

2025 Natchez Trace Fall Camporee Leader and Parent Guide



A MESSAGE FROM THE DISTRICT

Dear Unit Leader,

Get ready for an unforgettable adventure! The Natchez Trace District is thrilled to invite you to the 2025 Fall Camporee, happening September 12-14, 2025 at Camp Craig. This year's event is all about embracing the great outdoors with an Old School Scout Skills themed weekend filled with fun and fellowship.

The Natchez Trace camping and activities team has worked hard to create an exciting program that will immerse Scouts in the joys of outdoor skills. Scouts will enjoy games, competitions, and plenty of opportunities to connect with Scouts and leaders across the district.

This Camporee is an incredible opportunity to deepen your appreciation for nature, build valuable skills, and make lifelong memories with your fellow Scouts. Whether you're an experienced an experienced Scout or camping for your first time, there will be something for everyone to enjoy.

We have a dedicated group of volunteers planning the event, and the district wants to deeply thank them for their time, effort, and passion. Their hard work ensures that events like this Camporee are not only educational but also filled with fun and camaraderie, creating memories that Scouts will cherish for years to come. We truly appreciate their commitment to fostering a love for the outdoors and building meaningful experiences for the Scouts in Middle Tennessee.

Thank you for your continued support of Scouting in the Natchez Trace District. We can't wait to see you at the Fall Camporee for a weekend of fellowship and memories in the great outdoors!

Yours in Scouting,

Jordan Vaughn Mac Smith Loren Watson

District Chair District Executive District Camping Chair

About Camp Craig, Boxwell Scout Reservation

Located at 1260 Creighton Lane Lebanon, TN 37087.

It's beautiful location features rolling hills with numerous campsites and hiking trails over more than 1,100 acres. The surrounding waters are excellent for swimming, canoeing, fishing and other activities. Recently renovated, Boxwell Reservation is nationally accredited with an "A" rating and is one of the premier camps in the South.



TABLE OF CONTENTS

Introduction

 A message from t 	 A message from the district 	
 About Camp Crai 	About Camp Craig	
 Camp Location & 	Contact Information	4
Registration		
 Camp Dates 		4
Campsite Assign	ment	4
 Booking Registrat 	tion	4
 Camp fees & Pay 	ment deadlines	5
 Refund policy 		5
Before Camp		
 Participant Packi 	ng list	5
 Unit leader & SPL 	Meeting	6
During Camp		
Check-in Procedu	ures	7
 Check-out Proce 	dures	8
 The program 		8-10
 Health Lodge & M 	ledical Emergencies	10
Policies		
 General Camp Po 	olicies	10-14
 Medical policies 		13-14
Youth Protection		14-18
 Scout Discipline Policy 		18
 Camp Map 		19

CAMPING INFORMATION & CONTACT INFORMATION

Contact Information

NT District Camping Chair – Loren Watson

Main: (316)-619-3649 Watsolo07@gmail.com Camporee Co-Chair – Geoff Manfree Main- (615) 947-6025

CAMPING DATES

2025 Natchez Trace District Fall Camporee

Check in: Friday September 12th – 5 PM Check Out: Sunday September 14th – 9AM

CAMPSITE ASSIGNMENT

Each unit will be assigned a campsite based on registered participants or male or female units. You may share a campsite with another unit if you request a high volume of registers. Upon arrival to camp Friday night, the campsite assignment will be given to their respective unit. Campsite capacity is based on two scouters in each tent. Each campsite will be equipped with a fire ring with the possibility of a picnic table.

SHARING A CAMPSITE

Units may join in a campsite to help meet two-deep leadership requirements. However, it is up to the units wishing to share a site to make those arrangements with each other. Both units must coordinate that decision with the camp administration. To accommodate the maximum number of Scouts at camp in a given session, camp administration may place smaller Troops together in the same campsite if necessary. Should camp administration need to place two Troops together in the same campsite, notifications will be made to all units involved.

BOOKING REGISTRATION

Registration Process

All registrations are completed online. Visit the MTC website and register your unit. Select the participant's type(s) and quantity, enter the participant's information under "Update Information" and check out. All payments can be made online. "Walk-in" will be allowed on the day of the camporee. The names of every participant entered will be your official unit roster for camp. Please use each participant's legal name, as it will better enable the camp and your unit to utilize our record-keeping component of the registration system.

LATE FEES WILL BE APPLIED FOR REGISTERS AFTER September 1st!

CAMP FEES & PAYMENT

Payment Schedule

Sept 1st Full Regular Fee (\$20 Youth/ \$10Adults)

Sept 12th Full Late Fee (\$25 Youth/ \$15 Adult)

Payment of Fees

Your unit is responsible for the collection and payment of all fees. Payments can be made through the online registration system. We suggest that participants make regular payments each month to their Troop as needed so the Troop can make their overall payment by or before the payment deadline(s). Please meet the payment dates to avoid the loss of your registration and reservation.

REFUND POLICY

Within 2 weeks of the event, a refund is at the discretion of the event coordinator or staff advisor. Usually only granted in cases of emergency. Unless otherwise stated.

Participant packing list

*** Please mark all personal items with name and unit number***

SCOUT PAPERWORK

- Completed Current Medical Form Part A and B
- Totin' Chip
- Firem'n Chit
- Scout Handbook

CAMPING GEAR

- Tent
- Sleeping bag or blankets
- Pillow
- Scout knife or pocketknife
- Toiletry articles (toothbrush, toothpaste, comb, etc.)
- Towels
- Spending money
- Water bottles
- Poncho or rain gear
- Sunscreen
- Work gloves for projects
- Personal first-aid Kit

CLOTHING TO BRING

- Official Scout uniform (needed for Flag ceremonies, chapel, and campfires) Uniform shirt
- o Scout shorts and/or pants
- o Scout socks
- o Scout belt (or leather belt)
- Clothes for each day
- o Shirts (scouting related preferred, no tank-tops)
- o Shorts/pants (if not using uniform shorts/pants)
- o Socks
- o Underwear
- Belt
- Hiking boots and/or shoes (closed heel and toe)
- Pajamas or sleeping clothes
- Hat

OPTIONAL INDIVIDUAL EQUITMENT

- Order of the Arrow Sash
- Daypack/backpack
- Work clothes
- Ground cloth/tarp for floor of tent
- Watch
- Sunglasses
- Insect repellent
- Compass
- Matches
- Camera
- Writing materials
- Small mirror
- Bible or prayer book

- Playing cards, Frisbee, or other games
- Trading patches

DO NOT BRING TO CAMP

- Sheath knives
- Spring-loaded knives
- Fireworks
- Lighters or torches
- Personal archery equipment
- Personal firearms and ammunition
- Bicycles
- Pets
- Cell phones, radios, TV's, video games, MP3 players, or other personal electronic devices

UNIT LEADERSHIP MEETING

As your unit prepares to collect money, finalize its registration, and share information with parents, it may be a good idea to have a unit leadership meeting to confirm your unit's plans and logistics. Suppose your leadership is all on the same page regarding your unit's organization and policies for camp. In that case, you can better ensure a consistent and quality experience for your Scouts and their families.

PRE-CAMP

Registration and Payment

o When is your unit's deadline for each family to pay for the camporee?

Medical Forms

- Determine the deadline by which all updated Annual Health and Medical Records must be collected from every youth and adult attending the Fall Camporee.
- Decide how many copies of your unit's medical records will be brought to camp and ensure secure storage and accessibility.
- Identify which youth require prescription medications during the weekend, the specific times medication needs to be administered and assign an adult leader to oversee this responsibility.
- What will be your deadline to have all updated Annual Health and Medical.
- Records collected from all youth and adults going to Fall Camporee How many copies of your unit's medical records will your unit take to camp?

Travel Arrangements

- What time will your unit meet on Friday to depart? Will this location be the same as it is for your other year-round campouts?
- Will your unit be stopping for dinner on the way to camp, or should all participants eat before your unit gathers.
- o What time do you plan to be back on Sunday for parents to pick up their youth?

Communication

- o When will you meet with parents prior to camp to distribute information?
- How will parents communicate with the unit and unit leaders during camp? Is there one contact person in or out of camp they should coordinate with.

PARENT COMMUNICATION

It is recommended that each Troop have one person out-of-camp serving as the main point of contact for parents during the weekend. That contact person can then relay any information, concerns, or questions to the camp unit leader(s). This is especially important during times of severe weather in camp, as multiple phone calls from parents in the unit can disrupt the unit leader('s) responsibilities and ability to address the needs of their youth. Parents should be reminded that calling their youth or adult leaders at camp is not suggested as it requires the camp administration to pull them out of the programs and activities they participate in. Families often enjoy seeing updates from camp through social media from their unit.

DURING CAMP- CHECK-IN PROCESS

ARRIVAL:

Please plan to arrive at camp **after** 5:00 pm in the evening. Please do not plan to arrive early, as the camp volunteers cannot accommodate early arrivals. Please drive to Camp Craig at Boxwell Scout Reservation and volunteers will meet you at the gate for campsite assignments.

VEHICLES & TRAILERS:

Upon arrival at camp, **all vehicles** will proceed to the parking lot. After all unit members have arrived, please walk to your assigned campsite. One vehicle or trailer can drive into camp to your respective campsite. Drivers of the vehicle or trailer will follow all rules regarding speed, designated road usage, and vehicle/trailer placement in the campsite. **One emergency vehicle will be permitted per Unit Per site.**

CHECK OUT PROCESS

Each unit will be invited to the Scout's own Chapel Service Sunday morning before checkout, on a unit level. Each unit will not be allowed to leave until after Sunday morning's chapel service unless prior arrangements have been made. The expectations of each campsite before they will be checked out of camp is as followed:

All trash will need to be picked up, and the campsite policed for any remnants of trash. The fire barrel must be cleaned out and returned to where it was picked up. Once your unit's campsite is presentable and ready for inspection, THE RANGER OR A DESIGNATED PERSON will inspect your site and release your unit. Once your unit has been released, all unit members must walk to the parking lot to their respective vehicles, and the trailer will be driven out of camp. Drivers of the vehicle or trailer will follow all rules regarding speed, designated road usage, and vehicle/trailer placement in the campsite.

THE PROGRAM & SCHEDULE

FRIDAY:

Check in at 5 PM at the front gate 8 PM Adult leaders & SPL at The Dining Hall 10 PM Taps and Lights Out

Saturday:

6:30 AM Reveille – Wake Up Call
7:00 AM- 8:15 AM Breakfast at your campsite
8:30 AM Flag Raising at the Dining Hall (Field Uniform/ Class A)
9:00 AM – 11:30 PM – Patrol Challenges
12 PM – 1:30 PM – Lunch at your Campsite
2 PM- 4:30 PM – Patrol Challenges.
5 PM – 6:30 PM – Dinner at your Campsite
7:00 PM Flag Lowering at the Dining Hall (Field Uniform/ Class A)
7:30 PM Campfire Program and Talent Show (Field Uniform/ Class A)
10 PM Taps and Lights out

Sunday:

7:00 AM Reveille – Wake Up Call 8:00 AM Scouts Own Chapel Service at the Chapel (Field Uniform/ Class A) 9:00 AM Check Out

PROGRAM DESCRIPTION

Prepare for an action-packed weekend where campers will dive into knowledge of Scout Skills! Showoff your knowledge and compete to find out who's the best.

UNIT ACTIVITIES

Scouts

String Burning Race- A string burning race is a competition where participants build and light a fire with the goal of burning through a string suspended above the fire. **BRING your own Flint and Steel. First to burn string wins.**

Erect Flagpole- Use your pioneering skills and erect a flagpole. **Timed competition**.

Live First Aid – Live simulation of a medical event. Brush up on your first aid skills and how to transport the injured. **Technique and speed win!**

Nuclear Waste Disposal - Lashing and knots are key. Try not to spill, the least liquid lost wins.

Disability Awareness – BB Gun – Teams of three in this accuracy competition to bring awareness to disabilities. **Accuracy is key to win**

Tug of War – Do you need a description? **The strongest is champion**.

<u>AOL</u>

Knot tying relay race – Knowledge in Square, Two-half Hitch and Taught line will benefit winner. **First to finish wins.**

Casting Competition – Do you like to fish? Can you catch a fish? The most accurate to cast will win!

Fire Building - The best built campfire will win. Technique and safety matter.

First aid kit race – How fast can you assemble a first aid kit? Speed and proper items win.

Disability Awareness – BB Gun – Teams of three in this accuracy competition to bring awareness to disabilities. **Accuracy is key to win**

Compass Course – Each unit will be assigned a Scout to help with Finding the gold. Timed event. Each troop that volunteers a scout to help will win 10 points. How fast did you find the gold.

Tug of War – Do you need a description? The strongest is champion

General Competition throughout the day

Gateway Competition – Judging of gateways starts By 4PM SATURDAY, bring your own material. **Judges decide winner.**

Campsite inspection – Judging starts 4PM Saturday. First aid station, fire station, clean, Gateway, clean shower house, unit identifier, American flag. All these items matter!

Dutch Oven Cookoff - due by 5pm Saturday. Judged Competition. Special award

Skit or Song for campfire - Review w Staff by noon Saturday. Participants receive points. 3-minute max time limit.

HEALTH LODGE AND MEDICAL EMERGENCIES

A first aid station is located at the dining hall during program hours and is staffed by personnel trained to handle minor accidents and illnesses. First aid at camp is just that . . . first aid and initial care. Special arrangements for treating more severe cases have been made with local facilities. All medical emergencies must be reported to the camp administration immediately. Emergency services are available 24 hours a day but will only be summoned as necessary by the camp administration and Health station staff. Financial responsibility for any medical treatment received at a local clinic or hospital is the responsibility of the family, not The Middle Tennessee Council. The treatment of preexisting or non-camp-related illnesses or injuries should not be expected, and such cases may be referred to local healthcare providers depending on the nature of the injury or illness.

UNIT FIRST AID

The unit can meet many minor first aid needs through the unit's first aid kit. Unit leaders should use common sense regarding what to treat within the unit and what to refer to the Health Lodge. First aid kits should include: antiseptic soap, 2-inch roller bandage, 1-inch roller bandage, 1-inch adhesive tape, 3-by-3-inch sterile pads, triangular bandage, assorted gauze pads, adhesive bandages, clinical oral thermometer, scissors, tweezers, sunburn lotion, lip salve, poison ivy lotion, small flashlight, absorbent cotton, water purification (iodine) tablets, safety pins, needles, paper cups, foot powder, and instant ice packs. Because of the possibility of exposure to infectious diseases, first-aid kits should include non-latex gloves and antiseptics to be used when giving first aid to bleeding victims as protection against possible exposure. Mouthpieces or mouth barrier devices should be available for CPR. Properly dispose of any items contaminated with blood or other body fluids.

GENERAL CAMP POLICIES

This is only a partial listing of all policies regarding camping at the Natchez Trace Camporee, which are subject to change without notice. Any staff member, leader, or camper unwilling to abide by these policies may be required to leave camp. The Camp Director is the highest authority in the camp in interpreting these policies. When necessary, by the Camp Director, appropriate civil authorities may be notified.

ALCOHOL, TOBACCO, AND NARCOTICS

Possession, consumption, or being under the influence of alcohol, narcotics, or dangerous drugs will not be tolerated on the properties of the Scouting America. Campers are not permitted to use tobacco or electronic smoking devices in any form at Scouting America camps. Smoking and use of tobacco products by adult leaders is permitted only in the parking lot. Smoking is not permitted in any campsites, program areas, buildings, common areas, or trails. No smoking is allowed in or around the kitchen and dining hall, program areas, campsites, tents, or any other camp building.

APPROPRIATE BEHAVIOR

As a character-building organization charged with the safety and well-being of all participants, it is expected that all youth and adults will conduct themselves in a manner befitting of the Scout Oath and Law. This also applies to all behavior, equipment, personal possessions, and general conduct in camp.

SCOUTING AMERICA REGISTRATION

All participants, adult leaders, and volunteers must be appropriately registered members of Scouting America, and Youth Protection Trained/Safeguarding Youth Training is available online at www.scouting.org.

CAMPFIRES

Those wishing to have a campfire in their unit campsite should check with the camp administration for any campfire prohibitions due to dry weather or other concerns. Campfires must remain within the campfire ring, and large, bonfire-style campfires are not permitted in campsites.

CLOTHING & ATTIRE

All participants, leaders, and volunteers are expected to adhere to the Scouting America field or activity uniforms while in camp. Short and long-sleeved t-shirts are preferred for all activities. Sleeveless shirts are permitted, tank tops and shirts with shoulder straps are not. Shirts with the sleeves cut off cannot also be cut down the sides of the shirt. While Scouting America uniform shorts and pants are preferred, any shorts or pants of similar style and length are appropriate as well. Closed toe and closed-heel shoes are required for all traveling outside of the campsite (sandals are acceptable within the shower house or a unit's campsite).

POLICIES INITIATIONS/HAZING

Initiations or hazing of any kind are not permitted in the Scouting program and will not be

tolerated at camp. Any suspected initiations or hazing should be immediately reported to the Camp Director.

KNIVES

Knives are permitted to be carried when an individual can show proof of completion of a knife safety class, such as Totin' Chip. Knife style and design should be in keeping with appropriate Scouting uses. Folding pocketknives or Leatherman-type tools work best. Hunting and sheath-type knives are not permitted. Tomahawks are only permitted in the high adventure area and must be sheathed when not in use.

NOISE POLLUTION

To fully enjoy the experience of camp life all radios, TV's, video games, etc. should be left at home. Be a good neighbor by showing respect for neighboring campsites. Quiet times are 10:00PM to 6:30AM RESPECT OF OTHERS Do not create a disturbance or cause others to have a bad experience at camp. Respect the private property of all those participating in the Camporee camp program, as well as the property of those surrounding the camp. Respect staff quarters and residences. No camper should enter the staff living quarters and should remain outside of the marked Camp staff area. Take care of the camp facilities and equipment.

TREES

In abiding by the Outdoor Code, please do not in any way damage or kill any live trees while at camp. If a tree poses a danger to the safety of campers or unit/camp property, please notify the camp administration as soon as possible. Any falling or trimming of trees will be done under the supervision of the Camp Ranger.

VEHICLES IN CAMP

Upon arriving at camp, all vehicles must report to the parking lot. Even if the service gate to the camp is open, please only drive into the main camp with prior approval of the Camp Director and/or Camp Ranger. Unauthorized vehicles entering the camp may be blocked from further movement, towed at the owner's expense, or result in the summoning of law enforcement. When operating a vehicle in camp, the following rules apply:

- Scouts are not to ride in vehicles on internal camp roads.
- Passengers are not to ride in the back of pickup trucks or on trailers at any time.
- Seatbelts must be used when traveling to and from camp and on camp roads.
- Equipment Trailers are to be parked in the parking lot or the appropriate location designated by the Camp Ranger and/or Camp Director.

WILDLIFE

- Do not attempt to handle snakes, spiders, lizards, or other wild critters at camp. In most cases, if you leave them alone, they'll leave you alone.
- No hunting or harming of animals is allowed. Keep all food and "smellables" in latchable, smell-proof containers.

- Keep your camp area free of garbage and secure all overnight trash in appropriate containers.
- If you see a venomous snake, make sure someone stays to spot the snake while someone else goes to notify a staff member. Do not attempt to handle the snake yourself.
- Avoid contact with rodents or rodent droppings. Notify the camp administration of the presence and location of rodents or other nuisance creatures within your campsite or camp building.

YOUTH PROTECTION

Excerpt from the Guide to Safe Scouting - 2025

Scouting's Barriers to Abuse

Scouting America has adopted the following policies for the safety and well-being of its members. These policies primarily protect youth members; however, they also serve to protect adult leaders. All parents and caregivers should understand that our leaders are to abide by these safeguards. Parents and youth are strongly encouraged to use these safeguards outside the Scouting program. Registered leaders must follow these guidelines with all Scouting youth outside of Scouting activities.

Registration Requirements

The chartered organization representative, or in their absence the executive officer of the chartered organization, must approve the registration of the unit's adult leaders. Registration includes:

- Completion of application including criminal background check and mandatory Youth Protection training/Safeguarding Youth Training
- Volunteer Screening Database check
- Current Youth Protection Training/Safeguarding Youth Training is required for leaders when renewing their registration or at unit charter renewal.
- Adult program participants must register as adults and follow Youth Protection/Safeguarding Youth policies. (see below update April 2024 on 18 – 20 Adult Leader/Program Participant Policy)

Adult Supervision

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including all meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth or female adult program participants. Notwithstanding the minimum leader requirements, age and program-appropriate supervision must always be provided. All adults staying overnight in connection with a Scouting activity must be currently registered as an adult volunteer or an adult program participant. Adult volunteers must register in the position(s) they are serving in. Registration as a merit badge counselor position does not meet this requirement. See FAQ for list of approved adult registration fee required positions. exception below for Cub Scout overnight Programs.

Limited

Cub Scout Programs – Overnight Exception: Cub Scout parents or legal guardians taking part in an overnight Cub Scout program with their own child or legal ward are not required to register as leaders. All adults must review the "How to Protect your Children from Child Abuse: A Parent's Guide" that can be found in the front of each Cub Scout Handbook. In addition, the parent or legal guardian must be accompanied by a registered leader at any time they are with youth members other than their own child/ward. All other overnight adults must be currently registered in an adult fee required position. One-on-one contact between adult leaders and youth members is prohibited both inside and outside of Scouting.

- In situations requiring a personal conference, the meeting is to be conducted with the knowledge and in view of other adults and/or youth.
- Private online communications (texting, phone calls, chat, IM, etc.) must include another registered leader or parent.
- Communication by way of social media (Facebook, Snapchat, etc.) must include another registered leader or parent.
- Discipline must be constructive.
- Discipline must reflect Scouting's values.
- Corporal punishment is never permitted.
- Disciplinary activities involving isolation, humiliation, or ridicule are also prohibited.

Adult Supervision: Youth Protection and Barriers to Abuse FAQs Responsibility

Leaders must ensure that all participating in Scouting activities abide by the Scout Oath an Scout Law. Adult leaders and youth members share the responsibility for the safety of all participants in the program, including adherence to Youth Protection/Safeguarding Youth and health and safety policies.

- Adult leaders are responsible for monitoring behavior and intervening when necessary.
- Physical violence, sexual activity, emotional abuse, spiritual abuse, unauthorized weapons, hazing, discrimination, harassment, initiation rites, bullying, cyberbullying, theft, verbal insults, drugs, alcohol, and pornography have no place in the Scouting program and may result in revocation of membership
- All leaders are required to adhere to the Scouter Code of Conduct.

Accommodations

Separate accommodations for adult males and females and youth males and females are required.

Tenting

- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.
- Youth sharing tents must be no more than two years apart in age.

- In Cub Scouting, parents and guardians may share a tent with their family.
- In all other programs, youth and adults tent separately.
- Spouses may share tents.

Lodging/Cabin Accommodations

Whenever possible, separate cabins or lodging should be provided for male and female adults as well as for male and female youth. Where separate accommodations cannot be provided due to group size or limited availability, modifications may be made. Where completely separate accommodations are not available, additional supervision is required.

- If adults and youth of the same gender occupy single-room accommodations, there
 must be a minimum of two adults and four youth, with all adults being Youth
 Protection trained/Safeguarding Youth Trained
- Physical separation by other means, including temporary barriers or space, should be used only when no other arrangements are possible.

Restrooms

Separate shower and latrine facilities should be provided for male and female adults as well as for male and female youth. If separate facilities are not available, separate times should be scheduled and posted. Privacy of youth is respected.

- Adults and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp.
- Adult leaders should closely monitor these areas but only enter as needed for youth protection or health and safety reasons.

Accommodations: Youth Protection and Barriers to Abuse FAQs Program Requirements

- The buddy system should be used.
- The use of smartphones, cameras, mirrors, drones, etc., in places or situations where privacy is expected is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- Scouting America does not recognize any secret organizations as part of its program.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.

Program Requirements: Youth Protection and Barriers to Abuse FAQs

Reporting Requirements

Adult leaders and youth members have a responsibility to recognize, respond to, and report Youth Protection violations and abuse.

Reporting Youth Protection/Safeguarding Youth Policy Violations

- Serious Youth Protection policy violations or behaviors that put a youth's safety at risk must be reported to the Scout executive.
- Online reporting is also available at <u>Incident Reporting</u>.

Mandatory Reporting of Child Abuse

- All persons participating in Scouting programs are mandated reporters of child abuse.
- Reports must be made to local law enforcement and child protective services. State law may require additional reporting.
- This reporting duty cannot be delegated to any other person.
- Reporting to the Scout executive or Scouts First Helpline ensures that follow-up can occur for the safety of our youth.
- Scout executives and Scouts First coordinate follow-up actions.

Scouts First Helpline

- As part of its "Scouts First" approach to the protection and safety of youth, Scouting America has established a dedicated 24-hour helpline to receive reports of known or suspected abuse or behavior that might put a youth at risk. 1-844-SCOUTS1 (1-844-726-8871)
- If immediate assistance is needed in the handling of a sexual abuse allegation, contact Scouts First Helpline (1-844-SCOUTS1).
- If someone is at immediate risk of harm, always call 911.

Additional Resources:

Accommodation

The older youth Scouting America programs (Scouts BSA, Venturing, Sea Scouting, and Exploring) encourage leadership development, growth, and independence by recommending that youth share accommodations with other youth (must be the same gender per Barriers to Abuse). However, we also recognize that exceptional circumstances may warrant a parent or legal guardian sharing accommodations with their same-gender* child if the parent/legal guardian meets all leader registration requirements. Youth siblings of the same gender may share sleeping accommodations regardless of age with permission from their parents or legal guardians.

Campsites must be arranged to separate genders adequately. This separation could be achieved through natural barriers, physical distance, or by the campsite being divided, so long as the separation achieves privacy for both adults and youth, as well as by gender.

Adult leaders are responsible for establishing the barriers and reminding Scouts that members of one gender must not enter the tent/housing of another.

The Buddy System

The buddy system is designed to provide an additional layer of safeguarding by ensuring no youth member is alone and that a buddy can get help in an emergency. The buddy system is used whenever youth members are outside the line of sight of qualified adult leadership and specific activities where the buddy system is required for participation. Of note:

- The adult unit leadership oversees and approves buddies.
- Buddies are two and can also be three to prevent youth members from being alone.
- A buddy pair cannot be mixed gender, where appropriate a third youth must be added (for a buddy group of 3).
- Youth siblings of the same gender may serve as buddies regardless of age with permission from their parents or legal guardians.
- Except for siblings, it is recommended that the age gap between buddies be at most three years for all non-sleeping activities but must be no more than two years for all tenting.
- When exceptional circumstances warrant, a parent or legal guardian may serve as a buddy for their child's Scouting activities, but youth buddies meeting the above criteria, if available, are always preferred.

Participation by Parents and Legal Guardians

Parents and legal guardians are encouraged to participate in Scouting activities with their children. However, to meet youth protection policies, some participation—including all overnight activities**—requires the parent or legal guardian to be a registered adult in their child's unit. *Special needs remain unchanged. **See and note the Cub Scout Exception 18 – 20 Adult Leader/Program Participant Policy 17-year-old* youth members transitioning to an adult leader (Scouts BSA), Camp Staff or adult program participant (Order of the Arrow, Venturing and Sea Scouts) upon their 18th birthday may continue to participate while their adult application and CBC are processed, but this period shall not exceed 30 days. These individuals are subject to the same youth protection policies and guidelines as all adult Scouters even during this registration transition period. This includes:

- Adhere to the Youth Protection and Barriers to abuse polices of Scouting America. Follow housing and tenting policies that apply to adult membership.
- Utilize restroom and shower facilities for adults.
- Buddy system is not required but is recommended for all participants.
- While adult program participants do not require two deep leadership, as they are subject to the same youth protection policies and guidelines as all adult Scouters.
- All Scouting activities are still required to meet barriers to abuse and must have two leaders over 21.

*Exception- 17-year-old youth members whose 18th birthday occurs during active participation at Summer Camp, a High Adventure Base or any Scouting America National

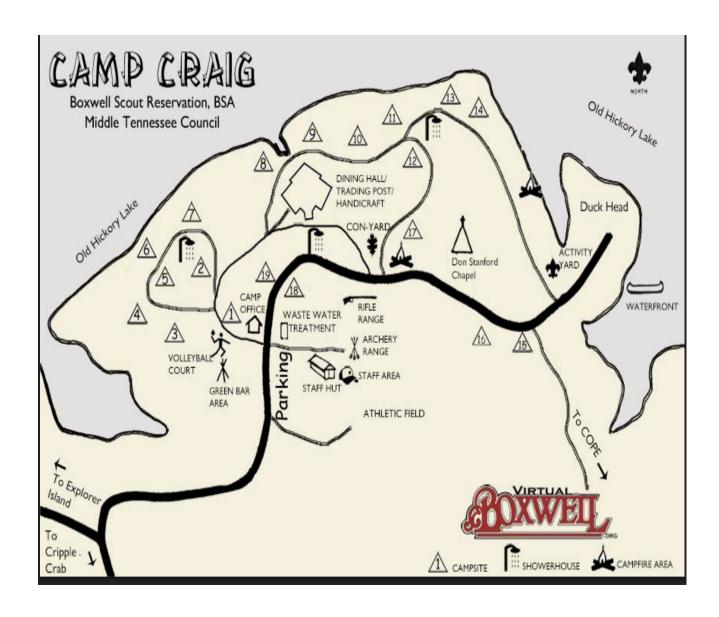
Events may complete the activity they started as a youth participant without interruption; however, at its conclusion they must immediately register as an adult. This exception is intended for limited use in scenarios such as completing a trek while staying in the same tent or accommodation in the last few days of an event. It does not change or extend Eagle Scout or other advancement required to be completed by a Scouts 18th Birthday; they will need to follow all applicable advancement policies.

SCOUT DISCPLINE POLICY

It is expected that all Scouts camping at Percy Priest Camporee will live up to the principles and values of the Scout Oath and Law. To allow unit leadership and their Scouts to more clearly understand their rights, and what course of action will be taken if their rights are violated, the following information should be shared before arriving at camp:

- 1. The Scout Oath and Law are the foundation of all rules in camp. The unit leadership is responsible for enforcing these rules and disciplining those Scouts that break them.
- 2. In the case of inter-Troop conflicts or problems, the unit leadership of the individual Scouts involved is responsible for disciplining each of the individual Scouts.
- 3. The camp administration (beginning with the Camp Director and Camp Commissioner(s) of any camp involved) is available and prepared to assist in initiating and establishing communication in the event of inter-Troop problems.
- 4. If the camp administration believes further disciplinary action is required of the unit leadership, they will request it to the unit leadership. If it is not forthcoming, the Chartering Organization and District Executive will be contacted.
- 5. The camp administration encourages unit leadership to send any Scout home immediately who steals, vandalizes, or intentionally places another Scout in danger or harm. The administration reserves the right to take that action themselves if necessary, including sending the entire Troop home within 24 hours, if necessary.
- 6. Hazing, "midnight raids", tent-ditching, or other such pranks or similar activities are not allowed at Camporee events. Such activities place Scouts at risk of injury and may cause bigger problems to occur because of seemingly small rituals getting out of control.
- 7. A curfew of 10:00PM will be strictly enforced for all Scouts. Scouts are required to be in their campsites by 10:00PM. Any Scout who must leave a campsite after 10:00PM must be accompanied by an adult unit leader or camp staff member. Always maintain two-deep leadership (no one-on-one contact between Scouts and adults). Our Scout camp will be a safe haven for the ideals of the Scout Oath and Law

CAMP MAP



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