

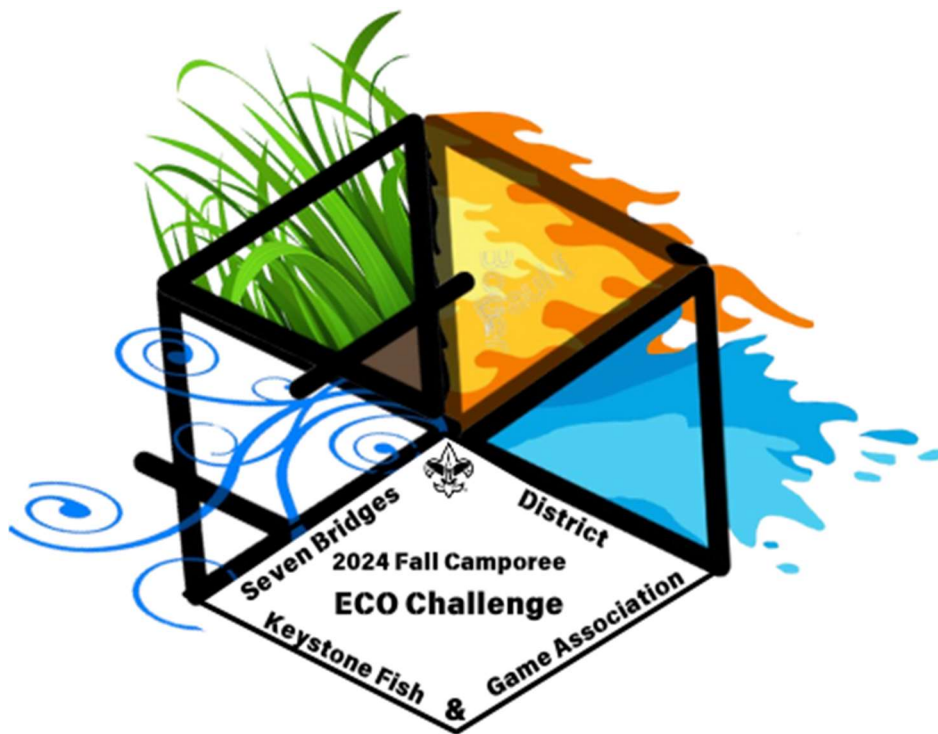
2024 Seven Bridges District

ECO CHALLENGE Camporee

LEADERS GUIDE

Keystone Fish & Game Association

September 27-29, 2024



Early Bird Registration Closes Friday August 30,2024

Regular Registration Closes Friday September 13, 2024

General Rules and Information

These rules are the general framework around which this Camporee will be operated. The Scout Oath, Law, and Outdoor Code are the guides for **ALL** behavior at this Camporee. *Troops or individuals who do not conform to this spirit should leave the Camporee.*

General:

- The camporee will be held 9/27/24 through 9/29/24 at the Keystone Fish and Game Association (871 Tr457 Shamokin PA, 17872). A registration fee will be charged to cover the cost of Camporee supplies, patches, element totem and prizes. All fees due must be paid in full by the registration deadline. The early bird registration will close on Friday August 30, 2024. Scouts BSA and Arrow of Light registration will be \$25 early bird and \$30 for regular registration. Adult Leaders and event staff will be \$25 early bird and \$30 for regular registration. **ALL EVENT STAFF MUST REGISTER ONLINE.**
- Saturday lunch will be provided for all in attendance.
- Event staff will have all meals for the weekend provided.
- Scouts should dress appropriately and be prepared for all weather. This event will be held **RAIN OR SHINE!**
- Lights out will be at 11:00 p.m. each evening. Programming will begin at 8:00 a.m. each day.
- Units should plan to arrive at the Camporee between 6-8PM. The event programming will begin at 8PM.
- Parking is limited at the Keystone Fish and Game Association so please carpool to the event.
- Everyone in attendance at the camporee will be given a color-coded wrist band meant to signify the registration status, both youth and adults need to wear the wristband. All are required to wear this wrist band from the time of registration on Friday to check-out on Sunday.
- Each person (Youth, Adults, and Staff) should bring an article of clothing in the color of White (Air), Green (Earth), Red (Fire), and Blue (Water).
- Each element team will compete in a variety of both physical and mental challenges over the course of the camporee. This event is a competition and will only have one element that will be the champion. Element teams will consist of youth and adults from all units in attendance. These teams will be decided randomly. Each team will need to elect two captains and two adult leaders on Friday evening who will be the element team leadership for the remainder of the camporee.
- Everyone in attendance will find out what element they will be during Friday check in.
- Safety and fire prevention are the responsibility of everyone at the Camporee. Be very careful with fires. Have all necessary fire buckets and firefighting tools available. All fires should have a 5-foot radius safety zone cleared around the fire. Cut firewood will not be provided. Your unit should come prepared with their own firewood. Do NOT cut any live wood to be used as campfire wood.
- Unit leaders are always responsible for the supervision of their units. Remember active two deep leadership is always required and please enforce safety and discipline. **EVERY UNIT MUST PROVIDE ONE ADULT LEADER FOR EVERY EIGHT YOUTH IN ATTENDANCE AT THE EVENT WITH A MINIMUM OF TWO ADULT LEADERS PER UNIT.**
- Any unsafe or improper use of knives, axes, or other tools will result in repercussions for the unit and/or removal from the camporee. Sheath knives and fixed scabbard knives are always prohibited.

- Misuse of latrine facilities that can be linked to a particular unit will result in repercussions to the unit.
- Saturday lunch will be provided and will be eaten within the element teams. Breakfast Saturday, Dinner Saturday, and Breakfast Sunday will be eaten within units. Please keep this in mind when planning meals.

Arrow of Light Scouts:

This year we will be opening the full camporee weekend up to our Arrow of Light Scouts to attend with the Troop they plan to cross over into. Arrow of Light Scouts will be required to sleep in separate tents from the Scouts BSA Scouts. These Scouts will be able to participate in all activities at this camporee. It is HIGHLY encouraged that Troops bring their Arrow of Light Scouts who will be joining their unit in February or March. This will help those Scouts meet the Outdoor Adventurer Adventure – Requirement 5.

Leadership Requirements:

It is the policy of the BSA that a minimum of two registered adult leaders provide supervision for each unit and that there be at least one adult for every eight Scouts. All leaders must be registered as an adult with the Boy Scouts of America. Two unit leaders must be at least 21 years of age. Any additional leaders must be at least 18 years of age.

Effective September 1, 2023, two registered adult leaders at least 21 years of age are required at all Scouting activities, including all meetings. There must be a registered female adult leader at least 21 years of age in every unit serving females. A registered female adult leader at least 21 years must be present for any activity involving female youth or female adult program participants. Notwithstanding the minimum leader requirements, age and program appropriate supervision must always be provided.

All adults staying overnight in connection with a Scouting activity must be currently registered in an adult fee required position as listed or as an adult program participant. Registration as a Merit Badge Counselor does not meet this requirement.

Effective March 1, 2024, the adult application flow will change to require the completion of the Criminal Background Check (CBC). Results must be received before the new adult volunteer can assume a leadership role. This means that all adult registration applications, clearances, and Youth Protection Training must be submitted to the Registrar at the Susquehanna Council Service Center two weeks prior to the start of the summer camp session to allow proper time to submit and process these applications. The adult leader will get an email notice informing them that their registration is being processed, and they are not to assume any leadership roles until the completion of the CBC. The unit key 3 will also get an email. Once the CBC comes back and there is no follow-up needed, the system will finish registering the person. An email will then be sent to the unit key 3 and the individual letting them know that they are registered as an active leader. This active leader status must be attained prior to attending this event.

The policies above do not apply to short-term visitors.

Medical Forms:

All Scouts and leaders attending camp must have a current BSA Annual Health Form completed. This form is available online, and Parts A and B are required.

Please use the most current version of each form. Older versions of the medical forms cannot be accepted. Each Scout and leader will have a health recheck after their arrival as part of the check-in procedure. The unit's medical forms will be kept on file with the Health Officer for the session. They will be returned to the unit representative at the end of the session. Even if a leader is arriving late in the session, all efforts should be made to have that person's health history with the unit during check-in, so that the health officer can review the forms, even before the leader arrives. If a Scout or leader is arriving late to resident camp, and they were not able to give the health forms to the leader before the event, then they will need to give these forms to the Health Officer upon arrival to the event. Please keep a copy of each Scout's physical for the unit's records.

Transportation & Parking:

Each unit is responsible for the safe transportation of its members to and from camp, and to make sure that all vehicles meet national insurance requirements. Transporting Scouts or adults in the bed of a pickup truck or trailer – whether it is covered or uncovered – is against the policy of Scouting America, as well as poor judgment. Vehicles are not to be parked in the campsite during the session. Units are encouraged to leave a trailer in the campsite to store gear, though one vehicle per unit will be allotted in the event a unit does not have a trailer. To keep traffic at the event to a minimum except those being used in campsites for storage purposes. These vehicles are not to be driven around camp, except when approved by the Event Chair. Unit vehicles will be permitted into the event during check-in and check-out, for the purposes of loading and unloading of personal and unit equipment. While driving in the event, observe the camp speed limit of 10 miles per hour or less. No vehicles will be allowed to operate in the event or be parked in the campsite, except those being used to store food, after check-in without permission of the Event Chair.

CHECK-IN:

Units should not plan to arrive at the Camporee site before 6:00 p.m. on Friday. Please bring the following information available at check in:

- A unit roster of scouts and adults in attendance at the event.
- BSA Physical Forms – Will be turned in during check in and returned to the unit during check out of the event.

Camping & Campsites:

- Campsites will not be assigned prior to check in.
- Each Troop will be assigned a campsite during the check-in process. These campsites will be predetermined prior to the check-in process. Units will be separated by male and female troops. Each unit should be prepared with their own two deep leadership. If your unit is not able to provide their own two deep leadership, you must notify the planning team BY THE REGISTRATION DEADLINE.
- All trash should be placed in the trash can with a trash liner in it that will be placed throughout camp. There should be no trash left at the campsite.
- No green (live) wood (for camp craft or other projects) may be cut from the Camporee facility.

- Units are responsible for bringing their own tents to this event.

CHECK-OUT:

- Make sure the entire area has been policed and all trash has been picked up. Scouts should make every effort to leave an area better than they found it.
- Latrine areas should be checked and cleaned up by everyone throughout the weekend.
- Fire ash or unburnt fuel wood should be drowned in water. **DO NOT DUMP ASH ON THE GROUND OR IN THE GRAVEL PARKING AREA USED FOR CAMPING. (LEAVE NO TRACE)**

FIRST AID:

First Aid should be administered at the Troop level. Units should have adequate first-aid supplies as part of their unit's equipment. All injuries, even if treated at the unit level, are to be reported to the event admin team in a timely manner. Should professional medical assistance be needed, report to the admin team for the medic on site.

EQUIPMENT:

TROOP

- First-Aid Kit
- And any other items that your troop would bring while camping
- Food for Saturday Breakfast, Saturday Dinner, and Sunday Breakfast

Personal (Youth, Adults, and Staff)

- Completed BSA Annual Health Forms (parts A & B) including parents' signatures and accurate immunization dates
- Medication, if needed, with original label (prescription meds must have Scout's name printed on the label)
- **Each person (Youth, Adults, and Staff) should bring an article of clothing in the color of White (Air), Green (Earth), Red (Fire), and Blue (Water).**
- Class B Uniform and clothes appropriate for the weather
- Toiletry Articles (Toothbrush, Toothpaste, Soap, etc.)
- Tent
- Insect repellent
- Sleeping Gear (appropriate for the weather)
- Poncho/Rain gear
- Water Bottle (**STAY HYDRATED**)
- Watch
- Scout Uniform
- Flashlight/Headlamp
- Personal First Aid Kit
- And any other items that you would bring and **need** while camping

Uniform:

The official Scouts BSA Field uniform shirt is recommended for wear by both youth and adults while in camp. This uniform – commonly referred to as Class A uniform – is encouraged to be worn to opening and closing ceremonies and interfaith service. The Activity Uniform – commonly referred to as the Class B uniform – consists of a Scouting t-shirt (whenever possible) and may be worn at all other times during the event.

Interfaith Service:

The Interfaith service is a short fellowship service held on Sunday. Everyone is encouraged to attend. Camp staff will conduct the Scouts' Own service with assistance from a visiting chaplain if available. Scouts and/or units may volunteer to assist with the service during the session. Scouts who may be working on a religious award are especially encouraged to do so.

Safety:

While we want every Scout to have a fun and exciting stay at this event, safety is the top priority in our program, in the campsite, and around camp. Please take note of the policies and procedures to ensure a fun and safe experience.

This event has an emergency alarm system. This system will be explained at the leaders' meeting on the first day you are at the event. Under no circumstances shall flames of any kind be used in any tent. Flashlights or battery-powered lanterns – which do not pose the threat of fire or asphyxiation – are the only acceptable light for use in tents. Liquid-fueled equipment (kerosene, gasoline, white gas, etc.) is to be used only by adults. Lanterns or stoves may be used in campsites, under adult supervision. Empty propane cylinders should be taken home with the unit and not placed in fireplaces or trash cans, as they may explode when heated.

In Case of Accident or Emergency:

This event has a Health Officer that is available 24 hours a day and is trained in handling minor accidents and illnesses. In addition, the Susquehanna Council has a working arrangement with physicians in the area for the treatment of more serious cases. If this kind of treatment is required, the Scout's parents will be notified by telephone, and their wishes concerning treatment will be respected. If such a trip is required, we ask that one of the Scout's leaders, along with another adult, drive the Scout to the hospital. This way, the Health Officer will still be at the event to treat any other potential injuries. At the medical re-check, the Health Officer reserves the right to refuse admittance to any Scout or leader who, in the opinion of the Event Chair and Health Officer, has any physical or medical problem that could present a hazard to themselves or others. If a Scout or leader has any controlled substance medication, it may be kept in a locked box that the Health Officer keeps in their possession for the entirety of the event. For the safety of the whole event, all other medications must be kept locked up in the campsite. Only certain medications will be turned into the Health Office at medical re-check, in which case, they will be maintained and distributed through the Health Officer. If the unit leader is handling medications in the campsite, you must supply an appropriate, lockable container and medications must remain under the control and supervision of an adult. The only exceptions to these rules are for emergency medications, such as asthma inhalers or EpiPens. Other situations and circumstances should be brought to the attention of the Health Officer at medical re-check. Under no circumstances should medication be kept in locked vehicles. Most medications must be stored at, or near, room temperature, or according to manufacturer's recommendations. The extreme temperatures in vehicles may alter the beneficial effects of the medication.

Discrimination Policy:

It is the policy of the Susquehanna Council to not to discriminate against any person on the basis of race, color, religion, creed, age, marital status, or any other legally protected characteristic in the administration of any program. Susquehanna Council will endeavor, as far as practically applicable, to meet the needs of the disabled under the direction of the Americans with Disabilities Act of 1990. Any Scout or leader with a disability requiring the intervention of the event staff should contact the event administration prior to attendance at the event.

Buddy System Guidelines:

The buddy system should be used at all times, not just for aquatics...you name it, you need a buddy. It's recommended that buddies know and be comfortable with each other. No youth should be forced into or made to feel uncomfortable by a buddy assignment.

It is strongly encouraged to pair Scouts of similar abilities, ages and maturity. Buddy pairs should be no more than two years apart in age and should be single gender. There are no boy-girl buddy pairs in any programs, including Venturing and Sea Scouts. Adults (anyone over the age of 18) may not be a youth members buddy. This means that a Venturing crew cannot have a 17-year-old youth be the buddy of a 19-year-old Venturing Participant. In Venturing and Sea Scouting, buddies must be under the age of 18 and aged 18-21. A buddy team may consist of three Scouts, when necessary, like an odd number in a group.

Schedule

Friday, September 27, 2024	
6:00 PM – 8:00PM	Unit Arrival and Set Up
8:00PM - 10:00PM	Element Teams Time
10:00-10:30 PM	Element Leadership Cracker barrel
11:00pm	Lights Out
Saturday, September 28, 2024	
7:00AM	Reveille-Rise and Shine!
7:00-8:20AM	Breakfast with your unit and clean up
8:30 – 9:00AM	Opening Flag Ceremony
9:00 – 9:30AM	Race
9:30-12:00PM	Challenge Events
12:00 -1:15PM	Lunch with your Element
1:30 – 5:00PM	Challenge Events
5:15 – 7:15PM	Dinner with your unit
7:30-8:30PM	Final Challenge - Rope Burn
8:30 – 9:00PM	Prepare for campfire
9:00 – 10:30PM	Campfire
11:00PM	Lights Out
Sunday, September 29, 2024	
7:00AM	Reveille – Rise and Shine!
7:00 – 9:00AM	Breakfast and pack up camp site
9:15 – 9:45AM	Interfaith Service
10:00 – 11:00AM	Conservation Project
11:15 – 11:45AM	Closing and Awards
11:45AM	Unit departure