



Leader's Guide

Sponsored by York District of the Palmetto Council

Polar Bear – The Abominable Race

January 17-19, 2025

Welcome

We will be going on a journey into the cold Arctic lands of the mysterious creature known as the Yeti , the Abominable Snowman! Join us on our mysterious journey as we track it down!

As a troop you will attempt to Outwit, Outplay & Outlast your contemporaries thru dangerous obstacles, snowball tossing, figuring out the puzzle, and survival practices! Prepare your fellow scouts for the race! Traipse through the snow with friends. Of course we'll need to build a fire to stay warm! Get your arms ready for throwing that tomahawk! The soup cook-off will be fantastic and yummy!

And throughout our stay visit the Yukon Trading Post for exciting goodies to purchase as well as working on all sorts of exciting crafts.

Last but not the least be prepared for early evening trading before heading to our late evening campfire program! Lots of fun to be had this weekend - So come on out!

Camporee Logistics

- *Dates:* January 17-19, 2025
- *Location:* Camp Conley Clarke, 1192 Hickory Grove Rd, Gaffney, SC. Campsite assignments will be issued at check in.
- *Registration:* Registration is open and can occur through the Council office or the Events section of the council website. **Registration is open until December 31, 2024.**
- *Fee:* The fee per each Scout or leader is \$22.00, which covers the cost of a historical patch, awards, cracker barrel, program supplies and facility expenses.
- *Check-In:* Check-in starts at 5:00 PM at the camporee headquarters. At check-in, units will need to submit a completed roster and any outstanding camporee fees.
- *Parking:* Units may park their trailer (along with one attached truck) in their campsite during the weekend, but all other vehicles must remain in our designated parking area. **NO ADDITIONAL VEHICLES WILL BE ALLOWED ONTO THE CAMPSITE ROADWAY, THEREFORE PACK EVERYTHING IN YOUR TRAILOR! This will be a simple task IF you are PREPARED ahead.** Units without a trailer and needing assistance please contact Tim Combs, camp director, before Friday the 17th.
- *Medical Services:* According to BSA policy, all Scouts and leaders should complete an Annual Health and Medical Record form (parts A & B only) for all Scouting activities. It is the responsibility of the unit to obtain and maintain copies of these forms for members of their unit. Medical forms will not be turned in to the camporee staff at check-in.
- *Health and Safety:* The camporee will adhere to the current standards of the Palmetto Council Risk Mitigation for In-Person Unit and Council Events, as presented on the council website.
- *Uniform and Dress Code:* The official BSA Field Uniform (Class A Uniform) is required for traveling to and from the camporee, for Saturday night's campfire and Sunday's worship service.
- *Check-Out:* Check-out can occur after the flag-lowering ceremony on Sunday morning. When ready for check-out, inform someone at the staff headquarters pavilion so that a staff member can inspect your site. Units will be released after successful completion of their final site inspection.

General Rules and Guidelines

1. All Scouts, leaders and visitors must adhere to the Boy Scout Oath and Law, the Outdoor Code and the BSA Guide to Safe Scouting for the duration of the camporee.
2. Sheath knives, fireworks, pets, personal weapons, ammunition, electronic games, radios, TVs and other electronic entertainment are not permitted.
3. Scouts are not permitted to leave the boundaries of the campground.
4. The buddy system shall be used at all times during the camporee.
5. Unit leaders are responsible for their Scouts and visitors at all times.
6. Campfires must be off the ground so as not to allow ground scorching. Firewood will be available in limited quantities or bring your own. We do encourage Units to gather downed wood in the area for firewood – there is plenty.
7. First Aid station will be located at HQ.
8. Potable water is available.
9. Portalets will be available and signed for Adult, Youth, Male & Female.
10. Trash: Pack it in and pack it out! No dumpsters are on premise.

Camporee Leadership

Camp Director: Tim Combs, Scoutmaster Troop 157, 704-661-3957

Camp Senior Patrol Leader: Connor Gosch

Camp District Executive: Sandi Patrick, 839-235-0436

Camporee Schedule

Friday, January 17:

- 5:00 to 8:00PM: Check-in and set up campsite
- 8:00 PM: Senior Patrol Leader and Scoutmaster Joint Meeting @ Pole Barn
- 9:00 PM: Camp-wide Cracker Barrel and Movie (weather permitting)
- 11:00 PM: Taps

Saturday, January 18:

- 6:30 am: Reveille and breakfast in campsite
- 8:30 am: Flag raising and assembly
- *9:00 am to 11:00 am: Unit competition events & Trading Post open
- 11:30 am: Lunch in campsite
- *1:00 PM to 4:30PM: Unit competition events & Trading Post open
- 3:00 PM to 4:30 PM: Vetting of campfire skits at HQ
- 5:00 PM: Flag lowering assembly
- 5:15 PM: Dinner in campsite
- 6:30 PM: Unit soup competition judging at HQ
- 7:15 PM: Patch Trading at the Trading Post
- 8:30 PM: Campfire
- 11:00 PM: Taps

Sunday, January 19:

- 6:30 am: Reveille and breakfast in campsite
- 8:30 am: Flag assembly
- 9:00 am: Scouts Own Interfaith Service
- 9:45 am: Awards ceremony
- 10:30 am: Campsite inspections and dismissal

***NOTE:**

The day's events/challenges will be scheduled once registration closes. All daytime challenges are single-Unit timed (or pts accumulated) events. Each Unit registered will receive an updated time schedule upon arrival so that the SPL & SM will know where and when the various teams need to be Saturday.

Unit Events

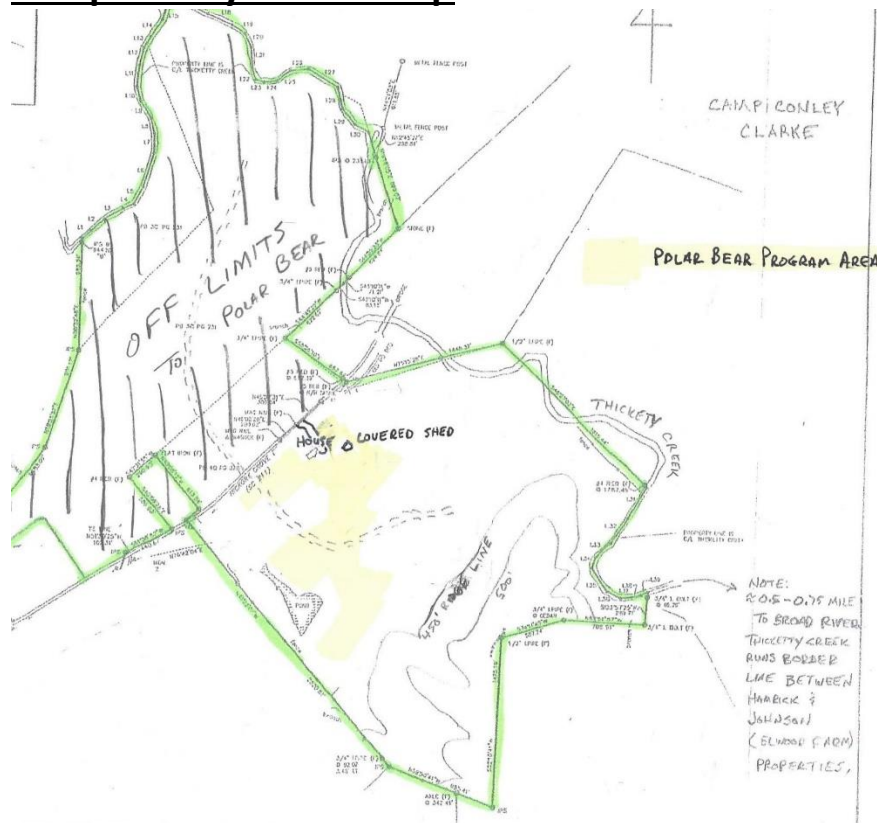
The following competitions will be open to all Units. Units may have multiple patrols participating in the challenges (except where noted*) separately however only the Unit itself will be eligible to win the top three spots. Scores from Units with more than one participating patrol will be averaged. Challenges are timed for finish.

- Survivor relay race thru unknown obstacles: Dress appropriately as you might get slightly dirty. Plan your team dynamics with careful consideration. (Total pts = 25 available; bonus pts = 5)
- *Fire Building(limited participation to one team per Unit): Build a fire the fastest to burn thru a rope and raise the tiny flag, first flag up wins. All materials provided; flint&steel starter.
(Total pts = 20 for 1st flag raised, 10 pts for a flag raised within 30 minutes, 0 pts should flag not raise before time is called.) A team of 2 recommended.
- Where's the Pig? Puzzling? It's a puzzle for sure. (Total pts: 1st=20, 2nd=15, 3rd=10 pts)
- *Abominable snowman costume contest. Make it/buy it at home base and bring it with you to show off at campfire Saturday evening. Incorporate the costume into a song or skit and receive bonus points! (Total pts = 30, bonus = 15 pts)
- Emergency rescue: Know how to tie a bowline and have strength enough to pull a buddy up from the depths. (Total pts: 1st=20, 2nd=15, 3rd=10 pts)
- Ring toss over the polar bears head (Total pts = 5 pts per ringer)
- Snowballing: Who has the best aim? Points awarded per complete finish of this challenge. Details to be provided but consider one pedestal (or a few) with stacked cans and your snowballs: can you clean your pedestals in time? (1st=20, 2nd=15, 3rd=10 pts)
- The Abominable Snowman has been spotted roaming around! Can you find it? (5 pts per accurate location)
- *Tomahawk Throwing (accumulated pts/team): Unit teams = a max of 5 scouts OR a min of 3. Practice is earlier in the day but once 'game-on' is called each Unit is allowed max 5 throwers/min 3 --- with 3-5 throws each, total 15 throws. (Total 15 pts available, one pt for each successful stick) [Tomahawk area & materials are Council property and properly supervised.]

Yukon Trading Post, Soup Contest @ HQ & Other Items

- YTP Store Items: Held at the Yukon Trading Post all day (except YTP closed during meal times). Various items are for purchase including the following: drinks, snacks, patches, basket making kits, dream catcher kits, beading kits, candle making kits, woggle kits & other paracord designs, leather working materials such as moccasins, river rock painting and more! Prices range from \$1 to \$25. A store pricelist will be available closer to the event and at the event.
- Soup Recipe Contest: Each Unit's own homemade soup recipe will be evaluated based on overall taste, cooking method and presentation. Please provide soup, bowls(3) and spoons(3) for 3 judges who will be at the Camp HQ at 6:30PM. Don't be late! Closes at 7:00PM.
- Patch Trading: Occurs after dinner at the Yukon Trading Post; tables from the days activities will be available under the trading post tent for convenience.

Camp Conley Clarke Map



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