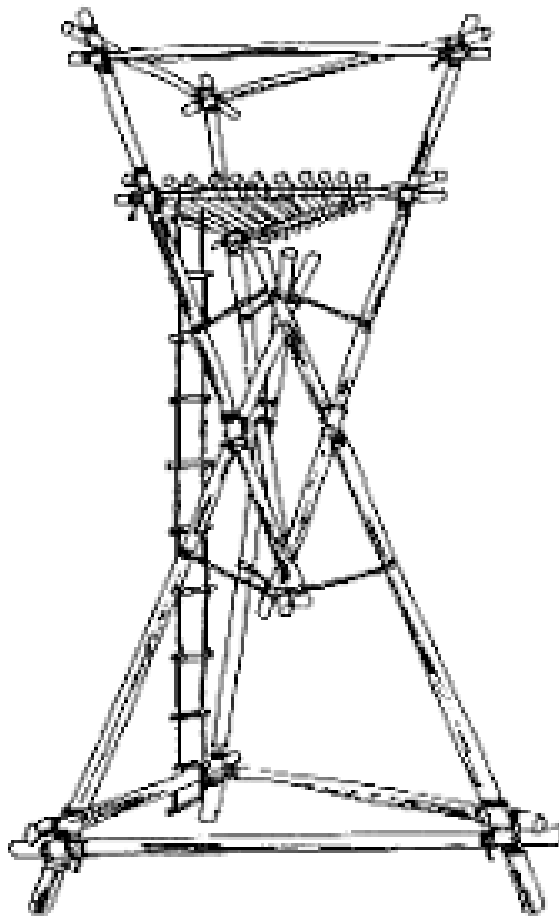


2025 Seven Bridges
DISTRICT SPRING CAMPOREE
LEADERS HANDBOOK

PIONEERING CHALLENGE



General Rules and Information

These rules are the general framework around which this Camporee will be operated. The Scout Oath, Law, and Outdoor Code are the guides for **ALL** behavior at this Camporee. *Troops or individuals who do not conform to this spirit should leave the Camporee.*

1. A registration fee will be charged to cover the cost of Camporee supplies, patches, and prizes. All fees due must be paid in full by the deadline of April 13th.
2. The class A uniform is required to be worn for Flag and Sunday Church Service.
3. Scouts should dress appropriately for Saturday events. Class B Tee shirts and dress according to the weather and activity.
4. Each Troop will be required to use the minimal space for its campsite.
5. Troops should not plan on arriving at the Camporee before 6:00 p.m. Friday. Campsites will not be assigned prior to this time.
6. Troops will be allowed to have 1 troop trailer at their site or 1 vehicle loaded with troop gear. **NO** vehicles are allowed to remain in the camp area or on the road leading to the camping areas unless a handicapped placard is clearly displayed from the vehicle's rear-view mirror. There is a designated parking area for all vehicles, Please Use It! For exceptions to this rule the scoutmaster **MUST** speak with the Administrators at check in.
7. Upon arriving the Scoutmaster of each troop will need to report to the Check-In location. A list of attendees will need to be presented on the form that is provided with this packet (Check in is at the headquarters area.)
8. Troops must plan on removing all trash from the Camporee area. Again, all trash must be hauled away from the site by each unit.
9. Safety and fire prevention are the responsibility of everyone at the Camporee. **Elevated fire rings are to be used at all times to prevent the ground from being burnt. (NO FIRES DIRECTLY ON THE GROUND)** Be very careful with fires. Have all necessary fire buckets and firefighting tools available. All fires should have a 5-foot radius safety zone cleared around the fire. Firewood will be provided or collected from club property only. **DO NOT** bring your own firewood per club guidelines.
10. Taps will be at 11:00 p.m. each evening at Camporee. The reveille will be at 7:00 a.m. Quiet hours and dim lights are between those hours. Units should plan to arrive at Camporee in enough time to have their campsites established by Taps.
11. Troop flags are to be carried to flag raising and lowering. Patrol flags are encouraged to be carried throughout the day Saturday to bolster patrol spirit. We strongly encourage each unit to bring their flags to the opening and closing ceremonies.
12. Visitors (other than registered participants) are welcome at Camporee. Visitors to a campsite must have permission from the unit leader and the unit Committee. Visitors are welcome to attend field events (but not participate) and Saturday evening campfire. All visitors must depart the Camporee before Taps.
13. All campfire skits, songs, etc., must conform to Scouting standards, and must be submitted to the Administrative Office by lunch on Saturday.
14. Unit leaders are responsible for the supervision of their units always. Remember, **ACTIVE** two deep leadership is required and please enforce safety and discipline
15. Any unsafe or improper use of knives, axes, or other tools will result in the deduction of troop points and/or removal from the Camporee. Sheath knives and fixed scabbard knives are always prohibited.
16. Misuse of latrine facilities that can be linked to a particular unit will result in having points deducted from their score and possible dismissal from camporee.

CHECK-IN:

Units should not plan to arrive at the Camporee site before 6:00 p.m. on Friday. Please have the following information available at check-in:

- A unit roster of scouts and adults with addresses and phone numbers.
- Name and number of patrols participating.
- Medical forms for all Youth **AND** Adults

CHECKOUT:

- Make sure the entire area has been policed and all trash picked up. Scouts should make
- Every effort to leave an area better than they found it.
- Latrine areas should be checked and cleaned up by everyone throughout the weekend.
- Fire ash or unburnt fuel wood will be drowned in water and then disposed of in the trash. **DO NOT DUMP ASH ON THE GROUND OR IN THE GRAVEL PARKING AREA USED FOR CAMPING. (LEAVE NO TRACE)**

FIRST AID:

First Aid should be administered at the Troop level. Units should have adequate first aid supplies as part of their unit's equipment. All injuries, even if treated at the unit level, are to be reported to the Headquarters trailer in a timely manner.

EQUIPMENT:

TROOP

- Flag (Troop and Patrol) An American flag can be flown at each unit campsite if so desired.
- Shelters
- First-Aid Kit
- And any other items that your troop would bring while camping

Personal (Campers)

- Full Class A uniform
- Class B Uniform and clothes appropriate for the weather
- Toilet Articles (Towels, Toothbrush, Toothpaste, Soap, Shampoo, etc.)
- Sleeping Gear (appropriate for the weather)
- Poncho/Rain gear
- Water Bottle **(STAY HYDRATED)**
- Boy Scout Handbook
- Bandana
- Watch
- And any other items that you would bring and **need** while camping

If there are any questions about Camporee, please feel free to contact Carlonnie Hoover at (570) 768-0774., or by email at carlonnie_hoover@yahoo.com.

2025 Seven Bridges District Pioneering Challenge

Schedule

Friday April 25th

6:00 - 9:00 p.m. Check - In & Campsite Assignment

9:00 – 10:00 p.m. SPL / SM Meeting /Cracker-barrel/ Clubhouse

11:00 p.m. Taps - All Quiet in Camp

Saturday April 26th

7:00 a.m. Reveille, Breakfast, & Cleanup

*8:30 a.m. Flag Raising (In Class A) **

9:00 a.m. – 12:00 p.m. Patrol Competitions

- *9:00 a.m.-9:25 a.m. First event*
- *9:35 a.m.-10:00 a.m. Second event*
- *10:10 a.m.-10:35 a.m. Third event*
- *10:45 a.m.-11:10 a.m. Fourth event*

11:30 p.m. 12:30 p.m. Lunch (each unit turns 1 skit or 1 song)

- *12:40 p.m.-1:05 p.m. Fifth event*
- *1:15 p.m.-1:40 p.m. Sixth event*
- *(The schedule of events allows for 10 minutes to move on to the next event) One blast of the air horn to start, two blasts to rotate.*

2:00 p.m. – 4:30 p.m. Erect Catapult/ Start Shooting @ 3:00 p.m.

5:00 p.m. – 7:00 p.m. Supper and Cleanup

6:00 p.m. Dutch Oven Judging (entries must be at the HQ trailer no later than 6:00 p.m. or points will be deducted in 5-minute intervals till 6:15 p.m. when entries will no longer be accepted).

7:30 p.m. Flag Lowering (In Class A)

8:00 p.m. Assemble for Campfire and Awards

Immediately after Campfire SPL / SM meeting at the Clubhouse.

10:00 p.m. Staff Meeting at the Clubhouse

11:00 p.m. Taps - All Quiet in Camp

Sunday April 27th

7:00 a.m. Reveille, Breakfast, & Cleanup

8:00 a.m. Flag, Church Service/Closing

*Right after Closing. Break Camp, Campsite Inspection (conducted by individual unit), Check-out All Troops packed up and going home. **ALL UNITS NEED TO BE OFF PROPERTY BY 10 AM.***

Leader Meeting

We will need help with running the different stations. We would appreciate it if at least one adult leader from each unit could assist with running our activity stations. We plan to connect with leaders during the Friday evening Cracker Barrel.

Medical Forms

Each registered Scout and Scouter must have a completed BSA Annual Medical Form Part A & Part B. Part C requiring a doctor's exam is NOT required for this weekend event. These forms can be found online at – <https://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>

It is the responsibility of each Troop leader to maintain control of the medical forms for each of their Scouts participating, and to provide Camporee Staff with quick access in the case of an emergency. If the Troop leader must leave the grounds for any reason, they need to transfer control of the medical forms to another Troop leader or parent. Part B of the medical form includes the BSA Talent Release Agreement. IF any participant elects not to sign the Talent Release Agreement, please bring this to the attention of the Camporee Staff when you check-in. If there are any medical conditions or considerations for any of your Scouts, please bring these to the Camporee Medic's attention at check-in as well. Please ensure there is accurate emergency contact information for each of your participants.

Camporee General Information

Webelos/AOL: Troops are encouraged to invite Webelos/AOL Dens to their camporee as their guests. Webelos/AOL are welcome to participate in all events! However, Webelos/AOLs are not allowed to camp with the Troop. They must camp with their Pack in the Pack Family Camping area assigned to their unit/family.

Scout Spirit

Scout Spirit is the core of everything we do as Scouts and Scouters. It is the embodiment of the Scout Oath and Scout Law, and it is the cheerful and positive attitude displayed in all we do. Scout Spirit is the beacon that sets Scouting apart from other youth programs. It is an expectation that all those participating in the 2025 Spring Camporee will be ambassadors of the Scouting Spirit in all we do.

Emergency Medical Service

The First Aid Safety Officer will be available throughout the event for first-aid situations. The First Aid Safety Officer will be reachable via portable radio, just ask a station leader for assistance. Scout specific medication and other medical issues should be handled within the Troop. Each Troop should also be outfitted with a campsite first-aid kit that is centrally located.

Cooking/Meals

It is each Troop's responsibility to provide all meals and snacks for themselves. Each troop is responsible for supplying their own secure food storage containers. **Each Troop is responsible for the cleanliness of their campsite and for packing away their own trash after the event.**

Emergency Horn

When the emergency horn sounds everyone gathers at the main flagpole by the main parking area. Units should line up in a line, leaders will take attendance and report to the Camporee Director when asked.

Patrol Items to Bring for the Scouts BSA Pioneering Competition

- Pen or Pencil and Notepad
- 10 Essentials
- Scout Handbook Patrols

Patrols/Troops will need to provide the following supplies for the Tournament of Events, as they will be used at each event. After completion of the Tournament, they may be used as a part of your Pioneering Campsite.

- 9 poles (recommended size: 8 feet long, 2 inches diameter)
- 4 guide ropes (recommended size: 15 feet long, ¼ or 3/8-inch diameter)
- 9 lashing ropes (recommended size: 10-15 feet long, ¼ or 3/8-inch diameter)
- 3 Stakes
- Stake Hammer
- Small Pulley or eye bolt
- Patrol Flag
- Work Gloves

Safety Notice

Scouts and adults need to wear leather work gloves or some form of glove when working with rope, spars, and timbers at the 2025 Pioneering Challenge Camporee.

The reason is to prevent the following:

1. Rope Burns
2. Wood Splinters
3. Rope Fiber Splinters

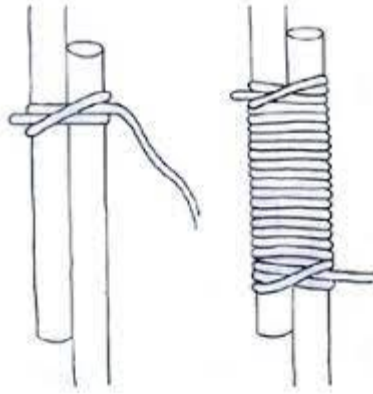
Rope Fiber Splinters:

1. Rope fiber splinters are very tiny, almost microscopic. They are not visible when imbedded in the skin.
2. Gotten in fingers when coiling or pulling manila rope through hands, independent of rope tension
3. Rope fiber splinters enter the skin and break off without pain
4. They do not cause any short-term discomfort or pain
5. The skin tends to close over the splinter
6. Typically, after about 18 to 24 hours, there is pain and discomfort as the affected area becomes sensitive to touch
7. Use of affected hand may be impaired
8. There may be redness or swelling
9. Treatment is to strongly squeeze the affected area until the splinter and puss are ejected from the skin. Alternatively, a sterile needle may be used to open the skin prior to squeezing out the splinter. Soaking your hand in warm water may facilitate splinter removal. Clean out the area and apply standard first aid practices.

Challenge Events

Catch the Snapper

- Patrols must build a device to set off and 'catch' a cocked rat trap placed 15 feet away.
- Using two tight Round Lashings to join each of several provided staves together, patrol forms a long "fishing pole" and attaches a cord with a fishing weight tied on the end
- No patrol member is permitted to cross a line between the work area and the snapper
- Only the fishing weight is allowed to touch the snapper
- Event is timed with the opportunity to attempt 6 different varying snappers ranging from 5 to 30 points.



Patrol Flag Raising

Objective Patrols will work as a team to construct and raise a flagpole to fly their patrol flag

- Lashing/Knots used: round lashing, clove hitch, taut-line hitch, two half hitches.
- Allowed supplies: 3 poles, 4 lashing ropes, 2-3 lashing ropes to hoist flag, 3 guide ropes, 1 small pulley or eye bolt, patrol flag, 3 stakes, hammer Patrol flags will remain in on the parade grounds until the evening flag lowering.

Patrol Flag Raising



NITROGLYCERINE TRANSPORTER

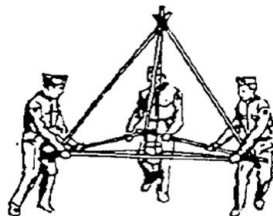
Patrols will construct a transporter to safely transport nitro, then attempt to transport it without detonating it.

*Lashings/Knots used: Tripod lashing, square lashing, clove hitch,

*Allowed supplies: 6 poles, 7 lashing ropes

*Supplied by Camporee: Nitroglycerine

Nitroglycerine Transporter

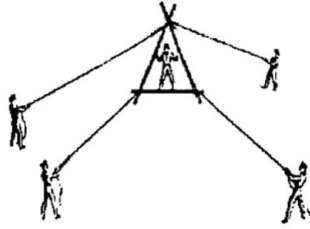


A-FRAME WALK

Patrols will construct an A-Frame and walk it over a set course.

*Lashings/Knots used: Square lashing, clove hitch, two-half hitches

*Allowed supplies: 3 poles, 3 lashing ropes, 4 guide ropes



TRIPOD SWING

Patrols will construct a Tripod strong enough to hold the weight of the judge!

*Lashings/Knots used: Tripod lashing, clove hitch, bowline

*Allowed equipment: 3 poles, 3 lashing ropes

Pioneering Campsite

For the Pioneering Campsite, your troop will attempt to construct the projects listed below. You may not be able to construct them all so be sure to use your time wisely.

General rules:

- You may plan your projects prior to the weekend, including securing wood and supplies, but ALL projects must be constructed at the Pioneering Camporee
- You may begin your projects upon arrival on Friday evening, but not before!
- To reduce expenses, bailing twine may be substituted for rope for these projects

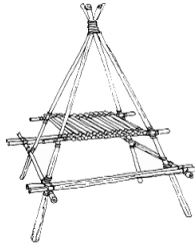
Projects:

1. Campsite Gateway

Potential points – 50

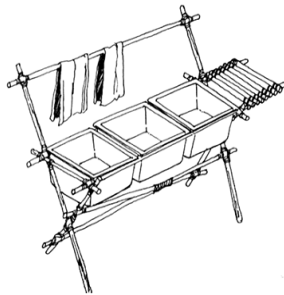
2. Picnic Table

Potential points - 10



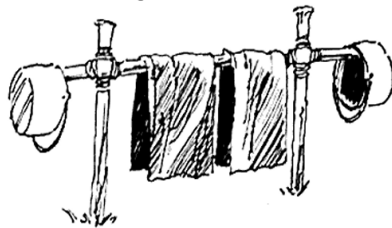
3. Dish Washing Station

Potential points - 15



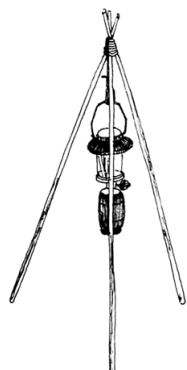
4. Drying Rack

Potential points – 10



5. Lantern Tripod

Potential points - 10



6. Troop's Choice – create a useful camp gadget that uses as least four lashings.
Potential points - 5

Campsite Inspection

	Troop:	Points Possible	Points Earned
1	Organized and well laid out by the troop	10	
2	U.S. and Troop Flags properly displayed	10	
3	Campfire area properly cleared and secure	5	
4	Fire tools present and readily available	5	
5	Fire buckets filled and ready	5	
6	Fuel properly stacked and stored	5	
7	Cooking equipment clean and properly stored	5	
8	Duty roster posted and filled out	5	
9	Camp schedule posted	5	
10	Personal gear neat and orderly	5	
11	Axe yard laid out and marked	5	
12	Tools properly stored	5	
13	Campsite clean & trash containers available	10	
14	First aid kit in camp and visible	10	
15	Proper dishwashing facilities	5	
16	Soap/sanitizer available	5	
	Total	100	