

Chisholm Trail DISTRICT 2024 CAMPOREE GREEK MYTHOLOGY

APRIL 26-28, 2024 SmilinV Scout Camp



ZEUS WELCOMES YOU!!!!

Our camporee theme of Greek mythology sets the stage for exciting challenge events worthy of the TITANS!!!

REGISTRATION: Registration fee is \$10 Youth/\$5 Adults. Online registration https://scoutingevent.com/564-80794

Registration closes April 19th to allow preparations for the event.

Leave No Trace Camping: Scouts must leave areas better than they find them. We request that all units be sure to keep their campsite areas clean throughout the weekend and take their trash out with them when they leave as there are NO Trash Cans onsite.

Ground Fires: Ground fires are allowed ONLY within established fire rings. Units/patrols can do their cooking on any combination of established fire rings, above ground fire pits, camp stoves or grills.

Troop/Crew Gear & Cooking: Troops/Crews are responsible for bringing all camping/cooking gear necessary for their unit/patrol cooking. Each troop/crew must have at least one fire extinguisher in their campsite.

Check-in: Check in will be between 6:00 PM and 8:00 PM on Friday, April 26th.
Try to arrive as one unit. If this is not possible, have one leader confirm your troop/crew site and provide unit roster at the Scoutmaster/SPL meeting.
This meeting will take place at 9PM of Friday night. The gathering area will be the Main Pavilion.

To check-in, make sure your troop/crew has a copy of the BSA Annual Health and Medical Record, Parts A & B completed for all scouts and leaders attending in the possession of the unit adult leadership, Proof of YPT for all adults, and a list of all patrol's names participating in the event.

At all times during the camporee, youth must travel with at least one other youth or at least two adults. All adults must currently be Youth Protection Trained (YPT) certified to attend and must uphold all parts of YPT. These buddy system and youth protection rules are strictly enforced.

Checkout:

Please indicate the time you will be ready for inspection on Friday night during the SPL Meeting. Camporee patches will be distributed to the units based on the number of people registered and will be handed out once your Sunday Campsite inspection ends.

Please make sure that your campsite is free of all trash prior to the morning assembly. Part of the weekend awards is for the Troop/Crew to attend this assembly and be in full field uniform.

PARKING: There will be no parking in the camping area except for unit trailers (and the towing vehicle) All vehicles other must parked in the designated parking area.

CAMP SITES: Placement of unit campsites will be determined by the unit size and assigned at check in. We cannot promise you will be a a site with power. Please make any personal arrangements needed for any personal medical equipment.

FLAGS: Unit flags and American flags are to remain in the unit's campsite area with the exception of the awards ceremony on Saturday Night. Patrol flags are not necessary to be carried at this camporee but can be carried based on Patrol Method and Patrol spirit.

FIRST AID: IF you have an emergency or First Aid problem during the camporee that CANNOT be handled by the troop/crew leadership, contact 911 and then contact the onsite medic.

SAFTEY: No firearms, fireworks or unapproved knives per the Guide to safe Scouting are allows.

ELECTRONIC DEVICES: Portable music and game players are not allowed. Please limit the use of cellphones.

ALCOHOL BEVERAGES/CONTROLLED SUBSTANCES: No alcohol beverages and/or controlled substances are allowed on the grounds during the camporee.

LOST AND FOUND: Items found are to be turned in to the camporee main pavilion. Lost items can be claimed at that location. Please label all belongings. ADULT PARTICIPATION: A camporee is a great opportunity for the scouts to exercise and develop organizational and leadership skills. In view of this, adult involvement or intervention is discouraged in any of the scout activities, including but not limited to preparing meals, coaching or competing during events, and organizing patrol activities. "NEVER DO ANYTIHING THAT A SCOUT CAN DO."

Uniform Requirements: Each Scout and Leader must be in BSA field uniform to check-in and the evening activities such as the Saturday campfire and Sunday Scouts' Own service. A troop/crew activity uniform or other approved activity uniform is appropriate for all other Camporee activities.

Unscheduled Arrivals/Departures: Anyone arriving or departing from Camporee, at any time during the Camporee, MUST sign in and out at Check In. We need to be aware of any change in attendance for all adults and Scouts at the Camporee in the event of an emergency.

Be Considerate: Do not disturb other campers before Reveille or after Taps. For security, it is suggested that an adult always remain at/or near the campsite.

Troop/Crew Site Inspections: Camp inspections will consist of how organized the camp sites are (cooking areas properly set up, sleeping areas properly set up, etc.), how well the site is kept up (cleanliness), having the appropriate safety materials (first aid kit, fire suppression, etc.) THE CLEANLINESS AND ORGANIZATION OF THE UNITS' CAMPSITES WILL FACTOR INTO AWARDING THE DISTRICT'S TOP UNIT AWARD.

Order of the Arrow events: All OA members are encouraged to wear their OA sash for this campfire to signify their membership in OA.

For any troop/crew that needs to have the OA conduct a call-out ceremony based on troop/crew elections – the OA will be available to conduct this ceremony at the Saturday night campfire for those Scouts.



Saturday Night Campfire: DIONYSUS WELCOMES YOU....

The theme of our Saturday Night Campfire will be Greek mythology and will feature a 'Scout-appropriate' TOGA PARTY.



Patrols are encouraged to dress up in mythology-period dress (appropriate BSA clothing guidelines must be adhered to and supervised by unit leaders). Skits, songs and stunts for this campfire need to be 'mythology-based' and the cracker barrel food will feature 'mythology-period' style foods. ** All Skits and Songs need preapproval during SPL Meeting.

Scout Cooking Competition: Saturday evening, there will be a Cooking Competition in which each troop/crew will prepare and provide ONE DESSERT for judging and determination of who prepares THE BEST dessert. Troops/crews not participating will not be considered for the TOP UNIT or SPIRIT awards.



There will be judges at this event to determine the best dessert to be awarded at the Saturday Campfire Awards Presentation.

Dishes must be presented at the judging area at the Main paviilon by 6:15pm.

Judging will take place 'in the blind' and judges will consist of District Leadership.

SCOUTS OWN SERVICE: Please have your Chaplin's Aid see the camp director if they would like to help with the service

CAMPOREE SCHEDULE OF EVENTS

Friday, April 26th

6:00 PM to 8:00 PM Check-in (CHECK IN AREA WILL BE DESIGNATED WITH SIGNAGE)

6:00 PM to 9:00 PM Camp Set Up timeframe

9:00 PM to 9:30 PM SPL / SM Meeting and Cracker Barrel(Main Pavilion) This is when you get details for the weekend and tell us your check out time for Camp Check Out Inspection

10:30 PM Camp Quiet Time

Saturday, October 16th

6:30 AM Reveille

6:30 AM to 7:45 AM Breakfast, Campsite Clean Up

7:45 AM to 8:15 AM Assembly & Opening Ceremony (Flag Pole)

8:30 AM to 12:00 PM Mythology Challenges

12:00 PM to 1:00 PM Lunchtime for all Units

1:00 PM to 3:00 PM Mythology Challenges

3:00 PM to 5:00 PM Free Time –

5:30PM to 7:30 PM Dinnertime for all Units & Scout Cooking Competition (Presentation of deserts for judging – 6:15pm at main Pavilion)

8:00 PM to 10:00 PM Camporee Campfire & Awards/OA Callout Ceremony

11:00 PM Camp Quiet Time

Sunday, September 19

7:00 AM to 8:45 AM Breakfast and Campsite Cleanup

9:00 AM to 9:30 AM Optional Scouts' Own Service (Main Pavilion)

CAMPOREE CHALLENGE EVENTS INFORMATION

For all challenge events during the Camporee, a "patrol" is defined as 6-8 Scouts (smaller groups are allowed). It will be the responsibility of the SPL to provide the Camp Director the name of each patrol that will be participating in the challenge stations.

This list must be presented to the Camp Director NO LATER THAN check-in.

If the Camporee Director doesn't know about the patrol – they are not eligible for any recognition or awards!

There are a total of 7 challenge stations that each patrol will have the opportunity to complete. Each challenge will require the patrol operate in the Patrol Method, utilize proper leadership skills and have fun testing your abilities against the gods!

Judging/Supervision of events: Unit adult leaders will be asked to assist with the judging of each Challenge Station.

For each challenge – there are 3 main components to be evaluated/judged:

1. Completion of the challenge itself.

2. Prescribed time limit for the completion of the challenge. (If the patrol is

not able to complete the challenge within the advertised time limit, they may continue at the discretion of the judge if it doesn't negatively impact the 'flow' of the events so everyone gets a fair chance).

3. Patrol spirit and ingenuity displayed during the challenge. The spirit displayed by the patrol will count towards the SPIRIT STICK award. Patrol spirit is defined -in part as: helping each other, encouraging each other, being 'in the spirit' of the Camporee theme and Challenge Events and showing good sportsmanship.

Challenge Events

Beating the Cyclops



Each patrol must use "wet sponge launchers" to launch wet sponges (10 per patrol) towards the "CYCLOPS" (corn hole board)

Scoring: 50 points for each sponge that hits the Cyclops' eye (bullseye in the hole) 20 points for each sponge that hits the Cyclops' body (sponge lands and stays on the board) 10 points for each sponge that lands within 1 foot for the Cyclops' body (sponge must land withing 1 foot of the board)



Each patrol will be given a first aid challenge.

It is their job to supply first aid equipment for this challenge (10 essentials include a first aid kit) or to use the resources around them.

Complete the challenge correctly to earn the most points.

Scoring 50 points for the proper administration of needed first aid 20 points for the patient "survival"

DEMETER



Each patrol will be given pictures of plants they may encounter in the wild.

They must match the name cards to the pictures. (no phones, scout books, field books, notes, flashcards, or other aids will be allowed at this station)

Patrols not actively in the challenge will be asked to stand a minimum of 15 feet from the station so as not to use the work of the patrol currently at the station.

Scoring 5 points will be given for each correctly answered question

Hephaestus



Each patrol will build a fire on a floating platform.

The fire must light the candle suspended above the platform surface. Each patrol MUST bring their own tinder/kindling/fuel wood to make their fire. NO ACCERLERANTS MAY BE USED AS PART OF THE PATROL'S TINDER/KKINDLING/FUEL WOOD!!!! (This includes easy-light charcoal briquets, fire starters, fuel-soaked wood, etc.)

Each patrol will be provided 5 waterproof matches to start their fire (patrol may not directly light the candle) This is not a timed event but once all 5 matches are used, the challenge is ended for the patrol.

Scoring: 50 points if the challenge is completed successfully

ARTEMIS



Each patrol will be given 5 arrows to score points.

You may present 1 shooter or multiple shooters; however, you only get 5 shots total for the patrol. The goal is to hit the bullseye.

Scoring 50 points total for the event.

HERMES



This event is a relay race to get your message to the other side of camp.

Can you deliver the message the fastest? And correctly? (There will be no use of recording devices or writing material in this event.)

Scoring 50 points to each patrol who delivers the correct message across camp. 20 points to each patrol who completes the even but delivers an inaccurate message.

2 50 bonus points to the top 3 times patrols who deliver the correct message

ATHENA



Patrols will be given a series of knowledge questions related to scouting.

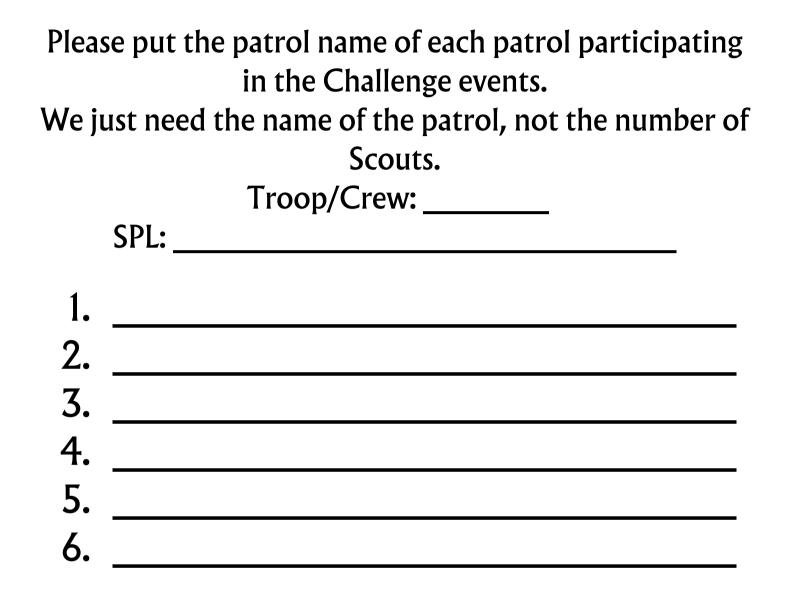
Maybe they are about the founder of scouting. Maybe they are about a basic knot. Maybe they are about the oath or law. Your job is to answer them correctly.

Scouts will be allowed to confer with each other before the patrol leader gives the answer. (No phones, scout books, field books, notes, flashcards, or other aids will be allowed at this station)

Patrols not actively in the challenge will be asked to stand a minimum of 15 feet from the station so as not to use the work of the patrol currently at the station.

Scoring 5 points will be given for each correctly answered question

PATROL NAME ROSTER



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