

Camp Bak- AIR Cub Scout Day Camp

July 13-15, 2026

The Sky's the Limit



Parent and Leader Guide

Dear Cub Scout Parents, Den Leaders, and Camp Staff,

Whether this is your first year attending day camp at Camp Baker or you are seasoned attendee, I want to welcome you to the adventure. I want you to know that your experience is very important to me. Adjustments are made each year to our camp in response to the post-camp surveys completed. You can expect that Camp Baker Cub Scout Day Camp will continue to improve every year! Keep the feedback coming!

Inside this Parent and Leader Guide you will find information about what you can expect when you attend Day Camp at Camp Baker. If you have any questions or concerns about the Day Camp program, not answered in this guide, please reach out to me directly. I will do my best to answer you as quickly as possible.

The goals I have set for this year's day camp are to:

- Promote the Scout Spirit, the Scout Oath and the Scout Law in all we do.
- Help our campers to discover new interests and harness their creativity.
- Create the opportunity for campers to make memories with their family and units.
- Ensure that EVERYONE has a great time in a safe and healthy environment.

I would like to extend my most sincere thanks to all of the parents and volunteers who lend their time and energy to help make this day camp possible. I couldn't do any of this without you. I would also like to welcome to the leadership team, Andy Miller. He is a longtime Day Camp volunteer and is bringing his wonderful energy to the program in many more ways this year as Camp Co-director. As you may know, this is an all-volunteer program. The volunteer team of Camp Baker Cub Scout Day Camp puts in many hours of dedication and hard work to provide the area youth with a meaningful experience each summer at camp. Be sure to thank a volunteer each day!!

Finally, if you love this day camp program, please consider joining us as a volunteer! Help ensure that Scouts for years to come have the opportunity to enjoy Camp Baker Cub Scout Day Camp! Keep the memories coming!

Yours in Scouting,

Emily Locke – Program Director (eelocke@gmail.com)

ANNOUNCEMENTS, ANNOUNCEMENTS, ANNOUNCEMENTS!!!

Schedule:

- Camp is Monday, Tuesday and Wednesday from 9:00-4:00
- Each Den will move through 12 stations throughout their day at camp
- Most Stations will last 20 minutes
- There will be 3 Extended Stations to allow for more time for in depth exploration. They include: Archery, BB, and Robotics
- Each Den will visit 2 of the 3 extended stations each day.
- **NEW THIS YEAR:** Day 2 of camp will include some water play activities. Please be prepared to get wet on Tuesday!
- On the Final Day we will hold opening programming with the exception of the scheduled Extended Stations.
- On the final day we will wrap camp early, campers will participate in a campfire program beginning at 3:00PM. Families are invited to join.

Dens:

- **NEW THIS YEAR:** Dens will be grouped by unit. You will likely have more than one unit in each den.
- Dens will have scheduled time for the Den Play area where Scouts will need to be supervised by their Scout Spirit Specialists and their adult campers
- Dens will have scheduled time for Den work where they will be supervised by their Scout Spirit Specialist and will make Totems, Flags, and picture frames.

Day Camp Registration:

- Registration is available through Laurel Highlands Council Website.
- Units are encouraged to register together in a single transaction whenever possible. This helps us ensure that youth are grouped correctly. A Day Camp Coordinator is a great idea!
- Siblings are welcome to register as campers for day camp.
- Any camper that is registered individually will need to have a responsible adult accompany them.
- **NEW THIS YEAR:** Campers will be provided a Day Camp HAT which will need to be worn each day as part of their uniform. Scouts are encouraged to wear Activity Uniform/Unit Shirts or other Scout appropriate shirts.

What to Bring to Camp

Units:

- 1-2 Pop-up tents to shade your dens around wildman shelter
- Optional: Cooler for your unit's packed lunches
- Optional: Wagon to help keep items together and accounted for on the move

Camper: (label personal items with name and pack number):

- All medications** must be turned in to the medical staff each morning and will be returned at the end of each day. Medications must be in their prescription bottle, and labeled with instructions included.
- Day Camp provided Ball Cap every day of camp!**
- Sunscreen & Bug Spray (Non-Aerosol only)
- Cup/Water Bottle (Water Refill Stations available throughout camp)
- Raingear
- Packed Lunch, with ice pack (refrigeration is not available)
- Closed toe shoes
- Positive attitude and sense of adventure
- Optional: Money for trading post or ice cream

Bring to Camp Tuesday:

- Wear shorts to get wet in
- Water shoes (they can bring them with them)
- Towel

Do NOT Bring to Camp:

- NO Electronics
- NO open toed shoes or sandals
- NO Pocket knives
- No Valuables that may get lost

Things to remember while visiting Camp Baker:

- Tobacco and alcohol use is strictly prohibited in camp.
- Always follow Leave no Trace and the Outdoor Code! Trash your Trash!
- Dress for the Weather. We are rain or shine!

Check In/Check Out

Camp Precheck:

- Sunday, July 12 from 5:30PM-7:00PM is precheck.
- If possible, send one unit representative to precheck. This will expedite the process.
- Turn in completed SA Medical Forms Parts A, B1, B2 for all people (Adults and youth) attending day camp. Forms are found at: (<https://www.scouting.org/health-and-safety/ahmr/>)
- Turn in PA Clearances and verification forms for all adults at camp (<https://lhscouting.org/resources/youth-protection/>) It can take 2-3 weeks to process clearances, so start early, and get help if needed)
- Turn in Youth Protection Certificates for all adults at camp. Youth protection Training is located at my.scouting.org
- Pop-up shelters may be set up at this time. Please plan to stake them down.

Those units and campers who are unable to participate in precheck should plan to arrive by 8:30 AM on Day 1 of camp to turn in medical forms, and any additional paperwork, and receive their camp hats.

Daily Camp Check In:

- Campers should arrive between 8:40-8:55 AM. We begin promptly at 9:00 AM
- Please park as directed. You will need to let the parking crew know if you are staying for the day or dropping off.
- If you are dropping off, you must walk your camper to their Den's table and check in with the Scout Spirit Specialist. The specialist will be in a staff shirt, and have a clipboard. If you arrive before your Scout Spirit specialist, you will need to wait for them before you can return to your vehicle.
- Alert your Scout Spirit Specialist to who will be picking up your camper at the end of the day.

Daily Camp Check out:

- Camp ends at 3:55PM. Campers must be picked up no later than 4:00PM.
- Sign out your child at the end of the day with your Scout Spirit Specialist.
- If your child needs to leave camp early for any reason, they must bring a note, and be checked out with the camp director

Camper Responsibilities

Follow the 3-C's

- **Cautious:** Always have a buddy. No camper should be seen moving about camp alone. Campers need a buddy while playing in the den play area, while taking trips to the restroom, and while participating throughout the day. Be aware of your surroundings, follow staff instructions, and move with caution.
- **Courteous:** Be kind and respectful to everyone at camp including leaders and fellow campers.
- **Clean:** Leave no trace and use good personal hygiene.

If the three C's are not followed

- A verbal reminder will be given to any camper not following the 3-C's.
- If behavior does not improve, the camper will be removed from the station activity for 5 minutes.
- If the camper violates the 3-C's again, the Camp Director will be notified, and the Campers guardian will be contacted.

Restrooms

Camp Baker has several latrines located throughout camp which are available for camper use. All latrines are ADA compliant.

Portable Restroom Units are located near Wildman Shelter and the Shooting Sports Stations. At least one of the portable restroom units provided will be ADA compliant.

There is a wheelchair accessible latrine located behind Wildman Shelter. Please make Camp Directors aware (preferably prior to camp) if you anticipate the use of this latrine, as it requires a code for use.

Scouts should inform their Scout Spirit Specialist and take a buddy if they are going to the bathroom. Buddies should wait outside the restroom for their buddy and return together. This includes lunch time and den time bathroom breaks.

Accommodations

Feeling welcome and included is an important part of the Scouting experience. At day camp, I am happy to make needed accommodations for Scouts with special needs. The more information I have about those needs, and the earlier I have them, the better I can ensure the camper's experience is accessible and enjoyable. Please alert me to your campers needs and we will work together to make accommodations or modifications.

Trading Post

The Day Camp Trading Post will be open daily during scheduled times as posted.

- Trading post sells Scouting items, toys, and other small items.
- Frozen treats will be available **after** lunch, and at the end of the day for \$2/each
- You may wish to send your camper with some cash for the Trading Post.

Lost and Found

The Day Camp lost and found box will be located at Wildman's Shelter.

Please have Scouts check to ensure they have all their belongings before going home – we will not be held responsible for items lost or left at camp.

EMERGENCY PROCEDURES

First Aid:

ALL FIRST AID MUST BE ADMINISTERED BY THE MEDICAL STAFF AT THE FIRST AID STATION

- Medical treatment must be given no matter how slight the injury or illness
- Always use the Buddy System and/or 2 deep leadership.
- Have ALL participants (Cub Scouts and Volunteers) drink plenty of water throughout the day.
- Always be aware of exhaustion, fatigue and stress levels of your Cub Scouts, other volunteers, and yourself!
- Any special medications must be delivered to the medical staff upon arrival each morning in a Ziploc bag with the Cub Scout's name clearly written on it with the prescription provided and then picked up each afternoon. All medications will be distributed at the medical area.
- Outdoor Hazards: In any trip to the outdoors a camper may encounter annoying insects and poisonous plants or animals. Each Scout leader should prepare their Scouts to recognize and protect against such outdoor hazards. The effects of poison ivy, ticks, etc., can be minimized with good personal practices.

Inclement Weather:

Station Leaders have a detailed inclement weather plan, and an evacuation plan if necessary.

If lightning is nearby or other inclement weather begins, the station leaders will direct your den into the designated storm shelter and await further instructions.

In this event, encourage campers to stay with their buddy and make sure each camper is accounted for. There are special activities designed to help the campers enjoy their day for extended periods of sheltering in place. The Camp Director and Program Director will decide when to resume normal activities.

Fire Plan:

- If a fire has been spotted, the Day Camp Director should be notified immediately.
- Staff should quickly and calmly gather the dens and head to one of the designated areas away from the fire.
- Campers should line up by buddies to be accounted for.
- Keep the campers together in the designated area until notified to resume activity by the camp director.

Lost Person:

IF A CAMPER IS MISSING, FOLLOW THIS PROCEDURE:

1. Immediately notify the Day Camp Director. Please use the closest staff cell phone or radio to relay the following information:
 - a. Name of missing camper
 - b. Their age/rank/Pack #
 - c. Where the missing camper was last seen and by whom
 - d. Physical description of the missing camper
2. The Camp Director will check for potential medical concerns.
3. Using your den roster, account for all other children under your supervision. Determine if the Scout has a missing buddy; check if they went to the restroom.
4. Remain where you are as this is where the wandering camper is apt to return.
5. Maintain control of the remaining children. Have them sit where they are and give them a job to do.

IF THE CAMPER IS STILL MISSING:

1. The Day Camp Director will issue a camp-wide alarm.
2. When a camp wide alarm is heard, all dens and staff should stay where they are, and complete a head count.
3. Further instruction will be given at that time. Everyone should remain QUIET and CALM. It is very important that everyone be able to hear instructions as they are given.

Stranger on Site:

All participants at Day Camp MUST BE IDENTIFIABLE. The Day Camp Staff cannot be everywhere on site at one time, so we need every volunteer to be our “eyes and ears.” Participants at Day Camp can be identified as follows:

Campers: All campers will be wearing Day Camp Hats

Camp Staff: Staff will be wearing Staff T-Shirts or designated lanyards.

Additional Volunteers: Volunteers will wear designated lanyards.

*All visitors must check in with the camp director at Wildman Shelter to receive their identification.

*If you suspect that there is a stranger on site, immediately contact the Day Camp Director (Emily) 440-289-2889.

SAMPLE SCHEDULE

Provided is a sample of what a Den’s Schedule may look like for camp. This is only a sample and is subject to adjustment and change.

Den 1 Schedule

Day 1 July 21, 2025		Day 2, July 22, 2025		Day 3, July 23, 2025	
8:30-9:00	Arrival, Registration, and Check-ins	8:30-9:00	Arrival, Registration, and Check-ins	8:30-9:00	Arrival, Registration, and Check-ins
9:00-9:15	Opening	9:00-9:15	Opening	9:00-9:15	Opening
9:20-10:05	Archery	9:20-10:05	Robotics	9:20-9:55	Robotics
10:10- 10:55	BB	10:10- 10:55	BB	10:00- 10:35	Archery
11:00-11:20	Scout Skills	11:00-11:20	Scout Skills	10:40-11:15	Open Program: Feild, Craft, Scout Skills
11:25-11:45	Service	11:25-11:45	Service	11:20-12:20	LUNCH
11:50-12:25	LUNCH	11:50-12:25	LUNCH	12:05-1:00	12:05- 1:00 Open Program: Feild, Craft, Scout Skills
12:30-12:50	Craft	12:30-12:50	Craft		
12:55-1:15	Field	12:55-1:15	Field		
1:20-1:40	Den Play	1:20-1:40	Den Play		
1:45-2:05	Nature	1:45-2:05	Nature		
2:10-2:30	Active Team Building	2:10-2:30	Active Team Building	1:00-2:40	1:00- 2:40pm Open Program: STEM, Team Building, Nature
2:35-2:55	Den Work	2:35-2:55	Den Work		
3:00-3:20	STEM	3:00-3:20	STEM		
3:25-3:45	Scout Spirit	3:25-3:45	Scout Spirit		
3:50-4:00	CLOSING	3:50-4:00	CLOSING	2:45-2:55	CLOSING
4:00-4:05	DISMISSAL	4:00-4:05	DISMISSAL	3:00-3:45	Campfire
				3:50-4:00	DISMISSAL

Scout Spirit Specialist Responsibilities

Volunteering as a Scout Spirit Specialist is a fantastic opportunity for adults who want to stay with one Den for the day, and who wants to experience ALL that camp has to offer. Specialists should be registered leaders with a cub unit attending camp, and be prepared to have FUN! Contact the Director to volunteer!

Be responsible for attendance and safety

- Show up early each morning! It's helpful to the flow of the day and to expedite the check in process.
- Take attendance of all adults and campers in your den at check in on the Den clipboard, and turn in to the Camp Director before opening.
- Make sure each scout has their water bottle and lunch when they arrive at camp. If they do not, alert the camp director right away.
- Be sure that all Scouts use the buddy system at all times
- Take head counts throughout the day particularly when moving to and from stations.
- Remind the campers each day about the 3-C's
- Lead the way from station to station in a safe and orderly fashion
- Remind Campers to drink water, and use the restroom.
- Be sure that each child is signed out at the end of the day. Stay with the group until all campers have been signed out.

Facilitate and encourage the fun

- Be sure each Scout feels included and safe
- Teach Campfire songs
- Play games during down time
- Come up with and practice skits
- Come up with and encourage pack cheers and songs
- Keep the Scouts on schedule
- Be an assistant at each station. Encourage other adults to pitch in and help too
- Be in Camp Uniform and don't forget your smile!
- Be a good Scouter and encourage the Cub Scouts to do the same.

Be the liaison between the Den members, parents and the Camp Director

- Inform Camp director if a Camper is being picked up early for the day, and who is picking them up.
- Inform Camp director if a grown-up is late to pick up their camper.
- Communicate behavior issues with the camp director as needed
- If you see a lone camper, find out the location of their buddy and return them to their group.