Cascadia / Timberline Camporee

Back to the Wild Wild West, a time traveling adventure

MAY 2-4, BUTTE CREEK SCOUT RANCH

LEADER GUIDE

LAST UPDATE VERSION 1 - 3/13/2025

Cascadia/Timberline Camporee 2025 Leader's Guide

Butte Creek Scout Ranch May 2nd - 4th

The Camporee Leader's Guide provides information to address questions regarding the event. The guide includes information on:

- Preparation Information
- Camping Details
- General Information
- Health & Safety
- Check-In and Check-Out Procedures
- Events Competition and Just for Fun

We are always looking for volunteers to help make Camporee run smoothly and for units to sponsor events. Without these individual and unit volunteers Camporee could not happen. If you are interested in helping to serve in any capacity at all, please sign up as staff on the Camporee registration site and send an email to Sue Papworth at mspapworth@frontier.com.

Preparation Information

Introduction

Yeehaw! Scouts of the Timberline and Cascadia Districts, get ready to travel "Back to the Wild, Wild West" for an action-packed Time Traveling Adventure at this year's Scout Camporee! Step into the boots of pioneers, outlaws, and sheriffs as you test your skills in exciting Wild West-themed challenges, team up for frontier-style competitions, and experience the thrill of scouting in a whole new way. So dust off your cowboy hats, grab your time machines (and your camping gear), and join us for an unforgettable weekend of scouting, history, and adventure! Will you survive the Wild West? There's only one way to find out—see you at Camporee!

Units should prepare for the Camporee by practicing Scouting fundamentals – knots and lashings, first aid, proper camping techniques, and skills that a Scout learns on the Trail to First Class. There are a series of events planned to test your patrol's scout skills and teamwork. Some activities will be scored, and some will be just for fun.

Location and Date

- Butte Creek Scout Ranch 13462 S Butte Creek Rd Scotts Mills, OR 97375
- Fri May 2nd thru Sunday May 4th.
- Check-in and registration will begin at 5:00pm Friday
- Check-out complete by 11:30 am Sunday

Attendance

Camporee is open to all registered Scouts in Scouting America Troops and Venturer units. Siblings of Scouts, and other Scout-aged youth who are not Scouting America members may not attend this event. There are no restrictions on adults who come to visit for part of the day, so long as troops follow all youth protection policies regarding adult supervision, and they register, check-in, and check-out with Camporee Headquarters.

Registration and Costs

Registration information is available on the council Black Pug website: https://scoutingevent.com/492-97097-227948. Registration costs are \$10.00 per person through Friday, April 11th. From Saturday, April 12th through Friday, April 18th the cost goes up to \$20.00.

Registration will close as of Saturday, April 19th so the Camporee staff has time to prepare campsites, score cards, ribbons and all things Camporee.

Once registration is submitted on Black Pug, there will not be refunds.

Camporee Schedule

The Schedule is available on the registration site.

Arrivals and Departures

Anyone arriving at or departing from Camporee, at any time during the weekend, must sign in and out at Camporee HQ. Staff needs to be aware of any changes in attendance for all adults and youth in the event of an emergency.

Parking

Parking will be allowed in designated areas only. Parking passes will be issued for all vehicles. No RV's (motorhomes, trailers, or campers) are allowed. Please carpool to conserve parking.

CAMPING DETAILS

Campsites

Campsites will be pre-assigned by the staff based on pre-registration numbers. Campsites will consist of 50 ft x 50 ft slots for every 15 people (youth and adults) in the unit. Maps of the campsites will be available upon check-in and at the registration site.

Unit Campfires

Unit campfires will be allowed if a fire ban is not in effect. Unit campfires must use above-ground, leave-no-trace fire pits. Axe yards need to be set up only in the unit space if needed.

Cooking

Scouts do their own patrol cooking in their campsite. It is up to the individual units to bring their own cooking and cleaning equipment. It is strongly suggested that Camporee schedule time constraints should be kept in mind when planning meals. Time for cooking and cleaning must be at a minimum for patrols to participate in all the activities. Consider having a quick, no-cook or pre-cooked lunch on Saturday.

Water

Water spigots are available at kybos and other designated sites. No dishwashing is allowed at the handwashing stations. Bring water jugs and remember to conserve.

Gray Water

There is no disposal station for Gray water. Please encourage your scouts to practice Leave No Trace and use as little water as possible for clean-up. Please strain your gray water before broadcasting into the bushes.

Sanitation and Bathrooms

The shower house on main street and kybos in the activity field will be available throughout the event.

It is a good idea to bring a few spare rolls of toilet paper with your unit and have campers take one with them to the toilets, just in case.

Trash

Pack it in – pack it out! Please bring sealable garbage bags for disposal of your trash and garbage. All units must remove their own trash on Sunday. Please be considerate of our venue and leave your area cleaner than when you arrived.

Flags

US and Unit Flags are to remain as part of your campsite entrance. Patrols are to bring a patrol flag and cheer aligned with their patrol name to morning flag and Saturday activities. Do not bring any flags to the evening flag ceremony as we will be transitioning immediately into the campfire.

Respecting Other Units' Sites

Everyone should respect other units' campsites. Please do not cross through another unit's site, instead go around. Show others the level of courtesy you would like shown to you.

Quiet Hours

All activities will be subject to quiet hours and lights out from 11:00 pm till 7:00 am each day. Leaders in each unit are responsible for enforcing these hours. A Scout is Courteous. After taps, every Scout is expected to be in his/her tent and quiet at that time. If you must move about in your own area after taps, do it quietly so that others are not disturbed. Roaming about the campgrounds or other campsites will not be tolerated

GENERAL INFORMATION

Mandatory Leader Meeting Friday Night

After check-in, each unit will be expected to set up their campsite. At 9:00 PM there will be a mandatory leader meeting for Scoutmasters and Senior Patrol Leaders at Camporee HQ. A cracker barrel will be provided for the participants at the meeting. Staff will answer any and all

Cascadia/Timberline Camporee 2025 Leader's Guide

Butte Creek Scout Ranch May 2nd - 4th

questions and resolve issues. If additional staffing assistance is required, units may be asked to volunteer.

Note: All youth and adult leaders are asked to bring their own cup, plate, spoon, etc. to the Cracker Barrel. Our goal is to limit all unnecessary use of paper products.

OA Cracker Barrel

Saturday night's cracker barrel is in conjunction with the OA callout and is open to all Order of the Arrow members, as well as all Scoutmasters and Senior Patrol Leaders.

Camporee Staff

The Camporee is staffed by district volunteers. Youth participating on staff represents a learning opportunity for them. Please be considerate and cooperate when it is necessary for a staff member to take action or make a decision.

Our goal is to make Camporee as much fun as possible for all participants. If there are any youth or adults who would like to assist with the planning and staffing for either this or future Camporees, please contact us, as fresh ideas are always welcome for these events. Call or email anyone on the District Committee to share your ideas, time, or talent.

Camporee Evaluations

Each unit is asked to turn in a completed youth evaluation and a completed adult evaluation form upon check-out on Sunday. These evaluations are essential for us to improve the event year after year. If you feel some major changes need to be made to Camporee or if you want to praise a specific staff member, please include it in your evaluation.

Camporee HQ

Staff dining, Staff city, and Headquarters (HQ) will be located at the dining hall. Headquarters will be staffed from 8:00 am to 10:00pm. If you need to find a staff member outside of these hours, come to staff city.

Lost and Found

Items found are to be turned in at Camporee HQ. Lost items may be claimed at the Camporee HQ. Items not claimed by the conclusion of Camporee on Sunday will be sent to the Beaverton Scout Office. (Hint: Label your belongings!)

Uniform and Dress Code

All youth and adults must be in field uniform upon arrival, at the Interfaith Service, at Flag Ceremonies, and during the Campfire Program. Uniform inspections will be conducted immediately after the Saturday morning flag by staff.

During the day on Saturday, during activity time, youth and adults may dress in either field uniform, activity uniforms, theme attire or a mixture of any of these. Theme attire is highly encouraged during Saturday activities and events.

Order of the Arrow

The Order of the Arrow will be holding a Call-Out ceremony on Saturday evening following the general campfire. This is a public recognition ceremony to announce those who have been selected as candidates for the Order of the Arrow by their fellow peers.

Special Accommodations

Arrangement for individuals with special needs must be made with the Camporee Chairman prior to Camporee.

Camporee Management

Principal Camporee Staff members are listed on the following page. Please remember when contacting these individuals that they are all volunteers, just like you.

Position	Name	Phone	Email
Camporee Chair	Sue Papworth	(503) 720-2816	mspapworth@frontier.com
District Executive, Cascadia	Joe McCleary	(503) 225-5738	Joseph.McCleary@scouting.org
District Executive, Timberline	Brian Morrissey	(503) 225-5741	brian.morrissey2@scouting.org

Discipline

Leaders will be responsible for the supervision of their units and will be held accountable for behavior. Adult leaders, who are not staffing events or monitoring unit campsites, are encouraged to watch the event but should not be coaching or guiding youth during competitions.

HEALTH & SAFETY

First Aid & Medical Facilities

Review any acute medical conditions with the medical staff upon arrival during the health screening process.

Minor first aid needs are the responsibility of the unit. All accidents must be reported to the camp medic regardless of severity.

Our medic will also want to know if there are any doctors in your group.

Medical Forms & Medications

Units must bring two copies of Scouting America medical form Part A & B for every youth and adult attending Camporee. Each participant will provide their medical information on check in. That form will be kept with the medical staff and returned when the unit departs. Unit Leadership will keep another copy at the unit campsite.

Medications MUST be kept in a secure locked box or in a unit leader's car.

Check-In & Check-out procedures

Before Arrival:

- Confirm registration for all participants Please make your Camporee payments
 Print Unit Roster The roster from the Black Pug registration site will need to be turned in when checking in.
 Health Screening Participants will need their copy of the Annual Health and Medical
- Health Screening Participants will need their copy of the Annual Health and Medical record to go over with the medical screening team. These copies will be kept by medical staff and returned on Sunday. Units should also have their own copy.

Arrival:

Time – Scouting units may arrive starting by 5:00 PM. Units need to be in camp by 8:30
so their leaders can attend the 9:00 leaders meeting.
Parking – Cars will need to remain in designated lots.
Check-in & campsite assignment - All participants must come to HQ with their roster
and med forms for review and campsite assignment.
Gear Drop-off - Once medical screening has been completed and the units checked in,
they may use one unit vehicle at a time to drive to their campsite to unload gear.

Departure:

- □ **Time** Check-out will begin after Sunday morning awards
- □ **Evaluation Forms** Complete both youth and adult forms to ensure Camporee can be improved upon year after year.
- □ **Final Campsite Inspection** Send your Scoutmaster/Advisor and Senior Patrol Leader/President to Camporee HQ with completed Camporee evaluation forms to request campsite inspection.
- □ **Camporee Patches** Upon completion of check-out, your unit will receive patches for all registered participants (youth and adults) and their medical forms.

EVENTS - COMPETITION AND JUST FOR FUN

The Camporee staff and planning committee have been thinking of new ideas and considering what has worked well in the past and what has not. This section is going to provide a sample of the activities and scoring information. The Camporee team is actively recruiting units to staff events and more details will be available in version 2 of this document.

ALL PARTICIPANT SERVICE PROJECT

To offset the venue costs, all Camporee participants (Youth and Adults) will be expected to participate in 1 hour of service work. The project will take place on Saturday afternoon. Project details will be available in version 2 of this document.

PATROL COMPETITION

Uniform Inspection

Uniform Inspection will be conducted immediately after flag on Saturday morning for all patrols. Each Scout and Venturer must be in complete field uniform (Class A) for the inspection. After the uniform inspection is complete, patrols can choose to change into other appropriate scout or western themed attire.

Inspection details will be available in version 2 of this document.

Scored Skill Events

There will be morning skills competitions. Patrols will receive points for demonstrating the skills at each event. In addition, patrols will be awarded points for showing patrol spirit at each event. This will include uniformity in dress (this does not mean wearing the field uniform), delivering their patrol yell, having a patrol flag, and successfully working together. Patrol morning score cards are to be turned in by 1:00 at HQ and Patrol participation score cards turned in by 5:00 at HQ.

Morning Events

Each unit is asked to provide a station for the competition. Signup at Roundtable or contact the Camporee director.

Morning Event details will be available in version 2 of this document.

Afternoon Fun

Afternoon games/activities will be for participation points. Adult volunteers will be needed from units to run these activities. No youth or adults should be in their campsites during this time.

Afternoon Event details will be available in version 2 of this document.

TROOP COMPETITION

Campsite Inspection

All troops will earn points toward Top Unit based on results from their campsite inspection. Campsites will be judged with an average score from the identifiable patrol areas including all adult areas. Scoring will begin with each troop at maximum points. Deductions will be taken for any infractions identified.

Pioneering Gadget or Gateway

All troops can compete to earn a special award and also earn points toward Top Unit by producing a pioneering project using no more than (8) 8' poles, (4) 6' poles and (8) 4'poles. The project can be a gateway or a gadget. Units will need to provide their own materials for this competition. Troops will lose points if they are working on their entry after taps on Friday night.

Adult Unit Leader Cook-off

Adult Unit Leaders can earn points for their unit toward Top Unit by participating in a Dutch Oven cook-off. The winner will also be honored with special recognition at the awards ceremony.

Contestant Rules:

- 1. Contestant will provide all ingredients.
- 2. A copy of recipe and cooking method will be provided to aid judging.
- 3. Meals will be fully prepared and cooked at Camporee. No pre-prepping and bringing from home.
- 4. Cooking will be done in a dutch oven.
- 5. Participants may start cooking at 12:30pm. All entries must be submitted to the judge's table at Camporee HQ no later than 6:00pm.
- 6. Each contestant will be assigned a number when they register at check-in to prevent judging bias. The contestant will deliver one plate tagged with their assigned number.
- 7. Contestants will be judged on:
 - a. Flavor
 - b. Texture
 - c. Presentation
- 8. Judges will rate each category 1-10 and score will be the total. In the event of a tie, the prize will be awarded to the dish with the highest degree of difficulty.