



Chess Tournament Rules

Troops nominate a champion (or two), who will participate in a "Game in 30" double-elimination chess tournament.

This competition will have an adult and youth bracket.

Rules for Players

- Do not talk during the game except to say "check," "checkmate," offer a draw, resign, or to get help from the Tournament Director.
- It's good sportsmanship to call "check" when you put your opponent in check, you are encouraged to do so.
- Before you move, examine the position carefully. "Touch Move" rules are in effect, meaning if you touch a piece and it has a legal move you can make; you must move that piece.
- If you think you are hopelessly lost, you may end the game by saying, "I resign."
- If there are any disagreements about your game, if your opponent makes a move you don't understand, or if you forget some of the rules, get help from the Tournament Director immediately. If you wait until somebody moves, you lose most of your rights to make a claim.
- When you finish a game, report the score of that game to the Tournament Director's designated scorekeeper.

Chess Clocks

- Chess clocks will be used.
- Time control will be "Game in 30", which means the clock is set for one hour total and each player receives thirty (30) minutes to play.
- If time expires in a "Game in 30", the player who runs out of time immediately loses.