

CAPITAL RIVERS DISTRICT SPRING CAMPOREE

GENERAL GUIDELINES

The Capital Rivers District Spring Camporee will be a fun and challenging event for all of us. We are planning to layout Scout Skill Games that are sure to test your Scout's skills. Some of them involve simple knot-tying skills, and we hope some will help push your patrols to the limits of their ability. Not all of them will be supervised the same or require the same amount of time to finish. The games are organized for patrol-size groups (5-7 Scouts). Please divide your patrols accordingly. We do expect Scouts to be patient as they wait to start the next game. Each event station will have a Scouter(s) who will monitor that event. There will also be a Patrol Flag Competition Saturday, 2pm at the HQ tent. Bring your patrol flags to the HQ Tent.

The camporee will have an on-site First Aid Responder. He/she will handle minor onsite injuries. However, if a youth requires trip to the nearest hospital, the unit leader(s) should provide transportation and the necessary youth BSA Health Forms.

1. The Camporee is based on Patrol-level Competition:

There will be a separate patrol level skills competition packet e-mailed with the specific Scout Skill Games chosen for the Camporee. All events and activities are designed to be patrol-level competition. The games will be fun but challenging. They will require team-work, ingenuity, and creatives by your Scouts.

2. Unit Check-In:

When you arrive at the camporee site, please send one of your adult leaders to the HQ tent to check-in with total number of adults, youth, and number of patrols participating. This will allow us to keep track of your location and patrol numbers.

3. All units should pre-register online for the district camporee on the council website. Payment must also be made through this online portal. If your unit needs an exception to this method, please contact Miles Johnson, Capital Rivers District Executive at (803) 750-9868.

4. Cold or wet weather is not a valid reason to cancel the camporee. The camporee will take place rain or shine. "Be Prepared" for possible spring showers and chilly weather during the nights and mornings.

5. Campsite Assignment:

Units that pre-register online will be assigned a campsite prior to their arrival at the camporee site based on the numbers provided. Most units will share a campsite with another unit. There are (5) five primitive campsites at the state park, each campsite will handle approximate 50-plus campers and their camping gear. Each primitive campsite has a fire pit, two picnic tables, and space to park your troop trailer. No vehicles will be allowed to remain in the primitive campsites without the Camporee Chief's approval. There will be a designated parking area for

all personal and unit vehicles near the group camping area. Handicap parking will be available.

6. Camporee Fees & Online Registration:

Pre-registration cost \$10.00 per adult/youth. This includes the camping fee, a camporee patch, Liability Insurance, and camporee materials. This fee should be paid in advance. We will check fees paid online during the Friday night check-in at the HQ tent and make any adjustments necessary. Changes and cancellations must be coordinated through Miles Johnson, Capital Rivers DE.

7. Traffic Control and Parking:

Camporee guides will be available to guide you to your pre-assigned campsite on Friday night. You may park and unload at the campsite. If you have a troop trailer it may remain on the campsite if space is available. If not, then the trailer must be parked in the off-site parking area after it is unloaded Friday night. It is suggested all trailers should park to the rear of the campsite to leave room in the site for tents and canopies. Park vehicles in designated parking area.

8. Campsite and State Park Guidelines:

The campground we are using is part of the state park's camping facilities. The entire area must be kept clean and free of any trash. This is also a park natural area and wildlife lives in this area. Food storage boxes, food coolers, and all garbage must be contained and secured each night prior to taps. Bring trash bags to place all of your unit's trash in a bag for proper disposal. Do not ditch around tents or make any changes to your campsite without the park's approval. Hammocks are allowed in the campsite but must be properly strap-strung between trees. This is a natural area please do not cut shrubs, live trees, or bushes; only fallen wood may be gathered for your campsite fire, or you may bring your on firewood.

Campsite campfires must be contained in the firepits provided. Units should bring a fire bucket and fill it with water and placed near the campsite firepit. Also due to the limited picnic tables available, units should bring folding tables and camp chairs, their own cooking stoves, lanterns, grills, charcoal firepans, and fuel needed for all cooking. Charcoal cooking fires must be contained in metal-type firepans to protect the ground. Dispose of burnt charcoal in firepits. (See BSA Fuel Policy)

9. Availability of Water and Restroom Facilities:

There is a drinking water spigot and a restroom in the primitive camping area. The restroom has divided stalls with two flush-toilets on each end. This restroom will be used by males and females. Units should bring their filled water containers to the camporee. There is also a large sink located in front of the restroom which may be used as a dump station for dirty dish water only. Water containers can be re-filled near the restroom. All patrol cooking utensils should be washed and rinsed in your campsite. The restroom facilities in the Family Campground are "off limits" to Youth.

10. Lost & Found:

Any items found should be turned in to the HQ tent. Lost items may be claimed from the Camporee Chief during and after the camporee by a unit's adult.

11. Camporee Staff:

There will be a designated camping area for camporee staff, however they may camp and eat with their respective units and offer to help the unit with the meal costs. Camporee Staff without a unit will be assigned to one by the Camporee Chief. Each unit should offer to host one or two camporee staffers for the weekend meals. The HQ tent will also be available to staff. *"A Scout is Cheerful."*

12. Law of the Camporee:

The Scout Oath and Law will be the law of the camporee. At least (2) two unit adults must be present at all times during the camporee (two deep leadership). Scouts should be supervised at all times. ALL ADULTS attending the weekend camporee must have completed and be current in Youth Protection Training.

The Camporee Chief is the Scouter responsible for the enforcement of camporee guidelines and regarding BSA Safety Guidelines, while at the camporee.

"Safety is our First Priority"

Directions to Poinsett State Park and Camporee Site

From Columbia (approx. 42 miles): Take Hwy. 378/76 toward Sumter, SC. After crossing over the Wateree River proceed to the top of the hill turn right (state park sign), onto SC Hwy. 261 toward Wedgefield, SC. Continue of Hwy. 261 until you see the sign for Poinsett State Park on your right. Enter the state park road and proceed past the park's main gate. Turn right toward the park's Camping Area (see signs), we are locate in the Organized Group Area next to the main family camping area. Look for the camporee signs.

CAMPOREE STAFF

General Chair: Bob Cope

Camporee Chief: Robert Park

Staff Advisor: Miles Johnson

Host/Program Chair: Jeff Bloom

Health/Safety Chair: Rick Born

Host Troop: Troop 397

Physical Arrangements: Art Seel

Communications: Heidi Brock