

Pacific Trail Camporee 2026

May 1-3, 2026



Beneke Creek, Jewell Meadows Wildlife Area

Leader's Guide

Subject to change and modification right up to the date of the event.
Information regarding the events of the Camporee to follow as known.

April 8, 2026

To all Pacific Trail Scout BSA Unit Leaders,

If it's Spring, it must be time for Camporee! We are excited to say that planning is underway to make the 2026 Camporee a great event. We have made some changes to the program so please review the whole document.

250 Years of Freedom

The 2026 Camporee will revolve around the theme of "250 Years of Freedom". 2026 marks the 250th anniversary of the signing of the Declaration of Independence. The first shot fired in the revolution occurred at Lexington Green in Massachusetts on April 19, 1775. This was the "Shot that was heard around the world". About 80 Minutemen gathered to block the advance of roughly 700 British regulars lead by Major John Pitain, as they marched on Concord to seize a cache of colonial weapons. Following the first shot fired in the war, eight Americans were dead, ten wounded. Only one British soldier was wounded.

Although the struggle for independence from England and King George began before 1776, this is the year that the Continental Congress formally declared independence from the rule of the English King on July 4, 1776 and formally began the war for independence. Congress appointed George Washington as supreme commander of the Continental Army, giving him the title of *His Excellency*. The War formally ended on September 3, 1783, with the signing of the Treaty of Paris. During the seven years of the conflict, approximately 25,000 Americans died in the pursuit of the cause of Freedom and self-governance.

We are also giving a nod to the Culper Spy Ring that gathered and reported intel regarding British activity to Washington. Organized in 1778, they spied on British occupied New York City. Their use of coded messages and cyphers allowed them to avoid detection and effectively out spied the British, significantly providing Washington a strategic advantage on the battlefield. Their intel led to the turning point of the war with the surrender of Yorktown on October 19, 1781, by General Lord Cornwallis.

2026 Pacific Trail Camporee

This year's Camporee will again be held at Beneke Creek, Jewell Meadows Wildlife Area, near Jewell, Oregon, the site of the 2025 Camporee. A map is enclosed in this packet. Our friends at the Oregon Dept. of Fish and Wildlife have allowed us to use the Beneke Creek site on the condition that we leave it in as good or better shape than we found it. At the end of the previous Camporees, ODF&W staff reviewed the site and were very pleased with the condition the Scouts left the property.

We will be practicing ***Leave No Trace Principles*** at the event. Prior to Camporee, units should discuss what that means and how to implement *Leave No Trace*. Remember, take nothing but pictures, leave nothing but footprints.

Camporee is a weekend campout for Troops. Troops will camp "Jamboree" style. We will provide your unit with space based on your registration numbers. Linked Troops that want to be adjacent to one another should let that be known to the Camporee Chair. (Of course, if the Troops want separation, you need to let us know that, too). Please do separate registrations for boy and girl units. Each unit must have the required adult leadership at their campsite at Camporee. Combined male-female units need at least one female adult leader in their campsite.

Saturday's activity stations will be planned and run by the units and staffed by unit adults for the benefit of the participating Scouts. This event can only happen with adult support. Units need to let the Camporee Program Committee know what you will be doing prior to the event. You can do so by **emailing the Program Committee** or attending the **April Roundtable** to sign up. Each unit should plan at least one station, with larger units doing multiple stations or more complex activities. Our goal is to keep the youth busy all day Saturday.

Please email the Program Committee at pt.camporee.program@gmail.com

Patrol competition: Patrols will compete in various competitions and are judged on leadership, teamwork, skill demonstration and Scout Spirit. Patrols will go to stations in any order Saturday morning and early afternoon with a break for a lunch in the field. Patrol Leaders are responsible for getting their patrol to all stations. Some stations test Scout Skills or knowledge and some are just for fun and to promote teamwork. Awards will be based on overall patrol scores. Patrols will compete at one of three levels of difficulty; the Patrols will decide at what level they want to compete.

In addition to patrol competition, the units will compete also. The Unit's campsite will be inspected and scored. Having a Gateway and unit identification, running a station(s), participating in campfire, showing Scout Spirit at Flag (Troop yells), etc. will all contribute to the unit's overall score.

Troop vs troop competition, like summer camp *Hullabaloo*, units create teams of 5 (minimum) to 10 (maximum) scouts to represent their unit. Scouts will repeat ten stations that they did as patrols but as individuals (one Scout per station per unit) for points that will be added to the previously described unit judging and participation. Units will keep their stations open for troop competition.

A "Top Troop" ribbon will be presented to, well, the top troop. (We will not be present Top Troop for Male and Female units due to the shift towards Family Units with mixed membership). The Top Troop is the one best unit all around.

Staff: Scouting is Youth Led, and the Order of the Arrow (OA) is providing youth leadership for the event. Both youth and adult leaders will be wearing a distinctive blue cap (and likely their OA Sash) to identify them in the field.

Scouts and adults can become staff members by contacting the OA (John Mudd, OA Advisor), obtaining Scoutmaster approval and attending the planning meetings held at the OA Chapter Meetings (at the April Roundtable).

Arrow of Light Scouts (5th graders) that have not crossed over yet may attend Saturday by invitation by a host Troop. This is a great opportunity to make connections and do some final recruiting! Host Troops will register them and will need to assign a Troop Guide or adult to them to get them and their adult partner around the Camporee. Age-appropriate stations can be done by these Scouts; not all stations will be available to them due to BSA policy. Sorry, **NO OVERNIGHT CAMPING** is allowed according to the BSA Safe Scouting Guidelines.

With all that said, the following pages provide a wealth of information regarding the Camporee, registration, check in and out, general information and, of course, the "Rules". Please review the packet with your unit leadership, youth and adults. Additional information will follow regarding activities. If you have questions, we would be happy to answer them for you, please call or email us.

Yours in Scouting,

Jim Crawford
Camporee Chair



Adult Training Opportunity

Intro to Outdoor Leader Skills (IOLS) Training:

IOLS Training will be offered at this years Camporee. Please see the end of the Guide for additional information about IOLS.

On the registration page, follow see the FAQ under “attachments”.

This hands-on course provides adult leaders with the practical outdoor skills needed to lead Scouts in the outdoors. Upon completion, leaders should feel comfortable teaching Scouts the basic skills required to obtain the First-Class rank.

Along with Scoutmaster and Assistant Scoutmaster Position-Specific Training and Youth Protection Training, this course is **required for all direct contact leaders of Scouts BSA troops**. (All three parts are required to be fully trained as a SM or ASM).

Adults can sign-up through Black Pug by Monday, April 27, 2026. **Advance Registration is required.**

Fee: \$30 for those only attending the course.

(No additional fee for those attending Camporee and paying the full Camporee fee).

CAMPOREE STAFF / LEADERSHIP

Camporee Chair	Jim Crawford	503-349-1339 (cell)	JRCrawford59@aol.com
Senior Patrol Leader (Y)	Patrick Phan (Y)		
Asst. SPL – Service (Y)	Gunnar Chen (Y)		
Asst SPL – Program (Y)	Lily Murgó (Y)		
Asst SPL – Campfire (Y)	Kai Rao (Y)		
OA Ceremony Advisor	Rudy Murgó		Rudolph.murgó@gmail.com
OA Advisor	John Mudd		Jrmoaw3@gmail.com
Registration	Dana Fowler		dana@kai-use.com
Bridge Troll	Jef Dalin		Jeffery.dalin@gmail.com
Medic	Joan Townsend		
Staff Lead Cook	Tyler Phan (Y)		
Staff Assistant Cook	Ed Chun		
Staff Assistant Cook			
Camporee Chaplin			
Bugler	Adam Ruhl (Y)		
Camporee Logistics	John Quirk		pdxquirk@yahoo.com
Camporee Program	Rob Friar		rjfriar@comcast.net
Program Assistant	Tom Wesel		twesel@jrjarch.com
Dutch Oven Cookoff			
District Training Chair	Daryl Krossman		drkrossman@hotmail.com
IOLS Instructor	Bob Arneson		
IOLS Instructor	Chris Fishborn		Chris@ztecengineers.com
District Chair	vacant		
District Committee	Mike Volz		mikejvolz@gmail.com
NCAP	Dana Fowler		dana@kai-use.com
District Executive	Nathan Keith	503-225-5734	Nathan.keith@scouting.org

To sign up to run a station, email the program committee at:

pt.camporee.program@gmail.com

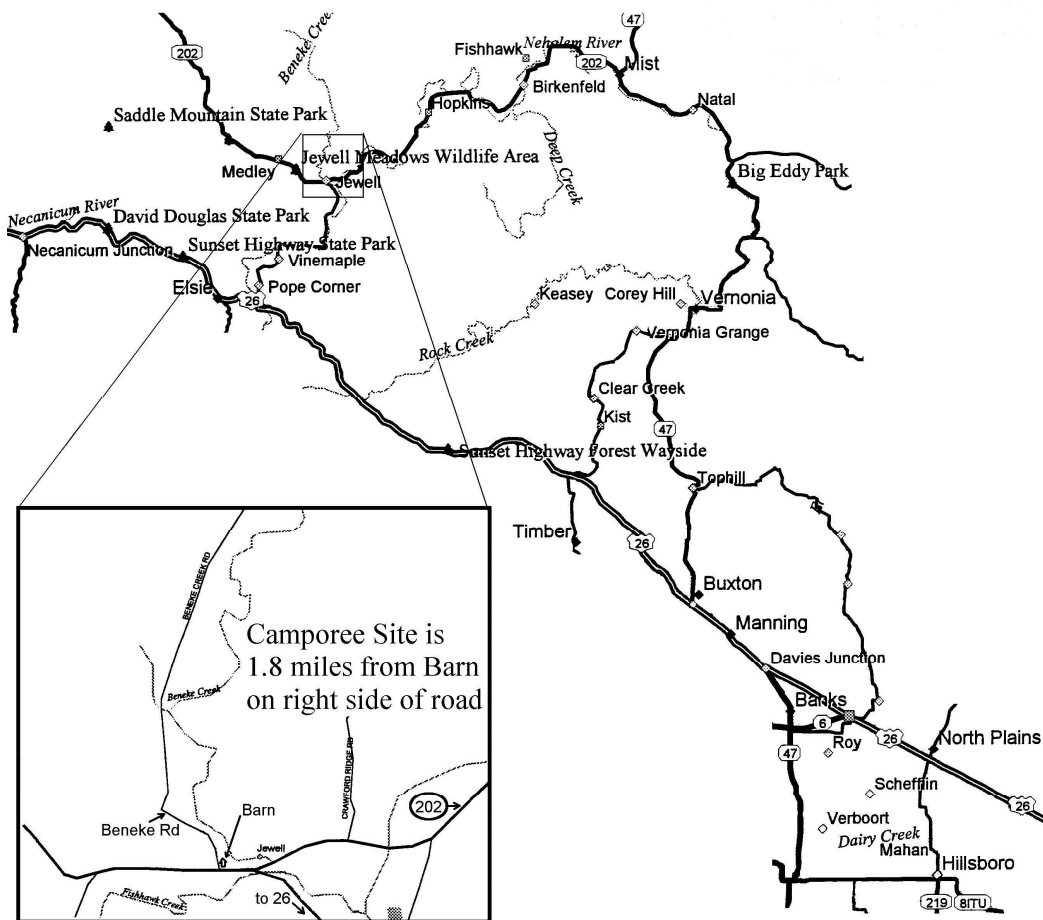
Camporee Staff:

Our youth leadership is noted above (SPL, ASPL). In addition to these youth, multiple youth staff members not included above provide valuable service to the District and Scouting.

Staff members will be wearing a **Blue** Staff cap, so they should be easy to spot in the field. Select staff members will have radios for on-site communication.

GENERAL INFORMATION:

Location: Beneke Creek, Jewell Meadows Wildlife Area
79878 Hwy 202, Seaside, OR



Please note that the landmark BARN on the map has collapsed so don't look for the barn!

GPS Coordinates: 45° 57' 39" N, 123° 30' 05" W. The address takes you to the viewing area, **NOT** the Camporee location. Please follow map above and look for signs directing you to the site.

Event Date: Friday, May 1 through Sunday, May 3, 2026

Registration: Pre-registration must be completed using the council online registration system, **Black Pug**. The deadline for registration and updates to existing registrations is the end of day Monday, April 27, 2026. <https://scoutingevent.com/492-pacifictrailcamporee>

Sorry, no walk-in or on-site Unit registration is available. Reasonable additions to existing unit registrations only.

Fees: Early Bird Registration BSA Scouts and Adults \$20 per person by April 20.

Regular Registration BSA Scouts and Adults \$25 after April 21, until April 27, 2026.

Staff (youth and Adults) \$15 per person. (Staff are to be registered with unit) by April 27.

Adults attending just for Saturday to help run stations \$5 per person (Registered with unit).

Arrow of Light (Scout and Parent/Guardian) \$5 per person by April 27 (Registered with unit)..

NOTE: Everyone on-site needs to be registered to ensure adequate sanitation (toilets) and other considerations. To do so, we need an accurate head count prior to the event.



NOTE: BSA Policy Update 8/1/2024: “Webelos Scouts and Webelos Scout Dens may **not participate** at a Scouts BSA Troop unit campout or at a Scouts BSA “camporee” or other events designed for Scouts BSA **during the day and/or overnight, even as visitors.**” To clarify, “Webelos is the designated program for 4th graders and Arrow of Light is the designated program for 5th graders.”

Refunds: Refunds are not available, but the participants can be changed on the unit roster provided the number of participants does not change (increase). Once you have registered for the Camporee we are counting on your attendance and will be paying fees, renting and purchasing the needed items for the event based upon those numbers.

Check-in: Please plan to arrive on Friday evening, May 1 between 4PM and 8 PM.

Each unit can have one trailer and tow vehicle on the event side of the bridge. Once there, the vehicle and trailer will not be allowed to cross back over the bridge unit departure time. The access bridge for troop trailers will be closed at 8:30PM. No vehicles will be permitted to cross the bridge Friday before 4PM other than Camporee Staff vehicles or by permission by the Camporee Staff.

The gate into the site will be closed Friday at 10PM. The gate will re-open at 7AM Saturday.

Saturday BSA arrivals must **check-in at the Registration table**. Troop adults coming for the day Saturday will be directed by staff to the troop camp site. Please ask Unit adult’s arriving Saturday to carpool since parking is limited.

For Webelos guests, a staff runner will assist them in finding their Host Unit. Please ask Webelos visitors to carpool since parking is limited and to arrive together.

Items for Check in: When your unit arrives, the unit leader needs to go to the Check-in table by HQ (just across the bridge) and provide the following:

- Receipt for payment through CPC Registration Portal.
- Medical Forms, Part A & B for all registered individuals (Scouts, Adults, & Webelos)
- Unit Roster (including and identifying the Scouts, Staffers & adults, including gender).
- Patrol Rosters (patrol name, name of Scouts).
- Guest Arrow of Light/Adult Roster.

Dashboard “Parking Permits” will be issued as vehicles are being parked.

While the Scoutmaster and Senior Patrol Leader are checking the unit in, your unit will be directed to your campsite. Remember, all equipment not in a troop trailer must be hiked in – no private vehicles will be allowed beyond the bridge. This is extremely important as a safety issue for our Scouts and Adults. **The event prohibits parking at the campsite.**

Medical Forms: Each unit must bring copies of their Health and Medical Records for all Scouts and Adults, including Webelos guests (Scout and adult) and day visitors attending Camporee. **The Medic will keep the forms for the duration of the event**, to be returned at check out.

Please place them in a large envelope with Troop Number and Unit Leader’s Name.

Please provide the Medic with a list of Scouts and Adults with specific medical conditions or allergies. (Scouts with Epi Pens must carry them on their person at all times and make sure that patrol members know how to use it).

Wilderness 1st Aid: Due to the remoteness of our site relative to emergency medical service (EMS), we will be asking units to self-identify those unit adults attending with current WFA training (valid for 2-years). **Please identify them on your Unit Roster.**

Y.P.T All adults attending Camporee need a current Youth Protection Training certificate.

Conduct: The Scout Law, The Scout Oath and the Outdoor Code are the Law of Camporee.

Buddy System: Scouts need to utilize the buddy system while at Camporee.

SPL/Scoutmaster Meeting:

Friday night, the Senior Patrol Leader and Scoutmaster from each unit is expected to participate in this event. This event gathers the leadership from the units with the Camporee Staff for the purpose of providing a 2-way discussion and any updates on the event. This will also be a Q&A session to clarify the upcoming event.

Unit Leadership: Two registered adult leaders 21 years of age or over are required for every unit attending Camporee.

Of the two required registered adult leaders, there must be at least one registered female adult leader 21 years of age or over in every unit serving females attending Camporee.

Notwithstanding the minimum leader requirements, appropriate supervision must always be provided.

All adults staying overnight in connection with a Scouting activity must be currently registered in an adult fee required position as listed or as an adult program participant.

Parking - Troops: All units are highly encouraged to maximize the use of car-pools. Our parking area has been designated to be some irregular fields close to the entrance to the refuge area toward Beneke Road, prior to the bridge. The area will be marked, and parking is only allowed in those areas. Please observe the “*NO PARKING*” areas.

Upon arrival, you will be greeted by staff and directed to where to park. You will need to park towards the back of the area, backing in. We will have you park tail to nose to maximize parking. If you want to be parked with your unit, you need to enter together. Please allow parking staff to assist you and maximize the parking space available.

Other than Troop Gear (see below), all personal gear must be walked in, so plan accordingly.

Drivers need to carry their keys with them at all times in the event that a camp evacuation is ordered.

Saturday Departures. If your unit is leaving Saturday night, please tell staff and you will be direct to an area of like vehicles. Regardless, you may be parked-in by another vehicle.

You will be given a parking permit for your vehicle dashboard. The staff will fill out the information (Name, Unit Number). This will allow us to find the vehicle owner if someone behind them needs to leave early. Otherwise, you will have to wait until they show up.
Remember: A Scout is courteous.

Troop Trailers: Each unit arriving Friday will be permitted to have **one and only one vehicle** across the bridge. Each unit will be issued a special parking permit for that vehicle. Staff fill out the required information on the permit; please place it on your dashboard. The **Bridge Troll** will be controlling traffic on the bridge – **do not argue with the Bridge Troll.**

Vehicles that cross the bridge on Friday must remain across the bridge in a specially designated parking area until departure from the Camporee (Saturday evening or Sunday morning, depending on when the unit departs). Only in-bound vehicles will be allowed on Friday evening.

The troop trailer parking area is for loading/unloading troop gear. Units will still need to ferry gear to their campsites. The trailer parking area is near but not next to the unit camp sites. You will not be able to drive up to the camp site to load or unload gear.

No other vehicles will be permitted to cross the bridge without permission from the Camporee Staff. Exceptions for special needs or handicap access can be made by contacting Staff prior to the Camporee. (See below).

Please Note: The bridge will be closed to vehicle traffic from Friday 8:30PM until Saturday at 5:00PM. This is a safety issue for the Scouts distracted by activities and not expecting to encounter moving vehicles. **The bridge will be reopened from 5:00PM to 7:15PM Saturday** for early departures. **The bridge will close at 7:15PM Saturday and remain closed until 10:00AM Sunday.** Staff will allow only outbound vehicles to cross the bridge.

Please review the bridge closure schedule above. Those unable or unwilling to abide by the bridge closures or crossing times should not cross the bridge and should park on the south side of the bridge and walk in all gear.

- Guest Parking-:** Staff will direct Arrow of Light visitors on Saturday to park along the service road, backed in. All visitors must check in with registration before visiting Troops or joining in the games. No vehicles of visitors will be permitted to cross the bridge. All gear must be walked in, so they should plan accordingly (day pack, etc.).
- Accessibility:** If members of your unit or visitors have special needs or accessibility issues, please contact Camporee Staff prior to Camporee so we can plan on how to accommodate them. Vehicles must have a DMV Handicap placard in the windshield to be across the bridge if this is the accommodation. Participants and visitors must understand that the site lacks paved or established trails and all portions of the site may not be accessible to those with mobility issues. Accessible toilet facilities will be provided.
- Check Out:** **Sunday Departures.** There will be a field sweep organized by the Camporee Staff for the unit campsite and activity areas after closing flag. This is to quickly and efficiently allow us to verify that the game areas are completely clear of all litter and let everyone get on their way home. Further instructions will be made available during closing flag.
- Upon successful check out, all unit paperwork, Medical Forms and Camporee patches will be given to the unit leader. Individual patches will not be given to departing Scouts or adults. The unit leader will be responsible for distributing patches.
- Early Departures:** Any person or unit leaving the Camporee is required to check out with the Camporee Registration Staff.
- Units needing to check out early must make prior arrangements with the 1) Parking Staff, 2) trailer parking staff (so you don't get parked in) and 3) Registration Staff at check-in time. Check out involves a successful campsite inspection and inspection of station area, conducted by Camporee Staff personnel.
- Upon successful check out, all unit paperwork, Medical Forms and Camporee patches will be given to the unit leader. Individual patches will not be given to departing Scouts or adults. The unit leader will be responsible for distributing patches.
- Scout Departures:** Scouts leaving early or being picked up before the unit departs must check out with the Camporee Registration Staff. The unit leader must come to the registration tent with the Scout, confirm the identity of the person picking up the Scout and Staff will ask for photo ID and verify that the Medical Form, Part A, lists that person as authorized to take youth from an event. **Scouts will not be released to any adult not listed on the authorization, Part A.**
- When releasing a Scout into someone else's custody, the unit leader must be sure that person has parental consent to do so. Unit leaders, prior to Camporee, should confirm that Part A lists the adults authorized to take a youth from an event if they are planning to leave early.
- The unit leader will be responsible for distributing patches to departing Scouts.

Medications: All medications are to be kept by the Unit Leader or assignee. Medications must be stored securely, either in a locking bag or lock box. The storage box or bag is to be under the control of an adult. Prescription medication needs to be in the original container with the person's name on the container. The person for whom the medication is intended needs to ask the adult in charge of the medications for their medication. The unit needs to keep a medication log of dispensed prescription medications.

Scouts and Adults must carry fast acting medications such as EpiPen and Inhalers on their person during this event.

Over-the-counter medications can only be dispensed by the unit to youth if their parent or guardian has checked off the box on the medical form, Part B, giving permission to do so.

Medical Care: We have a Medic on staff who is a trained professional; she is a RN. We also have Scout Leaders with Wilderness First Aid Training. **Units should identify those in their unit with WFA training on their roster.** The Camporee site is remote, and participants need to be aware that medical care may be delayed given travel time to EMS.



The medic will not dispense over-the-counter medications. Unit first aid kits should contain things like antacids, pain relievers, etc. as determined by the unit

The Medic will be staying near the Staff Area in the RV across the bridge. There will be a covered area and a treatment tent with a cot adjacent to their trailer.

Minor Injury: Each unit must have a first aid kit on site. For minor injuries, each unit can apply first aid from their unit's first aid kit.

All injuries, illnesses, and incidents requiring the intervention of a medical provider beyond basic Scout-rendered first aid must be logged by the Medic and reported promptly following BSA guidelines. (If a Scout cuts themselves with a pocketknife and puts a bandage on it and goes on with their day, that isn't a reportable event. If a Scout cuts themselves and goes to see the camp medic because they can't make the bleeding stop, that's a reportable event).

Major Injury or Medical Emergency: All injuries, regardless of extent must be reported to the medic.

- Determine if the area where the injured person is safe.
- Do not move the injured person unless the area is unsafe to the injured person or others.
- Notify camp staff of the emergency. The medic will come to you.

If it is determined that 911 needs to be contacted, staff will be sent to the Park Host Residence where there is a landline. Once 911 has been called, participants need to be aware that our site is remote, and EMS is approximately 20 minutes away. In the interim, Wilderness First Aid will be used to treat injured parties.

Once EMS arrives, they will take over and determine the course of action. If EMS determines that the injured party needs to be transported by ambulance or Life Flight, that decision is theirs and the Scouts have no financial responsibility for that decision.

Lost & Found: Please return lost and found items to the Camporee HQ. Items turned in or found at the end of Camporee will be brought to the June Roundtable. An email to the Camporee Chair may also help reunite things with their owner. Unclaimed items will be donated.

Electrical Service: There is no electrical power available at the Camporee site. If you use a CPAP or other device requiring electrical power, you need to bring battery power as needed to operate your device.



Rain Shelter: Units need to plan for and provide shelter from rain or other inclement weather in their camp site. During the field games Saturday, units should deploy canopies or pop-up shelters at their station area(s) as weather warrants (Sun, rain, etc.).

NEW: canopies must be staked or tethered to prevent them from going airborne. In 2025, we had several canopies go airborne, nearly hitting Scouts in the area and flattening (luckily unoccupied) tents.

Be prepared for different weather conditions. Participants need to have rain gear and appropriate footwear. Adults should be asking Scouts about why they are not wearing rain gear.

Cellphone Service: There is no (reliable) cellphone service at the Camporee site.

Staff Radios: Select Staff members will have radios for communication, including the Medic.

Camp Site: Staff will assign Units to their camp site. The area will be marked with stakes and survey ribbon. The amount of space provided for your unit will be based upon your registration numbers. Unit numbers will be written on the survey stakes or affixed card with an arrow indicating which side of the stake is your site. Please do not switch sites with other units as we will map your location and use that map to find your unit in an emergency or to direct Saturday arrivals to your site. Do not move stakes.

Staff members from your unit (Scouts and Adults) should camp with their unit unless they have made other arrangements prior to Camporee. Please plan for and provide space for their tents as you layout your camp.

Meals: **All unit participants are responsible for providing their own meals.** No food will be provided by Camporee Staff to the units.

Friday night dinner should be a sack meal.

Saturday lunch will be in the field. Units should plan for a sack lunch or trail food for patrols. They can carry it with them in a day pack or the unit can arrange a meeting place to hand off lunches. Units should remember that the adults working at the stations need lunch, too. There will be a short break for lunch, then back to the fun!

Arrow of Light Meals: Units may, at their discretion, invite their Arrow of Light guests to join them for lunch and /or dinner. Arrow of Light guests are asked not to arrive before 9 AM and depart after dinner.

Staff Meals: Meals will be provided for volunteer staff (Scouts and Adults). Staff should plan to dine with the rest of the staff at Headquarters. Staff should bring their own coffee mugs, mess kit / plates and eating utensils so we can avoid using paper plates, cups and plasticware. Any food-related special needs should be relayed to the Camporee staff Cook prior to Camporee by filling out a Special Needs form as part of the unit's registration.

Garbage/Trash: All units will need to provide garbage bags in their campsite. Each unit is to take its garbage out of camp at checkout. Pack it in - pack it out.

Hand Washing: Multiple handwashing stations will be provided within and/or adjacent to the Porta-Potties. **Please use water sparingly. In previous years, we ran out of hand-washing water.**

Hand sanitizer will be provided in each Porta-Potty.

Under no circumstances should hand-washing stations be used for dishwashing.

Trash bags will be provided for paper towel disposal. **Trash bags are for paper towels and not garbage from unit campsites.**

- Toilet Facilities:** Porta-Potties will be provided and located near the troop camp sites.
- Youth and Adult Toilets:** These are single user facilities so they can be used by Scouts and adults. Separate toilets will not be provided for Scouts and adults.
- Male and Female Toilets:** A proportional number of male and female Porta-Potties will be provided based upon registration numbers. The Porta-Potties will be signed “Male” and “Female”. Please have all members of your unit respect the designation.
- Under no circumstances should trash of any kind be placed into a Porta-Potty. Only toilet paper. Any other items need to be disposed of in a trash bag.**
- Water:** Units should bring drinking water with them for at least 24 hours. We will be providing one - 400-gallon water tank for refilling your water containers. This is a finite supply - when it is gone, it's gone. Units should plan menus with water conservation in mind.
- Hint:** If units bring 1-gallon of water per person, with the ability to refill those containers, each unit historically should have a sufficient amount of water for the weekend (2-gallons per person for the whole weekend). Units are encouraged to not rely on water resupply and should bring enough for their expected needs. Additional water may be needed depending upon the menu and cleaning needs. Please Be Prepared!
- Further, Scouts need to carry a water bottle (drinking water) with them on Saturday during activities and keep hydrated.
- Graywater:** Units will be permitted to dispose of wastewater from washing/rinsing dishes, washing hands, etc. which is known as GRAYWATER. Units should use **Biodegradable soap** for dishwashing. Prior to Camporee, units should discuss proper Grey-water disposal techniques in accordance with Leave No Trace practices.
- Prior to disposal, dishwater needs to be filtered to separate water and solids. Foodstuff that may have collected at the bottom of the washbasin is NOT defined as GRAY-WATER, nor is paper, glass, aluminum, steel wool, etc. no matter how much some may wish to consider this “biodegradable”. This stuff is **Garbage** and **Trash** and must be “carried out”.
- Remember, disposal of GRAYWATER is a privilege. Care should be taken to safely dispose of GRAYWATER in a field, away from the creek. Hint: a 1-gallon paint strainer and a #10 can make a good filter to separate water and solids.
- Otherwise, units can choose to pack out their GRAYWATER. A 5-gallon work bucket with a tight-fitting lid can permit you to take it home and dispose of it in a plumbing drain.
- Fire Safety:** Use of charcoal, lanterns, portable fire pits and stoves using propane may be used at Camporee in accordance with BSA policy. No gas fueled lanterns are allowed inside of a tent. Refer to the Guide to Safe Scouting for further information on the use of these fuels. Propane tanks are to have the valve closed and the fuel line depressurized or disconnected from the device when not in use.
- Fuel Storage:** The Unit Leadership will be responsible for ensuring that all fuel containers and propane tanks not attached to a cooking device or lantern are properly stored. Refer to the Guide to Safe Scouting for further information on storage and handling of fuels.
- Unit Campfires:** Wood-burning campfires are not permitted at Camporee within the individual unit's camp sites. Staff have planned a camp-wide campfire for Saturday night.

Propane Campfires: **Portable Propane Fire Pits:** Units planning to use a portable propane fueled fire pit must comply with the following:

- The burner pan must be elevated at least 12-inches above the ground.** The heat from the device must not scorch the grass or soil below the burner pan.
- A minimum of 5-feet of clearance to combustibles must be provided completely around the fire pit when lit or “hot” to the touch.
- The fire pit is not to be left unattended when lit or “hot” to the touch.
- The propane tank is to be disconnected from the fire pit when not in use and the fuel tank stored safely.

Cooking Fires: **Charcoal Cooking Fires:** Units planning to cook with **Dutch Ovens** or use charcoal as a cooking heat source must comply with the following:

- The charcoal container must keep the fire **at least 12-inches above the ground.** The heat from the charcoal must not scorch the grass or soil below the container.
- A fire protection system (fire buckets and an adequate back up water supply) and fire suppression tools (shovels) must be provided. A fire extinguisher (Type A,B, C) is recommended but is not required.
- An adequate number of fire cans filled with water for fire related emergencies. “Adequate” means one (1) 5-gallon bucket of water for each charcoal cooking location. (Creek water can be used for fire protection).
- The duty roster should identify the unit fire guard.
- The charcoal fire must always be attended, and appropriate water containers and fire shovels must be present.

NOTE: Unattended charcoal fires may be summarily extinguished! Further, the privilege of using charcoal fires may be revoked.

- Ash and partially burnt charcoal is not to be dumped onto the ground. Metal containers with water should be used to fully extinguish partially burnt charcoal and remove it from the Camporee site (**pack it out**).

Restricted Areas: There may be areas marked off as “Restricted” or “Out of Bounds” as they become necessary. Mowed areas are generally “In Bounds”.

There may be a minimal amount of **POISON OAK** around and about the Camporee site. Please advise Scouts, Arrow of Light/Webelos guests and adults so they can avoid it.

Overall, the only areas/things strictly “Off Limits” for the duration of the Camporee are:

- Beneke Creek.
- All water.
- All Wildlife.

The park staff has asked our event to minimize the activities in the grass fields to the mowed areas, Generally, all the un-mowed fields beyond the event areas are to be kept out of. There will be paths mowed for traveling to the campfire, etc. If you’re in the tall grass, you are “Out of Bounds”.

Flag Ceremonies: All units are expected to attend and participate in each of these events. These are critical opportunities for communication between the Camporee Staff and all units. Please be on time!

The Camporee SPL will do a role call for attendance. We love to hear Troop Yells during roll call! Units get points towards Top Troop for a unit yell.

Any unit may volunteer or be asked to perform a flag raising or lowering ceremony. If your unit would like to conduct a flag ceremony, inform the SPL. The SPL may require an audition or practice.

Campfire: The Camporee Campfire will be on Saturday evening. Units will assemble at the Parade Field and wait for a guide to guide them to the campfire site in silence. Participants are encouraged to bring a camp chair or ground cloth to sit on during campfire. If standing, you will be encouraged to stand near the back so as to not block the view for seated individuals.

The Campfire will be led by the youth Staff members. However, the patrols from the various units will provide the Campfire entertainment. During the Saturday activities, Patrols will have the opportunity to audition a skit or song at a station run by the Order of the Arrow Staff. Skits and songs need to be Scout appropriate. The Camporee Senior Patrol Leader will notify patrols of their selection into the Campfire program. If props are needed for skits or songs, they should be carried with the patrol to the campfire.

Patrols will earn points just for auditioning! They earn even more if selected for Campfire.

OA Callout: Scheduled into the Campfire activities will be the Order of the Arrow Callout Ceremony. In this ceremony, the Pacific Trail Chapter of the Order of the Arrow will briefly explain the Order of the Arrow and will announce this year's candidates, as elected by the youth of each unit.

Scouts Own: Sunday morning, staff will provide a short Scout's Own / Interfaith Service directly before closing flag ceremony. Unit Caplins or Caplin's Aids who wish to participate in the Scout's Own service should contact our Camporee Chairman.

Lost Person: In the event of a missing person at Camporee:

- First, recount all personnel, then identify specifically who is missing.
- Determine the last known location of the missing person.
- Send two runners to the Headquarters to notify Staff.
- Keep remaining unit personnel in camp until further notification.
- Let the Camporee Staff coordinate search and rescue operations.
- Staff may enlist adults from your unit to assist in the search and rescue operation.

Evacuation: In case of the chance that we need to evacuate the Camporee site, please refer to the following procedures:

- Make Staff aware of the situation.
- Please let the Staff be the ones who contact the ODF&W Rangers.
- Listen for the Emergency Siren from the Bull Horn.
- Unit Leaders should check and ensure that the unit roster on file at HQ is accurate and inclusive.
- Account for all unit personnel.
- Upon hearing the Siren, gather all unit personnel and move the unit to the parade field. Confirm that all drivers have their vehicle keys on their person.
- Recount for all personnel upon arrival at the parade field.
- Inform Staff of any missing personnel.
- Wait for instructions for the evacuation.

**Dutch Oven
Cook-off:**

Just for adults: A Dutch Over Cookoff is scheduled for Camporee. Adults who want to share the Joy of Dutch Oven Cooking with other should sign up at the registration table on Saturday. Adults compete for bragging rights only. Units do not get points towards Top Troop by participating in this activity.

Please refer to the information at the end of the Leader's Guide regarding the Cook-off.



Field Events:

The events offered at Camporee are up to the units attending. Troops are to create stations for Saturday. They need to provide all the equipment needed to run the station, including the adults to staff and run the station. Stations can be simple, testing Scout knowledge or skills like knot tying or compass skills (Trail to First Class skills) or more complex activities like archery or fire building. Stations could promote or demonstrate teamwork and youth leadership through fun activities – a game with a purpose.



We want all the stations to challenge the Scouts yet still have fun. Stations need to offer three levels of challenge. That may include teaching a skill then letting them try it for the first time. At the intermediate level, hints may be offered. At the advanced level, it should make older Scouts think a bit about how to meet the challenge. Events can use all manner of Scout skills. Patrols will need Teamwork.

Patrols need to demonstrate Scout Spirit as well as leadership.

The events at Camporee will be staffed by unit adults. Stations need to be set up and ready to go immediately after the morning flag ceremony. If unit adults are coming only for Saturday, they need to be checked in and ready to open the station by 9AM. Let the Camporee Staff know if you need to arrive early Friday to set up or haul gear across the bridge prior to 4PM when units start to arrive.

Stations need to comply with BSA Policies and the Guide to Safe Scouting.

Event Sign-up:

Units can sign up for a specific event at the **April Roundtable** or by **emailing the Camporee Program Staff**. Sign-ups will be on a first come basis so sign up early or have several in mind in case another unit beats you to it. Stations are encouraged to promote or require Scout Skills and teamwork.

Please email the Program Committee at pt.camporee.program@gmail.com

Changes to Patrol Competition

The patrol competition now lasts 5 hours instead of 6 hours as in previous years. This will make it more challenging to get to all the stations. The tomahawk station has been added and qualification for the Hawk-off takes place during the patrol's visit to the range.

Troop Skill Competition

Each Troop will form a team of a minimum of 5 scouts and a maximum of 10 scouts. one team per troop. Troops with fewer than 5 scouts that wish to participate should talk to the program director.

Each team will participate in 10 stations and receive a score of 1-100 points per station for a total of 10-1000 points. This score will count for 50% towards the Top Troop award

At each station, one scout from the team will attempt the skill challenge and receive a score for the troop.

Stations can be completed in any order except Tomahawks, which will be the first station for all troops. Stations should take about 10 minutes to complete and total time available will be 150 minutes (2-1/2 hours). Some waiting will work with the schedule, but teams should budget their time. The entire team does not need to be at a station, but there is only one scorecard.

The troop score card will be given to Senior Patrol Leader who at their discretion may delegate responsibility to another scout.



Each scout on the team must participate in one station and can participate in up to two stations. Troops can decide which scout will attempt each station. Scouts may bring and use the 10 essentials at any station. Other materials needed for the activity will be provided. **Hint: every scout should bring the 10 essentials.**

All of the stations will be available for non-competing scouts (except tomahawks), but priority will be given to competitors.

Tomahawk Hawk-Off

New this year will be a tomahawk station. Scouts that stick three tomahawks from a single round will qualify for the Hawk-Off. The Hawk-off will start after troop v. troop teams have all taken their turns (by approximately 3 pm).

It is possible for a scout to throw for their troop and then stay and compete in the Hawk-off. However, the other stations for the troop v. troop event take place at the same time as the Hawk-off.

Events for the Troop Competition (subject to change until April 16th)

1. Tomahawks
2. Fast Compass
3. Golf chipping
4. Signs, signals and codes
5. Log Drag
6. Bow Saw
7. Disk golf
8. Stone toss
9. Trivia
10. Fire building

Event Details

These are details for Troop v. Troop event. Troops earn a maximum of 1000 points. Note that Patrol v. Patrol events may be slightly different since there will be more than one participant.

Tomahawks

Scout throws 2 flights of 3 hawks. 16 points per stuck Hawk. 1 point for attempting. 3 bonus points for sticking all 6 hawks; 100 points maximum.

Fast Compass

Lettered Stakes are arranged in 50ft radius circle. A Scout is given a card with a starting location and 5 bearings. From the starting stake, the Scout takes a bearing, moves to the stake nearest that bearing and writes down the letter. The Scout takes next bearing, goes to that stake, records the letter, takes next bearing, etc. The Scout will end up with a six-letter word. Each card is different.

Scoring 10 points per correct letter. 10 points for using compass brought by Scout. Since the first letter is given (no bearing needed), minimum score is 10 points, 20 points if compass is brought. Up to 30 points for time. 100 points maximum.

Extra compasses will be available at station, but the maximum score is only 90 points if used. Hint: **Bring your compass!**

Golf Chipping

A Scout gets a golf club and chips a ball into a ring on the ground. 6 balls and 3 rings. Each ring scores 27 points for each ring with a ball, 6 points for each unused ball, 1 point for trying. Only the first ball in a ring counts. Scout must make 3 attempts minimum. Rings will be different distances from chipping line. Maximum score 1 ball in each of 3 rings (81 points), 3 unused balls (18 points), 1 point for trying. 100 points maximum.

Signs, Signals & Codes

Scouts will get a code or cipher and will need to decipher it. Timed with additional penalties for mistakes. 100 points maximum.

Log Drag

Scout will get a rope and a log. Scout needs tie a timber hitch to the log and a bowline on the other end. Scout puts bowline around waist and drags the log a fixed distance.

Timed event. Penalty points for not using timber hitch and bowline. Log will be small enough that a younger scout can drag it. This is knot tying challenge not a strength challenge. 100 points maximum.

Bow Saw

Scout will be given a bow saw and needs to cut a round off a log that is secured in an elevated log holder (no issue with the ground while cutting).

Timed event. This is physical strength/ endurance challenge though knowing proper cutting technique helps. 100 points maximum.

Stone Toss

Scout is given 6 balls to throw at 3 bottles on posts.

Scoring: 27 points per bottle knocked down, 6 points per unused ball, 1 point for tying. Not a timed event. If a scout figures out some way to knock off more than 1 bottle with a single ball, the maximum score is still 100 points. Scout must make 3 attempts minimum unless they knock off all 3 bottles in less than 3 attempts.

Disk Golf Throw

Scout gets 6 disks to throw at disk golf hole from 3 distances.

Scoring: 27 points per disk in hole, 6 points per unused disk, 1 point for trying. Scout must make 3 attempts minimum. 100 points maximum.

Trivia

9 questions, 11 points per question. Two questions will be thematic and the other eight questions will Scout'ish. 1 point for trying. 100 points maximum.

Fire building

Challenge: Build a fire to burn through a string. This is a Timed event 100 points maximum.

Ignition sources from 10 essentials are "free". Using one supplied at station reduces score.

Patrol Size:

The ideal patrol size is eight (8) members. Many activities require a minimum of 4 Scouts. If smaller than 6, it could make an event more challenging. At the Unit's discretion, Scouts can be moved from one patrol to another, or two small patrols can be combined but this could impact leadership and teamwork unless they have worked together in the past.

Arrow of Light Scouts should not be added to Scout BSA patrols. Not all stations will be age appropriate for these younger Scouts and it may put a patrol at a disadvantage at many stations.

Patrol Flag:

Each patrol needs to have a patrol flag. Each Patrol should carry their flag on Saturday during the events. There will be a station specifically to see the flag and hear the patrol yell. Points will be awarded for visual appearance, creativity, how well it represents the patrol name and demonstrate Scout Spirit (Troop number, inclusion of fleur-de-lis, etc.).

Patrol Yell:

Likewise, the patrol yell will gain the patrol additional points.

Patrol Training: All members of the patrol are expected to have a **Totin' Chip** and **Fireman Chit** so that they can handle knives, axes, saws and fire.

All members of the patrol are encouraged to carry the **10-Essentials** during Camporee. Many will be useful or necessary for various stations. If they don't have them, they may not be able to compete – it's hard to shoot a compass bearing without a compass (and that one on your cellphone won't work here without cell coverage).

Troop Gateway: Each unit should have an entry gateway to their campsite. The gateway should not block or restrict entry into the site. The gateway should include the unit identification number and may include US and unit flag. Do not dig post holes, etc. while constructing your gateway. Points awarded as part of campsite inspection for top troop award.

NEW: Due to safety concerns, gateways are limited to 12 feet in height.

Campsite

Inspection: The Criterial for the campsite inspection, gateway judging, is included in this packet.

NEW

Canopies and Dining Shelters must be staked to the ground to avoid going airborne.

Units that do not stake their canopies will have a deduction from their campsite score.

Patches:

What would Camporee be without a patch? Each Scout attending Scout, Arrow of Light/ Webelos and adults will receive a Camporee Patch at the end of the Camporee. Patches will be given to the Unit Leader at Check Out who will distribute them.

Additional patches may be available at the end of Camporee for purchase.

Unit Awards: Each participating unit will receive a ribbon for their unit flag. In addition, Troops will compete for the Top Troop Award, earning a plaque and special ribbon for their unit flag.

Patrol Awards: Patrols will compete for a 1st, 2nd or 3rd place award. Patrols will compete at one of three levels. 1st, 2nd or 3rd place awards will be presented for each of the three levels.

Service Projects: None are scheduled for this year's Camporee.

Trading Post: There will not be a Trading Post at Camporee this year.



Pacific Trail District

CAMPOREE ROSTER

SCOUTMASTER _____ TROOP # _____

Primary Contact Person: _____ Cell #: _____

Secondary Contact Person: _____ Cell #: _____

NUMBER OF SCOUTS: _____ Number of ADULTS: _____ Number of Webelos: _____

ADULTS ATTENDING

Name	Attending: Full Event	Saturday Only	Wilderness First Aid Trained
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
_____	M / F <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

SCOUTS ATTENDING

Patrol Name: _____ M / F Please circle Male or Female

Scout Names: _____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

CAMPOREE ROSTER

SCOUTMASTER _____ TROOP # _____

SCOUTS ATTENDING

Patrol Name: _____ M / F Please circle Male or Female

Scout Names: _____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

Patrol Name: _____ M / F

Scout Names: _____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

_____ M / F

Make additional copies of this page for additional patrols / Scouts

Pacific Trail District

2026 CAMPOREE

May 1-3, 2026
Event Schedule (Tentative)

Friday, May 1

4:00PM	Arrival, Check-in, Campsite Set-up, Set-up Stations
8:45PM	Bridge Closes
9:00PM	SPL/SM Meeting at HQ
9:30PM	Camporee Staff Meeting
11:00PM	Taps

Saturday, May 2

7:00AM	Reveille, Start Breakfast, Set-up Stations
7:30AM	Staff Meeting - Breakfast
8:30AM	Camporee Assembly – Morning Flag Ceremony
9:00AM	Field Games Begin
Noon	Lunch Break – eat in field
12:30PM	Field Games Resume
2:30PM	Regular Stations Close, Troop Games Stations Open, Troop Games begin
3:00PM	Hawk-off, Leader Dutch Oven Cook-off begins
5:00PM	All activity stations close, Patrol score cards due at HQ. Dinner Camporee Staff Meeting - Dinner
5:00PM	Bridge Opens for Early Departures
6:00PM	Dutch Oven entries due at HQ
7:15PM	Bridge Closes for night
7:30PM	Camporee Assembly, Awards Ceremony, Evening Flag Ceremony
8:15PM	Gather and Travel to Campfire
8:30PM	Campfire and OA Callout
10:00PM	Troop time
10:00PM	Camporee Staff Meeting
11:00PM	Taps

Sunday, May 3

7:00AM	Reveille, Start Breakfast
8:30AM	Morning Flag Ceremony - Scout's Own Service
9:00AM	Unit Awards, Closing Flag Ceremony
10:00 AM	Pack up, Clean-up, Checkout Inspections
10:00 AM	Bridge Opens for departing trailers
10:00AM	Checkout table opens
Noon	Camporee Staff Meeting. HQ Pack-up
	Departure – have a safe trip home!

Updated: April 8, 2026. This Schedule is subject to change up until the start of Camporee.

Program:

Camporee Stations are selected, prepared, and run by the unit adult leaders and parent volunteers. To date, we have units committing to do the following activities.

Proposed Stations for Saturday:

1. Archery
2. Tomahawks
3. Patrol Yell, Flag
4. Campfire skit/Song Auditions
5. Fast Compass
6. Golf chipping
7. Signs, signals and codes
8. Log Drag
9. Bow Saw
10. Disk golf
11. Stone toss
12. Trivia
13. Fire building
- 14.
- 15.
- 16.
- 17.
- 18.
- 19.
- 20.
- 21.
- 22.
- 23.
- 24.
- 25.
- 26.
- 27.
- 28.
- 29.

NOTE: Additional Stations may be added up to the day of the Camporee. These “write-in” stations will be announced at Saturday morning Flag.

NOTE: Staff may recruit stray adults in camp to run stations such as Patrol Flag and Yell judging. Willing adults can volunteer to avoid being voluntold.

Patrol Flag Judging Criteria

Unit Number: _____

Patrol Name: _____

All Patrols need to carry their Patrol Flag with them during Saturday events. In addition, Patrols need to introduce themselves at each station and should do a Patrol Yell or Cheer at each station.

Patrol Flag and Patrol Yell judging is a station that Patrols may visit to show off their Flag and Scout Spirit.

Judging Criteria are as follows:

Judging Item	Points Available	Points Earned
Visual Appearance	25	
Creativity	25	
Represents the Patrol Name well	25	
Incorporates the unit number, Patrol Name, Shows Scouting Spirit, etc.	25	
	100 Maximum	

Patrols earn points towards their patrol total just like any other station.

The Patrol and the Patrol Method is a key principle of Scouting. The Scouts form their patrol, name their patrol, and create an identity as a patrol. They show Scout Spirit by creating a patrol flag and yell and at Camporee, they need to express their creativity and pride in their patrol by presenting their flag and yell throughout the day and weekend.

Top Troop Scoring Summary

Campsite Inspection	500 points maximum
Gateway	200 Points maximum
Hosing a station or two	200 Points maximum
On time to Flag, Troop Yell	100 Points maximum
Troop V. Troop Stations	<u>1,000 Points maximum</u>
Total 2,000 Points maximum	

Troop Campsite Inspection Criteria

This is a Troop activity with points awarded for the overall performance of the unit. Points earned will count towards the ***Top Troop Award***.

On Saturday morning, campsites will be reviewed. The criteria will be based upon the organization, camp improvements, cleanliness, safety considerations and compliance with Camporee “rules” and Leave No Trace Principles.

The unit number should be visibly posted. Both the unit flag and American flag should be present. The unit identification and flags can be incorporated into the campsite gateway.

A “plan” or diagram of the campsite should be prepared and posted indicating where each patrol’s tents and cooking areas are located (or the central kitchen should troops choose to cook meals as a unit). In addition, the “adult” area should be identified. The map should be placed on a clipboard and posted in an obvious place.

1) It may be customary for an adult to be in camp while the stations are open to “keep an eye on the place”. Staff asks that if this is your units custom, that they leave camp during the judging so as to not interfere with the judges. If they remain in camp during the site visit and interact with the judges, a points deduction will result.

2) The inspection team will not look inside the tents. However, they will look for personal gear spilling out of tents and tents with their doors not zipped closed.

Items identified on the ***Campsite Scoring Sheet*** need to be obvious to the inspection team and points can be awarded. If not obvious, signage is encouraged so they are not missed. Points will only be awarded for things that are seen or evident.

2026 Camporee

Pacific Trail District

May 1-3, 2026

Troop Campsite Inspection Scoring Sheet

Troop: _____

	Possible Points	Points Earned
Campsite:		
Campsite layout and organization (Jamboree Style, neat and orderly)	25	
Map/Diagram of the campsite posted clearly showing each patrol, adult areas	20	
Campsite neat and orderly (clean of garbage =10, Neat=10, Safe=10)	30	
Unit First Aid Kit clearly visible and marked as First Aid Kit or by red cross.	20	
US flag and Unit Flag displayed in camp. Can be part of Gateway.	20	
Campsite Camp gadget (10 pts + 5 points for each correct lashing; three "worst" graded.	25	
No Scouts or Adults in Camp during Inspection (1) see notes above.	50	
Subtotal:	190	
Kitchen / Meal Prep Areas:		
Patrol Duty Roster Posted	20	
Patrol Menu Posted	20	
Cooking area clean and organized. Pots, pans, and utensils stored or drying in an organized neat manner. No dirty dishes left out.	30	
Fire Safety (Fire water buckets (5 gal) and/or Type A, B, C Fire Extinguisher in kitchen area (one per kitchen), raised charcoal and firepits, as applicable. NOTE: Water is required for charcoal. If only using gas, either water or a fire extinguisher will satisfy this requirement.	25	
Shovels, metal bucket for charcoal, or other fire safety tools, as applicable.		
Propane tanks "off" and line depressurized or disconnected from stove, lantern	20	
Food stored properly (Nothing left out - latched food boxes and/or coolers)	25	
Area free of garbage. Garbage bag secured.	20	
Subtotal	160	
Sanitation:		
Water bottles / containers stored with lids on.	10	
Garbage container (bag) available and in proper use.	15	
Hand washing station and/or hand sanitizer present.	15	
Dishwashing station evident (three pot method) in use (patrol or unit).	30	
Evidence of proper Grey-Water storage or filtration and disposal.	30	
Subtotal	100	

Continued on next page.

Continued

Personal Equipment:		
Tents properly set-up, ground cloth properly installed.	15	
Tents secured with doors zipped closed and water-tight (See note (2) above).	10	
Personal gear (boots, clothing, coats, etc.) inside tents or out of weather, neatly stored under rainfly.	10	
Evidence of Leave No Trace Practices (no trenching, no holes dug, etc.).	15	
Subtotal	50	

Deduction: Dining Canopies not staked to avoid going airborne

Penalty	-100	
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Total	500	
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Campsite Gateway

See Gateway Scoring Criteria below	200	
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Judges Comments for future Improvement

Additional Troop Activity Scoring Sheet

Saturday Station Hosting

Unit planned and manned a station	100	
Unit planned and/or manned a second or station	100	

Unit attendance at Flag / Showing Scout Spirit

Unit was present and on-time for Saturday Morning Flag	25	
Unit was present and on-time for Saturday Evening Flag	25	
Unit Scouts provided yell / cheer at assembly roll call (AM)	25	
Unit Scouts provided yell / cheer at assembly roll call (PM)	25	

Gateway Judging

All units are encouraged to provide a Gateway or entrance to their campsite.

Judging Criteria are as follows:

Judging Item	Possible Points	Points Earned
Identifies the unit	20	
Uses proper lashing	40	
Does not disturb the ground	10	
Does not block access to the campsite	20	
Does not create a tripping hazard (ropes / guy wires)	20	
Creativity & Overall Impression	60	
Communicates the Theme	30	
Total Points Available:	200 Maximum	

Gateway not to exceed 12 feet in overall height.

Units need to bring all materials needed to construct their gateway with them. No scavenging of materials is allowed at the Camporee site.

Troops earn points towards the ***Top Troop Award***.

Dutch Oven Cook-Off

The purpose of this event is to learn, share, socialize, **have fun**, promote the use of Dutch Oven cooking and to enjoy cooking and eating Dutch Oven Recipes. This activity is for adult leaders only.

It is not recommended to plan to use your Dutch Oven entry for your campsite dinner. In addition to the judges sampling your creation, other entrants may want to sample it also.

The recipe is to be a dessert.

Participants:

All entries are individual. One entry per person. Multiple entries per troop are allowed if they are different individuals. No Troop points are awarded, only individual glory.

The head chef (entrant) must be an adult leader. It is permissible to have adult or youth sous chefs help with the prep/cooking. This is a great teaching opportunity.

Recipes:

So that we can all learn from each other, entrants must provide a written copy of their recipe at turn-in.

(Top Secret recipes should be saved for different competitions).

1. Please spell out the amounts of each ingredient.
2. Specify can size and brand names.
3. Be specific about the ingredients. Assume the reader is a novice cook and will need every step explained.

Participants are expected to provide:

1. Potable water
2. Means of hauling their entry from their camp to HQ for judging.
3. All utensils, racks, pans, lid lifters, charcoal tower and of course, the Dutch Oven.
4. All food and ingredients for their recipe.
5. Means to keep their fire off of the ground in accordance with Camporee fire rules
6. Charcoal and lighting methods.

Health Considerations:

Participants are expected to follow the kitchen and food safety rules (see Scout Handbook) of clean, separate, chill and cook.

Hand washing and proper sanitation procedures are to be observed.

Cooking Rules:

No pre-cooked ingredients are to be used. Canned/boxed ingredients are permitted.

No "adult beverages" are to be used in the recipe Camporee being a Scouting event.

Entrants must provide a written copy of their recipe at the time of judging.

Only entries presented at HQ at the time scheduled will be considered.

Timetable

Entrants may start to cook at 3PM.

(Entrance must not detract from stations being run for the benefit of Scouts. Unit stations must remain open).

Judging will begin at 6PM at the HQ.

Entrants are to transport their Dutch Oven to the judging area at HQ and arrive ready for judging at 6PM including having a written recipe.

Judging

The Camporee Staff will provide paper bowls and plastic spoons.

The entrant needs to provide serving spoons, lid lifters, etc. as needed to dish up their creation.

The judging will be by the Camporee Staff and may include youth and adult members.

Judging Criteria:

Judges will rate the food on overall taste, texture, uniqueness, and simplicity or complexity of the recipe.

Deductions for arriving late for judging, use of pre-cooked ingredients, poor sportsmanship, etc. will be made.

Presentation: Entrants should introduce themselves and provide their unit number. Entrants will need to present their recipe to the judges. A description of the dish, how it was prepared, any special considerations, means or methods used, etc

Entries created while violating Camporee Fire Safety Rules will be disqualified.

Awards

Awards will be provided for 1st, 2nd and 3rd place.

Awards will be presented at Saturday's closing flag ceremony before campfire.

Participation (or not) in the Dutch-Over Cook-off does not affect top troop award

A few Notes and Reminders:

Please review the information found in the Leader's Guide for critical details about Camporee, arrival, etc. The Guide is available on the CPCBSA website under Districts; we are District 2: Pacific Trail. (<https://scoutingevent.com/492-pacifictrailcamporee>)

A copy of the Leader's Guide is being emailed to all registered unit leaders. Please print them off as needed and share them with the PLC and unit Adults.

A few items worth saying again or things not previously said:

Water: Remember that this is a dry site and potable water needs to be brought in. We will have 400-gallons of water on-site via a trailer for refilling unit water containers. However, when this is gone, it is gone so plan accordingly. (This is less than one gallon per attendee).

The water trailer will be located adjacent to HQ. is not for dishwashing, handwashing, etc. It is for refilling water containers and water bottles

Creek water can be used for fire protection. The Creek is otherwise out of bounds.

Camp Chairs: For your comfort and the comfort of your Scouts, camp chairs should be brought to Camporee. There is no seating in the Campfire area so chairs or tarps/blankets are encouraged. The troop camp sites do not have picnic tables or benches so a chair in camp may be appreciated.

Uniforms:

Units should arrive at Camporee and depart in their Field Uniform. A Field Uniform is expected at all Flag Ceremonies., morning and evening.

At other times, Scouts and Adults may wear Class B uniforms (a Scout t-shirt (troop, summer camp, etc.) or other Scout shirt) with Scout uniform pants.

Webelos Scouts should be in uniform, which may include jeans, as is their unit's custom.

Plan for the weather: Rain gear and sturdy (waterproof) boots will be appreciated. We are 30 miles from the coast so the weather may be cooler and damper than home. Although it could be 80-degrees and sunny, it could be 50 degrees and rainy. Rain or shine, Camporee goes on!

In 2024, we had a bit of rain throughout the day Saturday and a lot of youth were wet and cold. Most of them were not wearing waterproof boots (we saw a lot of nylon athletic shoes), no rain gear, coats, hats, etc. Unit leaders should make sure that their Scouts are dressed for the weather or are carrying it with them in a daypack before coming to Saturday morning flag.

The number one reason to visit the medic Saturday was “I’m cold”. After an assessment, the medic generally “prescribed” going back to camp and putting on dry clothing.

Being cold and/or wet can lead to serious medical problems. Prevention should be on everyone’s mind. Encourage Scouts that you see that are wet or cold to put on dry clothing, etc.

Bring shelter for your campsite and your activity station area Saturday. Provide the opportunity to get out of the rain (or sun).

Lunch on Saturday:

The Schedule provides one-hour for lunch. This does not provide time to return to camp for a hot meal and units / patrols need to plan a lunch (sack lunch) in the field.

Troops should make sure that the adults at their station are fed.

Open to all Districts in CPC!

Saturday, May 2 through Sunday, May 3, 2026

Introduction to Outdoor Leadership Skills (IOLS)

Introduction to Outdoor Leadership Skills is a hands-on skills training course taught outdoors, where Scouting happens, and is designed to help you gain knowledge of basic camp skills. It is designed to provide Adult Scouters with the confidence to take youth into the outdoors. Instructors will help you learn how to set up camp, cook, and work with knives and axes. You'll also learn about ropes, map reading and compass skills, hiking and packing techniques, outdoor ethics, and many other topics.

Times:

Check-in begins Saturday, May 2, from 7:30 AM to 8:30 AM. The course begins at 9:00 AM

Friday night, May 1, arrival is optional. Participants can arrive Saturday morning before check-in

The course runs until Sunday, May 3, at 10:00 AM.

Location:

Pacific Trail Camporee
Beneke Creek, Jewell Meadows Wildlife Area
79878 Hwy 202, Seaside, OR

GPS Coordinates: 45° 57' 39" N, 123° 30' 05" W.

The address takes you to the Elk viewing area, NOT the Camporee location. Please follow the map found in the FAQ document and look for Camporee signs directing you to the site.

Cost:

If you attend only the IOLS course, the fee is \$30.00 until registration closes on Monday, April 27.

- **Participants will Camp with the IOLS participants / Camporee Staff.**
- **Participants will be dining with the Staff Saturday breakfast, dinner, and Sunday Breakfast.**

If registered with your unit attending Camporee, pay the Camporee attendance fee; there is no additional fee for the course.

- **Participants will tent camp with their unit.**
- **Participants will dine with their units on Saturday breakfast, dinner, and Sunday Breakfast.**

The course is limited to 24 participants. No walk-ons or onsite registration will be permitted.

Refund Policy:

All reservations are non-refundable.

Important!

Please see FAQ's and contact information on the registration page.

Registration Closes: April 27, 2026 11:59 PM