WINTER CAMP 2022 LEADER'S GUIDE

December 27 - 31, 2022
Trevor-Rees-Jones Scout Camp
Cost: $65

Activities Include:
Mountain Man | Shooting Sports
Lumberjack | Indian Village | Climbing
Blacksmith | Horse Wranglers | Welding
AND MORE!

2022 WINTER CAMP LEADER'S GUIDE

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INTRODUCTION

WHAT IS WINTER CAMP

Circle Ten Council's annual Winter Camp at Trevor Rees-Jones Scout Camp is a special jamboree-style camping event for Boy Scout troops, Venturing Crews and Sea Scout Ships. It traditionally has been the largest annual event put on by Circle Ten Council and is staffed by Circle Ten's Mikanakawa Lodge of the Order of the Arrow.

Winter Camp is more of a Jamboree style event. There will be some merit badges offered, but there are more centers of activities for Scouts to learn and participate beyond merit badge studies.

Units camp jamboree style with multiple units in a single campsite. There will be fewer units sharing camp sites as social distancing rules are in place this year that is reducing the number of participants and units that can register. The chance to make new friends from outside your immediate Scouting circle is one of the key rewards. Food is prepared by each unit in their campsites (with the exception of the optional closing night BBQ).

Each morning, Scouts can work on merit badges, take part in special living history programs in the Mountain Man, Indian Village and Lumberjack areas or learn new program skills.

Afternoons offer a wide-range of activities including competitive games, shooting sports, climbing, activities in the living history areas, horseback riding, wood-turning and more!

Evenings include special events like a Native American Pow Wow, Cowboy Action Shoot competition, and Star Watch parties or just relaxing in the campsite around the campfire.

! All Winter Camp attendees must be a registered Scout or Scouter in a Scouts BSA troop, Venturing Crew or Sea Scout Ship!

In the appendix, you should find a pre-event medical form that will be required for each (youth and adult) attendee. You will also find a required transportation parental approval that each youth's parent/guardian must provide for with the scout's registration.

KEY DATES

Leader Guide released, campsite reservation opens .....Friday, Sept 16
MB / Program Addendum released .....Friday, Oct 14
MB / Program registration opens.....Friday, Oct 14
Pre-Camp Leaders meeting .....7pm, Thursday, November 17 Via Zoom

Campsite reservation closes ..... 10:00 pm, Tuesday, November 29
MB / course registration closes ..... 10:00 pm, Friday, December 9
Deadline for standard fee payment .....Friday, Dec 16
Staff reports to camp..... Monday, Dec 26, at 10 a.m.
Unit Check-in begins..... Tuesday, Dec 27 at 9 a.m.
Program Day 1.....Wednesday, Dec 28
Program Day 2.....Thursday, Dec 29
Program Day 3..... Friday, Dec 30
Camp Dismissed..... Saturday, Dec 31, all units depart by 10 a.m.

LONG TERM CAMP QUALIFICATIONS

The standard Winter Camp schedule includes four nights of camping. For Winter Camp to qualify as a "Long Term Camp", your unit must be in camp on the 26th and remain through the regular dismissal on the 31st. This requirement may be important to some in your troop who missed summer camp and need to qualify for the Camping MB and Order of the Arrow eligibility.

REGISTRATION

CAMPSITE REGISTRATION

Registration for campsites begins on September 16 and runs through November 29. Your initial registration will 1.) establish a key unit leader contact, 2.) provide an estimate of youth and adult attendees and 3.) indicate your preferred campsite assignments. At this years Winter Camp every campsite will be subdivided to accommodate multiple male and female units.

There are two easy ways to request a reservation for Circle Ten Council's Winter Camp.

1. You can request a reservation by logging into Circle Ten's Black Pug reservation system (www.https://scoutingevent.com/571-2022WinterCamp). If you do not have a BlackPug account, you will need to create one. Once registered and logged in, you will select Winter Camp 2022 from the list of upcoming events on the left side of the screen. Once you have submitted your request, you will have a confirmation e-mail sent to the address listed in your Black Pug account profile.
2. You can fill out and return the paper reservation form included in the appendix and return it to either of the Council Service Centers. We will create a Black Pug account for you based on the information on your paper form.

MB / PROGRAM REGISTRATION

In early October, a detailed Merit Badge and Program Addendum to this leader guide will be published and course registration for individual merit badges and program activities will open up through Black Pug.

Merit badge and course registration will be open from October 14 through Dec 9.

FEES AND PAYMENT SCHEDULE

The standard registration fee for Winter Camp is only $65 per person (both youth/adult). This basic registration fee covers the cost of program supplies and event patches.

There are additional fees for some special programs are as follows:

Life of and Extreme Mountain Man (see page 11 for details) $17
Woodturning / Pen Making (see page 14 for details) $5
Rifle or Shotgun Tickets (see page 15 for details).....$0.50 - $1.00
Horseback Riding Ticket (see page 14 for details) ……..…$15
Closing night BBQ dinner (see page 7 for details) $15
Certain merit badges and training programs .....See MB/Program Addendum when released

! The deadline for standard fee payment is Friday, Dec 16. After Dec 16, there will be a $5 late fee per person. Please refer to Circle Ten refund policy in the appendix.

UNIT LEADERSHIP REQUIREMENTS

At Winter Camp, all units are under their own leadership. Each unit must have at least two adult leaders, as required by BSA Youth Protection policy. One of the adult leaders must be at least 21 years of age and the other leader can be 18 years of age.

! In past years, the State of Texas has required a special state-certified youth protection training for everyone 18+ years of age attending a youth camp greater than 72 hrs. **The State of Texas now accepts the new expanded BSA on-line YPT course that all registered Scouters are required to have.**

All adults staying overnight must take the new course and provide proof at registration. This course may be taken online at any time prior to attending camp. Due to limited WiFi abilities, **there will NOT be an option to take a class at camp.**

ARRIVAL & CHECK-IN

EARLY ARRIVAL

The standard arrival day for Winter Camp 2022 is Tuesday, Dec 27. But early arrival is allowed for those units wanting to qualify for long-term camping or who need some extra set-up time.

> **!** The camp gate will open for early arrival on Monday, Dec 26, 12:00 noon.
> If your troop chooses to arrive early on December 26, please be mindful that this is the time when the staff sets up winter camp. There is no program and minimal staff assistance will be available.

> **!** Units arriving early on Dec 26 must have at least one adult in camp after arrival at all times. Care should be taken to only use an appropriate amount of space as campsites are shared by multiple units. Any unit taking more space than appropriate and not leaving an adult in camp may have their equipment moved by camp staff.

CHECK-IN

Formal check-in on Tuesday, Dec 27 is open from 9:00 to 11:50 a.m. and 1:00 to 4:00 p.m.

When your unit arrives, only **1-2 adult leaders** are needed at the Headquarters building with your required paperwork.

Please DO NOT have your unit wait in the parking lot for you to get registered. The remainder of your unit can proceed to your campsite to unload and start setting up.

Here is a list of the required paperwork for unit check-in: (**Email will not be an option**)

- 1 copy of your complete roster of all youth and adults in attendance
- **Completed medical form (A, B, & C) for every youth and adult in attendance. Hard copies of all medical forms for all members in the unit attending Winter Camp are REQUIRED. Anyone who does not have a medical form on file will not be permitted to stay at camp. THERE ARE NO EXCEPTIONS. Do not expect to have it printed at camp!!!**
- Circle 10 Council Arrival Checklist
- New BSA youth protection completion certificate for every adult 18+ years old
- Copy of State of Texas sex offender data base check for **every** adult 18+ years old
- YPT State Compliance form
- Present a Copy of your unit's Severe Weather Hazard training card

> **!** Due to limited copy paper and ink, no copies can be made at camp including printing any documents not brought to camp.

FINANCIAL SETTLEMENT

When you complete your paperwork check-in, the unit leader at check-in will sign-off on the registration information prior to receiving camp bands. You will also sign up for a time later in the week for your unit leader to settle your account balance and pay any outstanding fees. All financial accounts will need to be settled before any merit badge information will be released or camp patches provided.

SM / SPL MEETING

Each day, there will be a formal Scoutmaster / Sr. Patrol Leader Meeting in the Dining Hall. It is important that each troop send representatives to this meeting each day. On check-in day, the meeting will be at 4:00 p.m. after unit check-in closes. The remainder of the week, the meeting will be a 1:00 p.m.

MERIT BADGE ADD/DROP

After lunch on check-in day, Dec 27, units may go to the STEM / Training Lodge to make merit badge and program add/drop requests. Add/drop will be open from 1:00 to 4:00 p.m. After that point, all changes will be closed, and final course rosters developed.

Note that many courses will be filled by the afternoon of December 27th. It is highly recommended that all units signup for courses as early as possible to be able to provide the youth with their choices or options that are available. In years past, Eagle required courses fill within the first two weeks of registration. There will be no additional courses opened as space is limited at the camp.

CAMPING GUIDELINES

CAMP COMMISSIONERS

One of the most important people that you will meeting during your Winter Camp experience, will be your Camp Commissioner. Your Camp Commissioner will:

- Be the key point of contact for the Scoutmaster while at camp
- Provide program area directions
- Assist with schedule knowledge
- Coordinate afternoon activities
- Act as the unit point of contact for Emergency Services
- Be the unit point of contact for Logistical Services

Each campsite area (Hilltop, East Lake, West Lake), will have a Commissioner Team assigned to it. Commissioners will be wearing yellow, high visibility vests. They will visit with each of their troops every morning to drop off the camp newsletter and every evening for to touchbase with your unit about your day or anything else you may need. The team will have radio contact for needs such as Medic, Service Corps, Camp Director, Camp Ranger, etc.

CAMPSITES

At Winter Camp, troops camp jamboree style with **multiple units** in a single campsite.

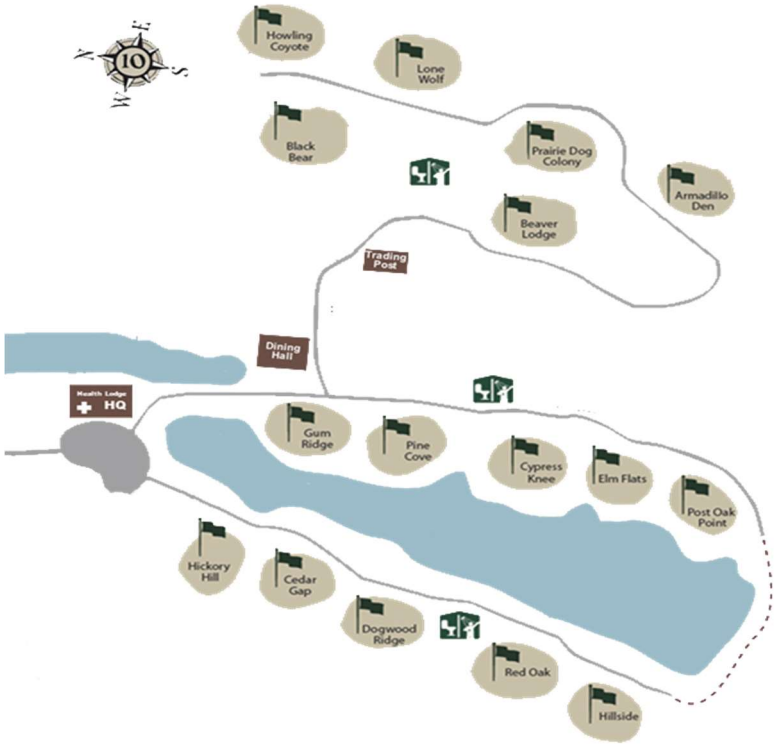
The map shows the formal campsites that are used during Winter Camp.

Units should indicate their first, second, and third campsite preferences.

Whenever possible, units that have previously attended Winter Camp will be given due consideration for campsite placement.

Every campsite will be subdivided to accommodate multiple male and female units.

Your unit will be assigned a campsite prior to arrival at Winter Camp.



TENTS

Troops provide their own tents. The limited number of tent platforms in the campsites can be used but **must not be moved.** Tents can be placed both inside and outside the platform boundaries but must be within a 150 yard radius of campsite latrine to comply with the TRJ Camp Emergency Plan.

CAMPSITE PAVILIONS

The pavilions in each campsite are for the **shared use of <u>all</u> units** assigned to that campsite. <u>Exclusive use by a single unit is prohibited!</u> In addition, the picnic tables under the pavilions are <u>NOT</u> be moved under any circumstances. Please practice the Scout Law and be friendly and courteous in treating those areas as part of the entire campsite community.

! <u>TRJ camp policy prohibits cooking or open flames under the fixed pavilions.</u>
Units should bring adequate rain fly / shelters to protect their cooking areas in the event of rain or wind

MEALS AND COOKING

Each Troop provides its own meals and equipment. Units should plan for the following meals.

Mon, Dec 26	Tue, Dec 27	Wed, Dec 28	Thu, Dec 29	Fri, Dec 30	Sat, Dec 31
	<early arrival>	Breakfast	Breakfast	Breakfast	Cold Breakfast
<early arrival>	<early arrival>	Lunch	Lunch	Lunch	
<early arrival>	Dinner	Dinner	Dinner	Dinner or optional BBQ	

CLOSING NIGHT BBQ DINNER

The last night of camp, we offer a great BBQ dinner for a cost of $15.00 per person which includes: BBQ (2 meats), beans, potato salad, rolls, dessert, salad, and all the trimmings. This is optional, but many troops take advantage of it to help with campsite/kitchen packing on the last night.

Sign up through Black Pug. On each individual merit badge selection page, you can select BBQ dinner as a separate class. The charges will show up on your final invoice when you settle your account at Winter Camp. Tickets are limited, so sign up early on Black Pug.

Should there be any unsold tickets, they will be available in the camp headquarters after Dec 27. **There are no refunds for this event**. You must present a BBQ dinner ticket at the door to eat.

VEHICLES IN CAMP

! Driving is not permitted in camp except for the loading/unloading of troop gear. Upon unloading, all vehicles should be parked in designated parking areas. No cars, trucks, or vans may be left in the campsite.

Persons with disabilities may request a special permit at the camp First Aid Office.

Speed limit is 10 mph on all camp roads. (You should not have dust trailing your vehicle!)

Trailers can be left in campsites only if they are not attached to a car, truck or van.
The trailer needs to be placed off the road and stored in a safe location. No trailer can be placed in a campsite before Dec 26.

! Vehicles parked inappropriately in campsites or outside of designated parking areas will be marked with a warning sticker.

Anyone who compromises the safety of our Scouts by disobeying driving or parking rules may have their driving privileges revoked by the Camp Director and their vehicle towed at the owner's expense.

LATRINES

The shared shower houses / latrines are to be maintained by the campers during Winter Camp. Your area Camp Commissioner will maintain the keys and schedule for cleaning. Each unit will be required to take at least one cleaning rotation. You will be asked to schedule a time slot for your troop to clean the Shower Houses during the daily SM/SPL meetings.

	27-Dec		28-Dec		29-Dec		30-Dec		31-Dec	
	TROOP	DONE	TROOP	DONE	TROOP	DONE	TROOP	DONE	TROOP	DONE
AM Trash										
AM Re-Stock										
AM Shower Clean										
AM Sweep In & Out										
PM Trash										
PM Re-Stock										
PM Toilet Clean										
PM Sweep In & Out										

Latrine trash collected during each cleaning rotation will need to be BAGGED & TIED and left in a conspicuous location near the road for the Service Corps to collect. As you need resupply of paper and cleaning materials, please inform your Camp Commissioner. They will work with the Service Corps to obtain refills.

The latrines in the campsites will be your responsibility to keep clean.

TRASH COLLECTION

With such a large number of people in camp, there will be an equally large amount of trash generated. TRJ is home to many other animals that would love to take advantage of the convenient scraps of food in your trash.

The Winter Camp staff Service Corps will make two trash runs each day, one in the morning and one in the evening. Please leave your trash, BAGGED & TIED, by your campsite sign post, ready for pickup, by 9 a.m. and 8 p.m.

If you miss these pickup times, you may bring your trash to the compactor behind the dining hall to be disposed.

WI-FI ACCESS AT CAMP

We realize that a strong capable internet connection is a prerequisite for many adult Scouters to give a week out of their busy schedules. We pledge to do our best to provide that connection for every adult leader who comes to winter camp with their unit.

With the limited bandwidth in mind, please do not plan on streaming any audio or video while at camp. If you must attend a webinar or other high bandwidth work-related event, please discuss with the Camp Director. It may be necessary to limit access to the connection at certain times to manage some of the online aspects of our camping operation.

Shared Wi-Fi is intended as a courtesy to your adult Scouters. Please encourage your youth to take full advantage of being in an outdoor environment and leave the internet alone for a few days. Please do NOT share the Wi-Fi access credentials with your youth campers. An internet lab time will be made available to those Scouts who need access for their courses.

CHECK OUT

Check-out will begin at 8:30 a.m. on December 31st. All units must have all gear loaded and be out of camp no later than 10:00 a.m.

If your unit would like to leave prior to this time, please make arrangements with your Camp Commissioner to check out early.

STAFF DISMISSAL

Please make plans for your Scouts who are on the Winter Camp staff to have separate transportation to and from camp. Staff members who leave **without permission** will not receive their patches or medical forms and will not be permitted to staff the following year. Staff dismissal is only provided by the Winter Camp Director.

MORNING PROGRAMS

Each morning, Boy Scouts can work on advancement in the Trail to First Class or merit badge areas or take part in special living history programs in the Mountain Man, Indian Village and Lumberjack areas.

Venturers and Sea Scouts can take part in special living history programs or take advantage of the various program skills certification training courses offered for climbing and shooting sports.

TRAIL TO FIRST CLASS

Winter Camp will continue to offer options for your Scouts that are attending their first long term camp experience. This program is designed for the ten to eleven year old Scout who has been in your troop for less than six months.

Instruction will include rank requirements and all the basic Scouting skills. The Winter Camp staff will not sign off any requirements but will only provide instruction on them. Much will depend on class size, weather, etc. but we will attempt to offer instruction in the following requirements:

Tenderfoot: 3a, 3b, 3c, 3d, 4a, 4b, 4c, 5a, 5b, 5c, 6a,7a, 8
Second Class: 1b, 2a, 2b, 2c, 2d, 2f, 2g, 3a, 3b, 3c, 3d, 4, 5a, 5d, 6a, 6b, 6c, 6d, 6e, 8b, 9a, 9b
First Class: 1b, 3a, 3b, 3c, 3d, 4a, 4b, 5a, 5b, 5c, 5d, 6b, 7a, 7b, 7c, 7d, 7e, 7f

MERIT BADGES

Merit badges will be offered in three 50-minutes periods each morning. Please note this is ~40% less time that is normally allowed in a typical summer camp merit badge program. Some merit badges may be able to be completed at Winter Camp, <u>but most will be partials</u>.

Our goal is to offer the following merit badges this year at Winter Camp. A detailed merit badge addendum will be published Oct 14 on the Winter Camp Black Pug page (https://circleten.org/posts/80638/winter-camp), and will be e-mailed to unit that has signed up prior to that date.

<u>Mountain Man</u>
xPioneering
xWilderness Survival
xOrienteering

<u>Indian Village</u>
xIndian Lore
xBasketry
xLeatherwork
xWoodcarving
Pottery

<u>Lumberjack</u>
xForestry
Pulp and Paper

<u>Wranglers</u>
xHorsemanship

<u>Shooting Sports</u>
xRifle Shooting
xShotgun
xArchery

<u>Climbing Tower</u>
xClimbing

<u>STEM</u>
xRobotics
xDigital Tech
xAstronomy
xWeather
xSpace Exploration
xPhotography
xElectricity
Radio

<u>Eagle Required</u>
xFirst Aid
xCamping
xCooking
xEnviro Science
Communications

<u>Sports & Fitness</u>
xSports
xCycling

<u>Conservation</u>
xFish & Wildlife
xFishing

<u>Other</u>
xCrime/Fingerprinting
xDisabilities Awareness
xGeology
xWelding

MB REGISTRATION

Key merit badge dates:

MB / Program Addendum published.....Friday, Oct 14
MB / Program registration opens.....Friday, Oct 14
MB / Program registration closes .....Friday, Dec 9

You can access the Merit Badge registration system after you have created each participants profile on your Winter Camp reservation.

It will be up to each individual unit to print out your Scouts' Merit Badge Schedules after December 13, as we will not be able to do so at camp.

Please take the time to sign up every youth that you have committed for merit badges. You will be charged for the number of youth committed at registration, not the number of Scouts you pre-register for merit badges.

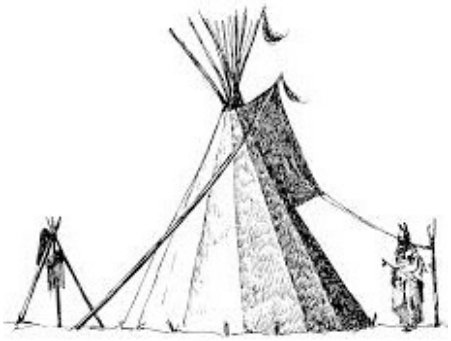
LIVING HISTORY PROGRAMS

LIFE OF A MOUNTAIN MAN
This is an introduction to the Life of the Early Pioneers. Make basic items that a Mountain Man would need for survival: a powder horn, pouch for black powder balls, a possible bag for personal items, learn the skills to throw a Tomahawk, how to stretch an animal hide, and how to make a fire starting kit. **This is an all-day program - Scouts will NOT have time for merit badges. Cost is $17.00. Scouts MUST be 14 or older.**

EXTREME MOUNTAIN MAN
This is a special program for Scouts who are at least 15 years old. All participants who sign up through Black Pug will have three days to expand upon the skills of the early pioneer. Your skills with a black powder rifle will be tested at our egg shoot. Sharpen your skill throwing a tomahawk at the Card Corner Challenge. Survival cooking skills will be tested on the overnighter to Fort Bridger and then use your trail marking skills to help you get back. Learn the skill of tanning a hide, a critical skill a Mountain Man used to trade for goods with the Indians & civilized man. Blacksmithing will be a cornerstone skill in the Extreme Mountain Man program and your Scouts will learn what it takes to make a knife and sheath, their own flint and steel fire starting kit and build a long-term shelter on the frontier. The extreme mountain man will also be called upon to teach some of these new skills to a younger Scout. **This is an all-day program - Scouts will NOT have time for merit badges. Scouts MUST be 15 or older. Cost is $17.00. Cost for this program includes a breakfast and a dinner that they will eat in the area (total of 2 meals).**

LIFE IN THE VILLAGE

Life in the Village is a program designed for Scouts who want a better understanding of the Native American culture. The program will explore four different areas consisting of Food, Fire, Shelter and Sustainability. **There is no cost or special registration for this. Scouts can simply come to the Village in their free time.**



WELDING

The welding at Winter Camp provides Scouts with an insight into the welding process, hazards, career opportunities, and hands-on metal projects. Class size will be limited due to time constraints, amount of equipment, and one-on-one instruction. Opportunities for open welding will be provided in the evening.

The Welding Merit Badge is recommended for 3rd year Scouts and above, **OR** First Class. Course cost is $18.00 which covers all equipment and consumables.

! Scouts MUST have a pair of blue jeans with no holes or rips, long sleeve shirt, and a pair of leather boots. (If Scout doesn't have appropriate footwear/clothing he will not be allowed to weld).

POLAR BEAR SWIM

If you really want to experience Winter Camp, we offer the chance to take part in our annual Polar Bear Swim. The event will be held at 6:00 a.m. on Friday, Dec 30. Those brave Scouts and Scouters who wish to participate in this event will have the opportunity to take a short swim while at camp. A warm bonfire and hot cocoa will be on hand for all participants. Campers who "survive" will receive a special Polar Bear patch to wear on their swim trunks.

TRADING POST

Winter Camp Trading Post includes food, drinks, shirts, hats, jackets, patches, collectible items, merit badge kits, and everything else your Scouts will need at camp.

AFTERNOON PROGRAMS

Afternoons at Winter Camp are an opportunity for Scouts and Scouters to try their hand at a myriad of fun and different activities. We pride ourselves on offering more activities than a single Scout can take part in one year.

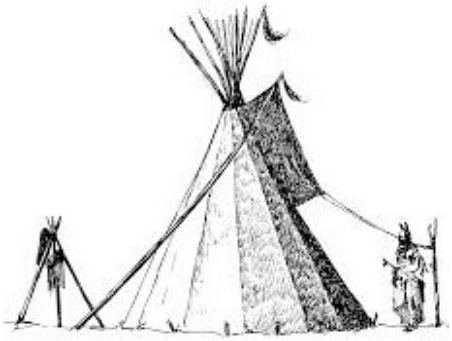
MOUNTAIN MAN STOCKADE

This area provides activities to help campers learn about the turn of the century pioneers and how they survived. Learn how to light a fire by flint and steel or by friction. Hear stories about the mountain man and see how he constructed useful tools. Take a tour of his trap line and see what he used to bring game to his traps. Try out the tomahawk range. Tours are every afternoon from 1:30 - 4:30 p.m. and there's no cost to participate. Be sure to swing by the Cantina for your Root Beer and Peanuts.

INDIAN VILLAGE

The James Sweat Indian Village will come to life with interactive games, displays, and a model of what life may have been like for the Native Americans at the turn of the 20th Century. Activities include:

- Drumming and Singing classes
- Dance classes, teaching various dance styles
- Pow Wow etiquette
- Native American attire
- Spear building and throwing
- Native American story telling
- Tomahawk throwing
- Native American crafts and games



LUMBERJACK CAMP

Scouts and Scouters will get the opportunity to experience what is was like to go back into time and live and work as a 1937 Lumberjack. They will get the opportunity to do activities such as: One – Man Buck, Two – Man Buck, Log Rolling, Lumberjack games, Tot'n Chip, Fireman Chit,Trail Crew, Logging Town area, Paul Bunyan award, Merit Badges (Forestry and American Labor). We'll have the lumberjack camp flapjack shack open, so come share your Paul Bunyan Lumberjack stories.

CLIMBING TOWER

The mornings are reserved for merit badge instruction at the climbing tower. However, the afternoons will feature open climbing to anyone in attendance at Winter Camp. Scouts will have the opportunity to complete a 30 foot rappel for the camping merit badge.

WOODTURNING

Back by popular demand, we will again be offering the opportunity to turn your own Texas hardwood pen. For $5 you will receive a kit and 30 minutes on a lathe with an instructor that will teach you the basics of woodturning by crafting your very own pen.

<u>Sign up for woodturning will be through the Black Pug website. Simply sign those interested up in a slot like an extra merit badge class.</u>

Time slots will be available every 30 minutes from 9:00 a.m. to 12:00 p.m. and 1:00 p.m. to 5:00 p.m. December 28, 29 & 30. We encourage adult participants to reserve a morning time slot and reserve the afternoon time slots for youth only as they are generally in class during the morning times.

Please do not register duplicate Scouts since we have more attending Winter Camp than space available. Woodturning is open to adults, but youth will be given first preference.

Participants must present the ticket at the wood turning shop at the appointed time. If you miss your appointed time, you can talk to the staff at the wood turning shop about possibly scheduling an alternate time.

There will be no replacements for lost or stolen tickets and no refunds will be offered after a ticket has expired.

HORSE TRAIL RIDES

Dust off your boots and climb onto a horse to experience Winter Camp on horseback. Rides are available at 1:30, 2:30, 3:30, and 4:30 p.m. for Scouts. There are a limited number of tickets available per hour and they will be on first come, first serve basis. They will be available at the Registration Desk starting at 8:00 AM each day. Cost for Trail rides will be $15 per ticket this year.

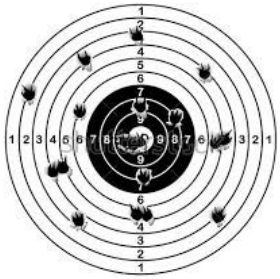
AFTERNOON GAMES

Every afternoon will feature troop and patrol competitions of every size and flavor. These are just a few of the activities to choose from.

- Horseshoes
- Cornhole
- Basketball
- Dodge Ball
- Ladder Ball
- Giant Chess

Fun will be had by all – so be sure to be sign-up. Details will be presented at the SM/SPL meeting on Dec 27.

SHOOTING SPORTS



Rifle, Shotgun, and Archery will be teaching merit badges in the morning and will be shooting for qualification in the afternoon. There will be course fees added to the unit invoice for Scouts preregistered for those classes. No tickets will be needed for Merit Badge classes.

OPEN SHOOTING

Campers not taking merit badges and adults leaders may participate in afternoon opening shooting and will be required to purchase tickets at the Trading post. One rifle ticket will cost $1 and will get you 10 shots. Shotgun tickets will be $.50 and will get you one round. No refunds will be given for unused tickets and no personal firearms are allowed.

RIFLE & SHOTGUN COMPETITION

Winter Camp will again be offering our “Top Gun” awards for the best Scout in both the rifle and Shotgun. One Scout from each Troop may compete in either rifle or shotgun, but not both. Competition will begin at 3:00 p.m. each day and end at 5:00 p.m. for a total of 3 days of shooting. Sign up details will be presented at the SM/SPL meeting on Dec 27. There is no cost for the competition. A special award will be given to the winner of each event at the closing campfire.

ARCHERY COMPETITION

One Scout from each troop will be allowed to compete. Competition will begin at 3:00 p.m. each day and close at 5:00 p.m. for the day. Competition will be single elimination. Sign up details will be presented at the SM/SPL meeting on Dec 27. There is no cost for the competition. A special award will be given to the winner at the closing campfire.

FISHING COMPETITION

On Thursday, Dec 29, from 2:00 to 5:00 p.m., we will hold the annual Winter Camp Fishing Showdown. Any fish you catch during that time can be weighed in and entered in the biggest fish competition. Remember, all fishing at TRJ is catch and release only! Bring your own equipment. More details will be available when you arrive at Winter Camp.

WINTER CAMP PHOTO CONTEST

Want to have your Scouts in the Winter Camp video and slide show? As you and your Scouts go around camp taking those great pictures of all the cool things going on, bring your thumb drive or photo card to the Headquarters Building. We will add them to our camp presentation that will be shown during the closing BBQ dinner and present an award for the best camper photo of the year.

EVENING ACTIVITIES

OPENING CAMPFIRE

Our Opening Campfire Program will be presented at 8:00 p.m. on Tuesday, Dec. 27.
The program will include songs, skits, videos, and special announcements.

NATIVE AMERICAN POW WOW

We will once again be offering a genuine Native American Pow Wow and dance demonstration The Mikanakawa Lodge Singers will be singing, leading dance demonstrations, and providing an opportunity for all interested campers to dance. Those Scouts who attend the dance classes at the Indian Village earlier in the day will be provided a dance outfit to wear in the Pow Wow! Other staff members and guests wearing their traditional Native American regalia will also join in the fun. The Pow Wow is open to all campers and will be held in the Dining Hall. No experience necessary – come and have fun!

COWBOY ACTION SHOOTING

This special competition event offers a fun and safe introduction to cowboy action shooting with firearms typical of those used in the Old West: single-action .22-caliber revolvers, lever-action .22 caliber rifles, and 20-guage coach shotguns.

Scouts may practice during afternoon open shooting prior to the event. Scouts must participate in at least one practice session prior to the event since no coaching or instruction will be given during the event.
Cost for each practice round is $3.00.

! Scouts must bring a signed parental release (see appendix) to participate in the Cowboy Action Shooting competition.

CLOSING CAMPFIRE

Our closing campfire program will begin at 8:00 p.m. on Friday, Dec. 30. The program will include a look back at the week's activities plus all the awards your Scouts earned throughout the week.

PROGRAM CERTIFICATION TRAINING

We are pleased to offer a wide variety of program training courses at Winter Camp. Have your adult leaders, Venturers, and Sea Scouts take advantage of these to enrich the quality of their programs in the areas of high adventure, shooting sports and climbing.

RED CROSS CPR & BASIC FIRST AID

Cost: $20.00.
Date: One day course, sessions offered all three program days (Dec 28, 29 & 30).
Requirements: Must be 18+ years old. Must be a registered camper at Winter Camp.
We will be offering a 5-hour course that will cover Red Cross CPR and First Aid Basic certification. We will offer the same course each of the three days of program and you need only attend one to be certified.

WILDERNESS REMOTE FIRST AID

Cost: $35.00.
Date(s): Two days, all day Wednesday Dec 29 and Thursday Dec 30
Requirements: Must be 18+ years old. Must be a registered camper at Winter Camp.
This is the course that is now required for at least one member of every High Adventure crew. Preregistration through the CampMaster course scheduling system will be required. To take the course you must show that you have a current CPR certification card or be signed up for the Dec 28 CPR course above.

USA ARCHERY LEVEL II

Cost: $65.00.
Date(s): Two days, all day Wednesday Dec 28 and Thursday Dec 29
Requirements: Must be 18+ years old and have a current Level 1 Certification.
Teaches advanced Archery knowledge and skills. Students will receive a USA Archery Level II Instructor certification, be able to teach the Archery Merit Badge and certify BSA Archery Level I Instructors. Attendees will receive an email from instructors prior to Winter Camp. If you have questions regarding the Level II course, contact Clif Chamberlain at wclif71@gmail.com.

NRA RANGE SAFETY OFFICER (RSO)

Course Cost: $50, additional fees to be paid to the NRA upon completion of the course
Date: All day, One day Course, Wednesday, Dec 28 OR Friday Dec 30
Requirements: Must be 21 years old and a US Citizen, NRA Membership is recommended.
BSA Rifle, Shotgun, Pistol and Muzzle Loading activities require both a certified instructor and a Range Safety Officer. Upon passing the class and paying NRA fees, students will be certified to act as an RSO. Attendees will receive an email from instructors prior to Winter Camp.

ORDER OF THE ARROW EVENTS

OA BROTHERHOOD WALK

We will be holding a Brotherhood Walk for those Arrowmen who have been Ordeal members for six months or more. The walk will take place on Tuesday, Dec 28.

Brotherhood candidates will report to the HQ building at 1:30 p.m. on Wednesday, Dec 28 to register for the walk and get instructions from the Brotherhood lead. The actual Brotherhood Walk will start at the Indian Village at 8:00 p.m. and conclude around 10:00 p.m.

We highly encourage all who are eligible to seal their membership and attend. The cost is $20 for the new sash. You must be current with your $20 2022 OA lodge dues to register.

Any Arrowman at Winter Camp can pay their $20.00. 2022 OA lodge dues at Winter Camp. Just come by the Winter Camp HQ and inquire at the front desk.

APPENDIX

WINTER CAMP!
DAILY SCHEDULE

STAFF ARRIVAL & SET-UP — MONDAY, DEC 26

! The camp gate will open Sunday, Dec 26, 12:00 p.m. If your troop chooses to arrive early on December 26, please be mindful that this is the time when the staff sets up winter camp. There is no program and minimal staff assistance will be available.

10:00 a.m.	[STAFF] Camp gate opens for staff only
10:00 - 12:00 a.m.	[STAFF] Staff Arrives • Check in at Headquarters Bld. • Turn in Medical and Youth Protection forms • Get Housing arrangements and Area assignments • Set up their living area • Go to your Area and complete setting up areas
12:00 p.m.	Camp gate opens for early unit arrivals
12:00 - 5:00 p.m.	[STAFF] Staff continues to arrive • Check in at Headquarters building. • Turn in Medical and Youth Protection forms • Get Housing arrangements and Area assignments • Set up their living area • Turn in Medical and Youth Protection forms
6:00 p.m.	[STAFF] Staff dinner
7:00 p.m.	[STAFF] Mandatory staff meeting

! Units arriving early on Monday, Dec 26 must have at least one adult in camp after arrival. Care should be taken to only use an appropriate amount of space as campsites are shared by multiple units. Any unit taking more space than appropriate and not leaving an adult in camp may have their equipment moved by camp staff.

WINTER CAMP!
DAILY SCHEDULE

CAMPER ARRIVAL & SET-UP — TUESDAY, DEC 27

7:00 a.m.	[STAFF] Staff breakfast
8:30 a.m.	[STAFF] Staff area lead meeting @ Dining Hall All staff report to their areas to finish setting up
9:00 – 11:50 a.m.	Campers start arriving at camp Unit check open @ HQ
12:15 p.m.	[STAFF] Staff lunch
1:00 – 4:00 p.m.	Unit check continues @ HQ
1:00 – 4:00 p.m.	Merit badge add/drop @ STEM building
1:00 – 4:00 p.m.	[STAFF] All staff report to their areas to finish setting up
4:00 – 5:00 p.m.	SM / SPL Leaders Meeting @ Dining Hall
5:00 p.m.	Campers prepare dinner in their campsites
6:00 p.m.	[STAFF] Staff dinner
	EVENING ACTIVITIES
8:00 p.m.	Opening camp fire

WINTER CAMP!
DAILY SCHEDULE

FIRST PROGRAM DAY **WEDNESDAY, DEC 28**

7:00 a.m.	Campers wake-up and prepare breakfast
7:00 a.m.	[STAFF] Staff breakfast
8:30 a.m.	[STAFF] Staff area lead meeting @ Dining Hall All staff report to their areas for morning program
	MORNING PROGRAMS
9:00 – 12:00 p.m.	CPR in Scoutmasters Lounge Shooting Sports Training @ Ranges area Climbing Tower Training @ Climbing Tower
9:00 – 9:50 a.m.	Merit Badge Session 1
10:00 – 10:50 a.m.	Merit Badge Session 2
11:00 – 11:50 a.m.	Merit Badge Session 3
12:15 p.m.	[STAFF] Staff lunch
	AFTERNOON PROGRAMS
1:00 – 3:00 p.m.	CPR in Scoutmasters Lounge Adult Shooting Sports Training @ Ranges area Adult Climbing Tower Training @ Climbing Tower
1:30 – 2:30 p.m.	SM / SPL Leaders Meeting @ Dining Hall
1:30 p.m.	All OA Brotherhood candidates meet @ HQ building
1:30 – 4:00 p.m.	Afternoon activities • Field Games • Shooting Sports Competitions • Horse Back Rides 1:30,2:30,3:30 & 4:30 p.m.
	EVENING ACTIVITIES
6:00 p.m.	[STAFF] Staff dinner
7:00 p.m.	[STAFF] OA Vigil callout (staff only)
8:00 p.m.	OA Brotherhood candidates meet @ Indian Village
9:00 p.m.	Extreme Mountain Man Overnighter

WINTER CAMP!
DAILY SCHEDULE

SECOND PROGRAM DAY **THURSDAY, DEC 29**

7:00 a.m.	Campers wake-up and prepare breakfast
7:00 a.m.	[STAFF] Staff breakfast
8:30 a.m.	[STAFF] Staff area lead meeting @ Dining Hall All staff report to their areas for morning program
	MORNING PROGRAMS
9:00 – 12:00 p.m.	Wilderness First Aid in SM Lounge, CPR in Trading Post Shooting Sports Training @ Ranges area Climbing Tower Training @ Climbing Tower
9:00 – 9:50 a.m.	Merit Badge Session 1
10:00 – 10:50 a.m.	Merit Badge Session 2
11:00 – 11:50 a.m.	Merit Badge Session 3
12:15 p.m.	[STAFF] Staff lunch
	AFTERNOON PROGRAMS
1:00 – 3:00 p.m.	Wilderness First Aid in SM Lounge, CPR in Trading Post Shooting Sports Training @ Ranges area Climbing Tower Training @ Climbing Tower
1:30 – 2:30 p.m.	SM / SPL Leaders Meeting @ Dining Hall
1:30 – 4:00 p.m.	Afternoon activities • Field Games • Shooting Sports Competitions • Water Bottle Rocket Build and Launch • Horse Back Rides 1:30,2:30,3:30 & 4:30 p.m.
	EVENING ACTIVITIES
6:00 p.m.	[STAFF] Staff dinner
8:00 – 10:00 p.m.	Winter Camp Pow Wow @ Dining Hall Cowboy Action Shooting Competition @ Shooting Sports

WINTER CAMP!
DAILY SCHEDULE

THIRD PROGRAM DAY **FRIDAY, DEC 30**

6:00 a.m.	Polar Bear Swim @ Waterfront
7:00 a.m.	Campers wake-up and prepare breakfast
7:00 a.m.	[STAFF] Staff breakfast
8:30 a.m.	[STAFF] Staff area lead meeting @ Dining Hall All staff report to their areas for morning program
	MORNING PROGRAMS
9:00 – 12:00 p.m.	Wilderness First Aid in SM Lounge, CPR in Trading Post Shooting Sports Training @ Ranges area Climbing Tower Training @ Climbing Tower
9:00 – 9:50 a.m.	Merit Badge Session 1
10:00 – 10:50 a.m.	Merit Badge Session 2
11:00 – 11:50 a.m.	Merit Badge Session 3
12:15 p.m.	[STAFF] Staff lunch
	AFTERNOON PROGRAMS
1:00 – 3:00 p.m.	Wilderness First Aid in SM Lounge, CPR in Trading Post Adult Shooting Sports Training @ Ranges area Adult Climbing Tower Training @ Climbing Tower
1:30 – 2:30 p.m.	SM / SPL Leaders Meeting @ Dining Hall
1:30 – 4:00 p.m.	Afternoon activities • Field Games • Shooting Sports Competitions • Horse Back Rides 1:30,2:30,3:30 & 4:30 p.m.
	EVENING ACTIVITIES
5:00 p.m.	BBQ Dinner for Campers & Guest @ Dining Hall
6:30 p.m.	[STAFF] BBQ Dinner for Staff @ Dining Hall
8:00 p.m.	Closing Campfire
9:30 p.m.	Wilderness Survival MB Overnighter @ Mountain Man

WINTER CAMP!
DAILY SCHEDULE

CLEAN UP AND HEAD HOME! **SATURDAY, DEC 31**

Winter Camp ends today and all troops should plan to depart camp by 10:00 a.m.

Please respect the desire of your fellow Scouts and Scouters to rejoin their families and celebrate New Year's Eve together

7:00 a.m.	[STAFF] Staff breakfast
8:30 a.m.	[STAFF] Staff reports to their areas to complete cleaning camp Groups 1. Program Areas MM, IV, LJ, TP, MB, 2. Individual Billeting Areas 3. Staff Cabins and Common Area 4. Dining Hall 5. Headquarters
8:30 a.m.	Drive thru check out will be open for troops to leave camp and head home
10:00 a.m.	Last Camper out of camp and on their way home.

Drive Safe and Happy New Year!

CIRCLE TEN COUNCIL
REFUND & CANCELLATION POLICY

1. All refund requests must be submitted by email at least 10 days before the start of the event to: 571.RefundRequest@scouting.org.

2. A service charge of 10% of the amount paid (minimum of $5.00), less any non-refundable deposits or any already purchased items (food, t-shirts, etc.), will be assessed to cover administrative fees.

3. Refund requests will be considered for personal illness or family emergencies.

4. Refund requests must include the following:
   a. Event Name and Event Date in the email header.
   b. Name, telephone, email, and address of person requesting the refund.
   c. Unit type and number. d. Receipt or confirmation number, if available.
   e. Reason for request.

5. Circle Ten Council will consider moving a reservation once within the calendar year, if space is available.

CIRCLE TEN COUNCIL

COWBOY ACTION SHOOTING RELEASE
PARTICIPATION AND HOLD HARMLESS AGREEMENT

Circle Ten Council will be conducting a Scout cowboy action shooting program. In this program, Scouts will shoot a rifle, pistol, and shotgun under the supervision of an NRA Range Safety Officer and NRA certified instructors. Scouts will be required to wear eye protection and hearing protection at all times while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).

I, the undersigned, give my child, _____, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation. For safety, my child and I agree that he/she will do the following or he/ she will be removed from the program. I understand that any additional cost associated with participation in this program will not be refunded if my child is removed for not following the rules below.

1. Complete a range safety briefing.
2. Wear all safety gear **AT ALL TIMES** while on the range.
3. Follow all the safety rules provided in the Cowboy Action Shooting Program briefing.
4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).
5. Do not handle the firearms until instructed to do so by the instructor(s).
6. Is 14 years of age, or 13 and has completed the eighth grade, as of the start of the class and will be in full compliance with all local, state, and federal guidelines, including age restrictions and original equipment manufacturer standards.

Participant signature: _____ Date: _____

Parent / guardian signature: _____ Date: _____

Parent / guardian printed name: _____ Date: _____

Home phone: _____ Cell phone: _____

Email address: _____