

Kia Kima Summer Camp 2027

Week 1: June 6-12
Week 2: June 13-19
Week 3: June 20-26
Week 4: June 27 - July 3



a MESSAGE *from the* RESERVATION DIRECTOR

Welcome to the 2027 Leaders Guide for summer camp at Kia Kima Scout Reservation! As the upcoming summer camping season approaches, the Kia Kima Staff and the Chickasaw Council are more excited than ever to welcome you to the premier Scouting experience in the heart of the Arkansas Ozarks!

At Kia Kima, our range of our programming is intended to give all Scouts, from just-crossed-over to almost-Eagle, fantastic, engaging, and enriching opportunities. New Scouts can hone their basic skills in the Trailblazers program, while older Scouts can explore the adventures available in the Ozark Venture Base (O.V.B.), including high-adventure treks that rival those offered at National High Adventure Bases. Of course, we also offer dozens of merit badge sessions, covering an array of topics, to support your Scouts and their advancement efforts. Kia Kima offers quality trainings for adult leaders, too. Top-notch programming facilitated by a one-of-a-kind staff is waiting for you.

Our goal is to provide a rich summer camping experience, aligned with the mission and purpose of Scouting America. While advancement is a primary aim of the Kia Kima program, there is so much more to camp than merit badges! Many other adventures and opportunities await you and your Scouts. Fun is built in at every turn, and Scouts and leaders alike will enjoy the many special events, activities, and programs that we offer. Enthusiasm and Scout spirit are intertwined in every aspect of camp!

Now is the time to begin preparing for your 2027 camping experience. The information in this guide is your key to unlocking an exciting and unforgettable summer at Kia Kima. The entire registration process for summer camp is completed through Black Pug, the online platform of the Chickasaw Council. Please contact us if we can assist you with any aspect of the registration process. We are also available to answer any questions you may have.

We hope you will find this guide useful as you make plans for a camping experience your Scouts will never forget. Our staff works diligently all year to ensure that our summer camp offerings enhance your unit programs and meet the advancement and enrichment needs of your Scouts. In this effort, we hire and train a fantastic and enthusiastic staff, we offer engaging programs and activities (merit badges and more), and we have many improved and updated facilities.

Summer camp is a critical Scouting experience, one we want to make available to all Scouts in your unit. The Chickasaw Council offers camperships to in Council Scouts in need of financial assistance to help pay for camp fees; the application form can be found in the appendix to this guide or it can be downloaded at kiakima.org

On behalf of the Chickasaw Council and the Kia Kima Staff, we are looking forward to seeing you this summer!

Yours in Scouting,

Haley Baird
Chickasaw Council Program Director/Kia Kima Reservation Director

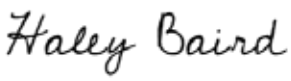


TABLE *of* CONTENTS

pages 2-3	Welcome
page 4	Osage and Cherokee
page 5	Key Camp Information
pages 6-7	Reserving camp and payment
pages 8-9	Campsites and Facilities
page 10	Food Service
pages 11	Leadership in Camp
pages 12-13	Health and Safety
page 14	Arrival and Check-in
pages 15-16	General Camp Information
page 17	Ceremonies, Events, Special Activities
page 18	Code of Conduct
page 19	Departing Camp and Check-out
pages 20-21	Merit Badge Program
pages 22-23	Aquatics Programs
pages 24-25	Handicrafts Programs
pages 26-27	Scoutcraft Programs
pages 28-29	Nature Lodge Programs
pages 30-31	Tech Center Programs
page 32	Sports Programs
page 33	Life to Eagle Programs
page 34	Shooting Sports Programs
page 35	High-Adventure Merit Badges
page 35	Friday Merit Badges
pages 36-37	Trailblazers (New Scout) Program
page 38	Advancement Reporting
page 39	Partial Merit Badges
pages 40-41	Ozark Venture Base Welcome
pages 42-43	Ozark Ultimate Trek Program
pages 44-45	A.T.V. Adventure
page 46	C.O.P.E. Program
page 47	Ozark Pioneer Program
pages 48-49	Twilight Activities
page 50	Order of the Arrow at Camp
page 51	Special Awards
page 52	Leader Opportunities
page 53	Leader Trainings
page 54	Friday Activities
page 55	Add-on Programs
page 56	Packing List
page 57	What to Leave at Home
page 58	Nearby Activities
page 59	History of Kia Kima
page 60	Kia Kima Staff
page 61	Camp Staff Development
page 62	Merit/Honor Troop Form
Page 63	Participation Award Form
page 64	Osage Merit Badge Matrix
page 65	Cherokee Merit Badge Matrix
page 66	Directions to Kia Kima
page 67	Reservation Map
page 68	Camp Osage Map
page 69	Camp Cherokee Map
pages 70-71	Specific Dietary Needs Form
page 72	Sample Camp Osage Schedule
page 73	Sample Camp Cherokee Schedule
page 74	Sample Camp Osage Menu
page 75	Sample Camp Cherokee Menu
page 76	Campsite Inspection List
page 77	Swim Check Form

2027 WEEKS OF OPERATION

Week 1*	June 6-12
Week 2*	June 13-19
Week 3	June 20-26
Week 4	June 27- July 3
Week 5	July 4-10

Camp Osage operates all summer.
*During Weeks 1 and 2, indicated with a *,*
Cherokee and Osage are open.

WELCOME *to* KIA KIMA SCO



For more than one hund
Ozarks for a one-of-a-kin
staff are honored to continu
Reservation in 2027. Whether t
Scouting by being a haven for advance
importantly, have fun! You and your Scouts a
staff work all year to develop and execute a pr
as you prepare to visit Kia Kima Scout Reser



UT RESERVATION

KIA KIMA

red years, Scouts and leaders have gathered in the heart of the Arkansas
d summer camping experience. The Chickasaw Council and the camp
e this tradition, and we cannot wait to welcome you to Kia Kima Scout
his is your first visit or your fiftieth, our goal is to fulfill the promise of
ment and enrichment, a place where your Scouts can learn and grow and
re in for memories that will last a lifetime. Our enthusiastic, dedicated
rogram that is truly second-to-none. We hope this guide is helpful to you
vation this summer. The 2027 season promises to be the best ever!

CAMP OSAGE *and* CAMP CHEROKEE

JOIN US ON THE RIVER

Camp Osage, the larger of our two camps, welcomes Scouts to the banks of the South Fork River. Camp Osage has nineteen unique campsites from which to choose, with a mix of traditional campsites (where tents are provided for you) and tentless campsites for troops who like to use their own gear or set up hammocks.



In Camp Osage, units will find traditional summer camp programs including Scoutcraft, nature, aquatics, shooting sports, handicrafts, athletics, technology, Life to Eagle, and our Trailblazers program for first-year camper campers. The Osage Waterfront is located on the South Fork River where Scouts will have the opportunity to swim, canoe, kayak, and ride the famous banana slide into the river. The Osage Dining Hall even features an indoor rock climbing wall! Older Scouts camping in Osage or in Cherokee may also participate in Ozark Venture Base programs, such as the A.T.V. Adventure, C.O.P.E., or Ozark Pioneer Program. They can also venture off from the unit as they travel off-Reservation for our O.U.T. high-adventure program.

...OR MEET US ON THE LAKE!

Camp Cherokee, God's Country, was originally established as the outpost camp and still maintains many of those qualities. Units here still enjoy the village-like atmosphere and rugged nature of the Ozarks in eleven unique campsites situated around John A. Cooper Lake.



The main element that sets Cherokee apart from Osage is that units cook their own food in their campsites. Camp Cherokee offers the same traditional camp program as Camp Osage, but with smaller merit badge session sizes, so that Scouts receive more individualized instruction. As the smaller of the two camps, Scouts get to know the staff and other units very well and form inter-troop friendships and healthy rivalries. The Cherokee Waterfront is on a 18.8-acre lake where Scouts can swim, paddle, and sail. Cherokee is also the home to the Blob, from which Scouts can get launched into the water, and to the Iceberg, on which Scouts can test their climbing abilities on the lake.

KEY CAMP INFORMATION

CORRESPONDENCE

Summer camp correspondence should be made through the Chickasaw Council Dunavant Scout Service Center through May 14, 2027. After May 14, 2027, all communication should be made through Kia Kima.

Council Office Contact (before May 14)
Chickasaw Council
171 S. Hollywood Street
Memphis, Tennessee 38112
phone: 901-327-4193
All payments not placed through the online registration platform can be mailed or dropped at the Chickasaw Council office.

Camp Contact (after May 14)
Kia Kima Scout Reservation
629 Kia Kima Trail
Hardy, Arkansas 72542
Use this address for any mail (USPS, UPS, FedEx) sent to camp (recommend sending early!).

General Contact Information
Haley Baird, Reservation Director
Andy Bland, Camp Director
e-mail: director.kiakima@gmail.com
phone: 901-327-4193

COMMUNICATION

Before summer camp, the Kia Kima Staff will communicate with registered units by e-mail, to share any key updates. Unit leaders are welcome to call or e-mail any questions at any time. We are here to help!

During camp, there will be daily leader meetings, and the Kia Kima Staff will use the Remind mobile application to share any camp updates. Please visit the Administration Building if we can help with anything.



CAPACITIES

In order to ensure that the Kia Kima experience meets the high expectations of the Scouts, parents, and leaders we serve, we have set strict capacities for Camp Osage and Camp Cherokee. Numbers in any week will not exceed these published capacities.

Camp Osage:	**550 total youth+adults**
Camp Cherokee:	**200 total youth+adults**

SUMMER CAMP FEES 2027

Scouts from the Chickasaw Council	$370.00
Scouts from other councils	$390.00
Adult leaders	$175.00

*Other Program fees as noted on page 64 and 65

REGISTERING *for* SUMMER CAMP

REGISTRATION PHILOSOPHY

Our goal is to make the registration process as painless as possible. All registrations in 2027 can be placed online, through the Chickasaw Council Web site, on the page located at *www.scoutingevent.com/558-kiakima2027* This page can also be accessed at *www.kiakima.org* This page contains a registration timeline for your convenience.

Initial registrations/reservations, the deposit payment, merit badge and program registration, and other key items can be completed online. The only paper forms provided in 2027 is the Swim Classification Roster.

Please feel free to contact the Reservation Director, Haley Baird, at director.kiakima@gmail.com, if you have any questions or if there is anything with which we can help!

PROGRAM REGISTRATION

Merit badge and program registration for participants begins on Monday, March 22, at 7:00 p.m. At this time, the unit leader or unit designee will be able to add names to the registration and register for merit badge and program sessions once 50% of the registration fee is paid. Please make sure to save your selections (a detailed guide for using the registration system will be e-mailed to all registered units). All names of youth and adults must be entered online, as this registration will serve as the unit roster. Birthdates for certain age restricted programs will be required when registering. Camp T-shirts are not included with summer camp registration. Participants may pre-order a 2027 Kia Kima summer camp T-shirt through the online registration system for $15 per shirt.

WAITING LISTS

Some merit badges and programs experience high demand, especially during the busier weeks of camp. Each merit badge and program session has a waiting list feature, and, after a session fills, Scouts will be added to a session if another registrant drops the selected session. We recommend registering your Scouts for activities like the A.T.V. Adventure and shooting sports merit badges, and saving those selections. This will give your Scouts the best chance to register for the sessions they want to take!

KEY DATES TIMELINE

Before March 22, 2027

Place a reservation for your troop or family online, by visiting www.scoutingevent.com/558-kiakima2027 Approximate attendance numbers can be entered when reservations are placed; these numbers can be adjusted later. Contact Reservation Director Haley Baird if you need assistance. Any initial deposits will be applied to the total group registration costs. Free leaders credits will be automatically taken off through the Black Pug system.

March 22, 2027

Registration for merit badges and programs opens online at 7:00 p.m. (C.S.T.); names and program selections can be added beginning this day. To register 50% of your reservation fees are due online or to the Chickasaw Council Dunavant Scout Service Center.

May 29, 2027

All payments are due online or to the Chickasaw Council Dunavant Scout Service Center. For refunds, please see our refund policy to the right (on page 7) for details.

Sunday of Check-in

A receipt and list of merit badge classes and program registrations will be given upon check-in. Pre-ordered T-shirts will also be distributed at check-in. Units/families will submit their *Swim Check Form* and copies of the Scouting America Annual Health and Medical Record at check-in. **Out of Council units will need to bring a copy of their official roster from their Council and proof of each adults current SYT training. We do not have access to other Council's records to verify registration and SYT status.**

PAYING *for* CAMP





FINANCIAL ASSISTANCE

Summer camp is a quintessential Scouting experience, one that the Chickasaw Council believes should be accessible to all Scouting participants, regardless of ability to pay. For Scouts in the Chickasaw Council in need of assistance, campership funds are available. Please complete the *Campership Application*, located in the appendix to this guide and available on the council and Kia Kima Web sites, and return it to the council office or e-mail it to Reservation Director Haley Baird, before May 8, 2027.

REFUNDS

All refund requests must be submitted to the Council office 1 week prior to the Troops week of camp (the previous Sunday). Refund requests must be made at the unit level or by the person on the Black Pug account. Individual requests will not be considered at the Council level, unless you are attending as a provisional scout. All requests should be submitted to Haley Baird at director.kiakima@gmail.com

Example: A Troop plans to come week 1 (June 6-12, 2027), they will need to submit an email request for a refund by the end of the day on Sunday May 30, 2027 (1 week prior to their arrival date).

In the case of the death of an immediate family member, sickness, or injury, or military transfer, we will refund all but $150 for Scouts and $75 for leaders of fees paid when verified by a physician, military commander, or other such officials.

In the event that a program with an additional fee does not occur due to unforeseen reasons or weather, the program fee paid for that activity will be refunded in full by the camp.

The camp must be informed in writing a week prior to your scheduled arrival for any cancellations. No refunds will be issued if the camp is not notified before the scheduled week of camp. The Chickasaw Council strives to provide the best programs possible. We enter into obligations with our staff and vendors months before camp. Cancellations later than 1 week prior to arrival undermine our ability to provide our quality program. Reasons such as vacation schedule, summer school, and last-minute changes of mind are not acceptable reasons for refunds. Scouts who leave during the week of camp will not receive a refund.

CAMPSITES *and* FACILITIES

CAMPSITES

Many of the campsites at Kia Kima are traditional summer camp sites. Campers are provided two-person canvas tents, most of which contain steel bed frames and vinyl-covered camp mattresses. Tents sit on individual or multi-unit wooden platforms in every site except Dancing Bear, which has concrete platforms and is the barrier-free site for Scouts and leaders who have mobility concerns. The average height of camp beds from the tent platform is fourteen inches (footlockers are commonly used for gear conveyance).

Scouts and unit leaders who wish to bring their own tents are welcome to do so, and there is ample room in each site to set up personal tents.

Only the Dancing Bear, Twisted Trees (Osage), and Big Foot (Cherokee) campsites have access to electricity, so leaders who use a C.P.A.P. machine should bring a battery or request to borrow one from the Administration Building.

There are permanent small pavilions in some campsites, but bringing your own temporary shelter is welcomed. Each site also has at least one picnic table. Your campers will likely want to bring additional chairs, tables, and even coverings (especially in Cherokee, where units cook their own food), so plan accordingly!

Most campsites have a pit latrine and a cold shower, and all sites are located a short distance from a shower house, with flush toilets and hot showers.

HAMMOCKS

Many Scouts and leaders prefer to camp in hammocks. Hammocks are welcome at Kia Kima, but hammock campers are asked to keep a few things in mind. First, webbing straps should be used to hang hammocks from trees; hammocks should not be anchored to tents or pavilions. Hammocks may not be stacked above one another, they may not be more than three feet off the ground, or hung from tent frames.

OSAGE CAMPSITES

Site Names	Capacity
Bobwhite	36
Copperhead	30
White Horse	32
Broken Bow	42
Splintered Arrow	20
Whispering Rapids	36
Turkey Run	28
Foxfire	22
Cedar Rock	38
Running Deer	70
Crazy Wolf	32
Talking Turtle	30
Yellow Dog	48
Dancing Bear	72
Tall Pines	40
Eagle's Nest	30
Twisted Trees	24
Winston's Way	10
Coyote Hollow	10
Soaring Embers*	30

** No tents are provided in Soaring Embers*

BARRIER-FREE SITE

The Dancing Bear campsite is barrier-free, with concrete (instead of wood) platforms. While any unit can request this site, priority is given to units with Scouts and/or leaders who have mobility concerns. Please contact the camp administration if you have any questions or requests in this vein.

CAMPSITES *and* FACILITIES

CHEROKEE CAMPSITES

Site Names	Capacity
Ghost Drum	20
Big Foot	30
Whipporwhil	30
Dry Bones	36
Arrowhead	28
Hoot Owl	24
Rocky Top	16
Flintstone	24
Long Knife	16
Blackjack	36
Tomahawk*	12
** No tents are provided in Tomahawk*	

CAMPSITE RESERVATIONS

Campsite reservation requests can be made in the online registration portal at scoutingevent.com/558-kiakima2027 Several factors are considered when the camp administration is making campsite assignments, including group size, site requests, historical assignment, and special needs. Final campsite assignments will be shared with registered units and families in advance of camp. Campsite deposits of $100.00 may be paid at the time of registration, though this deposit is not required.

CAMPSITE SHARING

Units and families may be asked to share a campsite with another unit. If this is the case for your group, the camp administration will make its best effort to notify you in advance of camp and connect you with the other unit(s)/familiy(ies) with whom you will be sharing. Units will have sufficient room to carve out their own area of any shared campsite to which they are assigned.

CAMP FACILITIES

While Kia Kima is not a five-star resort, we do provide facilities to keep your group comfortable and well-maintained during your camp visit! Most campsites have a pit latrine and cold showers, and, in Camp Osage, the Broken Bow, Running Deer, and Yellow Dog campsites have flush toilets. There is an old-style Central Shower facility in both Camp Osage and Camp Cherokee, with flush toilets and hot showers. In Camp Osage, there are two newer facilities, the East and West Showerhouses, which have individual-stall toilets and hot showers. In Camp Cherokee, there is one new showerhouse, across from the Longknife Campsite, with individual-stall toilets and hot showers. In Camp Osage, there are flush toilets in the Dining Hall, too!

CLEANING/SUPPLIES

At the initial leaders meeting, held on the Sunday of your arrival at camp, units will have the opportunity to volunteer for several camp activities, including cleaning the shared shower facilities. Cleaning supplies are available in the Trading Post (Osage) or in the Commisssary (Cherokee). Additionally, extra toilet paper and other bathroom supplies can be obtained in the Dining Hall, Administration Building, or Trading Post in Osage or in the Trading Post or Commissary in Cherokee. Please notify the camp administration if you have any questions or need any assistance with facility cleanliness or upkeep.



FOOD SERVICE *at* KIA KIMA

CAMP OSAGE

Scouts attending Camp Osage will enjoy our modern, air-conditioned Dining Hall. A well-balanced menu has been designed to please both youth and adults. Units eat together, and, during busier weeks, units may eat in shifts for comfort and convenience. Each unit provides a waiter for each table to clean up after meals. The waiter system will be explained at camp check-in, and waiters should rotate daily. Visitors desiring to eat in the Dining Hall should make arrangements in advance, and should plan to eat with their units at the assigned times. A sample Camp Osage menu is available on page 74.

CAMP CHEROKEE

The major difference between Osage and Cherokee is the food service. In Cherokee, units will go to the commissary to pick up pre-packaged food and cook it in their campsite. Extra food is provided for a few staff members to come eat with the unit for breakfast and dinner. A menu preparation book is given to the units before camp with instructions on how to cook each meal, but many units will bring their own spices and secret ingredients to prepare the food to their own taste. Units will also need to bring their own cooking equipment, though some staples are provided. A sample Cherokee menu is available on page 75.





SPECIFIC DIETARY NEEDS

At Kia Kima Scout Reservation, our first priority is the safety and well-being of our campers. We have systems in place to ensure that all Scouts and leaders who have specific dietary needs or food allergies are accommodated in Camp Osage and in Camp Cherokee.

We can store supplemental food in our Dining Hall kitchen; prepare a modified menu; or work with the Scout, parent(s), or leaders to provide alternatives. The Kia Kima food service team is prepared to address many common dietary requests, including peanut and tree nut, egg, wheat, and dairy allergies; gluten-free diets; vegetarian and vegan diets, and more. Nearly any dietary need can be addressed if it is known in advance of camp!

Please make the administration and food service staff aware of any specific dietary needs or food allergies prior to camp. This can be done by including specific needs information on the individual's profile in Black Pug, e-mailing the Reservation Director (director.kiakima@gmail.com), or by calling the Chickasaw Council Scout Service Center or camp. In doing this, the administration team can communicate with Scouts/parents and leaders before their stay at camp. When you arrive at camp please also talk with the Dining Hall/Commissary Manager to confirm arrangements.

LEADERSHIP *in* CAMP

YOU MAKE IT HAPPEN!

Unit leaders and parents/guardians are key to the camp experience. While the Kia Kima Staff provides all the program elements, camp infrastructure and services, and food service, camp would not be possible without the adults who bring their Scouts to camp. From the Chickasaw Council and the Kia Kima team, thank you!

LEADERS IN CAMP

All units are required to have at least two adult leaders in camp at all times; this is the policy of Scouting America. All leaders must be registered members of Scouting America and have completed Safeguarding Youth Training. The unit leader must be at least twenty-one years old, and any additional leadership must be eighteen or older. Leader fees are $175.00 per week. As an added incentive, units receive one leader free if you bring a minimum of five youth. The table below details the free-leader ratios.

Free Leader Ratios	
No. of Scouts	**Free Leaders**
5-23	1
24-31	2
32-39	3
40+	4



VISITORS

Families are welcome to visit their Scouts at camp. Visitor day at Kia Kima is Friday, and families typically visit for a few hours before, during, and after dinner and closing campfire. All visitors must check in at the Administration Building upon arrival and must plan to depart camp by 10:00 p.m.

Parents and family members are welcome to drop off or pick up their Scout(s) at camp. Parents or family members dropping off or picking up their Scout should check in at the Administration Building on all days except Sunday and Saturday.

Please direct any questions about visiting camp, dropping off/picking up a Scout, or being on camp property to the camp admin office or email us, director.kiakima@gmail.com.

LEADERS MEETINGS

A meeting of all adult leaders and senior patrol leaders will be held after the evening meal on Sunday. At this meeting, members of the camp staff will give an overview of camp policies, procedures, and special program activities that will be offered during the week. This is also an opportunity to have questions answered about your camp stay.

There will be a short leaders meeting each day in Camp Osage and in Camp Cherokee, during which information about programs and activities will be shared. Units should have at least one leader present at these meetings to ensure that any needed information is received. Please follow up with the Program Director if a meeting is missed, and he or she will provide any updates!

Additionally, Kia Kima utilizes Remind Texts, through the Remind mobile application, to notify leaders about important information. Leaders will receive instructions for registering for Remind texts at the initial leaders meeting.

Meetings for senior patrol leaders will be held periodically throughout the week, and the times for these meetings will be shared at camp.



HEALTH *and* SAFETY

REQUIRED HEALTH FORMS

Scouting America requires that all Scout and leader participants at summer camp have a completed *Scouting America Annual Health and Medical Record (Parts A, B, and C), including a physical examination.* The examination must be performed by a licensed health care provider—physician (MD, DO), nurse practitioner, or physician's assistant. The most-current version of the health form is available at *www.scouting.org* Each Scout and leader will have a health re-check upon arrival. The unit's medical forms will be secured in the Health Lodge and returned to the unit leader at the end of the week.

Adult leaders who will be in camp for fewer than seventy-two hours are not required to have a complete physical; however, Parts A and B (a personal examination health history) of the same *Scouting America Annual Health and Medical Record* are required. Please make arrangements for physical examinations to be completed before arrival at summer camp. Any Scout or leader who does not have a completed health form—including examination—will be restricted from all camp activities until a proper examination has been given.

HEALTH FORM COPIES

Each unit or family should bring copies (not originals) of each participant's Scouting America Annual Health and Medical Record in a clearly-labeled binder or folder. These forms will be collected by the troop guide at check-in, after the health re-checks are completed. The forms will be stored in the Health Lodge during the week and will be returned with your check-out materials.

THE HEALTH LODGE

Kia Kima offers a Health Lodge facility, which is staffed by qualified medical personnel twenty-four hours a day. The Health Lodge is accessible at all times for any camper in need of medical assistance.

MEDICAL TREATMENT

There are several local clinics and a hospital within about a twenty-minute drive of Kia Kima. For any youth requiring more advanced medical treatment, the parents or guardians will be contacted, and parent/guardian wishes regarding treatment will be respected. If a Scout does receive treatment at a local clinic or hospital, normal insurance filing procedures will apply, and families will be responsible for any treatment or medication administered or prescribed.

If a Scout requires transport to an outside medical facility, a parent/guardian or leaders will be required to transport the youth. The Health Officer must remain on camp at all times.

PRESCRIPTIONS/MEDS.

Prescription medication should be kept, handled, and administered by a Scout's parent/guardian or by a designated unit adult. The Health Lodge is available to store any medicines that need to be refrigerated.

Please note that no prescription medication will be paid for by the Chickasaw Council or Kia Kima Scout Reservation. Please bring or send your Scouts with all their normal medication, including any behavioral, Epi Pins, and allergy medications.



IDENTIFICATION

All participants (youth, adults, siblings, and any visitors) will be provided with a wristband, which must be worn at all times while on camp property.

Wristbands are critical to identifying camp participants and stakeholders. If needed, replacement wristbands can be requested at the Administration Building.

WILDLIFE AT KIA KIMA

Kia Kima is a wilderness setting, and it is common to encounter various forms of wildlife. Though rare, venomous snakes and spiders can be found on camp. Ticks are common at Kia Kima, though with clothes treatment and insect repellent (containing DEET or Permethrin), most tick issues can be avoided. Campers should avoid eating and leaving food in tents, as animals will find a way to get to it!

SICKNESS

The safety and well-being of all campers is our top priority. If a Scout or leader is sick or experiencing symptoms of illness, they should not attend camp. This helps us protect the health of everyone at Kia Kima. Any additional health safety measures will be communicated before camp.

HEALTH & SAFETY TIPS

- Wear closed-toe shoes at all times
- Bring water shoes for the river/lake and/or shower shoes
- Use insect repellents containing DEET or Permethrin
- Carry a flashlight when walking at night
- Shake out clothing and shoes before wearing
- Keep food out of tents
- Check for tick bites daily
- Shower daily
- Drink plenty of water!
- Use the buddy system!

EMERGENCY PROCEDURES

Kia Kima has a set of emergency procedures that are shared with campers at check-in at camp and which are reviewed in the initial leaders meetings on Sunday nights. These emergency procedures are in place so that the entire camp population can "be prepared!"

VOLUNTEERING

If you or another leader in your unit have health-care training and are interested in volunteering to assist the Health Officer with his/her duties, please visit with the Health Officer at the initial leaders meeting on Sunday evening. While Kia Kima employs a top-notch medical staff, additional help, especially with the Arkansas heat, is always appreciated!

ARRIVAL *and* CHECK-IN

GETTING TO KIA KIMA

See the appendix to this guide for instructions to Kia Kima Scout Reservation. Be cautious using the camp address in G.P.S. units, as there are many difficult-to-pass roads in the area (some of which are hazardous). Feel free to call 901-327-4193 if you need assistance getting to camp.

ARRIVAL AT CAMP

Units should plan to arrive at camp beginning at 1:00 p.m. and no later than 3:00 p.m. on Sunday. All units will check-in at the Administration Building, where a camp staff member will direct troops.

The camp is closed between 10:00 a.m. on Saturday and 1:00 p.m. on Sunday, and there will be no one available to handle early arrivals.

CAMP GUIDES

A Camp Guide will be assigned to guide the unit through the check-in process. The camp guide will be your host at Kia Kima, and he or she will be available during your entire stay at camp to answer any questions or address any concerns that you may have.

CHECK-IN SCHEDULE

Example Schedule

1:00-3:00 p.m.	Arrive at camp
1:00-5:00 p.m.	Check-in, camp tour
1:00-5:00 p.m.	Swim checks (if needed)
5:45 p.m.	Camp Osage assembly
6:00 p.m.	Dinner
6:45 p.m.	Cherokee leader meeting
7:00 p.m.	Osage leader meeting
7:40 p.m.	Cherokee assembly
8:30 p.m.	Opening campfire

CHECK-IN STEPS

01. **Administrative check-in**: The unit leader and an assistant will report to the Administration Building to complete payments and to make any registration adjustments. Camp Guides will meet units in the parking lot as they arrive and help guide this process.
02. **Unit photographs**: Upon arrival, each unit (in field uniform or activity uniform) has the opportunity to have a free picture made. Additional photos are $5.00 each.
03. **Campsite**: The Camp Guide will lead the unit to their campsite. Personal and unit gear can be hauled to the site in vehicles/trailers. Medical re-checks will be performed at the campsite, while the unit sets up camp.
04. **Camp tour and swim checks**: Your Camp Guide will lead the unit on a tour of camp, including the Osage Dining Hall or Cherokee Commissary. Swim checks are completed at the John A. Cooper Lake, in Camp Cherokee, where your Camp Guide will take you, if needed (weather permitting).
05. **Assembly and dinner**: Scouts and leaders should wear the field uniform ("Class A") to dinner and evening assembly.
06. **Leaders meeting**: The unit leader and senior patrol leader will attend the initial leaders meeting after dinner (in both Cherokee and Osage), during which key program information and updates will be shared.
07. **Opening campfire**: In the council ring, campers from Osage and Cherokee will meet the staff for a fantastic opening campfire! The Scout field uniform should be worn.

GENERAL CAMP INFORMATION

SWIM CHECKS

Units are encouraged to complete swim checks prior to camp. An adult leader in the troop or a lifeguard with any certification may facilitate the test; you can learn more about facilitator qualifications and the process for conducting the test in the *Guide to Safe Scouting*.

Please complete the *Swim Check Form*, included in the appendix to this guide, and bring it with you to camp. The Aquatics Director reserves the right to review or retest any or all participants for safety concerns.

If you have not completed your swim checks, our aquatics staff will be happy to swim check your unit during the check-in process. Taking care of this before camp speeds up the check-in process!

UNIT PHOTOGRAPHS

Units will have an opportunity to have a group picture made during the check-in process. Each unit that chooses to participate will receive one complimentary 8”x10” group photo. Additional photos will be available for $5.00 each. This option is only available on Sunday, as it takes time to get the photos processed and back to your unit by the end of the week. Please be prepared with either Scouting America field uniform or Class B uniforms for your check-in photo.

EARLY ARRIVAL

Check-in begins on Sunday at 1:00 p.m. For units wanting to arrive on Saturday, it is preferable to camp off-Reservation.

One option for Saturday camping is Old Kia Kima, which is located about 15 minutes from the Reservation, at the original site of Kia Kima. There are restored stone lodges there for camping, along with a shower house and cooking facilities. The Old Kia Kima Preservation Association opens the property for free use by youth groups, but space must be reserved it in advance. More information is available at www.oldkiakima.org The O.K.K.P.A. is a separate 501(c)3, independent of Kia Kima Scout Reservation, the Chickasaw Council, and the Scouting America.



TRANSPORTATION/PARKING

Each unit is responsible for the safe transportation of its members to and from camp, ensuring that all vehicles meet National Scouting America insurance requirements. Transporting Scouts or adults in the bed of a pickup truck or trailer—whether it is covered or uncovered—is against national Scouting America policy and poor judgement.

Parking is provided at the camp entrance for leaders and visitors. The main parking areas are in between the Dining Hall and the Administration Building and near the Handicrafts pavilion. Some campsites have access to limited local parking, too; otherwise, all vehicles should be parked in one of the main lots. Units are encouraged to leave a trailer in the campsite in order to store gear. A locking box is recommended to provide a place to secure and safeguard personal gear.

To keep traffic in camp to a minimum, only camp vehicles will be allowed to drive in camp during the week. Unit vehicles will be permitted into campsites during check-in and check-out, for the purpose of loading and unloading. **While driving in camp to transport Scouts between camps, please observe our speed limit of fifteen (15) miles per hour**.

BICYCLES

Bicycles are allowed in camp at the discretion of the unit leader. If they are used, then Scouts must wear proper safety helmets. Kia Kima is not paved, so road bikes will not work well here! Please remember to be courteous on trails and yield to hikers and to vehicles while on the roads. Unit leaders and Scouts should perform a daily safety inspection. **Kia Kima does not loan or rent bicycles.**

GENERAL CAMP INFORMATION

COMMISSIONERS

After your Camp Guide finishes helping you check in, the Camp Commissioner will be your main resource for campsite needs. Members of the commissioner staff will be available daily as a resource for any needs you may have. If there is something broken or missing in your site, the commissioner staff will see that it is handled. You can also make the camp staff aware of any needs or issues using Remind Texts. Your Camp Guide will also visit with you throughout the week to make sure your Scouts are enjoying camp!



MAIL AT CAMP

All mail sent to Kia Kima should follow the format outlined in the following table. Please remember that the mail takes time and letters mailed after Wednesday will not arrive in time. All mail received after the unit has checked out will be returned to sender. For Camp Osage, all mail can be picked up by the unit leader (this is the responsibility of the unit leaders) in the Administration Building. There is also a mailbox outside the Administration Building where outgoing mail can be mailed. For Camp Cherokee, mail can be picked up and dropped off in the Cherokee Scoutmaster Lounge. U.P.S. and FedEx also make daily deliveries to Kia Kima.

Kia Kima Scout Reservation
[Unit Number] [Scout's Name]
[Campsite, if known]
629 Kia Kima Trail
Hardy, Arkansas 72542

TRADING POST

Kia Kima operates two Trading Posts, with one in each camp. Our Trading Posts stock many items from Kia Kima swag to toiletries and comfort items. In addition, the Trading Posts also stock concession items. Some of the items include: camp hats, hoodies, pocketknives, Slush Puppies, ice cream, batteries, camp T-shirts, patches, and other souvenirs.

We recommend that Scouts bring $50–$100 to spend in the Trading Post. This will generally pay for souvenirs, and a few snacks throughout the week. We accept cash, checks, credit cards, and tap to pay.

For the 2027 season, all handicrafts merit badge materials, including those needed for Basketry, Leatherwork, Pottery and Sculpture, and Woodcarving are additional charges that you pay along with your registration in Black Pug. These kits will be ready for you at your merit bdage sessions.



INTERNET/WORK

High-speed Internet is available in Camp Osage, at the Dining Hall and at the Administration Building, and in Camp Cherokee in the Scoutmaster Lounge. Leaders who need to work at camp may do so in the Administration Building. The Wi-Fi password will be provided to unit leaders at the initial leaders meeting on Sunday.

CEREMONIES, EVENTS, *and* SPECIAL ACTIVITIES

FLAG CEREMONIES

Each morning and evening at camp, all campers will gather on the parade grounds for flag raising and lowering. Traditionally, units will give troop reports, often in the form of short skits or songs (please limit to about thirty seconds); important program news and updates will be shared during these assemblies.

Units will still have the opportunity during the Sunday leaders meetings to volunteer to serve as the color guard and also to say grace. Field uniforms are not required if tempatures are 90 degrees or higher.

CAMPFIRES

On Sunday night, all campers are invited to the Kia Kima Opening Campfire! The camp staff will entertain the campers with skits, songs, and fun to get the camp week started off on the right foot!

On Friday evenings, all campers are invited to the Closing Campfire, which will focus on recognizing individual Scouts, leaders, and troops. The closing campfire also includes an Order of the Arrow call-out ceremony, for any Scouts elected or adults selected for O.A. membership.



VESPERS SERVICE

A Scout is Reverent. On Wednesday evenings, Scouts and leaders are invited to join the camp staff at the newly renovated Golightly Chapel for an inter-faith service. The camp staff has a program for this service, and Scouts who would like to participate should speak with the Program Director at camp.

The Kia Kima Grace

As we soar on Eagle's wings, we thank the Lord for these great things: For our nourishing food, for our physical strength, for cheerful trails, and the South Fork Banks. Amen.

THE KIA KIMA SHUFFLE

Not to be confused with the less-pleasant Kia Kima Shuffle, this Shuffle is a lot more fun! The Kia Kima Shuffle is an "open-mic night" program where Scouts are invited to take the stage in front of the camp and perform skits, songs, or special talents! The Shuffle takes place on Wednesday evenings after the Vespers service. Senior patrol leaders can sign up their troops with the Program Director during the SPL meetings. In Camp Cherokee, the Shuffle takes place on the Trading Post porch and in Camp Osage on the Dining Hall stage.

THEME NIGHTS

Each night at camp, there will be a special theme, in which we invite all campers to participate. Campers may dress in costume, acquire silly hats, center skits and songs around the theme, and be creative! We ask leaders to assist the camp staff in ensuring that any theme participation is Scouting-appropriate!

Monday:	**Mismatch Monday**
Tuesday:	**Tie-Dye Tuesday**
Wednesday:	**Wacky Hat Wednesday**
Thursday:	**Seriously Safety Thursday**
Friday:	**Friendship Friday (Matching)**

the KIA KIMA CODE *of* CONDUCT

At Kia Kima Scout Reservation, we are committed to offering a safe and welcoming place to Scouts and leaders from diverse backgrounds, and we have high expectations for our staff, campers, and leaders. The Kia Kima Scout Reservation Code of Conduct, firmly rooted in the Scout Oath and Law, and by which all staff, Scouts, and adult leaders should abide, details the minimum expectations of all those who visit Kia Kima.

- I will use the buddy system.
- I will wear my camp-provided wristband at all times to let others know I belong at camp.
- I will show respect and consideration to my fellow campers, visitors, staff, and leaders.
- I will be respectful and tolerant of others at all times.
- I will respect the privacy, boundaries, and dignity of all individuals, regardless of age, gender, religion, orientation, or any other personal characteristic.
- I will respect and take care of camp property.
- I will respect other people's property.
- I understand that bullying or intimidating behavior will not be tolerated for any reason.
- I understand that the use of profanity or abusive language will not be tolerated.
- I may not use or possess any alcohol, illegal drugs, or inappropriate material. If found or detected, my parent/guardian (and/or police if necessary) will be notified immediately.
- I understand that, according to Scouting America regulations and State law, tobacco products may only be possessed/used by adults and, then, only in designated areas.
- I understand that camp visitors must check in at the Administration Building and wear a wristband while on property. If I see someone without a wristband, I will notify a staff member or adult immediately.
- I understand that camp visitors are not permitted in campsites without the permission of an adult leader assigned to that campsite.
- I understand that campers may visit other unit campsites only by invitation and with the expressed approval of an adult leader from the visited campsite. Adult leaders must be in the campsite anytime a visitor is present.
- I will respect quiet time from 10:00 p.m. to 6:00 a.m.
- I will follow Scouting America Safeguarding Youth guidelines and policies at all times.
- When in doubt, I will let the Scout Oath and Scout Law be my guide.
- I will take responsibility for my own actions and behavior.

DEPARTING CAMP *and* CHECK-OUT

COMING AND GOING

At times, leaders may find that they need to visit a local store for additional camp supplies. There are several small towns within about twenty minutes of Kia Kima, with stores selling items that you may need (there is a Walmart in Ash Flat). All leaders should sign out and sign back in at the Administration Building porch if a town visit is needed.

DEPARTING CAMP

We understand that situations and circumstances may arise in which a Scout needs to leave camp early. In these cases, verbal and written confirmation must be received from the Scout's parent or guardian. Leaders should communicate the situation of any Scout who needs to depart camp early with the Reservation Director. The Scout must be signed out at the Administration Building.



CAMP CHECK-OUT

The check-out procedure will begin on Saturday, and should be completed before 10:00 a.m. Any unit with special check-out considerations should make plans through their Camp Guide or Program Director.

You will eat breakfast with your Camp Guide, then pack your gear and clean up the site. Vehicles will be allowed in camp to load personal and unit equipment. The Camp Guide and unit leader will conduct a campsite inventory to make sure that no equipment has been damaged or misplaced. The Camp Guide will also inspect the site to ensure that it is clean.

CHECK-OUT STEPS

01. **Campsite breakfast and cleanup**: Eat breakfast with your Camp Guide. Pack up your gear and clean the site one last time. Typical breakfast time is 7:15 a.m.
02. **Trash**: Bag up all trash and take it to the camp dumpster (located near the compound or behind the Dining Hall in Camp Osage; behind the Commissary in Camp Cherokee).
03. **Quartermaster**: Return any camp equipment you may have used to the Quartermaster and stop by the Trading Post to pick up last minute items.
04. **Administration Building**: Before leaving camp, stop at the Administration Building to pick up advancement reports and medical forms. Go through each item thoroughly before leaving camp, as it may be difficult to verify merit badge completion once you leave camp. Here you can also take care of any last minute paperwork, settle any debts, turn in evaluation forms, and check out of camp.
05. **Departure**: Say your last goodbyes, and plan to depart camp by 10:00 a.m. We can't wait to see you next year!



CENTRAL TO SCOUTING

The merit badge program is a key element of Scouting advancement. Merit badges provide Scouts the opportunity to engage with a variety of topics and materials for purposes of advancement and enrichment. Scouts explore hobbies, future careers and vocations, and expand their horizons. Most importantly, Scouts will have fun!

ENGAGEMENT IS KEY

The Kia Kima leadership team is working diligently to prepare and refine engaging, engrossing instructional methods. A critical piece of merit badge delivery is hands-on activities that allow Scouts to interact with the merit badge material. This enhanced planning and instruction will be evident throughout the program areas.



A NOTE ON MERIT BADGES

Most merit badges can be completed at camp; however, because of time requirements, special projects, or other considerations, some merit badges require prerequisites or special skill levels.

Merit badges are listed by program area with a short description of each badge including any requirements that may or must be completed at home, and the prerequisites (if any) for the badge. There are also a few helpful tips on what to bring.

Please note that some badges are taught at only one of the two camps. They are noted with the corresponding icon (see the next page for the key).

HELP WANTED!

Kia Kima hires exceptional staff members to ensure the delivery of a quality program, but adult leader assistance is always appreciated! Leaders who are interested in sharing their skills, knowledge, or training with Scouts are invited to volunteer during their week at camp. Some examples of needed assistance include:

- Assistance on the shooting ranges
- Merit badge instructors (for offered programs or something we do not offer)
- Skilled professionals (engineers, foresters, welders)
- Field trip drivers
- Lifeguards and look-out help in the aquatics areas

Please contact fill out or staff/volunteer form at kiakima.org/staff if you would like to help or contact our Camp Director, Andy Bland, at director.kiakima@gmail.com!



the MERIT BADGE PROGRAM

PROGRAM ICONS KEY

1	One-hour session		Recommended for younger Scouts	$	Program fee or material cost
2	Two-hour session		Recommended for older Scouts		Must have passed a swimmer test
3	Three-hour session		Eagle-required merit badge	P	Indicates prerequisite
A	All-day program		Indicates requirements to complete at home	CC	Program located in Camp Cherokee
	Merit badge for Nova/ Supernova		May satisfy Venturing rank requirements	CO	Program located in Camp Osage





AQUATICS



AMERICAN RED CROSS

This is a rigorous program that certifies a Scout to be a Lifeguard. Scouts are required to spend all of their time in the aquatics area. Physical strength, stamina, and a great deal of written work are required. Bring long pants, a long-sleeved buttoned down shirt along with shoes that can get wet. Scouts must be at least 15 years old and strong swimmers to participate in this program. Adults are welcome to participate in this program, too. $50



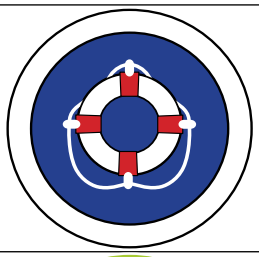
CANOEING

Scouts will learn how to guide their vessels through the swift waters of the South Fork or the calming pools of John A. Cooper Lake. Canoeing on the South Fork is a classic Scouting activity for which Kia Kima is known!



KAYAKING

This merit badge will introduce you to recreational kayaking and help prepare you for advanced paddle sports such as touring/sea and whitewater kayaking. This is a different merit badge than Whitewater and is a great way to prepare for more adventurous paddling trips!



LIFESAVING

This badge is required for Eagle (with alternative), and is a two-hour session. **It is a challenging merit badge that requires physical strength and stamina.** Bring long pants, long-sleeved button down shirt, and shoes that can get wet. It is recommended that C.P.R. Instruction (requirement 13b) be completed prior to camp.



MOTORBOATING

Feel the wind in your hair as your cruise around John A. Cooper Lake. In this one-hour merit badge, Scouts will learn the proper techniques for operating a motorboat, dropping anchor, fueling, and much more. This takes place in Camp Cherokee and will require travel time for Scouts biking there or an adult leader driving them there. **The additional program fee is $15.**



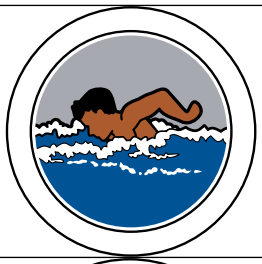
ROWING

In this one-hour session, your Scouts will learn this unique skill that can turn into a hobby, or even competitive sport. Come row with the Kia Kima crew!



SMALL-BOAT SAILING

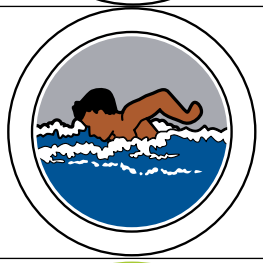
Your small sailors will learn the necessary skills to command sailing vessels, including knots and rigging. This is in Camp Cherokee and will require travel time for Scouts biking there or an adult leader driving them from Camp Osage. It's big fun in small boats!



SWIMMING

1

This life skill is the gateway to many hobbies and experiences. Learn to swim in the beautiful South Fork River or John A. Cooper Lake to become the next Olympic swimmer! This is a good entry-level aquatics badge and is required for Eagle. It is strongly suggested that Scouts take this before other aquatics badges. **Scouts must pass the Scouting America swimmer test in order to take this badge.**



SWIMMING INSTRUCTION

1

This session is for Scouts in the non-swimmer and beginner ability groups. The instruction will work to improve their swimming skills and aim toward advancing to the next ability group. The beginner's test completes requirement 7 for Second Class, and the Swimmer Test completes requirement 9 for First Class.



WHITEWATER

CO 3 $

Experience the thrills of running class II whitewater in a kayak. Scouts will learn the essentials of whitewater kayaking on the South Fork River. The highlight of the week will be a Thursday trip to the Spring River. Space is very limited in this merit badge! **The additional program fee is $35. Participants must be at least 14 years of age and pass the Scouting America swimmers test.**







HANDICRAFTS



ART/ANIMATION/PAINTING/SCULPT. $ 1

This fun one-hour merit badge session teaches Scouts to explore their creative side, focusing on painting, drawing, and imagining! In Osage, paired with Painting; Sculpture in Cherokee. Supplies for this badge will be available from the merit badge instructor. **The additional program fee is $10.**



BASKETRY $ 1

Weaving and spinning, oh my! In this session, Scouts will construct a round and a square basket and a woven seat (kits provided). This badge involves hands-on activities and projects, and this session is excellent for younger Scouts. Kits for this badge will be available from the merit badge instructor. **The additional program fee is $15.**



GAME DESIGN 1

From cards to Capture the Flag, games have always been a part of Scouting. In this merit badge, Scouts will learn the fundamentals of game design and begin designing their own games in any medium—including cards and board games.



MODEL DESIGN AND BUILDING 1

Explore the world of model design and construction as you learn how models are planned, scaled, and built. Scouts will create models using different techniques and materials while learning how models are used in engineering, architecture, transportation, and other real-world applications.



LEATHERWORK $ 1

Scouts will learn to make a useful leather item using the same types of raw materials that our ancestors used. This is another good badge for young Scouts. Kits for this badge will be available from the merit badge instructor. **The additional program fee is $15.**

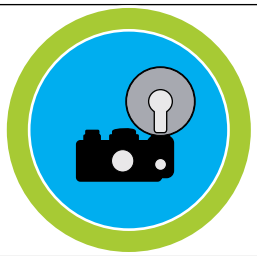




MOVIEMAKING

1 CO

Merit badges? We don't need no stinkin' merit badges! But we're going to make you a merit badge offer you can't refuse. Your mission, should you choose to accept it, is to make a movie at Kia Kima. We're serious...and don't call us Shirley. Of all the camps in the world, you walked into ours. Here's looking at you, Scout.



PHOTOGRAPHY

1 P

Many photographers use cameras to express their creativity using lighting, composition, depth, color, and content to make their photographs into more than snapshots. **Scouts must bring their own camera and USB cable so they can download pictures to a computer. Scouts will need to complete the Cyber Chip (Scouting America online safety) before camp.** Visit *www.scouting.org/cyberchip* for more details.



POTTERY/SCULPTURE

$ CO 2

In this merit badge, Scouts will learn how to create different types of pottery pieces using a pottery wheel and a kiln. Scouts will get to create a memorable piece that will launch them into a long-term hobby. This combination is a great choice for younger or older Scouts and is sure to get the creative juices flowing! Kits for this badge will be available from the merit badge instructor. **The additional program fee is $15.**



WOOD CARVING

$ 1

Great for first-year Scouts! Whether it's carving an elaborate piece or just whittling around the campfire, Scouts will always be using the skills they learn here! Scouts will need their Totin' Chip which may be earned during Open Scoutcraft. Knives are available for Scouts to use or Scouts may use their personal carving knives. Pocket knives are highly discouraged. Scouts will be provided the carving kits in the session. **The additional program fee is $15.**



THEATER

2 $ CO

Discover the world of theater by exploring acting, stage production, and the teamwork that brings a performance to life. Scouts will learn about performance techniques, theater careers, and the many behind-the-scenes roles involved in creating a successful production. **The additional program fee is $10.**





SCOUTCRAFT



CAMPING

1

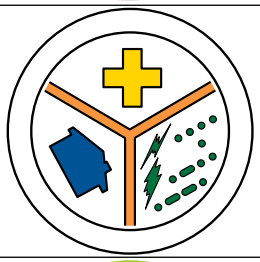
Scouts will be taught the basic skills of both front and backcountry camping. They will be taught the importance of Leave No Trace. Scouts are welcome to bring some of their own gear, but it is not required. Requirements 4b, 5e, 7, 8d, and 9 may be done before or after coming to camp.



COOKING

$ 2

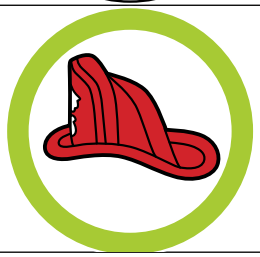
The Cooking merit badge introduces principles of cooking that can be used both at home and in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, food preparation, and will review a variety of culinary careers. **Scouts may have to stay late after the session to finish cooking their meals.The additonal program fee is $15.**



EMERGENCY PREP/SAFETY

1

Learn how to prepare for emergencies and stay safe in everyday situations. Scouts will explore emergency planning, hazard awareness, accident prevention, and how to respond when something goes wrong. They will need to bring pen and paper with them to class. Earning First Aid merit badge is a requirement for this merit badge.



FIRE SAFETY/WILDLAND FIRE MANAG

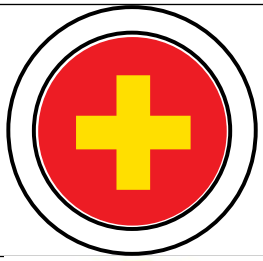
1

Learn the fundamentals of fire safety while exploring how wildland fires are prevented, managed, and controlled. Scouts will discover fire behavior, wildfire prevention, prescribed fire, emergency response, and the role land management professionals play in protecting people, property, and natural resources. Scouts will also visit a local fire station on Friday afternoon.









FIRST AID

2

Scouts will learn what to do first when a medical emergency strikes. They should come with pen and paper so they can take notes about skills such as splints, bandages, and C.P.R. They should come with a serious attitude because the skills they learn here might save someone's life.



SEARCH AND RESCUE

2

Learn the skills and teamwork used to locate and assist people in emergency situations. Scouts will explore search techniques, rescue planning, safety, communication, and the important roles that trained search and rescue teams perform. Age 14+



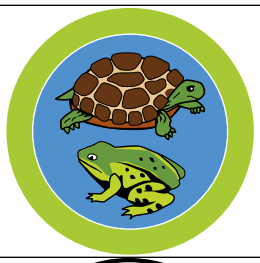
WILDERNESS SURVIVAL

2

Learn the skills of self-reliance and how to build shelters and start fires from nothing. This merit badge requires an overnight camping trip where Scouts will build their own survival shelter and spend the night in it. Requirement 5 requires putting together a personal survival kit. This may be done before coming to camp. Scouts should bring these materials to camp. This merit badge is recommended for older Scouts. Age 14+

NATURE LODGE





COMBINED ANIMAL STUDY

This class combines Mammal Study with Reptile and Amphibian Study merit badges. Scouts will spend time drawing life cycles and observing habitat. A notebook is needed for these badges. Scouts will handle wildlife such as snakes, lizards, turtles, or tortoises.



ENVIRONMENTAL SCIENCE

This badge is required for Eagle and is a two-hour session. It requires daily hikes, field notes, and experiments. This badge is recommended for older Scouts as it requires a great deal of writing. Scouts will need to bring a notebook.



GEOLOGY/SOIL & WATER

Scouts will learn to conserve and manage the world's natural resources and the importance of water. They will also do an in-depth study on the conservation of soil and how soil plays in important role in environmental protection.



FISHING/FLY FISHING

You get a line, I'll get a pole, we'll go down to the fishing hole and earn ourselves two merit badges! In this two-hour session, Scouts will learn how to use a regular spin cast as well as a fly rod and reel. In order to complete these merit badges, Scouts must catch at least two fish and clean one. Scouts are encouraged to bring their own fishing pole. Some prior knowledge of fishing is recommended.

NATURE LODGE



INSECT STUDY/BIRD STUDY

1

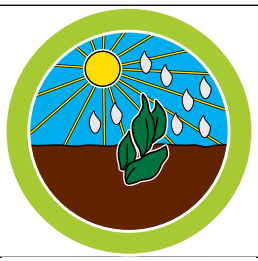
Combined Insect and Bird Study provides a look into the fascinating world of tiny and flying creatures, both with tremendous strength and speed. Scouts will observe many different types of insects in their natural habitat and will learn to identify birds by sound.



NATURE/FORESTRY/FISH & WILDLIFE

1

Nature/Forestry/Fish & Wildlife is an excellent introductory merit badge session for *branching* out into the Nature Lodge. It requires some hiking and observation as Scouts learn about the natural beauty of the Ozarks and identify the trees found at Kia Kima.



PLANT SCIENCE

Co 1

Agronomy, horticulture, photosynthesis, transect. These are all big words that Scouts can use to impress Trailblazers back in the campsite. These are also all subjects that are taught in Plant Science merit badge! Scouts will learn to identify and study different plants and trees that they find around the Reservation while also collecting, pressing, and mounting leaves and flowers.



OCEANOGRAPHY/WEATHER

1

Explore the forces that shape our oceans and weather. Scouts will learn about ocean systems, waves and currents, weather patterns, forecasting, and how the atmosphere and oceans work together to influence our environment.





TECH CENTER





ASTRONOMY/SPACE EXPLORATION

1

Ad astra! Ready for lift off? Scouts should prepare themselves for an epic journey through the cosmos. They will design, construct, launch, and recover a model rocket and observe and identify cosmic bodies and learn about the science of stars (some night work will be required). Of the 312 NASA astronauts, 207 began as Scouts and 39 were Eagle Scouts. One small step for man, one giant leap for Scouting!



AUTOMOTIVE MAINTENANCE

$ 1 CO

Modern automobiles are important to many aspects of American life. Scouts will gain an understanding on how a car functions and how all of the major components come into play. They will be shown how proper maintenance can keep their vehicle in tip-top shape. **The additional program fee is $5.**



AVIATION

1

Aviation is just plane fun! Scouts will learn about the different principals and instruments used in flying. To learn about pitch and roll, Scouts will construct model aircraft. On Friday, Scouts *may take* (plans will be shared at camp) a field trip to the Sharp County Regional Airport to learn about the facilities and logistics of an active airport.



ARTIFICIAL INTELLIGENCE

1

Explore how artificial intelligence works and how it is changing the world around us. Scouts will learn about machine learning, responsible AI use, real-world applications, and the opportunities and challenges created by this rapidly developing technology.



ENGINEERING/INVENTING

1

Engineers and inventors use science, technology, creativity, and problem-solving to turn ideas into reality. Scouts will explore the engineering design process, develop and improve their own ideas, and learn how innovation shapes the world around us. If you or another adult in the unit is an engineer or inventor and would like to speak with Scouts about your work, please see the Tech Center staff.

TECH CENTER



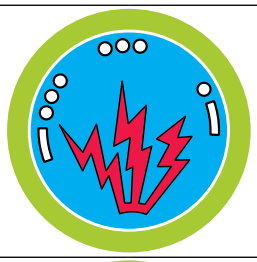
CYBERSECURITY

Explore how computers, networks, and personal information are protected from digital threats. Scouts will learn about online safety, cyberattacks, passwords, privacy, ethical behavior, and the tools professionals use to keep systems and data secure. Before camp, Scouts must complete Requirement 1a by watching the Digital Safety video with parent or guardian permission.



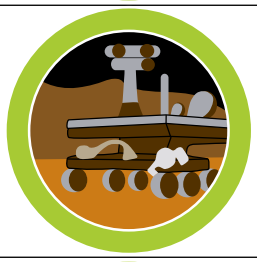
PROGRAMMING

In Programming merit badge, also known as "01010000 01010010 01000111 01001101," Scouts will learn about the different types of programming languages along with industry uses and licensing. Scouts will get the chance to modify the code of a program to add working features to it! **Scouts will need to complete the Cyber Chip (Scouting America online safety) before camp.** Visit www.scouting.org/cyberchip for more details.



RADIO

It's time to ride some (radio) waves! Scouts will explore the various types of radios and will delve into the science and technology that make radio communication possible. Scouts will get the opportunity to use radio equipment and probably even communicate with extraterrestrials!



ROBOTICS

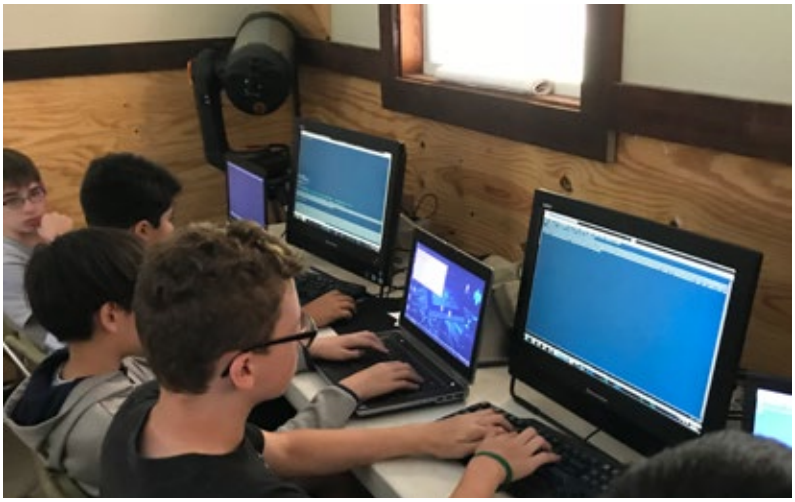
Scouts will dive into the amazing world of robotics. They will have the unique opportunity at the Kia Kima Tech Center to build, program, and control a robot of their own! This will give them a jump start into this ever-growing field of study in our technology-driven world. **The additional program fee is $ 15.**



WELDING

More goes into welding than just sticking two pieces of metal together! In this session Scouts will learn all about the different types of welding machines and will learn several different types of welds on a flux-core arc welder. **The additional program fee is $15.**





SPORTS



CHESS

1

Scouts will learn the classic game of chess. Going beyond the basics, they will learn different tactics, strategies, and moves to emerge victorious with a checkmate. A great way to start a career to becoming a Chess International Grandmaster!



MULTISPORT

2

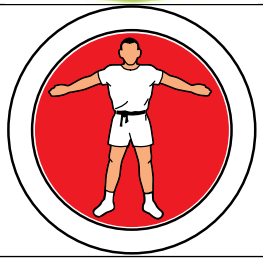
This physically demanding badge combines swimming, biking, and running while teaching endurance, transitions, training, and multisport safety. Scouts will complete a multisport event and should be prepared for strenuous activity throughout the week.



GOLF

Co 1

Scouts will learn the fundamentals of the game of golf, including proper stance, grip, swing techniques, and course etiquette. They'll practice these skills on the course while developing patience, focus, and sportsmanship as part of this classic sport.



PERSONAL FITNESS

2

"On my honor, I will do my best . . . to keep myself physically strong, mentally awake and morally straight." This Eagle-required badge focuses on the third promise of the Scout Oath. Scouts will learn about fitness, exercise, nutrition, and diseases. This merit badge requires discipline and dedication to complete as Scouts will design a 12-week physical fitness program and must follow-through on it!

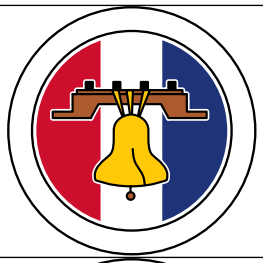




LIFE TO EAGLE



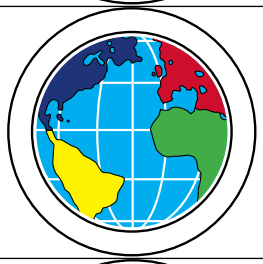
The Life to Eagle area is an intensive program focused on some of the most difficult Eagle required merit badges. Some requirements will need to be completed at home. As these Eagle-required badges are quite involved, it is not recommended for Scouts to take more than two of these badges at a time. All of these sessions require written material. Scouts need to bring a notebook and a pencil/pen. Although these merit badges are recommended for older Scouts, Scouts of any rank, not just Life Scouts, are welcome to participate.



CITIZENSHIP IN THE NATION

1

Scouts will explore American history, including foundational documents and philosophical underpinnings of the American form of government. Additionally, Scouts will discuss what good citizenship looks like, by exploring rights, duties, and obligations of American citizens. Scouts in this merit badge will take a Friday field trip to Downtown Hardy, to visit a location on the National Register of Historic Places.



CITIZENSHIP IN THE WORLD

1

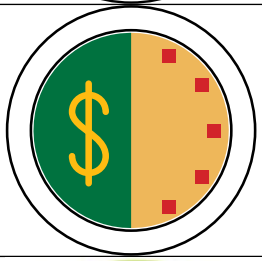
Come participate in the closest thing Hardy, Arkansas, has to a study-abroad program: Citizenship in the World merit badge! This is a one-hour badge and is Eagle-required. Scouts will learn about diplomacy, international trade, and foreign relations. This merit badge will probably not make you any better at Risk, but it can't hurt.



COMMUNICATION/PUB. SPKG.

2

Scouts will learn how to properly communicate and overcome many bad public speaking habits. Many people's worst fear is public speaking (or a grumpy Scoutmaster) so this merit badge is the perfect way to conquer those fears and learn life-long skills. Communication requirement 8 involves planning and hosting a campfire program. This can be completed in the campsite.



PERSONAL MANAGEMENT

1

Although living in a van down by the river sounds great to our Camp Osage lifeguards, a good life plan and proper financial planning are useful for a successful life. This merit badge requires dedication as Scouts must track their income and expenses for thirteen weeks.



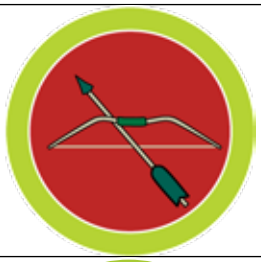
SCOUTING/AMERICAN HERITAGE

Co 1

Explore the history and traditions that shaped both Scouting and the United States. Scouts will learn about important people, events, symbols, and movements while discovering how Scouting has grown alongside American history and civic life.

SHOOTING SPORTS

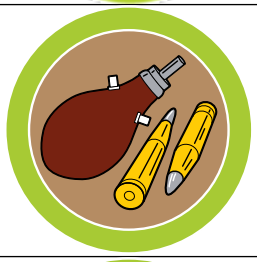




ARCHERY

$ 2

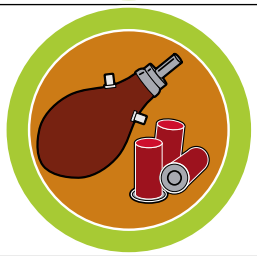
A classic summer camp activity, Scouts learn to shoot on compound or recurve bows. With a steady hand and a calm eye, a Scout may be able to even split an arrow! Scouts will also learn how to make a bowstring and fletch an arrow. Scouts will not be allowed, however, to attempt to shoot an apple off their friend's head. **The additional program fee is $10.**



RIFLE SHOOTING

$ 2

Accurate rifle shooting requires discipline and control. Scouts will learn firearm safety, the mechanics of a rifle, and how to accurately fire a .22 caliber rifle. Scouts who are unable to reach the trigger on the rifles will be transferred to another merit badge. **The additional program fee is $15.**



SHOTGUN SHOOTING

$ 2 P

This program will teach Scouts the basics of handling and shooting a shotgun as well as safety precautions for firearms. They will have the chance to shoot trap as well as practice to sharpen their skills. **Scouts should be 13 years old to take the merit badge; please contact the Camp Director if you have a younger Scout who is interested.** The additional program fee is $25.



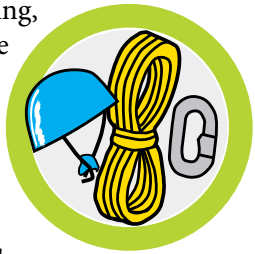
OTHER MERIT BADGES

HIGH-ADVENTURE BADGES

In addition to some incredible non-merit badge opportunities, Kia Kima offers several merit badges as part of its Ozark Venture Base Program. The Whitewater merit badge is described in the Aquatics section of this guide, and the other programming is detailed on the following pages. The other merit badges offered, Climbing and Metalwork and Woodwork, are discussed on this page.

CLIMBING

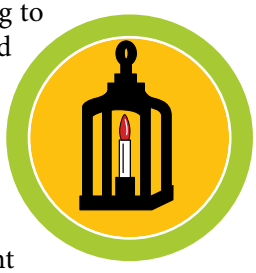
3



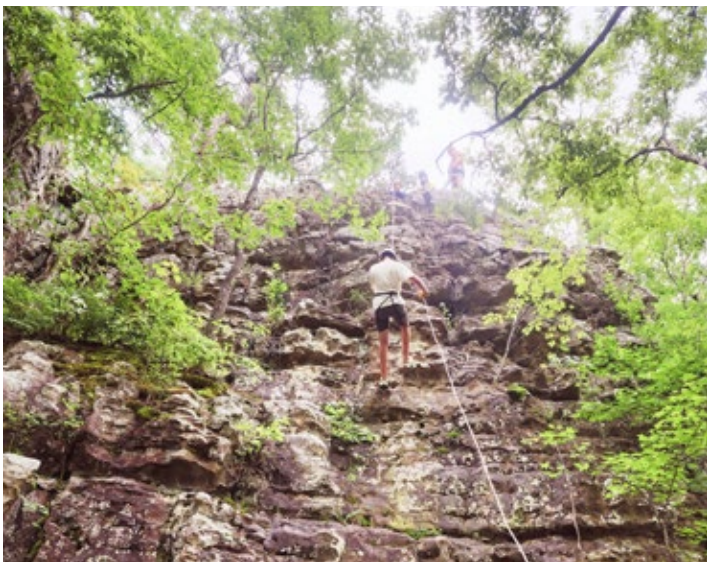
Scouts will learn the skills of climbing, rappelling, and belaying. They will have many opportunities to practice these throughout the week on our 60-foot climbing tower. And if that isn't enough, on Friday, they will go off site and get to climb on real rock faces (at Jamestown Crag, in nearby Batesville)!

METAL/WOODWORK

$ 3



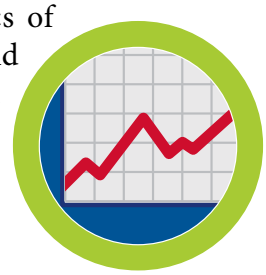
Become a true craftsman by learning to work both in the forge and in the wood shop! This merit badge will take place at the Mesara Outpost where Scouts will learn the craft of blacksmithing to forge using different techniques. While some are in the forge, others will be in the wood shop learning the different tools and how to use them to make different large projects. **Scouts will need to wear long sleeves and long pants. The additional program fee is $25. Age is 14+**



FRIDAY MERIT BADGES

Kia Kima offers several shorter merit badges during the afternoon on Friday. These badges take place while other programs and activities are occurring, so Scouts may have to choose from competing options. Scouts must preregister for these programs on Black Pug.

AMERICAN BUSINESS



Scouts will learn the basics of business structure, finance, and tax. Prepare to make deals and learn about business in the United States, past present, and future!

FINGERPRINTING



In this classic merit badge, Scouts of all ages are invited to learn about fingerprinting and practice taking a set of fingerprints while examining their features.

PUBLIC HEALTH



The field of public health deals with the detection, cure, and prevention of health risks and diseases.

TRAFFIC SAFETY



Scouts will learn about the safety features in vehicles and how to be safe on the road when they start driving.



THE NEW-SCOUT PROGRAM

The Trailblazer program is a three-hour program each day M-Th designed primarily for Scouts who are new to Scouting and are coming to camp for the **first time**. The purpose behind the program is to give new Scouts a jump start by teaching them the basic outdoor skills needed throughout their Scouting career. Such skills include camping, fire building, wood tools, knots, lashings, first aid, map and compass, and nature study.

Each Scout will receive credit for the rank advancement requirements that he or she completes at camp. How much each Scout completes is up to him or her, and it is very possible that different Scouts will complete different requirements and some may complete more than others.

The Trailblazer program focuses on working on the requirements leading up to First Class rank. Scouts will be put into patrols where they can learn things as a patrol in a small-group setting.

TWILIGHT ADVANCEMENT

Open Scoutcraft – During Twilight Activities, Scouts can work on anything they may have missed, other requirements not normally offered in Trailblazers, or any fun Trailblazer activities they want to do again!

Compass Course – The Trailblazer staff will have a 1-mile compass course prepared so that Scouts can complete First Class requirement 4a during free time. Scout leaders will be given the key and are encouraged to assist Scouts with this requirement.



VOLUNTEERS NEEDED!

At Kia Kima, adult leaders are invited to assist with the facilitation of the Trailblazers program. With a variety of topics covered, including nature, first aid, camping, knots and lashings, hiking, and other Scout skills, we have plenty of opportunities to share Scouting skills and values with our new Scout participants. Additionally, all units with Scouts participating in Trailblazers should send at least one adult leader on the Thursday trip.



the TRAILBLAZERS PROGRAM

TRAILBLAZER TRIP

On Thursday night, the Trailblazers from Camp Osage and Camp Cherokee hike up Mount Mesara for a trip at the Mesara Outpost (This trip is optional). Scouts will depart shortly after the afternoon Trailblazers session, before evening flag. Trailblazers will enjoy several great experiences, such as drinking from the Mesara Spring and taking in the view from Larry's Lookout. Scouts will eat dinner cooked in Dutch ovens over a fire and finish the evening with a great campfire filled with songs and stories before heading back down for the night (There is an option to stay overnight).

For units sending two or more Scouts, one adult leader should accompany them on the trip.



OTHER TRIP TAKERS

Scouts participating in the Wilderness Survival merit badge will also participate in this program that coincide with the Trailblazers trip.

Wilderness Survival Scouts will be building survival shelters using materials in their survival kits. Scouts in Wilderness Survival will eat the same supper as the Trailblazers and will not be cooking their meals. All of the groups will be leaving shortly after sessions end on Thursday and will return Thursday night. They will not be at the Thursday night assembly or dinner.



ADVANCEMENT REPORTING

DAILY REPORTS

Merit badge advancement is logged in binders located in the Osage Administration Building and in the Cherokee Scoutmaster Lounge. Please check with the staff member teaching the merit badge to make sure Scouts are attending and keeping up with the badge material. On Friday evening, these reports are entered into Black Pug, our online registration system. A printed copy of the advancement report is put in the unit checkout packet, but leaders can log back in to the registration system to check and print the advancement report. Please double-check the advancement report before leaving camp to make sure everything is correct, as it is easier to fix mistakes sooner rather than later!

BLUE CARDS

The majority of councils, including the Chickasaw Council, accept advancement reports for merit badge advancement. If your council requires blue cards (such as the Greater St. Louis Area Council), please let us know no later then Sunday at check-in and provide us with pre-filled out blue cards and we will place them with your check-out materials on Saturday morning. Leaders can also generate printable blue cards from the account used to register the unit for camp.

SCOUT HANDBOOK

Kia Kima Scout Reservation follows the National policy of not signing off requirements in the *Scout Handbook*; this responsibility is left to the troop leadership. Trailblazers Scouts will receive an advancement report, but we encourage troop leadership to review the covered requirements with each Scout, to ensure he/she has processed the necessary skills. Any requirements Scouts complete during open activities (such as a Totin' Chip during Open Scoutcraft) will not be included on the advancement report.

PARTIAL MERIT BADGES

Not every merit badge can be completed at camp. If a Scout brings proof that he/she completed a requirement before camp, the merit badge instructor can sign off on the individual requirements for that Scout. The advancement report will list every requirement completed. The following page details requirements that cannot be completed at camp; however, there may be others that cannot be completed depending on weather and the individual session. This is not meant to be an exhaustive list, but instead a guide for choosing merit badges.



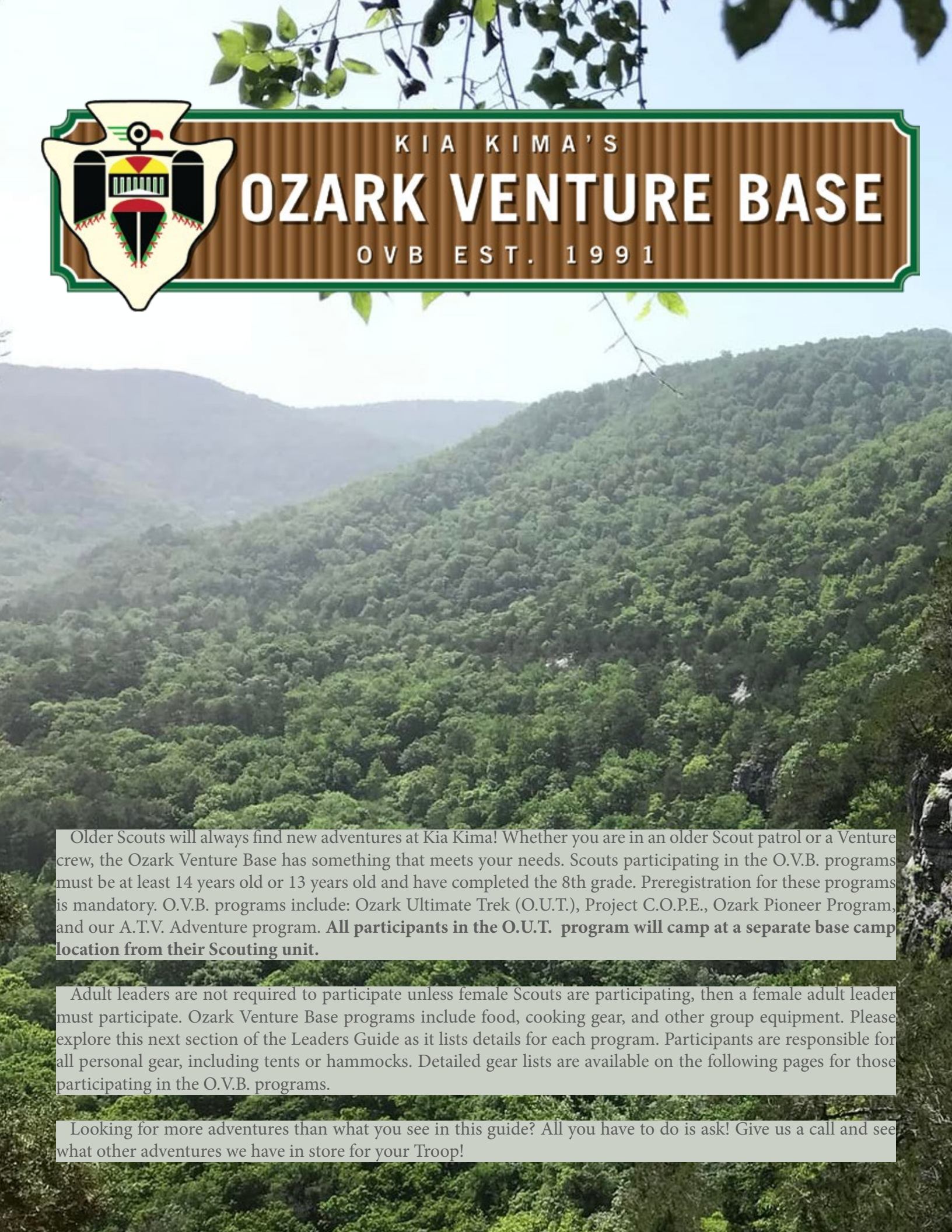
PARTIAL MERIT BADGES

WHAT MAY NOT/CANNOT BE COMPLETED AT CAMP

This chart details merit badges that we know will not be completed at camp, along with the requirement(s) that must be completed before or after. If a Scout can bring evidence of completing the requirement before camp, the instructor may sign off on the requirement.

This is not an exhaustive list and certain requirements not listed here may not be completed based on weather or time constraints or the Scout's own ability (such as shooting accuracy requirements). The staff will try as hard as possible to make sure every Scout has opportunities to practice and excel in different skills.

MERIT BADGE	REQUIREMENTS
Art	6
Camping	4b, 5e, 8d, 9ab
Combined Animal Study	Reptile 8a or b
Communications/Public Speaking	Comm 8
Cooking	4
Emergancy Preparedness/Safety	EP 2a, 2b, 2c, 9/S 2f
Fire Safety/Wildland Fire Manage.	FS 5c, 5e, 5g
Fishing/Fly Fishing	F 9, 10/FF 10, 11
Insect Study	3b
Citizenship in the Nation	5, 7
Personal Fitness	7
Personal Management	2, 8
Theater	1
Plant Science	5
American Heritage	3c
Multisport	5, 7
Weather	10



Older Scouts will always find new adventures at Kia Kima! Whether you are in an older Scout patrol or a Venture crew, the Ozark Venture Base has something that meets your needs. Scouts participating in the O.V.B. programs must be at least 14 years old or 13 years old and have completed the 8th grade. Preregistration for these programs is mandatory. O.V.B. programs include: Ozark Ultimate Trek (O.U.T.), Project C.O.P.E., Ozark Pioneer Program, and our A.T.V. Adventure program. **All participants in the O.U.T. program will camp at a separate base camp location from their Scouting unit.**

Adult leaders are not required to participate unless female Scouts are participating, then a female adult leader must participate. Ozark Venture Base programs include food, cooking gear, and other group equipment. Please explore this next section of the Leaders Guide as it lists details for each program. Participants are responsible for all personal gear, including tents or hammocks. Detailed gear lists are available on the following pages for those participating in the O.V.B. programs.

Looking for more adventures than what you see in this guide? All you have to do is ask! Give us a call and see what other adventures we have in store for your Troop!





THE SIGNATURE ADVENTURE

The Ozark Ultimate Trek is the perfect combination of adventure and challenges. Participants will experience backpacking, navigation, caving, rappelling, rock climbing, and kayaking.

Get ready to load up your backpacks and head deep into the Ozark wilderness for an 8-mile(+) backpacking trek. On this minimalist backpacking adventure, Scouts will learn the "ins and outs" of Leave No Trace, and map navigation. Many campers have described the Ozark Mountains as a mini-Philmont. With its high ridges and breathtaking views, it's sure to inspire Scouts and leaders alike.

Get ready for a 60-foot rappel on one of the most beautiful cliffs in Arkansas. As the day winds down, we will cool off with a swim in the legendary Buffalo River. Even after all this excitement the day still isn't over. As the sun sets, we will drop below the surface to explore some of the coolest caves Arkansas has to offer.

Grab your swimsuit and get ready to hit the water with a kayak instruction class. Our fantastic instructors will teach you all of the tricks and tips for controlling your own kayak with confidence. While on the river you will learn how to "read" the rapids, execute proper boat exit techniques, boat surfing, and much more. This will get you ready to put your new knowledge to the test on the rapids.

During your O.U.T Trek you will get the opportunity to stop by the historic town of Jasper Arkansas to explore and dine at one of the local restaurants. Participants should plan on bringing additional funds for additional food and souvenirs.



Many of the activities in the O.U.T. program focus on skills that help Scouts with wilderness trip planning, minimalist backpacking, team building, and reaching personal goals. Participants need to be in top physical condition to undergo the challenges of this program.

Scouts will camp in the high adventure area on the Reservation and will spend several days off-site. Participants may sign up as a unit or individually. This program is also offered to Venturing crews. Treks must have a minimum of 4 participants registered for the program to take place each week. Space is limited, so register early!

The O.U.T. adventure is an additional $120.



the OZARK ULTIMATE TREK (O.U.T.)

ADDITIONAL GEAR FOR YOUR O.U.T. ADVENTURE

- Backpack suitable for a 10-mile hike
- Backpack tent or hammock/shelter
- Sleeping bag
- Three water bottles or a 3 liter hydration bag
- Long pants
- Hiking boots
- Insect repellent (with DEET or Permethrin)
- Individual mess kit or plate
- Knife, fork, and spoon
- Flashlight or headlamp
- Sunscreen
- Water shoes (required)
- Raincoat or poncho
- Hat or cap
- Backpack stove (if desired)



O.U.T. participants (Scouts and adults) are encouraged to meet the Scouting America height/weight requirements for high adventure.



the A.T.V. ADVENTURE

ADVENTURE AWAITS!

Our A.T.V. Adventure, is a great blend of the outdoors and modern equipment!

The All-Terrain Vehicle Adventure is available for every level of rider from "never-seen-an-A.T.V." to the most experienced rider and is based on the curriculum developed by A.T.V. Safety Institute.

Scouts will learn how to ride safely, responsibly, and be "rider-active," while hill riding, performing emergency stopping, quick turns, and riding over obstacles. They will also learn about protective gear, regulations, where to ride, A.T.V. maintenance, and environmental concerns.

Scouts will need to wear long sleeves, long pants, and boots every day to the session. They will also be wearing camp-provided helmets, goggles, and gloves while riding, which will be thoroughly cleaned and sanitized in between uses.

This is a three-hour program, with a session in the morning and another session in the afternoon. There is a cost of $100.





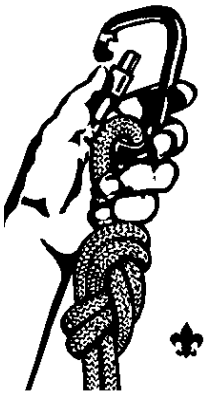




PROJECT C.O.P.E.

CLIP IN!

The Challenging Outdoor Personal Experience, or C.O.P.E., program is a week-long high adventure activity for older Scouts that teaches advanced team-building and problem solving skills. Scouts will learn to work as a group and function as a team to meet a series of high and low C.O.P.E. elements. Participants should be at least forteen years old. Kia Kima has one of the finest high ropes courses of any Scouting America camp. The goals of project C.O.P.E. are to build leadership, self-esteem, decision-making, trust, and teamwork. This is accomplished by progressing, as a group, through a series of increasingly-challenging physical and mental exercises that require cooperation and teamwork to complete. Everyone who conquers the C.O.P.E. program will be inducted into the mystical Order of Lambert as a Knight of Lambert! Our C.O.P.E. course is located about 3/4 mile hike uphill from the Osage Waterfront and about half-mile from the Camp Cherokee Parade Field.



CLIP INTO ADVENTURE





OZARK PIONEER PROGRAM:







LIVE LIKE THE PIONEERS!

The Ozark Pioneer Program is a wonderful opportunity for your Scouts to learn about pioneer living as it happened in the 19th century. Many of the activities in which Scouts participate are hands-on. Scouts will learn the art of forging and shaping steel into useful products that were used in everyday life. Hunting for our early settlers was a daunting task with their primitive weapons. Scouts will learn how to safely load, shoot and clean black powder rifles. Scouts will also learn the proper use and care of primitive tools. The draw knife, shaving horse, ax, and hammer were all essential tools for early pioneers. Participants will also learn how to safely throw tomahawks to be able to stick their target. This is a three-hour program that meets daily throughout the week.

Ozark Pioneer Program is an additional $25. Age 14+

TWILIGHT ACTIVITIES

SUN DOWN, FUN UP!

Many opportunities are available for unit activities in the evening hours prior to Taps. Some activities have been scheduled by camp staff, and are open to all Scouts and leaders. Other activities may be done on a unit basis and can be scheduled by the unit leader through the appropriate area director.

On Monday and Tuesday evenings, Scoutcraft and Handicraft Areas will be open for additional merit badge instruction and fun. This will give Scouts an opportunity to finish merit badges or catch up on something they missed.

The aquatics area will host free boating, swimming, Blob, Iceberg and water slide. These open nights are available on Monday, Tuesday, and Thursday. Scouts who do not enroll in regular aquatics sessions will have the opportunity during these times to participate in waterfront activities. Other twilight activities such as shooting sports, rappelling and climbing, and branding are just a few of the other activities in which you can partake!

Activities for each evening will be shared with leaders on the Remind mobile application and at the morning leaders meeting, so you will be able to make plans!







OPEN ACTIVITIES

The Iceberg – Test your climbing skills and cool off at the same time at the Cherokee Waterfront**!**

Water Slide – Rocket down our 150-foot water slide for a big splash into the South Fork River.

Open Slip – Slip and slide on by infront of the trading post in Camp Osage for a cool down.

The Blob – Take your turn at getting launched into Camp Cherokee Waterfront. Come test out our blob!

Boating – Take out a canoe, rowboat, kayak, or even a S.U.P. (stand up paddle) board on the water!

Cowboy Action – The range staff will open the Cowboy Action range one or multiple nights in addition to the normal Open Shotgun and Archery. Age 14+





TONS OF FUN!

Tech Center – The Tech Center will help Scouts try out different S.T.E.M. activities such as experimenting with robots and working on the NOVA Awards.

Branding – Stop by the Scoutcraft area during Open Scoutcraft to get our unique Kia Kima brand! They can brand hats, belts, most leather, or even your Scouts!

Kia Kima Shuffle – On Wednesday nights after Vespers, we host the Kia Kima Shuffle, our open mic night here at camp. Troops are given the opportunity to perform any skits, songs, or special talents that they have!

Climbing – When you walk through camp, you can't help but notice the 60-foot climbing and rappelling tower that looms over the valley. This will be an opportunity for you to experience it first-hand. Our climbing staff will train and guide you. Before you know it, you will be scaling the awesome climbing surface.

ORDER *of the* ARROW

THE O.A. AT CAMP

The Ahoalan-Nachpikin Lodge #558 is an integral part of Kia Kima Scout Reservation. During your week at camp, the OA will host activities. Details of the Order of the Arrow program are conducted by the OA representative and he/she will make announcements at camp.

SUMMER FELLOWSHIP

Each week, Ahoalan-Nachpikin Lodge will host informal fellowships and cracker barrels with light refreshments. This is a time to fellowship with Arrowman from other units and lodges. There will also be information on how get more involved with the Order of the Arrow throughout the year with different events and programs. Look forward to an ice cream and karaoke party happening on Tuesday nights fellowship and ice cream, service, and a free Summer Fellowship patch for all who attend the fellowship on Friday!

UNIT ELECTIONS

If your unit is from the Chickasaw Council and has not had a unit election this year, contact the Camp Chief when you arrive to schedule one. You will need to have at least 50% of the active unit present.

CALL-OUT CEREMONY

Friday night's campfire concludes with an Order of the Arrow call-out ceremony. Potential new members will be recognized and given information regarding upcoming Inductions. Units wishing to have Scouts called out should contact the OA representative during their week at camp. Out-of-council units are required to have a letter or email from their lodge granting permission for members of their unit to be called out.



AHOALAN-NACHPIKIN LODGE
ORDER OF THE ARROW

SPECIAL AWARDS

PARTICIPATION AWARD

There is so much to do at summer camp! To ensure that Scouts and leaders alike get the full Kia Kima experience, we offer the Participation Award to all campers. Many of the requirements for this award are events and activities in which campers are already participating! The Participation Award requirements are located on a page in the appendix to this guide, and one form for the troop can be submitted, at the end of the week, for the entire unit. The award will be distributed at check-out.

MERIT/HONOR TROOP

Some units go above and beyond during their summer camp experience. To ensure that we recognize the special effort and initiative taken by these units, Kia Kima offers the Merit and Honor Troop Awards, which are ribbons that can be affixed to the troop flag. These awards encourage units to actively participate in the camp program as a whole and to work as a team to have a top-tier summer camping experience. The form for these awards is located in the appendix to this guide, and it can be returned on Friday for closing campfire recognition.



THUNDERBIRD TROOP

Each week, one troop will be selected from all the Honor Troops of the week to be named the Thunderbird Troop. There will be one Thunderbird Troop per week from Camp Osage and one from Camp Cherokee. This honor represents special notice by the staff and other campers of exceptional service, participation, and Scouting spirit in the summer camp program. Thunderbird Troops are role models and show the best



OPPORTUNITIES *for* LEADERS

PLENTY TO DO!

There is plenty for adult leaders to do at Kia Kima. We promise you won't be sitting in your campsite, unless of course, that is what you want to do! The following are leader opportunities that we have to offer at Kia Kima. Leadership trainings change from week to week based on the availability of instructors. Some of these courses may not be offered your particular week. If you are a district or council-level trainer, feel free to talk to the Program Director and lead a course!

SERVICE

If you are a carpenter, plumber, electrician, or just a general handyman, your skills are always needed at camp. The Camp Director and/or Ranger will be glad to suggest a list of projects to any interested leader. Bring your tools and feel at home!

BADGE INSTRUCTION

Often, adults in camp bring with them special knowledge or skills that would be beneficial to various merit badge sessions. If any adult would like to assist with a merit badge—or offer one not on the schedule—please see the Program Director at the Sunday leaders meeting. Also, adults are needed to help with transportation for the field trips and the Ozark Venture Base sessions.

LEADER COOK-OFF

Showcase your cooking skills in our Leader Cook-Off which is open to any adult leader, not just Scoutmasters! Whether it is a pot of chili, cobbler, baked beans, jambalaya, or homemade bread, plan to participate in this event. There are entree and dessert categories, and the winners of each will receive a special, limited-edition, Kia Kima apron at closing campfire. After the judging, all leaders are invited to taste all the different entries!

LEADER TRAINING/KEY

Learning and experiencing are not just limited to youth! Kia Kima offers one of the most expansive set of training opportunities for adult leaders and for older Scouts. These range from teaching you how to become a leader or just teaching you new ways to have fun! Trainings are detailed on the next page, and the key below is provided for your reference.

- Register online
- CO — Instructed in Camp Osage
- CC — Instructed in Camp Cherokee
- $ — Program fee or cost



LEADER TRAININGS

SM+ASM-SPECIFICS



This training provides you with the basic tools necessary to lead a successful troop. Leaders can register online or in-person at the session. Please contact the Reservation Director if you are willing to help instruct this course. A minimum of five participants must register for this course to be held.

I.O.L.S.



This hands-on course gives adults the overview of all the camping, hiking, and nature skills used on camping trips and in the Scouting program. Adult leaders will be given an agenda and will attend small sections of different merit badges to learn all the necessary skills of Scouting.

SWIM/WATER RESCUE



This training teaches you the important safety aspects of a unit swimming activity. It also allows you to conduct swim checks for your unit.

LIFEGUARD



This is a full week-long course giving participants their American Red Cross Lifeguard certification. More information can be found in the Merit Badge section. Cost is $50 as it includes CPR/AED certification.

KAYAKING



Kayaking is an introduction to kayaking for adult leaders and older Scouts. It is offered on Monday and Tuesday nights during Twilight Activities.

CLIMBING INSTRUCTOR



This will certify leaders as Climbing Instructors Level I. This is a weeklong course that coincides with the morning Climbing merit badge session as they learn to instruct and facilitate Scout climbing. It includes Climb on Safely training. **Space is limited, so be sure to register online.**

C.O.P.E. LEVEL I



This is the Scouting America C.O.P.E. Level I certification. This will allow you to safely assist on C.O.P.E. courses, such as the one at Chickasaw Council's Camp Currier, for your unit.

C.P.R. TRAINING



American Heart Association First Aid and C.P.R. certifications are offered in the afternoon on Wednesdays. The six-hour course will be offered to the Lifeguard participants. Adult leaders who choose to go through the training may fill the extra spaces in the session. There is a $50.00 fee, which can be paid through the online registration.

LEAVE NO TRACE



It turns out that L.N.T. does not stand for Leave No Trees! Leave No Trace Awareness will introduce Scouts and Scouters to the 7 Principles of Leave No Trace. It will also be a discussion point for how to implement specific L.N.T. strategies and techniques within your troop.

N.R.A. FIRST STEPS PISTOL ORIENTATION



This program is desided for older Scouts (14 years or older), Venturers, Sea Scouts, and adults to teach them the basics about pistols. Spots are very limited so sign up early! This will be hosted at the range M-Thurs from 11 am - 12 pm and the program will have an additonal cost of $40.00

FRIDAY ACTIVITIES

MERIT BADGE MAKE-UP

Kia Kima's merit badge program runs from Monday through Thursday. On Friday morning, Scouts who missed something or need additional time can go to their respective sessions and meet with the instructor.

OPEN PROGRAM AREAS

Several of the program areas will be open during the daytime on Friday, to allow Scouts to visit with the staff and participate in any special activities that are planned (for example, there are always great activities at the Tech Center!). Specific offerings will be shared with unit leaders during the leaders meetings at camp.

FREE-TIME ACTIVITIES

Open shooting, swimming and aquatics activities, and more will be available to Scouts and leaders on Fridays. Specific schedules and availability will be shared during the leaders meetings at camp.

COMPETITIONS

In addition to the aquatics activities listed in the next column, Scouts and leaders are invited to stay on target in the Top Shot Competition at the Range! Other competitions, including sports tournament championship games will also take place on Friday!

FRIDAY MERIT BADGES

The Kia Kima Staff offer several merit badges during the daytime on Fridays to help Scouts gain a leg up on their Scouting advancement. Registration for these badges can be placed online, and times and details will be shared at camp.



SOGGY OLYMPICS

After the Homemade Boat Race, there will be a massive inter-troop aquatic competition. Troops will go head-to-head in a variety of water based activities. There will be events for swimmers, beginners, and non-swimmers so everyone can compete! The winner will go home with the coveted Soggy Olympics Award. *Please note that this activity is not a free-swim event.*

HOMEMADE BOAT RACE

Friday afternoon down at the waterfront each camp will host a Boat Race, but this is no ordinary race. The Scouts must construct their own boats out of whatever they can find. The rules are as follows:

1. The boat cannot be made out of Kia Kima property
2. The boat must hold at least one person
3. The boat must be propelled by the people in the boat with a homemade paddle (i.e. no swimmers pushing)
4. Can be build at home or at camp

The boats will be judged on how quickly they complete the race, if they even complete it!

FIELD TRIPS

Cit. Nation – The Scouts in both of these sessions will go on a field trip to the historic Downtown Hardy, to fulfill requirements.

Fire Safety – Scouts will tour the Cherokee Village Fire Station. The firemen there will show them the different fire engines and talk about their jobs as firemen.

Climbing – The Scouts in Climbing merit badge will get a chance to climb on real rock near Batesville, a town close to Kia Kima. They will return in time for dinner.

Aviation – Scouts will tour the Sharp County Regional Airport to learn about the logistics and operations of a functioning airport.

ADD-ON PROGRAMS

EVEN MORE TO DO!

Maybe you are an adventurous soul and want a little more out of camp than just taking merit badges and going swimming in the evening. Maybe the troop wants to do something fun together? Then Add-on Programs are what you're looking for!These are very popular and fill up fast so make sure you sign up early!



SOUTH FORK CANOE FLOAT

Three times per week, we offer units an opportunity to take an evening canoe trip down the South Fork River. This relaxing trip, limited to twenty participants or ten canoes (for safety and supervision reasons), is a great experience for all Scouts and leaders, of any canoeing ability! Each trip will last about two hours. **This trip is free and must be registered in advance online.**

SPRING RIVER KAYAKING

Scouts and leaders can enjoy the cold waters of the Spring River on Friday morning. This river boasts some fifteen shoals, ledges, and Class II rapids that are perfect for your introductory kayak adventure. Participants should prepare to eat a late lunch if participating. The Kayaking Scouting America course, offered on Monday and Tuesday evenings, or taking the merit badge at camp is a required prerequisite. **The cost is $25.00 per person and an age minimum of 14.**

TRAINING

There are several different training opportunities that require sign ups, such as C.P.R. and Kayaking Scouting America. More information is available under the Training Section.

SCOUTS TALK

Scouts Talk is a story-sharing program facilitated in your campsite by a staff member after Twilight Activities. In this program, a staff member will ask Scouts open-ended questions to facilitate story-sharing and fellowship within the unit.

PACKING LIST

UNIT EQUIPMENT

- Troop Flag
- First aid kits
- Patrol flags
- Bow saws
- Lanterns
- Rope
- Extra Plastic Sheeting/Tarps
- Brooms & Rakes
- Water hose
- Water Coolers
- Dining Fly
- Ice

ICE

Ice is not issued at Camp Osage, but it is available for purchase at the Trading Post. Camp Cherokee units receive ice with meals each day.

TROOP ISSUE

The Trading Post has some limited supplies, like rakes, hoses, shovels, and other camp equipment that can be borrowed by units at camp, using the Troop Issue Checkout form, which will be provided at check-in at camp. We do recommend bringing everything you think you will need, but this resource is available!



Individual Checklist

- ☐ Scout Uniform (Scouts and Leaders are expected to wear full Scout Field Uniforms at all evening flag ceremonies, evening meals, and programs. Full Scout Field Uniform includes official shirt, shorts, socks, and belt.)
- ☐ 3-5 pairs of socks *
- ☐ Sweater or jacket
- ☐ Swim trunks
- ☐ Raincoat or poncho*
- ☐ Extra underwear and t-shirts
- ☐ Hiking and/or tennis shoes
- ☐ Water shoes for river
- ☐ Bath towel and soap
- ☐ Tooth brush and tooth paste*
- ☐ Comb or brush
- ☐ Sleeping bag or sheet, blanket, and pillow
- ☐ Flashlight and extra batteries*
- ☐ Jeans or long pants
- ☐ Long-sleeved sweat shirt*
- ☐ Insect repellent containing DEET or Permethrin*
- ☐ Hat or cap*
- ☐ Scout Handbook*
- ☐ Individual program needs
- ☐ Health Form ("copy" filled out and signed. Medical examinations will NOT be given at camp)
- ☐ Spending money (consult unit leaders; usually $50-$75)
- ☐ Sunscreen*
- ☐ Water bottle*
- ☐ Stationery, pen or pencil
- ☐ Appropriate merit badge books
- ☐ Watch

Optional

- ☐ Musical Instrument
- ☐ Sewing kit*
- ☐ Camera
- ☐ Pocket knife (no sheath knives permitted!)*
- ☐ Sunglasses*
- ☐ Bible or personal religious literature

** Items available at the Kia Kima Trading Post*

WHAT *to* LEAVE *at* HOME

DO NOT BRING TO CAMP...

Firearms, ammunition, and bows are not allowed in camp; only those supplied by the Shooting Sports area are to be used. Sheath knives are not allowed at camp. Any such equipment brought to camp must be delivered to the Camp Director to be secured when the unit checks in. It will be returned when the unit checks out at the end of the week.

Alcoholic beverages and other non-prescribed drugs are strictly prohibited. Violators will be removed from camp. Tobacco use is only allowed in designated areas; please visit the camp administration to discuss where these areas are.

In addition, no pets of any kind or fireworks are allowed in camp. This is the policy of Scouting America. Please contact the Camp Director if someone in your unit uses a service animal.

Generators are not allowed as they are disruptive to other units.

Finally we recommend that items such as radios, MP3 players, electronic games, and other electronic devices not be brought to camp. Summer camp is an outdoor experience, and these items are not appropriate to that experience.

WHAT KIA KIMA PROVIDES

- Latrine and water supply
- Campsite shower
- 1 picnic table per campsite
- 2-person tents
- Tent platforms
- Bunks with mattresses or cots
- Bulletin board

Hot showers are available in the East, West, and Central Showers in Camp Osage and in the Central and West Showers in Camp Cherokee. These facilities, along with the Camp Osage Dining Hall, also have flush toilets.

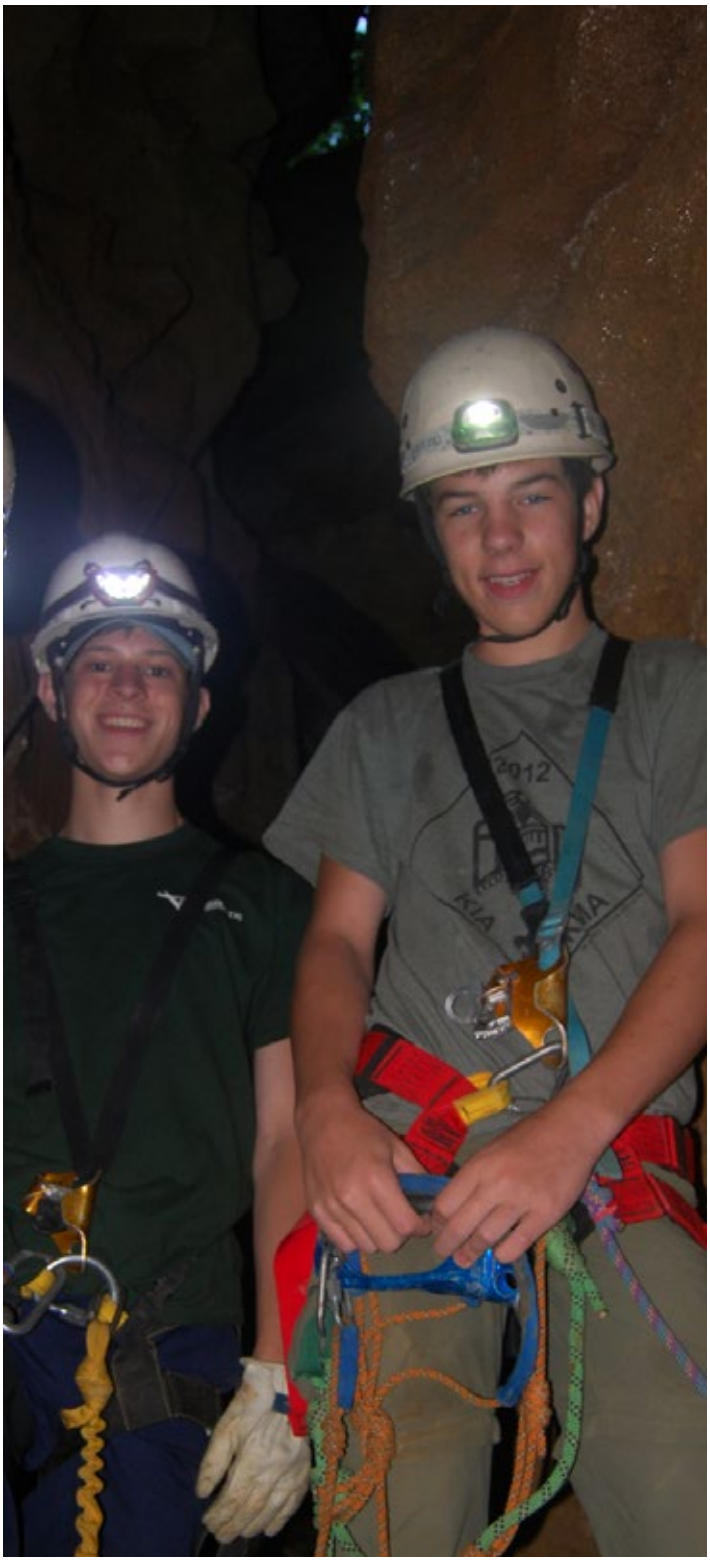
A FINAL NOTE

Other than some basic items, different people and units will bring different items with them. A good exercise is to think about your perfect week at camp and bring items that you see in your mental picture. If you want to spend the week fishing don't forget to bring your rod and tackle box.

The average height of the beds is 14" from the floor to the bottom of the bed if you are looking for footlockers that can fit underneath.



NEARBY ACTIVITIES
(not facilitated by Kia Kima)



BLANCHARD SPRINGS CAVES

Roughly an hour and a half southwest from the Reservation in the Ozark-St. Francis National Forest is the "living cave" of Blanchard Springs Caverns. The Forest Service offers several guided tours ranging from easy half-mile trails to the Wild Cave Tour taking Scouts into the undeveloped sections of the Caverns. Reservations and more information available through the US Forest Service.

OLD KIA KIMA

Just down-river from the Reservation is the original location of Kia Kima. The Old Kia Kima Preservation Association has restored and reopened the original stone lodges and the historic Thunderbird Lodge for use by youth groups. Reservations must be made through the O.K.K.P.A. at their Web site: *www.oldkiakima.org*



GOLF IN CHEROKEE VILLAGE

Within Cherokee Village, AR, there are two public golf courses. The North Golf Course is a beautiful 18 hole course around the South Fork River which divides the course. The South Course was described by *Golf Digest* as "A hidden diamond in Arkansas, beautiful mountain course, great design, bent greens and Zoysia fairways, greens are very good, a long challenge with sand and hills, need every club, nice scenery, quick play, not crowded at all, terrific staff and friendly atmosphere." Please make sure there are two adult leaders in camp at all times!

HISTORY *of* KIA KIMA

A TRADITION SINCE 1916

The high traditions of Kia Kima began in 1916 when Bolton Smith, a Memphis investment banker and the first president of the Chickasaw Council, purchased and donated the original 206.28 acre on April 11, 1916. The main campsite was situated on a bluff overlooking the South Fork of the Spring River. The name "Kia Kima" is taken from a Zuni pueblo and translates to "Nest of the Eagles."



In the early years, Scouts rode the train from Memphis to Hardy as individuals without their troops. Scouts were assigned to stone lodges with other Scouts and sorted into tribes for intracamp competitions. Most Scouts stayed at Kia Kima for several weeks or the entire summer. A special sash was presented to Scouts who qualified as good campers at the old camp.

As a result of transportation costs and a shortage of supplies and leadership, Kia Kima was closed for summer camping during the World War II years. In 1947 a group of Kia Kima alumni wanted to see their old camp reopened, and, after extensive fundraising by the alumni, the camp reopened in 1948. Also in 1948, the Chickasaw Council adopted the Order of the Arrow as a part of its camping program. Chickasah Lodge of the Order of the Arrow was founded at Kia Kima and held its first Ordeal ceremony there that year.

As Scouting grew, Kia Kima quickly outgrew its property. In 1964, following a land swap with real estate developer John Cooper, Kia Kima officially opened at the current Reservation. In exchange for the remaining 160 acres of the original property, Cooper donated 540 acres and built numerous buildings, roads, a water system, a bridge, and a lake for the camp. Camp Cherokee opened in 1965 as the outpost camp across the river from Main Camp (later renamed as Camp Osage). Over the years

The program at Kia Kima also continued to grow as it became a regional destination in the heart of the Ozarks. The program at Kia Kima expanded its focus to older Scouts, and, in 1991, the Ozark Venture Base was founded for Scouts and Explorers.

In 2015, a large capital campaign saw the completion of a new dining hall and parade ground in Camp Osage along with several new campsites, shower houses, and program facilities.

Today, Kia Kima continues to serve thousands of Scouts and Scouters each year as a Scouting paradise. We cannot wait to continue that tradition with you this summer!



More information on the history and traditions of Kia Kima is available at kiakima.org/history The Kia Kima Alumni Association also has extensive historical documents, images, and videos in their online museum: kiakimamuseum.org

JOIN *the* KIA KIMA STAFF

"BEST JOB I EVER HAD!"

Every summer, Kia Kima hires nearly one hundred staff members in a variety of program and support staff positions. It takes this highly dedicated group of Scouters to make it happen. You will have the opportunity to change the lives of Scouts who come through our gates and leave a lasting impact. Staff typically work for 5-7 weeks during the summer, and room and board are provided. Applications are available online at *www.kiakima.org/staff* This application is sent to our Kia Kima Board of Directors who will begin reviewing the applications in January and scheduling interviews. Interview Day is typically in February, on a Saturday. This day will be shared on the Chickasaw Council calendar, on the council Web site.

We know that potential camp staff members have many options for how they spend their summer, so the Kia Kima team is happy to work with applicants and hired staff members to coordinate schedules. Additionally, Kia Kima offers competitive pay to its camp staff. We believe that fair pay (for the camp environment) is key to recruiting and retaining great talent!



CAMP STAFF ELIGIBILITY

01. Be a registered member of Scouting America (in any program) by camp start
02. Be fifteen years or older or have completed the ninth grade before arriving at camp
03. Have experience in unit leadership (youth or adult roles) or other leadership exposure
04. Have an interest and a passion for sharing Scouting and life skills with others
05. Be able to work in a fast-paced, flexible environment
06. Be heavily invested in the camping and advancement elements of the Scouting America program
07. Be in good physical condition (current Scouting America *Annual Health and Medical Record*

APPLY FOR STAFF OR THE C.S.D. PROGRAM AT

WWW.KIAKIMA.ORG/STAFF

CAMP STAFF DEVELOPMENT



JOIN STAFF EARLY!

The C.S.D. Program provides an opportunity for Scouts to learn about working on Kia Kima Staff. Participants live, eat, and sleep as staff members for two weeks. The first week C.S.D.s will rotate through the different program areas learning and helping with the instructors. For the second week, participants will choose an area where they will work for the week.

As part of the application, C.S.D. applicants will select their top choices for which weeks they wish to work. These weeks need to be consecutive and not when their unit is in camp. If a Scout wishes to attend camp as a regular camper and as a C.S.D. in the same summer, they should participate as a camper earlier in the summer than their C.S.D. assignment.

C.S.D. ELIGIBILITY

01. Be a registered member of Scouting America (in any program) by camp start
02. Be fourteen years or older before arriving at camp
03. Have experience in unit leadership (youth or adult roles) or other leadership exposure
04. Have an interest and a passion for sharing Scouting and life skills with others
05. Be in good physical condition (current Scouting America *Annual Health and Medical Record* is required)

MERIT/HONOR TROOP

The Merit Troop and Honor Troop awards recognize units that participate fully in the camp program and demonstrate the true spirit of Scouting. All units receiving the Merit and Honor Troop awards will be recognized at the closing campfire with special ribbons to hang from the unit's flag. This form must be returned only to the Administration Building on Friday by noon of your week of camp.

MERIT TROOP

Complete 7 of the 9 following requirements.

- ☐ The unit has 50% of its active membership at camp.
- ☐ 50% of youth at camp earn the Participation Award.
- ☐ The Scoutmaster or assistant attends all leaders meetings.
- ☐ The Scouts and leaders attend the evening assembly in Scouting America field uniform.
- ☐ The unit builds a campsite gateway or other large pioneering project.
- ☐ The unit attends the vespers service or participates in an inter-unit vespers service.
- ☐ The unit has Order of the Arrow members that participate or plan to participate in the Summer Fellowship.
- ☐ The unit signs up and cleans one public shower-house during the week.
- ☐ The unit demonstrates Scout Spirit by participating with songs and skits at assemblies, meal time, and the Kia Kima Shuffle.

Thunderbird Troop

The Thunderbird Troop is considered the top troop of the week at Kia Kima. This prestigious award is given to one troop in each camp that demonstrates the Scout Oath and Law throughout their time at camp. Only Honor Troops are eligible for this award. The Thunderbird Troop is voted on by those who know them best: the other troops in camp. The details will be explained at the SPL meetings.

HONOR TROOP

In addition to achieving Merit Troop, a unit must complete 4 of the 5 following requirements with verification to become an Honor Troop.

- ☐ The unit maintains a clean campsite throughout the week with an average of 85 points or higher. Approval (given at Friday SPL meeting):_____
- ☐ The unit performs a conservation or camp improvement project while at camp. The project must be approved beforehand, and checked upon completion by the Nature Lodge Director, Camp Commissioner, or Program Director. Approval: _____
- ☐ The unit plans one inter-unit or inter-campsite activity such as a cracker barrel or a campfire. The activity must foster a sense of Scouting friendship between at least two units. Brief description of activity and other unit:
  _____
  _____
  _____
- ☐ The Senior Patrol Leader or designated assistant attends all SPL meetings and receives the Program Director's initials (meetings may not occur every day).

  Mon_____ Tues_____ Wed_____

  Thur_____ Fri_____
- ☐ 50% of youth at camp earn the Summer Camp God & Country Award.

TROOP: _____

Osage or Cherokee

PARTICIPATION AWARD

The Kia Kima Participation Award is a prestigious honor identified by a special pin only achieved by those Scouts and adults with the desire to get the most out of their summer camp experience. The steps to earning this award are outlined in the tables below. Complete either Option 1 or Option 2. Please list the number of youth earning the award and the number of adults below.

TROOP: _____ YOUTH: _____ ADULTS: _____

Youth

Option 1

Do one from list A and four of the following from list B

List A

Participate in

- ☐ 1. Add-a-Program
- ☐ 2. Mile Swim
- ☐ 3. Lead a prayer/grace
- ☐ 4. Kayak Scouting America
- ☐ 5. Canoe Float
- ☐ 6. Mesara Outpost
- ☐ 7. Assist in a flag ceremony

List B

Participate in

- ☐ 1. Inter-unit Activity
- ☐ 2. Free Swim
- ☐ 3. Blobbing
- ☐ 4. Free Boating
- ☐ 5. Water Slide
- ☐ 6. Open Shoot
- ☐ 7. Open Handicraft
- ☐ 8. Open Scoutcraft
- ☐ 9. Free Climbing
- ☐ 10 Water Carnival
- ☐ 11. Home-made Boat Race
- ☐ 12. Sports Tournament
- ☐ 13. Kia Kima Shuffle
- ☐ 14. Attend vespers or host a service

Option 2 Complete 1 of the following

- ☐ 1. Participate in at least 8 activities from list B
- ☐ 2. Trailblazer Program
- ☐ 3. Ozark Venture Base Program
- ☐ 4. Lifeguard

Adults

Option 1 Complete 5 of the following

- ☐ 1. Volunteer for at least two hours in the Trading Post
- ☐ 2. Help build or repair a tent platform
- ☐ 3. Lifeguard at the aquatics area for an evening
- ☐ 4. Serve as an assistant Ranger for one project
- ☐ 5. Participate in Mesara Outpost
- ☐ 6. Participate in Scout Leader Cook-Off
- ☐ 7. Drive a vehicle on a field trip
- ☐ 8. Participate in inter-unit activity
- ☐ 9. Participate in Blobbing
- ☐ 10. Assist in a program area for one day
- ☐ 11. Participate in Scoutmaster Shoot Off
- ☐ 12. Participate in an Add-On-Program
- ☐ 13. Help supervise the clean-up of the commissary or Dining Hall for three meals
- ☐ 14. Complete an adult leader training
- ☐ 15. Participate in Mile Swim
- ☐ 16. Volunteer in the Trailblazers area
- ☐ 17. Participate in one of the training programs offered during the week
- ☐ 18. Participate in Canoe Float
- ☐ 19. Participate in Water Slide
- ☐ 20. Other activity approved ahead of time by the Program Director or Camp Director

Option 2 Complete 1 of the following

- ☐ 1. Serve as an assistant Ranger for a part of a least three days
- ☐ 2. Instruct a merit badge for a week
- ☐ 3. Complete the Lifeguard program
- ☐ 5. Complete the Climbing Instructor program
- ☐ 6. Participate in O.U.T.

KIA KIMA

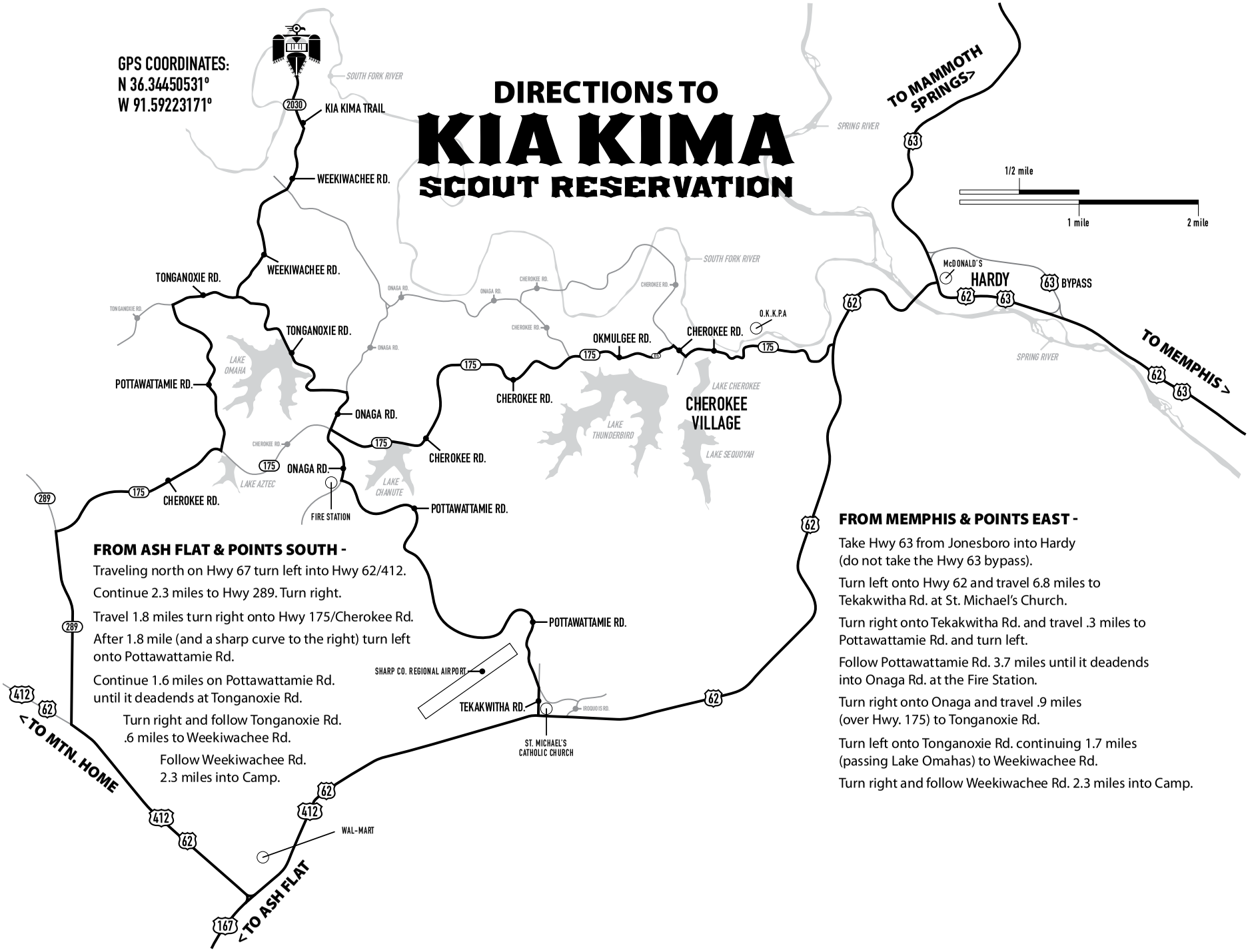
CAMP OSAGE

	2027 Osage Merit Badge Times	9:00	10:00	11:00	Lunch	2:00	3:00	4:00	Cost
Aquatics	Red Cross Lifeguard (all day)	All Day							$50
	Canoeing						Session 1	Session 2	
	Kayaking	Session 1		Session 2		Session 3			
	Lifesaving	Session 1							
	Motorboating (Cherokee)	Session 1		Session 2				Session 3	$15
	Rowing (Cherokee)	Session 1							
	Small-Boat Sailing (Cherokee)					Session 1			
	Swimming		Session 1	Session 2		Session 3	Session 4		
	Swimming Instruction / Beginner Support		Available	Available		Available	Available		
	Whitewater	Session 1				Session 2			$35
Handicrafts	Art/Animation/Painting	Session 1						Session 2	$10
	Basketry					Session 1			$15
	Game Design			Session 1			Session 2		
	Leatherwork	Session 1					Session 2		$15
	Model Design & Building		Session 1						
	Moviemaking			Session 1				Session 2	
	Photography					Session 1			
	Pottery/Sculpture		Session 1						$15
	Theater						Session 1		$10
	Wood Carving	Session 1				Session 2			$15
Scoutcraft	Trailblazers (First-year Scout Program)	Session 1				Session 2			
	Camping	Session 1				Session 2			
	Cooking		Session 1				Session 2		$15
	Emergency Preparedness/Safety			Session 1		Session 2			
	Fire Safety/Wildland Fire Management			Session 1				Session 2	
	First Aid	Session 1					Session 2		
	Search and Rescue	Session 1							
	Wilderness Survival						Session 1		
Nature Lodge	Oceanography/Weather	Session 1					Session 2		
	Fishing/Fly Fishing		Session 1				Session 2		
	Insect Study/Bird Study	Session 1				Session 2			
	Nature/Forestry/Fish & Wildlife		Session 1					Session 2	
	Environmental Science	Session 1							
	Combined Animal Study			Session 1				Session 2	
	Geology/Soil & Water Conservation					Session 1			
	Plant Science						Session 1		
Tech Center	Astronomy/Space Exploration			Session 1				Session 2	
	Automotive Maintenance	Session 1				Session 2			$5
	Aviation						Session 1		
	Cybersecurity			Session 1		Session 2			
	Engineering/Inventing		Session 1				Session 2		
	Artificial Intelligence	Session 1					Session 2		
	Programming	Session 1				Session 2			
	Radio		Session 1					Session 2	
	Robotics			Session 1				Session 2	$15
	Welding		Session 1	Session 2			Session 3	Session 4	$15
Life to Eagle	Citizenship in Nation	Session 1						Session 2	
	Citizenship in the World			Session 1		Session 2			
	Communication/Public Speaking		Session 1						
	Scouting Heritage/American Heritage						Session 1		
	Personal Management		Session 1				Session 2		
Range	Archery	Session 1					Session 2		$10
	Rifle Shooting	Session 1					Session 2		$15
	Shotgun Shooting	Session 1					Session 2		$25
Sports	Chess			Session 1					
	Golf					Session 1			
	Multisport						Session 1		
	Personal Fitness	Session 1							
OVB	A.T.V. Adventure	Session 1				Session 2			$100
	Climbing Merit Badge					Session 1			
	C.O.P.E.	Session 1							
	Metalwork/Woodwork Merit Badge					Session 1			$25
	Mountain Man	Session 1							$25
	Ozark Ultimate Trek	All Week							$120

CAMP CHEROKEE

	2027 Cherokee Merit Badge Times	9:00	10:00	11:00	Lunch	2:00	3:00	4:00	Cost
Aquatics	Red Cross Lifeguard (all day)	All Day							$50
	Canoeing		Session 1				Session 2		
	Kayaking		Session 1			Session 2			
	Lifesaving	Session 1				Session 2			
	Motorboating	Session 1		Session 2				Session 3	$15
	Rowing	Session 1							
	Small-Boat Sailing					Session 1			
	Swimming			Session 1				Session 2	
	Swimming Instruction / Beginner Support			Available				Available	
	Whitewater (in Osage)	Session 1				Session 2			$35
Handicrafts	Wood Carving	Session 1							$15
	Basketry		Session 1					Session 2	$15
	Photography		Session 1						
	Art/Animation/Sculpture			Session 1					$10
	Leatherwork			Session 1					$15
	Model Design & Building					Session 1			
	Game Design						Session 1		
	Theater (in Osage)						Session 1		$10
Scoutcraft	Trailblazers (First-year Scout Program)	Session 1							
	Emergency Preparedness/Safety	Session 1						Session 2	
	Search and Rescue	Session 1							
	Cooking		Session 1						$15
	Camping					Session 1			
	First Aid					Session 1			
	Wilderness Survival					Session 1			
	Fire Safety/Wildland Fire Management							Session 1	
Nature Lodge	Astronomy/Space Exploration	Session 1							
	Environmental Science	Session 1							
	Combined Animal Study		Session 1						
	Oceanography/Weather		Session 1				Session 2		
	Nature/Forestry/Fish & Wildlife			Session 1					
	Geology/Soil & Water Conservation					Session 1			
	Fishing/Fly Fishing					Session 1			
	Insect Study/Bird Study							Session 1	
Tech Center	Artificial Intelligence	Session 1					Session 2		
	Automotive Maintenance (in Osage)	Session 1				Session 2			$5
	Cybersecurity		Session 1						
	Radio		Session 1					Session 2	
	Programming			Session 1					
	Robotics			Session 1				Session 2	$15
	Engineering/Inventing					Session 1			
	Aviation						Session 1		
	Welding (in Osage)		Session 1	Session 2			Session 3	Session 4	$15
Life to Eagle	Citizenship in the Nation							Session 1	
	Citizenship in the World						Session 1		
	Communication/Public Speaking			Session 1	Lunch	Session 1			
	Personal Management		Session 1						
Range	Archery	Session 1					Session 2		$10
	Rifle Shooting	Session 1					Session 2		$15
	Shotgun Shooting	Session 1					Session 2		$25
Sports	Personal Fitness	Session 1							
	Chess			Session 1					
	Multisport						Session 1		
OVB	A.T.V. Adventure	Session 1				Session 2			$100
	Climbing Merit Badge					Session 1			
	C.O.P.E.	Session 1							
	Metalwork/Woodwork Merit Badges					Session 1			$25
	Mountain Man	Session 1							$25
	Ozark Ultimate Trek	All Week							$120

DIRECTIONS TO KIA KIMA SCOUT RESERVATION



FROM ASH FLAT & POINTS SOUTH -

Traveling north on Hwy 67 turn left into Hwy 62/412.

Continue 2.3 miles to Hwy 289. Turn right.

Travel 1.8 miles turn right onto Hwy 175/Cherokee Rd.

After 1.8 mile (and a sharp curve to the right) turn left onto Pottawattamie Rd.

Continue 1.6 miles on Pottawattamie Rd. until it deadends at Tonganoxie Rd.

Turn right and follow Tonganoxie Rd. .6 miles to Weekiwachee Rd.

Follow Weekiwachee Rd. 2.3 miles into Camp.

FROM MEMPHIS & POINTS EAST -

Take Hwy 63 from Jonesboro into Hardy (do not take the Hwy 63 bypass).

Turn left onto Hwy 62 and travel 6.8 miles to Tekakwitha Rd. at St. Michael's Church.

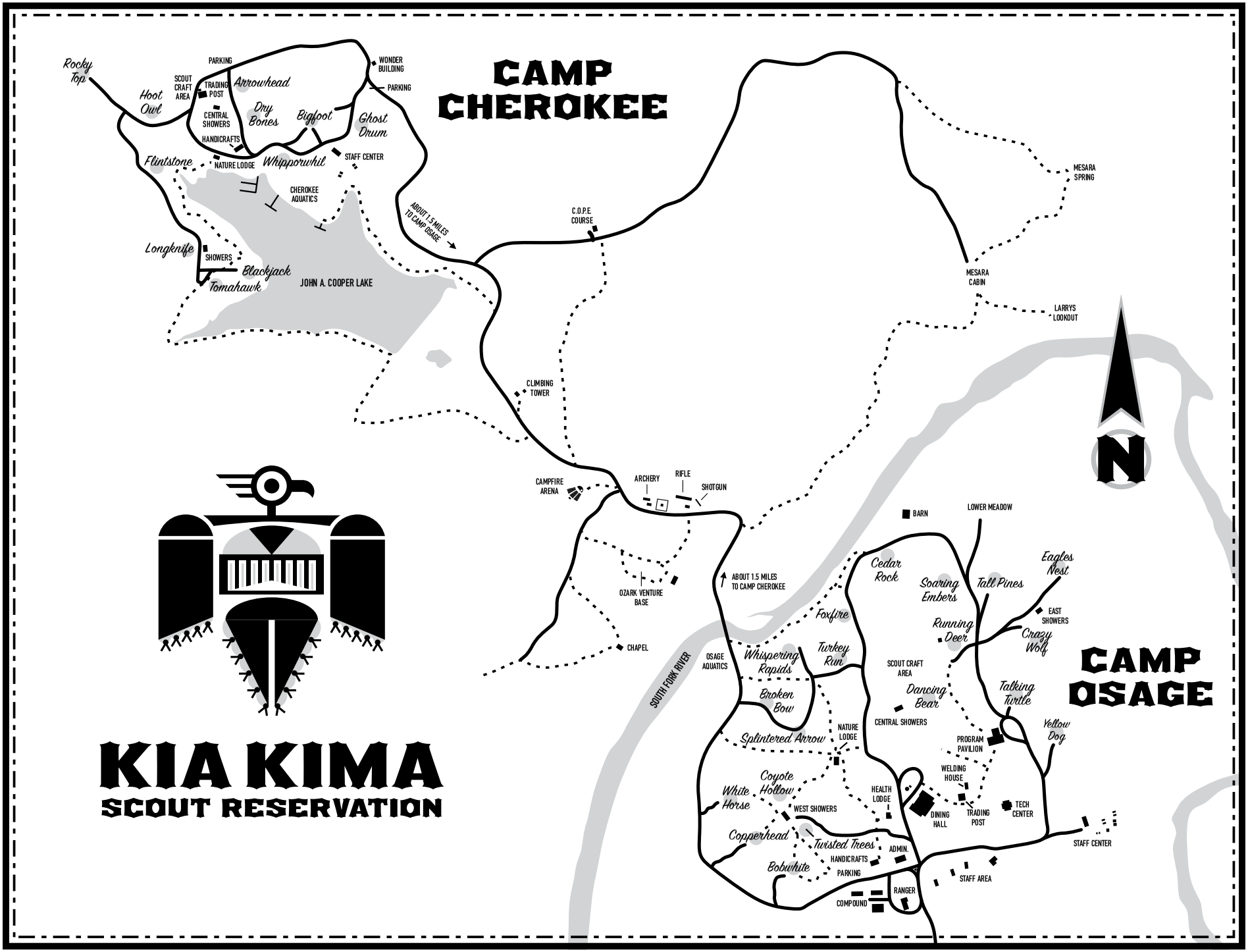
Turn right onto Tekakwitha Rd. and travel .3 miles to Pottawattamie Rd. and turn left.

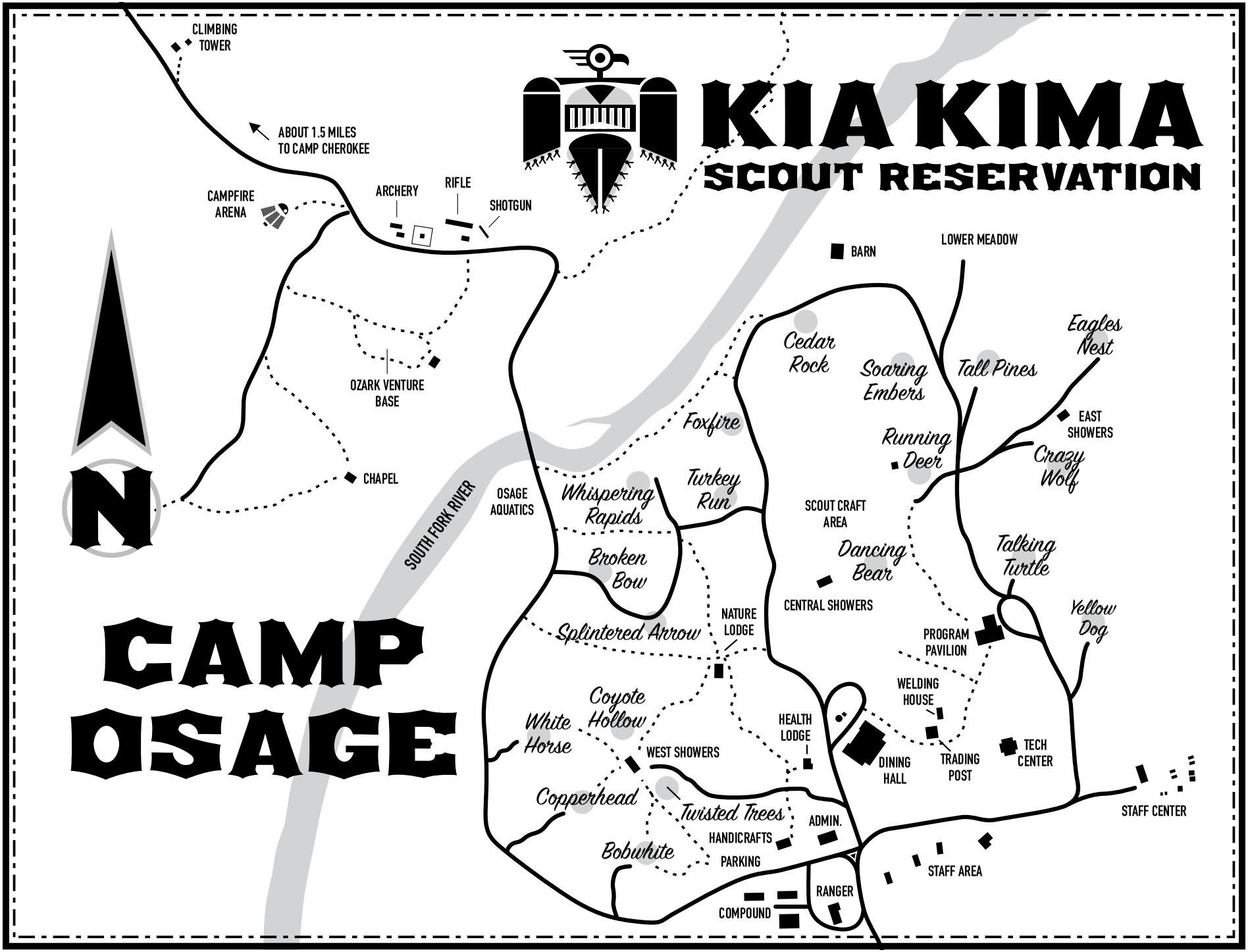
Follow Pottawattamie Rd. 3.7 miles until it deadends into Onaga Rd. at the Fire Station.

Turn right onto Onaga and travel .9 miles (over Hwy. 175) to Tonganoxie Rd.

Turn left onto Tonganoxie Rd. continuing 1.7 miles (passing Lake Omahas) to Weekiwachee Rd.

Turn right and follow Weekiwachee Rd. 2.3 miles into Camp.


KIA KIMA
SCOUT RESERVATION
CAMP CHEROKEE
Rocky Top
Hoot Owl
PARKING
SCOUT CRAFT AREA
TRADING POST
Arrowhead
WONDER BUILDING
PARKING
CENTRAL SHOWERS
Dry Bones
Bigfoot
Ghost Drum
HANDICRAFTS
Flintstone
NATURE LODGE
Whippoorwhil
STAFF CENTER
CHEROKEE AQUATICS
Longknife
SHOWERS
Blackjack
Tomahawk
JOHN A. COOPER LAKE
ABOUT 1.5 MILES TO CAMP OSAGE
C.O.P.E. COURSE
MESARA SPRING
MESARA CABIN
LARRYS LOOKOUT
CLIMBING TOWER
CAMPFIRE ARENA
ARCHERY
RIFLE
SHOTGUN
OZARK VENTURE BASE
CHAPEL
ABOUT 1.5 MILES TO CAMP CHEROKEE
N
CAMP OSAGE
BARN
LOWER MEADOW
Cedar Rock
Soaring Embers
Tall Pines
Eagles Nest
EAST SHOWERS
Foxfire
Running Deer
Crazy Wolf
Turkey Run
Whispering Rapids
OSAGE AQUATICS
SCOUT CRAFT AREA
Dancing Bear
Talking Turtle
Broken Bow
CENTRAL SHOWERS
Yellow Dog
SOUTH FORK RIVER
Splintered Arrow
NATURE LODGE
PROGRAM PAVILION
WELDING HOUSE
Coyote Hollow
White Horse
HEALTH LODGE
WEST SHOWERS
DINING HALL
TRADING POST
TECH CENTER
Copperhead
Twisted Trees
ADMIN.
STAFF CENTER
HANDICRAFTS
Bobwhite
PARKING
STAFF AREA
RANGER
COMPOUND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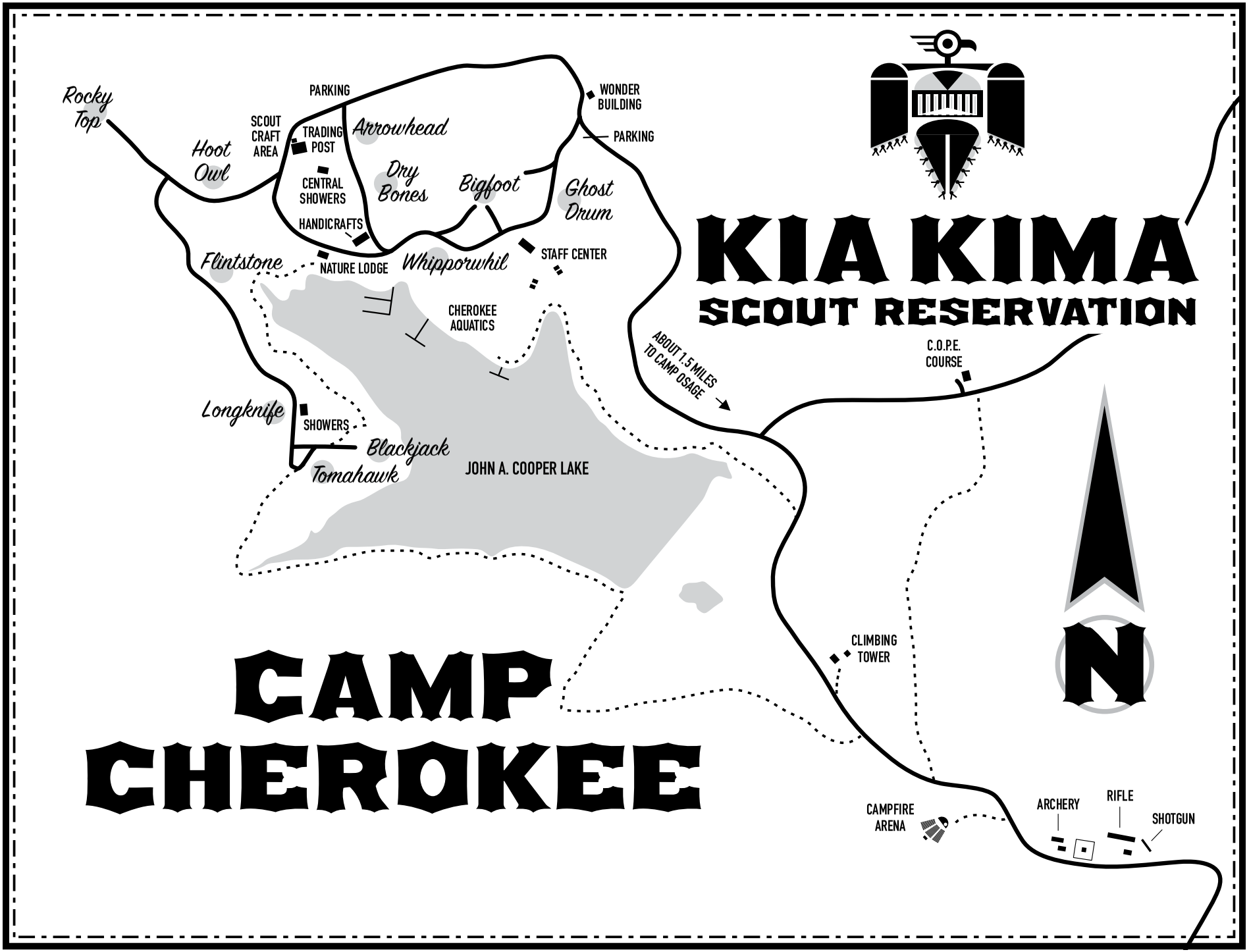
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CLIMBING TOWER
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ARCHERY
RIFLE
SHOTGUN
N

KIA KIMA SCOUT RESERVATION 2027

SPECIFIC DIETARY NEEDS AND FOOD ALLERGIES

Please list the names and supporting information of each person with specific dietary needs or food allergies who will be attending summer camp this year. We are committed to ensuring that each participant has a safe stay at camp! Please email to the Camp Director, at director.kiakima@gmail.com, **AND** bring a copy to camp!

Unit: _____ Camp Osage OR Camp Cherokee Week at camp: C1|C2|1|2|3|4|5

Unit Contact Person: _____ Phone: _____

Unit Contact Email: _____

Participant Name: _____

Please describe the dietary needs or food allergies of this participant in the space below:

_____

_____

Whom should we contact about accommodations for this participant?

Name: _____ Phone: _____ Email: _____

Participant Name: _____

Please describe the dietary needs or food allergies of this participant in the space below:

_____

_____

Whom should we contact about accommodations for this participant?

Name: _____ Phone: _____ Email: _____

Participant Name: _____

Please describe the dietary needs or food allergies of this participant in the space below:

_____

_____

Whom should we contact about accommodations for this participant?

Name: _____ Phone: _____ Email: _____

ALLERGY AND SPECIAL DIET INFORMATION

KIA KIMA SCOUT RESERVATION

At Kia Kima Scout Reservation, our first priority is the safety and well-being of our campers. We have systems in place to ensure that all Scouts and leaders who have special dietary needs or food allergies are accommodated in Camp Osage and in Camp Cherokee. We can store supplemental food in our dining hall kitchen; prepare a modified menu; or work with the Scout, parent(s), or leaders to provide acceptable alternative foods.

Please make the administration and foodservice aware of any specific dietary needs or food allergies prior to camp. This can be done by entering allergy and special diet information on the individual participant's profile in the online registration system (Black Pug), e-mailing the Camp Director, calling the Council office (901-327-4193), or by submitting this form. In doing this, the administration team can communicate with Scouts/parents and leaders before their stay at camp.

If any leaders or parents have questions or concerns before or during camp, please contact the Camp Director, at director.kiakima@gmail.com or 901-327-4193.

Again, it is our first priority to ensure that everyone is safe and accommodated. If you feel that we are missing the mark with dietary needs, please let us know!

Sample Camp Osage Activities and Training Schedule

SUNDAY	MONDAY	TUESDAY **Alumni Association T-Shirt Day**	WEDNESDAY	THURSDAY **2022 Kia Kima T-Shirt Day**	FRIDAY **OA T-shirt Day** **OA Sash @ Flag/Campfire**	SATURDAY
1:00-4:00 p.m. – Check-in 5:30 p.m. – OUT/LOST meet @ Dining Hall 5:45 p.m. – Assembly 6:00 p.m. – Dinner 7:00 p.m. – Leaders Meeting @ Dining Hall 8:30 p.m. – Opening Campfire (Council Ring) **Notes** **Sports tournaments—Signups Monday; Tournaments held Tuesday through Friday after lunch and dinner, contingent on participation** **Canoe Floats – First-come, first-served basis** **Conservation projects – See Nature Lodge** **ACTIVITIES SUBJECT TO CHANGE WHEN NECESSARY DUE TO WEATHER, STAFFING, OR OTHER SCHEDULING INTERESTS** **CO = Camp Osage** **CC = Camp Cherokee**	6:00 a.m. – Mile Swim Practice (CC Waterfront) 2:00-5:00 p.m. – Swim and Water Rescue Adult Training (CC Waterfronts), Part 1 5:30-8:00 p.m. – Troop Canoe Float (optional; sign up in Admin) 7:00–8:30 p.m. – Kayaking BSA Course (CO WF) 7:00-8:30 p.m. – Open Waterfront (CO/CC WF); Open Climbing; Open Shooting Sports; Open Scoutcraft	6:00 a.m. – Mile Swim Practice (CC Waterfront) 9:00 a.m.-12:00 p.m. – Swim and Water Rescue Adult Training (CO Waterfront), Part 2 1:00-2:00 p.m. – Sports Tournaments 1:00-1:30 p.m. – Leave No Trace Awareness (Dining Hall Stage) 5:30-8:00 p.m. – Troop Canoe Float (optional; sign up in Admin) 7:00–8:30 p.m. – Kayaking BSA Course (CO WF) 7:00-8:30 p.m. – Open Waterfront (CO/CC WF); Open Climbing; Open Shooting Sports & Muzzleloaders; Open Scoutcraft 8:30-9:30 p.m. OA Fellowship @ the Dining Hall	6:00 a.m. – Mile Swim Practice (CC Waterfront) 1:00-2:00 p.m. – Sports Tournaments 1:00-5:00 p.m. – American Heart Association CPR/First Aid Instruction (SM Lounge) 7:30 p.m. – Vespers (Chapel) 8:30 p.m. – Brotherhood Walk (Council Ring after Vespers) 8:30-9:30 p.m. – Kia Kima Shuffle (Dining Hall)	6:00 a.m. – Mile Swim Practice (CC Waterfront) 12:00 p.m. – (Osage Troops) Lunch in Campsite 12:00 p.m. – Scoutmasters' Lunch in the Osage Dining Hall for Both Camps 1:00-2:00 p.m. – Sports Tournaments 5:30 p.m. – Trailblazer Overnighter (Departs from CO Trailblazer Area) 5:30-8:00 p.m. – Troop Canoe Float (optional) 7:00-8:30 p.m. – Open Waterfront (CO/CC WF); Open Shooting Sports; Open Handicrafts; Open Tech Center 8:30 p.m. – Osage Leaders Cook-off Judging (Program Pavilion) 8:30 p.m. – Staff Open House (Meet at CO Admin)	8:15 a.m. – Aviation, Cit. in the Nation (MEET AT 9:15), and Climbing Field Trip (Meet @ Admin) 9:00-10:30 a.m. – Merit Badge Makeup (Program Areas) 9 a.m.-12:00 p.m. – Open Scoutcraft; Open Handicrafts 10:00 a.m. – Leader Shoot-off (Range) 11:00-11:45 a.m. – Tech Challennge (Tech Center) 11:00-11:45 a.m. – Trek Safely (CO Scoutcraft) 11:00 a.m.-12:00 p.m. – Swim/Slide(CO)/Blob (CC WF) 12:00-5:00 p.m. – Add-on Program Whitewater Kayaking Trip 1:00-3:30 p.m. – Fire Safety Trip (Admin Porch) 2:00 p.m. – Scout Top Shot Competition 2:00-3:00 p.m. – Free Swim/Slide 3:00 p.m. – Homemade Boat Race (Waterfront) 3:30 p.m. – Water Carnival 7:00 p.m. – OA Fellowship @ Council Ring 8:30 p.m. – Closing Campfire with Order of the Arrow callout ceremony	6:00 a.m. – Mile Swim for all qualifiers at Camp Cherokee Waterfront By 10:00 a.m. – Checkout! **EVERY DAY** 7:45 a.m. – Mornning Assembly 8:00 a.m. – Breakfast 12:00 p.m. – Open Lunch 5:45 p.m. – Evening Assembly 6:00 p.m. – Dinner

Sample Camp Cherokee Activities and Training Schedule

SUNDAY	MONDAY	TUESDAY **Kia Kima Alumni Association T-Shirt Day**	WEDNESDAY	THURSDAY **2018 Kia Kima T-Shirt Day**	FRIDAY **OA T-shirt Day** **OA Sash @ Flag/Campfire**	SATURDAY
1 – 4:00pm Check-in! 5:30pm – OUT/LOST Meets @ Dining Hall 5:30pm Dinner 6:30pm Leaders Meeting @ Handicrafts Pavilion 7:40pm Assembly 8:30pm- Campfire **Notes** **Sports tournaments—Signups Monday; Tournaments held Tuesday through Friday after lunch and dinner, contingent on participation** **Cherokee – Trash Drop on the way to Flag each day.** **Canoe Floats – First come, first served basis** **Conservation projects – See Nature Lodge** **ACTIVITIES SUBJECT TO CHANGE WHEN NECESSARY DUE TO WEATHER, STAFFING, OR OTHER SCHEDULING INTERESTS** **CO=Camp Osage** **CC=Camp Cherokee**	6am- Mile Swim Practice 2-3pm Climb on Safely (Tower) 2-5 Swim and Water Rescue Adult Training (CO and CC Waterfronts) Part 1 5:30-8pm Troop Canoe Float (optional) 7–8:30pm Kayaking BSA Course (CO WF) 7-8:30pm Swim, Slide(CO WF) –Iceberg – Open Climbing – Open Shooting Sports– Mountain Boarding (CO) – Open Scoutcraft	6am- Mile Swim Practice 9-12 Swim and Water Rescue Adult Training (CC Waterfront) Part 2 1- 2pm Sports Tournaments 1 – 1:30pm Leave No Trace Awareness (CO SM Lounge) 2-5 Paddlecraft Safely Adult Training (CC Waterfront) Part 1 5:30-8pm Troop Canoe Float (optional) 7–8:30pm Kayaking BSA Course (CO WF) 7-8:30pm Swim/Blob (CC WF) - Open Climbing – Open Shooting Sports & Muzzleloaders – Open Handicrafts – Open Scoutcraft – 8:30pm-9:30- OA Fellowship @ Trading Post Front Porch	6am- Mile Swim Practice 9-12 Paddlecraft Safely Adult Training (CC WF) Part 2 1- 2pm Sports Tournaments 1-5 Red Cross CPR/First Aid Instruction (CO SM Lounge) 7:30pm – Vespers (Chapel) 8:30pm Brotherhood Walk (Council Ring after Vespers) 8:30pm-9:30 Kia Kima Shuffle (Trading Post Porch)	6am- Mile Swim Practice 12pm- Scoutmasters Lunch in the Osage Dining Hall for Both Camps 1-2pm Sports Tournaments 1-1:45pm Trek Safely (CC Scoutcraft) 5:15pm Trailblazer Overnighter 5:30-8pm Troop Canoe Float (optional) 7-8:30pm Swim, Slide, Iceberg (COWF) - Open Shooting Sports – Mountain Boarding, 8:30pm Leaders Cook-off Judging (CC Trading Post) 8:30 Staff Open House (CC Staff Center)	8:15am Cit. in the Nation (9:00), Scouting Heritage, and Climbing Field Trip 9-12:00am Thunderbird Aquatics 9-10:30am MB Makeup 9-12pm Open Scoutcraft - Open Handicrafts 9- 12pm Masera Outpost (Masera Cabin) 10:00am Leader Shoot-off 11-12pm Swim/Blob (CC WF) 12-5pm Add-on Program Whitewater Kayaking Trip 1-3:30pm Fire Safety Trip (Admin Porch) 2pm Scout Top Shot Competition (Range) 2-3 Free Swim / Slide 2-4 Kia Kima Museum (Old Dining Hall) 2-5pm Thunderbird Aquatics 2:15-3:15pm Masera Outpost (Masera Cabin) 3pm Home Made Boat Race(Waterfront) 3:30pm Water Carnival 6:45 pm Assembly 7:00 pm OA Fellowship @ Council Ring 8:30pm Closing Campfire with Order of the Arrow callout ceremony	6:00am Mile Swim for all qualifiers at Camp Cherokee By 10:00am - Checkout! **Daily Schedule** **6:00 Food Pickup** **7:15 Breakfast** **8:30 Assembly** **9:00 1st session** **9:15 Leader Meeting** **10:00 2nd Session** **11:00 3rd Session** **12:00 Lunch** **2:00 4th session** **3:00 5th session** **4:00 6th session** **4:00 Food Pickup** **5:30 Dinner** **6:30 SPL Meeting / Evening Flag** **7:00 Twilight Activities** **10:00 Taps**

Camp Osage Sample Menu – Kia Kima Scout Reservation

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
Breakfast		**Breakfast Burrito Cereal Oranges/Fruit Oatmeal Juice/Milk**	**Biscuits & Gravy Sausage Patties Cereal Fruit Oatmeal Juice/Milk**	**Scrambled Eggs Bacon Cereal Fruit Oatmeal Juice/Milk**	**Biscuits Sausage Patty Egg Patty Cereal Fruit Oatmeal Juice/Milk**	**French Toast Sticks Sausage Links Cereal Fruit Oatmeal Juice/Milk**	**Danish Cereal Juice/Milk**
Lunch		**Pizza Chips Cookies Mixed Fruit Salad Drink**	**Hot Dogs w/ Chili Fritos Peach Halves Drink**	**Chicken Sandwich Chips Pear Halves Pudding Drink**	***Campsite Lunch*** **Deli Sandwich Cheese Chips Cookies Drink**	**Hamburgers Fries Pineapple Cookies Drink**	
Supper	**Roast Beef Mashed Potatoes Green Beans Roll Rice Krispies Treat Drink**	**Pork Chops Apples Sliced Carrots Roll Ice Cream Drink**	**Beef Tacos Tortillas Salsa Spanish Rice Oat Cream Pie Drink**	**Spaghetti/Meat Sauce Peas Garlic Bread Rice Krispies Treat Salad Drink**	**Chicken Tenders Green Beans Mashed Potatoes Ice Cream Roll Drink**	**BBQ Chicken Baked Beans Corn Oat Cream Pie Salad Drink**	

NOTE: Some items may change depending on supply.

CHICKASAW COUNCIL, SCOUTING AMERICA
KIA KIMA SCOUT RESERVATION
HARDY, ARKANSAS

Sample Camp Cherokee Menu – Kia Kima Scout Reservation

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
Breakfast		**Pancakes Sausage Links Cereal Fruit Juice/Milk**	**Eggs Sausage Cereal Fruit Juice/Milk**	**French Toast Bacon Cereal Fruit Juice/Milk**	**Breakfast Burrito Sausage Cereal Fruit Juice/Milk**	**Pancakes Bacon Cereal Fruit Juice/Milk**	**Danish Cereal Juice/Milk**
Lunch		**PB & J Sandwiches Chips Fruit Cookies Drink**	**Hot Dogs Chips Fruit Cookies Drink**	**Ham & Cheese Sandwiches Chips Fruit Cookies Drink**	**Roast Beef Sandwiches Chips Fruit Cookies Drink**	**Turkey Sandwiches Chips Fruit Cookies Drink**	***Staples available upon request: Tea, Salt, Pepper, Mustard, Ketchup, Cooking oil, Aluminum Foil, Charcoal, Sugar, Dishwashing detergent,***
Supper	**Cheese Burgers French Fries Baked Beans Dessert Drink**	**Pork Chop Mashed Potatoes Green Peas Cornbread Dessert Drink**	**Soft Tacos Spanish Rice Dessert Drink**	**Foil Dinners Bread Dessert Drink**	**BBQ Chicken Green Beans Mashed Potatoes Cornbread Dessert Drink**	**Spaghetti Meat Sauce Salad Corn Bread Dessert Drink**	***Brillo pads, Sanitizer tablets, Paper towels, Toilet Paper, Trash Bags, Coffee***

(menu subject to change due to product availability)

CHICKASAW COUNCIL, B.S.A. | KIA KIMA SCOUT RESERVATION | HARDY, ARKANSAS

CAMPSITE INSPECTION

This form will be used for the daily campsite inspection.
Campsite inspections will occur only if staffing is available, but this sheet can serve as a resource for your Scouts!

Unit Number
Council
Week of Camp
Campsite

Day of the Week: Monday Tuesday Wednesday Thursday Friday

United States Flag
Is it displayed? Is it displayed properly? _____/5 pts

Unit Identification
Is the unit flag or other appropriate insignia bearing unit numbers easily seen? _____/5 pts

Tent Appearance
No tent ropes tied to trees, shelters, or other tents. Are all the tents in the campsite consistent in appearance (either all open or all closed)? _____/10 pts

Clean Tents
Are the tents neat and clean? Is personal gear stored out of the aisles of the tent and food is not in the tent for animals? Are there any clotheslines in the tents? If the tent flaps are closed, they will not be opened for inspection. _____/10 pts

Clean Campsite Area
Is the campsite area clean? Is there trash in the campsite? _____/20 pts

Clean Dining Hall/Dish Washing Area
Camp Osage: Are the unit's tables in the Dining Hall properly cleaned with the floor swept and mopped?
Camp Cherokee: Is there a clean Dish Washing area with cleaned dishes? _____/10 pts

Fireguard Chart
The unit's fireguard chart must be filled out and displayed on the campsite's bulletin board. _____/5 pts

Safety Hazards
No hazardous objects in the area; tools are stored properly when not in use. Hammocks are not stacked above each other. _____/5 pts

First Aid Kit
Is the unit first aid kit marked, clearly displayed, and readily accessible for the Scouts? _____/5 pts

Vehicles
No unauthorized vehicles are allowed in the campsite. All authorized vehicles must display a permit. _____/20 pts

Latrine
The latrine must be reasonably clean. Is there adequate paper and soap available? _____/5 pts

Bonus Points
Does the unit have a unique gateway or other camp gadgets that would require Scouts to use their Scoutcraft skills? Bonus points will be awarded each day for each new project. _____/5 pts

TOTAL _____**/100 pts**

Due date: at camp

Swim Check Form (optional)

Kia Kima Scout Reservation

Swim Check

Unit (troop) number	Camp (Osage or Cherokee)/Week		Council

If your unit completes swim checks prior to camp, use this form to record the swimming ability level of each Scout checked. Please give this form to your camp guide at check-in. You may refer to the *Guide to Safe Scouting* for the swimming test requirements. *We highly recommend completing swim checks before camp!*

Name	Youth/adult	Non-swimmer	Beginner	Swimmer

Unit Leader Certification_____ **Date** _____

Lifeguard Signature_____ **Date** _____

Lifeguard Certification and Date _____



Scouting America

Chickasaw Council

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