

# Marble Madness Ring Competition Rules

Ring Competitions will occur every hour, choose your time slot at registration!

**Please do not be late for your assigned time slot!**

1. Ranks compete against each other. Each hour there will a rank winner, invited to come back to compete for the rank trophy at 4:30pm. Then all Rank Champions compete for the Champion Trophy and Prize.
2. Each player must submit one of their marbles each round for play, knowing they may not get that marble back.
3. Winner(s) of each round get to keep marbles submitted that round.
  - A. The one marble left in center wins all marbles on board
  - B. More than one marble left in center at the end of round constitutes more than one winner that round. All marbles submitted that round are divided evenly amongst the winner. Odd Number marble will be left in outer circle and awarded to next rounds winner(s).
4. A scout may shoot his shooter marble anyway he or she wishes.
5. All shooter marbles must not exceed 1" in diameter.
6. Scout Shoots marble in the center ring and does not get knocked out for the entire round = **1 point**
7. Scout Shoots marble in the center ring and knocks out another players marble in the process = **2 points**
8. If scouts marble gets knocked out of center ring they do not earn any points that round.

Scouts play 5 rounds with their group, the Scout that has the most points at the end of the 5th round wins the competition and will be invited to compete at the 4:30pm championship round .

9. Hourly winners of each rank cup will go on to compete against the other all rank winners, for the pack cup.
10. Above process is repeated to determine Pack Marble Champion!!!



- ◆ Hourly winners will be invited to compete in champion round against other hourly winners of the same rank.
- ◆ We will have a Rank Champion for each rank!
- ◆ Rank Champions will then get to compete against all Ranks Champs for the Ultimate Marble Champion Cup!!!