

# Camp Baker's Trail & Taste Adventure:

Knife safety and camp cooking skills



**Webelos & Arrows of Light**

**June 6, 2026**

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# Registration Information

## Cub Units

Costs: \$15/Scout - \$10/adult

This event is limited to Scouts in Webelos or Arrow of Light dens (4th or 5th graders). *The event occurs in June after the close of school and after rank-ups, so 2025 Bears will be Webelos at the time of this event.*

This year's event is not coordinated as an overnight. However, Packs/Dens wishing to camp may reserve available sites through the council reservation system. Only the sites needed for the event are reserved; all others remain open for unit reservations.

## Staff Registration

Cost: \$5/person

All Staff are required to register. Staff fee contributes to lunch for staff.

Troops assisting with the event should register so we can maintain an accurate count of youth and adults in camp. As with Cub units, we are not coordinating an overnight experience this year. Available sites not needed for the event will be open for unit reservations on a first-come, first-served basis.

## Required paperwork to bring

### Youth

All youth participating will need a Part A and B medical form.

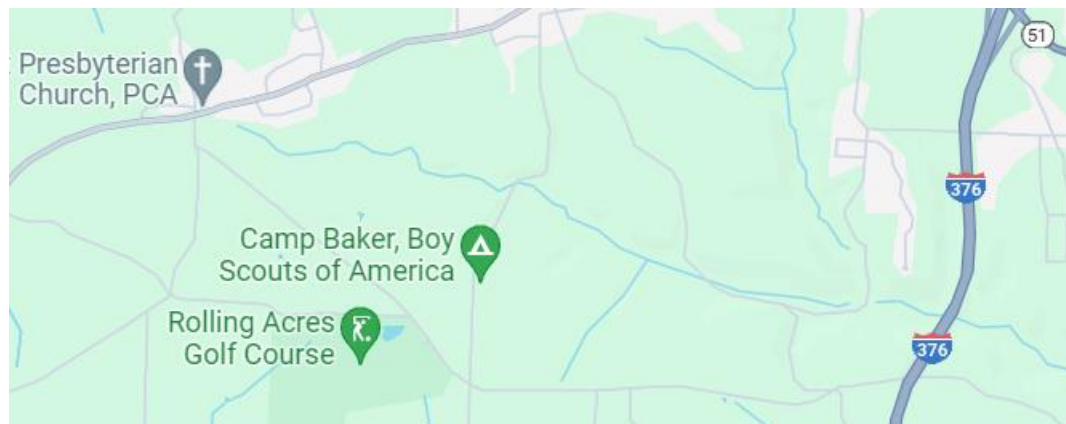
### Adults

All Adults in camp must bring a copy of PA Required Clearances, as well as evidence of their current YPT completion.

## Directions to Camp

Camp Address: 371 Winterburn Road, Beaver Falls, PA 15010

Camp is located 32 miles north of the Pittsburgh Airport. From Pittsburgh take Rt 376 to Brighton Exit 36. Turn right onto service road 7/10 of mile. Turn right on Dutch Ridge Road for 7/10 mile. Then turn carefully to Park Road for 2 miles. Turn left onto Achortown Road for 1.5 miles. Turn onto Winterburn Road for 5/10 mile. Camp is on right.



## Camp Rules and Information

- Parking is permitted in designated areas only
- Speed Limit of 5 mph must be adhered to
- All Vehicles must remain on camp roads at all times, except as allowed by the ranger staff.
- No Running in camp outside of the designated activity areas
- As scouts we follow leave no trace, leave camp as you find it or better off for your being there.

## Camping options for Units

This year's event does not include district-coordinated camping. Units may still camp independently by reserving available sites through the LHC reservation system. This would be a **Pack or Den campout** for Webelos and AOL dens, with the Pack/Den responsible for meals and evening programming.

## Packing Suggestions

### For Adults

- A lightweight Camp Chair to use while the kids are on stations
- Snacks, Water, Lunch food
- Sunscreen, Hat, other sun protection

### For Youth

- A daypack with your essentials
- Water bottle
- Lunch
- Mess Kit for tasting food

# Emergency Information & Procedures

## First Aid

**ALL FIRST AID MUST BE ADMINISTERED BY THE MEDICAL STAFF AT THE FIRST AID STATION (Wildman Shelter)**

1. Medical treatment must be given no matter how slight the injury or illness.
2. Always use the Buddy System and 2 deep leadership.
3. All campers should drink plenty of water throughout the day.
4. Always be aware of exhaustion, fatigue and stress levels of your Scouts, other volunteers and yourself!
5. Medications must be discussed with the Medical Staff upon arrival in camp. Arrangements for the safe handling and storage of the medication will be made between a unit adult and the camp medical staff to ensure that medications are properly available to the patient, and also safely stored.

## Outdoor Hazards

In any trip to the out-of-doors a camper may encounter annoying insects and poisonous plants or animals. Each Scout leader should prepare their Scouts to recognize and protect against such outdoor hazards. The effects of poison ivy, ticks, etc., can be minimized with good personal practices. All injuries of this type should be reported at the First Aid Station for treatment and recording.

## Lost Person

**IF A SCOUT IS MISSING, YOU MUST FOLLOW THESE PROCEDURES:**

1. Immediately notify the closest staff member. Please use the closest cell phone or radio to relay the following information to Patty Lipnicky (412.952.1204):
  - a. Name of missing Cub Scout
  - b. Their age and Pack #
  - c. Where the missing Scout was last seen and by whom
  - d. What color shirt or jacket the Cub Scout was wearing
2. Staff will check to see if a medical condition may be responsible for the missing Scout and notify "finders" as appropriate.
3. Take account of all other children under your supervision. Make sure two buddies didn't leave for the bathroom without telling a responsible adult.
4. Remain where you are (station, campsite, etc.) as this is where a wandering Scout is apt to return.

5. Maintain control of the remaining children. Have them sit where they are and give them a job to do

### **IF THE PERSON IS STILL MISSING:**

1. A camp-wide alarm will be issued. (Three short bursts from an air horn)
2. When this alarm is heard, all campers and staff should stay where they are.
3. Adult participants need to count heads to ensure that all Scouts are present and accounted for. Further instruction will be given at that time. Everyone should remain QUIET and CALM. It is very important that everyone be able to hear instructions as they are given.

## **Stranger on Site**

All participants at Camp MUST BE IDENTIFIABLE – Camp Staff cannot be everywhere on site at one time, so we need every volunteer to be our “eyes and ears.” Participants at Camp can be identified as follows:

### **\*ALL VISITORS MUST SIGN IN WITH ADMIN AT WILDMAN SHELTER**

\*If you suspect that there is a stranger on site, immediately contact the nearest member of staff.

## **Inclement Weather**

Please come prepared for the weather. The event will continue even if it is raining.

If it begins to rain heavily, or if lightning is close by, Scouts and adults will be directed into the closest covered designated area and await further instructions. Scouts should be encouraged to stay with their buddy and make sure each Scout is accounted for. Campers will be notified when normal activities will resume.

## **Wildfire Plan**

If a wildfire has been spotted, Camp Staff should be notified immediately. Staff and Campers are to gather the Scouts at their station together quickly and head to their designated area (as directed by staff). If the fire is in the designated area, lead the Scouts you are responsible for away from the area as directed by staff. Scouts should be lined up in the buddy system so that all can be accounted for.

Should fire trucks come, continue to keep the Scouts together in this designated area. Participants will be notified when programing can be resumed

## Event Schedule

Time	Cub Activities
8:45-9:15	Check-in @ Wildman
9:15-9:30	Opening Ceremony
9:30-12:00	Morning Sessions
12:00-1:130	Lunch Break
1:45-3:45	Afternoon Hikes
4:00-5:00	GaGa Ball/Field Sports / Parents Webelos & AOL Transition Meeting
5:00-6:00	Camp Cleanup

## Event Descriptions

### Lunch

Lunch will be on your own for units. Any food preparation can take place at camp so long as it is camp appropriate and is cleaned to BSA Camp standards.

### Parent Crossover Information

Parents, join us as we come to the end of the day to start getting an idea about what crossing over to a BSA Troop means for you and your scout. We will talk a bit about the differences in the programs and try to demystify some of the terms troops use all the time for you. We will also do a brief primer on camping gear for new Scouts BSA members. This meeting will be at Wildman shelter.

**Stations: All dens will be going to each station.**

### Knife Safety, Food Prep & Whittling Basics Scouts will learn:

- Safe knife handling
- Knife parts and care
- Basic whittling techniques
- Hands-on practice under adult supervision

### Dutch Oven Cooking Basics A skills-focused introduction to Dutch oven cooking, including:

- Safe fire and charcoal handling
- Food preparation basics
- Cooking techniques for cast iron
- How to monitor and manage heat  
(Menu will be determined closer to the event.)

### Foil Pack Cooking Skills Scouts will learn:

- Knife skills for food prep
- How to assemble a foil pack
- Cooking over coals safely
- How to check for doneness

**Trail Snack Creation** Scouts will prepare a simple, packable snack to take on the afternoon hike. Skills include:

- Basic nutrition for hiking
- Measuring and mixing ingredients
- Packing food safely for the trail

**Afternoon Wander** A 1-to-2-mile hike around Camp Baker. Scouts will:

- Use the snack they prepared in the morning.
- Practice trail awareness and pacing
- Apply outdoor skills learned earlier in the day

### **Field Sports**

At field sports we will have a few games including GaGa Ball to keep the kids moving and having fun. This station will be run during the parent meeting in the main activity field. Other games will be determined by the team running the station closer to the event date.