



America 250
2026 Fall Scouts BSA Camporee

 November 6–8, 2026
 Chester County Council

America 250: Table of Contents

•  Welcome & Summary	pg. 2
○  Event Overview	
○ Theme & Objectives	
○ Camporee Host & Dates	
○  Location	
•  Arrival & Check-In	pg 3
○ Roster and Registration	
○ Water	
○ Parking & Trailer Info	
•  Camporee Headquarters	pg 4
○ Friday Night Leader Meeting	
○ Medical information	
•  Campsite Information	pg 5
○ Site Assignments	
○ Use of cabins and other buildings	
•  Bathroom Facilities	pg 6
○ Participant Items	
•  Prohibited Items	pg 7
○ Campfires & Cooking Rules	
•  Scoring & How to Win the Trophy	pg 8
○ Campfire Program	
• Registration: Fees and Important Dates	pg 9
•  Schedule of Events	pg 10
• Stations and Station Sign Ups	pg 11
○ Tracking Patrol Progress	
○ Costume & Spirit Guidelines	
•  Station Key (Scout Skills & Locations)	pg. 12
•  Updated Vehicle Roster	pg 14
• Updated Unit Attendee Roster	pg 15

Camporee Summary—Welcome Leaders!

Get ready for an unforgettable weekend! Your Scouts are about to embark on one last blast of a patriotic celebration of America's 250th anniversary.

Through a series of action-packed challenges and skill-building stations, they'll put their **Scouting skills—and some of America's Founders—to the test.**

This year's **Fall Camporee**, proudly hosted by **Chester County Council**, is themed around the world of **America 250**—so expect fun, teamwork, creativity, and just the right amount of chaos.

Location

Horseshoe Scout Reservation

1286 Ridge Road Rising
Sun, MD 21911

Camporee Preparation

Be prepared—the **Camporee will take place rain or shine!** Please ensure your Scouts are equipped for all weather conditions and ready for a weekend of adventure, no matter what the forecast brings.

Parking Information

All vehicles must be parked in the **main parking area** upon arrival.

Details regarding **trailer parking** will be shared **two weeks prior to the event.** Please stay tuned for updates and plan accordingly.

✓ Check-In Procedure

Check-in begins at 6:00 p.m. on Friday, November 6, 2026, and will be held at the Headquarters Building.

Each unit's **Senior Patrol Leader (SPL)** and **Scoutmaster (SM)** should report to headquarters with the final attendee roster.

- The final attendee roster
- The vehicle roster
- Annual Medical Health Records (AMHR), Parts A & B for each attendee, ready for inspection
- A short list of individuals with health conditions we should be aware of (e.g., severe allergies, heart conditions, asthma) — this should be placed at the front of your medical binder to help expedite the process

Units are responsible for bringing their own Part A and B health forms and keeping them in their possession during the event.

⚠ Important:

Make sure all documentation is organized and ready **before arrival** to ensure a smooth and efficient check-in.



Roster & Registration Notes

- Your **unit's attendance roster** should be entered during registration and can be edited until registration closes.
- If the event reaches capacity and registration closes early, please email: activities@ccbsa.org for assistance.



Water Reminder

While SPL and SM are checking in, other unit members should **fill water containers** at the **frost-free hydrant in the parking lot**.

- Hydration is a top priority for everyone's safety and enjoyment. Water will be readily available at the **frost-free hydrants** located in the **parking lot** and near the **old shower house**. Please remind Scouts to refill water containers regularly.



Trailer Parking (Weather Permitting)

- Units **may be permitted** to keep **one trailer** in their campsite
- Trailers must be parked **neatly** and must **not block** camp roadways or walking paths
- Trailers may be retrieved **Sunday morning, after campsite inspection and check-out**

Camporee Headquarters

Following check-in, Camporee Headquarters will remain located in the **Headquarters Building**. Visit HQ for general information, assistance, or in case of an emergency.

Friday Night Leader Meeting

Attendance by each unit's **Senior Patrol Leader (SPL)** and **Scoutmaster (SM)** is **required**. The meeting will be held at **8:30 p.m.** on **Friday night** at **Camporee Headquarters**.

This important session will cover:

- Final instructions
- Schedule updates
- Safety reminders
- Any last-minute changes

Please be on time and prepared to relay information back to your unit.

Medical

- A **medical officer** will be onsite for emergencies throughout the event.
- Contact information for the medical officer will be provided at the **Friday night leader meeting**.
- Please direct **major injuries** to the medical officer immediately.
- In the case of **life-threatening injuries**, contact both the medical officer **and** camporee staff without delay.
- A **refrigerator** is available for medication storage upon request—please notify staff in advance.

Campsite Information

- Units will camp in the established campsites based on their registration. Site assignments will be announced approximately two weeks prior to the event.
- Each campsite should be clearly identified with a **unit banner, sign, flag, or gateway**.
- **Propane and liquid fuels are permitted** under standard safety guidelines.
- Depending on unit size and camp capacity, campsites **may be shared** with other units. If your unit has specific requests to camp near another unit, please contact the Camporee Coordinator at activities@ccbsa.org **well in advance**.
- All sites have enough space for tents; however, **not all sites include Adirondack or other shelter types**, and special shelter requests may not be accommodated.
- Site assignments aim to maximize capacity, so **single occupancy of tent platforms or shelters cannot be guaranteed**.
- If your unit has a **medical need for electrical power** (e.g., CPAP machines), please notify the Camporee Coordinator **well before the event** at activities@ccbsa.org.
- Changes to site assignments **cannot be made at check-in**.
- Units are responsible for bringing **durable extension cords** of sufficient length (up to 100 feet) if needed.

Use of Cabins and Other Buildings

- Certain buildings on campgrounds will be designated as **staff sleeping areas** and are off-limits to participants.
- **Access to the pool area, climbing tower, and any other buildings or program areas at Horseshoe Scout Reservation (HSR), whether locked or unlocked, is strictly prohibited.**

Sanitation

- Please **secure all food and garbage** within or around your campsite to prevent wildlife encounters.
- Units are responsible for bringing their own **trash bags** and disposing of all trash in the **dumpster by the Pole Barn**.
- A reminder to take trash to the dumpster will be given during **Friday night leader meeting**.

Bathroom Facilities:

- Adult bathrooms are located at **Goodman Pavilion**.
- Individual stalls at the **Cole Shower House** will be available.
- Portable toilets may also be provided.
- Access to the bathrooms at **Browning Lodge** will be allowed.
- Campsites with latrines will be inspected prior to unit arrival to ensure cleanliness.

Toilet Paper:

- Each unit is encouraged to bring its **own supply of toilet paper**—better to have it and not need it!
- Please do **not leave any toilet paper in the latrines** upon departure.

Encouraged Items & Participation

- Scouts and attendees are encouraged to share photos and stories from the camporee on social media using the hashtag **#chestercountycouncil**.
- Everyone is invited to fully embrace the **America 250** theme—wear costumes, decorate campsites, and get creative!
- Please keep all costumes and decorations **Scout-appropriate**. Your imagination is the only limit!

Participant Items

All participating Scouts should come prepared with their essential **“Scouting Essentials.”** Specific gear or items needed for stations—whether personal, patrol, or unit—will be detailed in the station descriptions below.

Rest assured: No exotic, expensive, or hard-to-find equipment will be required.

Prohibited Items

For everyone's safety and enjoyment, the following items are **strictly prohibited** at the camporee:

- Real or toy firearms
- Slingshots
- BB guns, paintball guns, Airsoft guns
- Bows and arrows, crossbows
- Real or toy throwing or stabbing weapons (or items that could be used as such)
- Explosives and fireworks
- Sheath or fixed-blade knives, swords
- Alcoholic beverages, narcotics, recreational drugs (legal or otherwise)
- Tasers and other hazardous materials

Note: This list is not exhaustive. Items not listed here may still be prohibited. If in doubt, do not bring the item.

Fires in Campsites (Weather Permitting)

- Unit campfires are allowed **only in established fire rings or manufactured portable fire pits**.
- Units must take **all appropriate safety precautions**, including having **fire buckets, rakes, and/or shovels** readily available adjacent to the fire ring.
- Proper extinguishing of campfires will be **verified during check-out**.
- The Camp reserves the right to **prohibit fires at any time** based on county, state, or township fire danger conditions.

How to Win the Trophy

Units earn points through various activities including:

- Participation in station challenges
- Campsite inspections
- Attendance at the Friday night leader meeting
- Running or assisting with stations, either independently or alongside another unit
- Troop Gateway
- Assisting with Scout's Own Service Sunday Morning

At the end of the event, the unit with the **highest total points** will be awarded the **first-place trophy**.

To keep scoring fair, patrol points are **weighted** so that troops with multiple patrols do not gain an unfair advantage over those with fewer patrols.

Bonus points are also awarded to units that share camporee photos on social media platforms like Facebook and Instagram using the hashtag **#chestercountycouncil**. Please inform Camporee leadership which platforms you are using when you post.

A detailed description of the scoring process will be available at Friday night check-in.

Campfire Program

Each patrol is encouraged—and expected—to perform a song, skit, or cheer during the campfire program.

Need inspiration? Visit [Boy Scout Trail](#) for a variety of Scout-appropriate ideas.

Please **submit your performance plans at event check-in** to help with scheduling.

Registration: Fees and Important Dates

Below is the fee schedule for all attendees, including both youth and adults.

Please note:

- Registration **may close early** if camporee capacity is reached.
- Registration includes **camping in established campsites**.
- Registration also includes 1 event patch per person registered.
- You can make **roster changes online** until registration closes. After that, changes can only be made **at check-in**.

⚠ If registration closes due to capacity, no additional attendees can be added unless a previously registered participant is removed.

Important Dates & Fees

Date	Milestone	Registration Fee
8/15/26	Registration opens	\$20/youth \$10/adult
8/15/26	Extra Patch Fee (extra patches can only be ordered until 10/1/25)	\$3/patch
11/7/26	Registration Closes	Friday, 11.7.26 or when sold out



Camporee Schedule

Friday

- **6:00 PM – 8:00 PM:** Arrival and Check-in
- **8:30 PM:** Leader Meeting at Headquarters (SPL and SM required)
- **9:30 PM:** Movie Showing [TBD]
- **After Movie:** Lights out in camp!

Saturday

- **9:00 AM:** Units Assemble (Parade Field)
- **9:15 AM:** Opening Ceremony (Parade Field)
- **9:30 - 11:45 AM:** Morning Challenge Stations Open
- **12:00 PM – 1:00 PM:** Lunch (Stations Closed)
- **2:00 - 5:00 PM:** Afternoon Challenge Stations Open
- **5:00 PM:** Stations Close
- **5:00 PM – 7:00 PM:** Dinner and Clean-Up
- **7:00 PM – 8:00 PM:** Campfire Program (Campfire Circle)
- **8:00 PM:** Large Group Game (Parade Field)
- **10:00 PM:** All-quiet in camp; attendees in campsites
- **11:00 PM:** Lights out in camp!

Sunday

- **7:00 AM:** Reveille and Breakfast
- **8:30 AM:** Interfaith Service
- **9:00 AM:** Awards and Closing Ceremony
- **10:00 AM:** Campsite Inspections and Check-out

Stations and Station Sign-Up

Camporees like this rely on units like yours to run individual stations—without your help, this event wouldn't be possible!

Why sign up?

- It's fun and rewarding!
- It's easy—with many (if not all) materials provided by the camporee.
- Some stations (e.g., Pioneering and First Aid) require unique equipment that your unit will need to supply.

Important: Please be prepared to provide accurate and up-to-date contact information when signing up to volunteer.

To sign up, please use this link: <https://scoutingevent.com/539-118561>



Tracking Patrol Progress

Volunteers running the stations will track points earned by each patrol, and they will submit their totals on Friday after the stations close. Results will be tallied by HQ staff, and winners will be announced on Sunday morning. The full program will be available at the Friday Night Leader Meeting.

Camporee Station Key

In keeping with the America 250 theme, each station will be named after one of the 13 original colonies and one of their founding members who signed the Declaration of Independence. A detailed description of the scoring process will be available at check-in. Please make note of the items that you should bring for your unit. Scoring sheets will also be provided at check-in.

Name	Location/Skill	Volunteers Needed To Run Station	Staff Provided Items	Troop Provided Items	Points
New Hampshire: Josiah Bartlett's Knot Challenge	Campcraft/Knot ID	2	Rope for knots, stopwatch (smartphone)		45
Massachusetts: John Adams's Fire Building Contest	Trailblazers/Fire Building	2	Twine Rope for burning, matches, stakes	Natural tinder/kindling wood found in camp or brought with them; NO MATERIALS CONTAINING ACCELERANTS ARE ALLOWED	50
Rhode Island: Stephan Hopkins's American History Trivia Contest	Alumni Pavilion/History Knowledge	2	American history trivia sheet provided on Saturday		100
Connecticut: Roger Sherman's Agility Drill	COPE/Climbing	COPE Team			50
New York: Alexander Hamilton's Lashing Challenge	Goodman Pavilion/Lashings	2		Poles and/or spars, rope for lashing	50
New Jersey: Richard Stockton's Sharpshooters	Range/22 Rifle	Instructor + RSO	Targets, ammo, rifles		60
Virginia: Thomas Jefferson's Memory Buster	Pavilion/Memory (Kim's Game)	2		Duplicates for each of the 15 items, plus a few decoys	50

Name	Location/Skill	People Needed To Run Station	Staff Provided Items	Troop Provided Items	Points
North Carolina: William Hooper's Archery Contest	Archery	Trained archery staff	Targets, bows, arrows		50
Pennsylvania: George Washington's Valley Forge Thaw-out	Trailblazers/ Problem Solving	2	Matches, plastic continental soldiers, ice cube trays	Stopwatch (smart phone)	50
South Carolina: Edward Rutledge's Tomahawk Throw	Archery	2; 1 trained	Tomahawks, targets		50
Maryland: Charles Carroll's Obstacle Course	Parade Field/Teamwork, Communication	2	Blindfolds/obstacles		50
Delaware: Caesar Rodney's First Aid Rescue	Campcraft/First Aid	2	First Aid Scenario Scoring Sheet for Each unit		60
Georgia: Button Gwinnett's Chili Feast	In campsites (judging at HQ)/Cooking Skills	2		Entrants must bring their own ingredients	50

Unit Vehicle Roster

Council _____
 District _____
 Unit _____
 Leader _____
 Mobile _____

All fields above and columns below are required.

Make	Model	Color	Plate#	Name	Mobile#
Ex. Ford	Ex. Prefec t	Ex. Blue	Ex. NJ ZZ9-ZZA	Ex. Arthur Dent	Ex. 042-226-7 709

Updated Unit Attendee Roster

Council _____

District _____

Unit _____

Leader _____

Mobile _____

All fields above and columns below are required. Attach additional pages if necessary.

[illegible]