

WELCOME

to Adventure Day Camp

We are all looking forward to an AWESOME week of outdoor adventures revolving around this year's theme "Lead with Curiosity".

Upon arriving at Camp, your child's first adventure will be to receive their camp T-shirt and den assignment at check in. The T-shirt is the official uniform for the week and should be worn daily.

Here is a list of helpful items you should know to help your child's adventures at day camp run smoothly:

Camp Program Hours

- Monday through Friday, 9:00AM to 4:00PM, **rain or shine** (see below for extended care details).
- Driving through Camp: Please do not exceed 5 MPH while driving in camp and be mindful of campers along the camp roads. The road is one way, please do not exit the way that you entered. Please note camp vehicles and buses are authorized to exit through the entrance.

Monday Check-In

- begins at 8:30AM, campers may not arrive prior. Check-in is at the camp office at the Trading Post windows. Here campers will be given their Den assignment for the week, as well as their T-shirt.

Morning Drop-off:

- Following the first day of camp, all campers do not need to check-in at the camp office. Campers can report directly to their assigned Den.

Afternoon Pick-up:

- ****Monday – Friday**** Camper dismissal begins at 4:00 PM. Please do not arrive at camp before 3:50 PM. Pickup will occur at the Adventure Day Lower Parade Field.
- Campers will be released only to those named on their Authorized Dismissal Form unless changes are cleared through the Camp Director.
- To ensure the safety of all campers, this policy will be strictly enforced. If a camper needs to be dismissed early, this must be communicated with the Camp Director.
- The latest a camper will be dismissed early is 3:15 pm.

****NOTE:** Photo ID is required upon dismissal. NO camper will be dismissed without proper photo identification. ******

What to Bring to Camp-

- The camp uniform is shorts (many campers wear their swimsuits to camp), camp shirt, hat, and sneakers. No open-toed footwear is allowed.
- Campers will be outside all day regardless of the weather and must dress accordingly. Including a change of clothes, backpack, rain gear, and an extra sweatshirt or jacket are recommended.
- Additionally, Sunscreen and non-aerosol bug repellent that your child can self apply are highly recommended. Please label all items. Valuables, umbrellas, toys, and knives of any kind are not permitted at camp.

lost & found

- area is located outside the office each day. Items unclaimed at the end of the week will be donated to a worthy cause. Campers are responsible for each item they bring to camp, and Adventure Day Camp is not responsible for any misplaced or broken items.

Lunch:

- A bag lunch and a re-usable water bottle are required every day; please avoid perishable items such as mayonnaise.
- Water will be available at each program throughout the day.
- Campers are expected to carry their backpacks, including their lunch with them, throughout the day as refrigeration is not available.
- Due to allergies, we request that scouts and staff do not share their lunch and avoid common highly allergic foods such as peanut butter.

Medications:

- All medications should be given to the Health Officer at check-in in the original packaging. Exceptions are made for emergency medications, (i.e. Epi-pens).
- If these medications are needed during camp, the child should be taken to the Health Officer for evaluation as soon as possible.

Trading Post:

- We have a Trading Post that is open at different times during the day. The trading post offers snacks, drinks, Day Camp gear and small gifts. You can send your camper with money to enjoy the trading post, but please note that staff is not responsible for any lost money.
- It is recommended that campers place their money in a safe place in their bag/container such as a wallet or coin purse.
- Money should stay put away until the camper is at the Trading Post. We now have a square device credit cards are now accepted with a \$5 minimum.

Trading card Games:

- Please be aware that Trading Card Games (Pokémon, Yu-Gi-Oh, etc.) are acceptable to bring to Camp. Trading Card Games have multiple purposes during waiting times and poor weather. They also involve critical thinking, reading, social skills, and even math!
- If your camper intends on bringing such games to Camp, please do so in a labeled container or bag with their name on it. All trading cards are the camper's responsibility and Adventure Day Camp is not responsible for any damaged or misplaced cards.

Lastly, let's have fun! Camp is a safe place filled to the brim with fun possibilities for everyone! If you have any questions, please respond to this message, or call the camp office at (401)944-9550.

Camp Director: Courtney Weaver
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Thank you!