



# SEPTEMBER 21-23, 2018

# SR5 LEGACY 6

## Leaders Guide

Welcome to The Legacy - the premier event of Southern Region Area 5 Venturing. The 6th annual Legacy event is hosted by the Blue Ridge Council VOA at Camp Old Indian, in Travelers Rest in South Carolina. LEGACY 6 will take place Friday September 21 through Sunday September 23, 2018.

Legacy brings together young men and women from Area 5 and beyond for a weekend of camping, competitions, high adventure, fun, and fellowship. Legacy has grown to be a nationally recognized Venturing event attended by the national president of Venturing and other key Venturing leaders.



## Register Now

<https://scoutingevent.com/551-VenturingSR5Legacy6>

## Cowboy Shooting

## Cow Rodeo

## Gaga Pit

## Water Front

## Excellent Food

## By: Chat & Chew II

## Hosted By:

## Blue Ridge Council

Camp Old Indian  
601 Callahan Mountain Road  
Travelers Rest, South Carolina



Third Edition 9/10/2018

## Welcome to the SR5 Legacy 6



The Blue Ridge Council Venturing Officer's Association and Advisors would like to welcome you to Camp Old Indian. We hope that you have a great time at Legacy 6. If you need anything, please contact a Legacy staff member wearing a sheriff badge.




## REGISTER NOW

<https://scoutingevent.com/551-VenturingSR5Legacy6>

[Google Map](#) to Camp Old Indian

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## Letter from SR5 VOA President



### Jackson Nietert

Hello!

My name is Jackson Nietert and I am so excited to see you at Legacy 6! Every year Venturers from South Carolina, North Carolina, Georgia, and around the region come for a weekend of fellowship and high adventure activities here in SR5. This year, we have one new addition to that list, a birthday party! I am thrilled to celebrate Venturing's 20th Anniversary with each one of you while at Legacy!

The activities at Legacy 6 are really ones to look forward to. I encourage you to read this guide in its entirety to learn about all the fun activities we will be having!

## Letter from Blue Ridge VOA Legacy Staff



### Katelyn Williamson

Hi, my name is Katelyn Williamson, and I am 18 years old. I have been in Venturing for over 4 years and have enjoyed every moment. Currently, I am the President of Crew 420, and the Area 5 VP of Program. Throughout my scouting experience I have earned the venturing and discovery awards, as well as staffed NYLT for 3 years.

Legacy 3 was my first experience at legacy, and I look forward to returning every year. I love getting to know people from so many different crews, and how we all come together on the one weekend to hangout and have a blast. Being the Legacy 6 president has been such a memorable experience and I can't wait to see it all come together!



# Phillip Soto



Hello, my name is Phillip Soto, I am the Venturing Officers Association Council President, I've been in Scouting all my life, I achieved many awards throughout my Scouting career, including my Arrow of Light in Webelos, my Eagle Award in Boy Scouts and am currently working toward my Ranger award in Venturing.

I have been working with my officers and the rest of the Legacy Association to plan, schedule and all together make this experience the most fun Venturing event that all scouts around the area will love and remember! I have been attending Legacies ever since Legacy 2 and I can personally say that it was by far my favorite experience and I can only hope it will be the same for y'all. I can't wait to see everyone around our areas there and hope y'all enjoy Legacy 6



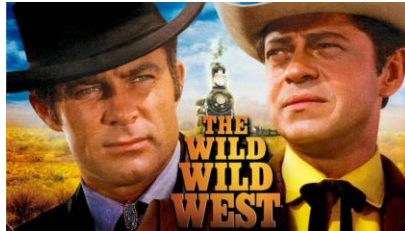
# Rose Reese

Hi, my name is Rose Reese. I'm in crew 725 I hold the position of the crew secretary. I'm also the VP of admin in the Blue Ridge Council VOA , and the Administration Chair for Legacy 6. I've been in my crew for 8 months and I've enjoyed every bit of it. I love going on camping trips and different adventures. This is my very first Legacy and I'm super excited. I hope you all have a blast and I can't wait to see everyone there.

## General Information

### Theme: Wild Wild West

Legacy 6'th theme is the Wild Wild West. So y'all come down to the 20 years of heritage hooting celebration. Feel free to come in costume in Wild Wild West attire.



### Where?

Camp Old Indian, Travelers Rest, SC

When? September 21 - 23, 2018

What will we do? Fun events, exhibits, games and Competitions!

Why? Fun and Fellowship with other Ventures from Southern Area 5 and beyond.

### Who?

- Venturing
- Sea Scouts
- Explorers
- Boy Scouts 14 or older
- Youths interested in joining a Crew, Post or Ship

### Who should I contact with questions?

For questions concerning The Legacy, email Phillip Soto at [legacy6@brcvoa.org](mailto:legacy6@brcvoa.org)

### Registration info and more:

All participants must be an active member of a Venturing Crew, Boy Scout or Explorer (14 or older) registered with the Boy Scouts of America.

<https://scoutingevent.com/551-VenturingSR5Legacy6>

### Information on SR Area 5:

- Website: <http://www.sr5venturing.org/>
- Facebook: [Facebook.com/sr5venturing](https://www.facebook.com/sr5venturing)

## **Trading Post**

A trading post will be on site with various supplies, food items and additional Wi-Fi purchases.

## **Saturday Night Camp Fire:**

The Campfire is one of Scouting's greatest traditions and The Legacy 6 Campfire will be one to remember. The Indian Waters Council VOA will host this year's campfire. The theme for this year's Campfire is "A Twisted Fairy Tail". The sign-up application for your skit, song or story must be turned in before dinner on Saturday. The Indian Waters Council VOA will host next year's Legacy.

## **Shooting:**

Wristbands will be handed out at check-in for those who paid the Shooting Fee. These wristbands will be handed out after safety training.

## **Meals:**

All meals will be prepared at the camp's Dining Hall. Ventures will dine in the designated areas in and around the Dining Hall. Special dietary needs should be reported in full detail to the Blue Ridge Council VOA by September 1 and we will make every effort to accommodate them.

Wrist bands will be handed out during check-in and are required for all meals.

## **Special Medical Needs:**

All special medical needs need to be reported to the Blue Ridge Council VOA before September 1.

## **CPAPs**

Power is available at each site, but you must provide you own extension cord. A 100-foot extension cord is recommended. Extension cords are available for a \$10 rental fee.

## **Weather**

Please check on the weather before arriving

<https://www.wunderground.com/weather/us/sc/travelers-rest/29690>

## **Mobile App**

A mobile app will be available before Legacy and a link will be emailed to all that have registered. Information will also be part of your unit package during check-in.



## Legacy Pricing



### Pricing

Early Registration (Before September 11, 2018)

- Participant: \$49
- Adult Staff: \$40

Normal Registration (After September 11, 2018)

- Participant: \$55
- Adult Staff: \$50

Additional items

- T-Shirt: \$10/each (\$15 after September 1, 2018)
- Shooting: \$6/each participant
- Wi-Fi: \$10/each device

### Pricing Details:

- Adult staff: Must be at least 21 years old, registered Scouters and willing to work all weekend.
- Wi-Fi: The cost is per device for the entire weekend. We recommend at least 1 per unit.
  - Camp Old Indian has limited cell reception, Verizon is spotty at best, AT&T and other carriers have poor reception throughout most of camp.

### How to Register:

<https://scoutingevent.com/551-VenturingSR5Legacy6>



## Check-In & Check-out

### Check-in Hours:

Friday 3:30pm - 8:00pm at the Camp Office next to the parking lot. Any crew arriving after 10:00pm will need to call/text (John Cederman 864-386-7456) to arrange late check-in.

### You must have the following with you at check-in:

1. All youth and adult BSA medical forms Parts A & B
2. A copy of your roster
3. Copy of registration receipt
4. Swim Test Record

### Check-In Process

1. Vehicles will be directed into a line for initial check-in
2. All gear will be unloaded at designated areas in the parking area
  - a. No vehicles will be allowed in the camp
  - b. Each unit will be able to park 1 vehicle in the Camp parking lot. A parking pass will be given to each unit to be **displayed at all times in the vehicle front window.**
  - c. All other vehicles will be parking at White Pines once gear is unloaded, drivers will be driven back to Camp Old Indian by the 1 vehicle that will park at the camp
  - d. Trailers will also be dropped off in the parking area
3. Camp staff will be taking trailers with Crew's gear to specific campsites
  - a. Late check-ins will have to carry their gear to their campsites
  - b. Any other gear will be taken to the Crew's campsites in the morning
4. Unit then may go to the Camp Office to hand in documents and receive Crew's packet

### Check-Out Process

1. Once checked-in, no one can leave the camp without checking out at the camp office
2. Sunday Check-out
  - a. Campsite must be cleaned
  - b. Campsite needs to be approved by Legacy Staff
  - c. Checklist is to be submitted to the Camp Office
3. Patches and medical records will be dispensed after check-out is complete

# Activities



## Walk-up events:

- **Field games**
  - Gaga Ball x 2
  - Tumbleweed
  - Ultimate Frisbee
  - Volleyball
  - Giant Twister
  - Battle Wagons
  - Human Foosball
  - Life Size Checkers
  - Horse Shoes
  - Bull ride
  - A Frame Walk
  - **Activity Building**
    - Box Hockey
    - Cornhole
    - Giant Jenga
    - Western Welcome Banner
    - Western photoshoot
  - **Water front**
    - Canoes
    - Paddle Boards
    - Kayaks

## Activates:

- Cow Rodeo
- Bull Lassoing
- Pancake Toss
- Jousting
- Cowboy Shooting
- Rifle Shooting
- Bowie in Canoe

## Timed events:

- Capture the flag
- Color wars
- Legacy challenge

## Legacy challenge:

- 3D Archery
- Save the Calf
- Western Symbol Scavenger Hunt
- Fire Over Water
- Pancake Toss

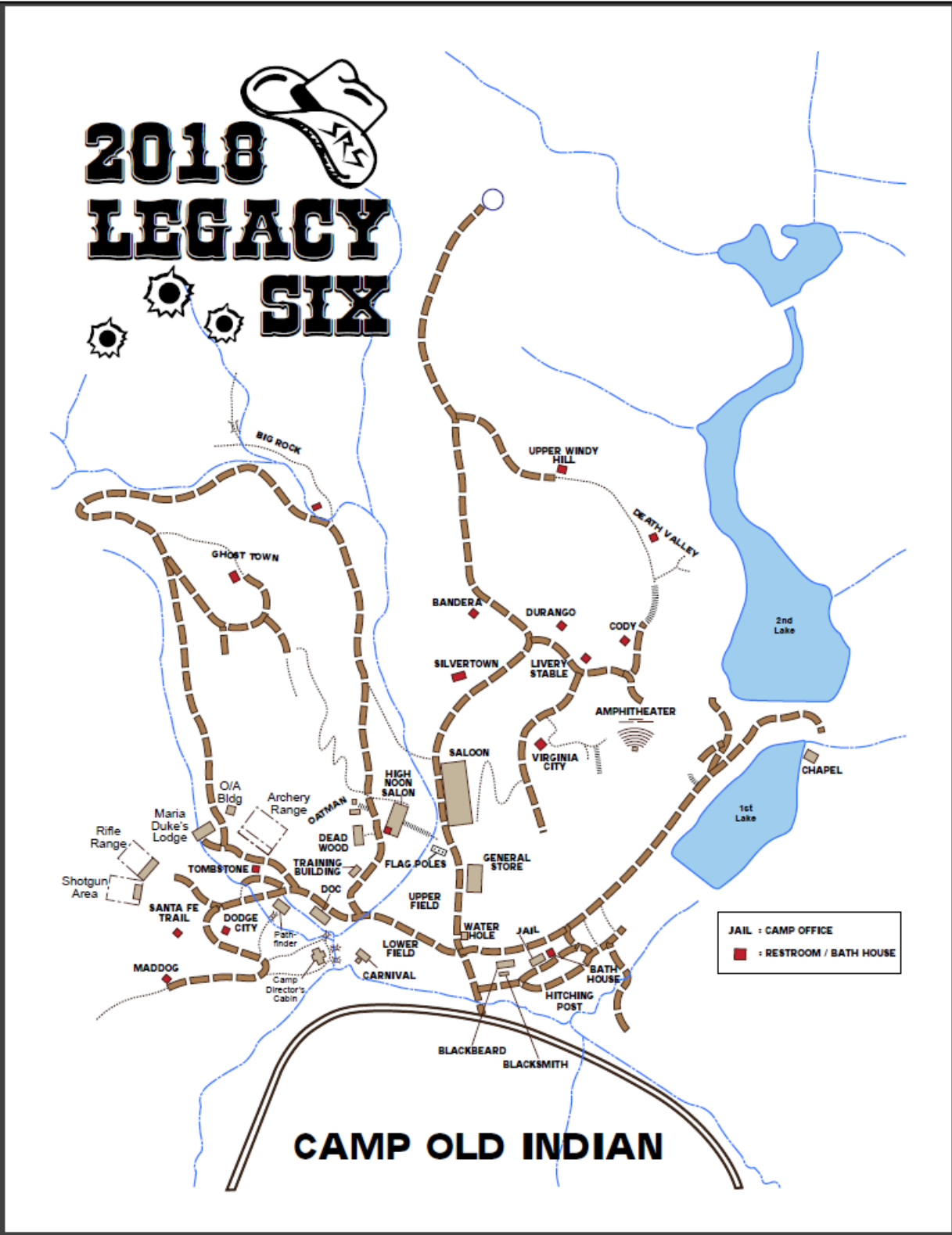
## Other Activities

- Archery
- Tomahawk
- Knife Throwing
- Wrist rocket
- Fishing Rod Casting into Hula Hoops
- Arts and crafts
  - Popsicle stick wagons
  - Woggles
  - Leather keychains
- Dutch oven cooking
- Face painting/ tattoos
- Iron branding

## Award Events:

- Archery
- Rifle
- Indian Challenge
- Legacy challenge

Event Map



## 2018 Legacy Game Index

- **Field Games**

- Gaga Ball - dodgeball on steroids
- Tumbleweed - 9 Square in the Air
- Volleyball- a ball and a net
- Giant Twister- twister on a large scale
- Human Foosball - a shin kicking good time
- Horseshoes - a western classic
- Bull ride- ride the bull
- A frame walk- A+ teamwork needed
- Cow Rodeo- Potato sack Race
- Pancake toss- catch the pancake! But don't cross the line
- Bull lassoing- learn how to lasso a Bull.
- Rockets- Chemical explosion
- Capture the flag- find the flag
- Color Wars- Explosion of color

- **High Noon Saloon/ Activity Building**

- Box Hockey - Broom stick hockey
- Corn hole - a backyard classic
- Giant Jenga - life size Jenga
- Battle Wagons - battleship
- Board Games- Classic games
- Tic Tac Toe- Giant

- **Crafts/ Other Activities**

- Western Welcome Banner - sign your Western Crew
- Western Photoshoot - Smile
- Woggles
- Leather Stamping- Keychains
- Iron Branding- Metal Stamp
- Shotgun Slider- DIY woggle
- Crew Signs- Where are you from?

- **Waterfront**

- Fishing rod casting- start your fishing requirement
- Water Sports - canoes, paddle board, kayaks
- Bowie n' two canoes- Ring the canoe

- **Shooting Sports**

- Archery – hit the target
- Tomahawk/knife throwing- throw things
- Cowboy shooting-3 windows
- Rifle shooting - different positions
- Chalk Ball- Paintball but chalk

## 2018 Legacy Awards

### Legacy Challenge

1. Search for each letter around camp and draw the western item on scorecard
  - a. extra credit name the item drawn
  - b. Time starts at 9:00, best turned in time wins
2. Save the Cow (first lake)
  - a. Cannon out to cow - retrieve your crew number
  - b. Cannon back to start - scream to dock your crew number when hit land
  - c. Next, one of your Crew toss the buoy in the boat - Scream crew number when buoy in boat
  - d. Last, make one log cabin to match picture
    - i. Best time wins - note all crew members can help on this event
3. 3D Archery-shooting realistic animal targets at unknown distances
  - a. 6 shots, 2 for each animal
    - i. Best score wins
4. Fire over water (behind volleyball court)
  - a. Collect wood, and create a fire over the creek
  - b. Given 2 matches and 2 cotton balls
  - c. Burn string above water in fastest time to win
  - d. 30 seconds penalty if need new match
5. Pancake toss (near flag pole)
  - a. 6-member crew for this event - less crew members go as many times as needed to make 6 people total
  - b. clock start when first pancake starts cooking
  - c. cook pancake, toss over rope catch and eat
  - d. lose 15 points for dropping pancake
  - e. 10 extra points given for style
    - i. best time pulse points win

### Legacy Triathlon

1. Start 6:30 at saloon (dining hall)
2. Bike to canoes (2nd lake)
3. Canoe around lake to points
  - a. Collect 2 token to receive stamp when canoes is completed
4. Bike back to salon
  - a. your hand is to be stamped when bike is returned
5. Run to Big Rock
  - a. your hand is to be stamped on trial when reach Big Rock
6. Return to salon best time wins

### Archery Award

1. Note on board during the day highest score - 6 shots total
  - a. First, second and third



## **Rifle Award**

1. Kim Game
2. Shoot (standing) 2-4 items seen in the Kim's game

## **Campsite Theme Western**

1. Let see what you've got - winner announced at dinner in saloon

## Campsite Theme Western

Bring your best Western decoration to dress up your campsite to win the Most Western Campsite around. Your crew will be treated special and receive a reward. Your campsite will be posted on all social media for bragging rights.



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# Schedule



<u>Time</u>	<u>Event</u>	<u>Location</u>
<b>Friday Sept. 21st</b>		
3:30-8 pm	Crews Check-in	Hitching Post (Parking lot) & Saloon (Dining Hall)
8:30 pm	Crews Pres/Adv. Meeting	Saloon (Dining Hall)
9:00 pm	Cracker Barrel	Saloon (Dining Hall)
9:30 pm	Hoedown Dance	High Noon Saloon (Activity Building)
11:00 pm	Taps	Campsites

Late Check-in Call John Cederman 864-386-7456

## **Saturday Sept. 22nd**

6:30 am	Legacy Triathlon	Start - Saloon (Dining Hall)
7:30 am	Flag Raising	Flag Pole
7:45 am	Breakfast	Saloon (Dining Hall)
8:30 am	Gun Safety	Saloon (Dining Hall)
9:00 am	All Events Start	
11:30-1:30 pm	Lunch	Saloon (Dining Hall)
3:00 pm	Color Wars	In front Saloon (Dining Hall)
5:00 pm	All Events End	
5:05 pm	Capture the flag	Flag Pole Field
6:15 pm	Lower Flag, Group Picture	Flag Pole
6:30 pm	Dinner	Saloon (Dining Hall)
7:30 pm	VOA Meeting	Amphitheatre
8:30 pm	Campfire	Amphitheater
9:45 pm	Cracker Barrel- Games	Saloon (Dining Hall)
11:00 pm	Taps	Campsites

## **Sunday Sept. 23rd**

7:30 am	Flag Raising	Flag Pole
7:45 am	Breakfast	Saloon (Dining Hall)
8:30 am	Service, Awards	Saloon (Dining Hall)
9:00-11:00 am	Check-out	Jail (Camp Office)
11:15 am	Staff Meeting	Training Screen Porch (next to D.C. cabin)

## **Saturday Events:**

**Shooting Sports-** Cowboy Shooting, Rifle, Archery, Tomahawks, Knives and Chalk Ball

**Waterfront-** Canoes, Kayaks, Paddle Boards, Save the Calf and Bowie in Canoe

**Challenges-** Archery, Rifle, Legacy Triathlon, Legacy Challenge and Campsite Theme Western

**Crafts-** Painting of Crew Signs, Keychains, Iron Branding, Woggles and Dutch Oven Cooking

**Walk Up-** Bull ride, Bull Lassoing, Tumbleweed, Cow Rodeo, Human Foosball and much more

**Exhibits-** OA, International Scouting,

Legacy Challenge- **Timed Event** - time starts at 9:00am- turn in when complete at the **JAIL** (camp office)

# Menu



Day	Meal	Menu
Friday	Cracker Barrel	<ul style="list-style-type: none"> <li>• Wings</li> <li>• Salad Bar</li> <li>• Desserts</li> </ul>
Saturday	Breakfast	<ul style="list-style-type: none"> <li>• Choice of breakfast meat</li> <li>• Biscuits</li> <li>• Gravy</li> <li>• Gritts</li> <li>• Eggs</li> </ul>
	Lunch	<ul style="list-style-type: none"> <li>• Choice of burger, chicken sandwich, hotdogs or corndogs.</li> <li>• Fries</li> <li>• Cookies</li> <li>• Salad Bar</li> </ul>
	Dinner	<ul style="list-style-type: none"> <li>• Choice of Pot Roast or Chicken Strips</li> <li>• Mashed Potatoes</li> <li>• Green Beans</li> <li>• Roll</li> <li>• Salad bar</li> <li>• Dessert</li> </ul>
	Cracker Barrel	<ul style="list-style-type: none"> <li>• Salad Bar</li> <li>• Cake</li> </ul>
Sunday	Breakfast	<ul style="list-style-type: none"> <li>• Cinnamon Rolls</li> <li>• Sausage</li> <li>• Biscuits</li> </ul>

Please let us know if you have any special food allergies or dietary needs. [legacy6@brcvoa.org](mailto:legacy6@brcvoa.org)

## Camp Old Indian Accomodations

Camp Old Indian houses its campers and leaders in permanent housing.

### Campsite

Campsites are comprised of Adirondacks. Adirondacks are three-sided units with an over-hanging roof. Most hold four campers and their gear. Some Adirondacks hold eight campers and have a built-in porch with table.

### Campsite Bathhouses

Each campsite has a bathhouse which includes: a large sink and mirror, separate hot water shower stalls, flush commodes, flush urinals, power, and lighting.

### Visitor's Bathhouse

Located in the parking lot is separate male and female shower rooms. Each features lavatory, toilets, and hot showers.



### Hammocks

Hammocks are allowed in Camp Old Indian. Hammocks cannot be stacked and must be secured on trees only. No hammocks will be allowed to be connected to any of the structures. Hammocks must also not block any pathways. All hammocks must be 3 feet off the ground and nothing can be stored under the hammock.

### Tents

Crews are welcome to bring tents, provided they can fit inside the campsite. Tents will not be blocking any pathways.



## Camp Policies

The Blue Ridge Council requires your attention and cooperation in supporting and obeying the policies, procedures and practices of the Boy Scouts of America.

Please observe the following for all camps:

### 1. Abide by the Guide to Safe Scouting.

- Please review the hazardous weather program on the BSA. Website—at least one adult must have this training for any unit to attend.
- Minimum leadership requires at least 2 adults must be present. Both must have up to date Youth Protection Training. The buddy system must be observed by ALL scouts.
- Smoking is prohibited throughout the camp. If an adult must smoke, the only area allowed is at the far end of the parking lot near the stream.

### 2. Arrival and Departure:

- Check in and check out with the Legacy Staff at the Camp Office.
- Identify your unit and unit leader in charge to the Legacy Staff during check-in.
- Use only the facilities that have been approved. Bath houses may be used, but should be clean on departure. Unit leaders should instruct their scouts on their proper use and inspect/clean before they depart.
- Vehicles: Vehicles are not allowed in the camp. Crew trailers & Personal Gear will be taken to camp by the Legacy Staff
- DO NOT BLOCK roads.
- Handicap vehicles will be allowed near the campsite as determined by the ranger. Please email the Legacy staff to make arrangements ahead of time. [legacy6@brcvoa.org](mailto:legacy6@brcvoa.org)
- Use of electric vehicles by handicapped persons must be approved as part of the council permit and MUST only be used by those with that need. There is to be no riding by others and no one is allowed in the back without a seat.
- Clean-up your campsite/activity area.
- Clean bath house—see instructions posted in each facility.
- Place garbage and trash in dumpsters located beside the dining hall.
- Leave your campsite and program areas better than you found them.

#### 4. Campfires and Garbage:

- Campfires are limited to permanent fire rings or designated areas in each campsite. If there is a question about where to place a fire ring, check with the Ranger or Legacy Staff. No flame, including charcoal may be left unattended. No bonfires are allowed.
- When disposing of garbage and trash use the camp dumpster (near the Dining Hall). Due to the prevalence of bears, raccoons and feral hogs, units must keep campsite food and garbage in a closed trailer when the unit is not in the camp.

#### 5. Camp Equipment and Property:

- Ensure that Scouts DO NOT DAMAGE camp property. Fees will be assessed for all damaged items.

#### 6. Miscellaneous Hazards and Issues:

- Severe Storms: The Campmaster or Camp Ranger warns all units in camp. In the event of high winds, campers will be advised to get to low protected areas or shelters. All enclosed buildings in camp are safe areas to retreat in a severe storm. Keep campers away from windows. A weather alert radio is in the camp office and Three Forks Lodge for updated information.
- Lightning: The waterfront must be evacuated of all campers from the water, and the area will remain closed until the storm has passed. Stay away from open areas and avoid touching metal objects such as tent poles.
- Extreme Temperature: When temperatures reach extreme high or low temperatures, advise unit leaders of temperature, wind chill factor, and projected forecast if known. In some situations, it may be in the best interest of the scouts to end their activity early. Watch for heat exhaustion, hypothermia, frostbite, sunstroke, etc.
- Child Abuse: Any incident or suspicion of abuse must be reported immediately to the Adult Legacy Staff. If not available call the Scout Executive or Assistant Scout Executive directly. Reports will be kept confidential.
- Contact with Wildlife: If you encounter an animal that is behaving strangely, (staggering, lying still -not trying to flee, seems sickly, foaming at the mouth, etc.) IMMEDIATELY REPORT IT TO THE CAMP RANGER. DO NOT ATTEMPT TO PICK UP OR TOUCH THE ANIMAL.
- Certain animals that are nocturnal (seen only at night) may be seen during daylight hours, a possible indication of illness. If you are bitten or scratched by any wildlife immediately report it to the First Aid lodge for medical treatment. Animals can carry serious diseases such as Rabies that must be treated as soon as possible. Never pick up or touch an animal that is injured or dead. You put yourself at great risk in doing so. Instead, report the incident to the Adult Legacy Staff.
- Knives, Saws & Axes may be used only in campsites and program areas. Sheath knives are not permitted at camp. Proper axe-yards should be set up and Totin' Chip rules should be followed.
- Firearms/Weapons may not be brought to camp. CWP (Concealed Weapons Permit) holders must abide by National BSA policy which states no weapons on camp property. The Blue Ridge

Council will provide all fire arms equipment, and target butts for unit use. Personal bows may be permitted for use on the range after inspection by the Range Safety Officer. The Blue Ridge Council is not responsible for results of personal firearms.

- Motorized A T V ' s (4-wheelers, dirt bikes, etc.); only ATV's owned by the council are permitted on camp property. If you see anyone using vehicles other than those owned by the camp, please get a description of the person and the vehicle including a license number and report it immediately to the Adult Legacy Staff.
- Fireworks of any type are prohibited in camp. Items will be confiscated.
- No dogs, cats, or pets are allowed in the camp. For any special needs, please email the Legacy Staff before attending. [legacy6@brcvoa.org](mailto:legacy6@brcvoa.org)
- Firewood There is an ample supply of firewood in the surrounding woods. Any fallen timber may be cut up and utilized as needed. Remember the next campers - a "Courtesy Pile" would be appreciated.
- Any group that cuts down or damages live or standing timber will be held financially responsible.
- Tree Cutting: No tree cutting will be allowed during Legacy
- Vandalism and Damages: All vandalism and destruction of property will be reported to the Camp Ranger. The Campmaster will fill out an incident report and route the form to the Ranger. Units responsible for vandalism and destruction of property will be billed through the Council Service Center for the replacement cost of the damage.
- Personal Property: Blue Ridge Council cannot be responsible for loss or damage to personal property at camp. It is recommended that campers have insurance coverage for property brought to camp. Most homeowner's policies include coverage.
- Insurance Coverage: All Blue Ridge Council units are covered under Council insurance. If an accident should occur, send an insurance form with the unit leader. A supply of these forms is on hand at the Campmaster cabin. Non-Scouting units have provided to the Council Service Center their insurance information, so no forms need to be issued.



**Camp Ranger**

## What to Bring

### Suggested:

- Sleeping Bag
- Sleeping Mat
- Pillow
- Clothes for the entire weekend (layers, just in case!)
- Rain Gear
- Closed Toe Shoes (NO CROCS/KEENS)
- Flashlight/Headlamp
- **Water Bottle** \*\*\*\*\*
- Daypack
- Personal Hygiene Items
- Shower Shoes
- Swim Suit
- Towels
- Bug spray
- Sun Screen
- Great Venturing Attitude!

### Optional:

- Tent
- Hammock



## Evaluation of Legacy 6

Name:

Crew/Post/Troop:

Council:

Telephone:

Email:

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What was your favorite thing about this weekend?

What would you like to see next year, that wasn't at Legacy 2018?

Would you like to be involved in planning Legacy 7?

Overall comments:

Rate the Legacy 2017 on a scale of 1 - 10:

Poor

Fantastic

1      2      3      4      5      6      7      8      9      10

