

## What is a station???????



A Station is a specific activity, a game or a demonstration. The goal is to create something memorable the Scout will have fun at. Learning while having fun is the ultimate goal.  $\bigcirc$ Tying your station in with the theme adds to the fun for the Scouts.

Stations can be anything. Some examples are: sling shots, camp fire safety, obstacle course, Leave No Trace scenario, balance beam, first aid, ball toss, ect.

The most successful stations are one that the person running it enjoys. An example would be that Bob is running the station. Bob is a firefighter and loves his job. Bob puts together an activity of shooting water guns at cardboard "flames". He then scores by how fast they put the flames "out".

How you score is completely up to you. If your station is a demonstration, there may not be a way to score. Say your hobby is making soap. You have your station as a demonstration of how the soap is made. You let the Scouts wash their hands with your homemade soap and compare it to other products. If you come up with a way to score, great!

If you do decide to score, you can score by each rank and then overall. That would mean 1st, 2nd and 3rd for Lions. 1st, 2nd and 3rd for Tigers. 1st, 2nd and 3rd for Wolfs. Ect. You can even separate to Webelos and Arrow of Lights. After scoring each rank, you can then choose the top 3 overall, or not. It's up to you. No matter which way you choose, you cannot have a tie. Please only choose 1 wagon to win for each 1st, 2nd or 3rd place.

You are responsible for bringing everything that you need for your station. If your station requires water, please bring the buckets or jugs to carry it. If you come totally prepared, no one will be disappointed. Please remember chairs for you to sit on and tables. There are a limited number of tables available.

Contact us if you have ANY questions. We want everyone to have the best day possible.

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