



Zink High Adventure Base Merit Badge Programs

VENTURE ONWARD

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2018 MB Program Schedule and Fees

Program	Start Date	End Date	Age Requirement	Fees	Attendance limit	Payment due date
Swimming/ Lifesaving Merit badge	July 20	July 22	Boy scouts 11-17	\$60 Scout \$20 Per Adult	25 Scouts	July 6th
Canoe/ Kayak Merit Badge	July 27	July 29	Boy Scouts 11 -17	\$60 per Scout \$20 Per Adult	25 scouts	July 13th



Swimming/Lifesaving Merit badge

Dates: July 20 -22

Times: Weekend adventure (all food provided & overnight accommodations at Zink lodge)

Age requirement: Must be a registered Scout between ages 11 -17

Cost: \$60 per Scout; \$20 per Adult

Max attendance: 25 scouts

About: If you're a Boy Scout looking to earn some of those hard-to-obtain Aquatics merit badges such as Swimming and Lifesaving, then this is your spot! This allows a scout flexibility during summer camp to choose other merit badges while still having the opportunity to earn these vital (Eagle Required) badges in a focused setting. Scouts must be accompanied by a Unit Leader.

Canoe/ Kayak Merit badge

Dates: July 27 -29

Times: Resident adventure (all food provided & overnight accommodations

provided in Zink lodge)

Age requirement: Must be a registered Scout between 11 -17

Cost: \$60 per Scout; \$20 per Adult

Max attendance: 25 scouts

About: If you're a Boy Scout looking to earn some of those hard-to-obtain Aquatics merit badges such as Canoeing/ Kayaking, then this is your spot! This allows a scout flexibility during summer camp to choose other merit badges while still having the opportunity to earn these important watercraft badges in a focused setting. Scouts must be accompanied by a Unit Leader.



General Program Notes

Welcome to ZBASE! Many of you have heard about the new Jack Zink High Adventure Base and we are excited to offer just a portion of what ZBASE will be soon. These Merit Badge Weekends are a unique way to earn hard-to-get merit badges in an intense weekend while enjoying first-class accommodations in a great location. A few notes before you move forward in this guide:

- 1. Although a Scout may have already earned one of the MB they will need to be present for the entire weekend. Many of the requirements overlap and will be a good review of the MB they have already earned.
- 2. Scouts should be under the supervision of an adult leader.
- 3. Adults will not directly participate in the MB but are expected to be present and help supervise their youth during program times. We are always glad for help and an extra pair of eyes during aquatics activities as it is always great for safety. During any "open" or "free" time adults are welcome to swim/ boat alongside their Scouts. There also may be time to work with the staff to be Safe Swim Defense/ Safety Afloat Trained.
- 4. HYDRATE AND USE SUNPROTECTION. Staying hydrated and preventing sunburns will be paramount to enjoying your time at ZBASE. Hats, swim shirts, sunscreen with 50 spf rating, and always having a water bottle on-hand will help prevent heat/sun related situations.
- 5. Enjoy all the accommodations at ZBASE, but please treat with respect so others can enjoy in the future.
- 6. HAVE FUN!!

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Payments and Refund Policies

<u>Payments</u> -To ensure that your reservation is held it is imperative that you reserve and make your payments on time. Only those that are paid in full will be allowed to participate.

Refund policy - Indian Nations Council, Boy Scouts of America Event, Camp & Activity Refund Policy

In all programs offered by the Indian Nations Council, Boy Scouts of America, a great deal of planning and purchasing takes place well in advance. The Indian nations Council will be investing time and monies getting all programs ready and use your registration and pre-payments to purchase supplies, food and staff for the programs. If a refund is requested, it should be reserved for emergency situations. All individual refunds are to be requested in writing, no later than one week after the end of the event to be considered. Please submit all requests by mail to the Indian Nations Council, Boy Scouts of America, 4295 South Garnett Road, Tulsa, OK 74146; by email to info@okscouts.org; or by fax to (918) 743-6049.

As an alternative to a refund, fees may be applied to another individual attending the same event, camp or activity if arranged prior to the event. Fees can also be rolled-over to another camp, event or activity to occur at a later time within six months' time, if arranged prior to the event.

A 10% processing fee, per registration, will be taken from all refunds to cover bank fees and processing costs.

No refunds will be granted if:

- 1. 1. A participant is dismissed from the event for disciplinary actions.
- 2. A participant is dismissed for inattention to Safe Scout Stands (including not adhering to staff instructions).
- 3. A participant chooses to leave a program before the scheduled end-time for non-emergency reasons.

The Indian Nations Council, Boy Scouts of America reserves the right to grant or decline all refund requests at the organization's discretion. This General Refund Policy applies to all camps, events and activities of the Indian Nations Council, Boy Scouts of America, unless otherwise stated. Refund policies for National and Regional Boy Scouts of America events may differ.

<u>Physical fitness and outdoor safety</u> – Every participant needs to be physically fit for the program they are signing up for. In almost all programs you will be by or in the water a great deal doing high – level activities. In advance of your adventure you should go swimming often, do light exercise, and generally take care of your body. You will also be in the hot and humid weather experienced at Zink ranch. You will also be exposed to high UV (sun) levels and it is important to pack and prep with sunscreen, hats, water shirts/ shoes etc.

Required Health & Medication forms

ZBASE will require all participants regardless of age or sex to provide upon arrival to Zink Ranch, the Annual BSA health & Medical Record Form. The form carries 3 parts, and you are required to complete the following parts based on your program listed below. Adults that are not participating will need to have parts A & B on file. The form is available in the back of this guide and can also be downloaded to your computer as a writeable PDF file from www.zbase.camp, www.cbscouts.org, or www.scouting.org. The form is very user friendly and the information can be saved, and thus updated as needed and printed out.

Healt	Program	
Part	Area	MB Weeks
Α	Informed Consent, Release Agreement, and Authorization	X
В	General Information & Health History	X
С	Pre-Participation Physical (Physician Signature required)	X

Compass point

- ② A copy of an individual participant's health insurance card is required to accompany the form.
- ② If Part C is required, it will be the responsibility of the participant to acquire without, a participant will not be allowed to participate and no refund considered.
- ② All forms must be on the official BSA health and medical form (no school / sports physicals accepted)
- ⊗ Bring a copy of your form from summer camp!!
- ② Adults will need parts A & B as a minimum.

Medication

All prescription medications are required to be verified by the camp medical personnel upon your arrival. They must be in their original container and labeled. Medications must be under lock through either the base medical officer or the authorized adult leader responsible (if on site) for administration/ dispensing. Exceptions to this are inhalers, epi-pens, and other medicines that must be held on the person at all times. In these cases, the participant's physician should note this requirement on his or her medical form. After all medications have been verified, adults (if on site) may secure the medications in a lock box that the adults provide. If participating in the Zink Aquatics Adventure all medications must be checked in and dispensed by the onsite medical officer. Parents/ Guardians should include with the health form a clear schedule on when and how much of each medication are to be given.

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Swim Checks

- Bring proof of your BSA Swimmers rating (from summer camp or troop's pre-camp swim check)
- If you have not taken the swim check (must take once a year) please arrive at ZBASE at 2:00 to complete swim checks)
- If you have proof of your swimmer rating please arrive at 3 PM on Friday.
- **Early** arrivals are not permitted.
- Upon arrival you should be prepared to turn over all the required forms, trainings, and validations.

O Compass Points

- ② Be on time –the program schedule is significantly tight on day 1 of any program and is essentially your onsite day of orientation and planning. If you are late, you may hold up the other participants and waste yours and others time and money.
- ② Plan for the swim test, pack your swim gear on top with your beach towel or come wearing your swim gear. The swim test will be one of the very first things you do as a participant.
- Ocomplete your swim test before you arrive at ZBASE the staff may re-test at any time but if you have completed it will save you and others time.

Sleeping Arrangements/Lodging

During the MB weekends participants will be sleeping in Zink Lodge at ZBASE Base Camp. The Lodge is a bunk style sleeping (bunk beds) and youth and adults will be separated following BSA Youth Protection policies. The Lodge is air conditioned and has restrooms. Please bring sheets/blankets or a sleeping bag. General rules for the Lodge:

- If you have muddy or wet shoes please take off outside to help protect the carpet.
- Water is allowed in the Lodge- please use costars.
- He Lodge has very nice accommodations/ furniture. Please enjoy and treat with respect to help others enjoy in the future.
- In effort to keep critters away (mice/ rats) from the Lodge, snacks or sugary drinks (pop, Gatorade, etc.) will need to be consumed outside on the back porch and trash thrown away. Personal coolers will need to remain outside.
- Keep your personal belongings close to your bunk and keep organized so you don't lose items.
- Wet cloths/ swim wear can be dried outside the lodge. Please do not keep wet cloths inside the lodge in piles...dry them out as much as possible for the next day's use.

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Packing List

Item	MB Weekends
Complete BSA Health &	
Medical Form	
Copy of Medical Insurance	
Card	
Swimmer Rating	
Scout Appropriate Swimsuit	
(females must have 1-piece	
swim wear) + Swim shirt	
High Level SPF sunscreen	
Hydrating lotion/ Aloe Vera	
Sunglasses	
(Polarized advised)	
Water/ shower Shoes	
Light weight non- marking	
shoes/ sneakers	
Scout appropriate t-shirts,	
socks, underwear, shorts	
Sleeping Bag/ sheets/	
blankets	
Light rain gear	
Hat (wide-brimmed	
suggested)	
Personal Toiletries	
Beach towel	
Personal lock box or	
lockable bag	
Reusable Water bottle	
Pen/notebook	
MB Book or supporting	
material/ blue card	
Camera/ cell phone	

DO NOT BRING: Fireworks, anything you don't want lost/ stolen, illegal drugs or alcohol, pets, or anything that is inappropriate for a Scout Function.

Parking, Trailers, & Carpooling

Vehicles can load/unload in front of Zink Lodge and then moved to the big parking lot. There is no driving while in Base Camp. After parking, all travel will be on foot between the Lodge and your program areas.

Service & Clean Up

Throughout your time at ZBASE, the expectation will exist that all participants should participate in any cleaning, care, and repacking of ZBASE property. Picking up trash & observing cleaning schedules, and Cleaning up after one self is a part of who we are and our vision to teach and practice leadership skills. We ask that you be a leader and leave ZBASE a little better than when you arrived so the next participants have the same experience that you had.

Lost & Found

It is important that you mark almost everything you bring to ZBASE. ZBASE is not responsible for lost items. If something is lost, a lost & found box will be kept. At the conclusion of the program, items will be kept for 2 weeks at the Tulsa Scout Service Center. After 2 weeks' items will be donated to local charities or disposed of.

First Aid & Insurance

For onsite, minor issues, we will have a medical person available. Emergencies, 911 will be called and transported -if necessary. If transported or additional medical care is needed participants will be covered under the Boy Scouts of America insurance and personal or family insurance will act as a primary with BSA insurance the secondary. Complete and full medical forms are needed to be on file in order to participate in any ZBASE program.

Hydration

It will be crucial to stay hydrated while participating in the programs. Please make sure to pack at least a 32 oz. water bottle that has a clip feature to it. Clipping the bottle to yourself or other places will be crucial so that a significant drink of water is never too far away. Participants should be aware of dehydration signs and symptoms and be self-aware to keep hydrated. Zink ranch can have high temperatures, humidity, and winds to strip vital moisture away from the body. Even while immersed in the water you can become dehydrated. Water for life!

Sunburn

The Oklahoma sun and heat can be unforgiving, and especially in and around water! Be prepared to use 50+ SPF sun block daily and reapplying often while participating in the programs. Hats, water shirts, long sleeved sun shirts, sunglasses, and having some aloe on hand are also advised!

Vehicle Policy

<u>In order to enter Zink Ranch, you must have a code (codes sent to participants before their assigned program)</u>. If you did not receive, call 918-743-6125 M-F 9AM – 5PM to obtain your code. Be prepared to give which program you are attending.

Once on Zink Ranch the speed limit is 25 mph (no exceptions!). Follow signs to ZBASE basecamp (at the top of the hill veer right and follow signs to ZBASE/ Red Castle Gun Club. **Do not** go down drives marked "Private Drive" or follow the road to Babbitt Cub World or the Boy Scout loop. If you have problems, contact the boy scout contact, found on the directory by the gate. **Do not call** the Zink Ranch Manager as there are many programs that occur at Zink Ranch and they may not be aware of your individual program.

Policy on smoking, tobacco, alcohol, & illegal substances

Smoking/tobacco (including vaping and smokeless tobacco) are allowed in designated areas only. At ZBASE basecamp there is only 1 location, behind the warehouse (facing Skiatook Lake-adjacent to Zink Lodge). It is highly advised to please leave tobacco products at home. There is no use of tobacco in sight of youth, in buildings, or structures. Cigarette butts are to be collected, put out properly, and disposed of in the designated trash cans.

ZBASE prohibits the use of alcoholic beverages and controlled substances at the Zink Ranch. ZBASE operates under zero tolerance policy regarding alcohol and controlled substances and will in every situation have the violators removed from the property and notify the authorities if necessary. The base also reserves the right to not release any youth member into the custody of a parent or guardian under the influence of alcohol or controlled substance because of safety concerns and protection.

General Rules:

- ZBASE operates under the "Buddy System" meaning everyone should have a buddy at all times.
- Water bottle must be on or near each participant.
- No open toes shoes allowed around basecamp. Water or shower shoes allowed at the pool and in the shower house, all other times close toed shoes are required.
- Please no running, especially in and around the pool, pool house, and docks.
- No pets are allowed.
- Areas off-limits to all participants: Private offices, staff quarters, maintenance and storage areas, first aid lodge (if no medical treatment), rooms or bunks of other participants, and docks and lake banks (unless organized program is occurring)
- All participants must notify the base administration if leaving for an early departure

- If leaving early with other adults than who brought them, youth members must be signed out and drivers need to have their driver's license ready to be copied in case of questions later.
- ☑ No flames or fire in any form is allowed in tents, indoors, covered structures or on boats (including smoking).
- BASE operates under the Guide to Safe Scouting and rules, policies, and procedures are always in effect.
- ZABASE operates under the BSA Youth Protection Guidelines and 2 deep leaderships is always in effect.
- Adult members are expected to be familiar with the Guide to Safe Scouting and BSA Youth Protection policies.
- ☑ No fireworks
- Fires only allowed in designated areas and burn bans (if in effect) are followed.
- Staff is the final authority on rules, regulations, and interpretations at ZBASE.

Messages, Visitation, Emergency Procedures, Evaluations & Check out Procedures

Phone messages

ZBASE will only deliver phone and email message in the case of an emergency. Participants will be asked to put electronics/ phones away during program times, so please do not contact during those times.

Visiting ZBASE

There will be multiple programs occurring at ZBASE simultaneously. Drop in visits are discouraged. If you have a unique situation and find that you need to visit, please notify the base in advance. All visitors will be asked to sign in and sign out. No overnight accommodations are available. If eating a meal; ticket of \$10 will need to be purchased.

Emergency Procedures

Specific Emergency procedures will be covered with each program as they begin. General emergency procedures:

- Water activities will be stopped with the sight of lighting or the sound of thunder. Activities will not resume until 30 minutes after last sight of lightning or sound of thunder.
- During general rain storms water activities will be stopped and program resumed under covered areas.
- During severe Thunderstorms, activities will be moved inside the dining hall, pool house, and Zink Lodge.
- During threat of tornado, participants will be moved inside the pool house (concrete block structure) until the threat is done.
- Wild fires participants will be gathered until the fire is pinpointed. Working with local Authorities and Zink ranch participants will be evacuated and gathered in front of the gate at Zink Ranch.

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Evaluations

At the end of your program, you will be provided with a final evaluation and feedback survey. Your thoughts and concerns are important to us and we encourage you to be honest with constructive feedback. All comments, both good and not so good, are reviewed by the staff and appropriate actions taken as necessary.

Check-out for all programs

On your last day, you will need to inspect your personal area and leave ZBASE facilities and equipment in better condition than you found them. A review of Lost & Found items, getting your medical forms and medications will all be a part of the check-out process.

Damaged Equipment

ZBASE fully realizes that over time, equipment and facilities suffer normal wear and tear. However, if equipment or facilities incur significant damage beyond natural wear and tear, or if there is damage to the sleeping facilities, it is expected that the individual or group utilizing the equipment or facility pay for the damage. If available at the base, adult leadership will be consulted first. If individual programs the parent or guardian will be contacted and photo evidence will be presented with estimated cost of replacement or repair.

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Contact information and social media

Area	Link or contact	
ZBASE email contact	sthiessen@okscouts.org	
ZBASE phone contact	918-743-6125	
ZBASE Emergency contact	918-892-9132	
ZBASE Address	8607 Zink Ranch Rd, Skiatook OK 74070	
Zink High Adventure base (ZBASE)	www.zbase.camp	
ZBASE Facebook	www.facebook.com/zinkhighadventure	
ZBASE Instagram	www.instagram/zbase_ok	
Indian Nations Council	www.okscouts.org	
Indian Nations Council Facebook	www.facebook.com/okscouts	
Indian Nations Council contact	918-743-6125	

Directions to ZBASE

From Tulsa and Broken Arrow

- From Downtown Tulsa on Highway 75 North, or Highway 244 West, travel WEST on US-412 to Sand Springs.
- Take the 129th West exit. From the exit ramp, make a left and then an immediate right to go north on Highway 97T (Highway 97T is a bypass that avoids residential streets and some windy roads. Hwy 97 takes you through the middle of Sand Springs). Hwy 97T merges back into Hwy 97 (which is coming out of Sand Springs).
- Continue north on Hwy 97 until it terminates right at the front gate of the JOHN ZINK RANCH.
- Enter the front gate and go about 1/4 mile to the closed gate.
- Enter the code on the keypad. Only one car through the gate at a time.
- Go up the hill and at the big sign with all locations veer right to ZBASE/ Red Castle Gun Club.
- Follow the signs to ZBASE until you enter basecamp.
- ZBASE is approx. 3 miles from the front gate.

