

Stars and Stripes: A Scouting Challenge Through American History



Scout BSA Event
October 9-11, 2026

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Registration Info

Scout BSA Troop Units

- **Youth Cost:** \$20
- **Adult Cost:** \$10
- **Arrow of Light Cost:** \$20

There will be a preregistration system to provide an initial number for your unit. Final numbers must be submitted by **October 5 at 11:59 p.m.**

Staff Registration

Cost: \$0

All staff are required to register. Staff may register with their unit. Volunteers are needed to run stations on Saturday. If you would like to help, please reach out to John Pavolko (jpavolko@gmail.com).

Required Paperwork to Bring

Youth

- All youth participants must bring a completed Part A and Part B medical form.

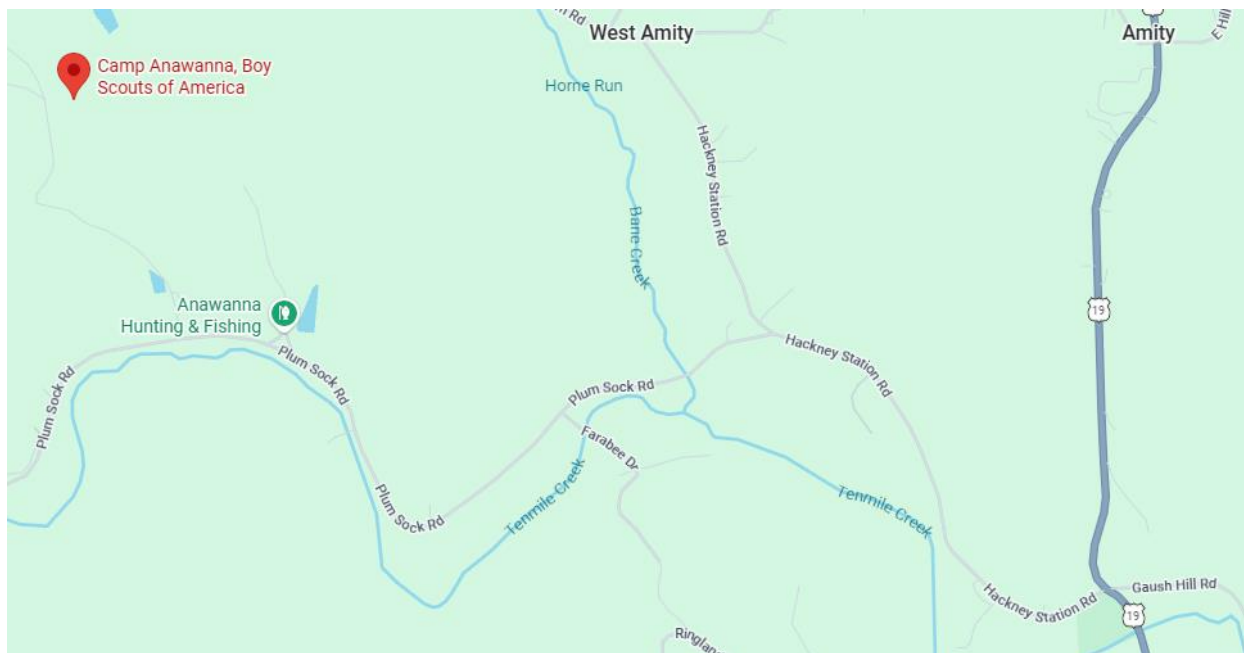
Adults

- All adults in camp must bring completed Part A and Part B medical forms.
- All adults must bring a copy of their PA-required clearances.
- All adults must bring evidence of current Youth Protection Training (YPT) completion.

Directions to Camp

Camp Address: Camp Anawanna, 155 Plum Sock Road, Amity, PA 15311

From Route 19, turn onto Hackney Station Road. Follow Hackney Station Road and turn left onto Plum Sock Road. Camp Anawanna will be on the right.



Camp Rules and Information

- Parking is permitted in designated areas only. Parking will be limited on site.
- The camp speed limit is **5 mph** and must be followed at all times.
- All vehicles must remain on camp roads unless otherwise directed by ranger staff.
- No running is permitted in camp outside of designated activity areas.
- As Scouts, we follow Leave No Trace. Please leave camp as you found it, or better.

Camping Options for Units

Units will be assigned campsites at check-in. Overnight camping for Scout BSA troops will be available Friday and Saturday night.

Packing Suggestions

Overnight Troops

Troops should bring normal weekend camping equipment and plan to prepare their own meals. Each patrol should also bring a day pack for use during Saturday activities. Recommended items include water bottles, rain gear, Scout essentials, a patrol first aid kit, a notebook or scorecard holder, pencils, and any unit-provided materials needed for history-themed skill challenges.

Unit Provide Materials:

- Map (Anawanna Camp) and compass
- Small amount of fire making materials – bonus if only using era specific options
- 5 staves for pioneering and ropes for lashing
- Patrol first aid kit

- A bottle roughly the size of a 2L soda bottle

Arrow of Light Day Visitors

Arrow of Light visitors should bring a day pack with Scout essentials, a water bottle, rain gear, and any personal items needed for the day. Visitors should work with a host troop when possible. If you are not paired with a troop before the event, please bring your own food for the day.

First Aid

Closest Medical Facility: UPMC Greene, 350 Bonar Avenue, Waynesburg, PA.

All first aid must be administered by medical staff at the First Aid Station.

1. Medical treatment must be provided for every injury or illness, no matter how minor it may seem.
2. Always use the buddy system and two-deep leadership.
3. All campers should drink plenty of water throughout the day.
4. Unit leaders should monitor Scouts, volunteers, and themselves for signs of exhaustion, fatigue, or stress.
5. Medications must be discussed with the medical staff upon arrival in camp. Arrangements for the safe handling and storage of medications will be made between a unit adult and camp medical staff to ensure medications are available to the patient and stored safely.

Outdoor Hazards: During outdoor activities, campers may encounter insects, poisonous plants, or animals. Scout leaders should prepare Scouts to recognize and protect against these hazards. The effects of poison ivy, ticks, and similar hazards can be minimized with good personal practices. All injuries of this type should be reported to the First Aid Station for treatment and recording.

Other Emergency Procedures

Lost Person

If a Scout is missing, follow these procedures immediately:

1. Immediately notify the closest staff member. Use the closest cell phone or radio to relay the missing Scout information to staff.
2. Provide the missing Scout's name, age, unit number, last known location, who last saw the Scout, and the color of the shirt or jacket the Scout was wearing.
3. Staff will determine whether a medical condition may be involved and notify searchers as appropriate.
4. Account for all other youth under your supervision, including checking that no buddies left for the restroom without telling a responsible adult.
5. Remain where you are, such as your station or campsite, because a wandering Scout may return there.
6. Maintain control of the remaining youth. Have them sit where they are and give them a simple task to do.

If the person is still missing:

1. A camp-wide alarm will be issued using three short bursts from an air horn.
2. When the alarm is heard, all campers and staff should stay where they are.
3. Adult participants must count heads to ensure all Scouts are present and accounted for.
4. Everyone should remain quiet and calm so instructions can be heard clearly.
5. Further instructions will be given by staff at that time.

Stranger on Site

All participants at camp must be identifiable. Camp staff cannot be everywhere at one time, so every volunteer should help serve as the “eyes and ears” of the event.

- All visitors must sign in with event administration upon arrival.
- If you suspect there is a stranger on site, immediately contact the nearest staff member.

Inclement Weather

Please come prepared for the weather. The event will continue during light rain unless conditions become unsafe.

1. If heavy rain, nearby lightning, or other unsafe weather develops, Scouts and adults will be directed to the closest designated covered area.
2. Scouts should stay with their buddy and remain with their unit or activity group.
3. Adult leaders should account for all Scouts under their supervision.
4. Campers should remain in the designated shelter area and await further instructions from staff.
5. Staff will notify participants when normal activities may resume.

Fire Plan

1. If a fire is spotted, notify camp staff immediately.
2. Staff and campers should quickly gather Scouts at their current station or activity area.
3. Move as directed by staff to the designated assembly area.
4. If the fire is in or near the designated assembly area, lead the Scouts away from the area as directed by staff.
5. Line Scouts up using the buddy system so everyone can be accounted for.

If emergency vehicles arrive, keep Scouts together in the designated area and continue to follow staff instructions. Participants will be notified when programming may resume.

Event Schedule

Friday

Time	Activities
5:30 - 8:30pm	Check-in at the Administration Building
5:30 – 11:00pm	Troop Time / Campsite Setup after Check-in
11:00pm – 7:00am	Quiet Time

Saturday

Time	Activities
7:00 - 9:15am	Troop Time
9:15 - 9:45am	Leader's Meeting
9:45 - 10:00am	Opening Ceremony at Apache Lodge
10:00am - 4:45pm	Activities (staff lunch break: 11:45am - 1:15pm)
4:45 - 5:00pm	Flag Ceremony and Scorecard Turn-ins
5:00 - 7:30pm	Dinner and Troop Time
7:30 - 8:20pm	Interfaith Service
7:30 - 8:20pm	Catholic Mass
8:30 - 9:15pm	Campfire
9:15 – 9:45pm	Leaders' Awards Meeting
11:00pm – 7:00am	Quiet Time

Sunday

Time	Activities
8:00 – 8:30am	Check-out
8:30 - 11:00am	Depart Camp

Activities Descriptions

This patrol competition will be organized around major eras in American history. Patrols will manage their own time throughout the activity period and complete as many stations as possible. Each troop will also be asked to provide one adult participant to help form one or two adult patrols that will compete alongside the youth patrols.

Colonial and Revolutionary America

Patrols will begin their journey in Colonial and Revolutionary America, where success depends on practical frontier skills, communication, teamwork, and problem-solving. These stations reflect challenges that early Americans, militia groups, messengers, and communities may have faced while moving through unfamiliar terrain, sharing information, building fires, and constructing useful camp improvements.

Overland Navigation

Patrols will use map, compass, pacing, and observation skills to move through a short navigation challenge. This station represents the travel, scouting, and route-finding skills needed by colonial settlers, couriers, and Revolutionary-era patrols.

Signals

Patrols will send, receive, or interpret a message using an event-provided signaling method. This station highlights the importance of clear communication when warnings, instructions, or requests for help needed to travel quickly across distance.

Fire Building

Patrols will demonstrate safe and effective fire-building skills using materials and methods approved by event staff. This challenge connects to the daily need for warmth, cooking, light, and survival during early American travel and encampments.

Pioneering

Patrols will use knots, lashings, and teamwork to build a useful structure or complete a practical pioneering task. This station reflects the resourcefulness needed to improve camps, cross obstacles, and support group movement in early America.

Civil War and Frontier Expansion

As the nation moved through the Civil War and expanded westward, Scouts will face challenges that highlight movement, survival, resourcefulness, care for others, and cooperation under pressure. These stations connect practical Scout skills to the demands of military camps, frontier travel, settlement life, and group problem-solving.

Pioneering

Patrols will use knots, lashings, and available materials to complete a practical construction challenge. This station reflects the need to build field structures, supports, crossings, or camp improvements when groups were traveling, stationed in temporary camps, or settling new areas.

Escape Route

Patrols will work together to solve a movement or route-planning challenge that represents finding a safe way through difficult terrain or around an obstacle. Success should depend on communication, observation, and making good decisions as a patrol.

First Aid

Patrols will respond to a scenario requiring basic first aid knowledge, calm leadership, and proper communication. This station connects to the importance of medical care in field conditions, where quick action and clear thinking could make a meaningful difference.

Nature Identification

Patrols will identify selected plants, trees, tracks, or other natural signs. This station reflects the knowledge needed by soldiers, scouts, settlers, and travelers who relied on the land for navigation, resources, safety, and awareness of their surroundings.

Teamwork

Patrols will complete a cooperative challenge that requires planning, communication, and shared effort. This station highlights how groups on the frontier, in military camps, or on long journeys depended on each person contributing to the success and safety of the whole team.

Mid-Century America and World Wars

In this era, patrols will explore challenges inspired by the World Wars, mid-century innovation, and the tensions of the Cold War. These stations emphasize observation, problem-solving, communication, science, and the ability to work carefully under pressure.

Codebreaking Challenge

Patrols will decode, interpret, or transmit a message using clues provided at the station. This challenge connects to the use of codes, ciphers, and careful communication during wartime and intelligence work.

Cold War Observation

Patrols will complete an observation-based challenge requiring attention to detail, memory, and accurate reporting. This station reflects the importance of awareness, reconnaissance, and information gathering during the Cold War period.

Rocket Challenge

Patrols will take part in a science or engineering challenge inspired by the Space Race and mid-century innovation. The activity should encourage testing, adjustment, teamwork, and creative problem-solving.

Modern Era

In the Modern Era, patrols will apply practical Scout skills to a realistic emergency scenario. This final station emphasizes readiness, clear communication, teamwork, and the ability to respond calmly when communities are affected by unexpected events.

Disaster Response Challenge

Patrols will respond to a scenario that combines search and rescue, basic first aid, and emergency preparedness. The challenge should require patrols to assess the situation, locate or assist a victim, provide appropriate first aid, communicate needs clearly, and identify practical steps families or communities can take before, during, and after an emergency.