

# *Camp Minsi Merit Badge Prerequisites*

## *2025*

<b>Merit Badge</b>	<b>Prerequisites</b>	<b>Notes</b>	<b>Location</b>
Archery	None	\$5 supply cost	Ranges
Art	6	\$10 supply cost	Handicraft
Astronomy	5a, 5b	Evening Sessions required	ECON
Automotive Maintenance	11		Industrial Arts
Aviation	3a, 4 (note acceptable)		STEM
Basketry	None	\$15 supply cost	Handicraft
Camping	7b (bring backpack), 8c & 8d (bring note) 9 (bring note)		Scoutcraft
Canoeing	Pass Swimmer Test		Waterfront
Chemistry	None		STEM CAMP ONLY
Citizenship in the Nation	5 (bring to discuss), 7 (do two-bring a note), 8 (bring letter -must be US Congressman or Senator)		Cit-Com
Citizenship in the World	7 (Note & Ready to discuss)		Cit-Com
Communication	5 (Describe in writing)		Cit-Com
Cooking	4 (bring pictures & description of meals & note)		Scoutcraft
Crime Prevention	2,3 (Describe in Writing)		Station 940
Cycling	6-Option B-d, 6-Option B-e (or complete 22 mile trek with Afternoon Adventure -Costs \$70)	Bring Bicycle & Helmet	Athletics
Dentistry	3 (bring note), 4c (bring records)		STEM CAMP ONLY

ECSI First Aid & CPR	None Not a Merit Badge	Certification costs \$40	Station 940
Electricity	2, 8, 9 (Describe in Writing)		Industrial Arts
Emergency Preparedness	1 (First Aid MB must be complete before camp) 3a & 3b (bring note)		Scoutcraft
Environmental Science	6, 7 (Describe in Writing)		ECON
Exploration	2, 4, 5 (Describe in Writing)	Dress for hiking	Scoutcraft
Fire Safety	5d, 5e, 5g, 10 (Describe in Writing)		Station 940
First Aid	2b (bring the personal kit)		Station 940
Fish and Wildlife Management	5 (bring records)		ECON
Fishing	None		ECON
Fly Fishing	8 (Describe in Writing)		ECON
Game Design	None		Handicraft
Geocaching	7,8 (Describe in writing)	Thursday afternoon session required	Scoutcraft
Geology	None		ECON
Home Repairs	None		Industrial Arts
Insect Study	3 (bring records/note)		ECON
Kayaking	Pass Swimmer Test		Waterfront
Leatherwork	5 (Describe in writing)	\$15 supply cost	Handicraft
Lifesaving	2a, 16b, Pass Swimmer Test		ECON
Mammal Study	None		ECON
Metalwork	None Must be 14 and wear long pants/sturdy shoes	\$30 supply cost	Minsi Mountaineers
Moviemaking	Must bring a camera or phone with video capabilities		STEM

Music	3 (must do two of the options)		Handicraft
Nature	STEM camp describe 6 in writing Other weeks - None		ECON
Nuclear Science	None		STEM CAMP ONLY
Oceanography	8		ECON
Personal Fitness	1a, 1b, 6, 7, 8		Athletics
Photography	Must bring a camera or phone with picture capabilities		STEM
Pioneering	None - but knot/lashing knowledge recommended	Thursday afternoon session required	Scoutcraft
Plumbing	None	\$10 Supply cost	Industrial Arts
Pottery	7 (Describe in Writing)	\$20 Supply Cost	Handicraft
Pulp and Paper	None		ECON
Radio	None		STEM
Railroading	None		STEM CAMP ONLY
Reptile and Amphibian Study	8 a or b (bring records)		ECON
Rifle Shooting	None	\$20 Supply cost	Ranges
Robotics	None		STEM
Rowing	Pass Swimmer Test		Waterfront
Sculpture	2c	\$20 Supply Cost	Handicraft
Search and Rescue	None		Station 940
Shotgun Shooting	None	\$30 Supply cost	Ranges
Signs, Signals and Codes	None	Thursday afternoon session required	Scoutcraft
Small Boat Sailing	Pass Swimmer Test		Waterfront
Space Exploration	None	\$15 Supply cost	STEM

Swimming	Pass Swimmer Test		Waterfront
Veterinary Medicine	6 (choose one and describe in writing)		STEM CAMP ONLY
Welding	None	\$25 supply cost Must be 14 and wear long pants and sturdy shoes	Industrial Arts
Wilderness Survival	5 (bring pack to class)	Overnight Outpost required	Scoutcraft
Woodcarving	2a	\$5 Supply Cost	Handicraft