



Villains vs. Bat Scouts

2025 Fall Scouts BSA Camporee

 November 7–9, 2025
 Chester County Council

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Camporee Summary – Welcome, Leaders!

Get ready for an unforgettable weekend! Your Scouts are about to embark on a **Gotham-style adventure** as they rise to become the **Defenders of HSR (Horseshoe Scout Reservation)**.

Through a series of action-packed challenges and skill-building stations, they'll put their **Scouting skills—and a few superhero ones—to the test**.

This year's **Fall Camporee**, proudly hosted by **Chester County Council**, is themed around the world of **LEGO Batman**—so expect fun, teamwork, creativity, and just the right amount of chaos.

Cape or no cape, it's time to save the day. Let's go!

Location

Horseshoe Scout Reservation

1286 Ridge Road
Rising Sun, MD 21911

Camporee Preparation

Be prepared—**the camporee will take place rain or shine!** Please ensure your Scouts are equipped for all weather conditions and ready for a weekend of adventure, no matter what the forecast brings.

Parking Information

All vehicles must be parked in the **main parking area** upon arrival.

Details regarding **trailer parking** will be shared **two weeks prior to the event**. Please stay tuned for updates and plan accordingly.

Check-In Procedures

Check-in begins at 6:00 p.m. on Friday, November 7, 2025 and will be held at the **Headquarters Building**.

Each unit's **Senior Patrol Leader (SPL)** and **Scoutmaster (SM)** should report to headquarters with the following:

- The **final attendee roster**
- The **vehicle roster**
- **Annual Medical Health Records (AMHR), Parts A & B** for each attendee, ready for inspection
- A **short list of individuals with health conditions** we should be aware of (e.g., severe allergies, heart conditions, asthma) — this should be placed at the **front of your medical binder** to help expedite the process

 Important:

Make sure all documentation is organized and ready **before arrival** to ensure a smooth and efficient check-in.



Roster & Registration Notes

- Your **unit's attendance roster** should be entered during registration and can be edited until registration closes.
- If the event reaches capacity and registration closes early, please email: **activities@ccbsa.org** for assistance.



Water Reminder

While SPL and SM are checking in, other unit members should **fill water containers** at the **frost-free hydrant in the parking lot**.

- Hydration is a top priority for everyone's safety and enjoyment. Water will be readily available at the **frost-free hydrants** located in the **parking lot** and near the **old shower house**. Please remind Scouts to refill water containers regularly.



Trailer Parking (Weather Permitting)

- Units **may be permitted** to keep **one trailer** in their campsite
- Trailers must be parked **neatly** and must **not block** camp roadways or walking paths
- Trailers may be retrieved **Sunday morning, after campsite inspection and check-out**



Camporee Headquarters

Following check-in, Camporee Headquarters will remain located in the **Headquarters Building**. Visit HQ for general information, assistance, or in case of an emergency.



Friday Night Leader Meeting

Attendance by each unit's **Senior Patrol Leader (SPL)** and **Scoutmaster (SM)** is **required**.

The meeting will be held at **8:30 p.m.** on **Friday night** at **Camporee Headquarters**.

This important session will cover:

- Final instructions
- Schedule updates
- Safety reminders
- Any last-minute changes

Please be on time and prepared to relay information back to your unit.



Medical

- A **medical officer** will be onsite for emergencies throughout the event.
- Contact information for the medical officer will be provided at the **Friday night leader meeting**.
- Please direct **major injuries** to the medical officer immediately.
- In the case of **life-threatening injuries**, contact both the medical officer **and** camporee staff without delay.
- A **refrigerator** is available for medication storage upon request—please notify staff in advance.



Campsites

- Units will camp in the established campsites based on their registration.
- Each campsite should be clearly identified with a **unit banner, sign, flag, or gateway**.
- **Propane and liquid fuels are permitted** under standard safety guidelines.
- Depending on unit size and camp capacity, campsites **may be shared** with other units. If your unit has specific requests to camp near another unit, please contact the Camporee Coordinator at **activities@ccbsa.org** well in advance.
- All sites have enough space for tents; however, **not all sites include Adirondack or other shelter types**, and special shelter requests may not be accommodated.
- Site assignments aim to maximize capacity, so **single occupancy of tent platforms or shelters cannot be guaranteed**.
- If your unit has a **medical need for electrical power** (e.g., CPAP machines), please notify the Camporee Coordinator **well before the event** at **activities@ccbsa.org**.
- Changes to site assignments **cannot be made at check-in**.
- Units are responsible for bringing **durable extension cords** of sufficient length (up to 100 feet) if needed.

Use of Cabins and Other Buildings

- Certain buildings on campgrounds will be designated as **staff sleeping areas** and are off-limits to participants.
- **Access to the pool area, climbing tower, and any other buildings or program areas at Horseshoe Scout Reservation (HSR), whether locked or unlocked, is strictly prohibited.**



Sanitation

- Please **secure all food and garbage** within or around your campsite to prevent wildlife encounters.
- Units are responsible for bringing their own **trash bags** and disposing of all trash in the **dumpster by the Pole Barn**.
- A reminder to take trash to the dumpster will be given during **Friday night leader meeting**.

Bathroom Facilities:

- Adult bathrooms are located at **Goodman Pavilion**.
- Individual stalls at the **Cole Shower House** will be available.
- Portable toilets may also be provided.
- Access to the bathrooms at **Browning Lodge** will be allowed.
- Campsites with latrines will be inspected prior to unit arrival to ensure cleanliness.

Toilet Paper:

- Each unit is encouraged to bring its **own supply of toilet paper**—better to have it and not need it!
- Please do **not leave any toilet paper in the latrines** upon departure.

Encouraged Items & Participation

- Scouts and attendees are encouraged to share photos and stories from the camporee on social media using the hashtag **#chestercountycouncil**.
- Everyone is invited to fully embrace the **Villains vs. Bat Scouts** theme—wear costumes, decorate campsites, and get creative!
- Please keep all costumes and decorations **Scout-appropriate**. Your imagination is the only limit!

Participant Items

All participating Scouts should come prepared with their essential **“Scouting Essentials.”** Specific gear or items needed for stations—whether personal, patrol, or unit—will be detailed in the station descriptions below.

Rest assured: No exotic, expensive, or hard-to-find equipment will be required.

Prohibited Items

For everyone's safety and enjoyment, the following items are **strictly prohibited** at the camporee:

- Real or toy firearms
- Slingshots
- BB guns, paintball guns, Airsoft guns
- Bows and arrows, crossbows
- Real or toy throwing or stabbing weapons (or items that could be used as such)
- Explosives and fireworks
- Sheath or fixed-blade knives, swords
- Alcoholic beverages, narcotics, recreational drugs (legal or otherwise)
- Tasers and other hazardous materials

Note: This list is not exhaustive. Items not listed here may still be prohibited. If in doubt, do not bring the item.

Fires in Campsites (Weather Permitting)

- Unit campfires are allowed **only in established fire rings or manufactured portable fire pits**.
- Units must take **all appropriate safety precautions**, including having **fire buckets, rakes, and/or shovels** readily available adjacent to the fire ring.
- Proper extinguishing of campfires will be **verified during check-out**.
- The Camp reserves the right to **prohibit fires at any time** based on county, state, or township fire danger conditions.

How to Win the Trophy

Units earn points through various activities including:

- Participation in station challenges
- Campsite inspections
- Attendance at the Friday night leader meeting
- Running or assisting with stations, either independently or alongside another unit
- Troop Gateway
- Assisting with Scout's Own Service Sunday Morning

At the end of the event, the unit with the **highest total points** will be awarded the **first-place trophy**.

To keep scoring fair, patrol points are **weighted** so that troops with multiple patrols do not gain an unfair advantage over those with fewer patrols.

Bonus points are also awarded to units that share camporee photos on social media platforms like Facebook and Instagram using the hashtag **#chestercountycouncil**. Please inform camporee leadership which platforms you are using when you post.

For a detailed explanation of scoring, please refer to the **scoring sheet in the appendix**.

Campfire Program

Each patrol is encouraged—and expected—to perform a song, skit, or cheer during the campfire program.

Need inspiration? Visit [Boy Scout Trail](#) for a variety of Scout-appropriate ideas.

Please **submit your performance plans at event check-in** to help with scheduling.

Registration: Fees and Important Dates

Below is the fee schedule for all attendees, including both youth and adults.

Please note:

- Registration **may close early** if camporee capacity is reached.
- Registration includes **camping in established campsites**.
- Registration also includes 1 event patch per person registered.
- You can make **roster changes online** until registration closes. After that, changes can only be made **at check-in**.

 If registration closes due to capacity, no additional attendees can be added unless a previously registered participant is removed.

Important Dates & Fees

Date	Milestone	Registration Fee
8/15/25	Registration opens	\$20/youth \$10/adult
8/15/25	Extra Patch Fee (extra patches can only be ordered until 10/1/25)	\$3/patch
11/7/25	Registration Closes	Friday, 11.7.25 or when sold out

Camporee Schedule

Friday

- **6:00 PM – 8:00 PM:** Arrival and Check-in
- **8:30 PM:** Leader Meeting at Headquarters (SPL and SM required)
- **9:30 PM:** LEGO Batman Movie Showing
- **After Movie:** Lights out in camp!

Saturday

- **9:00 AM:** Units Assemble (Parade Field)
- **9:15 AM:** Opening Ceremony (Parade Field)
- **9:30 - 11:45 AM:** Morning Challenge Stations Open
- **12:00 PM – 1:00 PM:** Lunch (Stations Closed)
- **2:00 - 5:00 PM:** Afternoon Challenge Stations Open
- **5:00 PM:** Stations Close
- **5:00 PM – 7:00 PM:** Dinner and Clean-Up
- **7:00 PM – 8:00 PM:** Campfire Program (Campfire Circle)
- **8:00 PM:** Large Group Game (Parade Field)
- **10:00 PM:** All-quiet in camp; attendees in campsites
- **11:00 PM:** Lights out in camp!

Sunday

- **7:00 AM:** Reveille and Breakfast
- **8:30 AM:** Interfaith Service
- **9:00 AM:** Awards and Closing Ceremony
- **10:00 AM:** Campsite Inspections and Check-out

Stations and Station Sign-Up

Camporees like this rely on units like yours to run individual stations—without your help, this event wouldn't be possible!

Why sign up?

- It's fun and rewarding!
- It's easy—with many (if not all) materials provided by the camporee.
- Some stations (e.g., Pioneering and First Aid) require unique equipment that your unit will need to supply.

Important: Please be prepared to provide accurate and up-to-date contact information when signing up to volunteer.

To sign up, please use this link: <https://scoutingevent.com/539-103314>

Tracking Patrol Progress

As patrols rotate through the stations, they will track their progress using their **Bat Scout Report**. Station volunteers will acknowledge the patrol's participation—and in some cases, their performance—by signing off on the report. *Stations are subject to volunteers and weather. Full program will be available at the Friday Night Leader Meeting.

At 5 p.m., when the stations close, SPLs will return all their completed reports to **Camporee Headquarters**.

Camporee Station Key Villains vs. Bat Scouts Fall Camporee 2025

Station Name	Location	Scout Skills
Bane's Strength Trial	Camcraft	Teamwork, Physical Fitness, Strength, Coordination
"Holy Knots, Batman!"	Camcraft	Knot Tying, Rope Handling, Teamwork
Bat-Kernel Fire Building	Trailblazers	Fire Building, Outdoor Skills, Safety
Batcave Intelligence Briefing	Alumni Pavilion	Scouting Knowledge, Problem Solving, Trivia
Catwoman's Climb	COPE	Climbing, Agility, Teamwork, Safety
Clayface's Shapeshifter Showdown	Goodman Pavilion	Lashings, Engineering, Creativity
Deadshot's Marksmanship	Range	Marksmanship, Focus, Safety
Harley Quinn's Chaos Course	Kindness Center	Physical Fitness, Coordination, Agility, Teamwork
Joker's Fun House	Outside Picnic Grove	Problem Solving, Teamwork, Coordination
Joker's Laughing Labyrinth	Athletic Field	Orienteering, Navigation, Puzzle Solving
Mad Hatter's Memory Madness	Pavilion	Memory, Observation, Attention to Detail
Merlyn's Archery	Archery	Archery, Focus, Safety
Mr. Freeze's Frozen Rescue	Trailblazers	First Aid, Rescue Techniques, Teamwork
Penguin's Ice Escape	Camcraft	Lashings, Problem Solving, Teamwork
Poison Ivy's Plant Snare	Camcraft	Lashings, Problem Solving, Teamwork
Ra's al Ghul's Survival Gauntlet	Achgekatum	Fire Building, Signaling, Survival Skills
Riddler's Riddle Run	Picnic Grove	Critical Thinking, Problem Solving, Scouting Knowledge
Robin's Brick Blaster	Slingshot	Aim, Coordination, Focus, Teamwork
Scarecrow's Fear Factor	Parade Field	Communication, Trust, Navigation, Sensory Skills
Survive the Night: Gotham's Wilds	COPE	Shelter Building, Survival Skills, Teamwork
Two-Face's Flip of Fate	Camcraft	Knot Tying, First Aid, Decision Making

Unit Vehicle Roster

Council _____
 District _____
 Unit _____
 Leader _____
 Mobile _____

All fields above and columns below are required.

Make	Model	Color	Plate#	Name	Mobile#
Ex. Ford	Ex. Prefect	Ex. Blue	Ex. NJ ZZ9-ZZA	Ex. Arthur Dent	Ex. 042-226-7 709

Updated Unit Attendee Roster

Council	
District	
Unit	
Leader	
Mobile	

All fields above and columns below are required. Attach additional pages if necessary.

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