

2024 Chester County Council
Klondike Derby
Winter K Games



Camp Horseshoe/ Camp Ware January 19, 20, 21 2024

The 2024 Klondike Derby is at Horseshoe Scout Reservation so more Scouts can enjoy the challenge of winter camping and fun. This year we have a change of venue. The Klondike Derby's day events will be held at **Camp Horseshoe** instead of Camp Ware. This change is to allow better flow of traffic and parking.

What a great way to show Scouting spirit by sharing this experience with the entire Chester County Council. Register online through Black Pug through January 10, 2024. Early Bird fees are to December 22, 2023. Registration closes January 10, 2024. Come for the day or the weekend and enjoy the challenges planned for you. Both indoor and outdoor camping is available at both Camp Horseshoe and Camp Ware. Camping assignments are based on a first come first serve basis. Any questions email Klondike@cccbsa.org.

This year's theme is a Winter X Games theme. Patrols design your sleds to match a country that competes at the Winter X Games. A variety of host nations (Troops) will be running each of the events. Patrol Leaders prepare your winter and scouting skills to be ready to test those skills against other patrols. Many of the traditional skills from the previous Klondike Derby's will be featured again with some potential new stations. Let's hope we get some snow this year.

Check-in on Friday night begins at 6:00 pm at the camp where you will be staying. Each Scouts BSA Troop will need to turn in a complete roster with your Campmaster and one complete roster with patrol names in at registration Saturday morning at Camp Horseshoe. Any questions or concerns about the Klondike should be directed to Klondike staff and not the Campmaster.

On Saturday check-in will begin at 8:00 am for all units that are joining us for the competitions at Camp Horseshoe Goodman Pavilion. Please send in one adult to register your unit. You will need to have a complete roster with patrol names upon check in (Unless it was emailed and confirmed).

The competition will begin at 9:00 am at the parade field for the opening ceremonies. All sleds are to be staged along the stone wall running from Headquarters to the Dining Hall

for sled judging. Enjoy the morning competitions from 9:00 am to 12:00 pm. We will be breaking for lunch from 12:00 pm to 1:30 pm. Units are to provide their own lunches. The afternoon competitions will run from 1:00 pm to 4:00 pm. While final scores are being tabulated events will be provided to keep everyone active. The awards will start between 4:30 and 5:00 pm at the Parade Field.

AOL, Webelos, Scouts and Scouters are welcome for the day's events. The fees include all program costs, fees and patches. Payment of full fees is due at time of registration. Cabins cannot be assigned unless payment is received in full prior to the event.

EVENTS SUMMARY

1. Jeep K Games Sled Judging (Max Points 50) - Location: Parade Field wall

All scouts show great pride in their sleds and showing their patrol flags. Judging for the best designed sled based on your favorite theme over the years will take place during registration.

- Points to be awarded as follows: (Possible 25 Points)
 - Sled matches theme – 5 Points
 - Creativity – 0 - 10 Points
 - Complexity – 0 - 10 points

- Mandatory items to be included on the sleds: (Possible 25 points)
 - Patrol First Aid Kit – 5 points
 - Three 72"/6' poles – 5 points
 - Rope for lashing – 5 points
 - Blanket – 5 points
 - Patrol Flag – 5 points

2. American Rope Company Knots (Max Points 50) - Location: Campcraft

- Scouts will use supplied binoculars to correctly identify knots and lashings found in the scout handbook, field book and pioneer merit badge books.
- There will be 12 to 16 knots to be identified.

3. Ravenox Raise your team flag (Max Points 50) - Location: Campcraft

- Lash 3 poles together with their patrol flag on top. The pole must be free standing for 10 seconds at a certain height and be straight.
- Teamwork 0-5 Points
- Scored as:
 - Three joints that need 2 lashings each. - 10 Points
 - Each correct round lashing. - 5 Points each
 - All three joints that are tight. - 10 Points
 - Have one location in the ground that the pole is placed and a "hoop" at the top. The flagpole can't be touched during the 10 seconds. The 4 ropes that will be used as guidelines will be provided. - 10 Points
 - Recite the outdoor code. - 5 Points

4. REI Shelter (Max Points 50) – Location: Field between Roberts & Rothrock

- Build a shelter using items from your sled.
- Number of Scouts participating: Entire Patrol
- Scoring:
 - Teamwork: 0-10 points
 - Creativity: 0-10 points
 - Sturdiness: 0-10 points
 - Use of sled items: 0-10 points
 - Shelter must be waterproof: 0-10 points

5. Polaris Sled Racing (Max Points 50) - Location: Cope

- At a start command, patrols race against the clock to pull their loaded sled through a serpentine course to the finish line.
- No more than four Scouts may pull or push the sled through the course; all other patrol members must run the course near, but not touching, their sled.
- Patrols will be awarded points in rank order based on their time required to complete the race course.
- A 10 second penalty will be added to the race time for each scout not crossing together with their patrol.
- A 20 second penalty will be added to race time for each missed gate or turn.

6. Intel Kim's Game (Max Points 50) - Location: White House Back Porch

- Kim's Game is a classic memory-enhancing activity that challenges participants to sharpen their observation and recall skills. Named after the protagonist in Rudyard Kipling's novel "Kim," this game has been a favorite among scouts, military personnel, and individuals seeking to boost their cognitive abilities. The game consists of displaying a set of items for a brief period, then covering them, and requiring participants to recall and list as many items as possible.
- Patrol will have 1 minute to look at 25 items on a table. Patrol when then be given paper and pen and have 5 minutes to write down the items viewed. Each item will have 3 possible values.
- Points
 - 0 – not identified
 - 2 – for each item correctly identified

7. REI Hiking Ten Essentials (Max Points 50) - Octoraro #22 OA Lodge

- Patrols will have 1 minute to look at items on a table.
- Patrols will then be given a piece of paper and a pen.
- Patrols will have 5 minutes to write down the 10 items that are essentials for a hike.
- Points will be awarded for each correct item. - 4 Points Each
- Teamwork - 0 - 10 points

8. Zee Medical First Aid (Max Points 50) - Location: Kindness Center

- Patrols will receive a first aid scenario for your patrol to treat.
- One patrol member will be the patient.
- Points to be awarded for:
 - Clear concise 911 instructions. 0-10 points
 - Make the area safe and safe treatment of the patient 0-10 points
 - Accurate assessment of all "injuries". 0 -10 points
 - Accurate treatment of all "injuries". 0-10 points
 - Teamwork 0-10 points

9. **Amerex Fire, Fire Building (Max Points 50) - Location: Trailblazers**
 - Scouts will build a fire up to the first rope and have to burn the 2nd rope.
 - Natural materials only. No Kiln dried materials.
 - 15 minute time limit.
 - Points
 - Points will be awarded for the patrols time.
 - Fastest time gets awarded 50 points.
 - Each place after gets reduced by 1 point
10. **X Games Scavenger Hunt (Max Points 50) - Location: Headquarters Porch**
 - The scavenger hunt will have a Winter theme.
 - 50 items 1 point for each correct item on the scavenger hunt list.
11. **Bear Archery Recurve Bow Tournament (Max Points 50) – Location: Archery Range**
 - Each scout in the patrol gets two (2) arrows to shoot, scoring based on arrows hitting targets averaged out by the number of shooters.
12. **Winchester Best Shot (Max Points 50) - Rifle Range**
 - Rifle shooting for accuracy. NRA scoring. (Boy Scouts only will participate in this event. (A separate bb gun event will be scheduled for Webelos & AOL between 3:30-4:30)
13. **Remington Sporting Clays (Max Points 50) - Shotgun Range**
 - Shotgun shooting for accuracy. NRA scoring. Each patrol gets 5 shots to see how many clay pigeons they hit. (Scouts BSA only will participate in this event.)
14. **Maze Nails Nail Relay (Max Points 50) – Quonset Hut**
 - Each patrol member races up to the boards and tries to drive the nail into the board.
 - Points
 - Points will be awarded for the patrols with the fastest time.
15. **Hormel Chili cookoff (Max Points 50) - Troop Leaders only event**
 - Bragging rights for your troop's adults. Help feed the staff and prepare your troops' best chili. This event will be judged at lunch by the Klondike staff.
 - This is a volunteer event. Points will not go toward the patrols scores.
 - Chili must be cooked on site and in the open with fresh ingredients.
 - One submission per troop. Submission at Headquarters Porch.
 - Prepare a pot of Chili and a dessert.
 - Points
 - Cooks are subject to sanitary inspection by the judges. 0 -10 points
 - Appearance 0-10 points
 - Aroma 0-10 points
 - Consistency 0-10 points
 - Taste 0-10 points

* Each Station will have a 1st, 2nd and 3rd place patrol for both Scouts BSA and Webelos/ AOLs.

** There will be a 1st, 2nd, and 3rd overall patrol for both Scouts BSA and Webelos/ AOLs.

*** There will be no ties. Ties will be decided by Scout/ Patrol Spirit points awarded at each station. Each station will award 0 – 10 points per patrol. These points will only be used to determine results for tie breakers and not added to overall scoring.

2024 Klondike Derby Schedule:

January 19, 2024

**6 PM Registration of camping Troops, Headquarters
8 PM SPL/Scoutmaster Mtg – Headquarters (Ware & Horseshoe)
10 PM Taps/Lights out**

January 20, 2024

**6:30 AM Reveille
8:00-8:45 AM Klondike Registration – Goodman Pavilion (1 per unit)
8:30-8:45 AM Team Briefing (SPL or Patrol Lead Only)
8:45-9:00 AM Sled Judging at the Parade Field
9 AM Start Your Klondike Field Activities
12-1:30 PM Lunch Break
1:30 PM Klondike Field Activities Resume
3:30 – 4:30PM Webelos & AOL BB Shoot at the Rifle Range
4 PM Klondike Field Activities Conclude
5 PM Klondike Awards Presentation - Parade Field
6:00 PM Klondike Concludes**

January 21, 2024

**7 AM Reveille
9-10 AM Depart Camps – Check out with the Camp Ware or Camp Horseshoe Campmaster**

Patrol Needs:

Decorated Klondike Sled (X Games Theme)

3 - Six-foot staves

Patrol first aid kit

Blanket/tarp

Compass

Natural fire building materials, fire starters

Rope for lashings

Patrol flag

Patrol Spirit!

****Hot cocoa will be available in the afternoon ay Goodman Pavilion**

****The Trading Post will be open all day**

