2027 Klondike of the Northern Territories

Camp Minsi
February 5-7, 2027,

register here

Sign in: Friday, 6:00 pm, on dining hall porch

Closing Ceremony/Awards: at conclusion of events on Saturday

What is a Klondike Derby? A Klondike Derby is a Scouts, BSA winter skill and camping event held in January. Typically, it involves an overnight campout and multiple camporee-type competitions. Scouts,BSA troops and patrols compete against each other. Each patrol will use a dog-type sled, powered by Scouts instead of dogs. The Scouts will pull the sleds which are loaded with their personal and patrol equipment. The Scouts will travel to different ac- tivity stations where they will be tested on different Scout skills. When they arrive at these stations, they will be tested on their Scouting knowledge, team work, and problem solving skills.

What type of clothing? Water-proof boots are essential. Wear socks of wool or other ma- terials that draw away perspiration. A wool cap or similar head gear with ear coverage is necessary both during the day and at night to retain warmth, even while in a sleeping bag. Gloves and scarves are recommended. ***Scouts must bring a complete change of clothes so they can change into dry clothing before going to bed.***

Registration: Senior Patrol Leader should register his Troop and all Patrols upon arrival.

Participation: While patrols may vary in number, it is expected that only 8 Scouts per patrol participate in any given event. Duties should be distributed equally among ALL of the patrol members over the course of the event for those patrols that may have greater than 8.

Patrol Method: One of the purposes of the Klondike is to utilize the patrol method during all activities. Scouts should bring all materials required for an overnight adventure in ex- treme arctic conditions. Each patrol should plan on bringing the gear for traveling in the snow and be prepared to work as a team.

Leadership: All troops should be under the direct control of a SPL and PL at all times.

Events:

Shelter Building: Scouts must build a shelter large enough for the patrol. The quality of the shelter is assessed: amount of protection and sturdiness. . Shelter materials are limited to those items found on the patrol sled or readily available from the surrounding area. Patrols cannot use their sled as part of the structure.

Orienteering: Scouts will be scored on time and accuracy through a predetermined course.

Fire Building: Scouts will need to lash a tripod together and construct a fire with materials brought on the sled. Fire must be started with magnesium and steel. A pot of water will be hung from the tripodand the time willbe recorded when thewater firststartsto boil.All material used as firestart-

Knot Tying: PATROL will be scored on how quickly they can correctly tie knots in a practical application. *This event involves the whole patrol and all participants should be able to tie the following*: Timber Hitch, Two Half-Hitches, Clove Hitch, Taut Line, Bow Line, Sheepshank, and Sheet Bend.

Log Saw: Each patrol must cut a length off of a log using a two man saw. Patrols will be judged by time.

Snow Shoe: Scouts will race on a pre-determined course wearing snow boards.

Sled Race/All Troops: Each patrol will pull their sled through a predetermined course with a scout on board. Event is based on time.

Rifle: Following instruction on proper usage and safety, each participant will get 5 shots. Score is based on the best grouping of five shots.

First Aid: First Aid Station will be team-oriented and scenario-based with *all concepts and skills found in the most current Scout Handbook.* Materials will be provided at the First Aid Station.

Pioneering: Each patrol should be prepared to tie the following lashings: square, diagonal, shear, and tripod. *This must be done as per the current Scout Handbook.*

Scoring:

1st: 5 points
2nd: 3 points
3rd: 1point
Tiebreaker: sled race time

First Aid: Each troop and patrol should be prepared with first aid equipment and supplies for caring for cold exposure and small wounds. More serious injuries must be brought to the dining hall for immediate treatment.

Fires: Each patrol will be allowed to build a fire only in established fire pits.

Food/Water: Food and water will NOT be provided. Please be prepared with enough food and water to keep each Scout well-fed and properly hydrated.

Health and Sanitation: Bathroom facilities will be the year round pit toilets located at each site. All trash must be carried out. Please remember the Outdoor Code and leave the camp cleaner than you found it. Portable restroom facilities will be located behind the dining hall during the event.

Equipment: Each troop/patrol shall furnish their own equipment and tools. All patrols will bring a sled to the event with all of their equipment lashed to it. Troops staying overnight should bring all necessary gear as well as wood for campfires.

Events: All events are based on skills outlined in the most current Scout Handbook.

Sled Checklist:

___ patrol flag
___ small shovel
___ pencil/paper
___ three 4’ staves
___ wood and kindling
___ compass
___ flashlight
___ pocketknife
___ tarps and rope
___ first aid kit
___ Scout Handbook
___ trash bag
___ water
___ pot
___ matches/magnesium & steel

Schedule

Friday, February 5: 6pm check in, Porch, Camp Minsi dining hall

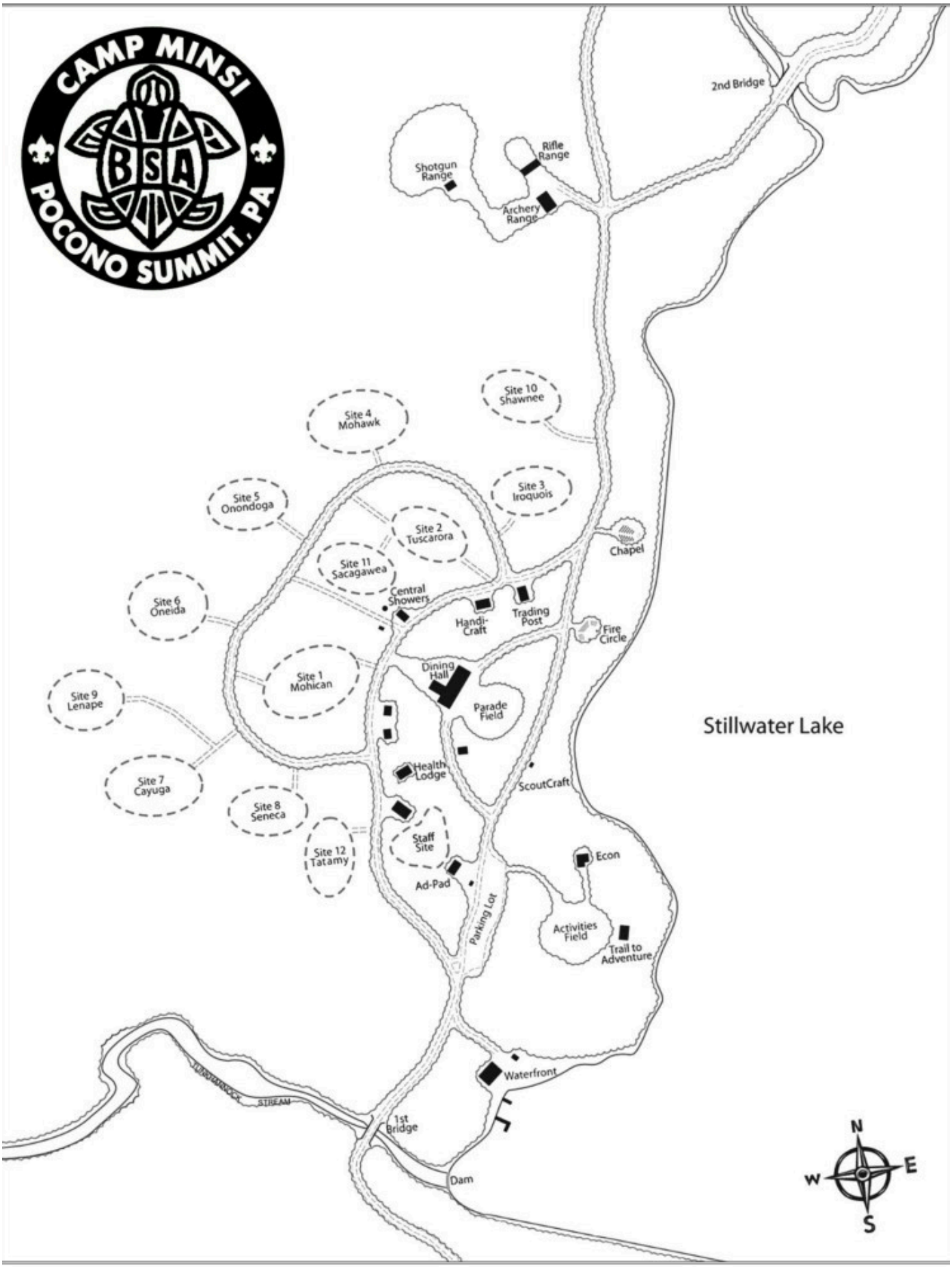
Saturday, February 6:
8:00: Check-in for units arriving for the day on the dining hall porch
8:30am: Opening Ceremonies, parade field
9:00am -12:00pm: Events
12:00pm - 1:00pm: Lunch (all food is the responsibility of the individual units)
1:00pm -2:00pm: Events
3:00pm: Sled Race
Awards and closing will follow the completion of the events on the parade field.

Sunday, February 7:

10:00am: Have a safe trip home.

Camping for the weekend:

- Tent camping is at no extra cost. Tent sites will be assigned on a first come, first served basis. Please indicate your site preferences on the registration form.
- OVERNIGHT CAMPING IS HIGHLY ENCOURAGED but is not required for participation. Troops are welcomedto camp both Friday and Saturday nights.
- Cabins, Tabins are NOT included and must be reserved separately on the council reservation system. Please note that many have already been reserved.


CAMP MINSI
BSA
POCONO SUMMIT, PA
2nd Bridge
Shotgun Range
Rifle Range
Archery Range
Site 10 Shawnee
Site 4 Mohawk
Site 3 Iroquois
Site 5 Onondoga
Site 2 Tuscarora
Site 11 Sacagawea
Chapel
Site 6 Oneida
Central Showers
Handi-Craft
Trading Post
Fire Circle
Site 1 Mohican
Dining Hall
Parade Field
Site 9 Lenape
Stillwater Lake
Health Lodge
ScoutCraft
Site 7 Cayuga
Site 8 Seneca
Staff Site
Site 12 Tatamy
Econ
Ad-Pad
Parking Lot
Activities Field
Trail to Adventure
Waterfront
1st Bridge
Dam
N
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