

CLASSIFIED



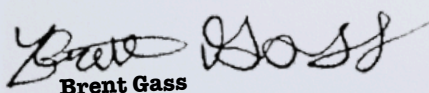
LEADERS GUIDE

FOR MORE INFORMATION, PLEASE VISIT THE WEBSITE: www.scouting.org

YOUR HELP NEEDED!

Searchers needed,

Your help is needed to locate our team of explorers looking for the **Skymont Cup**. The search team became separated and did not stay together while looking for the cup. It is imperative we find them as soon as possible, and to do this, we are going to provide you all with a class. During this intensive class, you will learn essential skills used by real search teams including navigation, tracking, knot tying, emergency communication, and search techniques needed to find our search team and recover the Cup. For your painstaking effort in this search and your unwavering commitment to the mission, you will be rewarded with the prestigious **Search and Rescue Merit Badge**.



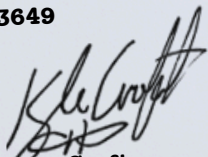
Brent Gass
Camp Director
bggass1270@gmail.com
CELL: 423.304.3649



Jonathan Green
Program Director
jdgreen4184@yahoo.com
CELL: 423.582.1003



Brent Baker
Council Program Director
brent.baker@scouting.org
CELL: 270.535.0432



Kyle Croft
Assist. Camp Director
cowboykyleimaging@gmail.com
CELL: 423.902.1703



Jennifer Green
Assist. Program Director
ju8484@gmail.com
CELL: 423.413.0743

SEARCH PARAMETERS

Event Fees & Registration:

Registration is \$20 for each Participant/Unit Leader.

Regular Registration closes at midnight on Aug 9.

Late Registration (with an extra \$5 charge per person) closes at midnight on Aug 16.

No registrations will be accepted after Aug 16. Thank you for understanding.

This is a unit-registered event and requires a minimum of 2 youth and 2 adults per unit. Only one registration per unit is allowed. Units can register by going to

www.scoutingevent.com/556-SARC

Check in:

Units may check in on Friday from 4:00pm - 8:00pm Central Time. We will also have the ULTRA FAST PASS system where units can go direct to their campsite if all paperwork is turned in ahead of time. Details are further into this guide.

Participation:

This event is open to all Scouts BSA Troops, Venturing Crews, and Sea Scout Ships.

Vehicle Information:

Park in designated areas only. Troop trailers will be allowed to be dropped off in designated campsites. Vehicles must be brought back to the parking lot.

No vehicles will be allowed to remain in the camping areas.

Smoking/Vaping:

The only area adults are allowed to use for smoking is the parking lot. Thank you for reminding your leaders to follow this strictly.

Trading Post:

The Trading Post will be open during this event. Hours of operation will be posted at the Admin building and at the Trading Post. The Trading Post accepts cash or credit card (except AmEx).

Vespers:

A scout is reverent. All scouts and leaders are highly encouraged to attend our Sunday morning service at Lightfoot Chapel.



SEARCH PARAMETERS

Range & Targets Activity Waiver:

All Scouts participating in our Range & Target activities will need a signed waiver. That waiver can be found on the registration page for this event.

Medical Services:

The Skymont Camp Medic is located at the Administration Building in the Health Lodge. The Camp Medic is on-call 24 hours a day for emergencies. The Camp Medic is in place for basic first-aid and to evaluate emergencies, but will not provide or treat routine or chronic healthcare conditions. The nearest hospitals are Ascension St Thomas River Park in McMinnville, TN, or Unity Medical Center in Manchester, TN. Both are within 45 minutes of camp. Units must provide their own transportation for all off-site medical care unless the Camp Medic determines that an emergency vehicle is medically necessary. There is NO electrical service in campsites and generators are not permitted. Units must be prepared to provide battery power for any and all medical devices if needed. Recharging is available at Scoutmaster Swings.

Wildlife Awareness:

Skymont sits on over 500 acres of wilderness along the Cumberland Plateau and is home to a wide variety of wildlife. All wildlife at Skymont is considered to be untamed and in their natural habitat. Scouts should exercise the principles of Outdoor Ethics while on camp. Wildlife should be left undisturbed at all times. If wildlife enter the camp area and become a nuisance or a threat, safely evacuate the area and notify the Camp Ranger.

General Cleanliness:

A Scout is Clean. Each Unit should bring its trash to the trash trailer behind the dining hall. Trash should be secured tightly to avoid spills and littering during transport.

Showers & Latrines:

Most campsites at Skymont are outfitted with a bathhouse featuring 3 flush toilets, a trough sink, and 2 private showers, along with a tankless water heater which can be connected to a propane cylinder (to be provided by the unit and connected by the Camp Ranger or Camp Commissioners) to supply hot water to the showers. Leaders must respect the privacy of Scouts in situations such as showering and intrude only to the extent that health and safety requires. Units should be prepared to supply garbage bags, paper towels, and soap for the latrine in their campsite.



ULTRA FAST PASS

We are SO excited to make your check-in process even EASIER for camp this Fall! For Units who turn in all A-B Med Forms & RATA Waivers prior to arriving at camp, your units will be able to check in while still in the vehicle and head STRAIGHT to your campsite to unload!

UNIT LEADERS: Please gather all of your forms and bring them to the Scout Service Center on AUGUST 19TH from 5p to 7p. A link will be emailed out for you to set your appointment time.

ONCE AT CAMP: Vehicles will be stopped at the check-in station just before the entrance into Main Camp and checked in while still in the car! They'll receive their wristbands and a camp map to help them on their way. You'll be able to drive straight into the campsite, unload, and bring the vehicle back to the parking area before setting up!

FOR THOSE NOT USING FAST PASS: You will still be stopped, registration checked, and then asked to proceed to the parking lot to check-in in the admin building.

LEADER CHECK-IN: One leader from each Troop will still need to stop by admin for your packet & patches.

AGENDA

All times are Central Time AND subject to change

FRIDAY	
4:00PM-8:00PM	Check-In
9:00PM	SPL/Leader Meeting @ Scoutmaster Swings
SATURDAY	
7:00AM	Breakfast in Campsites
8:15AM	Opening Flags (Field Uniform)
8:30AM-11:15AM	Search & Rescue Class @ Dining Hall
12:00PM	Lunch in Campsites
1:30PM-5:30PM	Search & Rescue Competitions
6:00PM	Dinner in Campsites
8:00PM	Closing Campfire (Field Uniforms)
10:00PM	Camp Quiet Time
SUNDAY	
8:00AM	Sunday Service @ Lightfoot Chapel
10:00AM	Check Out

DON'T FORGET MED FORMS AT CHECK OUT!

Mock Rescue Simulations

Explorer 1:

This explorer has been wet and lost for days. When you find them, you must build a fire to keep them warm.

Explorer 2:

This explorer has been lost and has suffered a very bad leg break and cannot make it to an extraction point on their own. Your job as a patrol will be to splint the leg and fashion a stretcher to carry the explorer out of the woods so they may safely be extracted via helicopter!

Explorer 3:

This explorer has been lost in the woods full of giant spiders. Patrols will have to make their way through the giant spider web (of ropes) and retrieve the unconscious explorer and carry them back through the web to be extracted.

Explorer 4:

The vines have grown over the pathway to the next explorer. Scouts will have the opportunity to hone their axe throwing skills so that they are prepared to find the next explorer.



DO's and DON'Ts

Safety rules to help enjoy our camp responsibly!

DO:

- ✓ Wear **footwear** with toe protection and ankle support.
- ✓ **Travel** on trails and paths carefully—running is discouraged.
- ✓ Follow the ***Guide to Safe Scouting*** at all times.
- ✓ Practice ***Leave No Trace*** principles.
- ✓ Return all **vehicles** to parking lot after loading and unloading.
- ✓ Have **FUN!**

DON'T:

- ✗ **Tobacco**, e-cigarettes, and vaporizers are allowed **ONLY** in the parking lot.
- ✗ Personal **Firearms** are NOT allowed on property.
- ✗ Designated **areas** are OFF-LIMITS except during approved programs.
 - Shooting Sports Ranges Climbing Tower
 - Aquatics Dock Kitchen
- ✗ **Fires** are limited to EXISTING fire rings.
- ✗ Outside **firewood** is NOT allowed.
- ✗ **NO tree cutting.**