

**Beaver Valley District**

**Scouts BSA Units**

**April 11 to 13, 2025**

**Camp Baker**  
**371 Winterburn Rd**  
**Beaver Falls, PA 15010**

**The Lodge at Brady’s Run Park**  
**526 Brady’s Run Rd**  
**Beaver Falls, PA 15010**

[**MSF Volunteer Sign Ups**](https://www.signupgenius.com/go/10C084FA8A62CA7FBCF8-54195917-maple#/)

Event Contacts:

Jessica Spitcaufsky, BVD Advancement Chair – [BVDAdvancementChair@gmail.com](mailto:BVDAdvancementChair@gmail.com)

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John Pavolko, District Activity Chair – [jpavolko@gmail.com](mailto:jpavolko@gmail.com)

***Registration Info***

*Scouts BSA Troop*

Youth – FREE

Adults – FREE

***Required Paperwork to Bring***

*Youth*

All youth that are participating will need to bring an up-to-date Part A/B medical form.

*Adults*

All adults that are participating will need to bring an up-to-date Part A/B medical form.

If an adult is NOT registered with the BSA, but is volunteering for the event, they must bring a copy of their current YPT as well as copies of the PA required clearances.

**\*If an adult is spending the night at Camp Baker during this event, they MUST be registered with the BSA.**

***Information to Know:***

For every induvial that plans to attend this event, they MUST be registered to volunteer.

Friday 04/11/24 - Camping set-up and check in.

Saturday 04/12/24 - 8am to 12pm shift at lodge (30 volunteers)

12pm to 4pm shift at lodge (30 volunteers)

8am to 4pm – main table, 2-hour shifts (8 volunteers – 4 shifts)

Sunday 04/13/24 - 8am to 12pm shift at lodge (30 volunteers)

12pm to 4pm shift at lodge (30 volunteers)

8am to 4pm – main table, 2-hour shifts (8 volunteers – 4 shifts)

Bus Schedule – TBD

All scout volunteers should plan on utilizing the bus from Camp Baker. If other arrangements need to be made you will need to coordinate with one of the lead Scout volunteers.

***Information to Know:***

The following meals will be provided: 1 meal per day (Pancakes for volunteers) for volunteers at the festival, dinner on Saturday will be provided by the district for those spending the night.

More information will be added to this as it becomes available!

**Trail to First Class**  
**\*This will ONLY take place when the Lodge and main table have been filled. \***

Once the lodge and main table volunteer positions have been filled to full, we will look for volunteers to offer up classes for the Trail to First Class opportunity.

**Knife Safety (Sunday 1pm to 4pm)**

**Totin’ Chip**

1. Demonstrate proper handling, care, and use of the pocket knife, ax, and saw. (To be done at event.)
2. Use knife, ax, and saw as tools. Not playthings! (To be done at the event.)
3. Respect property. Cut living and dead trees only with permission and good reason. (To be done at event.)

**Scout Rank**

1. 5. Demonstrate your knowledge of pocketknife safety.

**Tenderfoot**

1. 3d. Demonstrate proper care, sharpening, and use of the knife, saw, and ax. Describe when each should be used.

**Nature (Saturday – 8am to 11am)**

**Tenderfoot**

1. 4b. Describe common poisonous or hazardous plants; identify any that grow in your local area or campsite location. Tell how to treat for exposure to them.

**Second Class**

1. 4. Identify or show evidence of at least 10 kinds of wild animals (such as birds, mammals, reptiles, fish, or mollusks) found in your local area or camping location. You may show evidence by tracks, signs, or photographs you have taken.

**First Class**

1. 5a. Identify or show evidence of at least 10 kinds of native plants found in your local area or campsite location. You may show evidence by identifying fallen leaves or fallen fruit that you find in the field, or as part of a collection you have made, or by photographs you have taken.
2. 5b. Identify two ways to obtain a weather forecast for an upcoming activity. Explain why weather forecasts are important when planning for an event.
3. 5c. Describe at least three natural indicators of impending hazardous weather, the potential dangerous events that might result from such weather conditions, and the appropriate actions to take.
4. 5d. Describe extreme weather conditions you might encounter in the outdoors in your local geographic area. Discuss how you would determine ahead of time the potential risk of these types of weather dangers, alternative planning considerations to avoid such risks, and how you would prepare for and respond to those weather conditions.

**Knots (Sunday – 8am to 11am)**

**Scout**

1. 4a. Show how to tie a square knot, two half-hitches, and a taut-line hitch. Explain how each knot is used.
2. 4b. Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.

**Tenderfoot**

1. 3a. Demonstrate a practical use of the square knot.
2. 3b. Demonstrate a practical use of two half-hitches.
3. 3c. Demonstrate a practical use of the taut-line hitch.
4. 8. Describe the steps in Scouting’s Teaching EDGE method. Use the Teaching EDGE method to teach another person how to tie the square knot.

**Second Class**

1. 2f. Demonstrate tying the sheet bend knot. Describe a situation in which you would use this knot.
2. 2g. Demonstrate tying the bowline knot. Describe a situation in which you would use this knot.

**First Class**

1. 3a. Discuss when you should and should not use lashings.
2. 3b. Demonstrate tying the timber hitch and clove hitch.
3. 3. Demonstrate tying the square, shear, and diagonal lashings by joining two or more poles or staves together.

**First Aid (Sunday – 1pm to 4pm)**

**Tenderfoot**

1. 4a. Show first aid for the following:
   1. Simple cuts and scrapes
   2. Blisters on the hand and foot
   3. Minor (thermal/heat) burns or scalds (superficial, or first-degree)
   4. Bites or stings of insects and ticks
   5. Venomous snakebite
   6. Nosebleed
   7. Frostbite and sunburn
   8. Choking
2. 4c. Tell what you can do while on a campout or other outdoor activity to prevent or reduce the occurrence of injuries or exposure listed in Tenderfoot requirements 4a and 4b.

**Second Class**

1. 6a. Demonstrate first aid for the following:
   1. Object in the eye
   2. Bite of a warm-blooded animal
   3. Puncture wounds from a splinter, nail, and fishhook
   4. Serious burns (partial thickness, or second-degree)
   5. Heat exhaustion
   6. Shock
   7. Heatstroke, dehydration, hypothermia, and hyperventilation
2. 6b. Show what to do for “hurry” cases of stopped breathing, stroke, severe bleeding, and ingested poisoning.
3. 6c. Tell what you can do while on a campout or hike to prevent or reduce the occurrence of the injuries listed in Second Class requirements 6a and 6b.
4. 6d. Explain what to do in case of accidents that require emergency response in the home and backcountry. Explain what constitutes an emergency and what information you will need to provide to a responder.
5. 6e. Tell how you should respond if you come upon the scene of a vehicular accident.

**First Class**

1. 7a. Demonstrate bandages for a sprained ankle and for injuries on the head, the upper arm, and the collarbone.
2. 7b. By yourself and with a partner, show how to:
   1. Transport a person from a smoke-filled room.
   2. Transport for at least 25 yards a person with a sprained ankle.
3. 7c. Tell the five most common signals of a heart attack. Explain the steps (procedures) in cardiopulmonary resuscitation (CPR).

**Scouts May Have a Chance to Complete:**

**Tenderfoot**

1. 1b. Spend at least one night on a patrol or troop campout. Sleep in a tent you have helped pitch.
   1. (To be done during the event.)
2. 2a. On the campout, assist in preparing one of the meals. Tell why it is important for each patrol member to share in meal preparation and cleanup.
   1. (To be done at the event – this can be any meal that is not provided.)
3. 2b. While on a campout, demonstrate the appropriate method of safely cleaning items used to prepare, serve, and eat a meal.
   1. (To be done at the event – this can be any meal that is not provided.)
4. 7b. Participate in a total of one hour of service in one or more service projects approved by your Scoutmaster. Explain how your service to others relates to the Scout slogan and Scout motto.
   1. (To be done during the event – when Scouts work the lodge.)

**Second Class**

1. 1a. Since joining, participate in five separate troop/patrol activities, three of which include overnight camping. These five activities do not include troop or patrol meetings. On at least two of the three campouts, spend the night in a tent that you pitch or other structure that you help erect (such as a lean-to, snow cave, or tepee).
   1. (To be done at the event – this campout can count towards this.)
2. 1c. On one of these campouts, select a location for your patrol site and recommend it to your patrol leader, senior patrol leader, or troop guide. Explain what factors you should consider when choosing a patrol site and where to pitch a tent.
   1. (To be done at the event – at the campsites.)
3. 2b. Use the tools listed in Tenderfoot requirement 3d to prepare tinder, kindling, and fuel wood for a cooking fire.
   1. (To be done at the event – this can be any meal that is not provided.)
4. 2c. At an approved outdoor location and time, use the tinder, kindling, and fuel wood from Second Class requirement 2b to demonstrate how to build a fire. Unless prohibited by local fire restrictions, light the fire. After allowing the flames to burn safely for at least two minutes, safely extinguish the flames with minimal impact to the fire site.
   1. (To be done at the event – camp fires, if needed.)
5. 2d. Explain when it is appropriate to use a lightweight stove and when it is appropriate to use a propane stove. Set up a lightweight stove or propane stove. Light the stove, unless prohibited by local fire restrictions. Describe the safety procedures for using these types of stoves.
   1. (To be done at the event – this can be done at any meal that is not provided.)
6. 8a. Participate in a flag ceremony for your school, religious institution, chartered organization, community, or Scouting activity.
   1. (To be done at the event – the festival has us do 1 at the end of the event.)
7. 8e. Participate in two hours of service through one or more service projects approved by your Scoutmaster. Tell how your service to others relates to the Scout Oath.
   1. (To be done at the event – if not already used, when the Scouts work the lodge.)

**First Class**

1. 1a. Since joining, participate in 10 separate troop/patrol activities, six of which include overnight camping. These 10 activities do not include troop or patrol meetings. On at least five of the six campouts, spend the night in a tent that you pitch or other structure that you help erect (such as a lean-to, snow cave, or tepee).
   1. (To be done at the event – this can count towards the total.)
2. 2c. Show which pans, utensils, and other gear will be needed to cook and serve these meals.
   1. (To be done at the event – can be done at any meal that is not provided.)
3. 2d. Demonstrate the procedures to follow in the safe handling and storage of fresh meats, dairy products, eggs, vegetables, and other perishable food products. Show how to properly dispose of camp garbage, cans, plastic containers, and other rubbish.
   1. (To be done at the event – can be done at any meal that is not provided.)
4. 2e. On one campout, serve as cook. Supervise your assistant(s) in using a stove or building a cooking fire. Prepare the breakfast, lunch, and dinner planned in First Class requirement 2a. Supervise the cleanup.
   1. (To be done at the event – can be done at any meal that is not provided.)
5. 9c. On a Scouting or family outing, take note of the trash and garbage you produce. Before your next similar outing, decide how you can reduce, recycle, or repurpose what you take on that outing, and then put those plans into action. Compare your results.
   1. (To be done at the event – look around at Brady’s Run.)
6. 9d. Participate in three hours of service through one or more service projects approved by your Scoutmaster. The project(s) must not be the same service project(s) used for Tenderfoot requirement 7b and Second Class requirement .
   1. (To be done at the event – if not already used, when the Scouts work the lodge.)