



**ELK RIVER 2023
FALL CAMPOREE
OCT. 20TH-22ND**



ARROWHEAD ALLIANCE

**CAMP ARROWHEAD
440 FRANKLIN COUNTY PARK RD.
ESTILL SPRINGS, TN 37330**



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ARROWHEAD ALLIANCE FALL CAMPOREE

Calling all Jedi Knights and younglings, a planet called Earth has been discovered that is strong with the force. We are going to work on completing your training to become full fledged Jedi. The Arrowhead Alliance Jedi Temple is where we will hold our training. It will last three cycles. Your will and skills will be tested so come prepared and dress appropriately.



EXPECTATIONS



SKITS

All troops and packs **MUST** prepare a skit for campfire on Saturday night. will be more likely to win best skit if they are themed to the camporee.

COSTUMES

Everyone is encouraged to dress up along with the theme

CAMPsites INSPECTIONS

Campsite will be grade on how clean and organized they are will gain extra points if they are decorated with the theme

CRACKER BARREL

Troops should bring snacks and enough food to feed their troop.

PLANET STORY (CUBS)

Medium size Styrofoam ball. Any material may be used to decorate the planet. Limit 1 per cub scout. The story will be created at one of the morning stations at the Camporee. Adults may help if knives are needed but may not do the project for the scout. Use Creativity. *****NEEDS TO BE MADE PRIOR TO CAMPOREE.****

YARD GAMES (CUBS)

Each Pack is strongly encouraged to bring at least one yard game for Saturday. Contact William Bransford (615) 586-2330 or wbrans74@gmail.com with any questions.



ARROWHEAD ALLIANCE FALL CAMPOREE



SCOUTS SCHEDULE



6:00-8:00pm	Check-In	tbd
9:00pm	Star Wars Trivia & Star Watching	Pavilion
10:00pm	Leaders Meeting	Pavilion
11:00pm	Lights Out	
	SATURDAY	
7:30am	Flag Raising	Flag Pole
	Morning Activities	
8:00am	Hunt for Kyber Crystals	
9:00am	Build A Droid	
10:00am	Move the Thermal Detonator	
11:00am	Dismiss Morning Activities	Flag Pole
12:00pm	Cooking Competition Judging	tbd
12:55pm	Afternoon Activities	Flag Pole
1:00pm	Stations (40 minute rotations) Decipher Jedi Text Escape The Death Star Ship Stuck again Stormtrooper target practice Jedi training Stranded in space Trust Your instincts	
1:40pm		
2:20pm		
3:00pm		
3:40pm		
4:20pm		
5:00pm		Afternoon Activities End
6:00pm	Flag Lowering	Flag Pole
8:00pm	Campfire	Flag Pole
10:00pm	Lights-Out	

ARROWHEAD ALLIANCE FALL CAMPOREE



CUBS SCHEDULE

6:00-8:00pm	Check-In	tbd
9:00pm	Star Wars Trivia & Star Watching	Pavilion
10:00pm	Leaders Meeting	Pavilion
11:00pm	Lights Out	
	Saturday	
7:30am	Flag Raising	Flag Pole
8:00am	Group Activities	
9:00am	Rotations Dock The Flying Saucer How Far Does The Rocket Go? Hand Helicopters Bowling Satellite Launch Planet Story	
9:20am		
9:40am		
10:00am		
10:20am		
10:40am		
11:00am	Morning Activities End	
1:15pm	Yard Games Start	
4:00pm	Yard Games End	
6:00pm	Flag Lowering	Flag pole
8:00pm	Campfire	Flag pole
10:00pm	Lights-Out	Campsite



SCOUT AND CUB SCHEDULE



	SUNDAY	
7:30am	Scouts Owns Service	Chapel
8:00am	Awards Ceremony	Chapel

ARROWHEAD ALLIANCE

FALL CAMPOREE
2023

PATCH



**THE FALL CAMPOREE PATCH WILL BE DISTRIBUTED
TO UNITS SUNDAY MORNING AFTER COMPLETION
OF THE WEEKEND.**

**"DO OR DO NOT,
THERE IS NO TRY"**

- YODA



SCOUT ACTIVITIES



HUNT FOR KYBER CRYSTALS

Scouts have to use their senses and the force to find their crystals for their Lightsabers. They will be given a map and directions to help the ones weaker with the force to find their crystals.

DECIPHER JEDI TEXT

As a Jedi knight you have to learn the Jedi language as a team you will be given a text to decipher with a decipher sheet.

ESCAPE THE DEATH STAR

You have been spotted when trying to escape the death star and are running for your life. You need to reach your ship without being caught. Will work as a team to make it through an obstacle course.

SHIP STUCK AGAIN

You have landed your ship in a deep lake and are not strong enough to pull it out with the force. You and your team will have to tie knots to pull your ship out of the water and move it to safety.

STORMTROOPER TARGET PRACTICE

You are going undercover as a Stormtrooper and need to practice your aim with your blaster. Shoot down solo cups with your blaster from different distances. (We will supply the blasters)

JEDI TRAINING

Jedi need to know how to defend themselves so they will train with a Jedi master in self defense to master their skills.

STRANDED IN SPACE

Your ship has been damaged very badly and is stranded in space. You don't know if your communication to the jedi temple went through. You need to remember your training on how to survive in space.

USE THE FORCE (AFTER-NOON TROOP VS. TROOP)

Your mind is strong with the force but what about your hands. Tug of war is a great way to show how strong the force is with you.

BUILD A DROID

Your team will need to replicate the Droid for the Jedi's to use on their missions.

TRUST YOUR INSTINCTS

People will need to move to avoid an object that will swing back and forth. You will be blind folded and have to trust your instincts.

MOVE THE THERMAL DETONATOR

A thermal detonator has been armed and it needs to be moved to a safe location for it to be disarmed. Groups will work together to figure out how to move the detonator with the limited materials they have. Three sticks and as much rope as needed. You will not be able to touch the detonator.

ARROWHEAD ALLIANCE FALL CAMPOREE



CUB ACTIVITIES



DOCK THE FLYING SAUCER

The idea of this game is to put the flying saucer (a Frisbee) in its space dock (a box).

HOW FAR DOES THE ROCKET GO?

Cub Scouts will pull back on the rocket string and see how far it goes. The distance will then be measured. The rocket that went the farthest gets a reward.

HAND HELICOPTERS

Cub Scouts will roll the helicopters in their hands and watch them go up. They can have a contest to see how high they go.

BOWLING

Stand at least six feet away from the bottles and ROLL do not throw. Will row a large ball to knock them down. See how many you can knock down in three turns. We will Keep score.

SATELLITE LAUNCH

The object of this game is for the cubs in the center of the circle to try to get balls as the cubs in the circle throw them to each other. When a cub catches a ball, they can choose somebody to be in the middle with him.

PLANET STORY

Cub Scouts will create a story about their planet, telling the name of their planet, the species that live on it, and an interesting fact about their planet, also including the history of their planet. They will create the planet beforehand.



SCOUT AND CUB ACTIVITY



STAR WARS TRIVIA

All Jedi should know their history so we will test it with your knowledge of the Star Wars Universe. Scouts will compete against scouts and cubs against cubs.



ARROWHEAD ALLIANCE FALL CAMPOREE 2023



COOKING COMPETITIONS

ASTRONAUT ARROWHEAD DINNER

You must use a dehydrated food item in your dish.

SPACE BATTLE BAKE OFF

It has to be a dessert.

It has to resemble something from Space or Star Wars.

DUTCH OVEN COOKING CLASS

A dutch oven cooking class will be held at the camporee on Saturday. For more information contact Mike Holmes at (931) 212-4572.



REGISTRATION



EARLY REGISTRATION DEADLINE SEPT. 30TH

JEDI KNIGHTS (Scouts) \$ 10.00

JEDI MASTERS (Adults) \$ 10.00

LATE REGISTRATION AFTER OCT. 1ST

JEDI KNIGHTS (Scouts) \$ 15.00

JEDI MASTERS (Adults) \$ 15.00

REGISTRATION LINK [HTTPS://SCOUTINGEVENT.COM/560-74719](https://scoutingevent.com/560-74719)