

POKÉMONTM

DAY

AT

CAMP SEPH MACK



May 30th, 2026



DAY

Schedule

8-9 am	Check-in
9-9:30 am	Welcome / Opening
9:30-11:30 am	Gym Challenge
11:30-12 pm	Flex Time / Lunch Prep
12-1 pm	Lunch
1-4 pm	Elite Four Events
4-4:30 pm	Closing & Check Out
4:30-5 pm	Clean up

Pokemon Day 2026

Greetings! Welcome to the first ever Pokemon Day at Camp Seph Mack. We are excited to bring you such an interesting Scouting experience, the first of it's kind held at Camp Seph Mack. Playing games has always been such integral part of Scouting since it's founding, and while both Scouting and the games scouts play have changed over the decades, the lessons learned from these games have helped millions of scouts grow and develop.

"Scouting is a game for boys under the leadership of boys under the direction of a man." - Lord Robert Baden-Powell

As this is a first of it's kind event, we ask for some patience and understanding while we conduct the activities. Parents and Guardians are more than welcome to watch and assist, but please allow the staff to direct each activity or event. Constructive criticism is always welcome.

We have created this event guide to help everyone involved to understand the plans for Pokemon Day 2026. Hopefully most of your questions will be answered within this guidebook. If you have any additional questions, feel free to reach out to our event coordinator, **Tim Beatty**, via email at **Scoutbeatty29@gmail.com**.

Planning for the Event

Over the next several weeks our staff at Camp Seph Mack will be designing, building, and preparing for each activity and event occurring on Pokemon Day. We are also working with members of the local Pokemon gaming community to ensure that our activities are both fun and as true to the game as possible.

There are a few things we wish to share with everyone about our Pokemon Day. Our focus for the first Pokemon Day will be on the Pokemon Trading Card Game and the theme of Pokemon as a whole. The design and layout of the events have been created to mirror the flow of both the Animated TV series and the Pokemon video games. This way we feel that we can cover almost all of the Pokemon fan-base with something that they can relate to.

Since the focus will be towards the Pokemon Trading Card Game, scouts who have played the card game will have a better understanding of the day. For those who have NOT played the card game, we have worked in some learning activities during the Gym Challenges in the morning to assist with that.

What to Bring

Since the day's focus will be around the Pokemon TCG, scouts that have playing decks or cards to trade are encouraged to bring them. In fact, two of the afternoon's events are designed to give scouts a chance to either compete in a card game tournament or simply trade cards and play for fun. More details will be later in this guide.

Another of our afternoon events will be a Pokemon Go walk. In order to participate in this event participants will need to bring their own phones or other devices and connect to the Pokemon Go game. Again, additional details can be found later in this guide.

We are asking that **NO** other hand-held or electronic games be brought out to camp for Pokemon Day, even Pokemon games. These games can be more of a distraction from the day's activities than added to them, so we have decided to minimally include technology into the first Pokemon Day. Neither the camp nor the staff will be responsible if anything happens to anyone's personal property.

Scouts are encouraged to wear their favorite Pokemon themed clothing and accessories, but no costumes or cosplay. These will be more of a distraction for the day's events.

Pokemon Day 2026

Check In

On the day of the event, check in and most events will be held at the Dining Hall, located in the back of Camp Seph Mack. Signs will be placed to help direct families to the Dining Hall's location. Parking near the Dining Hall is minimal, especially if we are graced by "liquid sunshine" that day. Participants can be checked in and dropped off at the Dining Hall before moving vehicles to the camp's parking area, located near the entrance to camp.

Check In will be open from 8-9 am inside the Dining Hall. All participants for the day will receive their paperwork for the Gym Challenge activities held before lunch. Late check in's will be accepted but may not be able to participate in all stations during the Gym Challenge.

Welcome & Opening

This will be our official greeting and beginning of the day's activities. We will introduce many of the staff helping to conduct the events and explain how the morning's Gym Challenge is going to work. This is also our "Rah-Rah" moment to get the scouts excited and enthusiastic about Pokemon Day.

Gym Challenge

The Gym Challenge is our primary morning event. In the world of Pokemon, especially within the Animated Shows and the Video Games, the main character usually has to complete 8 gym challenges and/or defeat 8 gym leaders in battle to earn a Gym Badge, showing their skill or mastery over the particular Pokemon type.

Our staff is creating this experience for the scouts. Each scout must visit all eight gyms/stations during the morning and participate in that stations activity. Participants will begin at the station assigned to them during Check In, which will be noted on their Gym Challenge paperwork. Upon completing the station's activity they will receive a "gym badge" to place on their paperwork. Stations will be designed to last approximately 15 minutes, then everyone will rotate to the next station when told to do so. Staff will keep participants at the station until released.

Each Gym Challenge Station will have a different focus, relating to one of the “types” of monsters in the Pokemon world. There will be a mix of learning stations and hands-on activity stations.

Flex Time / Prep for Lunch

We understand that many of our participants will either be Cub Scout age or early Scouting America youth. While there are a few “porta-potties” located outside the Dining Hall, not all youth are comfortable using them. This time has been set aside for anyone who wishes to utilize the bathrooms at the Shower House, located just a short distance from the Dining Hall. This will give our participants a chance to break from the world of Pokemon and for our staff to make sure that everything is ready and prepared for lunch and the afternoon’s events. And as always... remember to wash your hands.

Lunch

Lunch will be served at Noon in the Dining Hall. We plan to have a dedicated kitchen staff preparing the food in the morning. Considerations will be made as to the menu for lunch, hopefully pleasing any “picky” eaters and avoiding any severe allergies. If you have any special dietary needs, please contact the Event Coordinator.

Elite Four Events

To follow along in the Pokemon Video Games, once the main character has completed all of the Gym Challenges, they must then challenge and defeat a group of stronger Pokemon Trainers known as the Elite Four. These are four of the strongest characters in the game.

In the afternoon, the staff and participants will separate into one of FOUR groups representing one of these Elite Four Trainers. It will be each scout’s choice as to which event they will participate in, but there will be requirements for each one.

#1—Pokemon Go Walk

Our only electronic/technology event will be a Pokemon Go Walk around Camp Seph Mack... weather permitting. There is already a few established Pokemon Go sites located within the camp, and we are working on adding a few more to make this activity more enjoyable. One campsite is even a "gym" itself, and it may be possible to have everyone join in on a group Raid or Challenge in the Pokemon Go game during the walk.

As an aside note, Camp Seph Mack and it's staff are not responsible for any electronics or personal property during this event. Please handle with care all electronics, and respect everyone else's property.

Requirements: Hand held electronic device with Internet, existing Pokemon Go account.

#2—Free Play & Trading Area

A section of the Dining Hall will be set aside for a simple Trading and Free Play area. This will be a low-key place for scouts to trade Pokemon cards or to just free play using Pokemon TCG decks that they bring from home. We are attempting to have a few "extra" Pokemon TCG decks available for scouts to learn more about playing the game with one another or even against one of our knowledgeable staff. Also, we plan to have a few other Pokemon themed games and activities in this area as well.

Requirements: Pokemon TCG deck and/or trade binder.

#3—Ditto Draft

For scouts that may know how to play the Pokemon TCG but do not already have a playing deck or collection, or for scouts that want to try a different way to play the Trading Card Game, we will be offering an event known as a Ditto Draft. In the world of Pokemon, there is a monster known as Ditto that can change it's shape into other Pokemon. This shape-changing ability will help players during this unique event.

Each scout in this event will receive a bag containing 2 bundles of Pokemon cards, that they can not open or look at until told to do so. Once the group is split into 2 equal smaller groups, the scout will remove one bundle from their bag, open it, select one Pokemon card from this pack, then pass this pack around in a circle. They then receive another persons pack, select a card from it, and continue this process.

Each scout's goal is to select cards that they like that will work together to build a minimum 40 card "mini-deck", including Energy cards, which staff will have. After building their playing decks each scout will then compete against up to 3 other event participants using these decks to see how well their drafting strategy worked. Additional explanations will be given during the event.

Due to the time involved and expense of creating these draft kits, there will be a limit of 16 participants for this event. Staff will help decide who will be participating, if necessary.

Requirements: Knowledge of the Pokemon TCG.

#4—Pokemon TCG Expanded Tournament

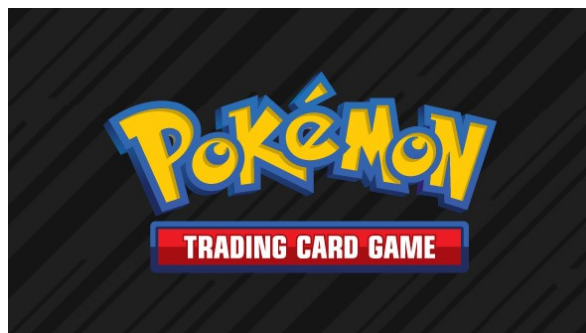
This is our Main Event for Pokemon 2026. Only the strongest and most experienced Pokemon Trainers are ready for such a challenge.

Scouts will need to bring an Expanded-Legal Pokemon TCG deck in order to compete. Once we get all competitors registered, each scout will compete in three rounds of a Swiss-pairing tournament. Each round will be a best 2-out-of-3 using 6 prizes. There is NO elimination for losing a hand or a round; all participants will compete in all 3 rounds. The winner of the event will be the player with the best record after all three rounds.

All scouts wishing to compete in this tournament MUST familiarize themselves with the official rules found on the Pokemon website. A copy of the rules, including a list of Banned cards, will be available on site during the event. Members of staff will act as Judges for this tournament.

Scout-like behavior will be expected during this event.

Requirements: Expanded legal Pokemon TCG playing deck and any play equipment each player wishes to bring (dice, playmat, etc.)



Closing

Once all of the afternoon events have concluded, we will hold a brief closing activity to wrap up Pokemon Day 2026, including recognizing the tournament winner and a few other housekeeping notes. Staff will remain in the Dining Hall for a short time to socialize with the scouts before beginning our clean up process for the day.

Pokemon Free Zone *Parents/Guardians Only*

Not into Pokemon but your kid loves it? We understand.

Just outside of the Dining Hall is Rinn Lodge. This building will be dedicated as a "Pokemon Free Zone" where parents/guardians can hang out indoors, away from the gathering of Pokemaniacs in the Dining Hall. There is electricity in the Lodge to charge phones/tablets, and we will attempt to locate some comfortable chairs for seating inside as well.

All parents and guardians are welcome to come and go freely from the Lodge throughout the day.

Please note: there is no smoking or vaping inside the camp. This may only be done in the parking lot at the camp entrance. Any adults, or participants, found doing so will be asked to stop immediately. Continued issues will result in removal from camp.

In Conclusion...

Thank you for your interest in Pokemon Day 2026. The Staff at Camp Seph Mack want you to have the best time while visiting us. We always welcome any constructive comments and any ideas to make our events, and our camp, even better in the future.

If you have any questions, please reach out to our Event Coordinator

Tim Beatty at scoutbeatty29@gmail.com