them from trees only, using straps to not damage trees. Do not mount hammocks inside tents. The frames will not handle hammocks.

<https://www.scouting.org/health-and-safety/safety-moments/hammock-camping/>

Bicycles

We welcome anyone that would like to bring their bicycle to camp. Keep in mind that cyclists must follow all BSA policies while riding, which includes wearing a helmet. We do not allow bicycles until after adults have removed all cars from the campsites. This is for the overall safety of all our participants.

Trevor Rees-Jones Scout camp offers a bicycle safety course on Sunday after dinner and Monday after lunch. A tag will be issued upon completion. If any camper cannot attend, they should set a time with staff to get certified individually.

Cots

Circle Ten Camps DO NOT provide cots. We encourage you to bring your own.

Personal Possessions

Camp is an outdoor experience. We understand that today's Scout does not often leave their cell phone at home. However, personal electronic devices are not appropriate for an outdoor experience. Circle Ten Council strongly discourages bringing them to camp. In all cases, do not leave personal valuables (watches, wallets, and money) out in the open at camp. Bring nothing to camp that you cannot replace. It is impossible to provide security for these items. We recommend that each unit bring a lockable storage container to secure valuables while not in the campsite.

CIRCLE TEN COUNCIL IS NOT RESPONSIBLE FOR ANY LOST, STOLEN, OR BROKEN ITEMS.

Personal Boats at Camp Constantin

Many leaders own boats. Leaders may bring their own boat to camp if the leader understands that even though they bring their own boat, the Camp is still responsible for the leader and any youth aboard the boat. Boaters must follow the Scouting Code of Conduct and all BSA policies and procedures. While at summer camp, the Circle Ten Council has the responsibility to ensure safety of all activities. Here are the rules about personal boats:

- Contact the Camp Director before bringing the boat to camp.
- Circle Ten Council camps do not have space to dock any personal boats. Plan to tie up or beach at your campsite.
- All boats must have current registration.
- All boaters must wear properly fitted US Coast Guard-approved personal flotation devices (PFDs, life jackets) at all times.
- Leaders must take Safe Swim Defense and Safety Afloat training online. Keep a copy of your certificate for reference.



- If, at any time, any leader demonstrates questionable boating safety, the Camp Director has the authority to ask the leader to remove the boat from the water and trailer it in the parking lot.
- BSA policy does not permit personal watercraft (such as jet skis or equivalent). We will ask any leaders bringing a personal watercraft to leave them trailered in the parking lot.
- We highly recommend having a Texas boaters license. The training is free and the license costs \$11. See <https://courses.boatus.org/>
- Boat owners must carry their own insurance for liability and accident. Circle Ten Council does not cover personal watercraft.

Unit Equipment Checklist

We suggest that each troop bring these items to camp. Please **label each item** with your troop number. This will be helpful in returning lost items to the troop.

Equipment

- US Flag
- Troop flag
- Patrol flags
- Troop library
- Unit first aid kit
- Rake
- Shovel
- Broom
- Troop bulletin board
- Rope (for camp gadgets and knot instruction)
- Paper Towels
- Axe yard items (hand axe, bow saw, sharpening stone, etc.)
- Secure (lockable) storage bin (for money & medicines)
- Water containers
- Drinking cups
- Ice cart (we sell ice but you need to transport)
- Lanterns
- Trash bags
- Buckets for water for camp fires (if not under fire ban)
- Toilet paper



SPECIAL NOTES

Med Forms: Turn in all medical forms to Camp Health Officer in Med/First Aid Lodge.

All Other Forms: go to the camp office at check-in *including for each adult:*

- Copy of a valid Youth Protection certification (Training valid for two years)
- Copy of Hazardous Weather certificate (one per unit)
- Adult in Camp State Compliance Form

All Non-Circle Ten Council units will need to bring two (2) copies of their local council insurance claim form.

Swim Check forms: If you have them, please email a copy early to the Camp Director. Bring a copy with you as well, to hand to Aquatics staff to get your wrist bands or buddy tags (camp specific)

Campsites and Electricity: Camp Constantin sites have NO electricity. Trevor Rees-Jones Scout Camp pavilions have limited electricity. If you need power, you must bring a battery pack or use solar power. Charging for adults is available in the Scoutmaster Lounge. Extension cords may not be run into tents. **People may not add extension cords or plug into any camp buildings. (A SCOUT IS OBEDIENT.)**

CPAP: It is a leader's individual responsibility to have rechargeable battery packs for your device. Circle Ten Council does not provide power in our tents.

Mobility Issues: The camp terrain is rocky, and the roads are unpaved. If you have adults with mobility issues, you may want to consider renting a golf cart for them to get around. We limit the amount of vehicle traffic in camp.

Wrist Bands: We require everyone in camp not on staff to wear a wrist band. This is for security and safety. Further, we can use them in Aquatics to designate swimming ability. We use blue for swimmer, red for beginner, and white for non-swimmers and people who do not take the swim test. Ensure everyone in your troop has a wrist band on.

Vehicle Storage: All vehicles must be parked in designated parking areas with proper ID tags displayed. Only 1 car/vehicle/trailer will be allowed in campsites. The owner of each vehicle is the person solely responsible for its security. The Circle Ten Council is not responsible for loss or damage caused by fire, storm, theft or vandalism to any person, vehicle, and trailers or for any loss or damage to articles left in vehicles. We do offer a charging station for electric vehicles for \$10.

Visitors: We understand leaders and Scouts may need to leave camp for a variety of reasons. For safety reasons, please make sure to always check in or check out at the camp headquarters with our office manager in our visitors or Scout log. Scouts must have a parent or guardian come in to sign them in/out if they are coming to camp late or out if they are leaving.



Tents & Cots: Camp provides 1 walled canvas tent on a wood platform for every 2 people, including adults. Units must adhere to the Guide to Safe Scouting. Camp will provide extra tents to meet YPT rules. Units may bring personal tents. **Camp does not provide cots.**



SCOUTS BSA PROGRAM OVERVIEW

Welcome to Camp! First and foremost, our staff dedicates themselves to providing the best program possible to supplement the year-round programs of each unit. This is the Circle Ten Council Summer Camp Mission.

Our camps are filled with a diverse merit badge selection, and staffed by fellow Scouts and Scouters who are ready and eager to help your youth on their Trail to Eagle.

NOTE ON MERIT BADGE FEES

The camp will charge all fees for merit badges directly to the unit. Units will pay the fees for classes at the time of class selection. The unit must check out online prior to camp to confirm the classes. Any classes changes made at camp will be paid when the troop reconciles their account balance with the Assistant Camp Director at camp. All your Scouts need to do is show up at their assigned class and their supplies will be waiting for them. For example, if you sign a Scout up for Wood Carving merit badge, camp will automatically charge your unit \$15 on the invoice and the Scout can simply pick up their merit badge kit from their instructor. The Trading Post will still have kits available for purchase should a Scout want to do a project for fun, but they will no longer have to buy a kit from the trading post before class.

Eagle Required Merit Badge Complexity



See each camp's Program Guide and postings online for additional program information.

The "2024 Class Catalog" contains all merit badge and class information and will be available on the registration site as an attachment.



OA EVENTS AND SCOUTMASTER INFORMATION

General

- Have your OA members bring their sash to camp!
- Check in with OA Camp Chief at check-in.
 - Provide list of names for Call-out
 - Provide list of names for Brotherhood
 - May add to names as week goes on
 - \$20 required to pay for sash – payable to Circle Ten Council
- Mikanakawa dues may be paid at camp – payable to Circle Ten Council

Monday

- **Brotherhood candidates** pick up re-dedication paperwork from Camp Chief

Thursday

- **Brotherhood candidates** meet after lunch to review requirements & paperwork. For Brotherhood and ceremony days and times, check with your Camp Chief.

Friday

- **OA Call-out**
 - Please schedule with the Camp Chief
 - OA members wear sash, preferably with Field Uniform
 - All Scouts, Scouters, and parents are welcome

Out-of-Council Troop

If your home Lodge is not Mikanakawa (Circle Ten Council), we still may host your call-out. We will need a letter/email from your Lodge Chief (or Lodge Adviser) permitting us to do so.



ARRIVAL AND DEPARTURE PROCEDURES

CHECK-IN

You need these forms to check in:

1. Unit roster: A copy of your BSA generated roster with the names of those youth and adults in attendance highlighted
2. 1 copy of a severe **Hazardous Weather Training** certificate (at least 1 adult must have the training)
3. Medical forms (see details below) for each person (alphabetical order by last name)
4. **For Each Adult**
 - a. Copy of a valid Youth Protection certification. (Training valid for two years)
Note: Camp can accept a PDF YPT roster printed from my.scouting.org for the unit with attendee names highlighted.
 - b. Adult in Camp State Compliance Form (see Appendix)
If any of these forms are missing, the camp cannot allow the adult to remain at camp overnight.
5. All Non-Circle Ten Council units will need to bring two (2) copies of their local council insurance claim form.

Further explanations:

Roster: To better serve your unit, we are asking that you bring a BSA generated roster which indicates Scouts and leaders who will be camping with us during the week. You must list all adults and youth that will be spending at least one overnight on your BSA generated roster. Retrieve this roster from my.scouting.org. Simply log in to your <https://my.scouting.org/> account and find the "Member Manager" tab on the left-hand side. Find the Roster information there under "Roster Details". You can export certain roster information from there including a list of every Scout registered in your unit. From there we would ask that you highlight those in attendance for your summer camp adventure. Your local council service center, or your district executive can also help you obtain a BSA generated roster.

Hazardous Weather Training: Available from <https://my.scouting.org/>. Each adult should take this course. We need at least 1 copy of a leader's certificate.

Medical form: A copy of the complete **Annual Health and Medical Record (parts A, B and C)** including a copy of the insurance card front and back for all Scouts and adult leaders attending camp. We will return all medical forms to the unit after camp concludes. Date all immunization information with year received. Many units put their forms in a loose-leaf notebook for ease of handling and return. This is helpful to camp staff as well. Please bring forms in alphabetical order by last name. Find forms at: <https://www.scouting.org/health-and-safety/ahmr/>. The State of Texas and BSA requires all participants spending at least one night in the campsite to submit all three parts of the BSA health and medical record signed and dated within the previous 12 months.



**ALL TRAININGS MUST BE COMPLETED PRIOR TO ARRIVAL AT CAMP.
ALL CERTIFICATES AND FORMS MUST BE PRINTED PRIOR TO ARRIVAL AT
CAMP.**

Check in Times:

You will sign up for check in arrival times online where you make your reservation. Please plan to arrive at your appointed time and please make sure that your unit brings the listed items for check-in (due to limited copy paper and ink, the camp office cannot make copies at camp.)

If you arrive early, your unit will need to remain in the parking lot until staff arrives to begin the process. The staff will direct your unit on where to park and gathering instructions. Travel to campsites, swim checks, and exploration will not occur until the check-in process is complete, except as part of the check-in tour.

Reconcile Fees:

During the check-in process you will set an appointment with the Assistant Camp Director to reconcile your camp fees later. At that time the camp will collect any outstanding fees from the troop.

Camp check-in occurs at your designated time on Arrival Day.

Process: When you first arrive at camp, a camp staff member, who will serve as your Staff Guide for the orientation period, will meet your unit to begin the check-in process and prepare your Scouts for medical re-checks, swim checks, and a tour of camp.

- One adult leader is responsible for checking in the unit at camp headquarters.
- One adult takes medical forms to the Health Lodge.
- All go to the Dining Hall for a briefing. We will go over meal time procedures.
- After you and your Staff Guide/Ambassador inspect camp-supplied equipment for damage, your unit can begin to set up your site.
- All go to campsite and change to prepare for swim check, if needed.

Please take the time to note any damaged equipment so that we may repair or replace it and thus not charge your unit at the end of your week (Units must pay for any equipment they damage).

NOTE: To ensure safety, staff will allow only one vehicle per unit into the campsite to deliver gear.

Scoutmaster and Senior Patrol Leader meeting: Sunday, following dinner.



IMPORTANT NOTES

The safety of our campers and staff is a priority, as well as the enjoyment of the program areas.

If any unit or individual needs to leave camp before the scheduled morning camp check-out on the last day, the **only times** that the gates will be opened to enter camp and drive to the campsite will be between the hours of 12 noon –1:00 p.m. or 4:15-5:30 p.m.

There will be no driving in camp during program hours except as necessary by camp staff or in case of an emergency. Please “be prepared” and plan accordingly.

The front gate is closed each night from 11:00 p.m. – 6:00 a.m. If anyone must leave camp and return between these times, they will have to speak with the camp office prior to departure to get instructions for reentry.

Adult Supervision

Leaders must ensure that all participating in Scouting activities abide by the Scout Oath and Scout Law. Adult leaders and youth members share the responsibility for the safety of all participants in the program, including adherence to Youth Protection and health and safety policies. Adult leaders are responsible for monitoring behavior and intervening when necessary. All leaders are required to adhere to the Scouter Code of Conduct.

Supervision includes, but is not limited to, while Scouts are in the campsite, in classes, at showers, at meal time, and in rest rooms. Adults are responsible to oversee all Scouts and ensure they follow the Oath and Law and correctly intervene when they do not.

Commissioner Service

All the areas of our camp need adult supervision. We are asking adult volunteers to serve as a commissioner for a week. This is volunteer service to the camp and the unit. Commissioners may stay with their unit or in a spot provided by the camp, but they will have responsibilities during the day other than their unit. All commissioners will receive camp patches and a special camp commissioner patch.

All commissioners report to the Lead Commissioner, a seasonal employee who works with the Camp Director, works for multiple weeks if not the whole summer, and is part of the “Key-3” of the camp. All commissioners will also help serve meals.

Merit Badge Commissioners - These provide adult supervision in the merit badge areas of camp and work with the Area Director. They may help with instruction, but do not have to do so. They will work in the same area all week. Adults with specialized skills or certifications, such as NRA or Aquatics, are very appreciated.



Maintenance Commissioners - These work with the Ranger and the Quartermasters to make repairs around camp. They may be asked to work in a specialized area, such as Aquatics.

Campsite Commissioners - These are the people who work with the units to help them solve problems. If space is available, campsite commissioners may be offered a cabin or large tent with power.

Campsites

At Summer Camp, units camp jamboree style with multiple units in a single campsite. Camp maps are available online and show the formal campsites that are used during camp. Due to circumstances outside the control of Camp Staff, the use of temporary campsites may need to be used. These will be added to the map, as needed, at check-in. Your unit will be assigned a campsite during check-in. Every effort will be made to honor the campsite preference selected during registration. However, the Camp Director reserves the right to adjust campsite assignments and platform changes based on actual attendance.

Tents

Camp provides canvas tents on wooden platforms. However, units may use their own tents if desired. If a unit is using their own tents, please advise the camp office no later than the week before your arrival. Tents must be placed inside of the campsite, to comply with the Camp Emergency Plan. Unit tents may not interfere with other units' use of the campsite features (fire ring, pavilion, latrines, entrances). Units may not remove or alter canvas tents.

Campsite Pavilions

The pavilions in each campsite are for the shared use of all units assigned to that campsite. Exclusive use by a single unit is prohibited! In addition, the picnic tables under the pavilions are NOT to be moved under any circumstances. Please practice the Scout Law and be friendly and courteous in treating those areas as part of the entire campsite community.

Vehicles in Camp

Driving is not permitted in camp except for the loading/unloading of unit gear. Upon unloading, all vehicles should be parked in the designated parking area. The speed limit is 10 mph on all camp roads (You should not have dust trailing your vehicle!). One vehicle and connected trailer may be left in camp. The vehicle and trailer must be placed off the road and stored in a safe location.

Vehicles parked inappropriately in campsites or outside of designated parking areas will be asked to move to the parking lot. Anyone who compromises the safety of our Scouts by disobeying driving or parking rules may have their driving privileges revoked by the Camp Director and their vehicle towed at the owner's expense.



Trash Collection

With such a large number of people in camp, there will be an equally large amount of trash generated. Camp is home to many animals that would love to take advantage of the convenient scraps of food and other lovely scents in your trash.

The Camp Staff will make a trash run each day, beginning at 9:00 a.m. Please have all your camp and latrine trash BAGGED and TIED and placed by your campsite sign BEFORE 9:00 a.m. If you missed the pickup time, you may bring your trash to the dumpsters behind the dining hall for disposal.

Wi-Fi at Camp

We realize that an internet connection is a prerequisite for many adult Scouters to give time out of their busy schedules. We pledge to do our best to provide that connection for every adult leader who comes to camp with their unit. Login credentials and a schedule of network availability are available from the camp director upon request – with the exception of check-in days.

With limited bandwidth in mind, please do not plan on streaming any audio or video while at camp. If you must attend a webinar or other high bandwidth work-related event, please discuss with the camp director. It may be necessary to limit access to the connection at certain times to manage some of the online aspects of our camping operation.

Shared Wi-Fi is intended as a courtesy to your adult Scouters. Please encourage your youth to take full advantage of being in an outdoor environment and leave the internet alone for a few days. Please do NOT share the Wi-Fi access credentials with your youth campers.

SWIM TESTS

Swim Tests - Swimming and boating at camp are two of the most enjoyable activities at summer camp. Safety is our number one priority, and we have established some simple guidelines to ensure a safe stay. Any Scout or leader who wishes to participate in aquatic activities must have completed the BSA swim test.

Units are **STRONGLY** encouraged to take the BSA swim test before arriving at camp. These swim checks must be done in accordance with the Circle Ten Council Pre-Camp Swim Check Policy. The unit adult representative must present a completed swim test roster signed by their Council-approved testing personnel to the aquatics director to receive swimming ability “buddy” tags for waterfront and pool activities. You may email your swim test results the camp director prior to your arrival. You may find the form at:

<https://filestore.scouting.org/filestore/outdoor%20program/aquatics/pdf/430-122.pdf>.

Circle Ten Council hosts pre-camp swim checks at Camp Wisdom. At this time, swim checks are scheduled for Saturday, May 13, from 9:00 a.m. –3:00 p.m. at Camp Wisdom. The Pre-Camp Swim Check policy is listed on the registration page. Registration is now open and will remain open through Wednesday, May 8. Here is the link to register:

<https://scoutingevent.com/571-2024CouncilSwimChecks>



At any time, the aquatics director reserves the right to make any Scout or leader re-take the swim check.

Wristbands in camp

As part of the check-in process when you arrive, the camp will issue your unit one wristband per registered youth and adult. It is important that every registered person wears the wristband properly as this is part of our youth protection program. If a wristband gets broken or lost during your week, you may replace it at the same place it was issued. During the week, we expect that new leaders, family members, and program guests will visit camp. All guests must check in at camp headquarters to register and receive a camp wristband. Staff will ask anyone without a wristband to immediately report to the camp director or camp ranger. If you expect guests to arrive outside of normal business hours, please notify camp management so we may arrange for their check-in.

TRANSPORTATION

Transporting the Scouts, unit equipment, and personal gear is the shared responsibility of the unit leaders and parents. If your unit does carpool, keep in mind if one Scout or adult arrives at camp with fever, the entire car will have to leave camp.

Limited electric car charging stations are available in the camp parking lot. Guests may use these charging stations for a cost of \$10 (payable at check-in) on a first-come, first-served basis.

Each Unit will be allowed one trailer and attached vehicle left at their campsite. All other vehicles must be moved to the parking lot before dinner on arrival day. Handicap permit information will be given during check-in or at headquarters.

CHECK-OUT

Check out is Saturday morning and we have planned Saturday breakfast for your convenience. We have designed the menu to be portable and starting at 7:00 a.m. you may send a representative to the Dining hall and pick up your *Grab-n-Go* meal. You will be issued enough food for your entire unit and you are welcome to stay and enjoy your meal in the dining hall or take it back to your campsite. After breakfast, Scouts return to their campsites to pack and clean up.

A camp staff member will visit your campsite to inspect it with the unit leader. Remember your unit must return any camp equipment your unit borrowed to the quartermaster before staff will clear your unit to leave. Once the staff have cleared you to leave, take your clearance form and the Camp Evaluation Form to the office. Camp patches and any remaining material will be issued when you check out at the headquarters building. Remember to collect your medical forms. We will destroy any forms not collected. To ensure safety, staff will allow only one vehicle at a time per unit into the campsite to pick up gear.

Prior to your final departure from camp, please stop by the camp office to submit your recommendations for our 2025 camping season as well as sign up for another summer camp



*2024 Circle Ten Summer Camps
Leader's Guide*

experience at one of the Circle Ten Council Camps if you have not already done so during the week.



TRADING POST & OTHER NOTES

Our camps are pleased to offer air-conditioned trading posts that will have all your camping needs in one location! We will offer everything from chips and soda, to frozen Snickers and slushes, merit badge kits and supplies. Forgot your compass? We remembered it and brought it for you! T-shirts, hats, gifts, walking staff emblems, pocket knives; you name it, and it's here at the trading post. There are also special edition items including t-shirts available for pre-purchase on the registration site.

Spending Money

We request that campers bring only small bills; ones, fives, and tens to camp. The trading post cannot easily make change for larger bills.

Keep all personal items and spending money in a secure box while at camp. The camp is not responsible for securing or for the loss of personal items. It is your responsibility to keep track of all personal valuables while at camp.

DO NOT BRING VALUABLES TO CAMP.

Clearly mark all clothing and equipment with your full name and unit number.

Encourage your Scouts, as we will, to drink water located in every program area and main areas in camp. Besides, it's free!

First Aid

Each unit should take care of its own needs as much as possible. For more serious issues, come to the health lodge. We encourage each unit to bring a first aid kit to take care of the usual minor cuts and injuries Scouts experience. Drink water and sports drinks frequently to prevent dehydration.

Buddy System

All programs stress the use of the buddy system, whereby campers engage in activities with at least one other person so they can monitor and help each other. The Guide to Safe Scouting requires using a formalized buddy system in certain adventurous or higher-risk activities.

Rest at Camp

The amount of sleep a Scout gets can make the difference between a great camping experience and a poor one. Each person needs an adequate amount of sleep to function in a cheerful and positive manner. The camp Scoutmaster is responsible to see that each Scout can get at least eight (8) hours of sleep each night. This means each troop should respect the quiet time from 9:45 p.m. to 7:00 a.m.

Scout's Own Interfaith Service

A Scout is Reverent. On Wednesday our camp chaplain will lead a Chapel Service (Scout's Own Interfaith Service). We encourage all chaplain aides to see the chaplain ahead of time to coordinate helping with the service. See camp specific schedule for time and location.



Conservation and Camp Improvement Projects

Please see the camp director or camp ranger upon arrival for any camp improvement projects or conservation service. They will identify the needs of the camp and provide any necessary equipment. As always, it is everyone's responsibility to follow the "Guide to Safe Scouting" when using heavy equipment such as saws, axes, etc.

Camp Tents



Tent dimensions are 8' X 9'.

MEALS & TABLE WAITERS

Dining Hall Etiquette

- We encourage units to bring table decorations and leave in dining hall for the week.
- Everyone washes hands before grace/flags/entry
- Enter only after permission to do so
- Walk AROUND the tables
- All shirts must have sleeves (no tank tops)
- Always wear closed-toe shoes
- Keep Scouts in dining hall until dismissed.

Table Waiters

Each unit will provide two (2) Scouts per table. These Scouts are responsible for set-up before the meal and clean-up afterwards. Units send an adult to supervise the Scouts and assist where needed.

Program at Meals

Camp is a time to sing Scout songs. Our staff has developed some fun activities during meals. At lunch and at supper we will sing some songs. We will also go over any important points of information at each meal. Please keep your unit in the dining hall until dismissed by staff.



Table Waiter Responsibilities

- Arrive 15 minutes before each meal. Be early
- 2 table waiters for each 10 people in your unit
- Pre-washed hands and face

Table Waiter Duties

- Set tables
 - Drinking glasses
 - Water pitchers (2 per table)
 - Flatware & napkins
- Clean tables
 - All eating utensils to wash station
 - Return water pitchers
 - Wipe down tables
 - Sweep floors

SPECIAL MEALS

If your unit or individuals have special eating requirements, please enter that information into the reservation system prior to attending camp. The camp cooking staff will pull information from the system and do its best to accommodate your needs or requirements based on religious beliefs, allergies, etc.



HEALTH AND SAFETY

Guide to Safe Scouting

At all times, follow the Guide to Safe Scouting. That supersedes anything stated in this guide.

Alcohol, Illegal Drugs, and Controlled Substances

Circle Ten Council does NOT permit the consumption, possession or use of alcohol, illegal drugs, or controlled substances on camp. Staff will ask violators to leave camp. Staff may take additional actions, including notification of local law enforcement officials.

Tobacco

Council does not permit smoking or the use of any tobacco product in the presence of youth members at any Circle Ten Council Camp. We prohibit smoking or use of tobacco or e-cigarettes in or around buildings or around camp program areas. Every camp will have a designated area for smoking. Please ask the camp director where the appropriate smoking areas are when you arrive. Note that Texas law now does not permit smoking by anyone under 21 years of age.

Prescription/Non-Prescription Medication

A Scoutmaster may dispense any prescription if properly labeled with frequency and dosage by the pharmacy and in its original container. If not properly labeled, the health lodge must administer medication. All units must keep prescription drugs dispensed by the unit locked with restricted access and keep records detailing dispensing activity. Keep all drugs needing refrigeration in the refrigerator in the health lodge. Dispose of all needles in a sharps container also located in the health lodge.

Drinking Water

Proper amounts of water are important during hot weather. We encourage units to use water coolers but units must provide separate cups or water bottles (disposable/reusable) for each person. Leaders should encourage each Scout and Scouter to carry drinking water with them.

HEAT INJURIES CAN BE SERIOUS! HIGH WATER INTAKE is a must. NOTE: Soft drinks or coffee do not replace water!

Staff Housing

Campers and unit leaders are not permitted in the staff housing areas. Remember, this is their camp home. Just as you deserve privacy in your unit site, the staff also deserves their privacy.

Camp Curfew

No Scout may be out of their campsite after 9:45 p.m., unless accompanied by an adult(s), following YPT guidelines, or with authorization from the program director or camp director to participate in an activity.

Firearms, Ammunition, Fireworks, Bows and Arrows

Camp does not allow personal firearms of any type (including rifles, shotguns, handguns, BB/paintball/air soft guns, black powder, cannons, potato/tennis ball bazookas, catapults, blow



guns, bows, arrows, sling shots, or water guns), ammunition, laser pointers, or fireworks in camp. The camp director reserves the right to confiscate, and return upon departure from camp, any item that they consider a potential risk to the general health and well-being of the camp. The camp director requests that Officers of the Law notify the office in person of any exceptions to this rule.

Fires, Liquids and Propane Fuels

When you arrive at camp, your check-in procedure will include a fire ban status report. Due to the rural nature of our camps, often the local Fire Marshal will mandate a burn ban. The camp management team has assured the local authorities of full cooperation when a burn ban is in effect. Please understand that the local marshal may, at times, grant special dispensation at their discretion to allow programmatic burns when appropriate. If there is no ban, build fires only in designated areas and under proper supervision. Use liquid or propane fuels only under adult supervision. Do NOT use liquid fuels of any type to start fires. Store liquid fuel in approved containers and, along with propane cylinders, store under lock and key. BSA policy prohibits the use of open flames in tents. This includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking material. This also includes cigarette smoking.

Transportation

The units must arrange for safe transportation of your Scouts to and from camp. BSA and the State of Texas mandate seat belts for all occupants of motor vehicles. The bed of a truck or a trailer is never an appropriate place for Scouts or Scouters to ride.

Vehicles in Camp

Council policy requires that all leaders and visitors park their vehicles in the camp parking lot while camp is in session. On arrival day, designate one vehicle at a time per unit, if you desire, to carry gear to your campsite after you check in. After unloading, promptly return it to the parking area. Troops may leave one unattached equipment trailer at their campsite. Camp does not permit personal vehicles in camp past 5:30 p.m. on arrival afternoon. The medic will accommodate persons with physical disabilities on an individual basis.

Closed - toe Shoes

While sandals and flip-flops are certainly comfortable to wear around town, summer camp is not the best place to wear them. There's a lot of walking over rugged and uneven terrain. All our camps have a no open-toe shoes policy. We recommend aqua-shoes for most lakefront activities.

Rest at Camp

The amount of sleep a Scout gets can make the difference between a great camping experience and a poor one. Each person needs an adequate amount of sleep to function in a cheerful and positive manner. It is suggested that each Scout gets at least eight (8) hours of sleep each night. This means each unit should respect the quiet time from 10:30 p.m. to 6:30 a.m.

Homesickness

Coming to camp the first time, and occasionally the second time, may be cause for a case of homesickness. We regard homesickness as a normal healthy occurrence for a Scout. The staff is



instructed to be aware of the campers' moods and emotional adjustment. They try to help the Scout understand the emotion they are feeling. They also try to involve the camper in all camp activities. Experience tells us that within a few days the camper is busy having fun and feeling secure with the staff, newfound friends, and the outdoors. **KEEP THE SCOUT BUSY.**

Health Lodge

Medical professionals staff our health lodges and are available for camp emergencies. Leaders must conduct their own first aid in camp, just as if you were on a weekend camping trip. Please do not use the health lodge for minor injuries such as scrapes, splinters, or common bug bites. In the event of a medical emergency such as broken bones, sprains, deep cuts, or sickness, please send the affected Scout to the health lodge with a buddy and/or leader. Except for emergencies, it is the responsibility of the unit leadership to provide transportation for campers who require the attention of a doctor or the services of a hospital.

DO NOT LEAVE THE CAMP WITH A MEDICAL EMERGENCY WITHOUT HAVING SOMEONE CHECK IN WITH THE HEALTH LODGE OR CAMP DIRECTOR.

You Must Check Out of Camp

Leaders must follow youth protection guidelines when transporting unit member(s) to the doctor or hospital. Remember to take the insurance forms with you for completion at the doctor's office or hospital. You may obtain your Scout's health record from the health lodge before going to the doctor or hospital. The adult leader must be prepared to pay for any prescription that the doctor may prescribe for the patient. Circle Ten Council will not pay for prescriptions, hospital, or emergency room bills. The camp director will work with you to notify the parents in the event of any serious illness or injury. If parents will not be at home during the week of camp, have them advise you how you will contact them, including phone numbers. Directions to doctors' offices and hospitals are available at the health Lodge.

Medical Insurance

Circle Ten Council insurance covers Scouts and Scouters registered in Circle Ten Council. Out-of-council units must provide proof of insurance (you need to bring 2 insurance claim forms to camp headquarters when you arrive at camp).

Policy on Insurance Claims

Report all accidents, illnesses, or tick bites to the health lodge. Parents or the guardian file claims for treatments with HSR Insurance Company. Submit any medical expenses incurred after leaving camp, due to an accident or illness first manifested while at camp, immediately to the HSR Insurance Company. Information on coverage and claim forms are available online at [Circle Ten Council | Page - Insurance Policy and Claim Forms](#). This supplemental insurance protection begins when the camper leaves home and ends upon their return home from camp.

Dental: The policy only covers dental bills for broken teeth resulting from an accident at camp. Parents must pay all other dental bills.

You will be asked to file an incident report with Circle Ten for any incidents requiring follow up. Should insurance need to get involved, that incident report will initiate the claim process.



Camp Emergencies

Emergency procedures are discussed in detail at the first leaders' meeting on Day 1; please make sure that a representative is available at this meeting! Only the camp director or the camp ranger can declare an emergency in camp. This could include, but is not limited to, thunderstorms, tornados, lost camper, or another camp-wide emergency. To report an emergency, a leader should contact the nearest staff member who will notify the camp director or camp ranger.

Fire

In case of fire, report it to the camp staff IMMEDIATELY. The camp staff is organized to help with firefighting techniques, and the local Volunteer Fire Department will respond. Please stay out of their way so no one gets hurt. Please remember that every Scout should feel a responsibility for fire prevention.

Inclement Weather

Our biggest concern is the safety of our campers and staff. Should severe weather threaten camp, we will take the appropriate steps to ensure everyone's safety. Please see the *Circle Ten Summer Camp Safety Guide* for specific procedures on inclement weather.

Heat Alert

- Camp leadership will monitor and announce heat alerts as required.
- Increase water consumption.
- Decrease or shut down sales of soda.

Heat Alert Codes for Camp

Code	Heat Index	Action
<u>Heat Alert 1</u>	90 – 105 Degrees	Reduce action in sun. Drink ½ liter (about 2 cups) of water per hour
<u>Heat Alert 2</u>	105 – 115 Degrees	Immediately and sharply reduce activity. Increase water intake (1 liter, about 1 quart, an hour). Be aware of probable sun/heat stroke, heat cramps and heat exhaustion. Seek shade. Shut down sales of soda.
<u>Heat Alert 3</u>	115+ Degrees	Take immediate action to stop activity. Seek cool areas and increase water intake (2 liters per hour, about 2 quarts). Monitor Scouts and leaders for heat/ sun stroke.

***Soft drinks or coffee do not replace water. They react differently within the body.
Replenish electrolytes with food and the occasional sports drink.
Age increases the probability of heat injury.***

Visitors

All visitors must check in at the camp office upon arrival and present a photo ID. The office will issue them a wristband that they must wear at all times while on camp property. Visitors may not spend the night at camp. Siblings are welcome, but parents must supervise at all times. Please leave your pets at home. Those wishing to eat a meal at camp must buy a meal ticket at the



*2024 Circle Ten Summer Camps
Leader's Guide*

trading post. Visitors may not drive to campsites but must park in the lot and walk. And as always, only closed - toe shoes.



CAMP CONSTANTIN/ JACK D. FURST AQUATIC BASE

RANCH LOCATION:

3003 Park Rd 36, Graford, TX 76449

Camp Location: From Dallas take I-20 west to US 180. Take US 180 west through Mineral Wells to SH 337. Turn right (north) on SH 337 and proceed 11.2 miles to SH 254. Turn left (west) on SH 254 and proceed 7.1 miles to SH 16 South. Follow SH 16 south for 1.8 miles to Park Road 36. Turn right (west) on Park Road 36 and proceed 1.9 miles to the junction of Park Road 36, FM 2351 and FM 2353. Continue west on FM 2351 and Park Road 36 for 2.5 miles. Turn left (south) on Park Road 36 and proceed 2 miles to the camp entrance. Contact Information: (940) 779-2131. The camp telephone number is for medical and family emergencies only. Parents are asked to use this number only for emergencies. Camp Constantin is not equipped with a paging system. If a parent calls with a nonemergency, that message will be communicated at the next meal. The Camp Office operates from June 7th through July 11th.

OFFICE HEADQUARTER HOURS:

Sunday: 12:00 p.m. - 5:30 p.m.

Monday - Friday: 9:00 a.m. - 11:00 a.m.

2:00 p.m. - 5:00 p.m.

Saturday: 9:00 a.m. - 12:00 p.m.

MAILING ADDRESS

Camp Constantin
Scout's Name / Troop Number
3003 Park Road 36
Graford, Texas 76449





2024 CAMP CONSTANTIN JACK D. FURST AQUATICS BASE

Welcome to Camp Constantin!

We are so excited to see and serve each and every Scout and Scouter who comes to camp this summer. I firmly believe that long term summer camp is the highlight of every Scout's year, and we are dedicated to delivering a premier program and camping experience.

This summer we are introducing the highly esteemed PK Games! Are you and your campsite up for the challenge? Compete in various heart-racing events throughout the week and vie for the glory that comes with claiming the most coveted gold medals. Competitions include best campsite, troop spirit, best table decoration, and many other events.

Also making its debut this summer is our brand-new Trek program and Paintball Range! Trek is crafted especially for our older Scouts; this program is set to redefine the adventure at Camp Constantin. Paintball is a new evening activity where Scouts will get to test out their marksmanship skills on a brand-new target patch which can be purchased in the trading post.

On Sunday's we will share any changes made after this document's publication at the 7:00 p.m. leaders meeting. If you have any program questions in advance of camp, please contact us.

Thank You,
Joshua Smith
Program Director



GENERAL INFORMATION

MAILING ADDRESS

All kids love getting mail, and Scouts at camp are no different. We encourage you to have parents send letters and/or packages to their Scout while away at camp. Please clearly write the unit number and a return address on the package, in case camp receives the package after the Scout goes home.

Camp Constantin/JDF Aquatics
Base
Scout's Name / **Troop Number**
3003 Park Road 36
Graford, Texas 76449

EMERGENCY TELEPHONE NUMBER

(940) 779-2131 (available year-round). Please note, the camp telephone number is for **medical and family emergencies only**. We ask parents to use this number only for emergencies. If a parent calls with a non-emergency, staff will deliver the message at the next meal.

CAMP HEADQUARTERS' HOURS

The Camp Office operates from June 4th through July 15th.

Sunday:	12:00 p.m. - 5:30 p.m.
Monday - Friday:	9:00 a.m. - 11:30 a.m. 1:30 p.m. - 5:30 p.m.
Saturday:	8:00 a.m. - 12:00 p.m.

CAMP LEADERSHIP

Camp Director

Jamel Holmes
jamel.holmes@scouting.org
(214) 902-6710

Program Director

Joshua Smith
joshsmith10@gmail.com
(469) 247-8383

Business Manager

Ryan Downey
ryan.downey@scouting.org
(214) 902-6764

Camp Ranger

Collin Anderson
collin.anderson@scouting.org
(214) 687-7653

Camp Commissioner

Dan Lins
cc.constantin.bsa@gmail.com
(312) 835-2365

Visit our Facebook page at:

https://www.facebook.com/Camp-ConstantinJack-D-Furst-Aquatic-Base-111471410448545/?ref=page_internal



LEGACY OF SCOUT CAMPING AT POSSUM KINGDOM LAKE

Welcome to the addendum to the Circle Ten Leader's Guide for Camp Constantin. This contains our camp specific details for leaders and parents. Before Circle Ten Council took possession of the nearly 400 acres on the north shore of Johnson's Bend of the Brazos River, Eugene Constantin owned this land. It was his dream to one day give this land that he loved to his son. In the 1940's his son, like many sons of that day, went off to war.

Like so many of those sons, he did not return. For many months, Mr. Constantin mourned his loss. He began to wonder what would happen to his beloved land. Mr. Constantin decided that if he couldn't leave it to his own son, then he would leave it to the sons and daughters of America. Camping began in 1946, and on January 1, 1947 he gave half of the property to the YMCA and the other half to Circle Ten Council, Boy Scouts of America.

To honor the man and the son who made this wonderful camp possible, Circle Ten Council named it Camp Constantin. Then, in the mid 1990's, Jack D. Furst, who grew up attending Camp Constantin (first as a camper and then a staff member), also gave back to the camp he loved. He was the driving force behind the construction of the Jack D. Furst Aquatics Base, which radically improved the waterfront opportunities for Scouts all over North Texas and Oklahoma. For **78 years**, Camp Constantin has been the "icon" of what Scout camp should be.





SUMMER CAMP LEADERS' MEETINGS

Camp Constantin Meetings

Wednesday March 13th at 7:00 p.m.

Sunday March 17th at 4:00 p.m.

Thursday April 11th at 7:00 p.m.

Sunday April 21st at 7:00 p.m.

Thursday May 8th at 7:00 p.m.

Sunday May 12th at 4:00 p.m.

Join Zoom Meeting

<https://us02web.zoom.us/j/5204778914>

Meeting ID: 520 477 8914

Find your local number: <https://us02web.zoom.us/u/kcGoAAYimA>

At this time, you will be able to:

- Meet the Camp Director and Assistant Camp Director
- Get the latest and greatest updates to program and schedules
 - Get answers to any other questions you may have



PROGRAM OVERVIEW

Jack D. Furst Aquatics Base at Camp Constantin is known for its aquatics programs but we have nine total program areas, filled with a diverse merit badge selection, and staffed by fellow Scouts and Scouters who are ready and eager to help your youth on their Trail to Eagle.

These areas include:

- Aquatics
- Brazos Buccaneers (Trail to First Class)
- Eagle's Landing
- Handicraft
- Industrial Arts
- Nature
- Scoutcraft
- Target and Range Sports
- STEM

Check the main registration page for additional program information.

Please use this URL <https://scoutingevent.com/571-2024SummerCampCON>

All documentation will be under **Attachments**.

All merit badge and class information are in the “2024 Constantin Class Catalog”.



New for 2024

Merit Badges

On Hiatus- Model Design and Building, Weather

New Additions- Inventing, Oceanography

Program

On Hiatus- Action Archery, Nuke'em, Outpost Program

New Additions-

- Paintball Range- Located at the old Action Archery field, try out our new Paintball Range. Purchase a ticket at the trading post, receive a target patch, and decorate it with our new paintball markers.
- Country Days- Each day will feature a country represented in decorations, costumes, and meals.
 - Monday – France
 - Tuesday – Japan
 - Wednesday – Jamacia
 - Thursday – Germany
 - Friday - USA

Special Opportunities for Scouts 15+ years of age

Special classes include Advanced Sailing and Water Odyssey.

Older Scouts can take the opportunity to enjoy the water more! They can try the water odyssey where you get the opportunity to participate and enjoy every water activity there is on the waterfront. Remember all participants must be a swimmer. (See registration site for fee.)

OA

Come join OA members on Thursday night for a special cracker barrel and ice cream social in the dining hall at 10:00 p.m.

Our NEW Trek Program

Camp Constantin is proud to launch our brand-new trek program! This trek will consist of camping off-site away from camp on the various camping grounds around Possum Kingdom Lake (each within 15 minutes driving distance from camp) under the supervision of our Trek directors. Scouts who participate will earn merit badges, awards and certifications while out and about on the trek. This is a great opportunity to experience something new and exciting and out of the norm of the regular summer camping experience. So, sign up today to be one of the FIRST to take part in this AWESOME Scouting adventure!



Adult Opportunities

We like for adults to have fun at camp, too. Please review the 2024 Constantin Program Guide (available March 1) and class catalog on the registration site for many such opportunities, including Adult Water Odyssey and Adult Water Sports as well as training opportunities.

Once again, we will offer adult training. For more information see the Program Guide.

- Scoutmaster Position Specific (SALT)
- Introduction to Outdoor Leader Skills (IOLS)
- Swimming & Water Rescue (SWR)
- Paddle Craft Safety (PCS)
- National Rifle Association (NRA) training



DAILY SCHEDULE

7:55 a.m. Morning Assembly/Flag Ceremony

7:45 a.m. Breakfast Table Waiters Report

8:00 a.m. (8 Bells) Breakfast Starts

8:35 a.m. Breakfast Ends/Clean-Up

9:00 a.m. Program Session 1

10:00 a.m. Program Session 2

10:30 a.m. Scoutmaster Meeting in Upper Deck

11:00 a.m. Program Session 3

12:10 p.m. Lunch

12:00 p.m. Lunch Table Waiters Report

12:10 p.m. Lunch Starts

12:45 p.m. Lunch Ends/Clean-Up

1:00 p.m. Rest Time/SPL Meeting on Quarterdeck

2:00 p.m. Program Session 4

3:00 p.m. Program Session 5

4:00 p.m. Open Activities Start

5:15 p.m. Open Activities Close

5:55 p.m. Evening Camp Assembly/Flag Ceremony

5:45 p.m. Dinner Table Waiters Report

6:00 p.m. (4 Bells) Dinner Starts

6:35 p.m. Dinner Ends/Clean-Up

7:30 p.m. Evening Activities Start



Bathroom Schedule & Rules

Showers - Showers are available at the large bathhouses and in the smaller latrines.

- “Makeshift” showers are NOT allowed in campsites.
- Adults can use the showers anytime except from 6:00 a.m. to 7:00 a.m., when the showers are closed for cleaning.
- As showers are individual in the bathhouses, anyone may use showers from 10:00 p.m. until 6:00 a.m.
- Latrine showers must be either adult or youth and also male or female at any one time. We encourage the use of the latrine showers. Nothing beats the latrine cool showers on a hot day.
- Scouts may use their designated showers from 7:00 a.m. until 9:45p.m.
- Each unit must provide 2 adults to supervise their Scouts at the bathhouses.

Camp Constantin Bath House Cleaning Assignment by Campsite

Breezy Point Bathhouse						
	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
AM	Breezy Point	Indian Mound	Sandy Point	Antelope View	Breezy Point	Staff
PM	Sandy Point	Antelope View	Breezy Point	Indian Mound	Sandy Point	

Possum Hollow Bathhouse						
	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
AM	Eagle Wing	Rocky Ledge	Possum Hollow	Eagle Wing	Rocky Ledge	Staff
PM	Possum Hollow	Eagle Wing	Rocky Ledge	Possum Hollow	Eagle Wing	

Hooten Hollow Bathhouse						
	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
AM	Hawks Nest	Skull Ridge	Crows Point	Morning Star	Hawks Nest	Staff
PM	Crows Point	Morning Star	Hawks Nest	Skull Ridge	Crows Point	

Aquatics Bathhouse						
	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
AM	Point	Valley	Hollow	Run	Point	Staff
PM	Hollow	Run	Point	Valley	Hollow	



FUN & GAMES

We love it when Scouts compete and have fun at camp. We have several opportunities for Scouts and troops to do just that. For more information on the rules and how many you need to make a teams, please see the Program Guide.

Fat bat (whiffle ball)

Soccer Tournament

7v7 Soccer Tournament. Games will be had throughout the week.

PK Grand Olympiad:

The relay race is a troop relay race running through camp. Each unit will need one runner, one swimmer, two canoers; four Scouts total.

Sailing Regatta:

For the Sailing Regatta you will need two Scouts.

Raft Race



WEEKLY SCHEDULE

CAMP CONSTANTIN WEEKLY SCHEDULE 2024							
Daily Mile Swim practice at 6:30 a.m.							
TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
6:30 a.m.	Staff Time		Hell's Gate trip		Hell's Gate trip		
7:00 a.m.		Reveille	Reveille	Reveille	Reveille	OA Brotherhood	Grab-n-Go Breakfast
8:00 a.m.		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Trailers in camp
9:00 a.m.		Program Session 1/ SSPT	Program Session 1	Program Session 1	Program Session 1	Merit Badge Make-up / Service Project	Troops Check-out & Depart
10:00 a.m.		Program Session 2	Program Session 2	Program Session 2	Program Session 2		
10:30 a.m.		SM meeting	SM meeting	SM meeting	SM meeting		
11:00 a.m.		Program Session 3/ IOLS	Program Session 3	Program Session 3	Program Session 3		Staff Time
12:10 p.m.		Lunch	Lunch / Adult Luncheon	Lunch	Lunch	Lunch	
1:00 p.m.		Rest Time/SPL Meeting	Rest Time/SPL Meeting	Rest Time/SPL Meeting	Rest Time/SPL Meeting	Rest Time/SPL Meeting	
2:00 p.m.		Noon: Troops arrive: Check in, swim checks, camp set up, etc.	Program Session 4	Program Session 4	Program Session 4	Program Session 4	
3:00 p.m.	Program Session 5		Program Session 5	Program Session 5	Program Session 5		
4:00 p.m.	Open Activities until 5:15 p.m.		Open Activities until 5:15 p.m.	Open Activities until 5:15 p.m.	Open Activities until 5:15 p.m.		
5:00 p.m.	Open Activities until 5:15 p.m.		Open Activities until 5:15 p.m.	Open Activities until 5:15 p.m.	Open Activities until 5:15 p.m.		
6:00 p.m.	Dinner	Dinner	Dinner	Dinner	Dinner	Dinner	
7:00 p.m.	SM & SPL Meeting	7:30 p.m. Possum Fest	7:30 p.m. Evening activities	7:00 p.m. Chapel	7:30 p.m. Evening activities; 10:00 p.m. OA Fellowship / Star Party	8:15 p.m. Closing Campfire & OA Callout	
8:00 p.m.	8:15 p.m. Opening Campfire			7:30 p.m. Video Game Tournament/ Movie Night			
9:00 p.m.							
10:00 p.m.	Taps	Taps	Taps	Taps	Taps	Taps	

All activities subject to change from weather.



ADDITIONAL SCHEDULING INFORMATION

Sunday:

- 7:30 p.m. - Scoutmaster & SPL Meeting – Dining Hall
- 8:15 p.m. - Opening Campfire – Amphitheater

Monday:

- 6:30 a.m. – Swim checks at swim dock
- 9:00 a.m. – Scoutmaster Specific Training – Dining Hall (SALT)
- 11:00 a.m. – IOLS in Dining Hall
- 4:15 p.m. – 5:30pm –Open Aquatics, Handicraft, Shooting Sports, TFC
- 7:30 p.m. - *Possumfest* – at the Waterfront. Open Swim, Blob, Rowing, Canoeing, and Ice Cream!

Tuesday:

- 6:30 a.m. – Mile Swim at swim dock
- 6:15 a.m. – Hell’s Gate Canoe Trip
- 12:00 p.m. – Adult steak lunch & meeting (all adults) at Commissioners Cove Pavilion
- 4:15 p.m. – 5:30pm – Open Aquatics, Handicraft, Shooting Sports, TFC, Cyber Chip (6-8)
- 7:30 p.m. – Eastside: Shooting Sports, Handicraft, Blob/Swim and Westside: Johnson Peak hike

Wednesday:

- 6:30 a.m. – Mile Swim at swim dock
- 1:00 p.m. – Chaplain’s Aide Training at amphitheater
- 4:15 p.m. – 5:30pm –Open Aquatics, Handicraft, Shooting Sports, TFC
- 7:00 p.m. – Chapel Service (Scout’s Own Interfaith Service) – Amphitheater (Chapel)
- 7:30 p.m. – Movie night/ Video Game Tournament or in-camp time
- 7:30 p.m. – Wilderness Survival MB overnight, departs from Scout Skills/Craft

Thursday:

- 6:30 a.m. – Mile Swim at swim dock
- 6:15 a.m. – Hell’s Gate Canoe Trip

- 4:15 p.m. – 5:30pm – Open Aquatics, Handicraft, Shooting Sports, TFC, Cyber Chip (9-12)
- 7:30 p.m. – Westside: Shooting Sports, Handicraft, Blob/Swim and Eastside: Johnson Peak hike
- 10:00 p.m. – OA Ice Cream Fellowship in Dining Hall. All OA members are welcome.
- 10:00 p.m. – Star Gazing Party – Shotgun Range

Friday Morning:

- 7:00 a.m. OA Brotherhood Walk - Handicraft
- 9:00 a.m. OA Service Project (all welcome)
- Morning – MB makeup time. Scouts visit each area

Friday Afternoon:

2:00 to 5:00 p.m. Open Area Extravaganza

- Aquatics – blob, row, canoe, swim, kayak, etc.
- Branding at Handicraft area
- Chess Tournament at STEM area
- Rocket Launch – Dining Hall field
- Constantin Shoot-out – Shooting Sports
- PK Triathlon Challenge
- Raft Race

Friday Night: Closing Campfire –

Amphitheater 8:00

- Closing Campfire
- Awards
- OA Callout

Groups:

Westside campsites:

Indian Mound, Eagle Wing, Sandy Point, Breezy Point, Antelope View, Possum Hollow, Rocky Ledge

Eastside campsites:

Inspiration Point, Morning Star, Hawks Nest, Skull Ridge, Crows Point, Deer Run, Hooten Hollow, Echo Valley

TREVOR REES-JONES SCOUT CAMP AT CLEMENTS SCOUT RANCH

RANCH LOCATION

11217 FM 2970, Athens, Texas 75751
From Athens, go South on State Highway (SH) 19 for 3.4 miles,
turn right on Farm-to-Market (FM) 753 and travel 3.9 miles.
Turn left on (FM) 2970 and travel 2.4 miles until you come to the ranch entrance.
The Trevor Rees-Jones Scout Camp is about 98 miles southeast of Dallas
from the John D. Murchison Scouting Center.

CONTACT INFORMATION

The camp telephone number is for medical and family emergencies only. Parents are asked to use this number only for emergencies. Trevor Rees-Jones Scout Camp is not equipped with a paging system. If a parent calls with a non-emergency, that message will be communicated at the next meal. The fax machine is not for personal correspondence.

903-675-0293 main / 903-677-3971 fax

OFFICE HEADQUARTER HOURS

Monday - Friday: 9:00 a.m. - 11:30 a.m. /
1:30 p.m.-5:00 p.m.
Saturday: 9:00 a.m. - 11:45 a.m.
Sunday: 12:00 p.m. - 5:30 p.m.

MAILING ADDRESS

Trevor Rees-Jones Scout Camp
Scout's Name
Troop # 11217 FM 2970
Athens, Texas 75751





2024 TREVOR REES-JONES SCOUT CAMP

WELCOME TO THE 57th ANNIVERSARY CAMPING SEASON AT TRJ!

Welcome Competitors! You have been chosen as the best of the best to come compete in the 2024 Athens Games this summer at Trevor Rees-Jones Scout camp. We are excited to watch you compete and challenge yourself this summer. Choose your Gold medal skill, practice, qualify, and blow your competition out of the water. Whether you are competing in climbing, range sports, field games, or aquatic sports our coaches (instructors) are of the highest caliber for your training. As every great athlete knows, it is also important to take time and have fun, so we have opportunities throughout the week for you to have fun and relax before competing for GOLD on Friday!

On Sundays after dinner, we will share any changes made after this document's publication at the evening SPL and leaders' meeting. If you have any program questions in advance of camp, please contact us! Our contact information is on the next page.

Visit our Facebook page at: <https://www.facebook.com/TrevorReesJonesScoutCamp>

Visit us online at: <https://circleten.org/posts/141924/trj-summer-camp>

Register to attend at: <https://scoutingevent.com/571-2024SummerCampTRJ>



GENERAL INFORMATION

MAILING ADDRESS

All kids love getting mail, and Scouts at camp are no different. We encourage you to have parents send letters and/or packages to their Scout while away at camp. Please clearly write the Troop number and a return address on the package, in case camp receives the package after the Scout goes home.

Trevor Rees-Jones Scout Camp
Scout's Name / **Troop Number**
11217 FM 2970
Athens, Texas 75751

EMERGENCY PHONE NUMBER

Camp phone number (available year-round)
903-675-0293

Please note, the Camp telephone number is for **medical and family emergencies only**. We ask parents to use this number only for emergencies. If a parent calls with a non-emergency, staff will deliver the message at the next meal.

CAMP HEADQUARTERS' HOURS

The Camp Office operates from June 4th through July 7th.

Sunday:	12:00 p.m. – 9:00p.m.
Monday - Friday:	8:00 a.m. - 9:00 p.m.
Saturday:	8:00 a.m. - 5:00 p.m.

CAMP LEADERSHIP

Camp Director
Savannah Lopez

savannah.lopez@scouting.org
(214) 436-2710

Assistant Camp Director
Khrystian Jones

khrystian.jones@scouting.org
(817) 312-4180

Program Director
Autymn Bach

autymnridgle1996@gmail.com
(903) 288-7567

Head Ranger
Ben Brown

benjamin.brown@scouting.org
(469) 644-0410

Assistant Ranger
Luke Bach

luke.bach@scouting.org
(817) 471-0320



*2024 Circle Ten Summer Camps
Leader's Guide*



“To uncover your true potential, you must first find your own limits, and then you have to have the courage to blow past them.”
- Picabo Street

Camp Leadership Team

Camp Director

Savannah Lopez will be returning as the Camp Director for the second year in a row for her 4th year on staff! She also serves as a district executive for Circle Ten Council for the South Dallas area. She is a graduate of Midwestern State University with a degree in Business Administration. In her free time, she loves fishing, playing soccer, and spending time with family. She looks forward to spending the summer outdoors with your Scouts!



Business Manager/Assistant Camp Director

Khrystian Jones will be serving as a first time Business Manager this summer. He also serves as a senior district executive for Circle Ten Council for Ellis County. He is a graduate of the University of Houston with a degree in Business Marketing. In his free time, he loves keeping up with sports, exercising, and spending time with family.



Program Director

Autymn Bach will be serving as the Program Director this summer for her 10th year on staff. She works as an Office Manager at Optometric Associates. She is studying to be a certified medical biller and coder at AAPC. In her free time she volunteers for Scouting as an aquatics instructor, climbing instructor, and a Red Cross trainer. She also enjoys camping, climbing, reading, and spending time her husband and dogs.





SUMMER CAMP LEADERS' MEETINGS

Camp TRJ Meetings

Wednesday March 6th,

<https://us02web.zoom.us/j/9882326524?omn=89827613685>

Tuesday April 2nd, and

<https://us02web.zoom.us/j/9882326524?omn=82053968596>

Wednesday May 8th

<https://us02web.zoom.us/j/9882326524?omn=84833148418>

All at 7:00 p.m.

These meetings will take place via Zoom

At this time, you will be able to:

- Meet the Camp Leadership Team!
- Receive the latest and greatest updates to program and schedules!
- Have any questions you have answered!
- Explore camp offerings!



PROGRAM OVERVIEW

Trevor Rees-Jones Scout Camp is known for its horsemanship, climbing, and ATV programs but we have twelve program areas, filled with a diverse merit badge selection, and staffed by fellow Scouts and Scouters who are ready and eager to help your youth on their Trail to Eagle.

These areas are:

- All-Terrain Vehicles
- Aquatics
 - Pool
 - Lakefront
- Climbing and Rappelling
- C.O.P.E.
- Communications and Citizenship (Cit-Com)
- First Year Camper
- Corral
- Handicraft
- Nature
- Scout Skills
- Range Sports

Additional program information, daily, and weekly schedules will be available online.

All merit badges and class information are in the “2024 TRJ Class Catalog”.

Registration for merit badge classes will be live on March 15, 2024, at 5:00 p.m. on the registration site.



New at TRJ for 2024

Merit Badge/Activity Changes

COPE

We are so excited to reopen our COPE program this summer at Trevor Rees-Jones Scout Camp. Youth, 13 years of age and up, can sign up to be tested on our week-long course. COPE stands for Challenging Outdoor Personal Experience and our focus at COPE is to have your Scout take a step outside of their comfort zone while doing things they didn't think they could do. Scout will be learning leadership, teamwork, trust, communication and so much more. The whole week will be spent engaging in team building activities that test their mental fortitude by participating in low and high ropes course elements. The final day of COPE is spent having fun doing the high elements such as the zipline, power pole, and screamer. Join us this summer to enjoy this fun and exciting new program.



Aquatics Center

We will be welcoming a brand-new pool this summer! We all know that in the heat of the summer all the Scouts want a chance to get in the water. This new addition to our aquatics area will give the Scouts more space for classes and free swim. We are so excited for this new addition to our camp so make sure that you come out to see us and stop by to enjoy the new pool!



ATV



We are pleased to feature a fleet of Polaris 4-wheelers as one of the program offerings this summer. Our All-Terrain Vehicles Experience will be back but BIGGER and BETTER than ever! We have doubled our program from 2 to 4 sessions a week and have also added more ATVs to the program to increase the class size to eight Scouts! Scouts 14 years of age and up will get a chance to experience a rare opportunity to see over 2,000 acres of land on the back of a four-wheeler. Fly through the air with us this summer!

Fishing

Fishing is one of our most popular activities and we want to ensure EVERY Scout has the opportunity to catch a fish this summer! Our lakes have been fully stocked with many fish for the catching! No fishing license is required. We are catch and release only. We also have a fishing pavilion that is equipped with fishing poles for the Scouts to use during free time. Come out and cast to your heart's content!

Horse Program

We have upgraded our Horse experience this summer! If you have any Scouts in our Horsemanship or Veterinary Medicine classes, they will have the opportunity to help feed and groom our horses. At our upper corral, we will be having a Western Fair on Wednesday night with games, food, music, and lots of fun. Our motto at camp is that every Scout should have the opportunity to ride a horse! Free trail rides will be offered throughout the week so be sure to SADDLE UP this summer!





ADULT OPPORTUNITIES

We want our adult leaders to have just as much fun as our Scouts! Whether you want to spend time sharing stories in the Scoutmasters' lounge, fishing, hiking, taking any of our adult leader classes, or helping the staff in any merit badge class, we want you to enjoy your week. Every morning there will be coffee available by 6:00 a.m. in the lounge for you to come and enjoy with good company.

We will have a special Scoutmaster Shoot during the week, and we encourage you to participate in our Tuesday/Thursday night adult swim and climb. Every day right after breakfast we will have Coffee with the Camp Director where you will be given news for the upcoming day and have a chance to speak one on one with key leadership, including our camp ranger!

The staff and Scouts love to see the leaders participating and having fun so don't hesitate to join in! We would love to see you wear western attire to our Wednesday Western Show, sing songs outside the dining hall, go out on the blob, ride a horse, go fishing, swimming, and anything else we can fit into our week of fun!

The adult leader trainings and we will be offering this summer are:

- **Introduction to Outdoor Leadership (IOLS)**
- **CPR/First Aid**
- **Climbing Level 1**
- **Paddle Craft Safety**
- **Wood Working Workshop**

If you have any questions about our leader training, please reach out to us. We will have a schedule put together for training by our first meeting. If you would like to see different trainings, please reach out to our commissioner to see if we may be able to fulfill that request for you. Aside from the main training courses we will also have some small meetings and discussions about various topics and would love to have all who are interested join us in sharing information with one another.

We are very excited to have you join us at camp this summer and can't wait for fellowship, coffee, laughs, and a week we will all enjoy at Trevor Rees-Jones Scout Camp!



DAILY SCHEDULE

7:45 a.m. Breakfast Table Waiters Report

7:50 a.m. Morning Assembly/Flag Ceremony

8:00 a.m. Breakfast Starts

8:50 a.m. Breakfast Ends/Clean-Up

9:00 a.m. Program Session 1

9:15 a.m. Coffee with the Camp Director

10:00 a.m. Program Session 2

11:00 a.m. Program Session 3

11:55 p.m. Lunch Table Waiters Report

12:00 p.m. Lunch

12:00 p.m. Lunch Starts

12:50 p.m. Lunch Ends/Clean-Up

**1:00 p.m. Rest Time/SPL Meeting at Headquarters
(Tues/Thurs)**

2:00 p.m. Program Session 4

3:00 p.m. Program Session 5

4:00 p.m. Open Activities Start

Totin' Chip (M & W) and Firem'n Chit (Tu & Th) at FYC

5:30 p.m. Open Activities Close

5:45 p.m. Dinner Table Waiters Report

5:55 p.m. Evening Camp Assembly/Flag Ceremony

6:00 p.m. Dinner Starts

6:50 p.m. Dinner Ends/Clean-Up

7:00 p.m. Evening Activities Start

10:00 p.m. Lights Out



DAILY EVENTS

Sunday Night Opening Ceremony

The athletes have arrived, and it is time to start the games! Join us on Sunday night at 8:00 p.m. for our opening ceremony (campfire) to kick off the start of our 2024 Athens games.

Monday Night Marathon

Our Athens Games open with our Monday Night Marathon! These athletes were chosen from the best of the best now let's see what they can do together as a team. Our race starts at range sports and goes to Lake Allen, crosses the lake and then heads up to the pool for a swim and surface dive with a finish by exiting the pool and tagging the fence. This will be a close competition and have us all on the edge of our seats. Join us to see who will be the first to claim victory in this Athens Olympic Games Marathon. See the Program Guide for more details

Tuesday Evening Qualifiers/Soccer Playoffs

Join us Tuesday evening for our first round of qualifying events for our 2024 Athens Games! Watch as our athletes compete in climbing, shooting sports, field games, aquatic sports, and our soccer playoffs. Who will make it to the gold medal competitions? Following dinner, let's see who will rise to the occasion and be the best!

Wednesday Western Fair

Wednesday night our athletes will get a break from competition to rest and enjoy some down time at our Western Fair. We encourage all to join us for some fun games, snacks, music, and a good show. Meet at the flag poles behind the dining all after dinner to walk up together.

Thursday Evening Qualifiers

Join us Thursday evening for our final round of qualifying events for our 2024 Athens Games! Watch as our athletes compete in climbing, range sports, field games, and aquatic sports. The competition is getting hot. Who will make it to the gold medal competitions? Starting at 7:15p.m until 9:00 p.m. following dinner. What team will outshine the rest and claim the victory?

Friday Gold Medal Event

All Friday afternoon we will be watching and cheering for our favorite athletes as they compete to win their gold medals! Starting at 2:00 p.m. until 5:00 p.m. they will compete in all gold medal events (climbing, range sports, field sports, aquatics sports etc.) What athletes will walk away with the Gold and what team will win the overall best score?

Closing ceremony (campfire) will be at 8:00 p.m. to award all gold medals and other awards.

Woodturning Experience



During your down time in between competitions try your hand at woodturning! Join our amazing instructor and learn how to make a pen. Who knows, maybe you'll become the best at it as well! Sign up online or at headquarters to have an evening slot on Tuesdays and Thursdays.

Scoutmaster Shoot

Chaperones! Come show off your marksman skills and show us where the athletes learned it. Do you have what it takes to outshoot our Athens Games coordinator? We shall see! The Chaperones Shoot is on Wednesday from 4:00 p.m. - 5:30 p.m.

Wilderness Survival Overnighter

Any Scout participating in the Wilderness Survival Merit Badge will meet after dinner Thursday night and do a short hike to their wilderness survival camp site. They will then be able to build shelters, start a fire (weather permitting), and enjoy their night under the stars. They will hike back to their campsites in time for breakfast! Scouts can only bring a water bottle, pocketknife, flashlight, raingear and bug spray. If any Scout needs to attend the Mile Swim, then they can let the instructor know so they can get back in time.

Five Mile Hike

Come join us on a scenic five-mile hike around camp on Friday morning. Please bring a water bottle with you, there will be stations for you to fill up along the way. This hike meets a requirement for our First Year Camper Program! This will be your final opportunity to take in the beauty of Trevor Rees-Jones Scout Camp and we hope to see you there!

Star Party

Meet us at the Nature Pavilion Tuesday night at 7:45 p.m. to hike up to the Upper Corral. We will be using our telescopes to take in the full beauty of the open Night sky. This will fulfill a requirement for the Astronomy merit badge but if you love the stars, please feel free join us! (Day subject to change based on weather conditions)

Movie Night

Come take a well-deserved break after showing off your team at our Monday Night Marathon. Our movie night will feature one of our favorite sports movies so grab some popcorn and your favorite snacks from our trading post and enjoy!

Theme Days

- Monday is Backwards day
 - Start off the week backwards.
- Tuesday is crazy sock day!
 - Bring your most wacky pair of socks!
- Wednesday is western day.
 - Wear your favorite western attire.
- Thursday is Tie-Dye Thursday!
 - Wear your favorite tie-dye from home or make your own in the handicraft area
- Friday is team day!
 - Wear your team jersey (for the troop).



APPENDIX I: CHECK-IN CHECKLIST

Unit Paperwork

- Circle Ten Council Arrival Checklist – one per unit
- Black Pug generated unit roster with the names of those youth and adults in attendance marked
- One (1) copy of your council insurance claim form (*Non-Circle Ten Council units only*)
- Hazardous Weather Training (SCO-800) certificate for at least one leader who will be present every day (good for two years)
- Unit Swim Test Verification Forms (if completing swim tests before arriving at camp)

Youth Paperwork

(for each Youth present)

- Complete Annual Health and Medical Record (parts A, B & C)
<https://www.scouting.org/health-and-safety/ahmr/>
- Photocopy of shot records (if not filled out on Annual Health and Medical Record part B)
- Photocopy of proof of medical insurance



CIRCLE TEN COUNCIL



Cowboy Action Shooting Release

PARTICIPATION AND HOLD HARMLESS AGREEMENT

Circle Ten Council will be conducting a Scout cowboy action shooting program. In this program, Scouts will shoot a rifle, pistol, and shotgun under the supervision of an NRA Range Safety Officer and NRA certified instructors. For safety, Scouts must always wear eye protection and hearing protection while on the range. The Range Master expects all Scouts to abide by all safety rules and the instructions of the Range Safety Officer(s) (RSO) and rifle, pistol, and shotgun instructor(s).

I, the undersigned, give my child, _____, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from all claims or liability arising out of this participation. For safety, my child and I agree that he/she will do the following or he/ she, the RSO will remove them from the program. I understand that I will not receive a refund of any additional costs associated with participation in this program if my child is removed for not following the rules below.

1. Complete a range safety briefing.
2. ALWAYS wear all safety gear while on the range.
3. Follow all the safety rules provided in the Cowboy Action Shooting Program briefing.
4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).
5. Do not handle the firearms until instructed to do so by the instructor(s).
6. **Participant is 14 years of age, or 13 and has completed the eighth grade**, as of the start of the class and will be in full compliance with all local, state, and federal guidelines, including age restrictions and original equipment manufacturer standards.

Participant signature: _____ Date: _____

Parent / guardian signature: _____ Date: _____

Parent / guardian printed name: _____ Date: _____

Home phone: _____ Cell phone: _____

Email address (print): _____



Adult Paperwork

(for each adult staying overnight any night)

- Complete Annual Health and Medical Record (parts A, B & C)
<https://www.scouting.org/health-and-safety/ahmr/>
- Photocopy of shot records (if not filled out on Annual Health and Medical Record part B)
- Photocopy of proof of medical insurance
- Completed Adult In-Camp Compliance Form
https://scoutingevent.com/Download/57144265/OR/Adult_in_Camp_State_Compliance.pdf
- Paper copy of **current** Youth Protection Training certificate (good for two years)
<https://my.scouting.org/>



APPENDIX II: ADULT TRAINING INSTRUCTIONS

Youth Protection Training

Every adult is required to have taken Youth Protection Training prior to attending camp.

The safety and well-being of our youth are of paramount importance to our organization, and integral to everything we do. We must continue our commitment to providing a safe and secure environment at all times for all our youth members.

***Per the Guide to Safe Scouting:** Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth.

This training consists of three modules and an exam module and takes approximately 72 minutes to complete. After completing all three modules and passing the exam with a 75% or better passing grade you will receive credit for the YPT course.

To take Youth Protection training:

1. Go to **My.Scouting.org** and create an account. You'll receive an email notification with your account information, including a member ID/reference number.
2. When you log in to your **My.Scouting.org** portal, you will see the YPT training links in English or Spanish at the right of the page. Click on the circle to take you to the mandatory training.
3. Upon completion, print a training certificate to be brought with you to camp. Your training will automatically be updated in our system and associated with the member ID/reference number issued when you created the account. **You must print a copy of the Training Certificate – a screenshot of the email confirmation page will not be accepted**
4. After passing YPT you are considered "YPT Trained". This training is valid for 2 years from the date of completion.

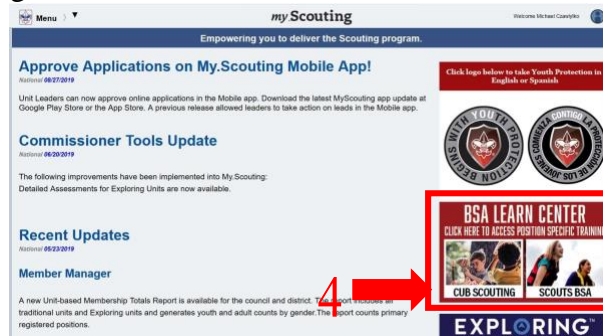
Hazardous Weather Training

One leader in each attending unit must have completed Hazardous Weather training, prior to arrival at camp. The only accepted course is the one currently on the BSA Learn Center, course code SCO_800. This is an active participation module taking approximately 30 minutes to



complete. Please follow the below instructions to take your Hazardous Weather (SCO_800) training.

1. Go to <https://my.scouting.org/> in the browser of your choice.
2. Sign in if you have an account.
3. If you do not have an account, click “Create Account” and follow prompts to create your account (you do not need to be registered with the BSA).
4. Click on the BSA Learn Center image on the left of the screen.



5. Click on the “Catalog” link.
6. Search for “Hazardous Weather”.
7. Click the “Hazardous Weather Training” heading. Then click “LAUNCH COURSE”.
8. Upon completion, print a training certificate to be brought with you to camp.

Adult In-State Compliance Form

Find the form here and on the next page:

[https://scoutingevent.com/Download/57144265/OR/Adult in Camp State Compliance.pdf](https://scoutingevent.com/Download/57144265/OR/Adult%20in%20Camp%20State%20Compliance.pdf)



Adult in Camp State Compliance Form

To be completed by each adult attending camp and submitted to the Camp administration.

Name (First Middle Last) _____ DOB (mm/dd/yyyy) _____

Unit (Type & Number) _____ District: _____ Council: _____

The Following questions are required by the State of Texas Youth Camp Safety Act and must be completed to attend a Texas Youth Camp.

Scouting Background (position, council, year):

Experience Working with Youth in other organizations:

Previous Residences (last 5 years):

Current Memberships (religious, community, business, labor, or professional):

References. Please list those who are familiar with your character as it relates to working with youth. References will be checked when necessary.

Name: _____ Phone: _____
Name: _____ Phone: _____
Name: _____ Phone: _____

Additional Information. Mark each answer Yes or No.

Do you use illegal drugs? _____ Yes _____ No
Have you ever been convicted of a criminal offense? _____ Yes _____ No
Have you ever been charged with child neglect or abuse? _____ Yes _____ No
Has your Driver's License ever been suspended or revoked? _____ Yes _____ No
Other than the information above, is there any fact or circumstance involving you or your background that would call into question you being entrusted with the supervision, guidance, and care of young people? _____ Yes _____ No

A criminal background check is required by the State of Texas within 90 days of camp and will be conducted by the Circle Ten Council. I agree to this background check to be eligible to attend this camp.

Signature: _____

Date: _____



John D. Murchisog Scoutin Center
8605 Harry Hines Blvd.
Dallas, Texas 75235
214-902-6700

Bobby Lyle - Billy Gamble Scoutin Center
5600 US Hwy 75 South
Fairview, Texas 75069
214-509-2100

