

	8:30	9:00	9:30	10:00	10:30	11:00	11:30	12:00	12:30-1:30	1:30	2:00	2:30	3:00-5:30
Ecology	Reptile & Amphibian Study		Forestry		Nature		Geology		<b>L u n c h</b>	Insect Study		Open Program	
	Environmental Science			Soil & Water Conservation			Reptile & Amphibian Study			Nature			
	Soil & Water Conservation			Environmental Science			Forestry			Geology			
Handicraft	Pottery		Game Design		Art		Pulp & Paper			Painting			Open Program
	Art		Pottery		Wood Carving		Textile			Wood Carving		Open Program	
	Painting			No Program	Textile		Game Design			Art			
ODS/OA Village	Pioneering			Fish & Wildlife Management			Camping			Pioneering			Open Program
	Camping		Orienteering		Fishing		Orienteering			Wilderness Survival		Open Program	
	Wilderness Survival		Fishing		Geocaching		Wilderness Survival			Camping		Open Program	
COPE & Climbing	Climbing			Climbing			Search & Rescue			Emergency Preparedness			Open Program
	First Aid		No Program		First Aid		First Aid						
STEM	Space Exploration		Robotics		Photography		Digital Technology			Robotics			Open Program
	Weather		Astronomy		Space Exploration		Mining in Society		Radio				
	Digital Technology		Mining in Society		Weather		Astronomy		Photography				

SHOP	Welding	Metalwork	No Program	
SHOOTING RANGE	Rifle Shooting	Rifle Shooting		No program
	Shotgun Shooting	Shotgun Shooting		No program
	Archery	Archery		No program
AQUATICS	Kayaking	Kayaking	Swimming	
	Canoeing	Canoeing	Lifesaving	
PATHFINDER AREA	1st Year Camper Program (Scouts are encouraged to take 1 eagle required and 1 'fun' badge with the rest of the day)			

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Plumbing	No program
Rifle Shooting	Open Program
Shotgun Shooting	
Archery	
Small-Boat Sailing	Open Program
Swimming	Open Program
	Open Program