



Indian Waters Council

Presents:

Fun in Sherwood Forest
Cub Family Camping Weekend

April 26-28, 2019

At Camp Barstow

107 Ruby Riser Road

Batesburg, SC 29006

Free Range Master Training Session Available

Friday from 7-10 PM in the Dining Hall

Scout Leaders and Parents,

Welcome to Cub Family Camping 2019! We are providing this Leader's Guide to give you information about what to expect during this fun, family weekend adventure and to try to answer some of the questions that you might have about this event.

This is an overnight family event designed with your kids in mind. The theme will be Robin Hood's Adventures in Sherwood Forest, and all events will be available to all children ages 5-11 (or 12 if your Arrow of Light Cub Scout has already had his/her birthday this year).

Scouting itself is designed to get our youth involved in outdoor adventures while learning valuable skills that they can continue to use throughout their lives. We are hopeful that this event will provide them the opportunity to try some new things while meeting new friends and enjoying the fantastic facility that is Camp Barstow!

We are also excited to offer FREE Range Master certification training Friday evening from 7-10 in the dining hall. No shooting experience required. You will learn how to safely operate BB and Archery equipment and ranges so you can work with cubs at any district or council event where shooting sports are offered. As part of your training, you will be required to help on the ranges during Saturday's events with the regular shooting sports staff. You can help as your scout moves through that rotation or help at a range for all or part of day. Please consider this training opportunity. Certified range masters are always in demand! This certification is good for 2 years.

We hope you will come out and enjoy a great weekend designed to help you and your family make some lasting memories you will cherish for a lifetime!

Yours in Scouting,

Regina Taylor

Program Director-Cub Family Camping for IWC

Rahgina1@aol.com

Council Contacts:

| Position | Name | Phone | Email |
|--|----------------|--------------|----------------------------|
| Assistant Scout Executive - IWC | David Angle | 803-606-5103 | David.angle@scouting.org |
| District Executive - Capital Rivers District | Miles Johnson | 803-750-9868 | Miles.johnson@scouting.org |
| District Executive- Chinquapin District | Glenn Robinson | 803-543-7105 | Glenn.robinson@scoutin.org |
| Program Director- Cub Family Camping | Regina Taylor | 803-682-1366 | Rahgina1@aol.com |

Who Can Attend:

This weekend is open to any Cub Scouts from Lions (K5) to Arrow of Light (5th Grade) and their siblings. This camp is designed for kids and we look forward to working with you as you experience these activities with your children. *(Please note, everyone who attends must have completed a BSA Medical Form parts A and B along with a copy of their insurance card.)*

ADULT SUPERVISION IS REQUIRED!!!! ALL scouts must be accompanied by an adult aged 21 years or older to participate in overnight camp. Scouts must also be accompanied to all program rotations by an adult to help monitor, supervise, and give assistance to the area leader as needed.

What to Bring to Camp:

This is an outdoor camping experience so come prepared for various types of weather.

You and your family will need:

A Completed BSA Health Form (Parts A and B) and a copy of the insurance card for ALL Campers (this includes adults, scouts, and siblings)

Tent(s) enough to accommodate your family (*Adirondacks are available if you prefer them to tents. For Adirondack use, youth and adults will be separated. Hammock Camping is also acceptable*)

Ground Cloths for tents if that is what you prefer

Sleeping bags or blankets to make a pallet

Pillows

Toiletries and necessary medication

Clothes for weather conditions (rain gear is highly recommended)

Cub Scout 6 essentials (see your Cub Scout Guide ☺)

Flashlights/headlamps

Batteries

Refillable Water Bottles (Remember your Outdoor Code and a Scout is Thrifty!)

Snacks if you like (but remember NOT to keep them in your tent...Critters roam these woods!)

Comfortable **CLOSED TOE** shoes (flip flops, sandals, and other such shoes are a safety hazard and prohibited at camp) *You will easily walk 3 miles in camp in one day.*

What NOT to Bring to Camp:

Electronic Devices like hand-held games and iPads (Scouting is designed to get kids outdoors to connect with nature...Let this be an “Unplugged” weekend ☺) Phones are for adult use only at this event please.

Cookware and camping stoves (meals are provided, except for dinner on Friday night, so no need to cook)

Pets (We love furry friends as much as you do, but they are not allowed at camp. Please leave them safe at home.)

Other Camp Policies:

Uniforms: The wearing of uniforms for cubs is not required during activity rotations, but it is requested that scouts wear their uniform hats to provide sun protection and to help recognize their age group as they travel to various camp areas. Adult leaders are asked to wear their uniforms throughout the day so that scouts and parents can easily identify you in case assistance is needed. ALL scouts are asked to wear their Class A (Field) Uniform to flag ceremonies and the campfire program.

Check In/Check Out: Plan to arrive at camp between 4-7 PM Friday to check in with IWC Staff Members who will take up your health forms and insurance information and assign you to a campsite. IF you are unable to arrive Friday, please plan to arrive by 8 AM Saturday as activity rotations begin at 9. If you arrive later than 9, you will join your age group where ever they are.

Early Departure: Safety is our number one priority. If becomes necessary for any adult or youth to leave camp before the scheduled departure time, notification must be made to the Camp Program Director or an IWC Staff Member.

Security of Personal Possessions: The safety of these items is that of the individual. Electronic items should be left at home as mentioned above. Watches, jewelry, money, cell phones and other items should be kept out of sight when not on your person. Camp cannot be responsible for the loss of personal possessions.

Alcohol and Illegal Drugs: The consumption, possession, and/or being under the influence of these substances while at camp or participating in any scouting events is explicitly prohibited.

Damage to Camp Property: Camp will assess the cost of repair to the adult responsible for the persons found to have damaged any equipment, camp structures, or other camp property during their stay. Adult leadership should inspect the campsite upon arrival and before leaving the camp and report any findings to the Camp Program Director or Council Staff.

Vehicles in Camp: Camp roads are restricted to authorized vehicles only. All vehicles will be parked in the camp parking lot. Carts will be available for transporting personal gear to and from the campsite.

Possession of Personal Firearms: Personal firearms of any kind (BB guns, rifles, shotguns, pistols, archery equipment, or any other kind) are not allowed at camp even if you have a Concealed Weapons Permit.

Fireworks: Possession of these items at camp is prohibited.

The use of ANY open flame device (including lanterns) in any tent or Adirondack is NOT PERMITTED under any circumstances!!!!!!

Weekend Schedule:

Friday:

4-7 PM - Arrive at Camp, Check-in, Set Up Camp Site (Dinner on Your Own)

7-10 PM - Range Master Safety Training (Dining Hall)

10:30 PM - Lights Out

Saturday:

7 AM - Rise and Shine

7:30 - Flag Raising and Important Information (Parade Field in Front of Dining Hall)

7:45 - Breakfast (Dining Hall)

9:00-12:00 - Activity Rotations (See Rotation Matrix)

12:15 - Lunch (Dining Hall)

1:30-4:30 - Activity Rotations (See Rotation Matrix)

5:30 - Flag Lowering (Parade Field in Front of Dining Hall)

5:45 - Dinner (Dining Hall)

7:30 - Campfire at Council Fire Ring (End of the Camp Road at Lake Shore)

10:00 - Lights Out

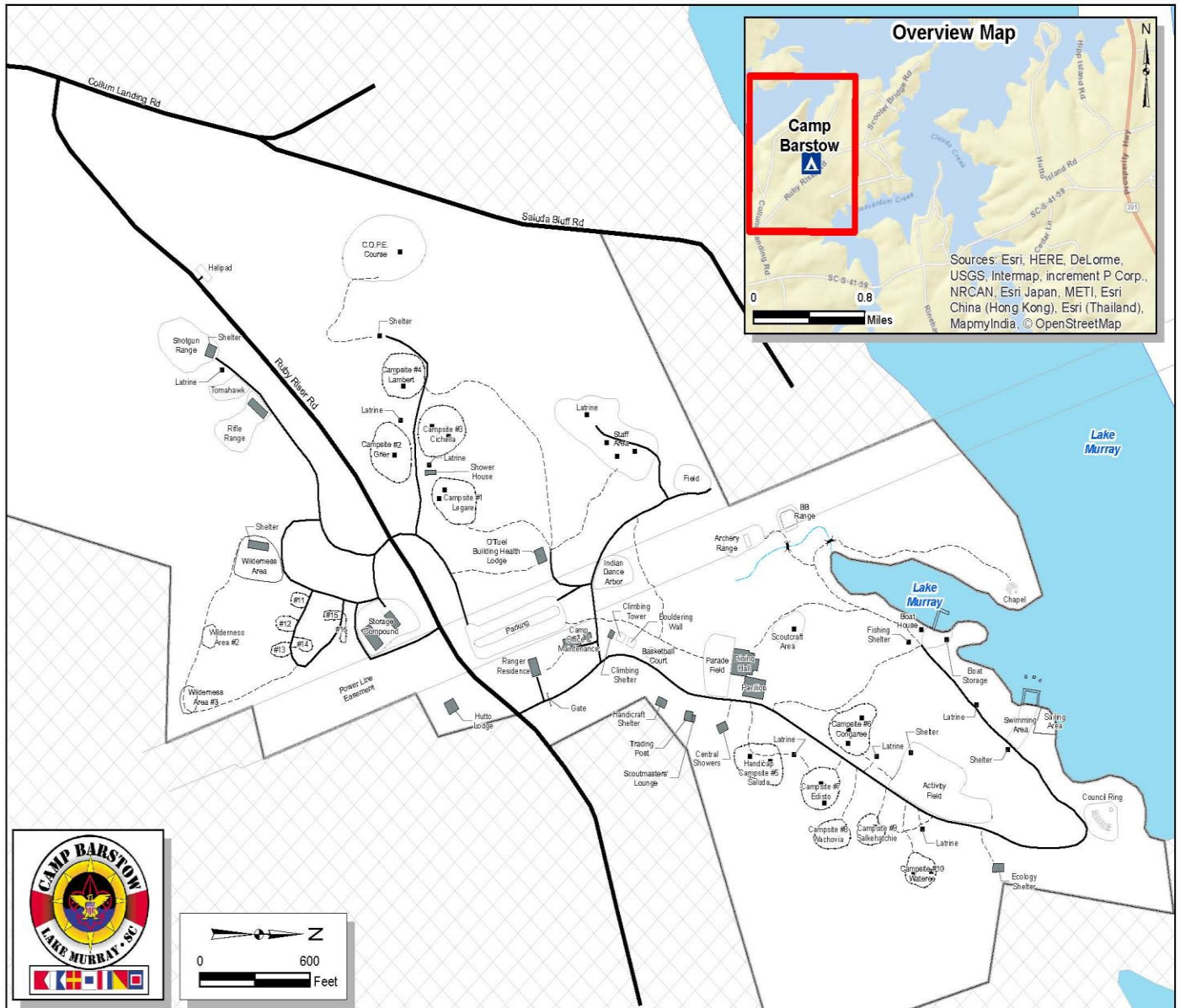
Sunday:

7 AM - Rise and Shine

7:30 - Continental Breakfast (Dining Hall Pavilion)

8-9 AM - Campsite Break Down and Clean Up (Please put all trash bags beside the campsite sign on the camp road for pick up before leaving)

9-10 AM - Check Out (Dining Hall Pavilion - retrieve health forms and insurance information)



Rotation Matrix:

| | 9:00 | 10:00 | 11:00 | 1:30 | 2:30 | 3:30 |
|--------------|-----------------------|---------|---------|---------|---------|---------|
| BBs | Lions (Slingshots) | Tigers | Wolves | Bears | Webelos | AoL |
| Archery | AoL | Lions | Tigers | Wolves | Bears | Webelos |
| Group Game | Webelos | AoL | Lions | Tigers | Wolves | Bears |
| Hike | Bears | Webelos | AoL | Lions | Tigers | Wolves |
| Crafts | Wolves | Bears | Webelos | AoL | Lions | Tigers |
| Jousting Pit | Tigers | Wolves | Bears | Webelos | AoL | Lions |

BBs - BB Range (Through the woods behind the Dining Hall)

Archery - Archery Range (Through the woods behind the Dining Hall)

Group Game - Activity Field (Near the end of the Camp Road across from Ecology Shelter)

Hike - Scout Skills Shelter (Behind the Dining Hall in the woods)

Crafts - Handicraft Shelter (Next to the Canteen Building)

Jousting Pit - Parade Field (In front of Dining Hall)

