Vikings invade Zombie Ops 2023 Camp Barstow



PATROL Operations and Game Guide

(Leader's Event Guide)

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Dear Scouts, Leaders, and Adults,

I want to start off by saying welcome to Camp Barstow's Vikings invade Zombie Ops council camping weekend. The entire staff is extremely excited to have the opportunity to offer such a unique and fun event. This event is a campsite, patrol method, based event. We have had considerable input from both leaders and Scouts and will not be a dead copy of past events. Vikings invade Zombie Ops is not just Vikings and Zombies roaming the camp and Scouts running around, it is all about decision making, teamwork, and basic scout skills embedded into an intense Viking, Zombie themed program. We have made a unique physical world competition utilizing the Patrol Method, Pillage, Plunder, Kraken, Leatherwork, Fire building, Apocalypse survival training and more. Cooperation techniques have been incorporated into a unique physical world competition. This year's event will be an exciting event that scouts will be talking about until the next event. "Scouting is a game with a purpose."

Most questions you may have, should hopefully be answered in this leader's Guide. However, if we were Zombies or Vikings and didn't answer a question you may have, please contact Fred Stephens via phone at (803) 862 – 2432 or email flstep@scdjj.net.

(Small Disclaimer: There will not be any real Zombies at Camp Barstow, and this is only "Make Believe", at least until a Scout sees a Zombie.)

Yours in Scouting,

Fred Stephens (Camp Director)

Vikings invade Zombie Ops at Camp Barstow, October 2023

Camp Barstow

Camp Barstow has had zombie outbreaks most winters for many years. The virus that is believed to be responsible for the zombies is called the B-P virus (but we may never know for sure). It is believed the virus lies dormant under certain types of rocks (a good reason not to disturb the rocks in camp). This virus attacks anyone who has direct contact with an infected surface or zombie. In early 2006 Camp officials formed an elite organization called the Zombie Outbreak Response Team (also know as Z.O.R.T.). This team is responsible for ending any outbreaks and gathering information about the virus. Z.O.R.T. was called away last year for a mission and were not at Barstow. However, the Z.O.R.T. Commander asked the Pirates if they could come and guard Camp Barstow while they were away. The Pirates succeeded last year in saving Barstow from the Zombies. The Pirates loaded their ships and disappeared. Barstow staff believe that this is because all of the treasure has been found. Leaving only Zombies to roam camp once again. But, the Vikings heard about the treasure. They think there must be some treasure still at Barstow. All of us, Zombies included, must now prepare for the Viking Invasion. Each campsite may have direct exposure to the Vikings. We don't know where they think the treasure is. We will need full campsite patrols to assist and conquer the Vikings predicted to be back at Camp Barstow October 20, 21, 22. Who would have thought the Zombies would be working with us to protect Camp Barstow from the Vikings.

<u>Registration</u>

Vikings invade Zombie Ops at Camp Barstow is a weekend event open to registered Scouts, Crews, and Posts of the BSA. Registration is available online through the Indian Waters Council website under event sign-ups. Registration costs \$55 per youth participant and \$40 per registered adult leader.

Registration must be completed by October 9, 2022.

Registration cost includes, but is not limited to:

- Cracker Barrel on Friday night
- All meals on Saturday
- Breakfast on Sunday
- Activities to include archery & tomahawk, leatherwork, etc.
- T-shirt and Patch (for everyone registered)
- Zombie Maze
- Epic Battle
- Campfire
- Prizes
- Adult competitions

There is not an "Early Bird" price, nor is there a late fee. However, if you are allowed to register after the deadline, you are **not** guaranteed a shirt and patch. Every effort will be made to get you a shirt and patch, but we make no promises, and you will not get a discounted rate if you register after the deadline even if we are not able to get you a shirt and/or patch. Due to the type of activities planned we will not be able to accept any last-minute registrations or "at the door" additions. Thank you for your understanding and prompt registration. Registration for Vikings invade Zombie Ops at Camp Barstow should be as a unit or lone scout. All units are responsible for their own 2-deep leadership, any lone scout must be accompanied by a parent or 2-deep leadership. All participants, adults, and staff must have a paid registration. All fees need to be paid online. Attendance is limited to 200 youth participants. Early registration is advised. All adults (18 and up) on camp are required to have current BSA Youth Protection Training and be in a registered position with a unit. Remember this is a Scout event that will have Scouts from all over the Council and out of Council. All Scouts, Adults, and Staff are expected to adhere to the Scout Oath and Law. If you do not you will be asked to leave Camp property.

Check-in Friday Night October 20

Onsite check-in will be at the Camp Office and begin at 5:00 pm on Friday, October 20 and will end around 8:00 pm. NO VEHICLES IN CAMP!! Please come into the parking lot, follow the instructions, and answer questions from the onsite staff if needed. All vehicles must be parked in the main parking lot. Any scouts that will not be able to arrive between 5:00 pm and 8:00 pm (unless you have made arrangements, a text or call would be fabulous) should reference below and plan to arrive Saturday Morning. NOBODY WILL BE ALLOWED ON CAMP WITHOUT THE APPROPRIATE ESCORT!!

Late Check-in Saturday Morning

Late onsite check-in is available on Saturday morning starting at 7:00 am. Event administration is aware that several units are in transit from considerable distances and arrival on Friday night may be impossible. Participants who are checking in on Saturday morning need to come into the parking lot, follow the instructions, and answer questions from the onsite staff if needed. If you know you will be arriving Saturday morning, please contact Fred Stephens so we know to plan for your arrival. NOBODY WILL BE ALLOWED ON CAMP WITHOUT THE APPROPRIATE ESCORT!!

Medical Forms

All units are required to have completed Medical Forms (Part A and B) for all youth and adults. Medical forms will be inspected at check-in. The medical forms will be left with the medical officer and picked up at the end of the event. Please alert us in advance (during online registration) of any food allergies or dietary restrictions of anyone attending.

Food for the Living

Meals will be supplied. Kitchen staff has gone far and wide to obtain a good meal. This will include a Friday night Cracker-barrel, Saturday Breakfast, Saturday Lunch, Saturday Dinner, and (for those that survive to Sunday) a Sunday Breakfast. Please alert us beforehand (on your

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registration) if there are allergies and/or dietary restrictions. If you don't tell us, we will not know and will not be prepared to feed you. However, Units are welcome to bring and cook their own food if they would like (in consideration of cooking within the troop, please refer to the Gear Hauling section). *There are no discounts for bringing and cooking your own food*.

Gear Hauling

There will be none. All and any gear must be carried in by the scouts and adults (preferably on their back). Due to the nature of this event safety is the upmost importance. Scouts and Adults should plan to either stay in the Adirondacks or tents. Each campsite does have an Adult Only Adirondack. All Adirondack spaces are first come first serve.

Activity Stations

There are youth and adult activity stations that will be throughout Camp Barstow. Each campsite/patrol will have a guide to guide them to each station. Adults you are on your own!! Good Luck!! Just kidding we will help you know where to go also. Just know that the youth will have 2 guides to help them get to where they need to be so you can concentrate on your activities/competitions.

Youth Activities may include but may not and are not limited to:

<u>Navigation:</u> The Maze. Zombies sense of direction is impaired especially through a maze in the woods. They can't even read a compass. It will be up to each patrol, with the use of a compass to get everyone through before the zombies can find you.

<u>Pillage:</u> Archery and Tomahawk. We have been given the green light and are going to be able to shoot at targets. There will be a safety briefing at night on Friday. Due to the vigorous schedule, Scouts coming after breakfast or missing the safety briefing, they might not be permitted to participate.

<u>Viking Games:</u> Low COPE initiative games. COPE stands for Challenging Outdoor Personal Experience. We will be bringing you the team building activities of Low COPE through initiatives games which might include

some trust exercises as well. You will need team building for your Apocalypse survival training with your campsite/patrol.

<u>Kraken:</u> Kraken is a hurricane at sea, she would love nothing more than to sink your boat to the bottom of the Ocean. The object is to bail the water out before you sink. Hint: You will get wet during this activity.

<u>Climbing</u> and Rappelling incorporate unique physical and world competition between each campsite.

<u>Plunder:</u> Vikings travel in groups, but they aren't very organized and can't work as a team. You will be put into two opposing teams to test out your team skills and sharp moves to stay out of the way of Vikings. You will fight not to be hit by the other team, collecting ammo, loosing strips, and every time there is a storm the playing field gets smaller and smaller. The last campsite (patrol) standing wins the battle. If you were at a previous "normal" Zombie Ops this was known as Battle Royal Z.

Adult Activities

<u>Dutch Oven Cook-Off:</u> The Dutch oven cook off like no other. You may cook a **Savory NON-Dessert** as long as it includes the secret ingredient. Think Iron Chef meets Dutch Oven meets VIKINGS meets Camp Barstow. The secret ingredient will be supplied to you Saturday, October 21. It could be a protein, vegetable, or even a spice. Start thinking about your recipes for your savory dish. You will need to bring your supplies minus the secret ingredient. Maybe have a couple of options since this will be a true secret ingredient. We really will be supplying the secret ingredient to you. The secret ingredient should be some kind of a highlight to your dish.

<u>Viking watch:</u> When not participating in an event you may be asked to help out when needed. There are many posts throughout camp which seasoned eyes of a few Scout Leaders would prove invaluable.

More activities/competitions are TBD.

Event T-Shirt and Patches

Every paid registration includes one event t-shirt and one event patch. Participants receive the participant t-shirt and patch while "staff" will receive staff t-shirt and patch.

Additional shirts are available for a fee. If you would like to order an additional t-shirt, please contact our staff advisor April Mayfield at the Columbia office or at April.mayfield@scouting.org to place and pay for additional t-shirts. All additional t-shirt orders need to be paid for and placed by the end of business day Monday, October 9, 2023.

Troop Camping

Troops will be assigned to campsites with the following criteria:

- 1 Number of people registered in a unit for the event.
- 2 Any special needs of individuals in a unit.
- 3 Gender (due to the restroom and bathing facilities currently at Barstow, any unit with female youth and linked Troops will be in Upper Camp).
- 4 Viking population location & movement during check-in period.

Please email april.mayfield@scouting.org if your unit has any special needs in regard to a campsite. Each campsite does have power and water with restrooms nearby. In years past the weather has cooperated and the camp has not been winterized until after winter camp. If for some reason the weather does take a turn with extended days below freezing water may need to be shut off in parts of camp. This goes into part of "Be Prepared." Special Note: The Vikings will not go into the Adirondacks and will not open tents (so "No Worries" all campers should sleep safe & sound...I HOPE)

Prizes & Recognition:

Yes, there will be some of these fancy things.

Required Items for Scouts BSA, Crews, Posts

Each youth will be required to have a water bottle, small pad and writing implement, and proper attire for the weekend's weather. Along with your camping gear. You will be camping in either an Adirondack or a tent (depends on availability at your assigned campsite). Field Uniform (Class A) for check in and out.

<u>Vikings</u>

Vikings will most likely be in many areas spread all over the camp. The staff has been trained in Advanced Viking Leave No Trace Disposal Methods. A Scout should never try any Viking disposal method! Every attempt by a Scout in the past has led to nothing pretty and ultimately disposal (and/or a trip home).

Rules of Engagement

Rules of engagement are simple. No purposeful engagement wherever possible. There is a ZERO Tolerance for purposely having Viking and zombie contact. No taunting or provoking of Vikings is allowed. Every scout is going into an active zombie/Viking area. They are known to have no fear, need no rest, and have a sense of detecting live mammals (especially humans).

The Buddy System

There have been many interpretations about zombies and their particular capabilities and flaws as well as Viking. Please take special note, those are video games and movies; this is in the real world. The only thing that movies and games have taught us is that going alone is a very, VERY BAD idea. Cooperation and the Buddy System are essential and necessary for survival during this outbreak in all Patrols/Campsites. Below are some examples: 1) A trip to the latrine; this is where a scout is very vulnerable. Always check the latrine with care as Zombies are dead and can be very quiet at times and Vikings are well Vikings. Remember that it's not socially acceptable to

climb under cubical doors by human, Zombie, or Viking. They aren't animals!! We can't make any promises about the critters in and around camp, they are animals. When using a toilet, make sure you have a buddy near by the latrine to watch out for zombies, Vikings, and critters. 2) You can't always look in front of you and behind you at the same time. Even though the common zombie is slow multiple zombies can surround you, so with the help of a buddy you have a better chance of clearing and keeping an area safe.

Weather

This is not a fair-weather event.

This event is a Rain, Snow, or Shine event. This is a Campsite Based Event. If you are a Lone Scout, we will integrate you into a Campsite. Everyone needs to remember their Campsite #. Make sure to check the weather before showing up so you pack accordingly. Should there be any severe weather and the event needs to be postponed an email will go out to the registration contact and there will be a Facebook post.

Prohibited Items

Prohibited Items include, but are not limited to: Firearms, explosives, fireworks, or any form of an Improvised Explosive Device (IED) are prohibited. NO straight bladed knives, swords, battleaxes, or ninja throwing stars. NO alcohol, tobacco products, illegal drugs or prescriptions not prescribed to the person taking it are allowed.