

# cub scout resident **DINO CAMP**

**Kia kima**

**Scout  
reservation**



**SESSION  
ONE:**

**MAY 29 -  
JUNE 1**

**SESSION  
TWO:**

**JUNE 2 -  
JUNE 5**



# a MESSAGE from the CAMP DIRECTOR

Dear Cub Scout Leaders,

The Kia Kima Staff and the Chickasaw Council are thrilled to welcome you and your Cub Scouts to Kia Kima Scout Reservation in 2027! Now in our seventeenth season of Cub Scout and Webelos Resident Camp, generations of Scouts have enjoyed camp in the beautiful Arkansas Ozarks. The entire Kia Kima team is so grateful to you for offering this tremendous opportunity to your Scouts!

There are two sessions from which you can choose to visit Kia Kima for Cub Scout Resident Camp in 2027; the first session will be held from May 29- June 1, and the second session will be held from June 2-5. All registered Cub Scouts and Webelos, parents, leaders, and siblings are welcome to participate.

This year, we will continue to offer excellent enrichment and advancement opportunities for your Tigers, Wolves, Bears, Webelos, and Arrow of Light Scouts. Several adjustments and improvements to the overall program will be evident to regular attendees, as we work to enhance the camp experience. These improvements will include modifications to the delivery of some programs and additions to the fun!

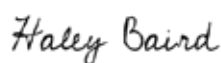
We are excited about our Dino Dig! theme, and we encourage you to get fully involved! Many packs will come to camp equipped with props, costumes, table decorations, and other spirit items that reflect and support the theme. By participating in the camp theme, you will augment your Scouts' stay at camp and add to the rich program that we have prepared.

This *Leaders Guide* has been assembled to help you plan a successful, fun, and fulfilling camping experience for every Scout in your pack. Please also note that Scouting America periodically reviews and updates the Cub Scout program, so the Kia Kima Cub Scout and Webelos Resident Camp program may be updated to reflect any changes that may take effect in between the time this *Leaders Guide* is published and the beginning of the camp sessions.

Please encourage each Scout and his or her family to participate in summer camp. If a family in the Chickasaw Council has financial concerns, please direct them to the *Campership Application*, which can be found on the Kia Kima Web site; we want every Scout to participate, regardless of ability to pay or circumstance. We know that summer camp changes lives!

At Kia Kima, our staff works diligently to ensure that Scouts have the best experience possible, and we work to facilitate opportunities that support your pack's year-round program. On behalf of the Chickasaw Council and the entire Kia Kima Staff, we look forward to seeing you at camp this summer!

Yours in Scouting,



Haley Baird  
Chickasaw Council Program Director/Kia Kima Reservation Director

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## **A NOTE ABOUT KIA KIMA SCOUT RESERVATION**

Kia Kima Scout Reservation is comprised of two camps, Camp Osage and Camp Cherokee. Cub Scout and Webelos Resident Camp will take place primarily in Camp Osage, where the Dining Hall is located, and where campers will sleep and participate in the majority of activities. Camp Cherokee, about one mile from Camp Osage (on the same property) is where all aquatics activities at Cub Scout and Webelos Resident Camp, in the John A. Cooper Lake. The aquatics area in Camp Osage is the South Fork River, and Cub Scouts cannot swim in moving water.



## MISSION & PURPOSE

Summer camping is a time-honored, quintessential Scouting experience. For generations, Scouts have come to the Ozarks to have fun and achieve personal growth at Kia Kima Scout Reservation. Over the years, the Kia Kima Staff has worked diligently to maintain a great tradition of a quality program, enhanced with Scouting spirit and a unique enthusiasm.

The Chickasaw Council and Kia Kima Scout Reservation are committed to offering a program that offers advancement opportunities to support the year-round efforts and goals of the Scouts and leaders we serve. Additionally, we know that summer camp has to be *fun*! In addition to completing adventures and awards, Scouts will have a full menu of free-time activities that enrich the overall program.

At Kia Kima, we pride ourselves on the service and individualized interactions that we provide. In 2027, the Kia Kima Staff is recommitting to the Scouts and leaders who count on us for an incredible experience. Sessions will emphasize hands-on interactions with the adventure/advancement material, delivered by a trained and capable team. This year, parents and leaders will also be able to provide immediate, anonymous feedback about the program and the staff. It is our hope that this valuable insight will allow us to offer and develop an experience that is truly second-to-none!

We can't wait to see you at Kia Kima!

## USING THIS GUIDE

This Leaders Guide is intended for the leaders and parents/guardians who entrust their Scouts to the Kia Kima Staff and the Chickasaw Council for a top-notch summer camping experience. We hope that this guide, along with other communications, are useful resources for your planning! While much of the information needed to plan a successful trip to Cub Scout and Webelos Resident Camp at Kia Kima can be found in this guide, please do not hesitate to reach out to the Kia Kima team if there is anything with which we can help.

The entire Cub Scout registration process takes place online. The primary registration and information page is located at [www.scoutingevent.com/558-KKSRcub27](http://www.scoutingevent.com/558-KKSRcub27) and additional resources are available at [kiakima.org](http://kiakima.org)



# WELCOME to CAMP

## CAMP SESSIONS (DATES)

There are two sessions of Cub Scout Resident Camp at Kia Kima Scout Reservation in 2027:

**Session I:** May 29- June 1  
**Session II:** June 2-5

## CAMP FEES

The Cub Scout and Webelos Resident Camp fee covers program costs and materials, accommodations (tents and cots), meals, a patch, and more! Please note that we cannot offer refunds for Scouts who leave camp early.

| 2027 Camp Fee Schedule |          |
|------------------------|----------|
| Cub Scouts             | \$175.00 |
| Webelos/AoL Scouts     | \$175.00 |
| Adults                 | \$100.00 |
| Siblings               | \$100.00 |

*Packs that bring a minimum of **five** Scouts to camp will be credited for **one** free leader space (\$100.00 total).*

## CAMPERSHIPS

Financial assistance is available for Scouts and families in need. Campership funds of the Chickasaw Council are intended for in-council Scouts. Visit [www.scoutingevent.com/558-KKSRcub27](http://www.scoutingevent.com/558-KKSRcub27) for more information.

## GET IN TOUCH

The Kia Kima leadership team is ready to assist you as you prepare to join us for summer camp! Whether you are bringing one hundred Scouts or just your Scout, please do not hesitate to get in touch if there is anything with which we can help!

### ***Council Office Contact (before May 15)***

Chickasaw Council  
171 S. Hollywood Street  
Memphis, Tennessee 38112  
phone: 901-327-4193

*All payments not placed through the online registration platform can be mailed or dropped at the Chickasaw Council office.*

### ***Camp Contact (after May 15)***

Kia Kima Scout Reservation  
629 Kia Kima Trail  
Hardy, Arkansas 72542  
phone: 901-327-4193

*Use this address for any mail (USPS, UPS, FedEx) sent to camp (recommend sending early!).*

### ***General Contact Information***

Haley Baird, Reservation Director  
Andy Bland, Camp Director  
e-mail: [director.kiakima@gmail.com](mailto:director.kiakima@gmail.com)  
phone: 901-327-4193

# REGISTERING *for* SUMMER CAMP

## REGISTRATION PROCEDURE

It is the goal of the Kia Kima Scout Reservation team to make the registration process as simple as possible. Registrations can be placed online, using the Black Pug platform through the Chickasaw Council Web site, which can be accessed at [www.chickasaw.org](http://www.chickasaw.org). All registration information should be entered online; beginning this season, Kia Kima is no longer using paper registration forms. A detailed guide for using the Black Pug platform can be found at [www.chickasaw.org](http://www.chickasaw.org) or at [www.kiakima.org](http://www.kiakima.org) it will also be e-mailed to all registrants.

## REGISTRATION TIPS

The following points provide some insight and advice for leaders as they prepare to register their Scouts for camp:

- Tigers, Wolves, and Bears will be assigned to walking groups, in which they will move from activity to activity. Walking group assignments will be shared at arrival at camp, and Scouts from the same unit will be kept together. Typically, walking group sizes are between twenty and thirty.
- Webelos and Arrow of Light Scouts register for adventure sessions individually. Sessions should be scheduled in a manner that ensures that all Webelos and AoL Scouts have an accompanying adult for any session for which they are registered.

## REMINDER

For the initial online reservation, approximate attendance numbers *only* can be entered. These numbers can be adjusted at any time. Names registration and session/walking group selections will not be available until March 15, 2027!

## REGISTRATION TIMELINE

### Before March 15, 2027

Place a reservation for your troop or family online, by visiting [www.scoutingevent.com/558-KKSRcub27](http://www.scoutingevent.com/558-KKSRcub27). Approximate attendance numbers can be entered when reservations are placed; these numbers can be adjusted later. Contact Reservation Director, Haley Baird, or the Chickasaw Council if you need assistance. Any initial deposits will be applied to the total group registration costs. Free leaders credits will be automatically taken off through the Black Pug system.

### March 15, 2027

Registration for classes and programs opens online at 7:00 p.m. (C.S.T.); names and program selections can be added beginning this day. To register 50% of your reservation fees are due online or to the Chickasaw Council Dunavant Scout Service Center.

### May 21, 2027

All payments are due online or to the Chickasaw Council Dunavant Scout Service Center. Scouts and leaders are able to be added after this date, but must pay in full when registering.

### Day of Check-in

A receipt and list of classes and program registrations will be given upon check-in. Preordered T-shirts will also be distributed at check-in. Units/families will submit their *Swim Check Form* and copies of the Scouting America Annual Health and Medical Record at check-in.

## VISITORS

Visitors may be in camp during check-in and during closing campfire (on final full day of session). All visitors must check in at the Administration Building and wear the required wristband. Visitors should plan to depart camp by 9:30 p.m.

# LEADERSHIP *in* CAMP

## LEADER REQUIREMENTS

All units are required to have at least two adult leaders in camp at all times. All registered leaders in Scouting America must have current Safeguarding Youth Training and should meet the qualifications for the position in which they serve. The primary unit leader must be twenty-one years old, and any additional leaders must be at least eighteen years old. All adults must have completed Safeguarding Youth Training.

At least two adults must be with the unit twenty-four hours a day. Unit and den leaders, parents and guardians, and committee members may serve in adult leadership roles. While it is in the best interest of your Scouts to have consistent leadership at camp, leaders may rotate in and out as needed.

To ensure a safe, fun, and easy camp experience, Kia Kima and the Chickasaw Council require a five to one youth to leader ratio for Webelos and AoL Scouts. A three to one ratio of youth to adults is required for Cub Scouts. We encourage all Cub Scouts, and especially Tiger Cubs, to have an adult partner!

## LEADER COSTS

The leader fee for Cub Scout Resident Camp at Kia Kima is \$100.00 per leader, which includes meals, tentage, and a camp patch. Any pack that brings five or more Scouts will receive one free leader spaces.

Free leader credits will automatically be applied by the Black Pug system as changes to registration occur. If leaders will be dividing the camp session time, please ensure that all leaders are named/registered online and contact the camp administration team.

## REFUNDS

All refund requests must be submitted to the Council office 1 week prior to Resident camp (May 21, 2027). Refund requests must be made at the unit level or by the person on the Black Pug account. Individual requests will not be considered at the Council level, unless you are attending as a provisional scout. All requests should be submitted to Haley Baird at [director.kiakima@gmail.com](mailto:director.kiakima@gmail.com)

In the case of the death of an immediate family member, sickness, or injury, or military transfer, we will refund all but \$100 for Scouts and \$50 for leaders of fees paid when verified by a physician, military commander, or other such officials.

In the event that a program with an additional fee does not occur due to unforeseen reasons or weather, the program fee paid for that activity will be refunded in full by the camp.

The camp must be informed in writing a week prior to your scheduled arrival for any cancellations. No refunds will be issued if the camp is not notified by May 21, 2027. The Chickasaw Council strives to provide the best programs possible. We enter into obligations with our staff and vendors months before camp. Cancellations later than 1 week prior to arrival undermine our ability to provide our quality program.

Reasons such as vacation schedule, summer school, and last-minute changes of mind are not acceptable reasons for refunds. Scouts who leave during the week of camp will not receive a refund.



# CAMPSITES *and* FACILITIES

## CAMPSITES

Many of the campsites at Kia Kima are traditional summer camp sites. Campers are provided two-person canvas tents, most of which contain steel bed frames and vinyl-covered camp mattresses. Tents sit on individual or multi-unit wooden platforms in every site except Dancing Bear, which has concrete platforms and is the barrier-free site for Scouts and leaders who have mobility concerns. The average height of camp beds from the tent platform is fourteen inches (footlockers are commonly used for gear conveyance).

Scouts and unit leaders who wish to bring their own tents are welcome to do so, and there is ample room in each site to set up personal tents. If campers in your unit will be bringing their own tents, please communicate this with the camp administration, as space for these tents may become a consideration in your campsite assignment.

Only the Dancing Bear and Twisted Trees campsites have access to electricity, so leaders who use a C.P.A.P. machine should bring a battery or request to borrow one from the Administration Building.

There are permanent small pavilions in all but four sites (Twisted Trees, Winston's Way, Coyote Hollow, and Soaring Embers); units in these sites are provided temporary shelters. Each site also has at least one picnic table. Your campers will likely want to bring additional chairs, tables, and even coverings, so plan accordingly!

Most campsites have a pit latrine and a cold shower, and all sites are located a short distance from a shower house, with flush toilets and hot showers.

## CAMPSITE RESERVATIONS

Campsite reservation requests can be made in the online registration portal (Black Pug). Several factors are considered when the camp administration is making campsite assignments, including group size, site requests, historical assignment, and special needs. Final campsite assignments will be shared with registered units and families in advance of camp.

## CAMP OSAGE CAMPSITES

| Site Names        | Capacity |
|-------------------|----------|
| Bobwhite          | 36       |
| Copperhead        | 30       |
| White Horse       | 32       |
| Broken Bow        | 42       |
| Splintered Arrow  | 20       |
| Whispering Rapids | 36       |
| Turkey Run        | 28       |
| Foxfire           | 22       |
| Cedar Rock        | 38       |
| Running Deer      | 70       |
| Crazy Wolf        | 32       |
| Talking Turtle    | 30       |
| Yellow Dog        | 48       |
| Dancing Bear      | 72       |
| Tall Pines        | 40       |
| Eagle's Nest      | 30       |
| Twisted Trees     | 24       |
| Winston's Way     | 10       |
| Coyote Hollow     | 10       |
| Soaring Embers*   | 30       |

*\* No tents are provided in Soaring Embers*

## BARRIER-FREE SITE

The Dancing Bear campsite is barrier-free, with concrete (instead of wood) platforms. While any unit can request this site, priority is given to units with Scouts and/or leaders who have mobility concerns. Please contact the camp administration if you have any questions or requests in this vein.



# CAMPSITES *and* FACILITIES

## SHOWERS & RESTROOMS

Hot showers are available at the Central, West, and East Shower Houses. The East and West Shower Houses have showers and flush toilets in private stalls, while the Central Shower is an older facility, with separate areas for youth males and females and adult male and females. In order to ensure that Safeguarding Youth guidelines are followed, no adults are allowed in the showers with any youth under any circumstance.

Most campsites have pit latrines (no flush toilets), though there are flush toilets in the Broken Bow, Running Deer, and Yellow Dog campsites.

## HAMMOCKS

Scouts and leaders are welcome to bring hammocks for recreation and/or to camp in them overnight. Any campers using a hammock should use webbing straps around trees (to protect the trees). Hammocks may not be anchored to tent frames or pavilions and should not be stacked above another hammock. Hammocks must not be hung more than three feet off the ground, per Scouting America rules.



## CARE FOR CAMP PROPERTY

The Kia Kima team asks that all Scouts and leaders respect camp property and facilities. Camp equipment is quite expensive (one canvas tent costs about \$600.00!), and we want all campers to have a great experience! Please let the camp administration know if you experience any issues or if we can do anything to improve your stay!

## TRADING POST & PACK ISSUE

Kia Kima operates a Trading Post, located centrally in Camp Osage. The Trading Post offers a wide variety of items, including camp souvenirs (T-shirts, caps, patches, and more), crafts, and concessions (Slush Puppies, candy and snacks, and drinks). The Kia Kima Trading Post accepts cash, checks, and credit/debit cards.

A budget of \$40-50 for Trading Post purchases per Scout is recommended. We also suggest that pack adult leaders hold spending money for Scouts!

Pack Issue at the Trading Post offers a limited selection of unit equipment for loan to packs and families. Items such as brooms, water hoses, cleaning supplies, toilet paper, tools, and American flags are available for use. All items should be returned to the Trading Post, in good condition, before you depart camp. Packs and families are encouraged to bring their own gear from home.



# FOOD SERVICE *and* DIETARY NEEDS

## THE DINING HALL & MEALS

With all campers visiting three times a day, the Dining Hall is one of the most popular places on camp! Our dedicated cooks and kitchen staff work hard to prepare excellent and nutritious meals for everyone, which include options for special dietary needs.

The Dining Hall, completed in 2015, is also a popular place for leaders and Scouts to gather!

## TYPICAL MEAL TIMES

While final schedules and timing will be shared with participants as camp nears, the following are the typical meal times during Cub Scout and Webelos Resident Camp at Kia Kima. See page 30 for a complete sample daily schedule.

| Typical Meal/Assembly Times |            |
|-----------------------------|------------|
| Morning assembly            | 7:15 a.m.  |
| Breakfast                   | 7:30 a.m.  |
| Lunch                       | 11:30 a.m. |
| Evening Assembly            | 6:00 p.m.  |
| Dinner                      | 6:15 p.m.  |

## ASSEMBLIES AND FLAG

The entire camp will gather before breakfast and dinner for assembly and flag-raising and lowering ceremonies. The Program Director will lead the flag ceremonies, take a roll call of the packs (this is a good time to perform a brief skit or song!), and lead grace. All participants should wear the Scouting America field (sometimes called the “Class A”) uniform for evening flag.

## CAMP TOUR/WAITER SYSTEM

All packs/families will visit the Dining Hall on the camp tour provided by your assigned pack guide (a Kia Kima Staff member) on your arrival day. On the tour, the Dining Hall Staff will explain the waiter system, in which Scouts (assisted by leaders) help set up meal arrangements and clean up eating areas.

## SPECIFIC DIETARY NEEDS

The top priority of Kia Kima and the Chickasaw Council is the health and well-being of all our campers! Food allergies and sensitivities are taken very seriously at camp, and there are systems in place to ensure that accommodations are made for any Scouts and leaders who have specific dietary needs.

Kia Kima offers accommodations/substitutions for common specific diets, including tree nut, peanut, wheat, soy, egg, and milk allergies; gluten-free and Celiac Disease concerns; vegetarian and vegan diets; pork-free diets; and others. Those with specific needs are welcome to bring their own food to supplement the camp menu; this food can be stored in the Dining Hall and accessed at any time.

Please make the camp administration aware of any specific dietary needs. These needs can be indicated, by individual participant, in the online registration system (Black Pug). Alternatively, the *Specific Dietary Needs* Form, in the appendix to this guide, can be completed and returned or Camp Director, Andy Bland, can be notified, at [director.kiakima@gmail.com](mailto:director.kiakima@gmail.com). The Dining Hall Manager, Camp Director, and Business Manager are the best points of contact at camp. Please feel free to notify us more than once (though only once is enough) of specific dietary needs.

**SEE PAGE 31, IN  
THE APPENDIX  
TO THIS  
GUIDE, FOR A  
SAMPLE CUB  
CAMP MENU!**



# THINGS YOU NEED *to* KNOW

## POSTAL MAIL

Receiving mail at camp is a great experience for Scouts! Kia Kima receives weekday U.S.P.S., U.P.S., and FedEx deliveries. While mail service is dependable, we recommend sending any packages, letters, or postcards before your Scout departs for camp, to ensure timely delivery. It is the responsibility of the pack leadership/family to check for and retrieve mail daily from the Administration Building. Please mark mail in the following manner:

Pack Number, Scout's Name  
Kia Kima Scout Reservation  
629 Kia Kima Trail  
Hardy, Arkansas 72542

## LOST & FOUND

All Scouts are encouraged to clearly mark their personal belongings before camp. Items that are lost at camp may be returned to the central repository in the Dining Hall, the Trading Post, or the Administration Building, so Scouts/adults can check these places or the area in which the item was lost to recover it.

## INTERNET AVAILABILITY

Speedy wireless Internet is available for adults in the Dining Hall and in the Administration Building. The wireless password will be shared with leaders at the initial leaders meeting or by request.

Adults who need to work while at camp are welcome to do so in the Administration Building, though camp business is the primary use for that facility.



## UNIFORMS

The official Cub Scout field uniform (commonly called the “Class A”) should be worn by all campers at evening flag lowering, dinner, and camp-wide activities (campfires, Vespers). We recommend only wearing the field uniform when required and hanging up the uniform when not needed. If the temperature exceeds ninety degrees, the field uniform may not be required for some of these activities; this information will be shared with campers at camp.

The activity uniform (commonly called the “Class B”) is the clothing that Scouts will wear to adventure and activity sessions, during free time, and most other times. This uniform consists of Cub Scout shorts and a Scouting T-shirt, but Scouts and adults should wear clothes that are comfortable and appropriate for the activities in which they are participating.

Uniform policies at Cub Scout and Webelos Resident Camp are not strict, but we do ask for the help of adult leaders to encourage Scouts to represent Scouting well!

## TRANSPORTATION/PARKING

Each unit/family is responsible for the safe transport of its camp participants to and from Kia Kima, and vehicles used to transport Scouts must meet the insurance requirements of the Scouting America National Council.

Parking is provided near the entry of camp, in two lots; the primary lot is in between the Administration Building and the Dining Hall, with another large area to the west of the Administration Building. Additionally, there are a few localized (near campsites) areas, where vehicles can be parked.

Driving is permitted on camp on check-in and check-out day of your session and to transport Scouts to Camp Cherokee for aquatics activities. Otherwise, driving is prohibited, unless an adult or Scout has a mobility issue (a pass can be secured at the Administration Building). Scouts must be inside of vehicles; no riding in truckbeds or trailers is permitted. ***The camp speed limit is 12 miles per hour, without exception.***



# HEALTH *and* SAFETY

## REQUIRED MEDICAL FORMS

All participants in Cub Scout and Webelos Resident Camp at Kia Kima must submit copies of Parts A and B of the *Scouting America Annual Health and Medical Record*, the most current version of which is available at [scouting.org](http://scouting.org). Part C of the form, which requires an examination by a qualified provider, is not required, though participants may submit this, too.

Health forms are collected for the safety of each participant. Please complete forms for your Scout and/or yourself completely and honestly. Information from the health form is reviewed and considered if you or your Scout need any medical attention.

The primary leader of the pack should bring copies, in a clearly-labeled binder or folder, to camp. These copies will be stored at the Health Lodge, located centrally near the Dining Hall, and returned to units and families at camp check-out. We recommend that a designated unit leader maintain a set of health form copies, too.

## HEALTH CHECKS

Upon arrival at camp, all participants will go through a brief health review; during this check, notes will be made of any special needs or circumstances.

## THE HEALTH LODGE

Kia Kima offers a Health Lodge facility, which is staffed by qualified medical personnel twenty-four hours a day. The Health Lodge is accessible at all times for any camper in need of medical assistance.

## MEDICAL TREATMENT

There are several local clinics and a hospital within about a twenty-minute drive of Kia Kima. For any youth requiring more advanced medical treatment, the parents or guardians will be contacted; parent/guardian wishes regarding treatment will be respected. If a Scout requires transport to an outside medical facility, a parent/guardian or leader will be required to transport the youth. The Health Officer must remain on camp.

## PRESCRIPTIONS/MEDS.

Prescription medication should be kept, handled, and administered by a Scout's parent/guardian or by a designated unit adult. The Health Lodge is available to store any medicines that need to be refrigerated.

Please note that no prescription medication will be paid for by the Chickasaw Council or Kia Kima Scout Reservation. Please bring or send your Scouts with all their normal medication, including any behavioral and allergy medications.

## IDENTIFICATION

All participants (youth, adults, siblings, and any visitors) will be provided with a wristband, which must be worn at all times while on camp property. Wristbands are critical to identifying camp participants and stakeholders. If needed, replacement wristbands can be requested at the Administration Building.





## WILDLIFE AT KIA KIMA

Kia Kima is a wilderness setting, and it is common to encounter various forms of wildlife. Though rare, venomous snakes and spiders can be found on camp. Ticks are common at Kia Kima, though with clothes treatment and insect repellent, most tick issues can be avoided. Campers should avoid eating and leaving food in tents, as animals will find a way to get to it!

## COVID-19

Safety is the top priority of the Chickasaw Council and the Kia Kima team. Any additional protocols or safety measures implemented due to COVID-19 concerns will be communicated with participants in advance of Cub Scout and Webelos Resident Camp.



## TIPS AND RULES FOR A SAFE AND FUN EXPERIENCE

- Bring a water bottle, and drink plenty of water each day!
- Riding in the back of trucks or trailers is prohibited. This is bad judgment, it is unsafe, and it is strictly against Scouting America guidelines.
- Wear closed-toe shoes in camp. Sandals or flip-flops are recommended for the showers, but closed-toe shoes should be worn to and from the showers.
- Scouts are required to use the buddy system at all times at camp. Two or more Scouts should go everywhere together. Adults may accompany their child or children or two or more youth around camp. One-on-one adult-and-youth contact should be avoided if the youth is not the child of the adult.
- Fires should be built in existing fire rings and must be completely extinguished when no one is in the campsite.
- Only adults should operate any liquid-fueled equipment. Lanterns and stoves may be used in campsites under adult supervision. Please remove or take home any empty fuel containers.
- Knife use should be kept to a minimum. Knife use is recommended only when participation in a specific program requires.
- Use insect repellents that contain DEET or Permethrin. We recommend treating clothes for tick prevention before camp.
- Carry flashlights when walking at night.
- Shake out clothing and shoes before wearing.
- Keep food out of tents.
- Check for tick bites daily (bites treated within twelve hours rarely have any long-term effects).

# ARRIVAL *and* CHECK-IN

## ARRIVAL AT CAMP

Packs and families should plan to arrive between 1:00 and 3:00 p.m. on the first day of their Cub Scout and Webelos Resident Camp at Kia Kima session (May 29 for Session I; June 2 for Session II). No staff will be available to accommodate early arrivals.

## THE CHECK-IN PROCESS

### 01

Before your arrival, please ensure that the roster of youth and adult participants in the online registration system (Black Pug) is correct. Please remove the names and the reserved spaces for anyone not attending camp by May 21, 2027 for a refund.

### 02

Upon arrival, between 1:00 and 3:00 p.m. on the first day of your session, your pack guide (a staff member) will greet you in the parking lot and guide you through the check-in process; this staffer will be a resource for your stay!

### 03

The pack will take a group photo in front of the Kia Kima sign. Additional photos can be ordered, online through the registration system or using the *Photo Order Form* (in the appendix to this guide), for \$5.00 each.

### 04

The pack leader will check in at the Administration Building. At this time, unit leaders will confirm their online roster and pick up preordered T-shirts, and request any session changes.

### 05

Packs and families will be taken to their campsite by their pack guide. All campers will unpack and set up camp. During this time, pack guides will do health re-checks and make note of any changes or special needs.

### 06

Packs and families will be taken on a brief tour of camp highlights, including program areas, the Dining Hall, and the Trading Post. Scouts and leaders in need of swim checks will visit the lake in Camp Cherokee for the swim test.

## WHAT TO PREPARE FOR CHECK-IN

- Online roster of Scouts, adults, and siblings (no need to print)
- A clearly-labeled binder or folder with copies of *Scouting America Annual Health and Medical Records* for everyone
- *Photo Order Form* if additional photos are desired; all groups will receive one photo at no cost
- Final camp payment is due by May 21, 2027 to aid in the flow of check-in. Scouts and leaders are still able to sign up after the payment due date, but all new registrations must be paid in full when registering after the due date.

# CHECK-IN *and* COMMUNICATIONS

## SWIM CHECKS

We strongly encourage units and families to complete the Scouting America swim classification test prior to arrival at camp. All participants, youth and adult, are required to complete this test and to be classified as a non-swimmer, beginner, or swimmer (these designations are explained later in this guide and in the Scouting America Guide to Safe Scouting).

At camp, all aquatics activities take place at the John A. Cooper Lake, in Camp Cherokee, just over a mile away from Camp Osage. Because of this, swim checks can take a significant chunk of time during check-in day. If anyone in your pack or family arrives at camp in need of a swim check, the aquatics staff will be prepared to facilitate the Scouting America swim classification test at the lake.

Scouts and adults classified as beginners may paddle in a canoe, if they are accompanied by an adult with a swimmer classification.

## BUDDY TAGS & AQUATICS

Every camper, youth and adult, will be issued a buddy tag. Buddy tags allow the aquatics staff to track the number of campers in the water at any one time. Buddy tags will be created by the pack guide and placed on the Buddy Board at the Camp Osage Waterfront (the South Fork River). Campers will need to stop at the river to retrieve their buddy tags and take them to the John A. Cooper Lake, where all aquatics activities occur at Cub Scout and Webelos Resident Camp.

Review the detailed *Kia Kima Aquatics Area Safety Policies and Procedures* document, in the appendix to this guide, for additional aquatics area information.

## LEADERS MEETINGS

There will be a pre-camp leaders meeting in May of 2027, to which all parents/guardians and leaders are invited. Information about this meeting, which is typically hosted on the Zoom platform, will be shared with all registrants, their families, and their leaders.

A meeting for key leaders will be held on the afternoon of the first day of your Cub Scout and Webelos Resident Camp session. At this meeting, the Kia Kima Staff will review camp policies and procedures, share program updates, and review the schedule. Leaders will, at this meeting, have the opportunity to ask any questions.

Brief leaders meetings will be held each day at camp, to communicate any schedule or program adjustments and to check in with leaders.

## COMMUNICATION @ CAMP

Kia Kima uses the Remind mobile application to communicate with leaders during camp sessions. Before camp, an access code for each of the Cub Scout and Webelos Resident Camp sessions will be shared with leaders and parents.

The Program Director and the Camp Director, supported by the administration and commissioner staffs, are available in the Administration Building to answer any questions or assist with any concerns.

## COMMISSIONER SERVICE

The camp commissioners are staff members who serve as your main resource for camp needs. The commissioner team can be contacted in the Administration Building, and they will be all around camp, supporting the camp program and providing physical support. Commissioners can assist with securing tools and supplies that your unit or family may need. Commissioners also work with the camp ranger to replace or repair anything that is broken or missing from your campsite. Feel free to contact the commissioner staff at any time if there is something that will make your stay more enjoyable!



# CAMP QUALITY *and* PROGRAM IMPACT

## CAMP EXPERIENCE

The goal of the Chickasaw Council and the Kia Kima Scout Reservation Staff is to offer a memorable and high-quality Scouting experience by maximizing the magic of summer camp. To this end, we are announcing several new initiatives and efforts to ensure that campers have the best possible time at camp. On this page, some of these efforts, or at least representative examples, are presented. It is our hope that you will notice some qualitative improvements to our already fantastic program and staff!

## FOCUS ON SERVICE

The Kia Kima Staff participates in several hours of pre-camp training specifically devoted to customer service and establishing an all-encompassing commitment to meeting the needs of our campers in an efficient and timely manner.

For the 2027 season, the Kia Kima team is working with stakeholders to improve our current customer service initiatives and develop new ways to better serve our campers. Please let us know if there is anything we can do to improve the camp experience!

## ENGAGEMENT IS KEY

Scout engagement is critical to the success of the Cub Scout program. Each year the Kia Kima Staff will refocus on Scouting's signature philosophy of fun-with-a-purpose. Sessions will include hands-on activities, including projects, experiments, and other activities. To reinforce the concepts and topics discussed and demonstrated, Scouts will leave each session with material that will reinforce the main ideas from the adventures.



## EXCITING PROGRAMS

Many of the programs offered at Cub Scout and Webelos Resident Camp are aligned to the adventures and other awards that compose the structure of the Cub Scout program. Because the program changes as Scouts move through the ranks, each year brings exciting new opportunities! For 2027, Kia Kima is thrilled to announce several activities (see page 23), with others being considered and developed as camp gets closer!

## FOAM DANCE PARTY

Get ready for some foamy fun! After dinner on the second night of camp, Scouts and families are invited to join us for the Foam Dance Party! There will be music, dancing, lots of foam, and plenty of opportunities to get wet and messy.

Campers should plan to wear clothes and shoes they do not mind getting wet, dirty, or muddy. We also recommend bringing a towel, a change of clothes, and goggles for the party. Come ready to dance, play, and make some unforgettable Cub Camp memories!

## HELP OUT!

Kia Kima Scout Reservation employs an amazing seasonal staff, across its program and support areas. The staff works diligently to develop and execute an exciting and engaging program for the Scouts. Still, Kia Kima welcomes (and invites) any participating adult leaders, who are interested in sharing their talents and skills with the Cub Scouts, to lead adventure sessions, assist in the program areas (especially on the range and in the aquatics area), or provide any other help to improve and advance the camp experience, to contact the Kia Kima leadership team (see page 3). We would absolutely love to have your help!

# DEPARTURE *and* CHECK-OUT

## COMING & GOING

The safety and security of the Scouts and adult leaders are the paramount concerns of the Chickasaw Council and the Kia Kima Staff. All campers, parents/guardians, and other visitors at camp must check in at the Administration Building. All campers and visitors must wear a wristband at all times.

Adults and leaders may have a need to visit one of the nearby towns for supplies (all are about twenty minutes from Kia Kima). All adults who depart and return to camp should sign out in the *Leaders Sign-in/Sign-out* binder at the Administration Building

## EARLY DEPARTURE

Scouts who depart camp before the end of the camp session must check out at the Administration Building with the staff. A parent/guardian or an adult leader from the pack must accompany the Scout(s) to authorize the early departure.

If there are particular concerns for the safety or well-being of a Scout, the Cubmaster or pack leadership should contact Camp Director, Andy Bland, to discuss the specific circumstances.



## CHECK-OUT

Check-out begins the morning of the final day of the Cub Scout and Webelos Resident Camp (June 1 or 5), and the check-out process should be completed by 10:00 a.m.

Breakfast will be in the dining hall starting around 7:30 a.m.

Make sure to return any borrowed equipment or supplies from Pack Issue to the Trading Post. Your pack guide will conduct an inspection of your campsite to ensure that it is cleared and clean. Any intentionally and irreparably damaged items will be charged to the pack or family.

Campsites should be policed and all waste should be removed. Trash should be deposited in the camp dumpsters, located by the compound or behind the Dining Hall.

Finally, the Cubmaster or pack leader should stop by the Administration Building on the way out of camp to retrieve the copies of the pack health forms and the advancement records from the activities at camp.





## MISSION & PURPOSE

These and the following pages contain information about the program offered to Scouts at Cub Scout and Webelos Resident Camp at Kia Kima. The programs offered are focused on advancement, enrichment, and fun! Scouts and leaders will discover ample opportunities for hands-on engagement with adventure material and tons of outdoor experiences. Camp delivers on the promises of Scouting!



## SESSION STRUCTURES

When registering your Scout(s), please make sure to select the program that aligns with the rank the Scout(s) will be in June of 2027!

Tigers, Wolves, and Bears will participate in eight different scheduled activities in walking groups. Walking groups assignments are provided to packs and families at check-in, and all Scouts in a pack will be assigned to the same walking group. The walking group schedules, along with information about the adventures and activities, for each rank are provided on the following pages.

Webelos and AoL Scouts select the individual adventures in which they want to participate. Webelos and AoL Scouts may register for up to four adventures. When registering Webelos and AoL Scouts, please take into consideration leadership (adult) supervision and buddy-system requirements.

## BASIC DAILY SCHEDULE

This basic daily schedule (for full program days) is included here for your reference and planning. A fuller sample schedule, divided by each individual day at camp, is included in the appendix to this guide.

|                  |                        |
|------------------|------------------------|
| 6:30 a.m.        | Reveille               |
| 7:15 a.m.        | Assembly               |
| 7:30 a.m.        | Breakfast              |
| 8:15 a.m.        | Leaders meeting        |
| 8:20 a.m.        | Walk to first session  |
| 8:35-9:45 a.m.   | First session          |
| 9:45 a.m.        | Walk to second session |
| 10:10-11:20 a.m. | Second session         |
| 11:30 a.m.       | Open lunch begins      |
| 12:30-1:00 p.m.  | Rest period            |
| 1:00-2:10 p.m.   | Third session          |
| 2:10 p.m.        | Walk to fourth session |
| 2:35-3:45 p.m.   | Fourth session         |
| 3:45-5:45 p.m.   | Free-time activities   |
| 6:00 p.m.        | Assembly               |
| 6:15 p.m.        | Dinner                 |
| After dinner     | Evening activities     |
| 8:00/8:30 p.m.   | Evening activities end |
| 10:00 p.m.       | Taps/lights out        |





# *the* **CAMP PROGRAM**

## **CAMPFIRES & VESPERS**

Lots of fun and spirit are built in to the Cub Scouts and Webelos Resident Camp experience at Kia Kima! On the first evening of the first day of your session at camp, all Scouts and leaders are invited to the grand Opening Campfire (8:30 p.m.), held in the council ring. The Opening Campfire will kick off Cub Camp on the right foot by establishing the theme and setting the tone for Scout spirit and fun. Throughout the week, Scouts will search for power stones to help save Kia Kima and reunite the dinos!

Also on the first night, the Kia Kima Staff will host a nondenominational Vespers service at the Golightly Chapel or at the Council Ring (location will be announced). All camp participants are invited to participate in Vespers, as we remember that a Scout is reverent.

The final night of camp will be packed! Following free-time activities in the evening, the Closing Campfire (8:30 p.m.) will wrap up camp and the story from the Opening Campfire. After the Closing Campfire, Scouts and leaders will be ready to return home, inspired for more great Scouting!

## **THEME & SPIRIT**

The theme for Cub Scout and Webelos Resident Camp is Dino Dig! All campers, youth and adults, are encouraged to participate in the camp theme! We also encourage Scouts to perform skits and songs at morning and evening flag!

## **FREE-TIME ACTIVITIES**

Advancement is an important aspect of camp. Scouts will spend a significant amount of time working on adventures and learning important outdoor skills, but there is also lots of time for fun!

There are two free periods during the full days of Cub Scout and Webelos Resident Camp at Kia Kima. The first block lasts from 3:45-5:45 p.m., and the second lasts from 7:00-8:30 p.m. (first day)/7:00-8:00 p.m. (final day). During these times, Scouts and leaders can enjoy a wide variety of programming, including **BB gun shoots, free swim, boating, archery, climbing, fun on the lake, fishing, hiking, games, crafts, gaga ball, and more!**

Our goal for free time is to offer more activities that Scouts can possibly do, but relaxing in the campsite or exploring camp are also great options!



# TIGER PROGRAM

## TIGER PROGRAM ACTIVITIES

|                                                                                     |                            |                                                                                                                                                                                                                                             |
|-------------------------------------------------------------------------------------|----------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|    | <b>Aquatics</b>            | Scouts will learn safety and rescue techniques before honing their swimming and boating knowledge and skills, while completing the <u>Floats and Boats</u> elective adventure.                                                              |
|    | <b>Climbing</b>            | Scouts will have the opportunity to climb on one of the climbing walls at Kia Kima. This does not complete a Tiger Adventure. Note: Tigers can only climb; they cannot rappel.                                                              |
|    | <b>Fun &amp; Challenge</b> | Scouts will learn about the Scout Law, create their own honor code, build a shield and a castle, and complete a small service project, while completing the <u>Good Knights</u> elective adventure.                                         |
|    | <b>Handicrafts</b>         | Scouts will find their artistic side, as they make and create incredible artwork; Scouts will complete the <u>Stories in Shapes</u> elective adventure.                                                                                     |
|    | <b>Nature</b>              | Scouts will explore the wonders of nature and the great outdoors and learn about plant and animal life, as they complete the <u>Champions for Nature</u> elective adventure.                                                                |
|   | <b>Scoutcraft</b>          | Scouts will prepare for and take a hike in the Kia Kima wilderness, learn about the Outdoor Code and principles of Leave No Trace and discover local plants and animals, while completing the <u>Tigers in the Wild</u> required adventure. |
|  | <b>Sports</b>              | Scouts will learn about teamwork, sporting games, and how to be a good sport, while pursuing the <u>Tiger Tag</u> elective adventure. Part 4 must be completed outside camp.                                                                |
|  | <b>Tech</b>                | Scouts will crack codes, learn sign language, perform magic tricks and conduct science experiments, while completing the <u>Curiosity, Intrigue, and Magical Mysteries</u> elective adventure.                                              |

## TIGER WALKING GROUPS

| DAY 1   |             |           |                 |             |
|---------|-------------|-----------|-----------------|-------------|
|         | Session 1   | Session 2 | Session 3       | Session 4   |
| Group A | Sports      | Aquatics  | Tech            | Handicrafts |
| Group B | Scoutcraft  | Sports    | Fun & Challenge | Aquatics    |
| DAY 2   |             |           |                 |             |
|         | Session 1   | Session 2 | Session 3       | Session 4   |
| Group A | Climbing    | Nature    | Fun & Challenge | Scoutcraft  |
| Group B | Handicrafts | Nature    | Tech            | Climbing    |

# WOLF PROGRAM

## WOLF PROGRAM ACTIVITIES

|                                                                                     |                   |                                                                                                                                                                                            |
|-------------------------------------------------------------------------------------|-------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|    | <b>Aquatics</b>   | Scouts will learn where the water in their homes comes from, how it can be polluted and conserve it while completing the <u>Spirit of Water</u> elective adventure.                        |
|    | <b>Archery</b>    | Scouts will have a chance to shoot bows and arrows and complete their rank-level <u>Archery</u> elective adventure.                                                                        |
|    | <b>BB Guns</b>    | Scouts will get a chance to shoot BB guns and complete their rank-level <u>BB</u> elective adventure.                                                                                      |
|    | <b>Climbing</b>   | Scouts will have the opportunity to climb on one of the climbing walls at Kia Kima. This does not complete a Wolf Adventure. Note: Wolves can only climb, they cannot rappel.              |
|    | <b>Nature</b>     | Scouts will learn about the resources we use and how dispose or recycle our trash. They will do a conservation project while completing the <u>Champions of Nature</u> elective adventure. |
|   | <b>Scoutcraft</b> | Scouts will learn the buddy system, the six essentials, and a camping skill while completing the <u>Wolf Let's camp</u> elective adventure.                                                |
|  | <b>Sports</b>     | Scouts will learn about sportsmanship and the rules of a team sport they will play, while completing the <u>Paws of Skill</u> elective adventure.                                          |
|  | <b>Tech</b>       | Scouts will make several projects and do experiments to learn all about air and wind power while completing the <u>Air of the Wolf</u> elective adventure.                                 |

## WOLF WALKING GROUPS

| DAY 1   |            |           |            |            |
|---------|------------|-----------|------------|------------|
|         | Session 1  | Session 2 | Session 3  | Session 4  |
| Group A | Archery    | Climbing  | Aquatics   | Sports     |
| Group B | Nature     | BB Guns   | Climbing   | Aquatics   |
| Group C | Scoutcraft | Nature    | BB Guns    | Tech       |
| DAY 2   |            |           |            |            |
|         | Session 1  | Session 2 | Session 3  | Session 4  |
| Group A | BB Guns    | Tech      | Scoutcraft | Nature     |
| Group B | Tech       | Archery   | Sports     | Scoutcraft |
| Group C | Sports     | Climbing  | Archery    | Aquatics   |

# BEAR PROGRAM

## BEAR PROGRAM ACTIVITIES

|                                                                                     |                   |                                                                                                                                                                                                                            |
|-------------------------------------------------------------------------------------|-------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|    | <b>Archery</b>    | Scouts will have a chance to shoot bows and arrows and complete their rank-level <u>Archery</u> elective adventure.                                                                                                        |
|    | <b>BB Guns</b>    | Scouts will get a chance to shoot BB guns and complete their rank-level BB elective adventure.                                                                                                                             |
|    | <b>Tech</b>       | Scouts will learn about static electricity, why things float and the nature of color while completing the <u>Super Science</u> elective adventure.                                                                         |
|    | <b>Climbing</b>   | Scouts will have the opportunity to climb on the climbing wall at Kia Kima. This does not complete a Bear adventure. Note: Bears can only climb; they cannot rappel.                                                       |
|    | <b>Nature</b>     | Scouts will visit the Nature Lodge at camp and learn how to make trail mix and learn about bilateral and radial symmetry in the natural world while completing the <u>Balancing Bears</u> elective adventure.              |
|   | <b>Scoutcraft</b> | Scouts will know the 6 essentials and learn about other personal items to bring camping. They will help setup a tent and learn how to pick a good spot while completing the <u>Bear Let's Camp</u> elective adventure.     |
|  | <b>Swimming</b>   | Scouts will learn about swimming safety and how to enter and exit the swimming area correctly. They will spend time in the swimming depths matching their ability while pursuing the <u>Salmon Run</u> elective adventure. |
|  | <b>Whittling</b>  | Scouts will learn how to use a pocket knife safely and make carvings with a pocket knife while completing the <u>Whittling</u> elective adventure.                                                                         |

## BEAR WALKING GROUPS

| DAY 1   |            |           |            |            |
|---------|------------|-----------|------------|------------|
|         | Session 1  | Session 2 | Session 3  | Session 4  |
| Group A | Climbing   | Whittling | Nature     | Archery    |
| Group B | BB Guns    | Tech      | Scoutcraft | Climbing   |
| Group C | Whittling  | Archery   | Swimming   | Scoutcraft |
| DAY 2   |            |           |            |            |
|         | Session 1  | Session 2 | Session 3  | Session 4  |
| Group A | Scoutcraft | Tech      | Swimming   | BB Guns    |
| Group B | Archery    | Swimming  | Nature     | Whittling  |
| Group C | Nature     | BB Guns   | Climbing   | Tech       |

# WEBELOS PROGRAM

## WEBELOS PROGRAM ACTIVITIES

|                          |                                                                                                                                                                                                                           |
|--------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Aquanaut</b>          | Get ready to get wet! Whether jumping into water over your head, learning to float or getting the chance to cool off on a hot summer day, you'll love being an Aquanaut. Webelos elective                                 |
| <b>Archery</b>           | Scouts will have a chance to shoot bows and arrows and complete their rank-level Archery elective adventure. Webelos elective                                                                                             |
| <b>Art Explosion</b>     | Do you like to make things? The Art Explosion adventure will give you an opportunity to draw and build! Harness those creative juices to create a masterpiece! Webelos elective                                           |
| <b>BB Guns</b>           | Scouts will get a chance to shoot BB guns and complete their rank-level BB elective adventure. Webelos elective                                                                                                           |
| <b>Build It</b>          | Scouts will learn how to use many different tools and even build a small wooden project that they will be able to take home with them and of which they can be proud. Webelos elective                                    |
| <b>Chefs Knife</b>       | Scouts will learn the Cub Scout Knife safety rules, learn how to care for a kitchen knife and properly slice, dice, and mince. Webelos elective                                                                           |
| <b>Earth Rocks</b>       | Rocks, minerals, and how the earth is put together makes this adventure exciting and challenging. Scouts will learn all about these things and be well on their way to a career as a geology rockstar. Webelos elective   |
| <b>Modular Design</b>    | Both Webelos and AoL Scouts will learn about modular design, building models and sharing the design process with others in this new "preview" adventure. Webelos elective                                                 |
| <b>Paddle Onward</b>     | Scouts will review safety afloat and learn to use a paddle craft (canoe) safely, including what to do if it tips over. Scouts must pass the Scouting America swimming test to complete this adventure. . Webelos elective |
| <b>Tech on the Trail</b> | Scouts will learn how tech can keep them safe in the outdoors and use GPS to plan and take a 2 mile hike. Webelos elective                                                                                                |

| Program Area | Adventure         | Session 1<br>8:35 a.m. | Session 2<br>10:10 a.m. | Lunch | Session 3<br>1:00 p.m. | Session 4<br>2:35 p.m. |
|--------------|-------------------|------------------------|-------------------------|-------|------------------------|------------------------|
| Aquatics     | Aquanaut          |                        | Session 1               |       | Session 2              | Session 3              |
|              | Paddle Onward     | Session 1              |                         |       | Session 2              |                        |
| Handicrafts  | Art Explosion     |                        |                         |       | Session 1              | Session 2              |
|              | Build It          | Session 1              | Session 2               |       |                        |                        |
| Scoutcraft   | Chef's Knife      | Session 1              | Session 2               |       |                        | Session 3              |
| Nature       | Earth Rocks       |                        |                         |       | Session 1              | Session 2              |
| Tech Center  | Tech on the Trail | Session 1              |                         |       | Session 2              |                        |
|              | Modular Design    |                        | Session 1               |       |                        | Session 2              |
| Range        | BB                |                        |                         |       | Session 1              | Session 2              |
|              | Archery           | Session 1              | Session 2               |       |                        |                        |

# AoL SESSIONS

## AoL PROGRAM ACTIVITIES

|                           |                                                                                                                                                                                                                                        |
|---------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Archery</b>            | Scouts will have a chance to shoot bows and arrows and complete their rank-level Archery elective adventure. AOL elective                                                                                                              |
| <b>BB Guns</b>            | Scouts will get a chance to shoot BB guns and complete their rank-level BB elective.                                                                                                                                                   |
| <b>Engineer</b>           | Scouts will learn the basics of engineering and work on projects including: constructing a bridge model, completing an electrical circuit and even build their own catapult! AoL elective.                                             |
| <b>Handicraft Fun</b>     | Scouts will be able to choose from different projects to be creative and have fun. This activity does not complete an AoL elective.                                                                                                    |
| <b>High Tech Outdoors</b> | With an adult, Scouts will find and learn to use a weather app to prepare for an outing and find a knot tying app. Scouts will discuss how technology has improved camping gear and may continue to do so in the future. AoL elective. |
| <b>Into the Wild</b>      | If you like watching wildlife, then Kia Kima is the place for you. You will get the chance to study creatures and plants in the wild and see much of camp at the same time. AoL elective.                                              |
| <b>Into the Woods</b>     | Identifying trees and learning their uses is part of the job of being a forester. Enjoy hiking along the trails of camp and learning new things about forestry, trees, and how we conserve our resources. AoL elective adventure.      |
| <b>Knife Safety</b>       | Scouts will learn the Cub Scout Knife Safety rules, how to use and care for a pocket knife and use a pocket knife to build a useful camp gadget. AoL elective.                                                                         |
| <b>Paddle Craft</b>       | Scouts will review safety afloat and learn to use a paddle craft safely, including what to do if it tips over. Scouts must pass the Scouting America swimming test to complete this adventure. AoL elective.                           |
| <b>Swimming</b>           | Scouts will learn about Safe Swim Defense, attempt the Scouting America swimmer test and spend time in the water. AoL elective.                                                                                                        |

| <i>Program Area</i> | <i>Adventure</i>   | <i>Session 1</i><br><i>8:35 a.m.</i> | <i>Session 2</i><br><i>10:10 a.m.</i> | <i>Lunch</i> | <i>Session 3</i><br><i>1:00 p.m.</i> | <i>Session 4</i><br><i>2:35 p.m.</i> |
|---------------------|--------------------|--------------------------------------|---------------------------------------|--------------|--------------------------------------|--------------------------------------|
| Aquatics            | Swimming           |                                      | Session 1                             |              | Session 2                            | Session 3                            |
|                     | Paddle Craft       | Session 1                            |                                       |              | Session 2                            |                                      |
| Handicrafts         | Handicraft Fun     |                                      |                                       |              | Session 1                            | Session 2                            |
| Scoutcraft          | Chef's Knife       | Session 1                            | Session 2                             |              |                                      | Session 3                            |
| Nature              | Into the Wild      |                                      |                                       |              | Session 1                            | Session 2                            |
|                     | Into the woods     | Session 1                            | Session 2                             |              |                                      |                                      |
| Tech Center         | High Tech Outdoors |                                      |                                       |              | Session 1                            | Session 2                            |
|                     | Engineer           | Session 1                            | Session 2                             |              |                                      |                                      |
| Range               | BB                 | Session 1                            | Session 2                             |              |                                      |                                      |
|                     | Archery            |                                      |                                       |              | Session 1                            | Session 2                            |

# SPECIAL PROGRAMS

## EVEN MORE TO DO!

Kia Kima is thrilled to offer an array of programming to meet the advancement and enrichment needs of our campers. This page contains details about special or extra programs in which Scouts can participate during their stay at camp.

## MARBLE MADNESS

All Cub Scouts and Webelos/AoL Scouts are welcome to play in this adventure even though it is mainly for Bears. Marble Madness will be offered in the Dining Hall during the evening free-time sessions on both full days. Marble painting will also be offered. What all can you do with a marble and who can build the best marble coster using S.T.E.M.?



## YO-YO ADVENTURES

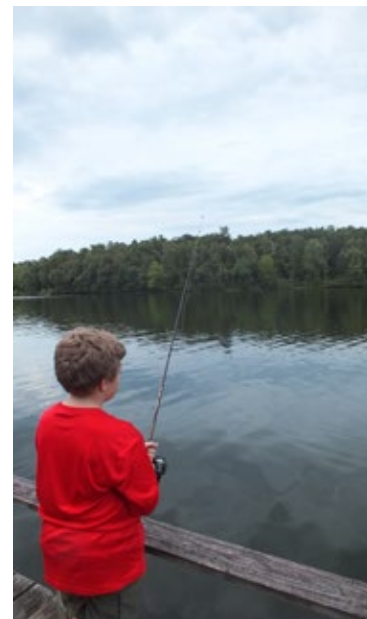
All Cub Scouts and Webelos/AoL Scouts will have the opportunity to earn the Yo-Yo preview adventure for their rank (Tigers are welcome to participate, but there is no adventure award). The Yo-Yo preview adventure will be offered in the Dining Hall during the evening free-time sessions on both full days, and advanced registration, on Black Pug, is required, as all Scouts will receive their own yo-yo!



## CUB FISHING

During each afternoon and evening free time, Scouts can discover the joys of fishing, in the South Fork River and/or the John A. Cooper Lake. During your session of camp, the location for the day will be shared, and a staff member or volunteer will be on hand to assist you and your Scouts as you try to catch the big one!

The staff member or volunteer leading fishing for the session will be prepared with all the fishing supplies needed for fun and to help work on each fishing adventure, too! Scouts and leaders are welcome to bring their own fishing gear.



## S.T.E.M. FUN

During each afternoon and evening free-time periods, Scouts can visit the Tech Center and become mad scientists! During these times, the Tech Center staff will lead S.T.E.M. experiments and discussions that can go along with the Cub Scout S.T.E.M. adventure programs. Different elements from various adventures will be selected to create a fun, engaging, and hands-on experience for the Scouts (of any rank and not all of the requirements can be completed at camp). Please contact Camp Director, Andy Bland, if you are interested in facilitating or assisting with S.T.E.M. at camp!

# WHAT *to* BRING *to* CAMP

## WHAT TO BRING

The lists on this page provide a nearly-comprehensive list of pack/family equipment and personal gear that campers will need/want while at camp. These lists are not exhaustive, so remember to bring anything you feel will make your camp experience better!

## PACK EQUIPMENT

- Pack and/or den flags
- Lanterns and batteries or fuel
- Tarps or coverings
- Water hose
- Ice chest and favorite camp drinks
- Camp stove and coffee pot
- First aid kit
- Bow saws
- Rope
- Brooms and rakes

*Please note that ice is not provided to packs, but it is available for purchase in the Trading Post.*



## PERSONAL EQUIPMENT

- Complete Cub Scout field uniform (“Class A”)
- Cub Scout Handbook
- Shorts and/or long pants (check weather)
- Swimsuit
- Underwear
- Socks
- Extra Scout shirts
- Pack T-shirt
- Sweater or jacket
- Closed-toe shoes (2 pairs)
- Poncho or rain gear
- Hat or cap
- Mask or face covering (if desired)
- Sunglasses
- Water bottle
- Sunscreen
- Insect repellent (with DEET or Permethrin)
- Notebook and pencil/pen
- Watch
- Wallet with extra spending money
- Towel and washcloth
- Shower shoes and/or water shoes
- Toiletries (soap, shampoo, etc.)
- Toothbrush and toothpaste
- Flashlight with extra batteries
- Sleeping bag or sheets and blankets
- Camp pillow
- Camera
- Camp chair or stool
- Extra 8-foot by 10-foot tarp (if desired)
- Ziploc/plastic zipping bags
- Footlocker, suitcase, or hiking backpack to pack gear
- Day pack
- Fishing pole and tackle (if desired)



*Because of the June heat and humidity, we recommend that Scouts have a full change of clothes for each day of their camp session.*

# WHAT *to* LEAVE *and* CODE *of* CONDUCT

## WHAT TO LEAVE AT HOME

There are several items that should be left at home. Outside firearms, ammunition, and bows are not permitted on camp; these items, if brought to camp, must be checked in with the Shooting Sports Director for the duration of Cub Scout and Webelos Resident Camp. Alcoholic beverages and non-prescribed drugs are strictly prohibited, and violators will be removed from camp, without warning. Tobacco use is only allowed in designated areas (please ask in the Administration Building). Fireworks are not allowed on any Scouting America property. Pets are not allowed; please contact Camp Director, Andy Bland, if you have a service animal. Please do not bring generators, as the loud noise can easily disturb other campers. Finally, Cub Scout and Webelos Resident Camp is an out-of-doors experience, so we recommend limiting the use of phones or electronic games to a minimum!

## THE KIA KIMA CODE OF CONDUCT

At Kia Kima Scout Reservation, we are committed to offering a safe and welcoming place to Scouts and leaders from diverse backgrounds, and we have high expectations for our staff, campers, and leaders. The Kia Kima Scout Reservation Code of Conduct, firmly rooted in the Scout Oath and Law, and by which all staff, Scouts, and adult leaders should abide, details the minimum expectations of all those who visit Kia Kima.

- I will use the buddy system.
- I will wear my camp-provided wristband at all times.
- I will show respect and consideration to my fellow campers, visitors, staff, and leaders.
- I will be respectful and tolerant of others at all times.
- I will respect the privacy and boundaries of all individuals, regardless of age, gender, or any other personal characteristic.
- I will respect and take care of camp property.
- I will respect other people's property.
- I understand that bullying or intimidating behavior will not be tolerated for any reason.
- I understand that the use of profanity or abusive language will not be tolerated.
- I may not use or possess any alcohol, illegal drugs, or inappropriate material. If found or detected, my parent/guardian (and/or police if necessary) will be notified immediately.
- I understand that, according to Scouting America regulations and State law, tobacco products may only be possessed/used by adults and, then, only in designated areas.
- I understand that camp visitors must check in at the Administration Building and wear a wristband while on property. If I see someone without a wristband, I will notify a staff member or adult immediately.
- I understand that camp visitors are not permitted in campsites without the permission of an adult leader assigned to that campsite.
- I understand that campers may visit other unit campsites only by invitation and with the expressed approval of an adult leader from the visited campsite. Adult leaders must be in the campsite anytime a visitor is present.
- I will respect quiet time from 10:00 p.m. to 6:00 a.m.
- I will follow Scouting America Safeguarding Youth guidelines and policies at all times.
- When in doubt, I will let the Scout Oath and Scout Law be my guide.
- I will take responsibility for my own actions and behavior.

# the APPENDIX

## RESOURCE

## PAGE NO.

|                                           |             |
|-------------------------------------------|-------------|
| Directions to Kia Kima Scout Reservation  | page 27     |
| Kia Kima Scout Reservation Full Camp Map  | page 28     |
| Camp Osage Map                            | page 29     |
| Cub Camp Sample Schedule                  | page 30     |
| Cub Camp Sample Menu                      | page 31     |
| Specific Dietary Needs Information & Form | pages 32-33 |
| Aquatics Area Guidelines and Procedures   | page 34     |
| Pack Photo Order Form                     | page 35     |
| Pack Swim Check Form                      | page 36     |

## OTHER RESOURCES

There are several resources available to leaders that are not included in this guide.

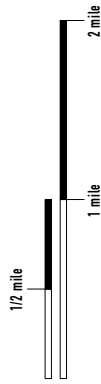
You can access a detailed guide for using Black Pug, the Chickasaw Council's online registration platform, at [www.chickasaw.org](http://www.chickasaw.org) or at [www.kiakima.org](http://www.kiakima.org) you can also request this user guide by e-mailing Camp Director, Andy Bland, at [director.kiakima@gmail.com](mailto:director.kiakima@gmail.com).

The Chickasaw Council Campership Application form can be found online at [www.scoutingevent.com/558-KKSRCub27](http://www.scoutingevent.com/558-KKSRCub27)



GPS COORDINATES:  
N 36.34450531°  
W 91.59223171°

# DIRECTIONS TO KIA KIMA SCOUT RESERVATION

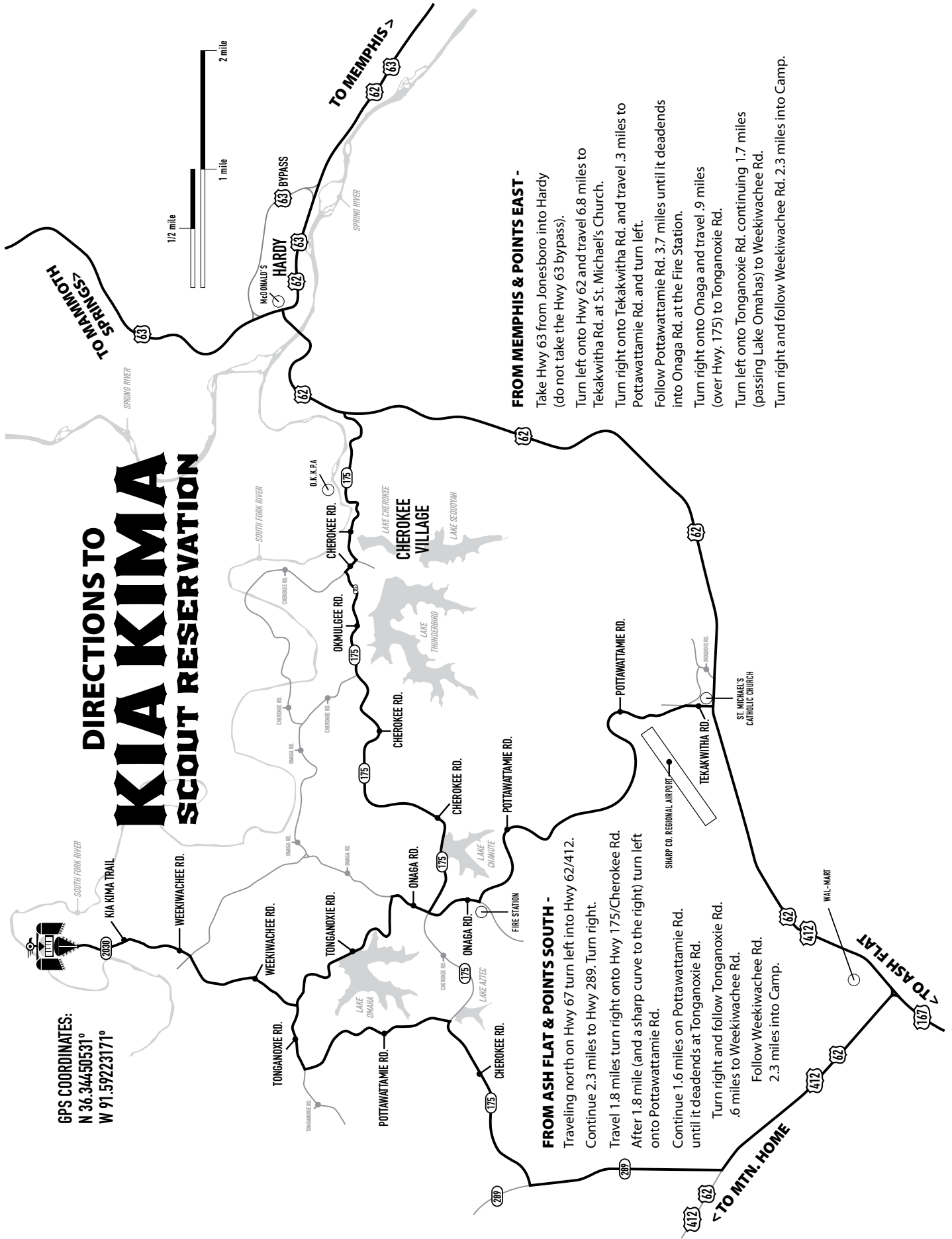


## FROM ASH FLAT & POINTS SOUTH -

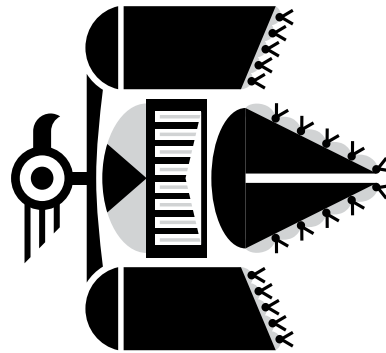
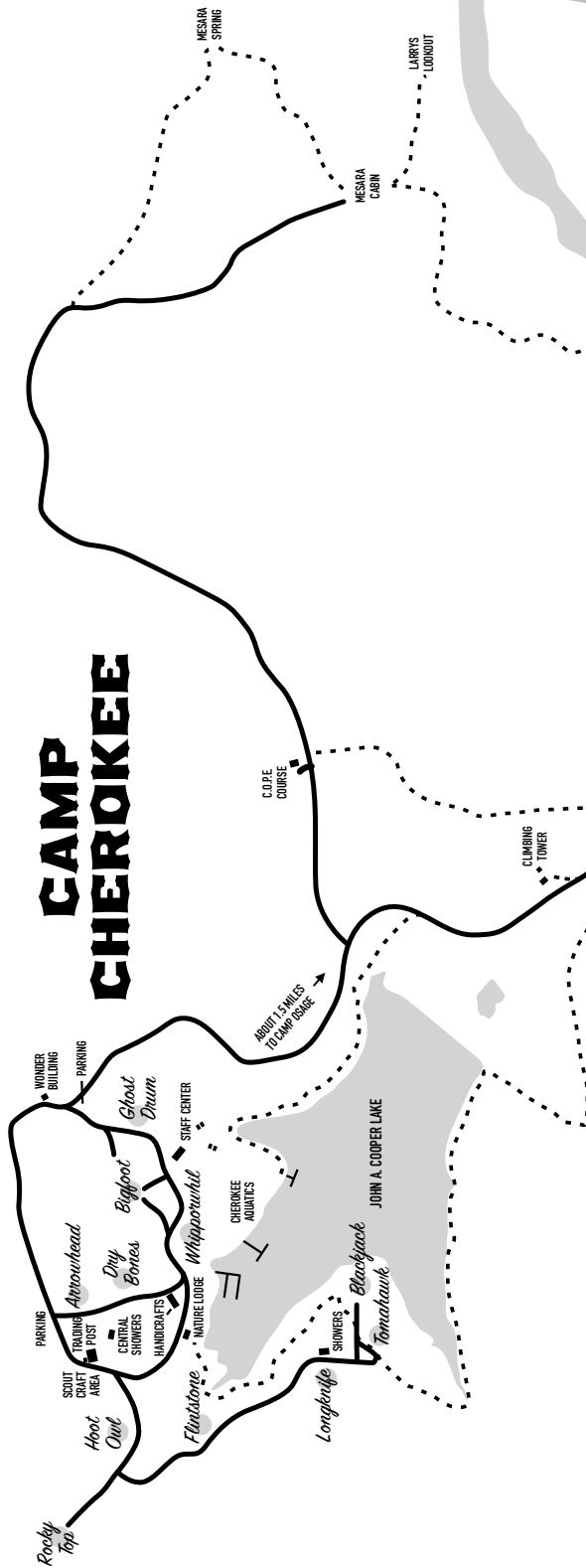
Traveling north on Hwy 67 turn left into Hwy 62/412.  
Continue 2.3 miles to Hwy 289. Turn right.  
Travel 1.8 miles turn right onto Hwy 175/Cherokee Rd.  
After 1.8 mile (and a sharp curve to the right) turn left onto Pottawattamie Rd.  
Continue 1.6 miles on Pottawattamie Rd.  
until it deadends at Tonganoxie Rd.  
Turn right and follow Tonganoxie Rd.  
.6 miles to Weekiwassee Rd.  
Follow Weekiwassee Rd.  
2.3 miles into Camp.

## FROM MEMPHIS & POINTS EAST -

Take Hwy 63 from Jonesboro into Hardy  
(do not take the Hwy 63 bypass).  
Turn left onto Hwy 62 and travel 6.8 miles to  
Tekakwitha Rd. at St. Michael's Church.  
Turn right onto Tekakwitha Rd. and travel .3 miles to  
Pottawattamie Rd. and turn left.  
Follow Pottawattamie Rd. 3.7 miles until it deadends  
into Onaga Rd. at the Fire Station.  
Turn right onto Onaga and travel .9 miles  
(over Hwy. 175) to Tonganoxie Rd.  
Turn left onto Tonganoxie Rd. continuing 1.7 miles  
(passing Lake Onahas) to Weekiwassee Rd.  
Turn right and follow Weekiwassee Rd. 2.3 miles into Camp.



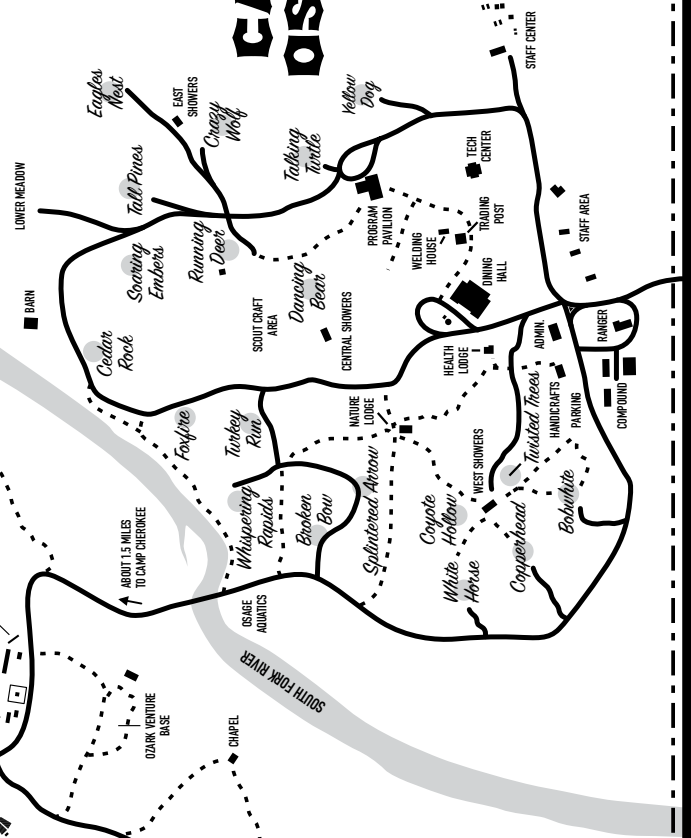
# CAMP CHEROKEE

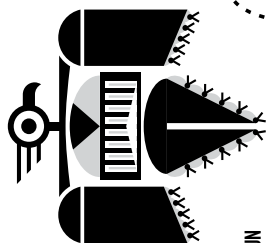


# KIA KIMA SCOUT RESERVATION

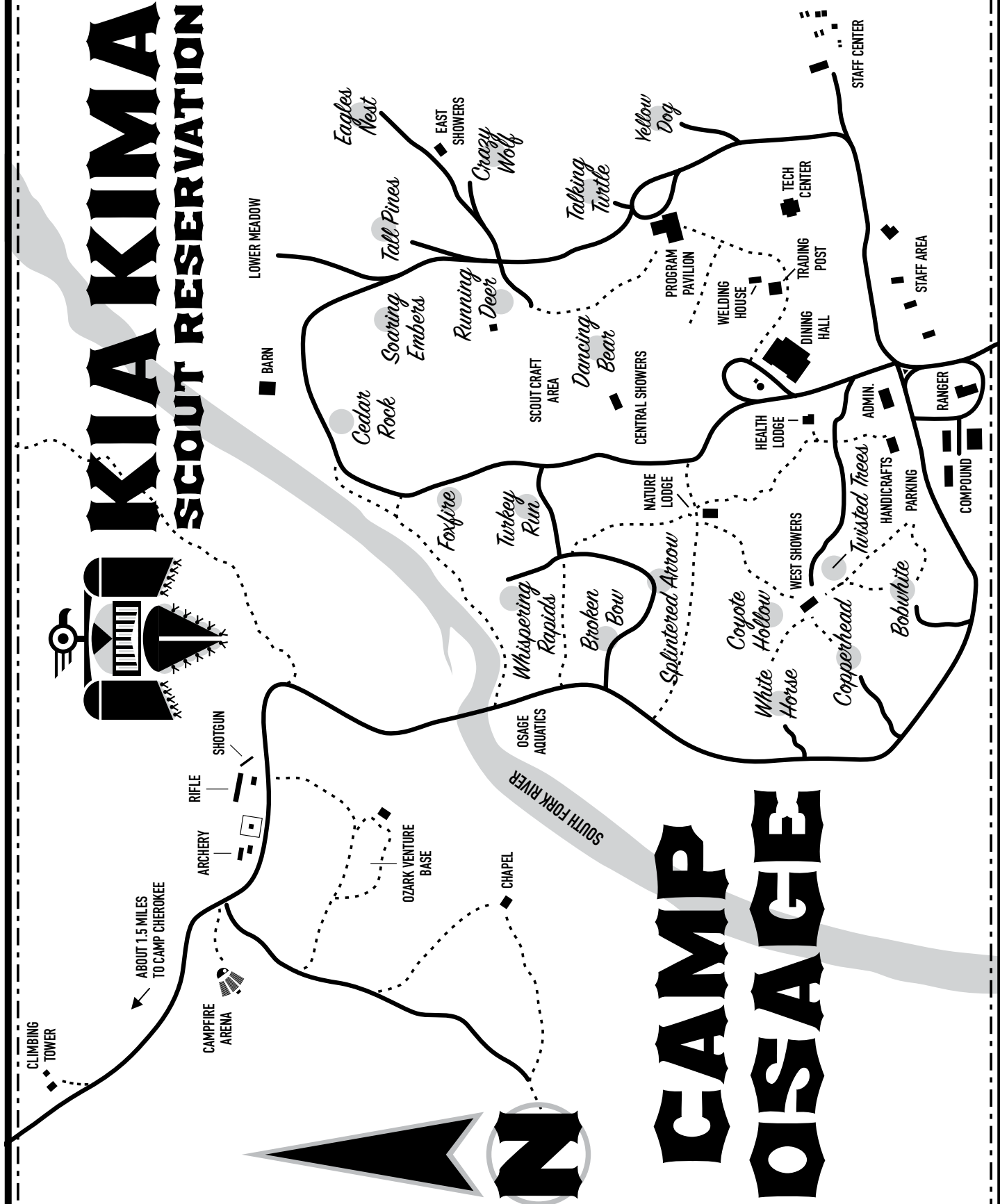


# CAMP OSAGE





# KIA KIMA SCOUT RESERVATION



# CAMP OSAGE



| Time                      | Event                              | Place          |
|---------------------------|------------------------------------|----------------|
| <b>Saturday/Wednesday</b> |                                    |                |
| 1:00-4:00 P.M.            | Check-in                           | Admin. Bldg.   |
| 1:00-4:00 P.M.            | Swim checks, health re-checks      | Around Camp    |
| 6:00 P.M.                 | Assembly                           | Parade Grounds |
| 6:15 P.M.                 | Dinner                             | Dining Hall    |
| 7:00 P.M.                 | Leaders meeting                    | Dining Hall    |
| 8:00/8:30 P.M.            | Vespers/Opening Campfire           | Council Ring   |
| 10:00 P.M.                | Lights Out                         | Campsites      |
| <b>Sunday/Thursday</b>    |                                    |                |
| 7:15 A.M.                 | Assembly                           | Parade Grounds |
| 7:30 A.M.                 | Breakfast                          | Dining Hall    |
| 8:20 A.M.                 | Walk to Session 1                  |                |
| 8:35-9:45 A.M.            | Session 1                          | Program Areas  |
| 9:45 A.M.                 | Walk to Session 2                  |                |
| 10:10-11:20 A.M.          | Session 2                          | Program Areas  |
| 11:30 A.M.                | Open lunch begins                  |                |
| 12:30 P.M.                | Rest period                        |                |
| 1:00-2:10 P.M.            | Session 3                          | Program Areas  |
| 2:10 P.M.                 | Walk to Session 4                  |                |
| 2:35-3:45 P.M.            | Session 4                          | Program Areas  |
| 3:45 P.M.                 | Free time/Open Activities          |                |
| 6:00 P.M.                 | Assembly                           | Parade Grounds |
| 6:15 P.M.                 | Supper                             | Dining Hall    |
| 7:00-8:00 P.M.            | Free time/Twilight Activities      |                |
| 8:30 P.M.                 | Campfire                           | Council Ring   |
| 10:00 P.M.                | Taps                               |                |
| <b>Tuesday/Saturday</b>   |                                    |                |
| 7:00 A.M.                 | Wake-up                            | Campsites      |
| 7:00 A.M.                 | Breakfast delivered to campsites   |                |
| 8:15 A.M.                 | Pack guide will assist w/ checkout |                |
| 9:00 A.M.                 | Have a safe trip home!             |                |

| Time                                       | Event                         | Place          |
|--------------------------------------------|-------------------------------|----------------|
| <b>Monday/Friday</b>                       |                               |                |
| <b>Wear the Resident Camp shirt today!</b> |                               |                |
| 7:15 A.M.                                  | Assembly                      | Parade Grounds |
| 7:30 A.M.                                  | Breakfast                     | Dining Hall    |
| 8:20 A.M.                                  | Walk to Session 1             |                |
| 8:35-9:45 A.M.                             | Session 1                     | Program Areas  |
| 9:45 A.M.                                  | Walk to Session 2             |                |
| 10:10-11:20 A.M.                           | Session 2                     | Program Areas  |
| 11:30 A.M.                                 | Open lunch begins             | Dining Hall    |
| 12:30 P.M.                                 | Rest period                   |                |
| 1:00-2:10 P.M.                             | Session 3                     | Program Areas  |
| 2:10 P.M.                                  | Walk to Session 4             |                |
| 2:35-3:45 P.M.                             | Session 4                     | Program Areas  |
| 3:45 P.M.                                  | Free time/Open Activities     |                |
| 6:00 P.M.                                  | Assembly                      | Parade Grounds |
| 6:15 P.M.                                  | Supper                        | Dining Hall    |
| 7:00-8:00 P.M.                             | Free time/Twilight Activities |                |
| 8:30 P.M.                                  | Campfire                      | Council Ring   |
| 10:00 P.M.                                 | Taps                          |                |

# KIA KIMA CUB CAMP SAMPLE MENU

|           | SATURDAY                                                                         | SUNDAY                                                                                | MONDAY                                                                                      | TUESDAY                                 | WEDNESDAY                                                                        | THURSDAY                                                                              | FRIDAY                                                                                      |
|-----------|----------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------|-----------------------------------------|----------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------|
| Breakfast | (Session 2 departing breakfast)<br>Danish<br>Cereal<br>Juice/Milk                | Pancakes<br>Bacon<br>Cereal<br>Fruit<br>Oatmeal/Grits<br>Juice/Milk                   | French Toast<br>Sticks<br>Sausage Patties<br>Cereal<br>Fruit<br>Oatmeal/Grits<br>Juice/Milk | Danish<br>Fruit<br>Cereal<br>Juice/Milk | No Meal                                                                          | Pancakes<br>Bacon<br>Cereal<br>Fruit<br>Oatmeal/Grits<br>Juice/Milk                   | French Toast<br>Sticks<br>Sausage Patties<br>Cereal<br>Fruit<br>Oatmeal/Grits<br>Juice/Milk |
| Lunch     | Session 1 Arrives                                                                | Chicken<br>Sandwich<br>Chips<br>Salad<br>Pear Halves<br>Pudding<br>Drink              | Pizza<br>Chips<br>Pineapple<br>Chunks<br>Salad<br>Drink                                     | No Meal                                 | Session 2 Arrives                                                                | Chicken<br>Sandwich<br>Chips<br>Salad<br>Pear Halves<br>Pudding<br>Drink              | Pizza<br>Chips<br>Fruit Cocktail<br>Salad<br>Drink                                          |
| Dinner    | Chicken Fried Steak<br>Mashed Potatoes<br>Gravy<br>Corn<br>Roll<br>Cake<br>Drink | Spaghetti/Meat<br>Salad<br>Fruit Cocktail<br>Peas<br>Garlic Bread<br>Pudding<br>Drink | Hamburgers<br>Green Beans<br>French Fries<br>Salad<br>Ice Cream<br>Drink                    | No Meal                                 | Chicken Fried Steak<br>Mashed Potatoes<br>Gravy<br>Corn<br>Roll<br>Cake<br>Drink | Spaghetti/Meat<br>Salad<br>Fruit Cocktail<br>Peas<br>Garlic Bread<br>Pudding<br>Drink | Salisbury Steak<br>Green Beans<br>Mashed Potatoes<br>Salad<br>Roll<br>Ice Cream<br>Drink    |



CHICKASAW COUNCIL, BSA  
KIA KIMA SCOUT RESERVATION  
HARDY, ARKANSAS





## ALLERGY AND SPECIAL DIET INFORMATION

### KIA KIMA SCOUT RESERVATION

At Kia Kima Scout Reservation, our first priority is the safety and well-being of our campers. We have systems in place to ensure that all Scouts and leaders who have special dietary needs or food allergies are accommodated in Camp Osage and in Camp Cherokee. We can store supplemental food in our dining hall kitchen; prepare a modified menu; or work with the Scout, parent(s), or leaders to provide acceptable alternative foods.

Please make the administration and foodservice aware of any specific dietary needs or food allergies prior to camp. This can be done by entering allergy and special diet information on the individual participant's profile in the online registration system (Black Pug), e-mailing the Camp Director, calling the Council office (901-327-4193), or by submitting this form. In doing this, the administration team can communicate with Scouts/parents and leaders before their stay at camp.

If any leaders or parents have questions or concerns before or during camp, please contact the Camp Director, at [director.kiakima@gmail.com](mailto:director.kiakima@gmail.com) or 901-327-4193.

**Again, it is our first priority to ensure that everyone is safe and accommodated. If you feel that we are missing the mark with dietary needs, please let us know!**





**KIA KIMA SCOUT RESERVATION 2027**  
**SPECIFIC DIETARY NEEDS AND FOOD ALLERGIES**

Please list the names and supporting information of each person with specific dietary needs or food allergies who will be attending summer camp this year. We are committed to ensuring that each participant has a safe stay at camp! Please email to the Camp Director, at [director.kiakima@gmail.com](mailto:director.kiakima@gmail.com), **AND** bring a copy to camp!

Unit: \_\_\_\_\_ Camp Osage OR Camp Cherokee Week at camp: C1|C2|1|2|3|4|5

Unit Contact Person: \_\_\_\_\_ Phone: \_\_\_\_\_

Unit Contact Email: \_\_\_\_\_

Participant Name: \_\_\_\_\_

Please describe the dietary needs or food allergies of this participant in the space below:

---

---

Whom should we contact about accommodations for this participant?

Name: \_\_\_\_\_ Phone: \_\_\_\_\_ Email: \_\_\_\_\_

Participant Name: \_\_\_\_\_

Please describe the dietary needs or food allergies of this participant in the space below:

---

---

Whom should we contact about accommodations for this participant?

Name: \_\_\_\_\_ Phone: \_\_\_\_\_ Email: \_\_\_\_\_

Participant Name: \_\_\_\_\_

Please describe the dietary needs or food allergies of this participant in the space below:

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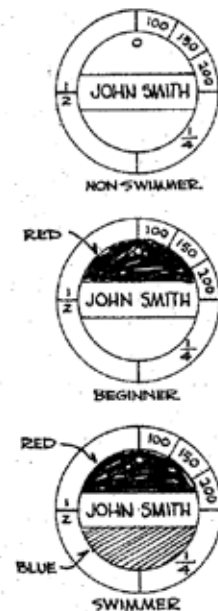
Whom should we contact about accommodations for this participant?

Name: \_\_\_\_\_ Phone: \_\_\_\_\_ Email: \_\_\_\_\_

## Kia Kima Aquatics Area Safety Policies and Procedures

This handout serves both as a reminder for packs participating in Kia Kima swim checks and as a notice for those packs who have completed their checks prior to arrival at camp.

1. If your pack has completed swim checks before arriving at camp, there is no need to participate in the swim check procedure at the Cherokee lake. Please give your roster, with swim classifications and medical restrictions, to your Pack Guide. Your Pack Guide will make your troop's buddy tags while the troop completes medical rechecks. During the camp tour, your Pack Guide will show the troop its respective aquatics area and will assist in placing the buddy tags on the Buddy Board. The Pack Guide is responsible for turning in the roster to the appropriate aquatics director (in Osage or Cherokee). Please note the policy and procedure outlined below.
2. If your pack is participating in swim checks at Cherokee's John Cooper Lake, your Pack Guide will lead you there after you check in, complete medical rechecks, and visit your campsite. Please arrive at the lake ready to swim. Your troop will be swim-checked and your Pack Guide will complete buddy tags.
3. Buddy tags will be issued to every Cub Scout and leader who has completed a swim test.
4. The buddy tag issued to each camper belongs to them, alone. Once the tags are filled out and issued, do not touch or handle another swimmer's tag. In addition, do not alter the color or information of your tag. The aquatics staff retains a master list of swimmers and their classification.
5. The Waterfront staff reserves the right to retest any aquatics participant who does not appear to perform at the level at which he or she is classified.
6. Buddy tags are colored as follows:
  - a. No color is a non-swimmer
  - b. Red on the top half is a beginner
  - c. Red on top and blue on the bottom is a swimmer
7. The first initial and last name of each participant is written in the space in the front middle of the tag.
8. The back of the buddy tag will contain the pack's campsite location, the respective camp, the pack number, and the participant's first name.
9. You must receive permission from an aquatics staff member before entering or leaving the Waterfront areas. We are required to keep an accurate count of people in the area at all times.
10. You will not be allowed into the area without a buddy tag, regardless of whether you are entering the water or not.
11. To enter the water, you must also have a buddy that will swim at the same level as you.
12. Participants are only allowed to be in the area represented by the placement of their tag on the "in" board.
13. When not using your tag, it will be placed on the "out" board, under your campsite name.
14. Participants are not permitted to throw rocks, participate in rough horseplay, wrestle, or fight in the water.
15. When the buddy check bell is sounded, pair up with your buddy, remain quiet, and follow instructions given by lifeguards.
16. There will be no inflatable devices, rafts, or boats in the swimming areas without prior director approval.
17. When the waterfront area is vacant, or an aquatics staff member designates the area as closed, there will be no entry into the water permitted.
18. The Kia Kima Waterfronts operate on the 30/30 national standard. If lightning is seen and thunder is heard within thirty (30) seconds of each other, the swimming areas must be vacated for no less than thirty (30) minutes. Swimming areas may be closed or limited for other unforeseen safety reasons, such as extremely cold or turbid water.
19. You must be a swimmer to participate in waterfront merit badges. You must be a swimmer to ride in or operate a boat or watercraft. You must be a swimmer to participate in the slide, blob, or iceberg, with no exceptions. Direct any questions to the Waterfront director(s).
20. Violation of any of these policies may result in warning or removal from the Waterfront.
21. The Waterfront staff reserves the right to enact other policy, program, or safety guidelines that may not be listed here.





## Photo Order

# Pack Photo Order Form (optional)

Use this form to order group photos of your pack, if wanted. All photos are 8x10". Photos will be taken at check-in, when you arrive at camp, so make sure Scouts and leaders are wearing their uniforms or a pack T-shirt! You can include the cost of any extra photos in your registration check or you can write a separate check. Bring this form with you to camp; do not mail it!



## Photo Order

Pack: \_\_\_\_\_ District: \_\_\_\_\_ Council: \_\_\_\_\_

For your convenience, you may use the spaces below to list those who ordered photos. All we need is total number ordered! We will be more than happy to copy this form for you at check-in.

| Name | Quantity |
|------|----------|
|      |          |
|      |          |
|      |          |
|      |          |
|      |          |
|      |          |
|      |          |
|      |          |
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|      |          |
|      |          |

| Name | Quantity |
|------|----------|
|      |          |
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|      |          |
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|      |          |
|      |          |
|      |          |

Our pack wishes to order \_\_\_\_\_ photos x \$5.00 each; total = \$ \_\_\_\_\_

Please make checks payable to the Chickasaw Council, BSA.

Due at check-in.

Bring this form with you to Resident Camp; do not mail it!



## Swim Form

### Swim Check Form (optional)

We strongly encourage packs to conduct swim checks prior to arriving at Resident Camp. This form should be used to record the ability level of each Scout. Bring this form to camp and give it to your pack guide; please do not mail it! Swim test instructions are available online in the [Guide to Safe Scouting](#).



#### Swimming Ability Levels

Pack: \_\_\_\_\_ District: \_\_\_\_\_ Council: \_\_\_\_\_

| Name | Non-swimmer | Beginner | Swimmer |
|------|-------------|----------|---------|
|      |             |          |         |
|      |             |          |         |
|      |             |          |         |
|      |             |          |         |
|      |             |          |         |
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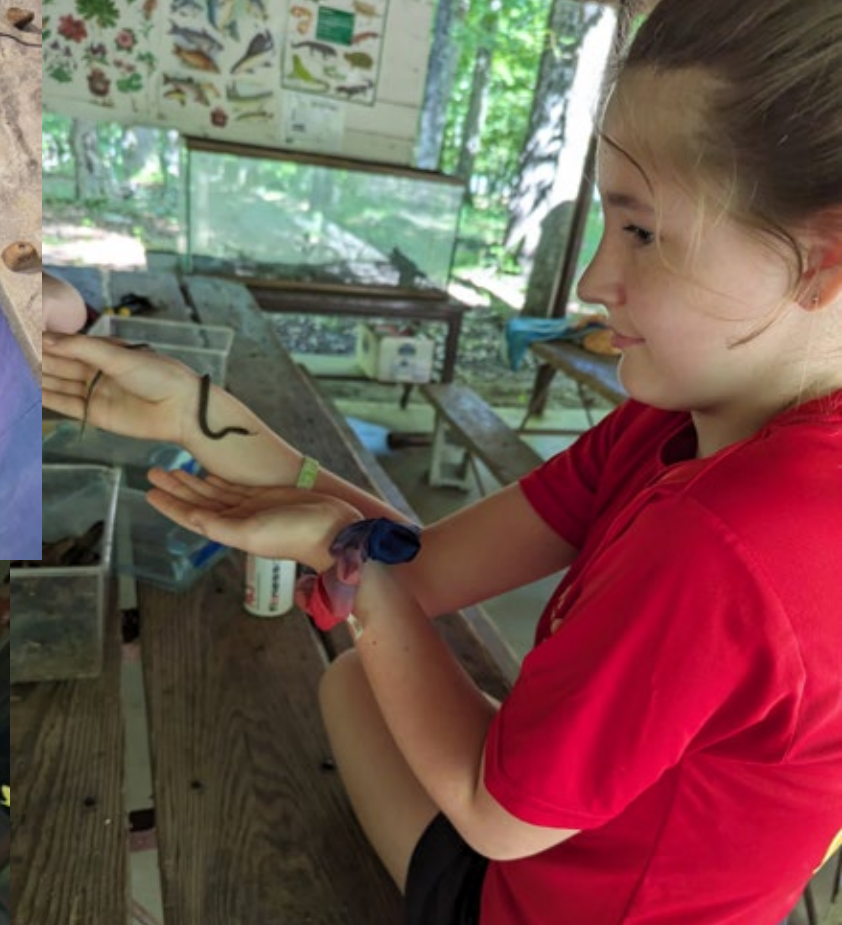
Cubmaster signature \_\_\_\_\_ Date \_\_\_\_\_

Lifeguard signature \_\_\_\_\_ Cert. & date \_\_\_\_\_

We are participating in Session \_\_\_\_\_.

Due at check-in.

Bring this form with you to Resident Camp; do not mail it!





**Scouting  
America™**

**Chickasaw Council**

171 S. Hollywood Street  
Memphis, TN 38112  
[www.kiakima.org](http://www.kiakima.org)