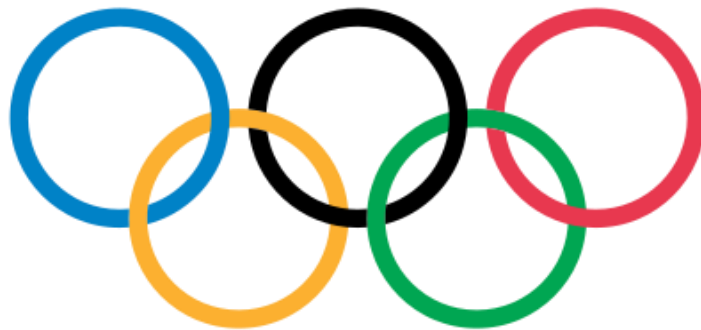




# SUMMER 2024



CUB SCOUT RESIDENT CAMP—LEADER GUIDE

Dear Leaders:

We are pleased to present to you the 2024 edition of the Camp Mountain Run Summer Camp Leader Guide. More specifically, thank you for choosing Camp Mountain Run this summer.

We are a 380+ acre facility located in the scenic wooded hills of central Pennsylvania. Because of this unique setting, we can provide a wide variety of program opportunities and fun Scouting adventures that will only leave you in anticipation of your next return visit to CMR.

Attending summer camp is one of the best experiences a Scout can have. That's why we have assembled a very diverse, enthusiastic and knowledgeable staff that cannot wait to welcome you. It is our goal to "Do Our Best" to provide you and your Scouts with an unforgettable summer camp experience! This year our Cub Resident theme is "SUMMER OLYMPICS".

This leader guide will provide basic information about camp operations and the camp programs that we offer. Please familiarize yourself with this guide to best prepare your unit for an outstanding experience. We have taken your suggestions and tried to improve an already great weekly schedule. You can also visit our website at [www.campmountainrun.org](http://www.campmountainrun.org) for more information and regular updates throughout the coming months.

Please do not hesitate to reach out with any questions that may arise. Once again, thank you for choosing Camp Mountain Run for your 2024 summer camp experience.

See you at camp!

A stylized, white, cursive signature of the name "Scott" with a slight drop shadow effect.

Scott Creighton  
Camp Director

[scott.creighton@scouting.org](mailto:scott.creighton@scouting.org)

# PLANNING FOR SUMMER CAMP

## 2024 SUMMER CAMP DATES

- Cub Resident Camp (July 25-July 29)

## SUMMER CAMP PLANNING TIMELINE AND FEES

- WINTER: Begin summer camp promotions with Scout families, and recruiting leadership
- Send in a non-refundable \$100 site deposit by March 1.
- Watch and/or participate in Virtual Pre-camp Meetings in April and May.

Time	Payment
Early Bird (paid in full by May 1)	<b>\$225</b>
Regular price (paid by May 31)	<b>\$250</b>
Late fee (paid after May 31)	<b>\$275</b>

## CAMPERSHIPS

For families who need financial assistance to send their Scout to camp, a campership grant program is available that may grant up to 50% of the discount camp fee. Please have the family of the Scout in need fill out the Campership Application Form in its entirety and send to the Council Service Center as early as possible. The final deadline for submitting campership applications is March 15, 2024.

After review by the Council Camping Committee, parents will be notified if their application has been funded or denied by April 15<sup>th</sup>. Campership grants are only available to Scouts who reside within the Bucktail Council, Boy Scouts of America's geographical boundaries, whose primary registration is with a Bucktail Council unit, and are attending a Bucktail Council sponsored camp.

## **CANCELLATIONS AND REFUNDS**

There is no refund for missed days at camp. Each camp week requires a \$25 non-refundable cancellation fee for each Scout and campership recipient. Camp registration fees are transferable between Scouts, less the \$25 cancellation fee.

Only refund requests submitted by the Scout's Pack will be considered. "Homesickness" is not considered to be a refundable medical reason. Each leader fee is considered a non-refundable cancellation fee. Leader fees are transferable.

Refunds will not be issued at Camp Mountain Run. Please submit any refund requests in writing to the Bucktail Council Camping Committee with the following information: Scout's name, Pack #, dates Scout scheduled to attend camp, and the reason for the Scout's cancellation. All refund requests must be submitted in writing to the Council Service Center by August 10, 2023. Upon the decision of the Council Camping Committee, refunds will be made payable to the Scout's Pack, Troop, or Crew. There will be no exceptions.

## **PROVISIONAL CAMPERS**

If a Scout wants to spend a week at camp but not with his/her home Unit, we can help!

Camp Mountain Run can provide a provisional Unit for individual Cub Scouts in this situation. Scouts will stay in a regular campsite together under the supervision of adult leadership arranged by the camp administration. This service is provided for an additional fee of \$25.

## **YOUTH ELIGIBILITY**

Cub Scout Resident Camp is open to all Scouts officially registered with a Pack in the Scouts BSA program..

## **ADULT LEADERS**

All adults staying in camp must be listed on the Adult Roster Form showing when they will be in camp. Adults must sign in and out in Hallstrom Lodge when they enter or leave camp premises. (Example: Tobey will be staying with the Troop Sunday thru Wednesday, and then Cody will arrive to take his place Wednesday thru Saturday).

If a leader or parent is visiting and wants to join your Unit for a meal, then he or she should sign in at the office, pick up a wristband, and then stop at the Trading Post before the time of the meal to pay for a meal ticket. Adults must be compliant with Youth Protection Guidelines and clearances.

## **WHAT TO BRING TO CAMP**

Every unit has different supplies and guidelines for camping gear and equipment needed to bring to camp. It is recommended that campers follow guidelines from their unit on what they need to bring to camp. General recommendations are clothes (for 5 days with extra socks), swimming suits, Field Uniform (class A), soap/shampoo, towels, closed toe shoes (open shoes are only permitted in shower areas), toiletry items (deodorant, toothbrush, toothpaste, etc.), and some cash for the trading post! Scouts in the First Year Camper Program/Trailblazers and those taking the Cooking Merit Badge will need to bring personal mess kits. It is recommended that all Scouts bring a reusable water bottle.

## **DRESS CODE FOR POOL & AQUATICS ACTIVITIES**

Based on National BSA recommendations and due to the physical nature of swimming related activities, only modest swimsuits are permitted. Swim shirts/t-shirts may be worn as additional cover. Shirts must be worn when travelling outside of the pool area.

\* Girls suits must be either one-piece or the tankini must meet the bottoms.

\* Boys suits should be shorts style not "speedo brief" style.

## **CORONAVIRUS (COVID-19) SAFETY PRECAUTIONS**

While it is impossible to eliminate the risk of COVID-19, here is what we are doing to make your experience at Camp Mountain Run as safe as possible. Keep in mind, we must follow the most current recommendations of the CDC and PA Department of Health, so these are subject to change.

- Promoting social distancing when/if necessary.
- Hand sanitizing stations located at all program areas and buildings.
- Masks provided to anyone who wants one.
- Program areas and all buildings will be sanitized several times daily.

## **MAILING ADDRESS AND CAMP PHONE NUMBER**

(Scout's Name – Pack #)  
4980 Mountain Run Road  
Penfield, PA 15849  
814-637-5530

## **CAMPSITE INFORMATION**

In each site, we provide two-person canvas tents (either 9x9 or 9x7) along with two cots. Tents sit on a wooden platform and are supported by an aluminum frame. Even though we take pride in maintaining our canvas and “it never rains at camp”, it is still recommended that you bring a tarp, just in case. Campsites include a latrine with wash basin, an Adirondack shelter, rake, broom, shovel, garbage can, fire ring, and one picnic table. Most campsites also have plenty of space for hammocks to be set up. Capacity limits below are based on two occupants in each of the tents we provide for each site. You are more than welcome to bring your own additional tents.

**IMPORTANT:** If you have a CPAP machine, please bring your own power supply (battery). While some campsites do have access to electricity, we still recommend you bring your own power. You can charge it during the day at Hallstrom Lodge.

**Unit Leaders are required to enforce the youth protection policy of two-year age difference in each tent.** This will be monitored by Camp Administration.



# CAMPSITES

Name	Adirondack	Latrine	Electric	Capacity
Algonquin	Yes	Yes	No	40
Cherokee	Yes	Yes	No	30
Crow's Nest East	Yes	Yes	No	30
Crow's Nest West	Yes	Yes	No	26
Erie East	Yes	Yes	Yes	20
Erie West	Yes	Yes	Yes	20
Happy Jack+++	(Octagon)	Walker or Pool	Yes	38
Huron	Yes	Yes*	Yes	28
Iroquois	No	Yes*	No	10
Mohawk	Yes	Yes	Yes	36
Shoshone	Yes	Yes	No	36

\* Denotes shared latrine.

+++Denotes an increased fee per person.



# CHECK IN PROCEDURES

## UNIT CHECK IN

Our goal at CMR is to make check in a quick, easy, and painless experience. In order to do that, we ask that all units please follow the check-in guidelines and follow staff directions.



For check-in, units will be assigned an arrival time between 1:00 and 3:00 on Thursday. Units should be ready to start the check in process at the time scheduled. Site guides will meet you in the parking lot at your designated time and guide you through the entire process. Units are not permitted to start check-in prior to their scheduled time. Units that are running behind and miss their scheduled check should expect delays in their check-in process. Units are permitted to have two vehicles transport equipment to the campsite after check-in. Vehicles must then return to the parking lot by dinner time.

The check-in process will go as follows:

1. Site Guide meets Troop in parking lot and brings them to Gilmore Lodge.
2. The Scoutmaster should enter Gilmore first to begin check-in, Scouts will follow. Scouts should have medical form in their hands.
3. Scouts and Leaders will go through the medical check at the health office where the medical records will be collected and reviewed.



4. Scouts are then taken to the pool for swim tests. Pre-camp swim test forms (if applicable) will be turned in at this time. If your Troop conducts Pre-camp swim tests, this will speed up the process.
5. Next up is the dining hall for seating arrangements and orientation. Be ready to confirm food allergies and diet restrictions with the Head Cook.
6. Units will then be taken to their campsites and given a camp tour!

## **MEDICAL CHECK AND HEALTH RECORDS**

A medical recheck is required as part of your unit's check-in procedure. All health forms will be turned into the Camp Health Officer who will review them with the Scout, Leader and any parents present. The medical recheck is provided to protect against the spread of illness, to verify the use and proper administration of prescription drugs, and to evaluate any changes in medical conditions. Parts A, B, and C of the Annual Health and Medical Record must be completed and signed by an MD, DO, PA, or CRNP for long term camp. All prescription drugs should be clearly labeled with the Scout's name and unit number. Units will be provided a lock box for safe storage, and unit leaders will oversee their proper administration. The Health Officer will perform spot checks to verify medication records/logs. The Camp Health Officer will also be available to maintain and administer medication by individual request. The Bucktail Council is no longer required to keep health forms on file and therefore will be returning them once camp has concluded. It is still always a good idea to make copies, just in case the originals are lost or damaged. Health forms can be picked up at the end of the week during departure.



# CAMP SERVICES

## SHOWERS

Individual use shower stalls are available for everyone. See schedule below.

**Under 18 males – Pool showers 6:00AM-10:00PM**  
**18 & Over males – Walker showers 6:00AM-10:00PM**  
**Under 18 females – Walker showers 6:00AM-9:00AM, 6:00PM-9:00PM**  
**18 & Over females – Walker showers 9:00AM-6:00PM**

## RESTROOMS

The pool shower facilities are equipped with restrooms for youth. The visitor latrines are always kept open. We ask that youth do not use the restrooms in the Walker Center, in accordance with youth protection guidelines. **The Dining Hall Restrooms are single use and the door must be locked behind you.**

## COMMISSIONER SERVICE/SITE GUIDES

The commissioner should be your first point of contact for any concerns or questions you have during camp. The Commissioner, Asst. Commissioner, commissioner staff (site guides), or designated staff members will conduct a daily campsite inspection to make sure that BSA health and safety standards are being followed.

## TRADING POST

Camp maintains a trading post for the summer. Items available include camping supplies, camp t-shirt and hats, snacks and of course, the famous Camp Mountain Run slushie...aka the "Mountain Mushie". Trading post hours will be posted and allow plenty of time for browsing and shopping throughout the week. Encourage your Scouts not to bring any currency larger than \$20 bills. **Clothing pre-orders are available through the Black Pug registration site.**



## **QUARTERMASTER**

This is in the back of Walker Building, around the corner from the Trading Post. It is open one hour after each meal to allow Troops to replenish supplies for the latrine, sign out game equipment, borrow rakes and shovels, etc.

## **SERVICE AND CONSERVATION PROJECTS**

A Scout is Helpful. Anyone interested in performing a service or conservation project for the betterment of camp can coordinate the project with the Camp Ranger, Camp Director, or Commissioner's Staff.

## **RANGER SERVICE**

The Camp Ranger oversees all camp maintenance and day to day facility operations. If something in your campsite needs attention, please contact the Ranger or Camp Director to have things resolved.

Trash pick up will be done every evening. Please have your bags set out by the nearest "GARBAGE" sign along the road near your campsite for the Camp Ranger to collect.

# **CAMP POLICIES & PROCEDURES**

## **GENERAL CAMP POLICIES**

1. The camp will be operated on the chartered unit basis (Troops, Packs, and Crews) under their own leadership, which is recognized as the ideal method for Scout camping.
2. The camp program will be organized on a Troop/Pack /Crew basis and administered on the principle that it is a camp being operated and maintained for the benefit of all units and the youth members of the Bucktail Council, Boy Scouts of America.

3. Unit leaders will deal directly with the Scouts. The services of the camp staff are counseling, coaching and of a supervisory nature. The purpose of camp is to provide experiences for the units that will make them better able to conduct their own program.
4. The program of the camp will be based upon the needs and desires of the units to the greatest possible extent that camp resources will permit.
5. Unit leaders should see to it that all new campers are properly oriented and assisted to get the most out of the camp facilities and to assure the Scouts have a positive experience.
6. Each youth camper must be a registered member of the Boy Scouts of America to attend these camps. Scout camp participants must be registered in Scouts BSA or Venturing, BSA units. It is not permitted because of health, safety and insurance reasons for younger children of unit leaders or other non-registered youth to stay in campsites during camp.
7. Each participant will be provided accident and sickness insurance by the Bucktail Council if they are currently registered with the Bucktail Council. Participants who are not members of Bucktail Council units must provide evidence of their own accident insurance as they are not covered by the council policy.

## **CAMP SECURITY**

The Camp Mountain Run administration has implemented procedures to address the possible intrusion of unauthorized persons onto the camp property. All camp staff will be trained in the use of these procedures and steps to take in such instances. In case of any intruders, please notify the nearest staff member who will notify camp administration. The Camp Director will investigate and handle concerns.

## **LEADERSHIP REQUIREMENTS**

There shall be a minimum of two adult leaders in each unit campsite. The unit leader or anyone serving as a unit leader must be at least 21 years of age and a registered member of the Boy Scouts of America. The second adult may be a registered scouter 18 years of age or older, or a registered parent of a participating youth member. Registration must be paid and be with a unit, district or the council. The sharing of qualified leaders between units in the same campsite is permitted under a mutual agreement between chartered organizations in that each accepts the other's unit leader(s). Such agreements must be stated in writing. Any adult leaders staying for the full week or a portion of the week must be listed on the Adult Roster Form.

**Adult leaders attending any portion of summer camp should have YPT certificate, ABC medical form, AND clearances in hand when checking in.**

## **LEAVING CAMP**

**Adults** - Any adult member of your Pack who must leave camp during the week must sign-out and sign-in at the camp office in Hallstrom Lodge. A logbook will be always available for this purpose. Every time someone signs-in to camp, they will be issued an ID bracelet that they must wear the entire time they are in camp.

If your Pack is using different leaders throughout the course of the week, make sure that the rotation schedule is clearly indicated on the Adult Roster Form when turned in. Scouts must always have two-deep adult leadership.

**Scouts** - Youth members may not leave camp without the permission of a parent or legal guardian and a Pack leader. The Scout wishing to leave must be accompanied to the camp office by a leader to make sure that the Scout is leaving with the right person. Any Scout leaving camp with anyone other than a parent or guardian must present a Scout Release Request Form completed and signed by their parent or legal guardian and be approved by the Pack leader. The Scout must also sign-out and sign-in the logbook at the camp office. Parents taking their Scout home before the end of a session must sign their Scout out!

All absentees or “no shows” will be verified with the Pack leader at the camp office during check-in. The Camp Director will request that reason be provided by the leader for each absent or “no show” member.

Reason(s) for each absence may be verified, as necessary, by telephone with the parent or legal guardian. Irregularities will be documented by the Camp Director, who will take appropriate action, and will promptly notify the Council Camp Staff Adviser or Scout Executive. It is the Unit Leader's responsibility to assure that Scouts from their unit for whom they are responsible are signed out or in according to the guidelines.

## **SIGN IN AND SIGN OUT**

Anyone who arrives later or leaves earlier than check-in and check-out must sign-in and out at Hallstrom Lodge. Lobby Guard is the program we use, and it

may require you to swipe your Driver's License or have your photo taken in order to record time/date information and produce a temporary badge (for guests). The adult leadership is responsible for providing written notice to the camp office if a camper leaves. If a youth participant is leaving before the end of the scheduled session, sign-out must occur (this includes leaving on a Parent's Night). All guests are required to depart from camp by TAPS – 11:00 p.m. unless special approval is given by the Camp Director to remain in camp after that time.

## **VISITOR POLICY**

Please inform anyone from your unit who is planning to visit camp that they must first report to Hallstrom Lodge. They will sign-in giving their name, the name of the Scout and/or campsite they are visiting, and/or the purpose of their visit. At that time, they will be issued a wristband that they must wear the entire time they are in camp. Once their visit has concluded, they must stop by the camp office again and sign-out and surrender their colored wristband. All guests are required to depart from camp by 11:00 PM unless special approval is given by the Camp Administration to remain in camp after that time.

**\*\*\*PRICING TO BE UPDATED AS WE GET CLOSER TO CAMP\*\*\***

Visitor meal tickets may be purchased at the Trading Post. Prices will be updated closer to camp pending supply chain issues.

- Breakfast       \$ 10
- Lunch            \$ 12
- Dinner           \$ 15

## **CAMP MOUNTAIN RUN VEHICLE POLICY**

CMR does not permit vehicle parking in any campsites. Recently, vehicle use and parking in campsites have caused safety concerns and property damage. There are plenty of parking spaces and lots available. Other than check in and check out, there should not be any vehicles in campsites or driving through camp without approval from the Camp Ranger and/or Camp Director. We thank everyone for their cooperation with this matter!

## **CAMP MOUNTAIN RUN BICYCLE POLICY**

**CMR does not permit bicycles in camp.** If you bring a bike to camp it must be stored in the maintenance area. See the Camp Ranger and/or Camp Director for more details.

## **BUDDY SYSTEM**

The buddy system is to be always used. The adult leader is responsible for carrying out this regulation. Whenever a Scout leaves his/her group for any reason, he/she must be accompanied by his/her buddy. This also applies to the necessary trip to the latrine at night. All Scouts seen by a staff member to be without a buddy will be taken to a member of the camp administration team in Hallstrom Lodge. All Scouts without a buddy will need to be picked up at Hallstrom by an adult leader. **There will be no exception to this policy.**

## **BULLYING**

Hazing, initiation, or any type of physical or emotional abuse to any person in camp will not be tolerated at any time. Immediate action will be taken to correct these occurrences should it be necessary.

## **CAMP EMERGENCIES**

Any emergency in camp will be handled quickly and effectively. All campers are asked to follow the emergency procedures upon the activation of the emergency action plan. Unit leaders should take a roll call of their Scouts and await further instructions from a staff member. These steps should be followed regardless of the type of emergency. A review of the emergency procedures will take place at Sunday dinner upon arrival at camp.

## **CAMP PROPERTY DAMAGES**

Any damages or destruction of property by any camper or leader will result in the cost of repair or replacement billed to their respective unit.

## **PROHIBITED ITEMS IN CAMP**

Firearms, fireworks, or weapons of any type are not permitted in camp. Incense sticks are not permitted. Smoking, cigars, smokeless tobacco, chewing, dipping, and electronic cigarettes are only permitted in the designated tobacco area, which will be discussed during the leaders meeting Sunday night. Leaders are not permitted to use tobacco products outside of the tobacco area or near any youth. Recreational drugs and illegal herbal

medications are not, under any circumstances, permitted on camp property. Any violation of this policy will result in the notification of law enforcement.

## **KNIVES, AXES, AND SAWS**

While in camp, all Scouts and leaders are expected to follow the Whitlin' Chip guidelines for proper use and storage of knives, axes, and saws. Training in Whitlin' Chip is available at camp for anyone who needs certification. Machetes and sheath knives should not be brought to camp. Only folding pocketknives should be brought to camp and should not exceed an open blade length of 3". No live or standing trees are to be cut on the camp property without the specific permission of the Camp Ranger.

## **CHEMICAL FUELS**

The Bucktail Council follows the standards outlined in the Guide to Safe Scouting regarding the use of liquid fuel or propane stoves and lanterns during Long Term Camp and short-term camping. Liquid fuels and propane may be used under the supervision of knowledgeable adults, and all bulk storage tanks or containers must be removed from the camping area after use.

## **WILDLIFE**

Scouts should never approach or try to apprehend any wildlife they might encounter. If a Scout encounters a dangerous animal (especially venomous snakes), they should keep a safe distance from the animal and alert camp staff of its presence. Do not attempt to handle the situation yourself; the Camp Ranger and Ecology/Conservation Director are specifically trained to handle dangerous wildlife safely. Scouts should not store any type of food items in their tents. All food items should be properly stored so as not to attract the attention of scavenging animals (Racoons, skunks, squirrels, bears, etc.).

## **PETS**

Pets are not permitted at camp. Campers are not permitted to remove animals from their natural habitat. Service, emergency, and law enforcement animals are permitted with the proper paperwork.

## **SHOOTING SPORTS INFORMATION**

Camp has all the necessary equipment required for the operation and use of the BB archery ranges. Scouts should not bring any personal equipment. No firearm or bow may be used in camp except under the direct supervision of the



Shooting Sports Director. Violations will result in suspension of shooting sports privilege and violators may be asked to leave camp.

## **FISHING**

Camp Mountain Run has a very well stocked fishing pond and a lake to enjoy fishing. Our cooperative hatchery ensures that there are always many fish to catch. We ask that you follow a few simple rules so that everyone may enjoy what we have to offer.

1. No live bait except worms and night crawlers!
2. Use barb-less hooks.
3. Please practice "catch and release".

\*\* To get a CMR fishing permit, you are required to attend a brief informational meeting. Time and location TBA. \*\*

## **DINING HALL PROCEDURES**

All camp meals will be served cafeteria style. The Scout waiter system will be used in the dining hall. Waiters are expected to arrive at the dining hall **15-20 minutes** prior to each meal to complete their duties as waiter and still make it to the flag ceremony, which starts **10 minutes** prior to mealtime.

All units must arrive at the Parade Assembly Field in front of the Dining Hall by 7:45 AM for Breakfast and 5:45 PM for dinner. The Flag Ceremony will start promptly at that time and units will be expected to be there in the Field Uniform (for dinner) or Activity Uniform (for breakfast). **The program will continue as scheduled, whether all units are present or not.** Announcements will be made and grace will be said after the flag ceremony. Scouts will be asked to participate in the flag ceremony and grace.



Once in the Dining Hall, proper etiquette will be expected. Campers will split into two lines, follow along the serving line, and continue to their tables. Units must sit together in the Dining Hall for safety (allergies) and quality assurance (count) purposes. Any units not planning to attend a meal must notify the Head Cook or Camp Director 24 hours before that meal. Any unit that did not make prior arrangements may be treated as lost campers.



Units will be dismissed, and **waiters must stay behind awaiting clean up instructions from the Dining Hall Steward** and Head Cook. Campers should not leave the Dining Hall without permission.

## **POLAR BEAR PLUNGE**

Polar Bear Plunge will be offered in the mornings between 7:00-7:15 AM. Scouts must attend ALL sessions to earn the award. **You must completely submerge yourself to receive credit!**

# COMMUNICATION

## COMMUNICATIONS WITH CAMP STAFF

Please come to us with any questions or concerns that you may have throughout the week. If we are unaware of an issue, we cannot fix it. If we do not have an immediate answer, we will find one and get back to you ASAP. In most cases, we can find a reasonable solution within 24 hours.



## LEADER MEETINGS

Leader Orientation will be held on Thursday at 4:30 at Hallstrom Lodge before Dinner. One leader from each Pack is asked to attend, as many important things will be discussed, including any changes to the schedule. If necessary, additional Leader Meetings time/location will be announced (TBA).

# SAMPLE DAY AT CMR

## DAILY SCHEDULE

7:00AM	Reveille
7:45AM	Waiters report to Dining Hall
7:50AM	Camp Assembly, Flag Raising Ceremony Activity Uniform (formerly Class B) Required
8:00AM	Breakfast (Leaders Meeting after Breakfast - Monday, Wednesday, and Friday)
9:00AM-11:50	Sessions 1, 2, and 3
12:00-12:45	Grab & Go Lunch
12:45-1:30	Siesta
1:30-5:00	Sessions 4, 5, 6, and 7
5:45	Waiters report to Dining Hall
5:50	Camp Assembly, Retreat ceremony Field Uniform (formerly Class A) Required
6:00	Dinner
7:00-9:00	Open Areas (Friday ONLY) and Evening program
10:00	Taps (Lights Out and All Quiet)

## UNIFORM

At flag lowering, religious services, or special ceremonies Scouts are expected to wear a full BSA Field Uniform (formerly Class A). During daily program and general times, Scouts may wear a BSA Activity Uniform (formerly Class B).

## OPEN AREAS

All program areas will be open from 7:30-9:00 on Friday.



# **EVENING EVENTS**

## **OPENING CAMPFIRE (THURSDAY NIGHT)**

Come hang out as the staff welcomes you to Camp Mountain Run at Heritage Circle at 7:30PM on Sunday. The staff will entertain you with songs, skits, and special messages! Please arrive in the wooded area across from Hallstrom at 7:20 pm so the entire camp can enter together.



## **SCOUT VESPERS (FRIDAY)**

Vespers Service will be held at 7:00 PM at the Hazel and Lawrence Reitz Chapel. Remember the 12th point of the Scout Law: Reverent. Take time to reflect on all things good.



## **CAMPWIDE GAME (SATURDAY)**

Always a popular event, the Campwide Game will be held on Saturday evening for a few hours of fun to celebrate the week.

## **FAMILY NIGHT / ORDER OF THE ARROW DAY (SUNDAY)**

Parents are welcome to join their Scouts for dinner and the Order of the Arrow activities. The evening flag ceremony and dinner will remain at 5:50 and 6:00 respectively. At 7:00, Ah'tic Lodge will give a Native American Drum and Dance performance.



**FAMILY NIGHT DINNER:** Visitor meals **MUST BE PURCHASED** by Thursday at the Leaders Meeting to ensure we have enough food for everyone. **FAMILY NIGHT MENU AND PRICING** will be updated closer to camp. We cannot guarantee anyone a meal who has not purchased a ticket ahead of time.

All visitors will be required to sign in and wear guest wristbands to identify themselves while they are in camp. The sign in book will be moved to the Camp's main entrance for the convenience of those attending, weather permitting.

Camp remains closed to vehicles on Parent's Night, except for official camp business. If your Troop has family members visiting, who for health reasons, will

need special travel arrangements, please speak with a camp administrator. Please advise all parents to leave all family pets at home. **Only certified service animals are permitted on camp property.** All visitors are required to depart camp by the end of ceremonies, unless prior approval has been given by the Camp Director, Program Director, Commissioner, or Ranger for a later departure.

### **CLOSING CAMPFIRE (SUNDAY NIGHT)**

At the end of the week, join the staff again at Heritage Circle as we present our weekly awards and say farewell for the summer. **All units are asked to participate in the campfire program with a skit or song.** Units should see the Program Director to sign up participate. Please arrive in the wooded area across from Hallstrom at 7:20 pm so the entire camp can enter together. This event will be the official end of camp program.



# SAMPLE SCHEDULE AT A GLANCE

	25	26	27	28	29	
7:00AM-7:15AM		POLAR BEAR PLUNGE	POLAR BEAR PLUNGE	POLAR BEAR PLUNGE		
8:00AM		7:45 – COLORS 8:00 - BREAKFAST				CONTINENTAL BREAKFAST
9:00AM-9:45AM		SESSION #1	SESSION #1	SESSION #1		CAMPSITE CLEAN UP
10:00AM-10:45AM		SESSION #2	SESSION #2	SESSION #2		CHECK OUT
11:00AM-11:45AM		SESSION #3	SESSION #3	SESSION #3		
12:00PM		GRAB & GO LUNCH				
1:00PM	CHECK IN  SWIM TEST  CAMP TOUR  CAMPSITE SET UP	SIESTA	SIESTA	SIESTA		
1:30PM-2:15PM		SESSION #4	SESSION #4	SESSION #4		
2:25PM-3:10PM		SESSION #5	SESSION #5	SESSION #5		
3:20PM-4:05PM		SESSION #6	SESSION #6	SESSION #6		
4:15PM-5:00PM		SESSION #7	SESSION #7	SESSION #7		
6:00PM	5:45 – COLORS 6:00 - DINNER			FAMILY NIGHT		
7:00PM	CAMPSITE TIME	VESPERS	CAMPSITE TIME	OA DRUM & DANCE		
7:30PM	OPENING CAMPFIRE	OPEN AREAS	CAMPWIDE GAME	CLOSING CAMPFIRE		
10:00PM	TAPS	TAPS	TAPS	TAPS		

## CHECK OUT DAY

- 8:00AM Grab & Go Continental Breakfast (No Flag Ceremony)
- Set up a check out time with your site guide between 8:00-11:00AM



# JOIN OUR CAMP STAFF



Working at Camp Mountain Run is truly an awesome experience! It gives you an opportunity to live and work in one of the best camps in the country! There are three different ways to be a part of our team:

**Paid staff:** We recommend you are at least 16 years old, but qualified 15 year-olds may be considered, especially if you have completed our CIT program. Director level positions have higher age and experience requirements and may need National Camp School certification.

**Counselor In Training:** CITs are 14 and 15-year-olds. They spend a minimum of 3 weeks at CMR, including staff week. CITs get to work in a different program or operations area each week they attend. They do not get paid but do get a free week of summer camp with their Troop.

**Volunteer:** There are short-term and long-term volunteer opportunities at CMR for adults and Scouts who are at least 16 years old.

