

CAMP CONSTANTIN/ JACK D. FURST AQUATIC BASE

RANCH LOCATION:

3003 Park Rd 36, Graford, TX 76449

Camp Location: From Dallas take I-20 west to US 180. Take US 180 west through Mineral Wells to SH 337. Turn right (north) on SH 337 and proceed 11.2 miles to SH 254. Turn left (west) on SH 254 and proceed 7.1 miles to SH 16 South. Follow SH 16 south for 1.8 miles to Park Road 36. Turn right (west) on Park Road 36 and proceed 1.9 miles to the junction of Park Road 36, FM 2351 and FM 2353. Continue west on FM 2351 and Park Road 36 for 2.5 miles. Turn left (south) on Park Road 36 and proceed 2 miles to the camp entrance. Contact Information: (940) 779-2131. The camp telephone number is for medical and family emergencies only. Parents are asked to use this number only for emergencies. Camp Constantin is not equipped with a paging system. If a parent calls with a nonemergency, that message will be communicated at the next meal. The Camp Office operates from June 7th through July 11th.

OFFICE HEADQUARTER HOURS:

Sunday: 12:00 p.m. - 5:30 p.m. Monday - Friday: 9:00 a.m. - 11:00 a.m. 2:00 p.m. - 5:00 p.m. Saturday: 9:00 a.m. - 12:00 p.m.

MAILING ADDRESS

Camp Constantin Scout's Name / Troop Number 3003 Park Road 36 Graford, Texas 76449





2024 CAMP CONSTANTIN JACK D. FURST AQUATICS BASE

Welcome to Camp Constantin!

We are so excited to see and serve each and every Scout and Scouter who comes to Camp this summer. I firmly believe that long term summer camp is the highlight of every scout's year, and we are dedicated to delivering a premier program and camping experience.

This summer we are introducing the highly esteemed PK Games! Are you and your campsite up for the challenge? Compete in various heart-racing events throughout the week and vie for the glory that comes with claiming the most coveted gold medals. Competitions include best campsite, troop spirit, best table decoration, and many other events.

Also making its debut this summer is our brand-new Trek program and Paintball Range! Trek is crafted especially for our older Scouts; this program is set to redefine the adventure at Camp Constantin. Paintball is a new evening activity where Scouts will get to test out their marksmanship skills on a brand-new target patch which can be purchased in the trading post.

This guide contains important information about merit badges and the aforementioned programs, and more. On Sunday's we will share any changes made after this document's publication at the 7:00 p.m. leaders meeting. If you have any program questions in advance of camp, please contact us. Our contact information is on the next page.

Thank You,
Joshua Smith
Program Director



LEGACY OF SCOUT CAMPING AT POSSUM KINGDOM LAKE

Welcome to the Addendum to the Circle Ten Leader's Guide for Camp Constantin. This contains our camp specific details for leaders and parents. Before Circle Ten Council took possession of the nearly 400 acres on the north shore of Johnson's Bend of the Brazos River, Eugene Constantin owned this land. It was his dream to one day give this land that he loved to his son. In the 1940's his son, like many sons of that day, went off to war.

Like so many of those sons, he did not return. For many months, Mr. Constantin mourned his loss. He began to wonder what would happen to his beloved land. Mr. Constantin decided that if he couldn't leave it to his own son, then he would leave it to the sons and daughters of America. Camping began in 1946, and on 1 January 1947 he gave half of the property to the YMCA and the other half to Circle Ten Council, Boy Scouts of America.

To honor the man and the son who made this wonderful camp possible, Circle Ten Council named it Camp Constantin. Then, in the mid 1990's, Jack D. Furst, who grew up attending Camp Constantin (first as a camper and then a staff member), also gave back to the camp he loved. He was the driving force behind the construction of the Jack D. Furst Aquatic Base, which radically improved the waterfront opportunities for Scouts all over North Texas and Oklahoma. For **78 years**, Camp Constantin has been the "icon" of what Scout camp should be.





GENERAL INFORMATION

MAILING ADDRESS

All kids love getting mail, and Scouts at camp are no different. We encourage you to have parents send letters and/or packages to their Scout while away at camp. Please clearly write the Troop number and a return address on the package, in case camp receives the package after the Scout goes home.

Camp Constantin/JDF Aquatics Base Scout's Name / **Troop Number** 3003 Park Road 36 Graford, Texas 76449

EMERGENCY TELEPHONE NUMBER

(940) 779-2131 (available year-round). Please note, the Camp telephone number is for **medical and family emergencies only**. We ask parents to use this number only for emergencies. If a parent calls with a non-emergency, staff will deliver the message at the next meal.

CAMP HEADQUARTERS' HOURS

The Camp Office operates from June 4th through July 15th.

Sunday: 12:00 p.m. - 5:30 p.m. Monday - Friday: 9:00 a.m. - 11:30 a.m. 1:30 p.m. - 5:30 p.m.

Saturday: 8:00 a.m. - 12:00 p.m.

CAMP LEADERSHIP

Camp Director

Jamel Holmes jamel.holmes@scouting.org (214) 902-6710

Program Director

Joshua Smith joshssmith10@gmail.com (469) 247-8383

Business Manager

Ryan Downey ryan.downey@scouting.org (214) 902-6764

Camp Ranger

Collin Anderson
collin.anderson@scouting.org
(214) 687-7653

Camp Commissioner

Dan Lins
cc.constantin.bsa@gmail.com
(312) 835-2365

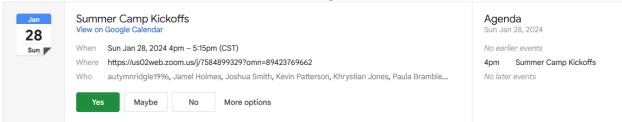
Visit our Facebook page at:

https://www.facebook.com/Camp-ConstantinJack-D-Furst-Aquatic-Base-111471410448545/?ref=page_internal



SUMMER CAMP LEADERS' MEETINGS

Summer Camp Kick Off



HERE IS THE LIVE LINK: Join Zoom Meeting

https://us02web.zoom.us/j/7584899329?omn=89423769662

Meeting ID: 758 489 9329

Camp Constantin Meetings

Wednesday March 13th at 7:00 p.m.

Sunday March 17th at 4:00 p.m.

Thursday April 11th at 7:00 p.m.

Sunday April 21st at 7:00 p.m.

Thursday May 8th at 7:00 p.m.

Sunday May 12th at 4:00 p.m.

Join Zoom Meeting

https://us02web.zoom.us/j/5204778914

Meeting ID: 520 477 8914

Find your local number: https://us02web.zoom.us/u/kcGoAAYimA

At this time, you will be able to:

- Meet the Camp Director and Assistant Camp Director
- Get the latest and greatest updates to program and schedules
 - Get answers to any other questions you may have



PROGRAM OVERVIEW

Welcome to Camp Constantin! First and foremost, our staff at Jack D. Furst Aquatic Base at Camp Constantin dedicates themselves to providing the best program possible to supplement the year-round programs of each Scout troop. This is the Circle Ten Council Summer Camp Mission. However, here at Camp Constantin we like to do it in style!

Jack D. Furst Aquatic Base at Camp Constantin is known for its aquatics programs but we have nine different program areas, filled with a diverse merit badge selection, and staffed by fellow Scouts and Scouters who are ready and eager to help your youth on their Trail to Eagle.

These areas include:

- Aquatics
- Brazos Buccaneers (Trail to First Class)
- Eagle's Landing
- Handicraft
- Industrial Arts

- Nature
- Scoutcraft
- Target and Range Sports
- STEM

Check the main registration page for additional program information.

Please use this URL https://scoutingevent.com/571-2024SummerCampCON

All documentation will be under **Attachments**.

All merit badge and class information are in the "2024 Constantin Class Catalog".



New for 2024

Merit Badges

On Hiatus- Model Design and Building, Weather

New Additions- Inventing, Oceanography

Program

On Hiatus- Action Archery, Nuke'em, Outpost Program

New Additions-

- Paintball Range- Located at the old Action Archery field, try out our new Paintball Range. Purchase a ticket at the trading post, receive a target patch, and decorate it with our new paintball markers.
- Country Days- Each day will feature a country represented in decorations, costumes, and meals.
 - o Monday France
 - o Tuesday Japan
 - o Wednesday Jamacia
 - o Thursday Germany
 - o Friday USA

Special Opportunities for Scouts 15+ years of age

Special classes include Advanced Sailing and Water Odyssey.

Older scouts can take the opportunity to enjoy the water more! They can try the water odyssey where you get the opportunity to participate and enjoy every water activity there is on the waterfront. Remember all participants must be a swimmer. (See registration site for fee)

OA

Come join OA members on Thursday night for a special cracker barrel and ice cream social in the dining hall at 10:00 p.m.

Our NEW Trek Program

Camp Constantin is proud to launch our brand-new trek program! This trek will consist of camping off-site away from camp on the various camping grounds around Possum Kingdom Lake (each within 15 minutes driving distance from camp) under the supervision of our Trek Directors. Scouts who participate will earn merit badges, awards and certifications while out and about on the trek. This is a great opportunity to experience something new and exciting and out of the norm of the regular summer camping experience. So, sign up today to be one of the FIRST to take part in this AWESOME scouting adventure!



Trek Schedule

Day	Activity	Location	Start Time	Overnight Location
Monday	-Safety briefing and Classroom work (Safe swim defense and Safety afloat training)	Waterfront	9AM	Constantin
Tuesday	-Leave for voyage -Exploration	Meet at the waterfront	6AM	South D&D
Wednesday	-Canoeing to next location -Snorkeling -Exploration -Paddle Craft	Bug Beach	9AM	Bug Beach
Thursday	Canoeing to next location -Snorkeling -Exploration -Paddle Craft	Bug Beach	10AM	Bug Beach/layover
Friday	-Return to camp -Finish up activities -Release back to units	Camp Waterfront	6AM	Constantin

Merit Badges/Awards/Certificates earned:

- -Exploration
- -Paddle Crafty Safety Card
- -Snorkeling Award
- -50 Miler Patch

Prerequisites:

- -15 years of age or older
- -Have completed a BSA swim test and have achieved swimmer
- -BSA Annual Health & Medical Record

Camp Provides:

- -Meals (MRE's)
- -Canoes
- -Patches
- -Water purification tablets
- -Snorkeling gear

Gear needed:

- -Tent
- -Sleeping bag
- -Water bottles (at least 2)
- -Small backpacking pillow
- -Swimsuit
- -Water shoes (optional)
- -Sunglasses (optional)
- -Rain Gear
- -Dry sack
- -Sleeping Pad (optional)

Patches and Pocket cards:

- -Paddle Craft Safety Pocket card and Patch
- -Snorkeling Award and Patch
- -50 Miler Patch
- -Special Trek Patch



-Water Coolers

Our Trek Directors are certified through National Camping School, put on by the National BSA Council.

Our Trek Director Certifications:

- -Wilderness First Aid
- -Red Cross Lifeguard
- -Red Cross Lifeguard Instructor
- -BSA Lifeguard
- -BSA Aquatics Instructor
- -Water Safety Instructor
- -Paddle Craft Safety Instructor

Note: This trek is a \$200 addition to the overall summer camp fee. The total cost is \$575. This cost covers trained staff, food, and program supplies.

Adult Opportunities

We like for adults to have fun at camp too. Please review the 2024 Constantin Program Guide & Class Catalog on the registration site for many such opportunities, including Adult Water Odyssey and Adult Water Sports as well as training opportunities.

Once again, we will offer adult training. For more information see the Program Guide

- Scoutmaster Position Specific (SALT)
- Introduction to Outdoor Leader Skills (IOLS)
- Swimming & Water Rescue (SWR)
- Paddle Craft Safety (PCS)
- National Rifle Association (NRA) training

2024 NRA Program

The NRA program at Camp Constantin is designed to give you the certifications you need to open and run a rifle range where Scouts are shooting. BSA requires two certified persons too open a range. One person must have a current NRA Instructor certification and one person must have a current NRA Range Safety Officer (RSO) certification.

The NRA certification procedure is to take classes for the certification:

- The RSO certification class is a single 8-hour class which will be given on Monday
- The Rifle Instructor certification is made up of 3 classes
 - o Basic Instructor Training (BITS) is a 6-hour class and is given on Tuesday
 - Basic Rifle is an 8 ½ hour class that starts on Tuesday evening and runs through Wednesday noon
 - Rifle Instructor is a 10-hour class starting at 1 o'clock Wednesday and runs 5 o'clock Thursday

Leader's Guide Constantin Section
The NRA classes are capped at 15 students. The RSO class is restricted to adults only.
We do not restrict the rifle classes by age, but we will give adults priority for the class. Scouts that are 18 years or older can fill the open class seats and be certified as assistant instructors. The assistant instructor is however restricted from running an active firing line on the range. They cannot be counted as a Rifle Instructor to open a range but they do provide an additional set of eyes on the range for safety concerns. The cost of these classes is less than ½ price of that found elsewhere.

Costs:

- BITS is a free class IF YOU ARE TAKING THE RIFLE INSTRUCTOR PACKAGE otherwise it is \$50.00
- RSO is \$ 75.00
- Basic Rifle is \$ 50.00
- Rifle Instructor is \$ 75.00



THE CONSTANTIN BELL

The camp has a beautiful bell outside the dining hall that you can hear all over camp. We have found a way to use it every day and in case of emergencies.

Emergency use: If you hear the bell ring continuously, everyone come to the dining hall for further instructions.

Marine bells ring 1 bell or "ding" for every half hour of the watch. There are 6 watches of the day. We will ring the bell at breakfast and at supper with the flag ceremony.

8:00 a.m.: 8 bells, 4 sets of 2 dings 6:00 p.m.: 4 bells, 2 sets of 2 dings



Emergency Bell

Emergency use: If you hear the bell ring continuously, everyone come to the dining hall for further instructions.





DAILY SCHEDULE

7:55 a.m. Morning Assembly/Flag Ceremony

7:45 a.m. Breakfast Table Waiters Report

8:00 a.m. (8 Bells) Breakfast Starts

8:35 a.m. Breakfast Ends/Clean-Up

9:00 a.m. Program Session 1

10:00 a.m. Program Session 2

10:30 a.m. Scoutmaster Meeting in Upper Deck

11:00 a.m. Program Session 3

12:10 p.m. Lunch

12:00 p.m. Lunch Table Waiters Report

12:10 p.m. Lunch Starts

12:45 p.m. Lunch Ends/Clean-Up

1:00 p.m. Rest Time/SPL Meeting on Quarterdeck

2:00 p.m. Program Session 4

3:00 p.m. Program Session 5

4:00 p.m. Open Activities Start

5:15 p.m. Open Activities Close

5:55 p.m. Evening Camp Assembly/Flag Ceremony

5:45 p.m. Dinner Table Waiters Report

6:00 p.m. (4 Bells) Dinner Starts

6:35 p.m. Dinner Ends/Clean-Up

7:30 p.m. Evening Activities Start



Bathhouse Schedule & Rules

Showers - Showers are available at the large bathhouses and in the smaller latrines.

- "Makeshift" showers are NOT allowed in campsites.
- Adults can use the showers anytime except from 6:00 am to 7:00 am, when the showers are closed for cleaning.
- As showers are individual in the bathhouses, anyone may use showers from 10:00 pm until 6:00 am.
- Latrine showers must be either adult or youth and also male or female at any one time. We encourage the use of the latrine showers. Nothing beats the latrine cool showers on a hot day.
- Scouts may use their designated showers from 7am until 9:45pm.
- Each unit must provide 2 adults to supervise their scouts at the bathhouses.

Camp Constantin Bath House Cleaning Assignment by Campsite

	Breezy Point Bathhouse								
	Monday Tuesday Wednesday Thursday Friday Saturday								
	Breezy	Indian	Sandy	Antelope	Breezy				
AM	Point	Mound	Point	View	Point	Staff			
	Sandy	Antelope	Breezy	Indian	Sandy				
РМ	Point	View	Point	Mound	Point				

Possum Hollow Bathhouse								
	Monday Tuesday Wednesday Thursday Friday Saturday							
	Eagle	Rocky	Possum	Eagle	Rocky			
AM	Wing	Ledge	Hollow	Wing	Ledge	Staff		
	Possum	Eagle	Rocky	Possum	Eagle			
РМ	Hollow	Wing	Ledge	Hollow	Wing			

Hooten Hollow Bathhouse								
	Monday Tuesday Wednesday Thursday Friday Saturday							
	Hawks	Skull	Crows	Morning	Hawks			
AM	Nest	Ridge	Point	Star	Nest	Staff		
	Crows	Morning	Hawks	Skull	Crows			
РМ	Point	Star	Nest	Ridge	Point			

Aquatics Bathhouse									
	Monday Tuesday Wednesday Thursday Friday Saturday								
AM	Point	Valley	Hollow	Run	Point	Staff			
PM Hollow Run Point Valley Hollow									



FUN & GAMES

We love it when Scouts compete and have fun at camp. We have several opportunities for Scouts and troops to do just that. Here they are with some of the rules and how many you need to make a team.

Fat bat (whiffle ball)

Whiffle Ball teams can number between 1 and 10 players. To decide who bats and who fields, a coin should be tossed or some other way of deciding should be done such as a game of Rock, Paper, Scissors. Each batter faces three balls from the pitcher and must attempt to hit the ball into one of the scoring zones. Failure to hit the ball within these three pitches will result in the batter being out. Unlike baseball, there is no stealing bases, and movement between bases can only be done on a scoring shot. Hitting the ball into the single zone enables the player to advance one base, hitting into the double zone enables them to advance two bases, and a triple three bases. Hitting past the triple zone is a home run. Every player who makes it round the bases scores a run for the team. There are two ways to be out in Wiffle Ball. Being caught out or swinging and missing three times. An inning is up once all the batters have had their turn or if three are 'out'. It is then the opposition's turn for their innings. Each team shall have an agreed number of innings, usually 6, although another number can be agreed between two teams. Games may also be played in a set time limit, often 55 minutes. At the end of the game, the winner is the team with the most runs.

Soccer Tournament

7v7 Soccer Tournament. Games will be had throughout the week. Troops can enter up to 2 teams into the bracket. 15-minute games with no goalies. Standard soccer rules apply, with no slide tackling or excessive roughness.

PK Grand Olympiad:

The relay race is a troop relay race running through camp. Each troop will need one runner, one swimmer, two canoers. Four Scouts total.

Swimmers start in the swimmer's area of swim dock, swim four lengths of the swim dock, and then jump out and safely get up to tag the runner from their troop to go. The runner will be waiting at the Jack D. Furst sign at the Waterfront. The runner then runs up the main road of camp, around the gaga ball pit by the office, and back down the back road to the waterfront. The runner then tags the two canoeists back at the Jack D. Furst sign at the waterfront. The canoers run down to the canoes at the swim dock. The canoes will be moved ahead of time by the staff. They will jump in and canoe out and around the nearest channel marker buoy back into the cove past the boat dock to the Rowing and Canoeing Area (R&C). The first troop to make it to shore wins.



Sailing Regatta:

For the Sailing Regatta you will need two Scouts.

Scouts will be tasked to rig a sailboat (sunfish) and sail out to the nearest channel marker buoy, and then return to the starting point. The first team to return, drop sails, and pull the boat up on shore will win. This Challenge will be determined by the wind.

Raft Race:

For the Raft Race you will need four Scouts.

To build their raft, the Scouts will pick up from the waterfront at any point throughout the week before the race the following: four blue barrels, located on the side of the nautilus and four pieces of wood, also located on the side of the nautilus. The unit will need to provide rope. Rope is the only thing a unit can use to race in the raft race. Anything else that is used aside from rope will disqualify the unit from competing in the raft race.

The unit will be judged by Aquatic staff on appearance, stability, and the fastest rafting crew. The Raft crew will paddle with oars around the boat dock starting in the sailing area and ending in the R&C area. Only one Scout can have half their body out of the craft and in the water. Everyone else has to have all parts of them (minus feet) on the watercraft.

Please note that the unit must disassemble the craft before leaving the waterfront and return all materials back to where they were sourced. The unit must remove all rope and return it back to their campsite/trailer.



WEEKLY **S**CHEDULE

CAMP CONSTANTIN WEEKLY SCHEDULE 2024								
	Daily Mile Swim practice at 6:30 a.m.							
TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	
6:30 a.m.			Hell's Gate trip		Hell's Gate trip			
						OA	Grab-n-Go	
7:00 a.m.		Reveille	Reveille	Reveille	Reveille	Brotherhood	Breakfast	
8:00 a.m.		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Trailers in camp	
		Program Session 1/	Program	Program	Program			
9:00 a.m.	Staff Time	SSPT	Session 1	Session 1	Session 1		Troops Check-	
10:00 a.m.		Program Session 2	Program Session 2	Program Session 2	Program Session 2	Merit Badge Make-up /	out & Depart	
10:30 a.m.		SM meeting	SM meeting	SM meeting	SM meeting	Service Project		
11:00 a.m.		Program Session 3/ IOLS	Program Session 3	Program Session 3	Program Session 3		Staff Time	
			Lunch / Adult					
12:10 p.m.		Lunch	Luncheon	Lunch	Lunch	Lunch		
		Rest Time/SPL	1		Rest Time/SPL	Rest Time/SPL		
1:00 p.m.	_	Meeting	Meeting	Meeting	Meeting	Meeting		
2:00 p.m.	Noon: Troops arrive: Check in, swim checks, camp	Program Session 4	Program Session 4	Program Session 4	Program Session 4	Water		
	set up, etc.	Program	Program	Program	Program	Carnival/Open		
3:00 p.m.		Session 5	Session 5	Session 5	Session 5	Area		
4:00 p.m.		Open Activities until 5:15 p.m.	Open Activities until 5:15 p.m.	Open Activities until 5:15 p.m.	Open Activities until 5:15 p.m.	Extravaganza		
5:00 p.m.			'	·	·			
6:00 p.m.	Dinner	Dinner	Dinner	Dinner	Dinner	Dinner		
7:00 p.m. 8:00 p.m.	SM & SPL Meeting 8:15 p.m.	7:30 p.m.	7:30 p.m. Evening	7:00 p.m. Chapel 7:30 p.m. Video Game	7:30 p.m. Evening activities; 10:00 p/m. OA	8:15 p.m. Closing Campfire & OA		
9:00 p.m.	Opening Campfire	FUSSUIII FEST	activities	Tournament/ Movie Night	Fellowship / Star Party	Callout		
10:00 p.m.	Taps	Taps	Taps	Taps	Taps	Taps		

All activities subject to change from weather.



ADDITIONAL PROGRAM INFORMATION

Sunday:

- 7:30 p.m. Scoutmaster & SPL Meeting Dining Hall
- 8:15 p.m. Opening Campfire Amphitheater

Monday:

- 6:30 a.m. Swim checks at swim dock
- 9:00 a.m. Scoutmaster Specific Training Dining Hall (SALT)
- 11:00 a.m. IOLS in Dining Hall
- 4:15 p.m. 5:30pm –Open Aquatics, Handicraft, Shooting Sports, TFC
- 7:30 p.m. Possumfest at the Waterfront.
 Open Swim, Blob, Rowing, Canoeing, and Ice Cream!

Tuesday:

- 6:30 a.m. Mile Swim at swim dock
- 6:15 a.m. Hell's Gate Canoe Trip
- 12:00 p.m. Adult steak lunch & meeting (all adults) at Commissioners Cove Pavilion
- 4:15 p.m. 5:30pm Open Aquatics, Handicraft, Shooting Sports, TFC, Cyber Chip (6-8)
- 7:30 p.m. Eastside: Shooting Sports, Handicraft, Blob/Swim and Westside: Johnson Peak hike

Wednesday:

- 6:30 a.m. Mile Swim at swim dock
- 1:00 p.m. Chaplain's Aide Training at amphitheater
- 4:15 p.m. 5:30pm –Open Aquatics, Handicraft, Shooting Sports, TFC
- 7:00 p.m. Chapel Service (Scout's Own Interfaith Service) Amphitheater (Chapel)
- 7:30 p.m. Movie night/ Video Game Tournament or in-camp time
- 7:30 p.m. Wilderness Survival MB overnight, departs from Scout Skills/Craft

Thursday:

- 6:30 a.m. Mile Swim at swim dock
- 6:15 a.m. Hell's Gate Canoe Trip

- 4:15 p.m. 5:30pm Open Aquatics, Handicraft, Shooting Sports, TFC, Cyber Chip (9-12)
- 7:30 p.m. Westside: Shooting Sports, Handicraft, Blob/Swim and Eastside: Johnson Peak hike
- 10:00 p.m. OA Ice Cream Fellowship in Dining Hall. All OA members are welcome.
- 10:00 p.m. Star Gazing Party Shotgun Range

Friday Morning:

- 7:00 a.m. OA Brotherhood Walk Handicraft
- 9:00 a.m. OA Service Project (all welcome)
- Morning MB makeup time. Scouts visit each area

Friday Afternoon:

2:00 to 5:00 p.m. Open Area Extravaganza

- Aquatics blob, row, canoe, swim, kayak, etc.
- Branding at Handicraft area
- Chess Tournament at STEM area
- Rocket Launch Dining Hall field
- Constantin Shoot-out Shooting Sports
- PK Triathlon Challenge
- Raft Race

Friday Night: Closing Campfire – Amphitheater 8:00

- Closing Campfire
- Awards
- OA Callout

Groups:

Westside campsites:

Indian Mound, Eagle Wing, Sandy Point, Breezy Point, Antelope View, Possum Hollow, Rocky Ledge

Eastside campsites:

Inspiration Point, Morning Star, Hawks Nest, Skull Ridge, Crows Point, Deer Run, Hooten Hollow, Echo Valley